

# Simulation Engineering

## Homework 3 : Circus Trapeze Distributed Simulation



**Vaibhav Kasturia**  
M.Sc. ITIS

**Dr. Umut Durak**  
Department of Informatics, TU Clausthal

# TrapezeServer

- Contains constants
- Contains functions to calculate velocity and angle(theta) of trapeze using Runge-Kutta method

```
21 class TrapezeServer{
22
23     //Constants
24     static double g = 9.8;
25     static double length = 5;
26     static double delta_time= 0.1;
27     static double count =0;
28     static double temp_theta = 0;
29
30     // Function to calculate theta
31     static double calc_function1(double time, double velocity){
32         return velocity*time;
33     }
34
35     // Function for calculating velocity using Runge Kutta Method while iterating in a loop
36     static double calc_function2(double time, double theta){
37         return -g/length*sin(theta)*time;
38     }
39
40     //Function for calculating parameters using Runge-Kutta Method for finding next theta for trapeze
41     static double calc_range1(double time, double velocity){
42         double h = time/2;
43         double k1= calc_function1(time, velocity);
44         double k2 = calc_function1((time+(h/2)), (velocity+h/2*(k1)));
45         double k3 = calc_function1((time+(h/2)), (velocity+h/2*(k2)));
46         double k4 = calc_function1((time+(h)), (velocity+h*(k3)));
47
48         double val = h * (k1 + 2 * k2 + 2 * k3 + k4)/6;
49         return val;
50     }
51
52
53     //Function for calculating parameters for finding next velocity for trapeze
54     static double calc_range2(double time, double theta){
55         double h = time / 2;
56         double k1= calc_function2(time, theta);
57         double k2 = calc_function2((time+(h / 2)), (theta+h / 2*(k1)));
58         double k3 = calc_function2((time+(h / 2)), (theta+h / 2*(k2)));
59         double k4 = calc_function2((time+(h)), (theta+h*(k3)));
60
61         double val = (h / 6 * (k1 + 2 * k2 + 2 * k3 + k4));
62         return val;
63     }
64 }
```

# TrapezeServer

## - main() method

- Create server socket for connection at some port (in my case port = 1411)
- Data exchanged using socket
- For 1000 iterations at time interval of 0.1 it keeps getting theta, velocity and time from TrapezeClient
- TrapezeServer upon getting the theta, velocity and time from TrapezeClient calculates new theta, velocity and time and sends back to TrapezeClient
- TrapezeServer input and output messages are written to ServerOutput.txt

```
65 public static void main(String[] args) {
66     try {
67         ServerSocket server_socket = new ServerSocket(1411);
68         Socket socket = server_socket.accept();
69
70         DataInputStream dataInput = new DataInputStream(socket.getInputStream());
71         DataOutputStream dataOutput = new DataOutputStream(socket.getOutputStream());
72
73         String inputMessage;
74         String outputMessage;
75
76         PrintWriter writer = new PrintWriter("./ServerOutput.txt");
77
78         while (count < 1000) {
79             count += 1;
80             inputMessage = dataInput.readUTF();
81             String[] data = inputMessage.split("\\t");
82
83             double theta = Double.parseDouble(data[0]) * 6.28 / 360;
84             double velocity = Double.parseDouble(data[1]);
85             double time = Double.parseDouble(data[2]);
86
87             theta -= velocity * delta_time;
88             velocity += (g / length * sin(theta)) * delta_time;
89             time += delta_time;
90
91             writer.println("Incoming message from Client is : " + inputMessage);
92
93             outputMessage = String.valueOf(theta * 360 / 6.28) + "\\t" + String.valueOf(velocity) + "\\t" + String.valueOf(time) + "\\t";
94
95             writer.println("Outgoing message to Client is : " + outputMessage + "\\n");
96
97             dataOutput.writeUTF(outputMessage);
98             dataOutput.flush();
99         }
100     }
101     catch (Exception e) {
102         System.out.println("Exception occurred at Server.");
103     }
104 }
105 }
106 }
107 }
```

# TrapezeClient

## - main() method

- Same port of socket as server for connection (port = 1411)
- TrapezeClient in the beginning sends theta and velocity to TrapezeServer (in our case theta in the beginning is 55 and velocity is 0).
- TrapezeServer gets the theta, velocity and time values from TrapezeClient
- After calculating new theta, velocity and time TrapezeServer sends these to TrapezeClient and TrapezeClient gets these as incoming message
- TrapezeClient stores incoming message to ClientOutput.txt
- TrapezeClient then sends new theta, velocity and time values received from TrapezeServer back to TrapezeServer
- Number of Iterations is 1000

```
public static void main(String[] args) {
    try {
        TrapezeClient Client = new TrapezeClient(55, 0);

        String host = "localhost";
        String IncomingMessage;
        String OutgoingMessage;

        //Server host and port
        Socket s = new Socket(InetAddress.getByName(host), 1411);

        DataInputStream dataInput = new DataInputStream(s.getInputStream());
        DataOutputStream dataOutput = new DataOutputStream(s.getOutputStream());

        OutgoingMessage = String.valueOf(Client.theta) + "\t" + String.valueOf(Client.velocity) + "\t" + String.valueOf(Client.time);

        PrintWriter writer = new PrintWriter("./ClientOutput.txt");

        writer.println("Angle(Theta)\tVelocity\tTime");
        while (count < 1000) {
            count++;
            dataOutput.writeUTF(OutgoingMessage);

            IncomingMessage = (dataInput.readUTF());
            String[] data = IncomingMessage.split("\t");

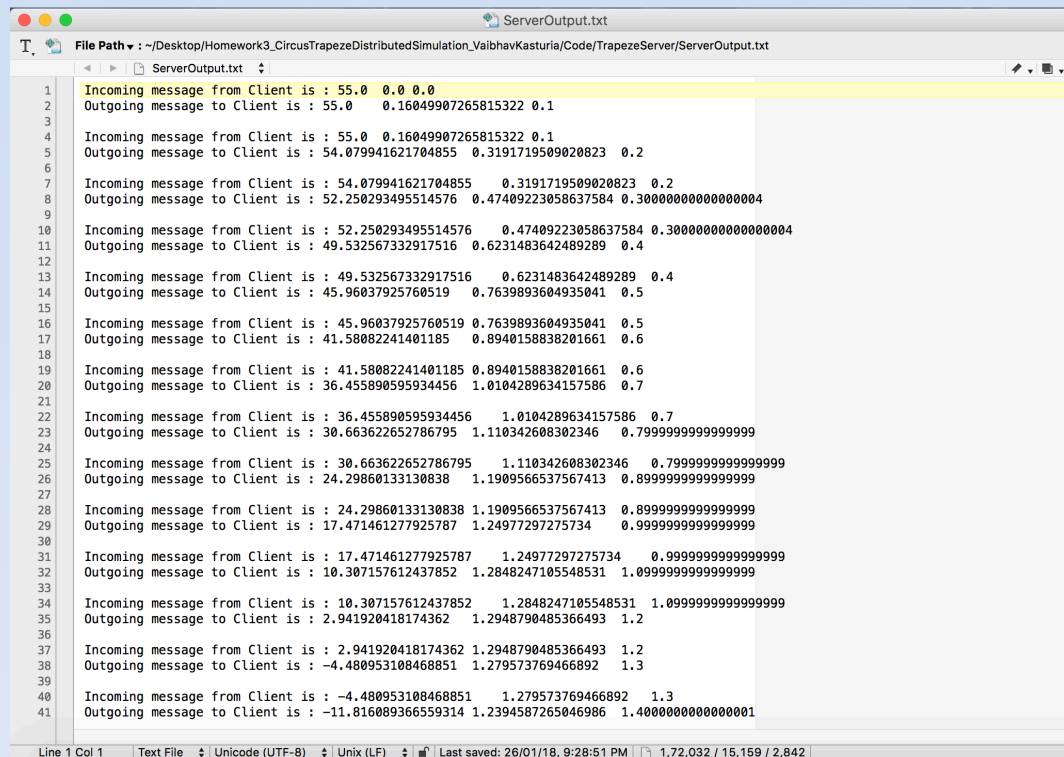
            Client.set_theta(Double.parseDouble(data[0]));
            Client.set_velocity(Double.parseDouble(data[1]));
            Client.set_time(Double.parseDouble(data[2]));

            writer.println(IncomingMessage);

            OutgoingMessage = IncomingMessage;
            dataOutput.flush();
        }
        writer.close();
    } catch (Exception e) {
        System.out.println("Exception occurred at Client.");
    }
}
```

# TrapezeServer Output

- TrapezeServer output is stored in file ServerOutput.txt and contains incoming messages and outgoing messages from the TrapezeServer
- Incoming messages are theta, velocity and time and outgoing messages contain new theta, velocity and time calculated by TrapezeServer
- Minus sign indicates direction change



```
1 Incoming message from Client is : 55.0 0.0 0.0
2 Outgoing message to Client is : 55.0 0.16049907265815322 0.1
3
4 Incoming message from Client is : 55.0 0.16049907265815322 0.1
5 Outgoing message to Client is : 54.079941621704855 0.3191719509020823 0.2
6
7 Incoming message from Client is : 54.079941621704855 0.3191719509020823 0.2
8 Outgoing message to Client is : 52.250293495514576 0.47409223058637584 0.30000000000000004
9
10 Incoming message from Client is : 52.250293495514576 0.47409223058637584 0.30000000000000004
11 Outgoing message to Client is : 49.532567332917516 0.6231483642489289 0.4
12
13 Incoming message from Client is : 49.532567332917516 0.6231483642489289 0.4
14 Outgoing message to Client is : 45.96037925760519 0.7639893604935041 0.5
15
16 Incoming message from Client is : 45.96037925760519 0.7639893604935041 0.5
17 Outgoing message to Client is : 41.58082241401185 0.8940158838201661 0.6
18
19 Incoming message from Client is : 41.58082241401185 0.8940158838201661 0.6
20 Outgoing message to Client is : 36.455890595934456 1.0104289634157586 0.7
21
22 Incoming message from Client is : 36.455890595934456 1.0104289634157586 0.7
23 Outgoing message to Client is : 30.663622652786795 1.110342608302346 0.7999999999999999
24
25 Incoming message from Client is : 30.663622652786795 1.110342608302346 0.7999999999999999
26 Outgoing message to Client is : 24.29860133130838 1.1909566537567413 0.8999999999999999
27
28 Incoming message from Client is : 24.29860133130838 1.1909566537567413 0.8999999999999999
29 Outgoing message to Client is : 17.471461277925787 1.24977297275734 0.9999999999999999
30
31 Incoming message from Client is : 17.471461277925787 1.24977297275734 0.9999999999999999
32 Outgoing message to Client is : 10.307157612437852 1.2848247105548531 1.0999999999999999
33
34 Incoming message from Client is : 10.307157612437852 1.2848247105548531 1.0999999999999999
35 Outgoing message to Client is : 2.941920418174362 1.2948790485366493 1.2
36
37 Incoming message from Client is : 2.941920418174362 1.2948790485366493 1.2
38 Outgoing message to Client is : -4.480953108468851 1.279573769466892 1.3
39
40 Incoming message from Client is : -4.480953108468851 1.279573769466892 1.3
41 Outgoing message to Client is : -11.816089366559314 1.2394587265046986 1.4000000000000001
```

## File ServerOutput.txt

# TrapezeClient Output

- TrapezeClient output is stored in file ClientOutput.txt and contains incoming messages from the TrapezeServer
- Incoming messages are theta, velocity and time calculated by TrapezeServer
- Minus sign indicates direction change

```
File Path: ~/Desktop/Homework3_CircusTrapezeDistributedSimulation_VaibhavKasturia/Code/TrapezeClient/ClientOutput.txt
ClientOutput.txt
1 Angle(Theta) Velocity Time
2 55.0 0.16049907265815322 0.1
3 54.079941621704855 0.3191719509020823 0.2
4 52.250293495514576 0.47409223058637584 0.30000000000000004
5 49.532567332917516 0.6231483642489289 0.4
6 45.96037925760519 0.7639893604935041 0.5
7 41.58082241401185 0.8940158838201661 0.6
8 36.455890595934456 1.0104289634157586 0.7
9 30.66322652786795 1.110342608302346 0.7999999999999999
10 24.29860133130838 1.1909566537567413 0.8999999999999999
11 17.471461277925787 1.24977297275734 0.9999999999999999
12 10.307157612437852 1.2848247105548531 1.0999999999999999
13 2.941920418174362 1.2948790485366493 1.2
14 -4.480953108468851 1.279573769466892 1.3
15 -11.816089366559314 1.2394587265046986 1.4000000000000001
16 -18.921266779643574 1.1759331303556768 1.5000000000000002
17 -25.662284724357644 1.0910923399726178 1.6000000000000003
18 -31.916954189168827 0.987516179531039 1.7000000000000004
19 -37.577874963550585 0.8680393560255679 1.8000000000000005
20 -42.55389674968441 0.7355421723314096 1.9000000000000006
21 -46.77038054011924 0.5927892677955927 2.0000000000000004
22 -50.168535578437925 0.44233036128798275 2.1000000000000005
23 -52.704187331044196 0.286464278614989 2.2000000000000006
24 -54.346339246671526 0.12725841127954796 2.3000000000000007
25 -55.075846062923716 -0.033389367561213745 2.4000000000000001
26 -54.884442045056886 -0.19366133359489462 2.5000000000000001
27 -53.77428153400335 -0.35171844847256933 2.6000000000000001
28 -51.75806112874658 -0.5056020613574456 2.7000000000000001
29 -48.859705363003265 -0.6531540755308155 2.8000000000000001
30 -45.11551002556547 -0.7919709066522537 2.90000000000000012
31 -40.57554941418313 -0.9194056794735457 3.00000000000000013
32 -35.30507099681885 -1.0326299590904928 3.10000000000000014
33 -29.38553619949481 -1.1287595778975115 3.20000000000000015
34 -22.91493989306596 -1.205038343527883 3.30000000000000016
35 -16.007076777301023 -1.2590598515527265 3.40000000000000017
36 -8.789536226998766 -1.2889946372846448 3.50000000000000018
37 -1.4003949941568545 -1.293782267141096 3.6000000000000002
38 6.01619125060102 -1.2732499807964837 3.7000000000000002
39 13.31507649083564 -1.2281325136967833 3.8000000000000002
40 20.355326569352233 -1.15998874682137 3.9000000000000002
41 27.004943589347345 -1.0710332700132315 4.0000000000000002
```

File ClientOutput.txt

# Q & A

