INTERNAL INSTRUCTION DOCUMENT

WEBSITE DEVELOPMENT – SAROJ PREMIER LEAGUE (SPL – U19)

1. PURPOSE OF THIS DOCUMENT

This document defines **exact requirements, scope, features, roles, timelines, and deliverables** for the in-house technical team to develop the **official SPL website**.

The website must support a **1-month statewide tournament**, with **simultaneous district matches**, **online registration**, and **admin control**.

2. PROJECT OVERVIEW

Project Name:
Official Website for Saroj Premier League (SPL – U19)

Owner:
Saroj Educational Group

Academic Partner:
Saroj International University

Tournament Highlights (for context):

- Under-19 | Class 12 students
- One-month duration
- ₹11,000 team registration fee
- ₹11,00,000 winner prize
- 50% scholarship for all players
- Final at Ekana Cricket Stadium

3. TECHNOLOGY EXPECTATIONS

The tech team may choose stack, but must ensure:

- Responsive design (Mobile + Desktop)
- Secure data handling
- Scalable architecture
- Clean admin & coordinator control
- Fast performance during peak traffic

4. WEBSITE STRUCTURE (MANDATORY PAGES)

Public Pages

1. Home
2. About SPL
3. Tournament Format
4. Eligibility & Rules
5. Prize Money & Scholarships
6. District-wise Schedule
7. Sponsors
8. News & Announcements
9. Gallery
10. Contact Us

5. ONLINE REGISTRATION MODULE (CORE FEATURE)

Team Registration

- Team name
- District selection
- School / College name
- Coach & Manager details
- Player list (Max 15 players)

Player Data

For each player:

- Full name
- Date of birth
- Mobile number
- Aadhaar upload
- School/College ID upload

Payment

- Online payment of ₹11,000
- Auto confirmation after success
- Unique Registration ID generation

6. USER ROLES & ACCESS CONTROL

A. Public User

- View information
- Register team
- Download documents

B. District Coordinator

- Login access
- View district teams
- Verify documents
- Approve / reject registrations
- Upload match results

C. Admin (HQ)

- Full control
- Create districts & zones
- Assign coordinators
- Publish fixtures
- Export reports (Excel/PD

7. ADMIN PANEL REQUIREMENTS

Admin panel must include:

- Dashboard (registrations, payments, status)
- Team management
- Player document verification
- Fixture creation & editing
- Result updates
- Sponsor banner control
- Notification management (SMS/Email)

8. AUTOMATED COMMUNICATION

System must send:

- Registration confirmation (SMS + Email)
- Payment receipt
- Registration approval/rejection notice
- Match schedule notifications

9. BRANDING & UI GUIDELINES

- **Primary Colors:** Royal Blue & Gold
- **Theme:** Sports | Youth | Premium
- **Logo Placement:** Header, footer, admin panel
- **Sponsor Visibility:** Home page, result pages, final page

10. SECURITY REQUIREMENTS

- Login authentication
- Role-based access
- Secure document storage
- Data visible only to authorized users
- Regular backups

11. REPORTING & EXPORTS

Admin must be able to export:

- Team list (district-wise)
- Player details
- Payment reports
- Match results

Formats:

- Excel
- PDF

12. TIMELINE (STRICT)

Task	Duration
Requirement lock	2 days
UI design	5 days
Development	5 days
Testing	2 days
Launch	2 days
Total	**16 days**

13. DELIVERABLES

The tech team must deliver:

- Fully functional SPL website
- Admin & coordinator panels
- Payment gateway integration
- SMS & email automation
- Deployment on live server
- Source code & documentation

14. SUCCESS CRITERIA

Website will be considered successful if:

- Teams can register without manual help
- Coordinators can verify & manage matches
- Admin can control entire tournament digitally
- System handles high traffic smoothly

15. INSTRUCTION FROM MANAGEMENT

This project is **time-bound and mission-critical**.
All features listed above are **mandatory**, not optional.

Daily progress updates are required.

15-DAY DEVELOPMENT TIMELINE

SPL – OFFICIAL WEBSITE

DAY 1 – REQUIREMENT FREEZE

- Finalize all pages & features
- Confirm user roles (Admin, District Coordinator, Public)
- Lock registration form fields
- Lock payment flow (₹11,000 per team)
- Confirm SMS & Email content

Deliverable:
✔ Approved requirement document

DAY 2 – UI / UX STRUCTURE

- Create site map
- Wireframe for:
  - Home page
  - Registration page
  - Admin dashboard
- Finalize color theme (Royal Blue & Gold)

Deliverable:
✔ Wireframe & layout approval

DAY 3 – UI DESIGN FINAL

- Design Home page
- Design Registration flow UI
- Design Admin panel UI

Deliverable:
✔ Final UI screens approved

DAY 4 – DATABASE & BACKEND SETUP

- Create database tables:

- o Teams
- o Players
- o Payments
- o Coordinators
- Role-based access setup

Deliverable:
✔ Database schema ready

DAY 5 – FRONTEND DEVELOPMENT (PHASE 1)

- Home page
- About SPL
- Tournament info pages
- Responsive layout

Deliverable:
✔ Public pages live on staging

DAY 6 – REGISTRATION MODULE

- Team registration form
- Player entry (15 players max)
- Document upload functionality

Deliverable:
✔ Registration form functional

DAY 7 – PAYMENT GATEWAY INTEGRATION

- Integrate online payment
- Auto payment confirmation
- Generate registration ID

Deliverable:
✔ Payment success & failure tested

DAY 8 – ADMIN PANEL (PHASE 1)

- Admin login
- Dashboard
- View registrations

- Assign district coordinators

Deliverable:
✔ Admin panel operational

DAY 9 – DISTRICT COORDINATOR PANEL

- Coordinator login
- View district teams
- Verify documents
- Approve / reject teams

Deliverable:
✔ Coordinator workflow live

DAY 10 – FIXTURE & RESULT MODULE

- Create fixtures (district / zonal / state)
- Upload match results
- Display results publicly

Deliverable:
✔ Match management module live

DAY 11 – SMS & EMAIL AUTOMATION

- Registration confirmation
- Approval / rejection alerts
- Match notifications

Deliverable:
✔ Automated communication working

DAY 12 – REPORTS & EXPORTS

- Export:
  - Team list
  - Player data
  - Payment reports
- Excel & PDF formats

Deliverable:
✔ Reports download tested

DAY 13 – SECURITY & LOAD TESTING

- Role access testing
- Data security checks
- Load testing (peak traffic)

Deliverable:
✔ Security & performance clearance

DAY 14 – FINAL TESTING & BUG FIX

- End-to-end testing
- Registration → payment → approval → result
- Bug fixes

Deliverable:
✔ Final QA sign-off

DAY 15 – DEPLOYMENT & HANDOVER

- Live server deployment
- Domain pointing
- Admin & coordinator training
- Backup & documentation handover

Deliverable:
✔ Website live & handed over

Website will covers **BOTH cases**:

1️⃣ **Full Team Registration**
2️⃣ **Individual Player Registration (No Team Yet)** → system will **assign / create a team district-wise**

SAROJ PREMIER LEAGUE (SPL – U19)

OFFICIAL REGISTRATION FORM

(Under-19 | Class 12 Students | Uttar Pradesh)

SECTION A: REGISTRATION TYPE (MANDATORY)

☐ **Team Registration (Already have a team)**
☐ **Individual Player Registration (No team yet)**

Note: Individual players will be grouped district-wise and teams will be formed by SPL District Committee.

SECTION B: DISTRICT & BASIC DETAILS

- **District:** _____
- **Preferred Playing Role:**
  ☐ Batsman ☐ Bowler ☐ All-Rounder ☐ Wicket-Keeper
- **School / College Name:** _____
- **Mobile Number:** _____
- **Email ID:** _____

SECTION C: TEAM REGISTRATION (IF APPLICABLE)

(Fill this section only if "Team Registration" is selected)

- **Team Name:** _____
- **Coach Name:** _____
- **Coach Mobile Number:** _____
- **Team Manager Name:** _____
- **Manager Mobile Number:** _____

Player Details (Max 15 Players)

S.No	Player Name	DOB	Mobile	Aadhaar No.
1				
2				
...				
15				

- **Registration Fee:** ₹11,000 (per team) 1,000 (*Individual*)
- **Payment Mode:** Online
- **Transaction ID:** _____

SECTION D: INDIVIDUAL PLAYER REGISTRATION (NO TEAM)

(Fill this section only if "Individual Registration" is selected)

- **Full Name:** _____
- **Father / Guardian Name:** _____
- **Date of Birth:** _____
- **Mobile Number:** _____
- **Alternate Mobile Number:** _____
- **School / College Name:** _____

Playing Experience (if any)

☐ School Level ☐ District Level ☐ Academy ☐ None

Preferred Playing Position

☐ Top Order ☐ Middle Order ☐ Fast Bowler ☐ Spinner ☐ Wicket-Keeper

SECTION E: DOCUMENT UPLOAD (MANDATORY FOR ALL)

☐ Aadhaar Card
☐ School / College ID
☐ Date of Birth Proof
☐ Passport Size Photograph

SECTION F: TEAM FORMATION CONSENT (FOR INDIVIDUAL PLAYERS)

I understand that:

- I do not currently have a team
- SPL authorities will **assign me to a district-level team**
- Team formation will be done based on **district, role, and availability**
- SPL committee's decision will be final

Applicant Signature: _____

Date: _____

SECTION G: SCHOLARSHIP ACKNOWLEDGEMENT

I acknowledge that:

- Participation in SPL makes me eligible for **50% scholarship**
- Scholarship is applicable at **Saroj International University**
- Admission is subject to university norms

Signature: _____

SECTION H: DECLARATION (MANDATORY FOR ALL)

I hereby declare that:

- All information provided is true and correct
- Age and eligibility criteria are fulfilled
- Any false information may lead to disqualification

Name: _____

Signature: _____

Date: _____

IMPORTANT NOTES (SHOW ON WEBSITE & FORM FOOTER)

- Age fraud will lead to immediate disqualification
- Team registration fee ₹11,000 is non-refundable
- Individual registration fee (if applicable) will be notified separately
- Final team allocation for individual players is at SPL committee's discretion
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🔧 FOR TECH TEAM (LOGIC TO IMPLEMENT)

If user selects "TEAM REGISTRATION"

→ Show Team Details + Player Table + Payment page

If user selects "INDIVIDUAL REGISTRATION"

→ Hide team section
→ Collect player profile
→ Auto-tag district
→ Admin panel shows "Unassigned Players"
→ District coordinator creates teams from individual pool

✅ THIS SOLVES:

✔ Players without teams
✔ Fair district-wise team creation
✔ Maximum participation
✔ Clean admin control