Magnetostatics Project Von Kaukeano Tuh42003@temple.edu

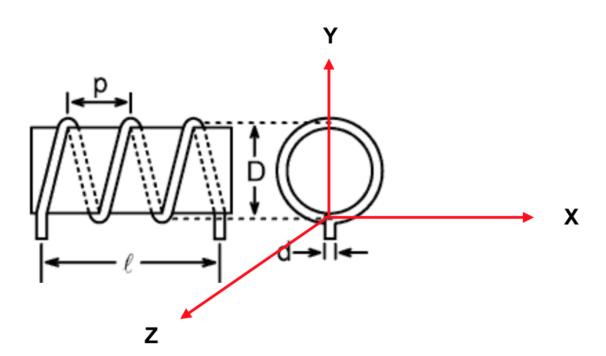


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Summary

This magneto statics project used the discrete summation solution in Matlab to determine the resulting H at an arbitrary point P(X, Y, Z) for the solenoid. The formula is derived from the Biot-Savart Law and can be expressed as the summation of the current times the cross product of the normal vector and delta L divided by four times pi times the Radius squared 1 . The observation points used were $-2.25 \le x \le 2.25$, $-66 \le z \le 55$, $2.25 \le y \le 6.75$, x as the variable at the line $-2.5 \le x \le 2.5$, y = 4.5, and z = 5.5 and z as the variable at the line $66 \le z \le 55$, y = 4.5, and x = 0. The delta L was coded infinitesimally small so that it did not affect the H field being that it is an arc of a circle. To determine that our code was correct were removed the pitch of the solenoid and found the resultant vector was only in the z direction like the ring of charge which the textbook has an example to compare to. It was determined that it followed the right hand rule, and the pitch altered calculations and the direction in which the H field pointed. The helix geometry produces an H field that is nonsymmetrical like the classic model of the solenoid.

1.
$$\left(H = \frac{\sum I * \Delta L X \alpha_R}{4 * \pi * R^2}\right)$$

Introduction

The discrete summation of the Biot-Savart Law is being used for determining of the H field of the solenoid. The current is calculated by the last three digits modulo twelve plus six which became thirteen. The number of N turns was calculated similarly, but was the last two digits modulo eight plus three which became six. The diameter and length of the solenoid was determined by the month and day of our birthday (9/11) in centimeters. The pitch is simply the length of the solenoid divided by the number of turns. Then using the Wikipedia page given, we found formulas that calculated the geometrical points for the helix of the given solenoid. Once the solenoid was created on Matlab, we created the observation point matrix and two instances of x and z as the variable. The H field can then be determined with this information.

Discussion

y=4.5, and x=0.

This project began by determining our values for the summation as discussed in the introduction. After they were calculated, the points of the solenoid were determined by using the geometrical formulas for a helix. We used the Wikipedia page given.

```
% Birthday: 09/11/1993
 % TUID: 915596703
 % N = 03 \mod 8 = 3 + 3 = 6
 % I = 703 \mod 12 = 7 + 6 = 13
 dia = 9; %cm
 len = 11; %cm
 N turns = 6;
 current = 13; %ma
 data points per turn = 100;
 pitch = len/N turns;
 %% create all points of solenoid
 t=0:pi/data points per turn:((2*pi)*N turns);
 r = (dia/2);
                        % radius
 x = (dia/2) * sin(t);
 y = (dia/2) * cos(t);
 z = pitch/(2*pi) * t;
 coil pos matrix = [x' y' z'];
Figure 1:Matlab Code to Produce Helix
```

After the solenoid figure was plotted we created the observation point matrix which was based upon "-D/4 \le x \le D/4, -61 \le z \le 51, D/4 \le y \le 3D/4". The observation points are where we are observing the H field from. The exact points are -2.25 \le x \le 2.25, -66 \le z \le 55, 2.25 \le y \le 6.75 all in centimeters. Then with the observation points, we created two instances where x and z were both the variable and found their corresponding H fields. When x was the variable, $-D/4 \le$ x \le D/4 and fixed y = D/2 and z = -1/2 which corresponds to the line -2.5 \le x \le 2.5, y = 4.5, and z = 5.5 in centimeters. When z was the variable, -61 \le z \le 51 and y=D/2 and x=0 which corresponds to the line -66 \le z \le 55,

```
%% create observation point matrix
observation_point_matrix = [(0.*coil_pos_matrix(:,1))
(0.*coil_pos_matrix(:,2)) coil_pos_matrix(:,3)];
z= linspace((-6*len),(5*len),(data_points_per_turn*2*N_turns)+1);
x= linspace((-1*(dia/4)),(dia/4),(data_points_per_turn*2*N_turns)+1);
v= linspace((-1*(dia/4)),(3*(dia/4)),(data_points_per_turn*2*N_turns)+1);
Figure 3: Observation Points
observation_point_matrix(:,3) = z';
observation_point_matrix(:,2) = (dia/2);
observation_point_matrix(:,1) = 0;
Figure 2: Z Variable
```

```
observation point matrix(:,3) = -1*(len/2);
 observation point matrix(:,2) = dia/2;
 observation point matrix(:,1) = x';
Figure 4: X Variable
 %% perform calculations
 [row col] = size(coil pos matrix);
 H X Y Z NORM = [0 0 0 0];
 delta L X = pdist2(coil pos matrix(1,1), coil pos matrix(2,1)); % length in X
 delta L Y = pdist2(coil pos matrix(1,2), coil pos matrix(2,2)); % length in Y
 delta L Z = pdist2(coil pos matrix(1,3), coil pos matrix(2,3)); % length in Z
 delta L matrix = [(delta L X.*(coil pos matrix(:,1).^0))
 (delta L Y.*(coil pos matrix(:,1).^0)) (delta L Z.*(coil pos matrix(:,1).^0))];
 for i = 1:1:row
 Radius = pdist2(coil pos matrix, observation point matrix(i,:));
 %distance in X
 Radius X = pdist2(coil pos matrix(:,1), observation point matrix(i,1));
 %distance in Y
 Radius Y = pdist2(coil pos matrix(:,2), observation point matrix(i,2));
 %distance in Z
 Radius Z = pdist2(coil pos matrix(:,3), observation point matrix(i,3));
 Radius matrix = [Radius X Radius Y Radius Z] ; % vector origin points
 A r = Radius matrix./Radius;
 cross product = cross(delta L matrix, A r);
 H vector components = (current.*cross product)./(4*pi*(Radius(1,1)^2));
 % calculate H vector components
 H_X_vect = sum(H_vector_components(:,1)); % norm of H
 H Y vect = sum(H vector components(:,2));
 H Z vect = sum(H vector components(:,3));
 H vect = sqrt(H X vect^2+H Y vect^2+H Z vect^2);
 H X Y Z NORM = [H X Y Z NORM; H X vect H Y vect H Z vect H vect];
 end
```

The calculations of H consisted of the summation of all the x, y, and z vector components added up. The magnitude was calculated along with the normal vector in order to have the arguments to use for the quiver3 plot used to plot the H field. The delta L was selected to be infinitesimally small by subtracting our data's points from the next point along the solenoid. By changing the amount of data points per turn, we change the magnitude of delta L as well.

Figure 5: Calculations of H

```
%% plot of coil with H vectors
figure(1); clf;
subplot(1,2,1);
scatter3(coil pos matrix(:,1),coil pos matrix(:,2),coil pos matrix(:,
3), 'filled')
scatter3(observation point matrix(:,1), observation point matrix(:,2),
observation point matrix(:,3), 'filled')
xlabel('x')
ylabel('v')
zlabel('z as length of spring')
title('X as a variable for axis of observation')
hold off
subplot(1,2,2);
hold on
scatter3(coil pos matrix(:,1),coil pos matrix(:,2),coil pos matrix(:,
3), 'filled')
q = quiver3(observation point matrix(:,1),
observation point matrix(:,2), observation point matrix(:,3),
H_X_Y_Z_NORM(:,1), H_X_Y_Z_NORM(:,2), H_X_Y_Z_NORM(:,3), 1e1);
xlabel('x')
ylabel('y')
q.ShowArrowHead = 'off';
zlabel('z as length of spring')
title('X as a variable with resulting magnetic field')
```

Figure 6: Plotting of H Field

The following plots are x and z as variables as delta L changes by an order of three magnitudes. When changing the data points per turn, we change the number of points to plot the solenoid and the delta magnitude changes. The graph visually describes how as you increase the number of points with a smaller delta L, the H field becomes more finite. The number of turns at 1000 points shows that the H field stays within the solenoid. The direction is always changing due to the nature of the pitch. The plots of the x variable show a weak or lower H field compared to the z variable because of the distance from the solenoid. This code is written dynamically that takes global variables as input and finds the H field relative to the data. For example, changing variable D and L would change the pitch but also change the observations points. This changes the need for flagging out of range points.

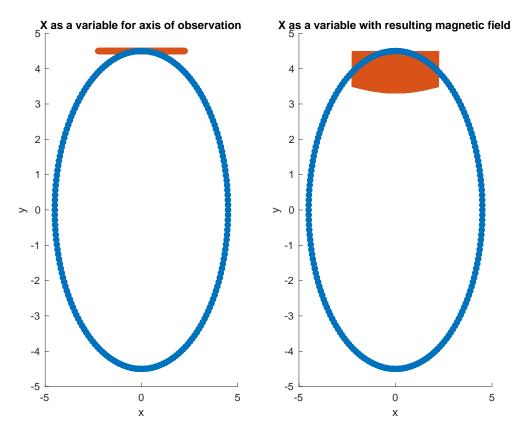


Figure 7: Plot of Solenoid with X Variable and Corresponding H Field

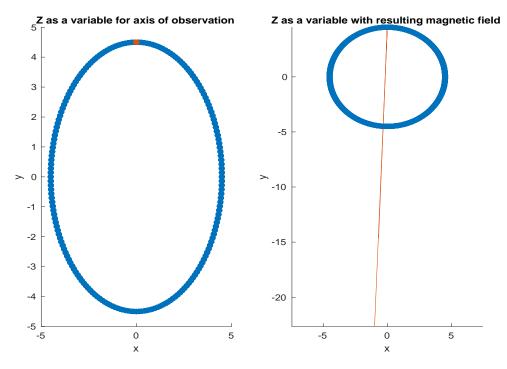


Figure 8: Plot of Solenoid as Z Variable and Corresponding H Field

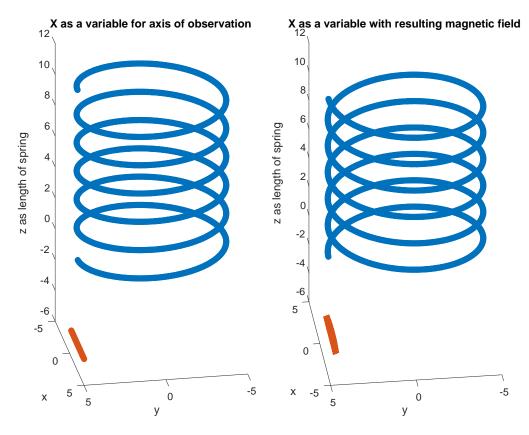


Figure 9: 1000 Data Points Per Turn: X Variable

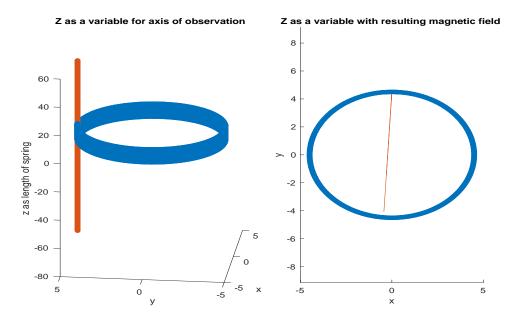


Figure 10: 1000 Data Points Per Turn: Z Variable

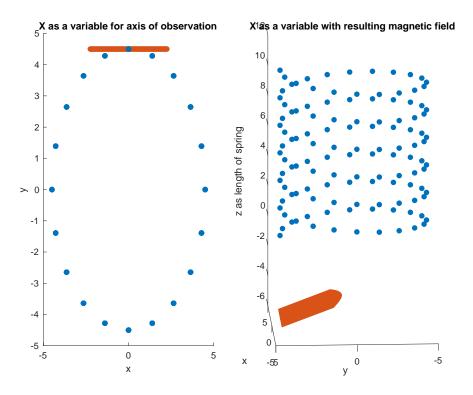


Figure 11: 10 Data Points Per Turn: X Variable

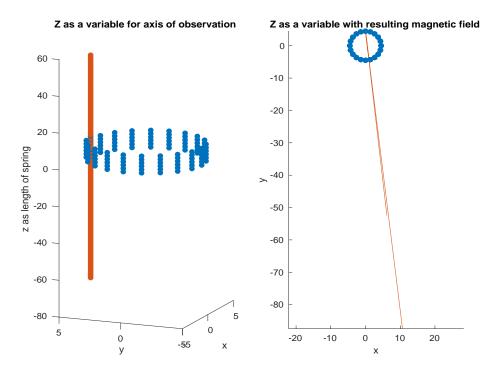


Figure 12: 10 Data Points Per Turn: Z Variable

Conclusion

The outcome of this project was successful and I feel very knowledgeable. Determining real world solutions is interesting because they have different effects and outcomes compared to book solutions. If we were to take in the effect of the size of the wire, then these solutions to the H field would most certainly be changed. A great way to check if the solution is reasonable is to change the pitch to zero and compare the textbook theory of a ring of charge and see if the H field follows the right hand rule.

Appendix

```
clear;
clc;
% Birthday: 09/11/1993
% TUID: 915596703
% N = 03 \mod 08 = 3 + 3 = 6
% I = 703 \mod 12 = 7 + 6 = 13
dia = 9; %cm
len = 11; %cm
N turns = 6;
current = 13; %ma
data points per turn = 100;
pitch = len/N turns;
%% create all points of coil
t=0:pi/data points per turn:((2*pi)*N turns);
r = (dia/2);
                        % radius
x = (dia/2) * sin(t);
y = (dia/2) * cos(t);
z = pitch/(2*pi) * t;
coil pos matrix = [x' y' z'];
%% create observation point matrix
observation point matrix = [(0.*coil pos matrix(:,1))
(0.*coil pos matrix(:,2)) coil pos matrix(:,3)];
z = linspace((-6*len), (5*len), (data points per turn*2*N turns)+1);
x = linspace((-1*(dia/4)), (dia/4), (data points per turn*2*N turns)+1);
y= linspace((-
1*(dia/4)), (3*(dia/4)), (data points per turn*2*N turns)+1);
observation point matrix(:,3) = -1*(len/2);
observation point matrix(:,2) = dia/2;
observation point matrix(:,1) = x';
%% perform calculations
[row col] = size(coil pos matrix);
H X Y Z NORM = [0 0 0 0];
delta L X = pdist2(coil pos matrix(1,1), coil pos matrix(2,1)); %
length in X
delta L Y = pdist2(coil pos matrix(1,2), coil pos matrix(2,2)); %
length in Y
delta L Z = pdist2(coil pos matrix(1,3), coil pos matrix(2,3)); %
length in Z
delta L matrix = [(delta L X.*(coil pos matrix(:,1).^0))
(delta_L_Y.*(coil_pos_matrix(:,1).^0))
(delta L Z.*(coil pos matrix(:,1).^0))];
for i = 1:1:row
Radius = pdist2(coil pos matrix, observation point matrix(i,:));
%distance in X
Radius X = pdist2(coil pos matrix(:,1),
```

```
%distance in Y
Radius Y = pdist2(coil pos matrix(:,2),
observation point matrix(i,2));
%distance in Z
Radius_Z = pdist2(coil_pos_matrix(:,3),
observation point matrix(i,3));
Radius matrix = [Radius X Radius Y Radius Z] ; % vector origin points
A r = Radius matrix./Radius;
cross product = cross(delta L matrix, A r);
H vector components =
(current.*cross product)./(4*pi*(Radius(1,1)^2));
% calculate H vector components
H_X_{\text{vect}} = sum(H_{\text{vector}}_{\text{components}}(:,1)); % norm of H
H Y vect = sum(H_vector_components(:,2));
H Z vect = sum(H vector components(:,3));
H vect = sqrt(H X vect^2+H Y vect^2+H Z vect^2);
H X Y Z NORM = [H X Y Z NORM; H X vect H Y vect H Z vect H vect];
H X Y Z NORM(1, :) = [];
%% plot of coil with H vectors
figure(1); clf;
subplot(1,2,1);
hold on
scatter3(coil pos matrix(:,1),coil pos matrix(:,2),coil pos matrix(:,
3), 'filled')
scatter3(observation point matrix(:,1), observation point matrix(:,2),
observation point matrix(:,3), 'filled')
xlabel('x')
ylabel('y')
zlabel('z as length of spring')
title('X as a variable for axis of observation')
hold off
subplot(1,2,2);
hold on
scatter3(coil pos matrix(:,1),coil pos matrix(:,2),coil pos matrix(:,
3), 'filled')
q = quiver3(observation point matrix(:,1),
observation point matrix(:,2), observation point matrix(:,3),
\mathsf{H} \mathsf{X} \mathsf{Y} \mathsf{Z} \mathsf{NORM}(:,1), \mathsf{H} \mathsf{X} \mathsf{Y} \mathsf{Z} \mathsf{NORM}(:,2), \mathsf{H} \mathsf{X} \mathsf{Y} \mathsf{Z} \mathsf{NORM}(:,3), \mathsf{1e1});
xlabel('x')
ylabel('y')
q.ShowArrowHead = 'off';
zlabel('z as length of spring')
hold off
title/IV or a maniphle with mosplting magnetic field!
```

Figure 13: Entire MATLAB Code