Cell: (608) 381-1145 | Email: vkottler@wisc.edu | Website: vaughnsplayground.me | GitHub: www.github.com/vkottler

user@desktop:~\$■ Vaughn Kottler づけりーペート

Embedded Systems Engineering & Mechatronics, Full Stack Web Development & IoT

Education: UW-Madison, May 2019 (Dean's List 5/7 Semesters, Summer 2016) GPA: 3.45

- Majors: Computer Engineering (Degree Program), Computer Science

Work: SpaceX (Software Engineering Intern) Fall 2017, Summer 2018

- Responsive user interfaces (web stack) for next generation ground systems

- LabVIEW automation & continuous integration distributed as a Python package

Extreme Engineering Solutions (Associate Embedded Engineer) Spring - Fall 2017

- Bootloader development for non-Intel architecture systems (U-Boot)

State Farm (Software Development Intern) Summer 2016

- Web app. with Spring Framework + Maven & Angluar.js 1.X, first TDD

UW-Madison College of Engineering (<u>ULC Campus Tutor</u>) Fall 2016 - Present

- Intro. programming, circuits, & digital logic courses

UW Plasma Physics (Student Hourly, Computing) Spring 2015 - Spring 2016

- My introduction to web development, system administration, PHP and MySQL

Skills (CE): Schematic Design & PCB Layout, Processor Driver/Firmware Development, Verilog:

- ARM/MIPS/AVR/PPC development in assembly and C with pre-compilation configurations
- Experience setting up make-based build systems & can acclimate to large codebases
- Altium & Eagle schematic and PCB layout experience, some Spice simulation exp.

Hardware Communication Protocols: U[S]ART, I2C, CAN, SPI, USB, Ethernet, PCIe

- Non-blocking I/O & RTOS, CANopen & custom application layer protocol experience

Hardware-Level Software Debugging: Logic Analyzers, Oscilloscopes, Multimeters

- Proficient with debugging tools, aware of when to use (and how to not break them!)

Math & Signal Processing: Kalman filtering & quarternions (gyro. + accel. work)

Skills (CS): Web Development (Full Stack): Responsiveness, Scalability, CI

- Frameworks: Polymer, Angular [+Material Design], Bootstrap, none / from scratch
- Java EE, JavaScript/Node.js, PHP, SQL DBs, HTML5 & CSS3, Go, Python, C++

DBMS & System Administration: Ubuntu, CentOS/RHEL, [De|Rasp]bian, Windows Server

- Vagrant, Ansible, Docker & Bash script automation, mailing configs
- Apache/NGINX configs (mult. vhosts), DNS with SSL administration
- [My|Postgre]SQL, MongoDB, CouchDB, Redis (as user and admin.)

Programming: Prefer C/C++, Python, Java | Vim @ 100% duty cycle (.vimrc)

- Parallelism, avoiding race conditions, custom HALs and drivers, web APIs
- Multi-platform build systems, make & higher-layer abstraction, GDB-style debugging

<u>Involvement:</u> <u>Badgerloop</u> | Software Development Club: Extremely demanding, long-term projects

- (Former) Electrical Tech Director, Software & Controls Lead | Technology Chair

<u>Awards:</u> Badgerloop - Innovation Award (x2), Design Weekend 3rd Place

UW Madison - Intro to IoT Hackathon - First

HackIllinois - Best Use of Intel's Microcontrollers - Third JP Morgan Chase Code for Good - Best overall commit

HuskieHack - CDK Evolution Award, Beyond the Assembly Line

WildHacks - Watchdogs 2 Device Security Award (MLH Sponsored)

