Detailed Experimental Results of RUEO

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Abstract

To address the classification of consecutive data instances within imbalanced data streams, this research introduces a new ensemble classification algorithm called Rarity Updated Ensemble with Oversampling (RUEO). This document presents detailed experimental results of the original paper considering four classification performance criteria including average-accuracy, G-Mean, Kappa, and Prequential AUC. The source code and experimental results of this research work will be publicly available at https://github.com/vkiani/RUEO.

Keywords: data stream mining, ensemble learning, adaptive learning, imbalanced data, data stream classification

1 Introduction

We evaluate the accuracy of each algorithm in the data stream classification task in terms of four criteria: Average-Accuracy, G-Mean, Prequential AUC, and Kappa. By using these criteria we can gain insights into how well our algorithm performs on both minority and majority classes in imbalanced data streams.

Accuracy is a commonly used metric to evaluate the performance of a classifier and estimate the true accuracy of the model in the real-world data population. However, when the dataset is imbalanced, accuracy can be misleading. It fails to capture the model's ability to correctly identify the minority class. Average-accuracy takes into account classification accuracy in every

class and provides a more balanced evaluation of the model's performance. Average-accuracy is defined as the average recall rate obtained in each class as follows:

$$Average - accuracy = \frac{1}{C} \sum_{i=1}^{C} \frac{TP_i}{n_i}$$
 (1)

where C indicates the number of classes in the dataset, TP_i is the number of true positive decisions in class i, and n_i is the number of data points in class i. If the dataset is quite balanced, accuracy and average-accuracy will be the same. However, for an imbalanced dataset, average-accuracy is a better criterion, giving more weight to the minority class than its proportional influence on the entire dataset.

The G-Mean, also known as the geometric mean, is a statistical metric used to evaluate the performance of a classification model, particularly in imbalanced datasets. The G-Mean measure utilizes the concept of geometric mean, which is a statistical measure of central tendency. In binary classification tasks, it combines the sensitivity (true positive rate) and specificity (true negative rate) of the model into a single value. In multi-class classification tasks, G-Mean considers the recall rate in every class. Unlike accuracy, which can be biased towards the majority class, G-Mean measures the balance between classification performance for both minority and majority classes. It is defined as:

$$G-mean = \sqrt[C]{\prod_{i=1}^{C} \frac{TP_i}{n_i}}$$
 (2)

The Kappa measure is a statistical metric employed to assess the concordance between observed and expected classifications, accounting for the potential occurrence of chance agreement. The Kappa measure is derived from Cohen's Kappa coefficient, which is a statistical measure of inter-rater agreement. Essentially, Cohen's Kappa statistic extends the concept of measuring the agreement between predicted and true labels, treating them as two random categorical variables, and compares it with the agreement that could happen by chance alone. This is accomplished by constructing a confusion matrix and determining the distributions of the marginal rows and columns. Considering the confusion matrix M, the Kappa statistic for multi-class classification problems is defined as [1]:

$$Kappa = \frac{c \times s - \sum_{k=1}^{C} p_k \times t_k}{s \times s - \sum_{k=1}^{C} p_k \times t_k}$$
(3)

where $c = \sum_{i=1}^{C} M_{ii}$ is the total number of data instances correctly predicted, $s = \sum_{i=1}^{C} \sum_{j=1}^{C} M_{ij}$ is the total number of data instances, $p_k = \sum_{i=1}^{C} M_{ki}$ is

number of times that class k was predicted (column total), and $t_k = \sum_{i=1}^{C} M_{ik}$ is number of times that class k truly occurs (row total).

The AUC (Area Under the Curve) is a statistical metric used to evaluate the performance of a predictive model by assessing its ability to discriminate between positive and negative instances across various classification thresholds [2]. In a binary classification scenario, the Receiver Operating Characteristic (ROC) curve is created by plotting the true positive rate (proportion of correctly classified positives) against the false positive rate (proportion of incorrectly classified negatives). By decreasing the decision threshold of the classification model, which determines the point at which a data instance with a higher score is classified as positive, the true and false positive rates will increase. This results in a piecewise linear curve known as the ROC curve. The AUC metric summarizes the relationship depicted in the ROC curve by calculating the area under it. Remarkably, AUC is equivalent to the Wilcoxon-Mann-Whitney (WMW) U statistic test of ranks [3]. This statistical interpretation has paved the way for the development of algorithms that can compute AUC without constructing the ROC curve itself. These algorithms achieve this by quantifying the number of misorderings between positive and negative data instances in the ranking produced by classifier scores [4].

The aforementioned classification accuracy criteria are designed for static data sets. In the case of streaming data, a sliding window of fixed length is usually used, which calculates the classification performance criterion for a window of data points each time. In the experiments of this paper, after the value of the criterion was calculated for the consecutive non-overlapping windows of the data, the average of these values was calculated and reported as the performance measure on the data stream. In the case of AUC criterion, we used prequential-AUC [5]. In order to compute value of prequential-AUC in our experiments, we employed WindowImbalancedClassificationPerformanceEvaluator, WindowAUCImbalancedPerformanceEvaluator, and WindowAUCMultiClassImbalancedPerformanceEvaluator classes of the MOA library in Java¹. Command line scripts for reproducing our results are available at the RUEO project repository².

2 Evaluation on Synthetic Datasets

In this section, we will compare the performance of the proposed method with the baseline algorithms in the classification of data streams with different degrees of imbalance. Also, with the help of imbalanced synthetic data streams, we will investigate the effect of increasing imbalance ratio on the performance of algorithms. To generate imbalanced data streams and adjust the amount of imbalance, we used the imbalanced data generator classes of MOA^{3,4}.

¹Performance evaluators of MOA: https://github.com/canoalberto/ROSE.

²RUEO project webpage: https://github.com/vkiani/RUEO.

 $^{^3}$ Imbalanced stream generators: https://github.com/dabrze/imbalanced-stream-generator.

⁴ROSE project webpage: https://github.com/canoalberto/ROSE.

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Average classification performance for synthetic data streams is given in Table 1, Table 2, Table 3, and Table 4 in terms of average-accuracy, G-Mean, prequential-AUC, and Kappa criterion, respectively. In each row of these tables, the ratio of the minority class is presented in the column "imbalance ratio". In every cell, the decimal number denotes the accuracy while the integer number between parenthesis indicates the rank of the algorithm among 15 compared algorithms. The table cells with a green background and italic style highlight the algorithms with lower performance than RUEO.

 Table 1
 Performance of ensemble classification algorithms on synthetic data streams in terms of Average-Accuracy criterion

Average Accuracy	Our Method	Chunk	Chunk-based Algorithms	rithms			Online Algorithms	gorithms				Imbalance	Imbalance-specific Algorithms	rithms	
Imbalance Ratio	RUEO	AWE	AUE	KUE	WMAJ	MMG	DACC	OSBoost	OSBoost OCBoost OAUE	OAUE	RStream		ORUSBoost OAdaBoost	CSMOTE OAdaC2	OAdaC2
10 %	0.81 (1)	0.60 (15)	0.78 (4)	(6) 227	0.76 (10)	0.72 (13)	0.61 (14)	0.78 (5) 0.78 (7)	0.78 (7)	(6) 0.79 (3)	0.79 (3)	0.73 (11)	0.72 (12)	0.77 (8)	0.80 (2)
20 %	0.89 (1)	0.68 (14)	0.86 (3)	0.86 (6)	0.84 (8)	0.77 (13)	0.84 (8) 0.77 (13) 0.67 (15)	0.87(2) 0.	(2) 58:	0.86(4) 0.86(5)	0.86 (5)	0.81 (10)	0.79 (11)	0.83 (9)	0.79 (12)
30 %	0.91 (1)	0.80 (13)	0.90 (3)	0.89 (7)	0.88 (8)	0.84 (11) 0.73 (15)	0.73 (15)	0.90 (2)	0.89 (5)	0.90 (4)	(9) 68:0	0.85 (10)	0.84 (12)	0.85 (9)	0.75 (14)
40 %	0.92 (2)	0.84 (13)	0.92 (3)	0.91 (5)	0.90 (8)	0.87 (9)	0.77 (14)	0.92 (1)	0.91 (6)	0.92 (4)	0.91 (7)	0.87 (10)	0.86 (12)	0.86 (11) 0.71 (15)	0.71 (15)
20 %	0.92 (4)	0.86 (13)	0.92 (3)	0.92 (5)	0.91 (8)	0.89 (9)	0.91 (8) 0.89 (9) 0.79 (14) 0.93 (1) 0.91 (7)	0.93 (1)	0.91 (7)	0.92 (2) 0.91 (6)	0.91 (6)	0.88 (10)	0.87 (11)	0.87 (12) 0.67 (15)	0.67 (15)

 Table 2
 Performance of ensemble classification algorithms on synthetic data streams in terms of G-Mean criterion

G-Mean	Our Method	Chunk	Chunk-based Algorithms	ithms			Online Algorithms	gorithms				Imbalance	Imbalance-specific Algorithms	rithms	
Imbalance Ratio	RUEO	AWE	AUE	KUE	NMAJ	DWM	DACC	OSBoost	OCBoo	st OAUE RS	RStream	ORUSBoost	OAdaBoost	CSMOTE	OAdaC2
10 %	0.79 (1)	0.25 (15)	0.71(7)	0.69 (10)	0.68 (11) 0.58 (13)	0.58 (13)	0.39 (14)	0.72 (6)	0.72 (5)	0.70 (8)	0.73 (4)	0.70 (9)	0.63 (12)	0.76 (3)	0.79 (2)
20 %	0.88 (1)	0.54 (15)	0.84 (5)	0.83 (7)	0.81 (9)	0.69 (13)	0.57 (14)	0.85 (2)	0.84 (3)	0.84 (6)	0.84 (4)	0.80 (10)	0.76 (11)	0.83 (8)	0.75 (12)
30 %	0.91 (1)	0.78 (13)	0.89 (3)	0.88 (7)	0.87 (8)	0.83 (11)	0.83 (11) 0.70 (14) 0.	0.90 (2)	0.89 (4)	0.89 (5)	(9) 68:0	0.84 (10)	0.83 (12)	0.85 (9)	0.69 (15)
40 %	0.92 (2)	0.83 (13)	0.91 (3)	0.91 (5)	0.90 (8)	0.87 (9)	0.76 (14)	0.92 (1)	0.91 (6)	0.91 (4)	0.91 (7)	0.86 (10)	0.86 (12)	0.86 (11) 0.62 (15)	0.62 (15)
20 %	0.92 (4)	0.86 (13)	0.92 (3)	0.92 (5)		0.89 (9) 0.79 (14)		0.93(1)	0.91 (7)	0.92 (2) 0.91 (6)	0.91 (6)	0.88 (10)	0.87 (11)	0.87 (12) 0.54 (15)	0.54 (15)

Table 3 Performance of ensemble classification algorithms on synthetic data streams in terms of prequential-AUC criterion

Prequential AUC	Our Method	Chunk	Chunk-based Algor	ithms			Online Algorithms	gorithms				Imbalance	Imbalance-specific Algor	rithms	
Imbalance Ratio	RUEO	AWE	AUE	KUE	WMAJ	DWM	DACC		OCBoost	OSBoost OCBoost OAUE	RStream		ORUSBoost OAdaBoost CSMOTE OAdaC2	CSMOTE	OAdaC2
10 %	0.86 (5)	0.81 (11)	0.87 (1)	0.86 (4)	0.84 (8)	0.82 (10)	0.86 (4) 0.84 (8) 0.82 (10) 0.64 (15)	0.87 (3)	0.87 (3) 0.78 (14)	0.87 (2) 0.84 (9)	0.84 (9)	0.80 (13)	0.85 (7)	0.80 (12)	0.85 (6)
20 %	0.92 (4)	0.86 (12)	0.93 (1)	0.92 (5)	0.90(7) 0.87(11) 0.73(15)	0.87 (11)	0.73 (15)	0.93 (2)	0.85 (14)	0.93 (2) 0.85 (14) 0.93 (3)	(6) 06:0	0.89 (10)	(8) 06:0	0.86 (13)	0.91 (6)
30 %	0.95 (3)	0.89 (13)	0.95 (2)	0.95 (5)	0.93 (6)	0.91 (11) 0.79 (15)	0.79 (15)	0.95 (1) 0.89 (12)	0.89 (12)	0.95 (4)	0.92 (8)	0.92 (9)	0.92 (10)	0.88 (14)	0.93 (7)
40 %	0.96 (2)	0.89 (14)	0.96 (4)	0.96 (5)	0.94 (6)	0.92 (11) 0.82 (15)		0.96 (1) 0.91 (12)		0.96 (3)	0.93 (7)	0.93 (9)	0.92 (10)	0.89 (13)	0.93 (8)
20 %	0.96 (3)	0.89 (14)	0.96 (4)	0.96 (5)	0.94 (7)	0.93 (8)		0.96(1)	0.91 (12)	0.96 (2)	0.94 (6)	0.93 (10)	0.92 (11)	0.90 (13)	0.93 (9)

 Table 4
 Performance of ensemble classification algorithms on synthetic data streams in terms of Kappa criterion

Карра	Our Method	Chunk	Chunk-based Algo	rithms			Online Algorithms	gorithms				Imbalance	Imbalance-specific Algorithms	rithms	
Imbalance Ratio	RUEO	AWE	AUE	KUE	NMAJ	DWM	DACC	OSBoost	OCBoost OAUE	OAUE		RStream ORUSBoost OAdaBoost	OAdaBoost	CSMOTE	OAdaC2
10%	0.56 (8)	0.21 (15)	0.64 (1)	0.61(5)	0.58(7)	0.49 (10)	0.58(7) 0.49(10) 0.24(14)	0.64(2)	0.64(2) 0.59(6) 0.63(4)	0.63 (4)	0.64 (3)	0.43 (12)	0.52 (9)	0.40 (13)	0.47 (11)
20%	0.74 (6)	0.43 (14)	0.77 (2)	0.76 (4)	0.72 (8)	0.59 (12)	0.37 (15)	0.78(1)	0.73 (7)	0.77 (3)	0.75 (5)	0.66 (9)	0.65 (10)	0.62 (11)	0.46 (13)
30%	0.81 (4)	0.63 (13)	0.82 (2)	0.80 (5)	0.78 (8)	0.72 (10)	0.49 (14)	0.83(1)	0.80 (6)	0.82 (3)	0.80 (7)	0.73 (9)	0.71 (11)	0.69 (12)	0.41 (15)
40%	0.84 (4)	0.68 (13)	0.84 (2)	0.83 (5)	0.80 (8)	0.75 (9)	0.55 (14)	0.85(1)	0.82 (6)	0.84 (3)	0.82 (7)	0.74 (10)	0.73 (11)	0.72 (12)	0.38 (15)
20%	0.85 (4)	0.72 (13)	0.85 (3)	0.84 (5)	0.82 (8)	0.77 (9)	0.77 (9) 0.58 (14)	0.85(1)	0.82 (7)	0.85(2)	0.82 (6)	0.75 (10)	0.74 (11)	0.74 (12)	0.33 (15)

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3 Evaluation on Real-world Datasets

To ensure the better performance of the proposed method than the baseline methods in real-world conditions, the performance of the proposed method and the baseline methods were also evaluated on 14 real-world datasets. The results of the classification accuracy evaluation for the proposed algorithm and the baselines are summarized in Table 5, Table 6, Table 7, and Table 8 in terms of average-accuracy, G-Mean, prequential-AUC, and Kappa criteria. In every cell, the decimal number denotes the accuracy while the integer number between parenthesis indicates the rank of the algorithm among 15 evaluated algorithms. Similar to the previous section, in these tables, the cells with a green background and italic font style highlight cases where the proposed algorithm has improved classification performance compared to the baseline algorithm. Also, average results for all real-world datasets are reported in the last row of each table.

The performance of the proposed RUEO method on every data chunk is evaluated in Figure 1 and compared with other chunk-based algorithms for real-world data streams. The evaluation is based on average-accuracy. Figure 2 presents a similar comparison between the RUEO method and online algorithms for consecutive data chunks. Moreover, Figure 3 compares the RUEO method with imbalance-specific ensemble classification algorithms.

Table 9 presents the outcomes of the Wilcoxon statistical test where the lower the p-value the bigger the differences between the algorithms. Considering a significance level of 0.05 indicates a 5% risk of concluding that a difference exists when there is no actual difference between the algorithms.

Table 5 Performance of ensemble classification algorithms on real-world data streams in terms of average-accuracy criteria

Average Accuracy	Our Method	Chun	Chunk-based Algorithms	ithms			Online A	Online Algorithms				Imbalan	Imbalance-specific Algorithms	orithms	
Dataset	RUEO	AWE	AUE	KNE	WMAJ	DWM	DACC	OSBoost	OCBoost	OAUE	Rstream	ORUSBoost	OAdaBoost	CSMOTE	OAdaC2
adult	0.80 (1)	0.71 (12)	0.74 (6)	0.74 (5)	0.73 (9)	0.71 (13)	0.64 (14)	0.75 (4)	0.73 (10)	0.74(7)	0.75 (3)	0.73 (8)	0.72 (11)	0.79 (2)	0.56 (15)
airlines	0.62 (1)	0.56 (13)	0.61 (5)	0.60 (8)	0.61 (6)	0.57 (12)	0.55 (14)	0.61 (4)	0.62 (2)	0.62(3)	0.61 (7)	(6) 65:0	0.59(11)	0.59 (10)	0.53 (15)
coil2000	0.59 (2)	0.50 (12)	0.50 (11)	0.50 (10)	0.51 (6)	0.50 (13)	0.50 (7)	0.50 (9)	0.50 (8)	0.50 (14)	0.50 (15)	0.57 (3)	0.51(5)	0.56 (4)	0.61 (1)
connect-4	0.48 (4)	0.41 (15)	0.45 (14)	0.45 (12)	0.47 (7)	0.46(10)	0.45 (11)	0.50 (3)	0.47 (8)	0.47(9)	0.48 (5)	0.58 (1)	0.56 (2)	0.45 (13)	0.47 (6)
fars	0.57 (1)	0.50 (7)	0.54 (2)	0.53 (4)	0.49 (8)	0.49 (9)	0.42 (11)	0.52 (6)	0.27(14)	0.54(3)	0.53 (5)	0.12 (15)	0.40 (12)	0.29 (13)	0.46 (10)
GMSC	0.72 (2)	0.51 (13)	0.55 (8)	0.53 (10)	0.51 (14)	0.53 (9)	0.52 (12)	0.55 (7)	0.60 (5)	0.53 (11)	0.55 (6)	0.61 (4)	0.62 (3)	0.72(1)	0.50 (15)
IntelLabSensors	0.99 (7)	0.05 (14)	(9) 66:0	0.99 (5)	0.89 (10)	1.00 (2)	1.00(1)	0.96 (8)	0.09 (12)	0.05 (13)	(6) 06:0	1.00 (4)	0.38(11)	1.00(3)	0.04 (15)
kr-vs-k	0.72 (4)	0.21 (12)	0.71 (5)	0.68 (6)	0.48 (10)	0.97 (2)	1.00(1)	0.67 (7)	0.10(14)	0.38 (11)	0.53 (9)	0.11 (13)	0.60 (8)	0.94 (3)	0.09 (15)
letter	0.66 (2)	0.64 (4)	0.62 (7)	0.61 (9)	0.63 (5)	0.61 (10)	0.16 (12)	0.64 (3)	0.07 (14)	0.62 (8)	0.63 (6)	0.08 (13)	0.72 (1)	0.58 (11)	0.04 (15)
magic	(6) 66:0	0.64 (13)	(6) 66:0	0.96 (11)	1.00(5)	1.00 (7)	1.00 (2)	1.00 (4)	1.00 (1)	0.66 (12)	1.00(7)	1.00(3)	0.63 (14)	1.00 (6)	0.63 (15)
poker	0.63 (5)	0.40 (15)	0.55 (8)	0.73 (3)	0.54 (10)	0.52 (11)	0.54 (9)	0.74 (2)	0.50(13)	0.56(7)	0.77(1)	0.64 (4)	0.58 (6)	0.51 (12)	0.41 (14)
powersupply	0.16 (2)	0.17 (1)	0.16 (3)	0.16 (6)	0.16 (4)	0.16(9)	0.02 (15)	0.16 (5)	0.02 (14)	0.16 (10)	0.16 (8)	0.06 (13)	0.16(7)	0.12 (12)	0.12 (11)
shuttle	0.86 (1)	0.72 (10)	0.82 (3)	0.80 (7)	0.81 (6)	0.78 (8)	0.51 (13)	0.81 (5)	0.28 (14)	0.83 (2)	0.82 (4)	0.67 (12)	0.72 (11)	0.76 (9)	0.24 (15)
thyroid	0.90 (3)	0.74 (10)	0.84 (8)	0.87 (6)	0.73 (11)	0.89 (5)	0.62 (13)	0.91 (2)	0.57 (14)	0.85 (7)	0.89 (4)	0.63 (12)	0.76 (9)	0.91(1)	0.33 (15)
Average	0.69 (3.14) 0.48 (10.	0.48 (10.79)	0.65 (6.79)	0.66 (7.29)	0.61 (7.93)	0.66 (8.57)	0.57 (9.64)	0.67 (4.93)	0.42 (10.21)	0.53 (8.36)	(98'9) 59'0	0.53 (8.14)	0.57 (7.93)	0.66 (7.14)	0.36 (12.64)

Table 6 Performance of ensemble classification algorithms on real-world data streams in terms of G-Mean criteria

G-Mean	Our Method	Chunk	Chunk-based Algorithms	ithms			Online A.	Online Algorithms				Imbalan	Imbalance-specific Algorithms	orithms	
Dataset	RUEO	AWE	AUE	KUE	WMAJ	DWM	DACC	OSBoost	OCBoost	OAUE	Rstream	ORUSBoost	OAdaBoost	CSMOTE	OAdaC2
adult	(1)62'0	0.66 (12)	0.70 (10)	0.71 (6)	0.70 (8)	0.66 (13)	0.58 (14)	0.72 (4)	0.70 (7)	0.70(11)	(8) 82'0	0.72 (5)	0.70 (9)	0.78 (2)	0.34 (15)
airlines	0.61 (1)	0.43 (14)	0.57 (4)	0.57 (8)	0.55 (11)	0.46 (13)	0.49 (12)	0.57 (7)	0.58 (3)	0.56 (9)	0.56 (10)	0.58 (2)	0.57(6)	0.57 (5)	0.32 (15)
coil2000	0.51(3)	0.00 (12)	0.04 (11)	0.05 (10)	0.07 (8)	0.00 (12)	0.08 (7)	0.05 (9)	0.11 (6)	0.00(12)	0.00 (12)	0.53 (2)	0.17(5)	0.46 (4)	0.61(1)
connect-4	0.37(3)	0.19 (13)	0.21 (11)	0.19 (12)	0.26(5)	0.22 (8)	0.22 (7)	0.27 (4)	0.00 (15)	0.21 (9)	0.25 (6)	0.49 (1)	0.46 (2)	0.21 (10)	0.15 (14)
fars	0.35 (1)	0.17 (7)	0.19 (6)	0.06 (10)	0.06 (11)	0.30 (2)	0.28 (4)	0.05 (13)	0.00 (15)	0.15 (8)	0.06 (12)	0.00 (14)	0.24(5)	0.08 (9)	0.29 (3)
GMSC	0.71(1)	0.04 (14)	0.30 (8)	0.21 (9)	0.05 (13)	0.19 (10)	0.13 (12)	0:30 (6)	0.47 (5)	0.19(11)	0:30 (2)	0.52 (3)	0.50 (4)	0.70 (2)	0.01 (15)
IntelLabSensors	(6) 66:0	0.05 (14)	(01) 66:0	(8) 66:0	(2) 66.0	1.00 (2)	1.00 (1)	1.00 (5)	0.09 (12)	0.06(13)	1.00 (6)	1.00 (4)	0.38(11)	1.00(3)	0.04 (15)
kr-vs-k	0.74 (10)	0.23 (12)	0.76 (8)	0.75(9)	0.93 (6)	1.00 (2)	1.00 (1)	0.97 (4)	0.09 (14)	0.31 (11)	0.95 (5)	0.12 (13)	0.91 (7)	0.99 (3)	0.09 (14)
letter	0.62 (2)	0.60 (4)	0.58 (7)	0.56(10)	0.60 (5)	0.57 (9)	0.01 (12)	0.60 (3)	0.00 (13)	0.58 (8)	0.60 (6)	0.00 (13)	0.71(1)	0.52 (11)	0.00 (13)
magic	0.97 (9)	0.63 (13)	(6) 26.0	0.95 (11)	1.00 (5)	1.00 (7)	1.00 (2)	1.00 (4)	1.00 (1)	0.66(12)	1.00 (7)	1.00 (3)	0.62 (14)	1.00 (6)	0.62 (15)
poker	0.57(3)	0.16 (13)	0.34 (12)	0.53 (4)	0.40(7)	0.40 (9)	0.44 (6)	0.59 (2)	0.05 (15)	0.38(11)	0.67 (1)	0.52 (5)	0.38 (10)	0.40 (8)	0.14 (14)
powersupply	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (1)	0.00 (2)	0.00 (2)
shuttle	0.54 (1)	0.22 (11)	0.48 (5)	0.42 (7)	0.46 (6)	0.35 (9)	0.16(13)	0.50 (3)	0.00 (14)	0.50 (2)	0.50 (4)	0.23 (10)	0.19 (12)	0.40 (8)	0.00 (14)
thyroid	0.88 (5)	0.65 (11)	0.80 (8)	0.85 (6)	0.66 (10)	0.88 (4)	0.55 (12)	0.90 (2)	0.00 (14)	0.81 (7)	0.89 (3)	0.43 (13)	0.73 (9)	0.90(1)	0.00 (14)
Average	0.62 (3.64)	0.62 (3.64) 0.29 (10.86)	0.49 (7.93)	0.49 (8.00)	0.48 (7.43)	0.50 (7.29)	0.42 (7.50)	0.54 (4.86)	0.22 (9.71)	0.37 (9.00)	(00:9) 85:0	0.44 (6.43)	0.47 (6.86)	(62.5) (2.59)	0.19 (11.71)

Table 7 Performance of ensemble classification algorithms on real-world data streams in terms of prequential-AUC criteria

Prequential AUC Our Method	Our Method	Chun	Chunk-based Algorithms	thms			Online Algorithms	gorithms				Imbalaı	Imbalance-specific Algorithms	orithms	
Dataset	RUEO	AWE	AUE	KUE	NMAJ	DWM	DACC	OSBoost	OCBoost	OAUE	Rstream	ORUSBoost	OAdaBoost	CSMOTE	OAdaC2
adult	0.88 (5)	(9) 28'0	0.88 (3)	0.89 (1)	(2) 28'0	0.80 (13)	0.74 (14)	0.89 (2)	0.73 (15)	0.88 (4)	0.86 (8)	0.85 (10)	(6) 98'0	0.83 (12)	0.85 (11)
airlines	0.66 (4)	0.58 (14)	0.67 (2)	0.65 (6)	0.67 (3)	0.61 (12)	0.55 (15)	0.66 (5)	0.62 (11)	0.68 (1)	0.65 (7)	0.64 (8)	0.63 (9)	0.60 (13)	0.63 (10)
coil2000	0.65 (3)	0.50 (15)	0.65 (1)	0.60 (8)	0.51 (13)	0.51 (12)	0.52 (11)	0.61 (6)	0.50 (14)	0.64 (4)	0.58 (9)	0.61 (7)	0.62 (5)	0.57 (10)	0.65 (2)
connect-4	(6) 69.0	0.63 (14)	0.72 (7)	0.69 (10)	0.73 (6)	0.66 (12)	0.65 (13)	0.77(3)	0.50 (15)	0.75 (5)	0.71(8)	0.81 (2)	0.81 (1)	0.67 (11)	0.77 (4)
fars	0.43 (9)	0.46 (4)	0.48 (1)	0.47 (2)	0.45 (5)	0.42 (10)	0.36 (12)	0.45(7)	0.28 (14)	0.47 (3)	0.43 (8)	0.27 (15)	0.38(11)	0.33 (13)	0.45 (6)
GMSC	0.79 (7)	0.68 (12)	0.85 (1)	0.84 (3)	0.81 (5)	0.67 (13)	0.50 (15)	0.85(2)	0.60 (14)	0.84 (4)	0.80 (6)	0.70 (10)	0.77(9)	0.78 (8)	0.69 (11)
IntelLabSensors	0.00 (2)	0.00 (2)	0.00(2)	0.00 (2)	0.00 (2)	0.00(1)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00 (2)	0.00(2)	0.00 (2)	0.00 (2)
kr-vs-k	0.00 (6)	0:00 (5)	0.00 (6)	0.00 (6)	0.00(15)	0.00 (1)	0.00 (3)	0.00 (13)	0.00 (6)	0.00 (6)	0.00 (14)	0.00 (4)	0.00 (12)	0.00(2)	0:00 (9)
letter	0.80 (11)	0.95 (2)	0.95 (6)	0.94 (8)	0.95 (5)	0.86 (10)	0.55 (12)	0.95(1)	0.50 (15)	0.94 (7)	0.95 (4)	0.51 (13)	0.95 (3)	0.92(9)	0.50 (14)
magic	0.99 (11)	0.99 (11)	0.99 (11)	0.99 (11)	1.00 (1)	1.00 (8)	1.00 (2)	1.00(2)	1.00 (7)	1.00 (4)	1.00 (4)	(6) 66.0	(6) 66:0	1.00 (4)	0.99 (11)
poker	0.06 (13)	0.06 (15)	0.07 (3)	0.07 (4)	0.10 (1)	0.10 (2)	0.06 (12)	0.07 (5)	0.06 (14)	0.06 (8)	0.06(11)	0.06 (9)	0.06 (6)	0.06 (10)	0.06 (7)
powersupply	0.77 (2)	0.77 (1)	0.76(3)	0.76 (4)	0.76 (5)	0.61 (12)	0.39 (15)	0.76 (6)	0.50 (13)	0.76(7)	0.75 (9)	0.49 (14)	0.75 (10)	0.64 (11)	0.76 (8)
shuttle	0.19 (11)	0.24 (7)	0.29 (3)	0.28 (4)	0.32 (2)	0.32 (1)	0.18 (12)	0.23(8)	0.17(14)	0.27 (5)	0.19(10)	0.17 (14)	0.25 (6)	0.22(9)	0.18 (13)
thyroid	0.94 (7)	0.92 (11)	0.95 (6)	0.95 (4)	0.94 (8)	0.94 (9)	0.73 (13)	0.96(1)	0.50 (15)	0.95 (5)	0.96(3)	0.89 (12)	0.93 (10)	0.96(2)	0.50 (14)
Average	0.56 (7.14)	0.55 (8.50)	0.59 (3.93)	0.58 (5.21)	0.58 (5.57)	0.54 (8.29)	0.45 (10.79)	0.59 (4.50)	0.59 (4.50) 0.43 (12.07)	0.59 (4.64)	0.57 (7.36)	0.50 (9.21)	0.57 (7.29)	0.54 (8.29)	0.50 (8.50)

 Table 8
 Performance of ensemble classification algorithms on real-world data streams in terms of Kappa criteria

Карра	Our Method	Chun	Chunk-based Algorithms	thms			Online A	Online Algorithms				Imbalan	Imbalance-specific Algorithms	orithms	
Dataset	RUEO	AWE	AUE	KUE	WMAJ	DWM	DACC	OSBoost	OCBoost	OAUE	Rstream	ORUSBoost	OAdaBoost	CSMOTE	OAdaC2
adult	0.50(7)	0.46(13)	0.53 (4)	0.53 (3)	0.51 (6)	0.47 (11)	0.33 (14)	0.54 (1)	0.48 (9)	0.52 (5)	0.54 (2)	0.47 (10)	0.47 (12)	0.49 (8)	0.16(15)
airlines	0.22 (5)	0.12(13)	0.23 (3)	0.21 (8)	0.22 (6)	0.15 (12)	0.10 (14)	0.23 (4)	0.23 (2)	0.24 (1)	0.22 (7)	0.19 (9)	0.18 (11)	0.18 (10)	0.05 (15)
coil2000	0.10(1)	0.00(12)	0.01 (11)	0.01 (10)	0.02 (5)	0.00 (13)	0.02 (7)	0.02 (8)	0.01 (9)	0.00 (14)	0.00 (15)	0.06 (3)	0.04 (4)	0.02 (6)	0.07(2)
connect-4	0.24 (12)	0.15 (15)	0.24 (13)	0.25 (10)	0.30 (7)	0.28 (8)	0.28 (9)	0.36 (3)	0.33 (4)	0.30 (6)	0.32 (5)	0.48 (1)	0.47 (2)	0.25 (11)	0.21 (14)
fars	0.63 (5)	0.58 (7)	0.62 (6)	0.69 (1)	0.58 (8)	0.51 (9)	0.41 (11)	0.67 (2)	0.15 (14)	0.65 (4)	0.66 (3)	0.02 (15)	0.36 (12)	0.19 (13)	0.44 (10)
GMSC	0.22 (4)	0.02 (13)	0.16(8)	(6) 60.0	0.02 (14)	(01) 60:0	0.05 (12)	0.16 (6)	0.24 (3)	0.09 (11)	0.16(7)	0.20 (5)	0.26 (2)	0.29 (1)	0.00(15)
IntelLabSensors	0.97 (6)	0.05 (13)	0.97 (4)	0.97 (4)	0.41 (9)	0.98 (2)	1.00 (1)	0.44 (8)	0.09 (12)	0.05 (14)	0.30 (11)	0.98 (3)	0.38 (10)	(2) 26.0	0.04 (15)
kr-vs-k	0.47 (6)	0.15(11)	0.49 (4)	0.49 (5)	0.16(10)	0.65 (2)	0.94 (1)	0.19 (8)	0.10 (14)	0.20 (7)	0.16(9)	0.10 (13)	0.12 (12)	0.63 (3)	0.09 (15)
letter	0.64(2)	0.62 (4)	0.61 (8)	0.60 (9)	0.62 (5)	0.59 (10)	0.13 (12)	0.62 (3)	0.03 (14)	0.61 (7)	0.62 (6)	0.05 (13)	0.72 (1)	0.56 (11)	0.00(15)
magic	0.97 (5)	0.62 (14)	0.97(5)	0.95 (9)	0.99 (4)	0.92 (10)	1.00 (2)	(8) 66:0	1.00 (1)	0.66 (12)	0.92 (10)	0.97 (7)	0.62 (13)	(8) 26:0	0.62 (14)
poker	0.54 (7)	0.17(15)	0.49 (10)	0.78 (2)	0.45 (11)	0.40 (12)	0.51 (9)	0.80 (1)	0.68 (5)	0.52 (8)	0.78 (3)	0.68 (4)	0.62 (6)	0.34 (13)	0.20 (14)
powersupply	0.13(2)	0.13(1)	0.13(3)	0.12 (6)	0.13 (4)	0.12 (9)	-0.03 (15)	0.12 (5)	-0.02 (14)	0.12 (10)	0.12 (7)	0.01 (13)	0.12 (8)	0.08 (12)	0.09 (11)
shuttle	0.97(1)	0.93 (9)	0.95 (6)	0.96 (2)	0.93 (10)	0.95 (7)	0.65 (13)	0.95 (8)	0.40 (14)	0.96 (3)	0.96 (5)	0.66 (12)	0.96 (4)	0.82 (11)	0.00(15)
thyroid	0.70 (8)	0.63 (10)	0.78 (6)	0.81 (3)	0.61 (11)	0.80 (4)	0.51 (12)	0.85 (1)	0.02 (14)	0.78 (5)	0.82 (2)	0.42 (13)	0.69 (9)	0.77 (7)	0.00(15)
Average	(12 01) 88 0 (20 5) 65 0	0.33 (10.71)	(0.51 (6.50)	0 53 (5 79)	(98.7) 72.0	(02 8) 67 0	(576743)	0.50 (4.36)	(169) 260	041 (7.64)	(25 9) 27 0	0 38 (8 64)	(1757)	0 47 (8 64)	0 14 (13 21)

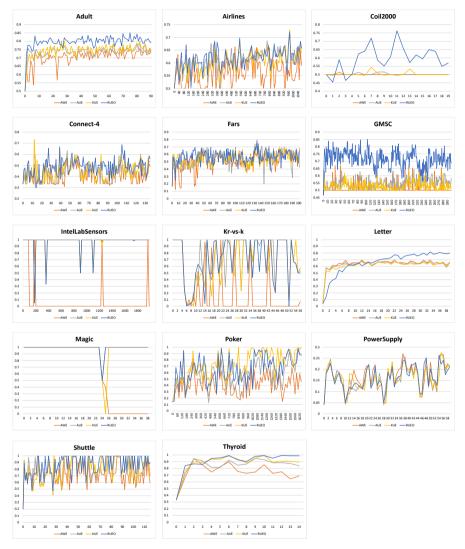


Fig. 1 Comparison of the windowed classification performance of the proposed RUEO method with chunk-based ensemble classification algorithms on real-world data streams in terms of average-accuracy.

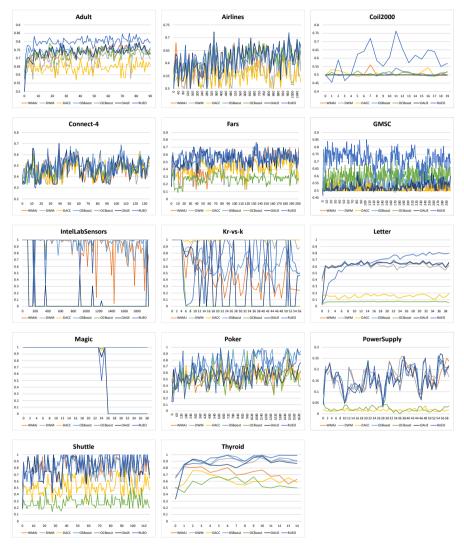
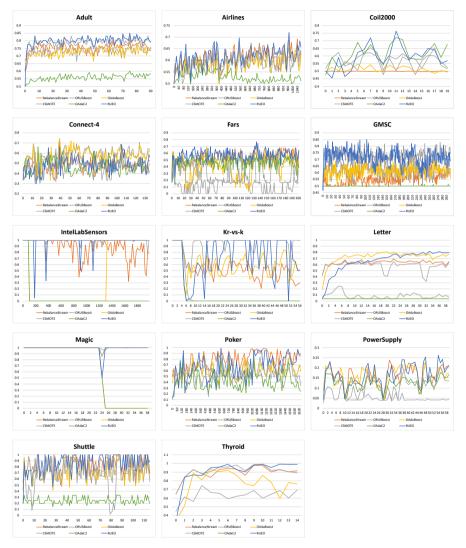


Fig. 2 Comparison of the windowed classification performance of the proposed RUEO method with online ensemble classification algorithms on real-world data streams in terms of average-accuracy.



 ${f Fig.~3}$ Comparison of the windowed classification performance of the proposed RUEO method with imbalance-specific ensemble classification algorithms on real-world data streams in terms of average-accuracy.

Table 9 Wilcoxon test for real-world data streams.

RUEO vs.	Average-Accuracy p-value	G-Mean p-value	Prequential AUC p-value	Kappa p-value
AWE	0.000	0.001	0.433	0.000
AUE	0.002	0.004	0.004	0.463
KUE	0.017	0.003	0.213	0.855
WMAJ	0.001	0.019	0.152	0.017
DWM	0.035	0.046	0.326	0.173
DACC	0.013	0.016	0.007	0.049
OSBoost	0.091	0.116	0.046	0.952
OCBoost	0.000	0.002	0.004	0.035
OAUE	0.000	0.001	0.012	0.217
RStream	0.020	0.133	0.600	0.583
ORUSBoost	0.011	0.023	0.039	0.035
OAdaBoost	0.007	0.020	0.753	0.217
CSMOTE	0.078	0.133	0.279	0.173
OAdaC2	0.000	0.002	0.131	0.000

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