Coursework Tutorial

Introduction to Computer Vision

ECS709

2021/2022

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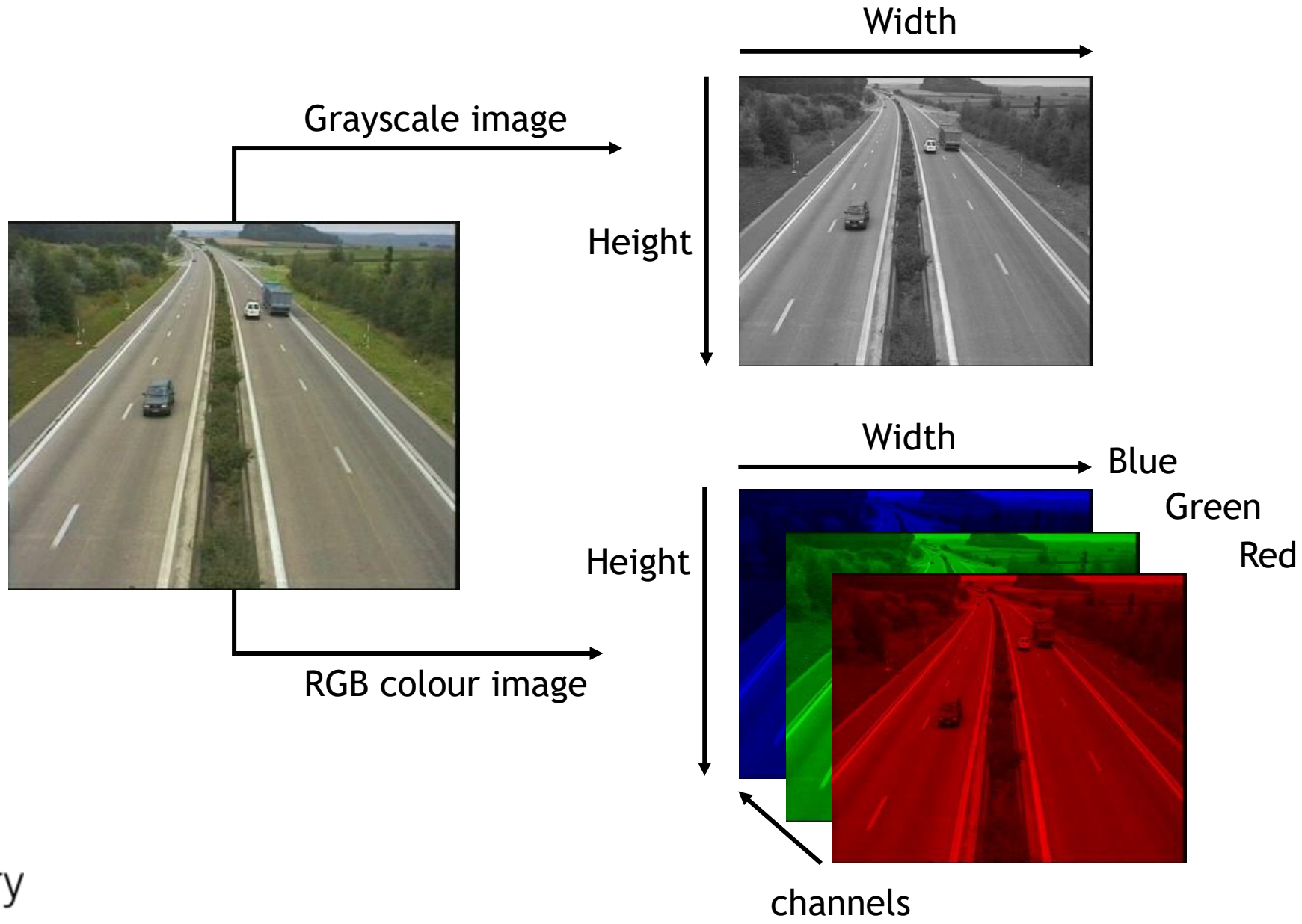
Overview

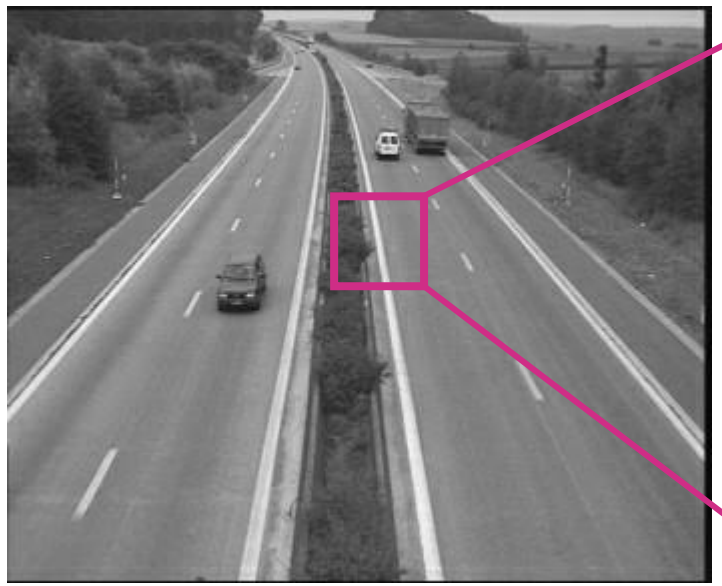
- Image and video data
- MATLAB introduction
- Coursework requirements
- Introduction to Question 1
- Useful links

Image


Width
Grayscale image
Height
Width
Blue
Green
Red
Height
RGB colour image
channels

Grayscale Image

- Image: matrix of pixels
- Pixel: 2D coordinate (x, y) with intensity value (range [0, 255])



0 255

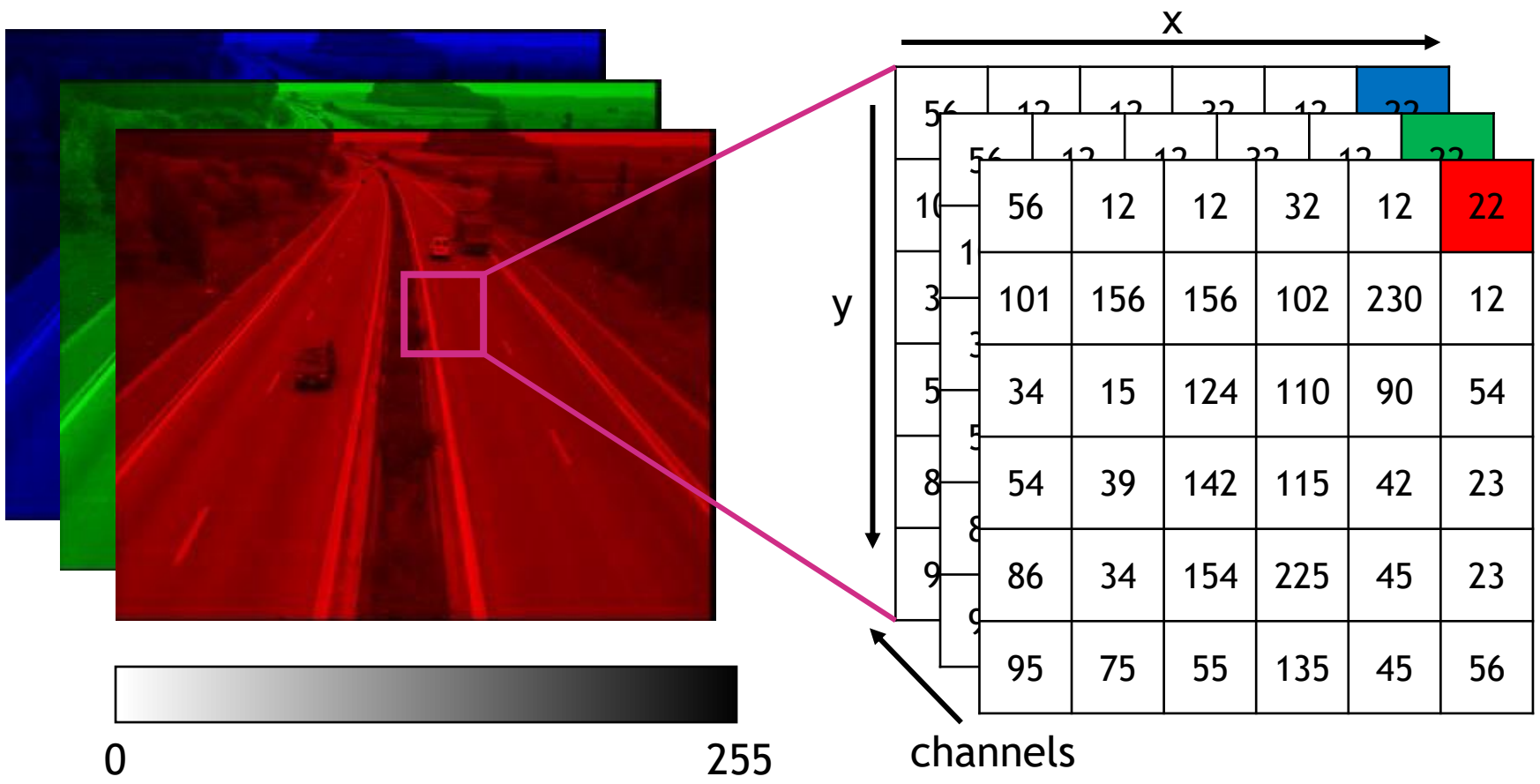
x

y

56	12	12	32	12	22
101	156	156	102	230	12
34	15	124	110	90	54
54	39	142	115	42	23
86	34	154	225	45	23
95	75	55	135	45	56

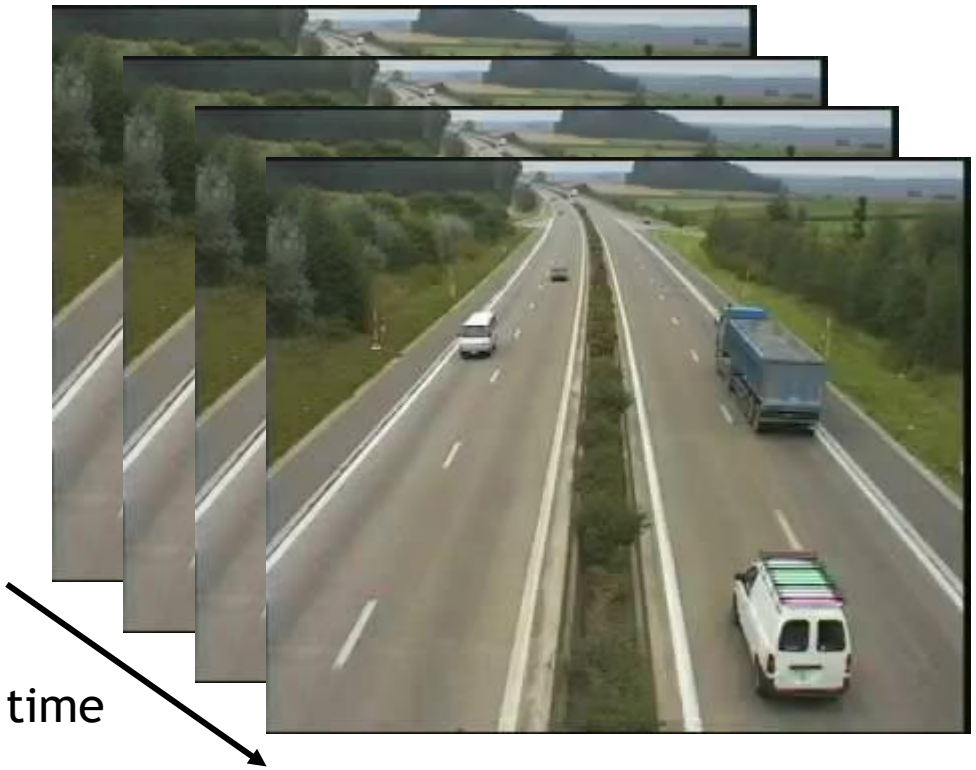
Colour Image (RGB)

- Image: matrix of pixels
- Pixel: 2D coordinate (x, y) with RGB triplet of intensity value (range [0, 255])

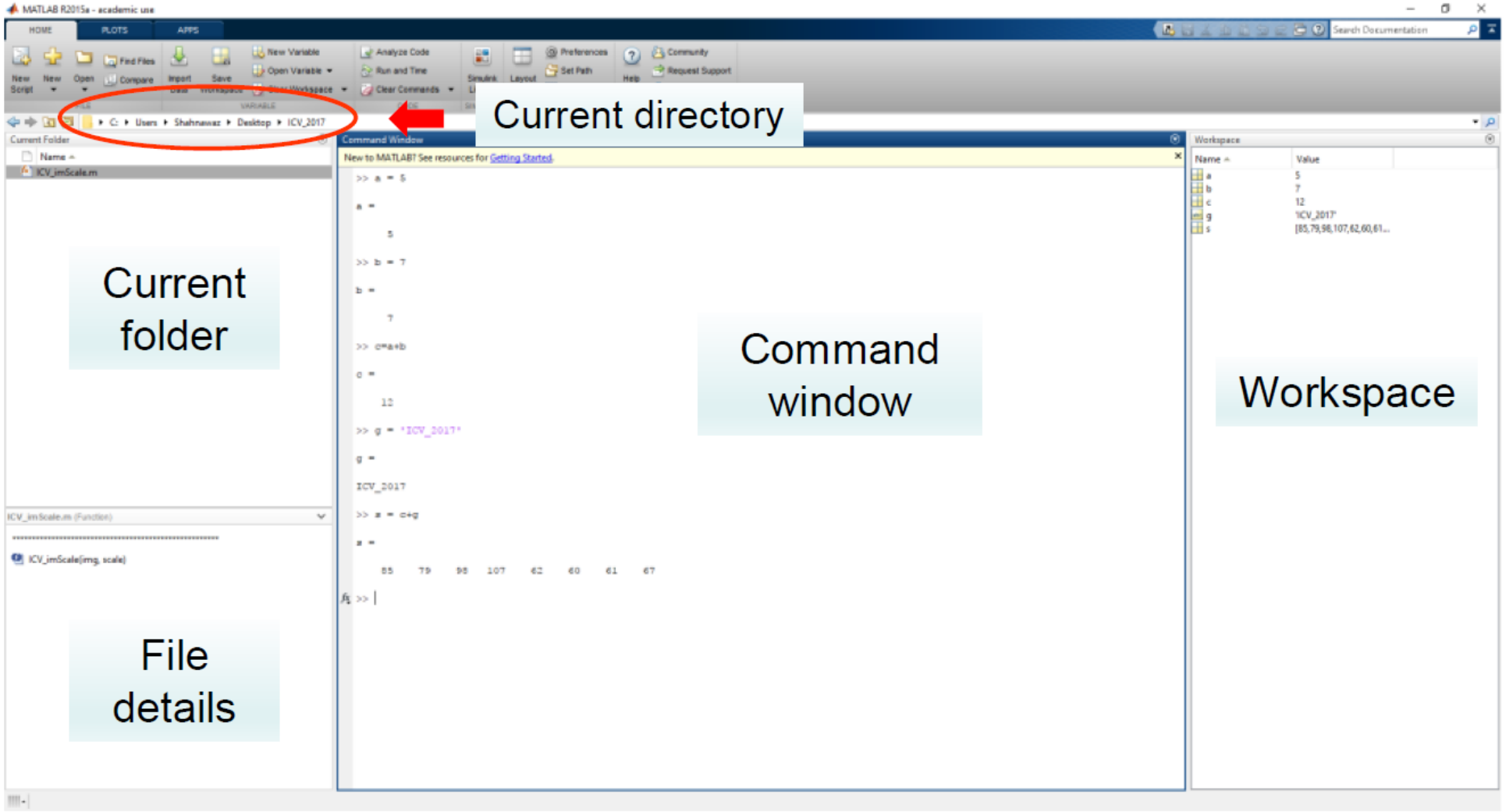


Video

- Collection of images (frames)
- Frame rate (frames per second, fps)



MATLAB introduction



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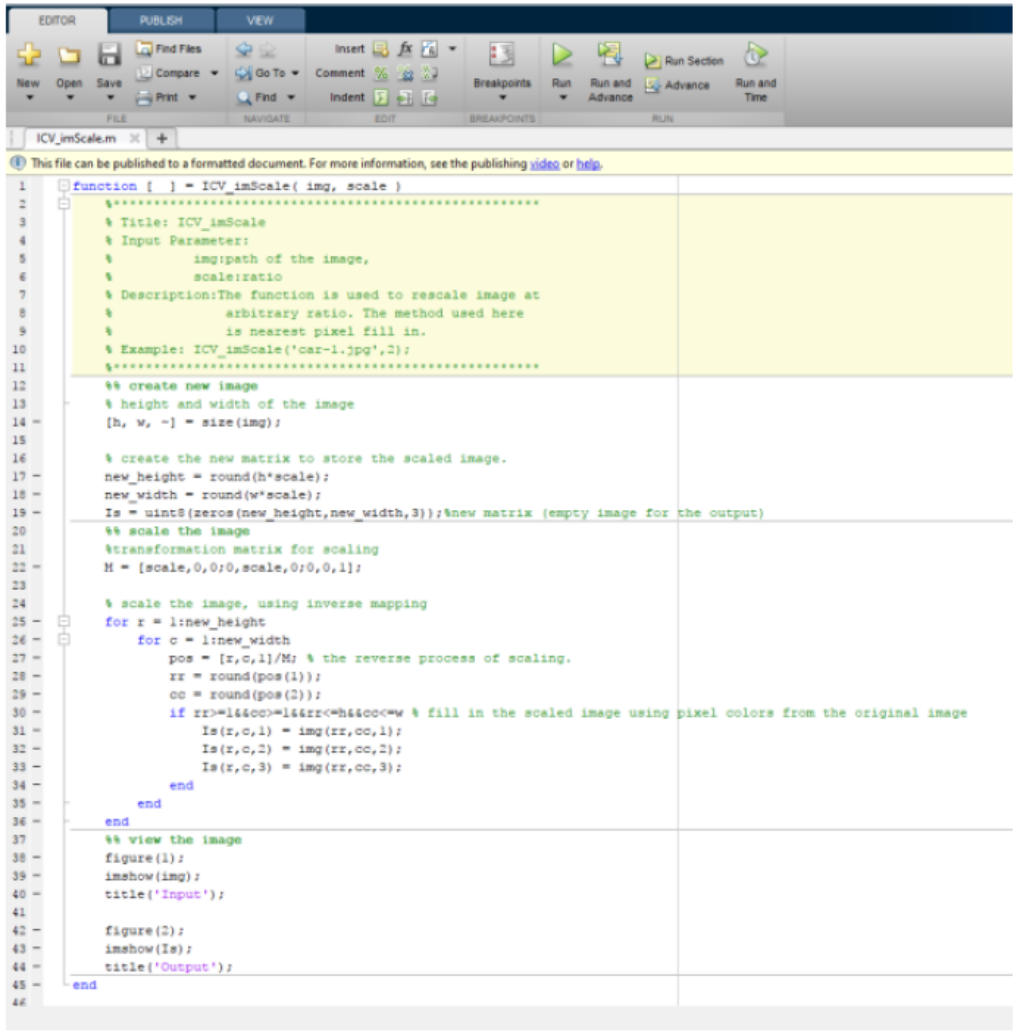
Editor



Write and run scripts or functions

Creating array and matrices

- Scalar
  - *c = 5;*
- Array (e.g. 4D vector)
  - row vector:
  - *myArray = [1 2 3 4];* or *myArray = [1,2,3,4];*
  - column vector:
  - *myArray = [1 2 3 4]';* or *myArray = [1;2;3;4];*
- Matrix (e.g. 3x3)
  - *myMatrix = [1 2 3; 4 5 6; 7 8 10];*

Creating array and matrices

- Create a 3x2 matrix of zeros
  - *A = zeros(3,2)*

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

- Create a 2x4 matrix of ones
  - *B = ones(2,4)*

$$B = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

- Create a 3x3 identity matrix
  - *E = eye(3)*

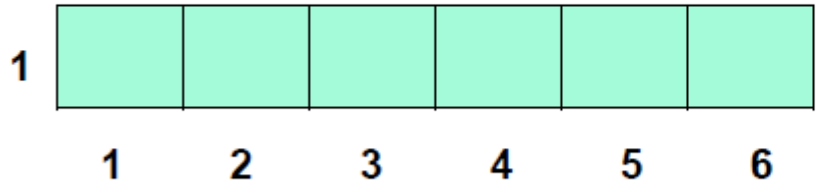
$$E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- Create a 3x4 matrix of uniformly distributed random numbers
  - *R = rand(3)*

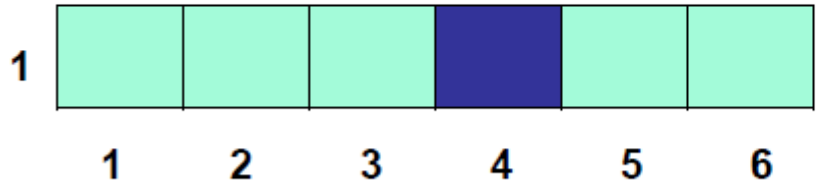
$$R = \begin{bmatrix} 0.8147 & 0.0975 & 0.1576 \\ 0.1419 & 0.6557 & 0.9058 \\ 0.2785 & 0.9706 & 0.4218 \end{bmatrix}$$

Array indexing (1D)

- How to access to an element of an array
  - *elem = myArray(pos_n);*



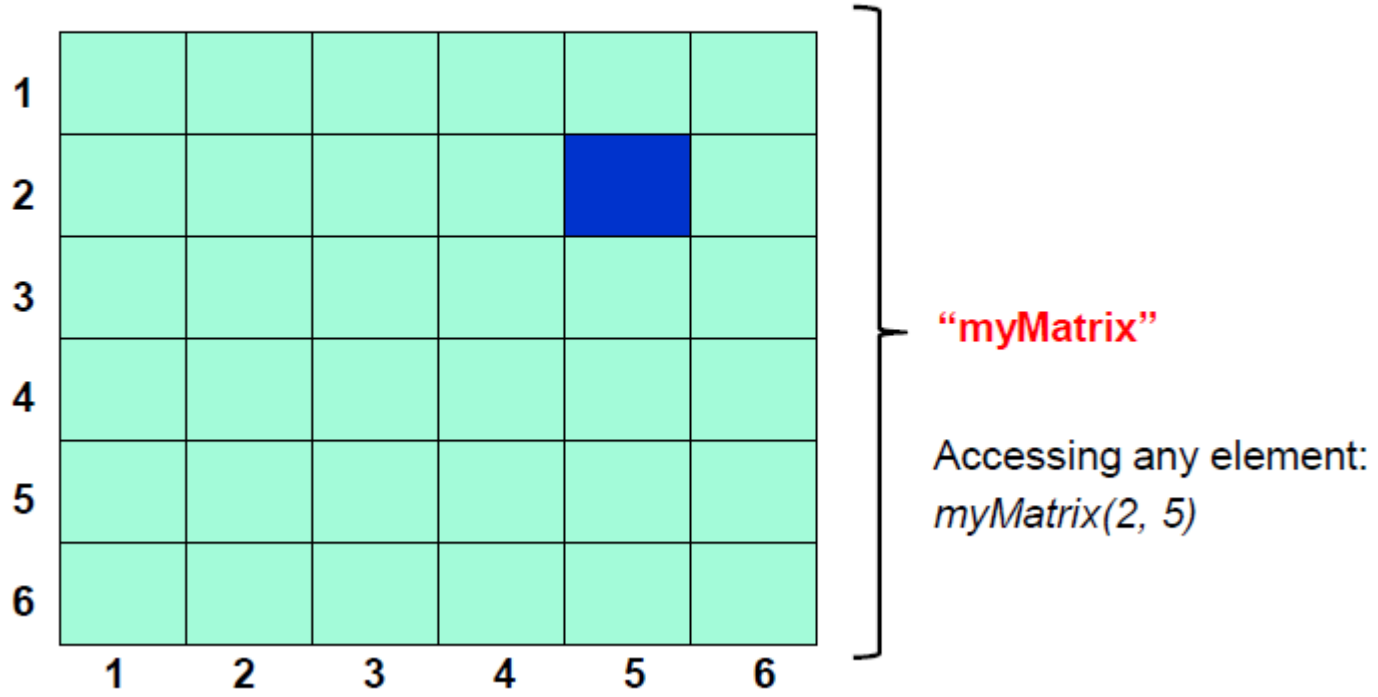
- Example: fourth position
  - *elem = myArray(4);*



1-index based language
(MATLAB)
vs
0-index based languages
(e.g. C or Python)

Array indexing (2D)

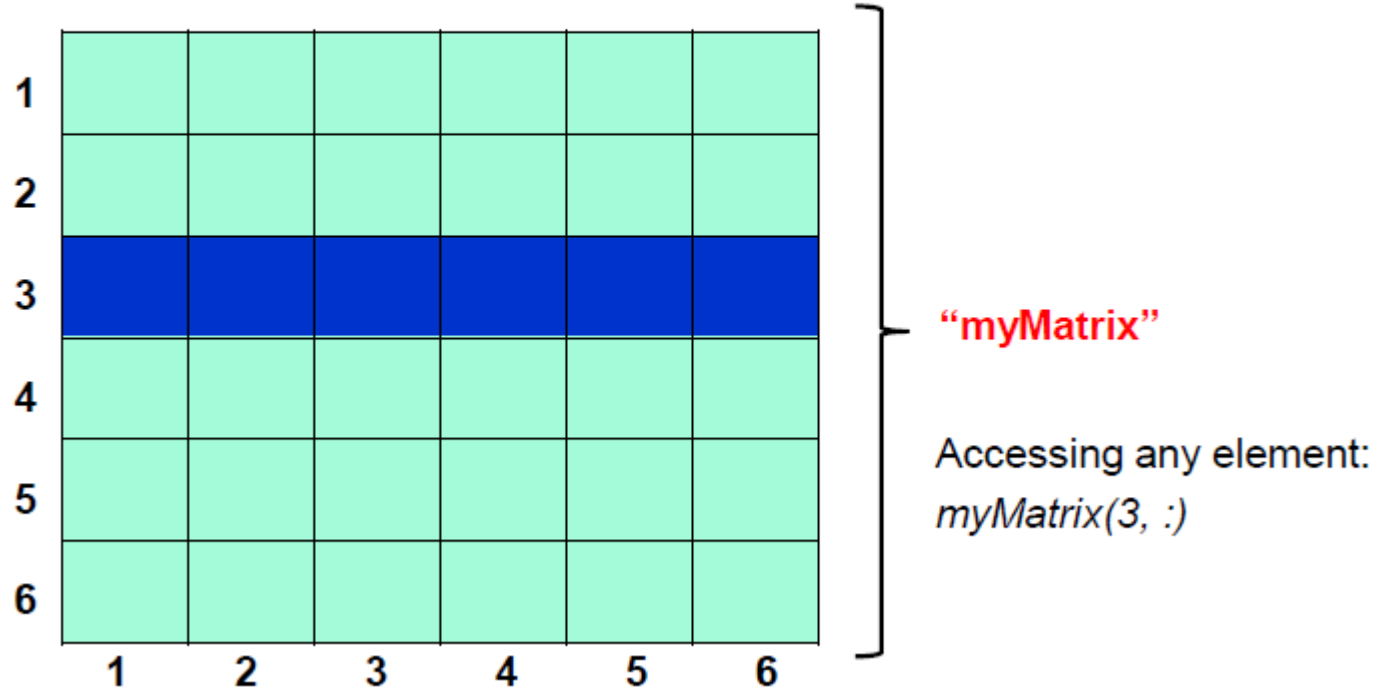
- How to access to an element of a matrix
  - *elem = myMatrix(mRow, mCol);*



Array indexing (2D)

Colon operator -> ':`

- Extract a row
  - *elem = myMatrix(mRow, :);*

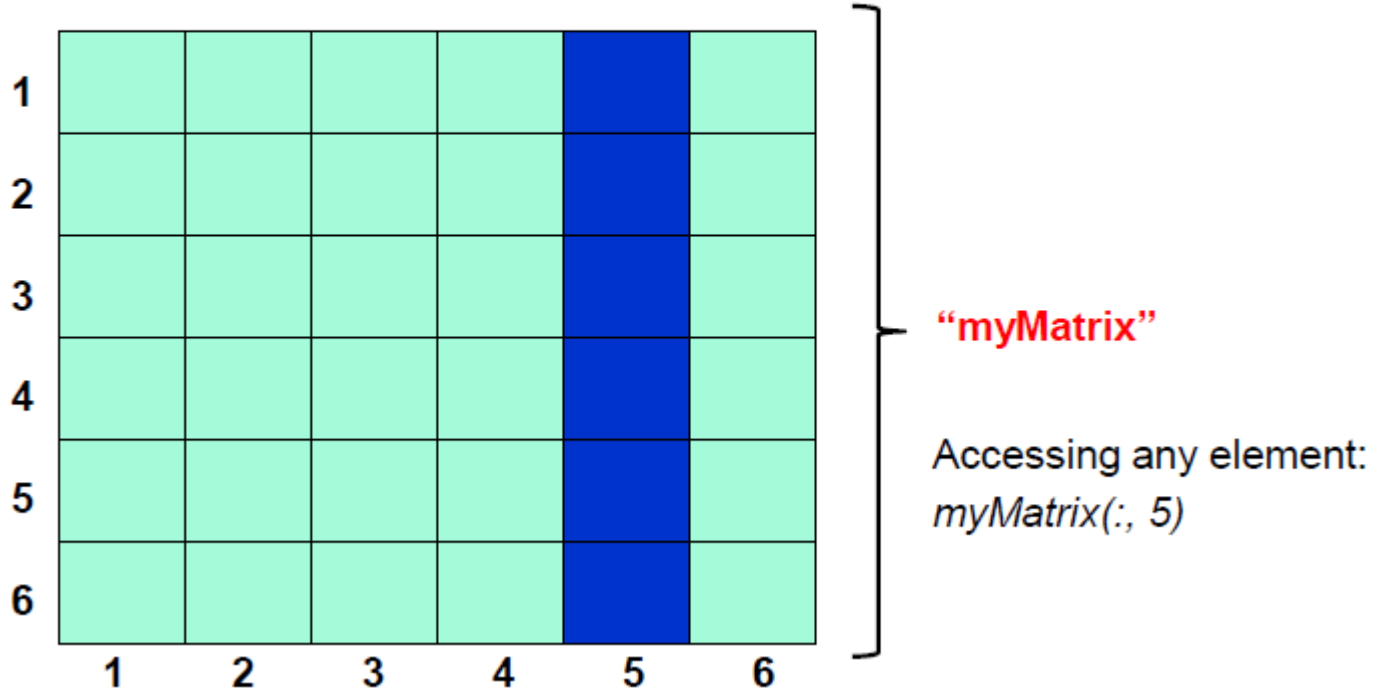


Accessing any element:
myMatrix(3, :)

Array indexing (2D)

Colon operator -> ':`

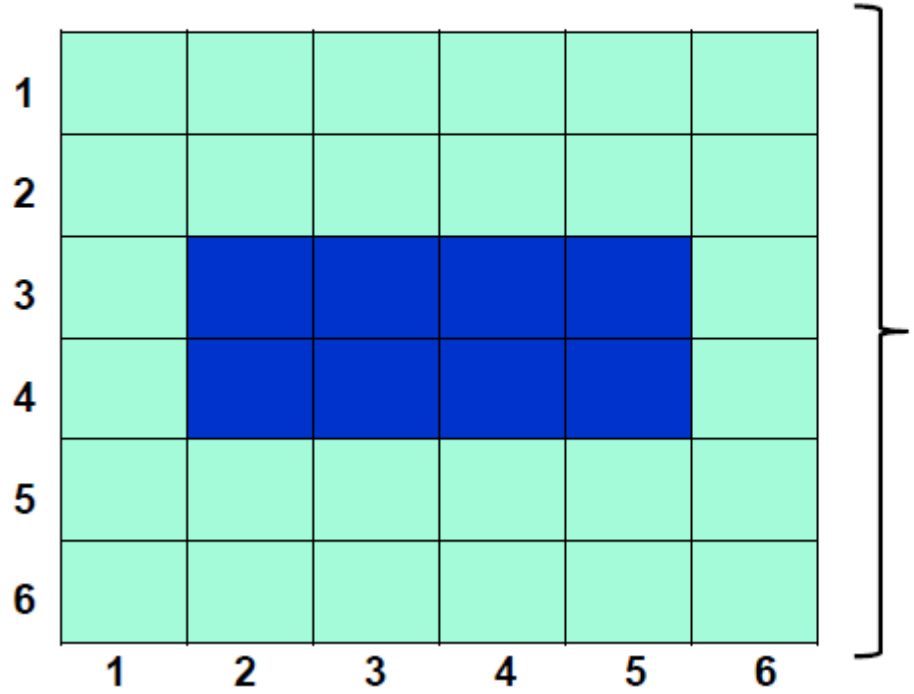
- Extract a column
  - *elem = myMatrix(:, mCol);*



Array indexing (2D)

Colon operator -> ':`

- Extract sub-matrix
  - *elem = myMatrix(mRow1:mRow2, mCol1:mCol2);*

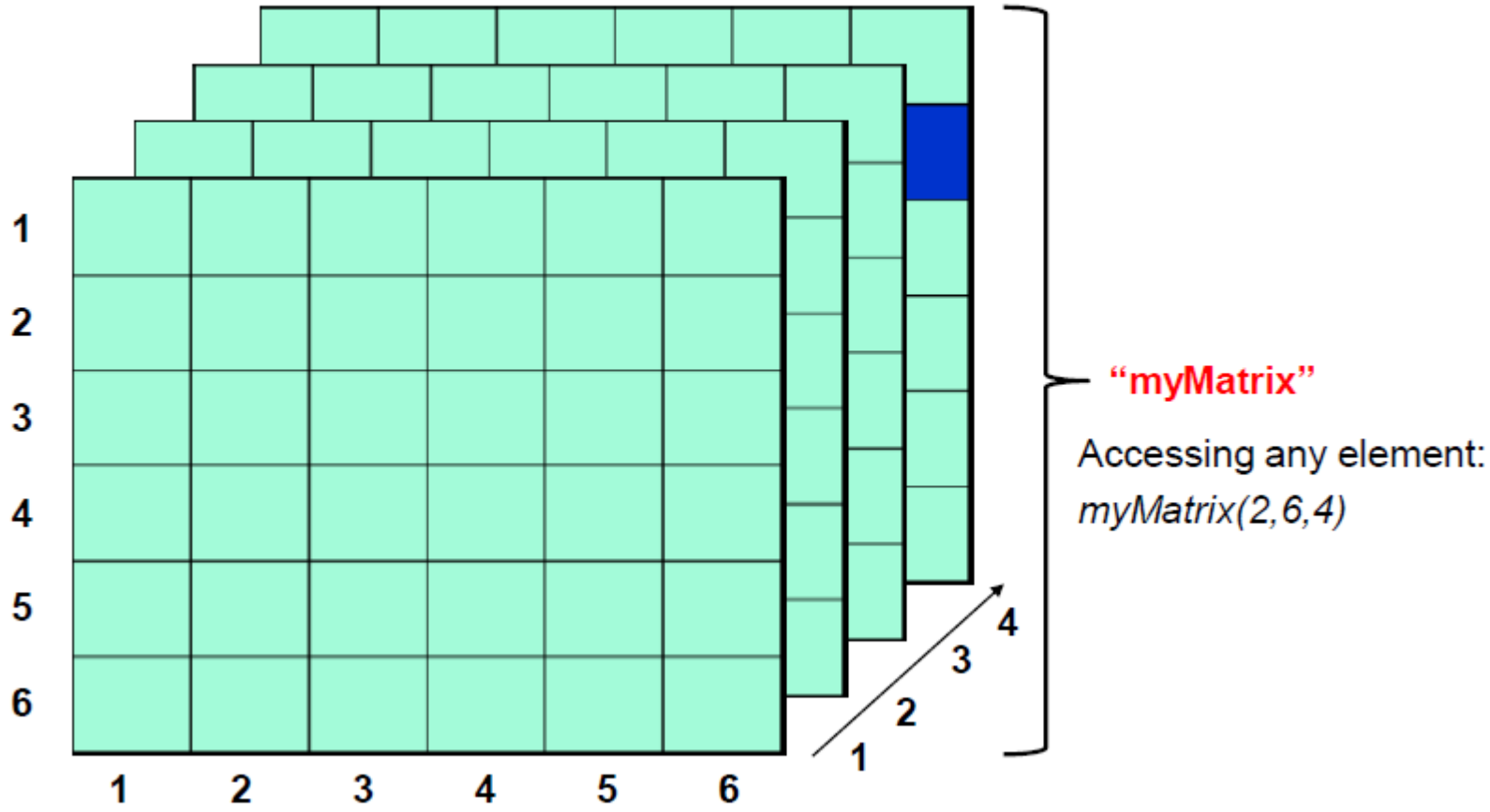


"myMatrix"

Accessing any element:
myMatrix(3:4, 2:5)

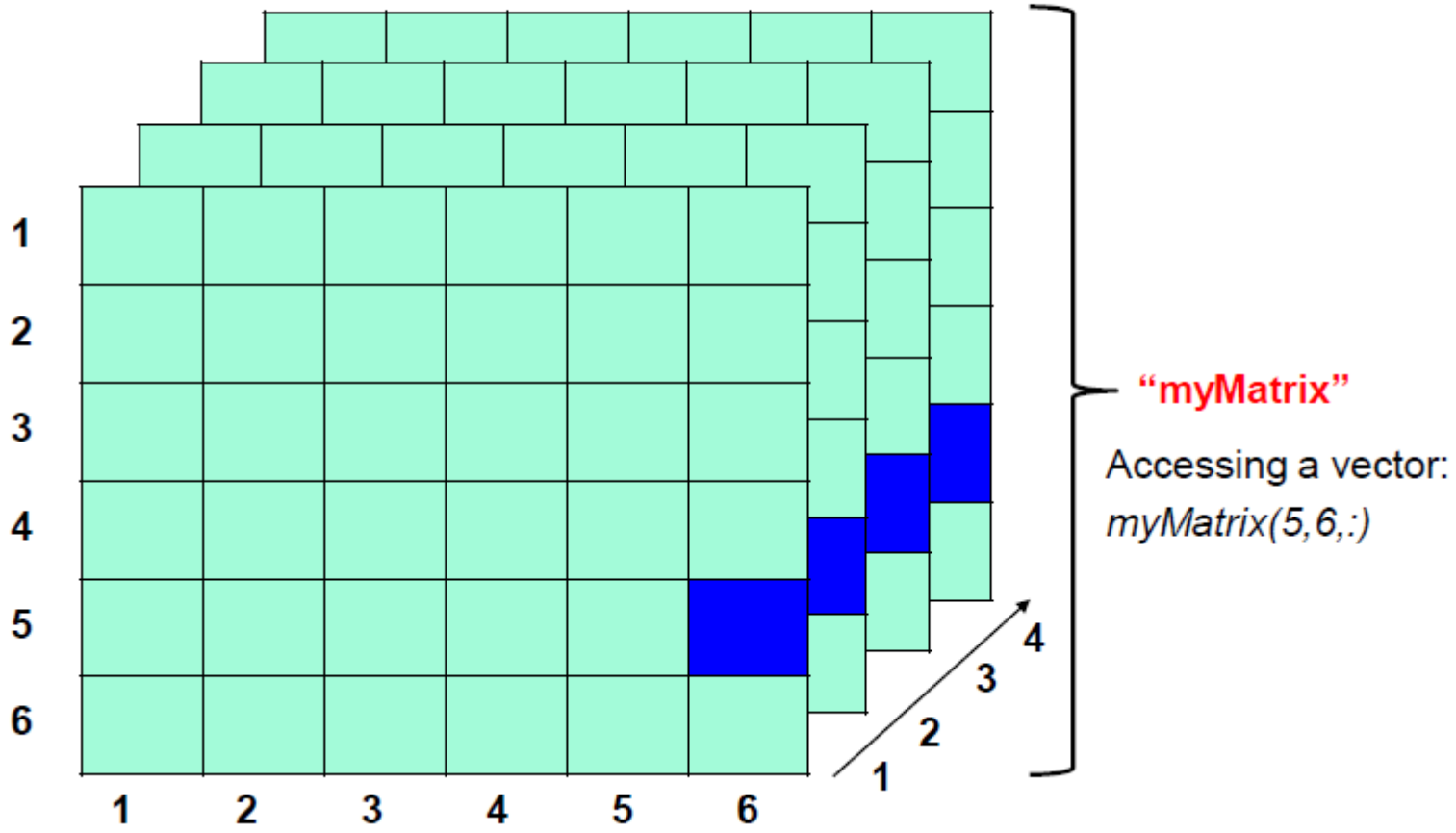
Array indexing (3D)

- How to access to an element of a multi-dimensional array
  - *elem = myMatrix(mRow, mCol, mThird);*



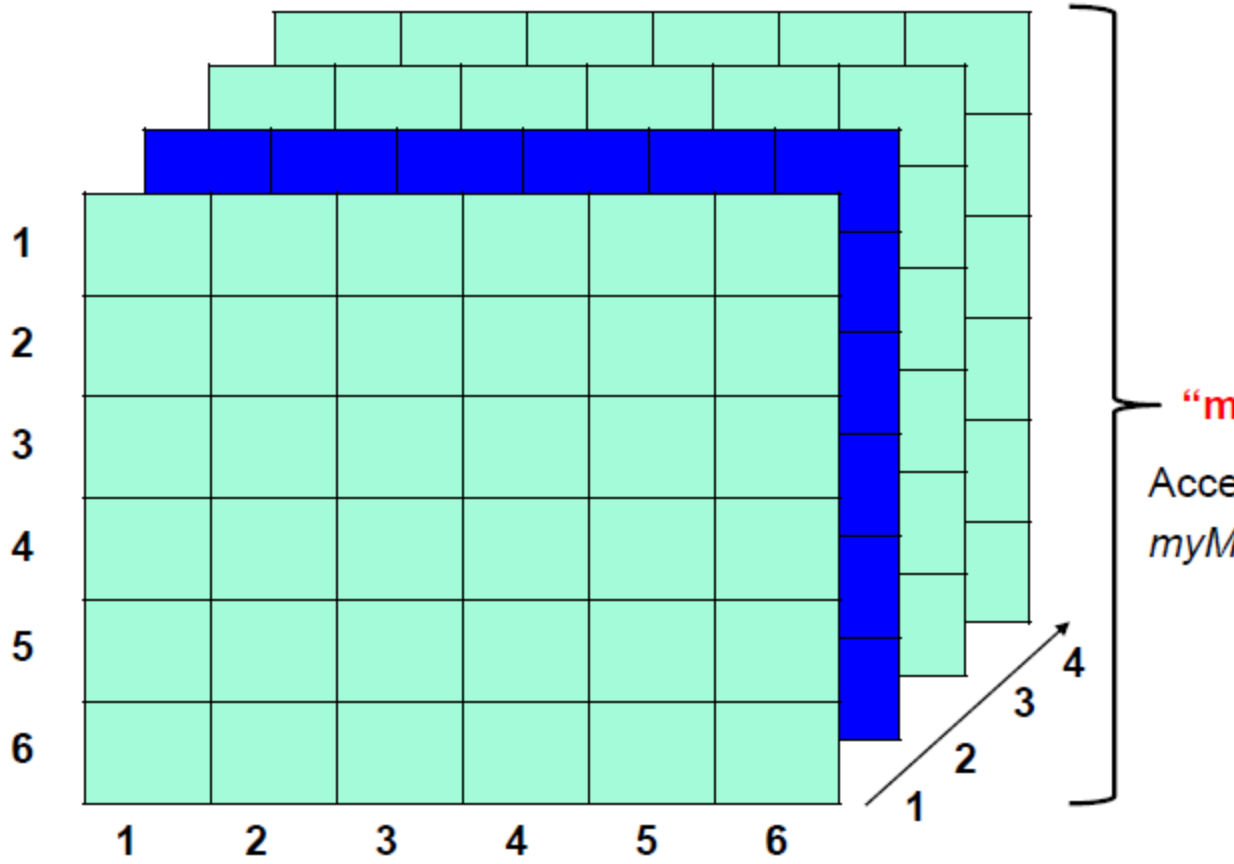
Array indexing (3D)

- How to access to an element of a multi-dimensional array
  - *elem = myMatrix(mRow, mCol, mThird);*



Array indexing (3D)

- How to access to an element of a multi-dimensional array
  - *elem = myMatrix(mRow, mCol, mThird);*

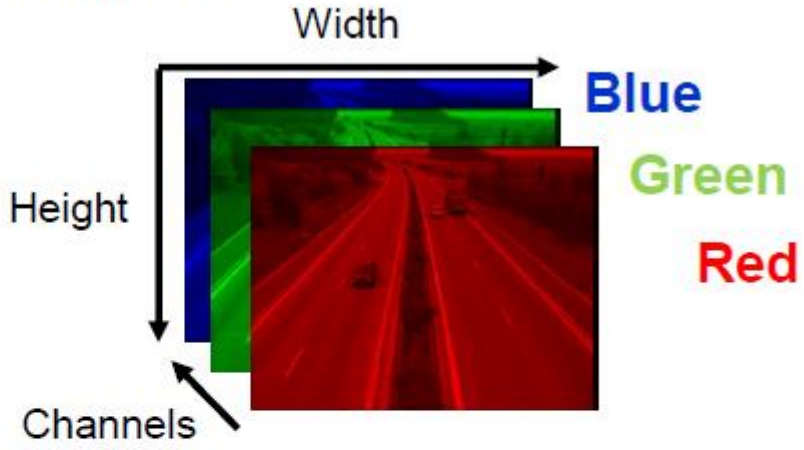


"myMatrix"

Accessing a matrix:
myMatrix(:,:,2)

Array indexing (example)

- All elements in individual channels
  - TEST(: , : , 1) **Red**
  - TEST(: , : , 2) **Green**
  - TEST(: , : , 3) **Blue**



- First element in
  - Red channel: TEST(1, 1, 1)
  - Green channel: TEST(1, 1, 2)
  - Blue channel: TEST(1, 1, 3)
  - All channels: TEST(1, 1, :)

Relational operation

Operator	Description	Function equivalent
<	Less than	lt
>	Greater than	le
<=	Less than or equal to	gt
>=	Greater than or equal to	ge
==	Equal to	eq
~=	Not equal to	ne

Example:

- *A = [2 4 6; 8 10 12]* ➔ $\begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \end{bmatrix}$
- *B = [5 5 5; 9 9 9]* ➔ $\begin{bmatrix} 5 & 5 & 5 \\ 9 & 9 & 9 \end{bmatrix}$
- A < B ➔ $\begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$

Relational operation

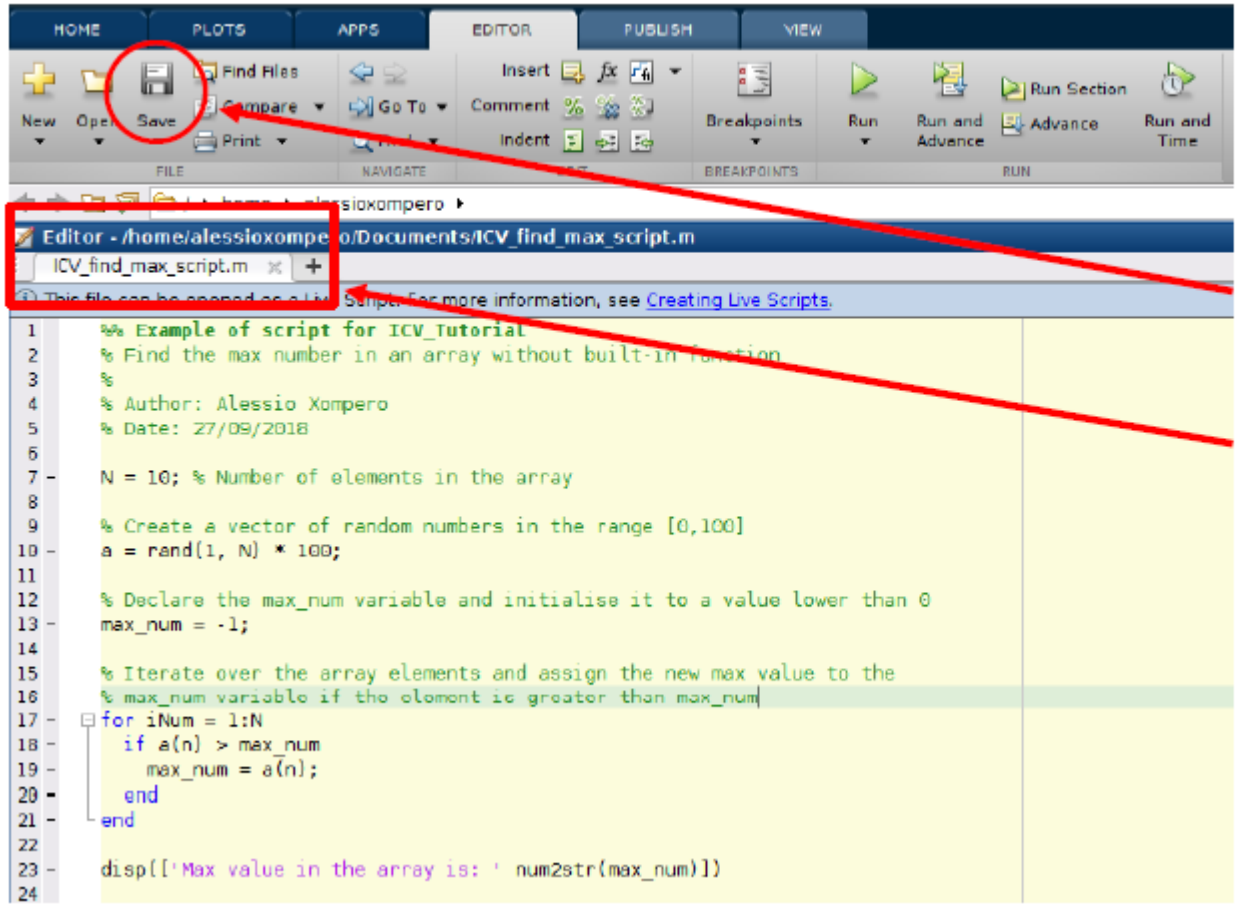
Operator	Description	Function equivalent
&	Logical AND	and
|	Logical OR	or
~	Logical NOT	not
xor	Logical exclusive-OR	xor
true	Return logical 1 (true)	true
false	Return logical 0 (false)	false

Example:

- *A = [2 -1; -3 10]* ➔ $\begin{bmatrix} 2 & -1 \\ -3 & 10 \end{bmatrix}$
- *B = [0 -2; -3 -1]* ➔ $\begin{bmatrix} 0 & -2 \\ -3 & -1 \end{bmatrix}$
- A<0 & B<0 ➔ $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

Scripts

- Automating sequence of instructions (MATLAB commands)



Save the script
(or press Ctrl + S)

Remember to use
.m as extension

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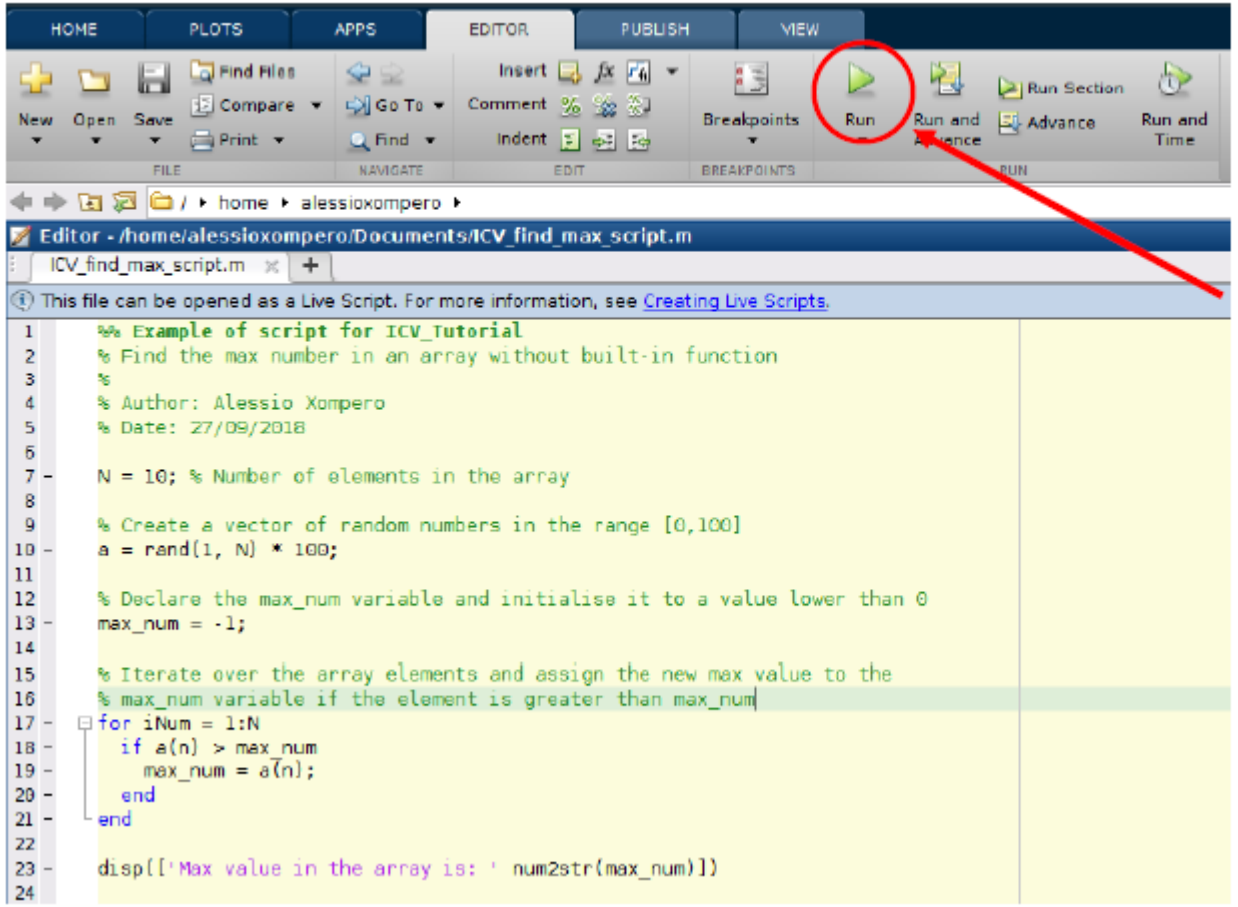
Scripts

- Automating sequence of instructions (MATLAB commands)



Run the script
(or press F5)

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Functions

- Automating sequence of instructions (like scripts)
- Flexible, reusable and extendible
- Syntax

  function [*out1*, *out2*] = *function_name(input_1, …, input_n2)*

  statements

  end

- Important notes:
  - Function name = filename
  - avoid keywords and inbuild function names

Functions

Editor - /home/alessioxompero/ICV_findmax.m

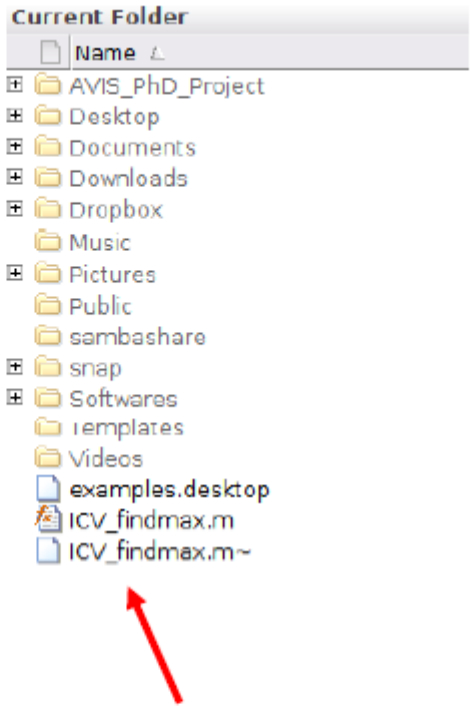
ICV_find_max_script.m | ICV_findmax.m

```
1  function max_num = ICV_findmax(my_array)
2  %% Example of function for ICV_Tutorial
3  % Find the max number in an array without built-in function
4  %
5  % Input parameter:
6  %   - my_array: a vector of random numbers in the range [0,100]
7  %
8  % Output:
9  %   - max_num: the maximum value in my_array
10 %
11 % Author: Alessio Xompero
12 % Date: 27/09/2018
13
14 N = length(my_array); % Number of elements in the array
15
16 % Declare the max_num variable and initialise it to a value lower than 0
17 max_num = -1;
18
19 % Iterate over the array elements and assign the new max value to the
20 % max_num variable if the element is greater than max_num
21 for iNum = 1:N
22   if my_array(n) > max_num
23     max_num = my_array(n);
24   end
25 end
26
27 disp(['Max value in the array is: ' num2str(max_num)])
28 end
```

Functions

- Calling the function

```
Command Window
New to MATLAB? See resources for Getting Started.

>> myArray1 = rand(1,10) * 100;
>> myArray2 = rand(1,10) * 100;
>> myArray3 = rand(1,10) * 100;
>>
>> max_num1 = ICV_findmax(myArray1)
Max value in the array is: 79.52

max_num1 =

   79.5200

>> max_num2 = ICV_findmax(myArray2)
Max value in the array is: 95.9744

max_num2 =

   95.9744

>> max_num3 = ICV_findmax(myArray3)
Max value in the array is: 95.9291

max_num3 =

   95.9291

fx >>
```



To call the function, the file must be visible in the current folder

If not, right click and Add to Path

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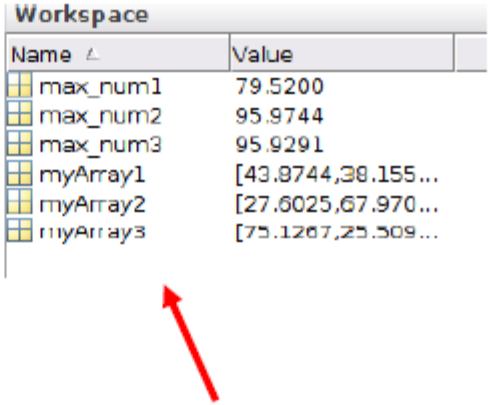
Functions

- Calling the function

```
Command Window
New to MATLAB? See resources for Getting Started.

>> myArray1 = rand(1,10) * 100;
>> myArray2 = rand(1,10) * 100;
>> myArray3 = rand(1,10) * 100;
>>
>> max_num1 = ICV_findmax(myArray1)
Max value in the array is: 79.52

max_num1 =

   79.5200

>> max_num2 = ICV_findmax(myArray2)
Max value in the array is: 95.9744

max_num2 =

   95.9744

>> max_num3 = ICV_findmax(myArray3)
Max value in the array is: 95.9291

max_num3 =

   95.9291

fx >>
```

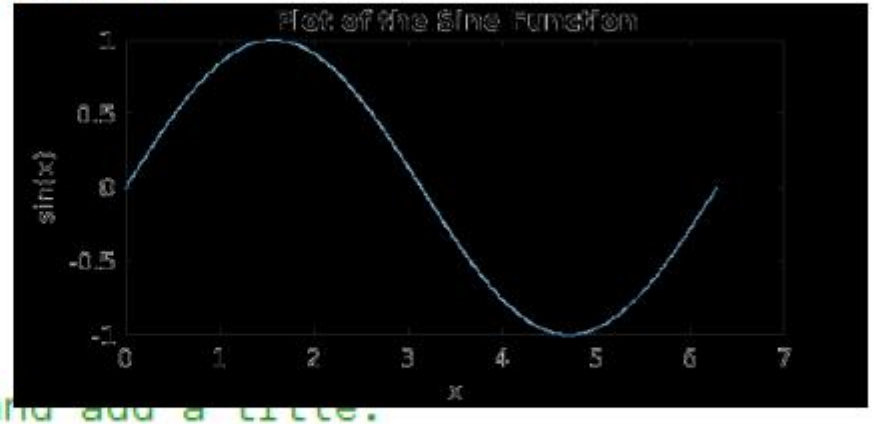


Variables inside the function are not visible in the workspace

Plotting basics

- Create a 2-D line plot (e.g. sine function)

```
1
2     % Create a two-dimensional line plot
3     % using the plot function
4     x = linspace(0,2*pi,100);
5     y = sin(x);
6     plot(x,y)
7
8
9
10
11
12    % Label the axes and add a title.
13    xlabel('x')
14    ylabel('sin(x)')
15    title('Plot of the Sine Function')
16
```



Saving figures

- Examples of commands to save a figure to a specific image file format

```
1
2     % Create a two-dimensional line plot
3     % using the plot function
4     x = linspace(0,2*pi,100);
5     y = sin(x);
6     plot(x,y)
7
8     % Label the axes and add a title.
9     xlabel('x')
10    ylabel('sin(x)')
11    title('Plot of the Sine Function')
12
13    pause(0.2)
14
15    % Save the figure as PNG file
16    print('sinefunction', '-dpng')
17
18    % Get the current figure (gcf) and
19    % save the figure as JPEG
20    saveas(gcf, 'sinefunction.jpg')
```

Load, display and saving an image

```
3   % Reading an image
4   img = imread('example.png');
5
6   % Display an image
7   imshow('example.png')
8
9
10
11
12
13
14
15  % Write image to graphics file (e.g. PNG)
16  imwrite(img, 'new_example.png');
```

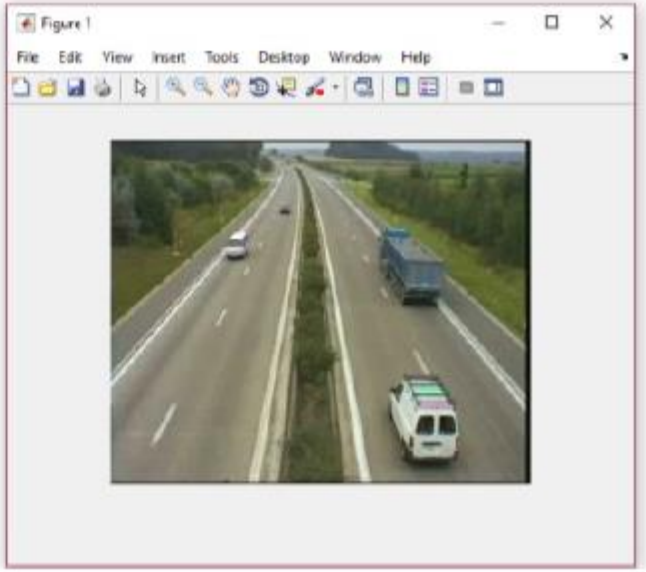


Figure controls: zoom

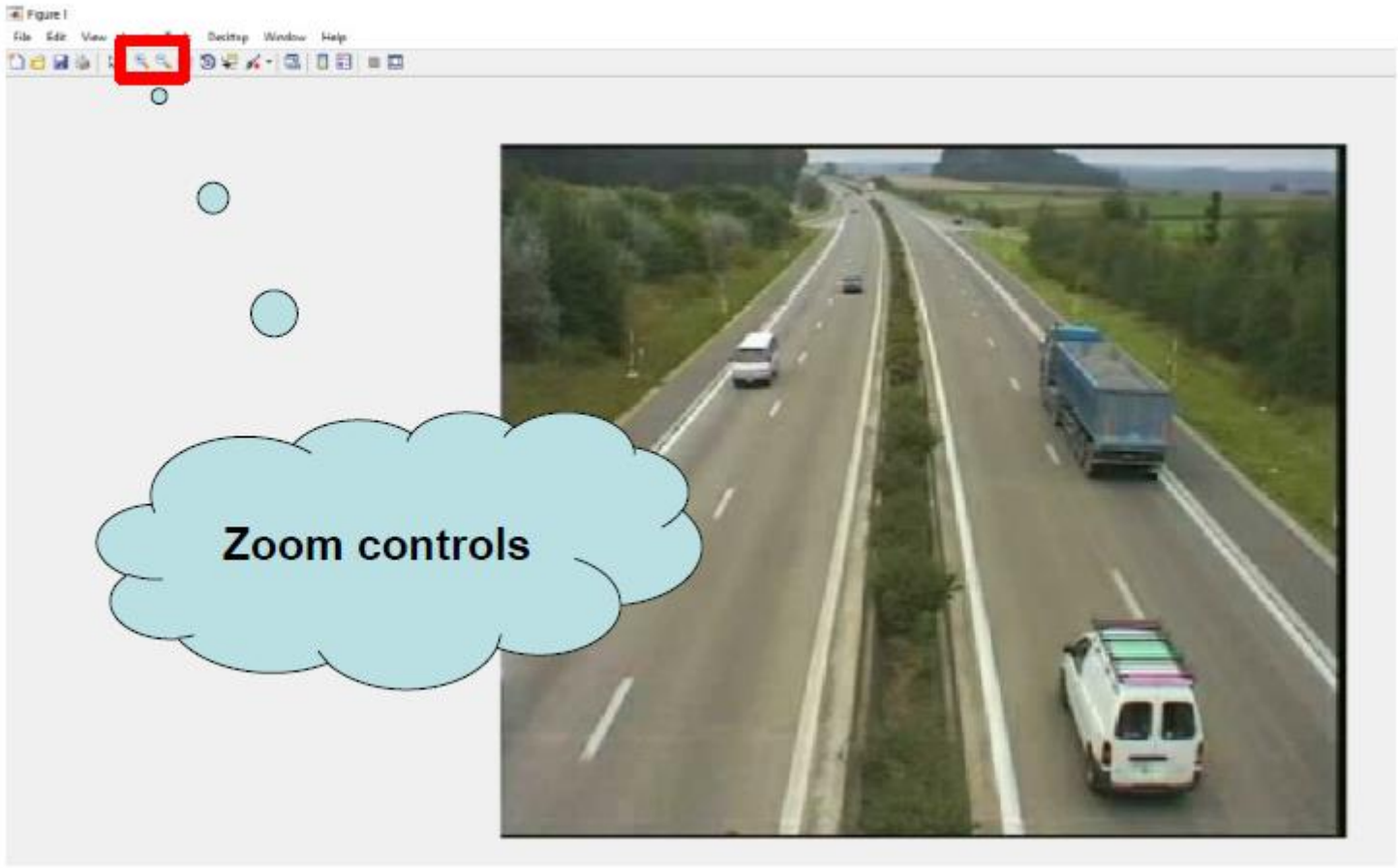
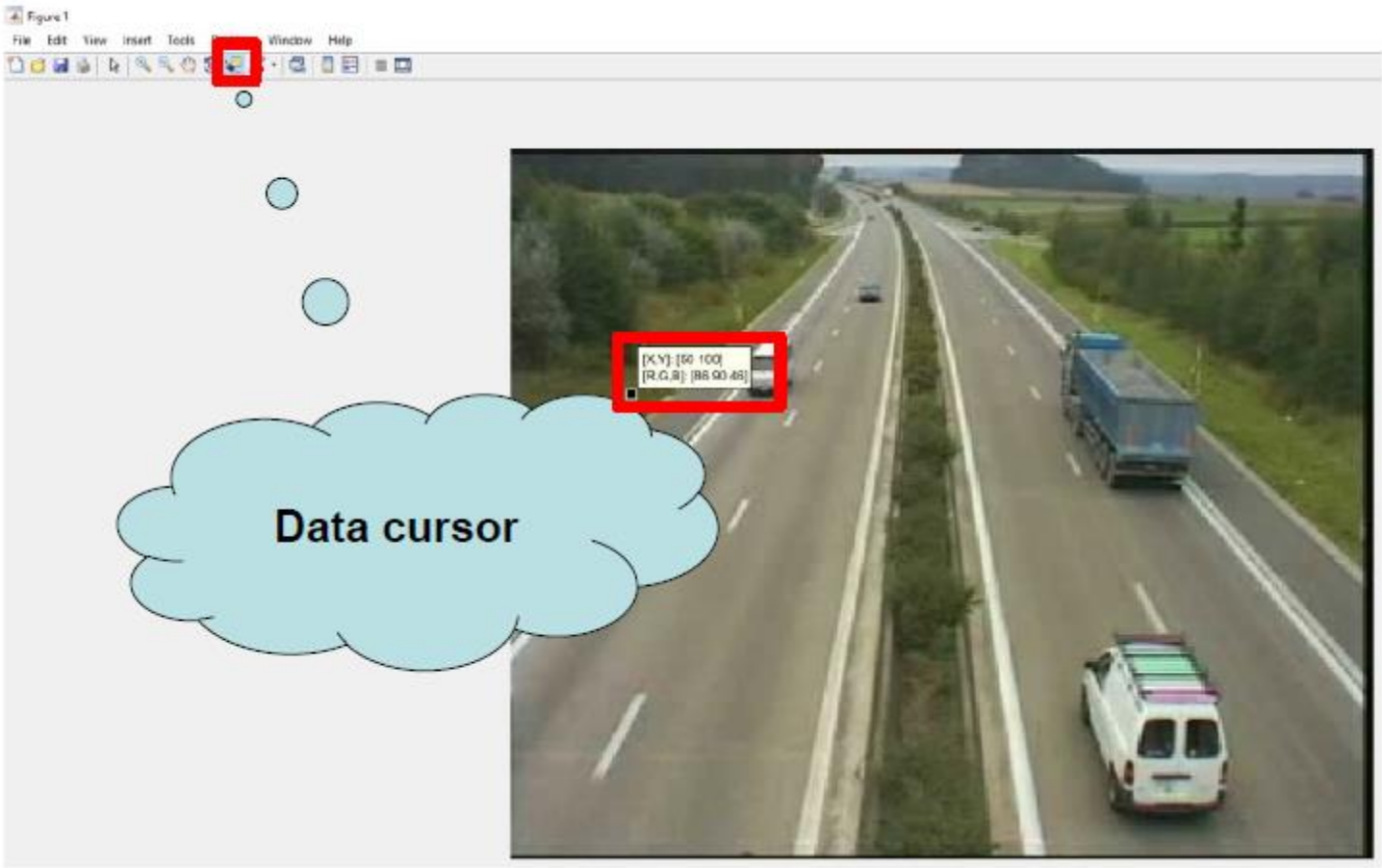


Figure controls: zoom



Reading a video

- *VideoReader(video_filename)*
  - Obtain a struct with many fields (properties) related to the video

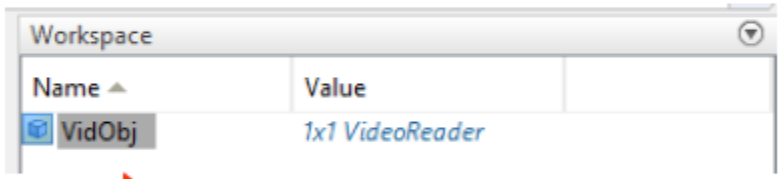
```
>> VidObj = VideoReader('TestSeq_1.avi')

VidObj =

  VideoReader with properties:

    General Properties:
                 Name: 'TestSeq_1.avi'
                 Path: 'C:\Users\Shahnawaz\Desktop\ICV_2017'
             Duration: 5.5820
          CurrentTime: 0
                  Tag: ''
             UserData: []

    Video Properties:
                Width: 352
               Height: 288
            FrameRate: 24
          BitsPerPixel: 24
           VideoFormat: 'RGB24'
```

Object of type VideoReader

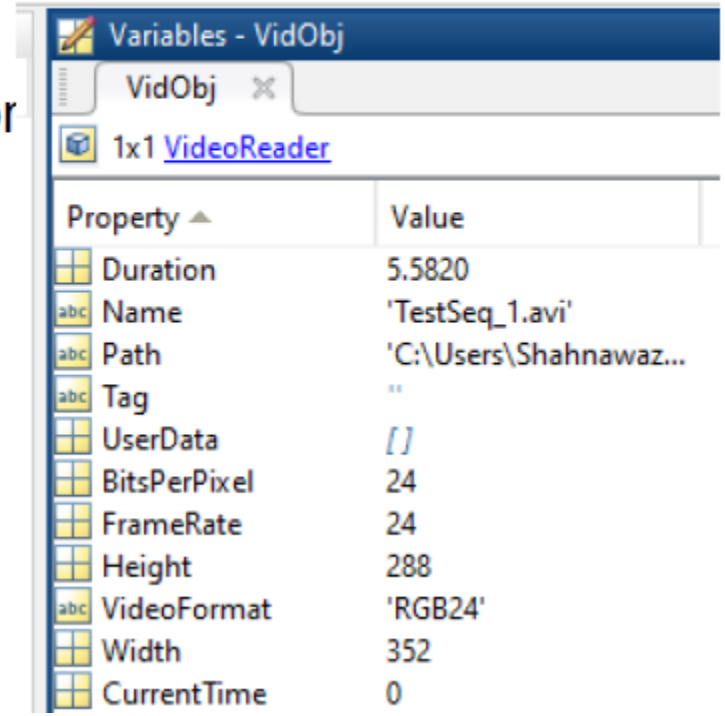
Reading a video

- *VideoReader(video_filename)*
  - Obtain a struct with many fields (properties) related to the video

- Alternatively, to visualise the pr



Click on the variable in the workspace



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Reading a video

```
>> VideoFrames = read(VidObj);
>>
```

- All video frames are stored in a 4-D array as uint8 data type
  - Fourth dimension: Time / Frame number

- Accessing any element of our 4-D array

```
>> VideoFrames(Row,Column,Channel,FrameNumber);
```

Reading a video

ICV_ShowVideoFrames.m

```
function ICV_ShowVideoFrames(video_filename)
%% ICV_ShowVideoFrames
% Load a video file with provided filename, access and display each frame
%
% Input:
%   - video_filename: filename of the video file with the absolute path
%   included
%
% Author: Alessio Xompero
%   Date: 27/09/2018

% Load the video in the Video Reader object
vid_obj = VideoReader(video_filename);

% Read all frames
video_frames = read(vid_obj);

% Show all the frames in a loop
for iFrame = 1:vid_obj.NumberOfFrames
  disp(['Frame #' num2str(iFrame)])
  imshow(video_frames(:,:,:,iFrame))
  title(['Frame #' num2str(iFrame)])
  pause(1/vid_obj.FrameRate) % give the time to visualise the frame
end

close all
end
```

Coursework requirements

- You can use your preferred programming language (that is supported in the ITL)
- The functions/procedures/classes you write will start with the prefix ICV_
- You can use freeware software, as long as the source is acknowledged
- The software shall be commented (the comments should allow an intermediate programmer to understand each part of the code)

Question 1

1) **Transformations.**
Rotation, translation and skew are useful operations for matching, tracking, and data augmentation.

a) Write a function that takes as input an image I, rotates it by an angle θ_1 and horizontally skews it by an angle, θ_2. Write the matrix formulation for image rotation $R(.)$ and skewing $S(.)$. Define all the variables. Note that the origin of the coordinate system of the programming environment you use might be different from the one shown in the lectures.

b) Create an image that contains your name written in Arial, point 72, capital letters. Rotate clockwise the image you created by 30, 60, 120 and -50 degrees. Skew the same image by 10, 40 and 60 degrees. *Complete the process so that all the pixels have a value*. Discuss in the report the advantages and disadvantages of different approaches.

c) Analyse the results when you change the order of the two operators: $R(S(I))$ and $S(R(I))$.
   i) Rotate the image by $\theta_1 = 20$ clockwise and then skew the result by $\theta_2 = 50$.
   ii) Skew the image by $\theta_2 = 50$ and then rotate the result by $\theta_1 = 20$ clockwise.
   Are the results of (i) and (ii) the same? Why?

“Forbidden” functions

- Each exercise has a list of functions that should not be used
- Please DO NOT use image processing libraries or toolboxes that automatically solve the main tasks of the coursework
- Q1: Any function that does rotation, shear (skew), affine transformrations, warping, rescaling, resizing.

Matlab

- imrotate
- imtranslate
- imwarp
- imresize
- marketform

Python

- cv2.getRotationMatrix2D
- cv2.warpAffine
- cv2.getAffineTransform
- cv2.resize

If you are unsure please ask the demonstrator

Useful links

- MATLAB tutorial: https://www.youtube.com/watch?v=T_ekAD7U-wU
- Python tutorial: https://www.youtube.com/watch?v=QXeEoD0pB3E&list=PLY-UbAd0uV4N98dg5_vImpHhL30qkvvK4

- Setting up a virtual environment
  - Anaconda: https://www.youtube.com/watch?v=kU_ZtZhmmEU&list=PLsyeobzWxl7poL9JTVyndKe62ieoN-MZ3&index=83

- Computerphile – resizing images: https://www.youtube.com/watch?v=AqscP7rc8_M

- EECS IT services: http://support.eecs.qmul.ac.uk/

- QMUL student MATLAB license: https://www.its.qmul.ac.uk/support/self-help/software/free-and-discounted-software/matlab/