Minimum Height Trees

Got it! ✓ Let's explain this step by step in very simple terms.

This problem is about finding the Minimum Height Tree Roots of a graph (basically finding the *centers* of the tree).

Problem Setup

We have a tree with n nodes (0 to n-1) and edges.

We want to find which nodes can be the root of a Minimum Height Tree.

For this example:

```
lua

n = 4
edges = [[1,0], [1,2], [1,3]]
```

This means:

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1 \
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2 3
```

So node 1 connects to 0,2,3.

Step 1: Build Adjacency List

We build a list of neighbors for each node:

```
bash

graph[0] = {1} # 0 connects to 1

graph[1] = {0,2,3} # 1 connects to 0,2,3

graph[2] = {1} # 2 connects to 1

graph[3] = {1} # 3 connects to 1
```

So:

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```

```
0 ↔ 1 ↔ 2
∑ 3
```

Step 2: Find Initial Leaves

A leaf is a node with only 1 connection.

Here:

- Node 0 has only 1 neighbor → it's a leaf
- Node 2 has only 1 neighbor → it's a leaf
- Node 3 has only 1 neighbor → it's a leaf
- Node 1 has 3 neighbors → NOT a leaf

So initial leaves = [0, 2, 3]

Step 3: Remove Leaves Layer by Layer

Think of it like peeling an onion → remove outer leaves layer by layer until only the center remains.

- Remove leaf 0 → Node 1 loses a neighbor
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Now Node 1 has no neighbors left \rightarrow it's the center of the tree.

Final Result

Only node 1 remains after peeling → so the Minimum Height Tree root is [1].

Why does this work?

- A Minimum Height Tree root must be at the center of the tree.
- If you peel off all leaves layer by layer, you'll always end up with 1 or 2 center nodes.

In this example, after peeling the outer layer, only 1 remains \rightarrow that's the center.

Would you like me to:

- ✓ Show another example with 2 final centers?
- ✓ Or visualize it step by step with a layer peeling diagram?