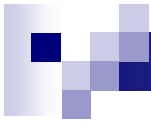




# Unit 4

## BNF and Syntax Diagrams



# Backus-Naur form and variants

- **Metasyntax**: a syntax used to describe the syntax of languages,
- **BNF**(Backus–Naur FormBNF) is a metasyntax used to express context free grammars
- BNF is widely used as a notation for the grammars programming languages, instruction sets, communication protocols and parts of natural language grammars



## Backus-Naur form and variants (cont)

- A set of rules is specified. These are known as **production** rules.
- Each production rule defines the pattern that represents a named structured part of the language
- The name of such a part is called a **non-terminal** symbol in the language.
- The basic elements of the language are called **terminal** symbols.



## Backus-Naur form and variants (cont)

- Each rule contains the name of the non-terminal being defined, followed by the sequence or alternative sequences allowed for that symbol. A defining sequence can contain any terminal and non-terminal symbols allowed for that language.
- The definition of a rule can also contain the symbol being defined by that rules. This is called **recursive** definition.

# *Example: Grammar for Arithmetic Expressions*

## ■ Productions

$\langle \text{Exp} \rangle ::=$   
                   $\text{"+"} \langle \text{Expr2} \rangle \mid \text{"-"} \langle \text{Expr2} \rangle \mid \langle \text{Expr2} \rangle$   
 $\langle \text{Expr2} \rangle ::= \langle \text{Term} \rangle \langle \text{Expr3} \rangle$   
 $\langle \text{Expr3} \rangle ::= \text{"+"} \langle \text{Term} \rangle \langle \text{Expr3} \rangle \mid$   
                   $\text{"-"} \langle \text{Term} \rangle \langle \text{Expr3} \rangle \mid \varepsilon$   
 $\langle \text{Term} \rangle ::= \langle \text{Factor} \rangle \langle \text{Term2} \rangle$   
 $\langle \text{Term2} \rangle ::= \text{"*"} \langle \text{Factor} \rangle \langle \text{Term2} \rangle \mid \text{" / " } \langle \text{Factor} \rangle \langle \text{Term2} \rangle \mid \varepsilon$   
 $\langle \text{Factor} \rangle ::= \text{"ident"} \mid \text{"number"} \mid \text{"("} \langle \text{Exp} \rangle \text{"}"}$

## ■ Terminal symbols

- simple TS:  $\text{"+"}, \text{"-"}, \text{"*"}, \text{" / "}, \text{"("}, \text{"}"}$
- terminal classes: "ident", "number"

## ■ Nonterminal symbols

- $\langle \text{Expr} \rangle, \langle \text{Expr2} \rangle, \langle \text{Expr3} \rangle, \langle \text{Term} \rangle, \langle \text{Term2} \rangle, \langle \text{Factor} \rangle$

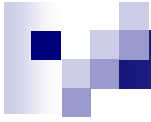
## ■ Start symbol

- $\langle \text{Exp} \rangle$



# EBNF(Extended BNF)

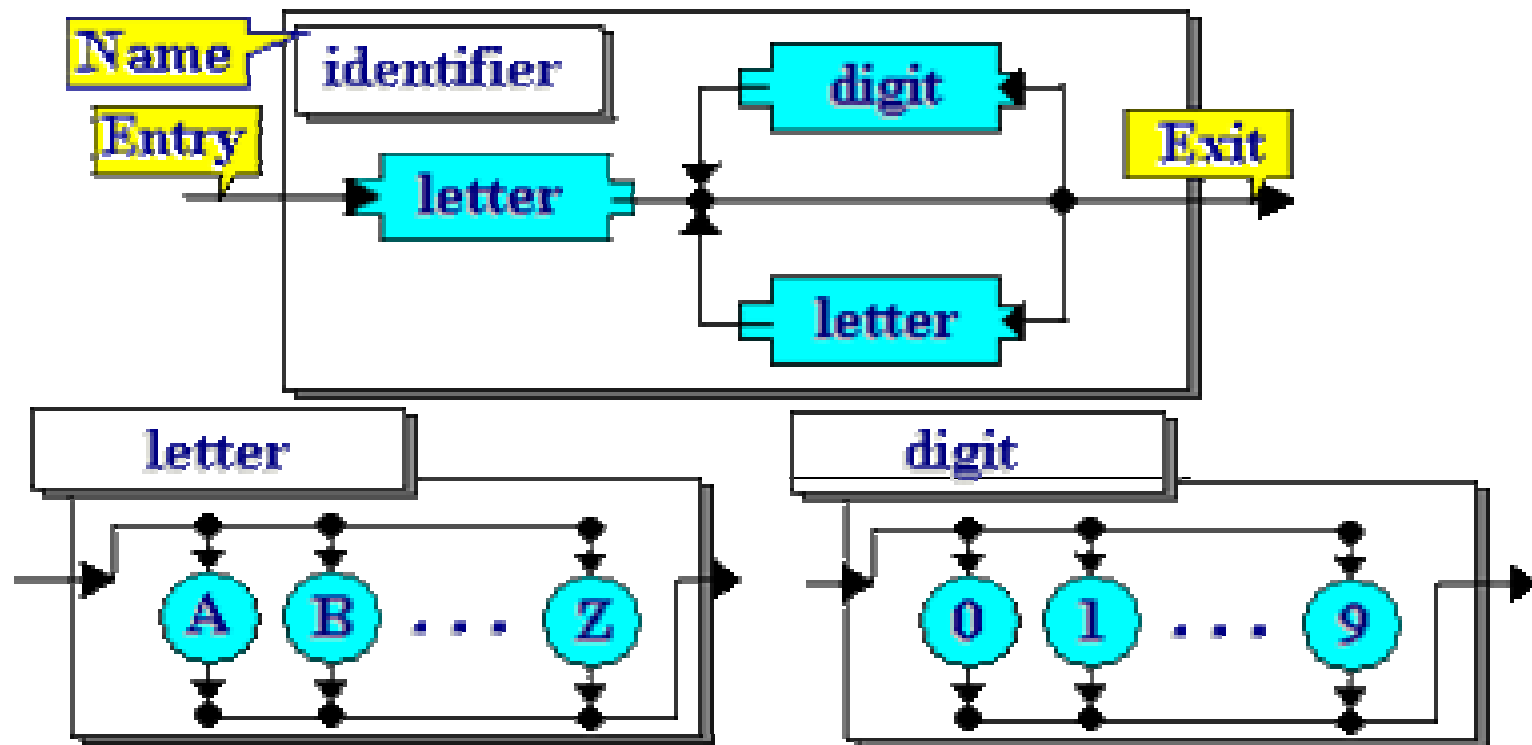
- Terminal symbols start with lower-case letters
- Nonterminal symbols start with upper-case letters
- **Metasymbols**
  - | (...) separates alternatives groups
  - [...] alternatives optional part
  - {...} iterative part



# Syntax Diagram

- Each diagram defines a non-terminal
- There is a main diagram which defines the language
- Each diagram has an entry point and an end point
- Terminals are represented by round boxes
- Nonterminals are represented by square boxes.

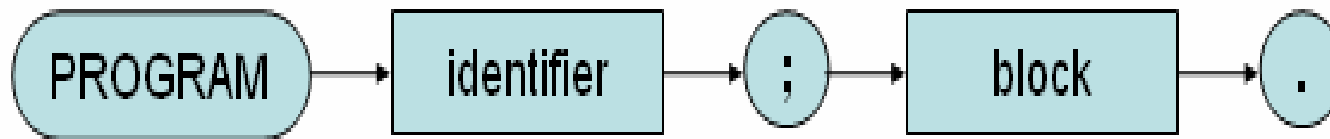
# Examples of syntax diagram



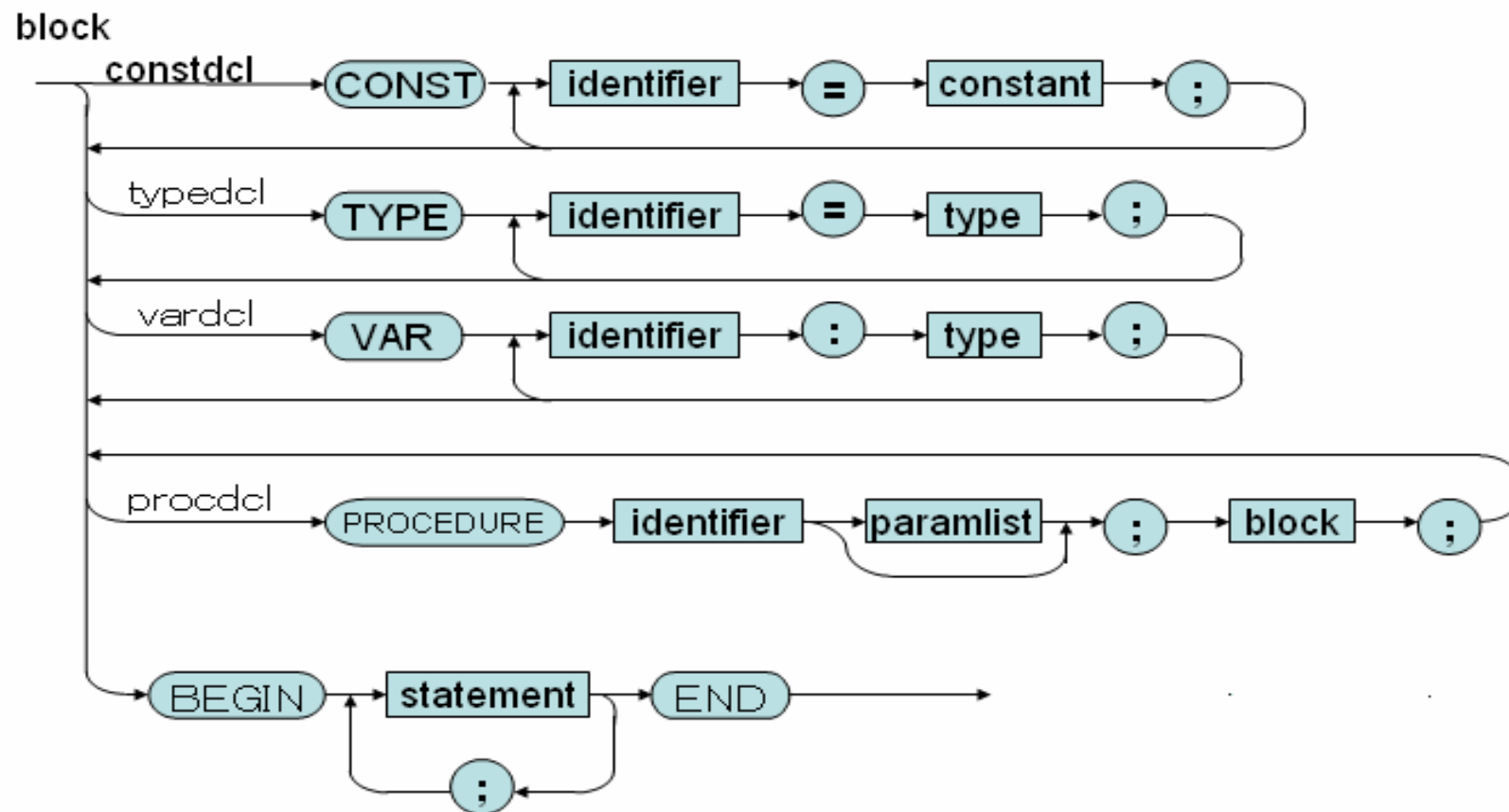


# Syntax Diagrams of KPL (program)

program

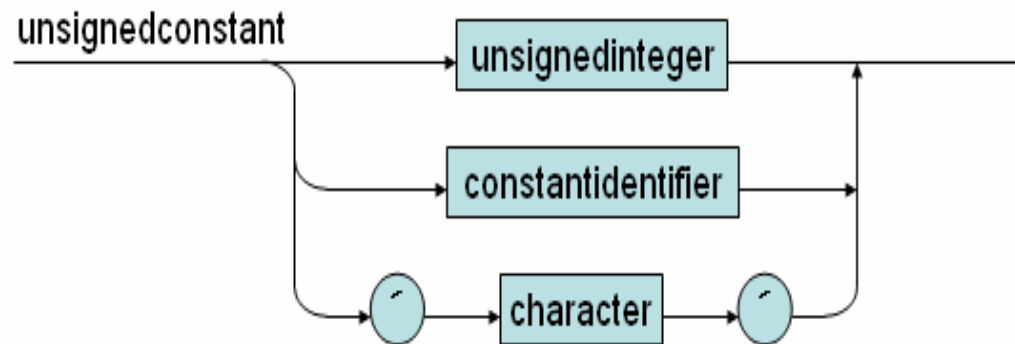
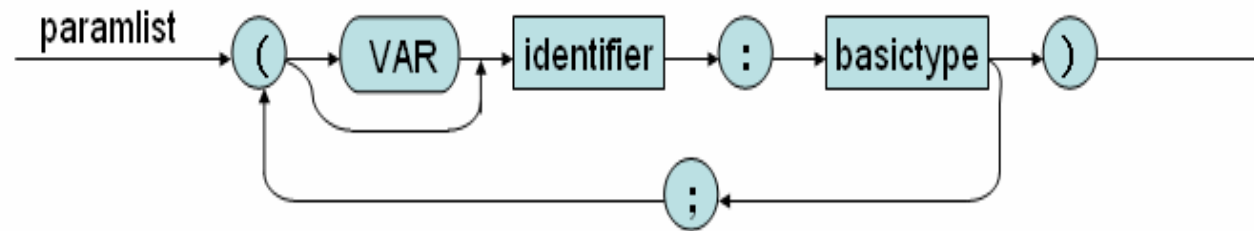


# Syntax Diagrams of KPL(block)

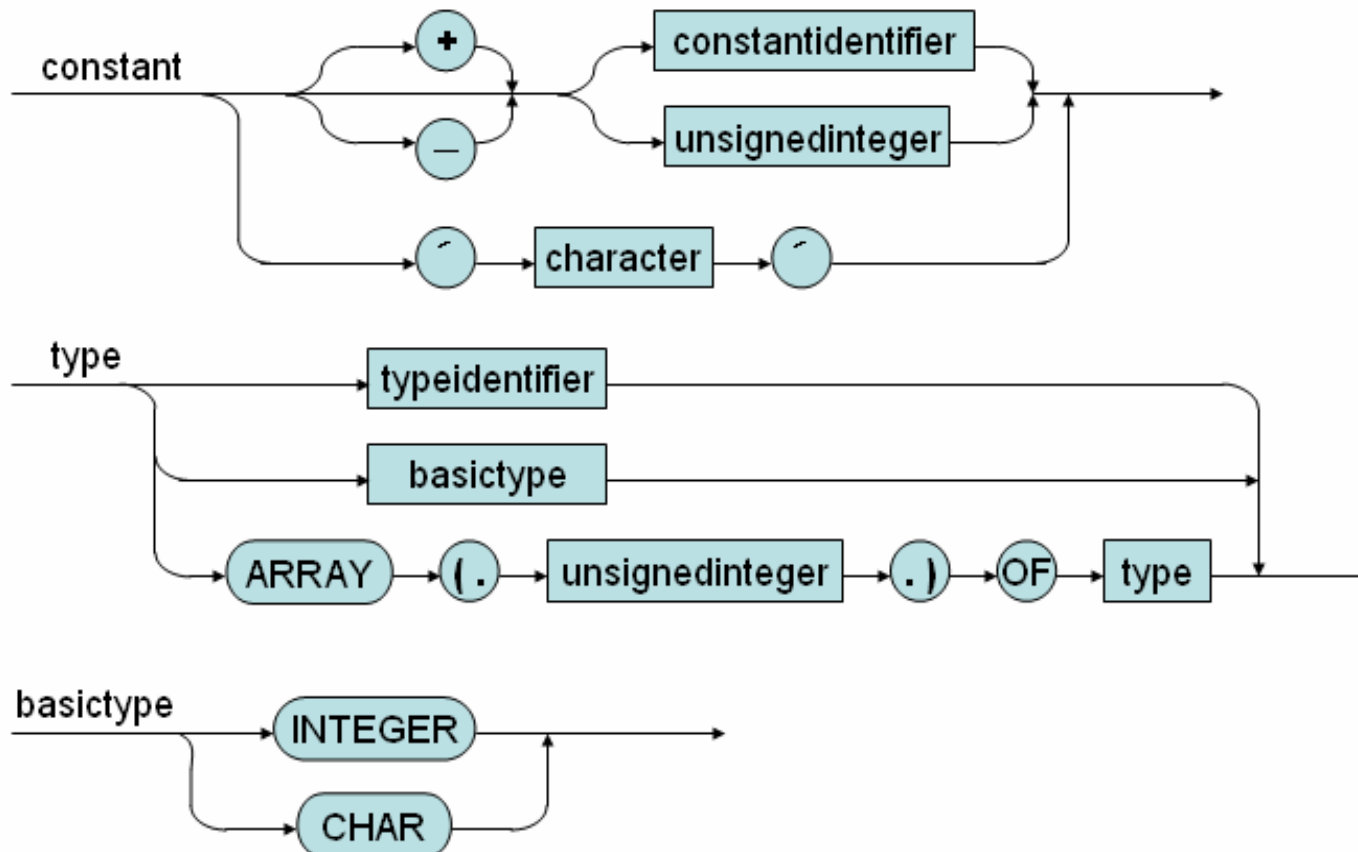


# Syntax Diagrams of KPL

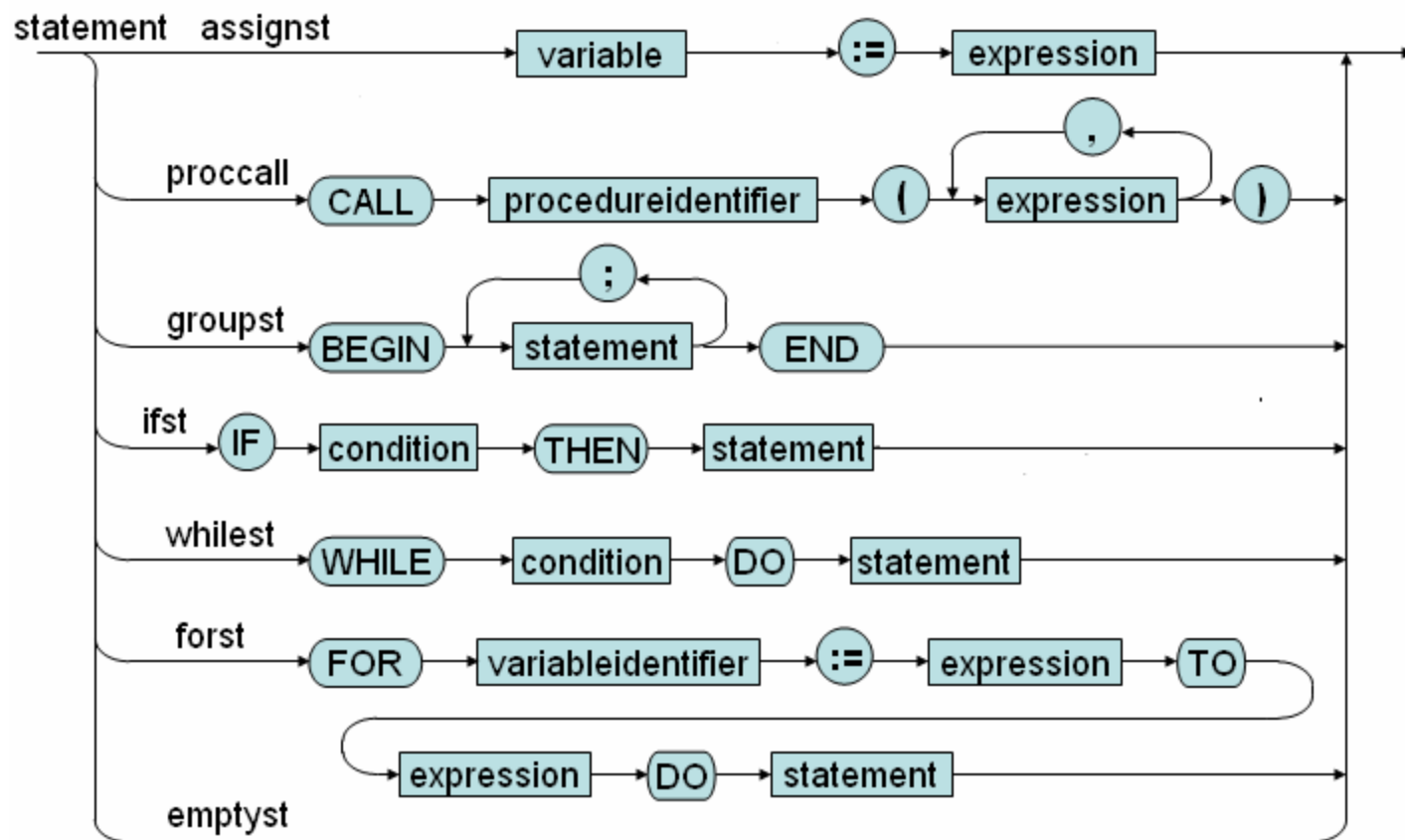
## (list of parameters, unsigned constant)



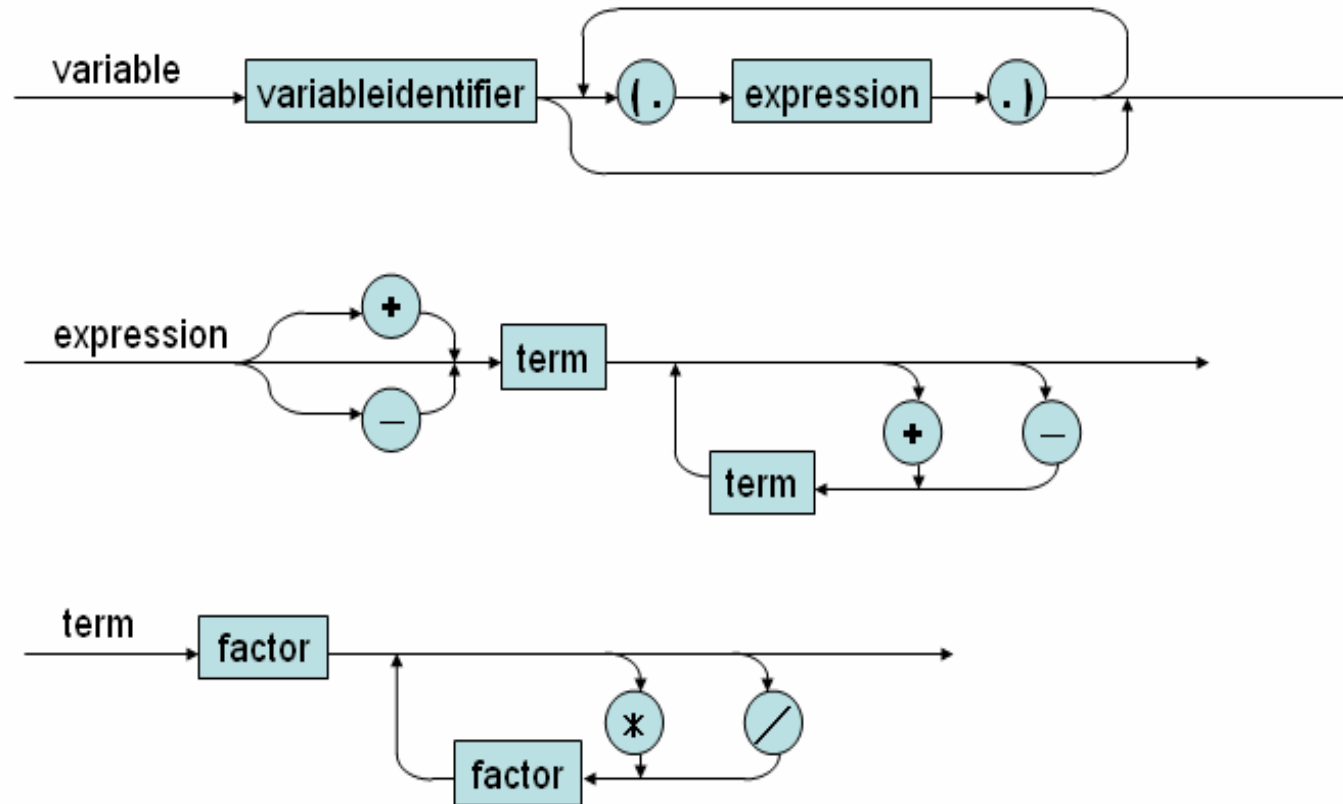
# Syntax Diagrams of KPL (declarations)



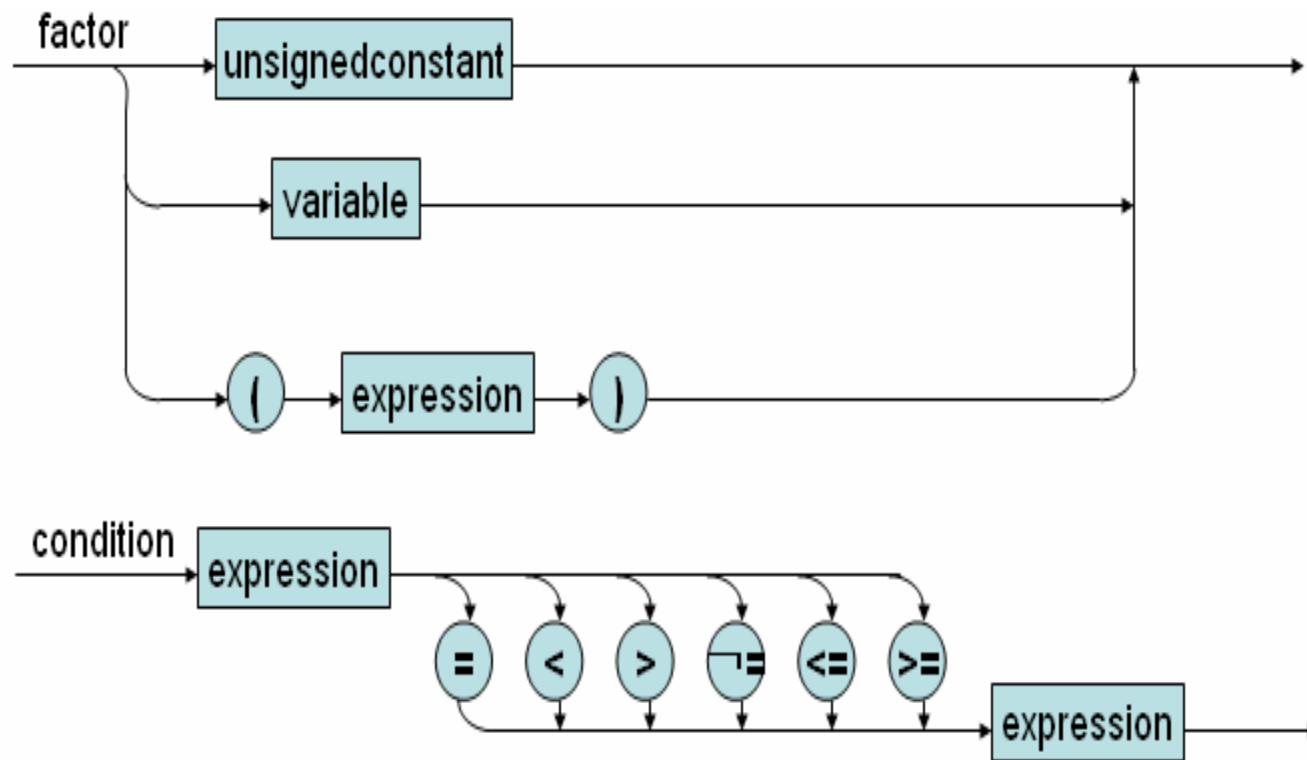
# Syntax Diagrams of KPL (statement)



# Syntax Diagrams of KPL (variable, expression, term)



# Syntax Diagrams of KPL (factor, condition)



# Syntax Diagrams of KPL (identifier, unsigned integer)

