```
find_SG(\langle P, T, F, M_0, N, s_0, \lambda_T \rangle)
 M = M_0; s = s_0; S = \{M\}; \lambda_S(M) = s;
 T_e = \{t \in T | M \subseteq \bullet t\}; \text{ done } = \text{false};
while (¬ done)
    t = select(T_e);
    if (T_e - \{t\} \neq \emptyset) then push(M, s, T_e - \{t\});
    if ((M - \bullet t) \cap t \bullet \neq \emptyset) then return("Not safe.");
    M' = (M - \bullet t) \cup t \bullet ; s' = s;
    if (\lambda_T(t) = u+) then s'(u) = 1;
    else if (\lambda_T(t) = u - ) then s'(u) = 0;
    if (M' \notin S) then
       S = S \cup \{M'\}; \quad \lambda_S(M') = s' \quad \delta = \delta \cup \{(M, t, M')\};
       M = M'; s = s'; T_e = \{t \in T | M \subseteq \bullet t\};
    else
       if (\lambda_S(M') \neq s') then return("Inconsistent.");
       if (stack is not empty) then (M, s, T_e) = pop();
       else done = true;
 return (\langle S, \delta, \lambda_S \rangle);
```