The Boolean Satisfiability (SAT) Problem, SAT Solver Technology, and Equivalence Verification

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Lectures: Aug 21, 2017 onwards

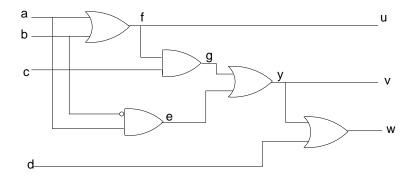


What is Boolean Satisfiability (SAT)?

- Given a Boolean formula $f(x_1, ..., x_n)$, find an assignment to $x_1, ..., x_n$ s.t. f = 1
- Otherwise, prove that such an assignment does not exist: problem is infeasible!
- There may be many SAT assignments: find an assignment, or enumerate all assignments (ALL-SAT)
- The formula f is given in conjunctive normal form (CNF), SAT solvers operate CNF representation of f
- Any decidable decision problem can be formulated and solved as SAT
- SAT is fundamental, has wide applications in many areas: hardware & software verification, graph theory, combinatorial optimization, artificial intelligence, VLSI design automation, cryptography/cryptanalysis, planning, scheduling, many more....

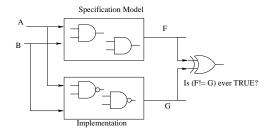
SAT in Hardware Verification

- Simulation vector generation: Given the circuit below, find an assignment to primary inputs s.t. u=1, v=1, w=0, or prove that one does not exits
- Translate the circuit into CNF, and solve SAT



SAT in Equivalence checking

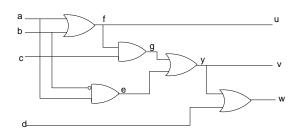
- Prove infeasibility of the miter!
 - Find an assignment to the inputs s.t. $(F \neq G) = 1$ (bug)
 - If no assignment (infeasible), circuits are equivalent
- Model checking: find an assignment s.t. a property is satisfied/falsified



SAT formulation

- A Boolean formula $f(x_1,...,x_n)$ over propositional variables $x_1,...,x_n \in \{0,1\}$, using propositional connectives \neg, \lor, \land , parenthesis, and implications \Longrightarrow , \Longleftrightarrow
 - Example: $f = ((\neg x_1 \land x_2) \lor x_3) \land (\neg x_2 \lor x_3)$
- A CNF formula representation of f is:
 - a conjunction of clauses
 - each clause is a disjunction of literals
 - each literal is a variable or its negation (complement)
- Example: $f = (\neg x_1 \lor x_2)(\neg x_2 \lor x_3 \lor \neg x_4)(x_1 \lor x_2 \lor x_3 \lor \neg x_4)$
- Alternate notation $f = (x_1' + x_2)(x_2' + x_3 + x_4')(x_1 + x_2 + x_3 + x_4')$
- Any Boolean formula (circuit) can be encoded into CNF

Encode a Circuit to CNF



$$\begin{array}{lll} f & = & a \lor b \\ f & \iff & a \lor b \text{ (equality is a double-implication)} \\ \textit{CNF}: & & & & & & & & & \\ (f & \implies (a \lor b)) \land & & & & & & \\ (\neg f \lor (a \lor b)) \land & & & & & & \\ (\neg f \lor (a \lor b)) \land & & & & & & \\ (\neg f \lor (a \lor b)) \land & & & & & & \\ (\neg f \lor (a \lor b)) \land & & & & & \\ (\neg f \lor (a \lor b)) \land & & & & & \\ \end{array}$$

Encode Circuit to CNF

Circuit to CNF: Implication to Clauses

In general, if f = OP(a, b), the CNF representation is:

- $f \iff OP(a,b)$, further simplified as:
- $\bullet \ (f \implies OP(a,b)) \land (OP(a,b) \implies f)$
- Translate implication to Boolean formula: $a \implies b$ means (a' + b) is TAUTOLOGY.
- For $f = a \wedge b$, CNF: $(\neg f + a)(\neg f + b)(\neg a + \neg b + f)$
- For $f = a \oplus b$, CNF: $(\neg f + a + b)(f + \neg a + b)(f + a + \neg b)(\neg f + \neg a + \neg b)$
- For the previous circuit, we need to further constrain u=1, v=1, w=0 to solve the simulation vector generation problem. Encode constraints u=1, v=1, w=0 into CNF as (u)(v)(w')
- Conjunct ALL clauses (constraints) and invoke a SAT solver to find a solution

SAT Solving Complexity

- In general, SAT is NP-complete. No polynomial-time algorithm exists to solve SAT (in theory).
- The restricted 2-SAT problem, where every clause contains only 2 literals, can be solved in polynomial time.
- Circuit-to-CNF: Recall, 2-input AND/OR gates need a 3-literal clause for modeling the constraint.
 - Circuit-SAT is therefore also NP-complete.
- However, modern SAT solvers are a success story in Computer Science and Engineering. Efficient heuristics and implementation tricks make SAT solvers very efficient.
- EDA gave a big impetus to SAT solving
- Many large problems can be solved very quickly by SAT solvers.
- So, how is a CNF SAT formula solved?



SAT Solving Basics

- An assignment can make a clause satisfied or unsatisfied
- Since $f = C_1 \wedge C_2 \wedge \cdots \wedge C_n$, try to SATISFY each clause C_i
- The first approach by Davis & Putnam [DP 1960]: based on unit clause, pure literal and resolution rules
- Later Davis, Logemann, Loveland [DLL 1962] proposed an alternative backtrack-based search algorithm
- These algorithms are now known as DPLL algorithms
- Modern solvers are highly sophisticated: conclict-driven clause learning (CDCL) and search-space pruning, among many efficient heuristics

Basic Processing for SAT solving

Satisfy a clause

A clause is satisfied if any literal is assigned to 1. E.g. for $x_2=0$, clause $(x_1\vee \neg x_2\vee \neg x_3)=1$.

Satisfy a clause

A clause is unsatisfied if all literals are assigned to 0. E.g. the assignment of $x_1 = 0, x_2 = x_3 = 1$, makes clause $(x_1 \lor \neg x_2 \lor \neg x_3)$ unsatisfied.

Unit clause

A clause containing a single unassigned literal, and all other literals assigned to 0. E.g., the assignment $x_1=0, x_3=1$, makes $(x_1\vee \neg x_2\vee \neg x_3)=(0\vee \neg x_2\vee 0)$ a unit clause. Unit clause forces a necessary assignment $(x_2=0)$ for the formula to be TRUE.

• Formula f is satisfied, if all clauses are satisfied; f is unsatisfied, if at least one clause is unsatisfied.

Pure Literals

- A literal is pure if it appears only as a positive literal, or only as a negative literal.
 - $\bullet \ f = (\neg x_1 \lor x_2) \land (x_3 \lor \neg x_2) \land (x_4 \lor \neg x_5) \land (x_5 \lor \neg x_4)$
 - x_1, x_3 are pure literals.
- Clauses containing pure literals can be easily satisfied.
 - Assign pure literals to the values that satisfy the clauses
 - Pure literals do not cause inconsistent value assignments (or conflicts) to variables.
- Iteratively apply unit clause propagation and pure literal simplification on the CNF formula

Resolution

- Resolution Rule: Given clauses $(x \lor \alpha)$ and $(\neg x \lor \beta)$, infer $(\alpha \lor \beta)$
 - $RES(x \lor \alpha, \neg x \lor \beta) = (\alpha \lor \beta)$
- The DP algorithm was resolution-based

Given CNF formula f, deduce if it is SAT or UNSAT

• Complete algorithm: Iterate the following steps

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Terminate when empty clause (UNSAT) or empty formula (SAT)

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3) \wedge (x_3 \vee x_4) \wedge (x_3 \vee \neg x_4)$$

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3) \wedge (x_3 \vee x_4) \wedge (x_3 \vee \neg x_4)$$
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$$(x_{1} \vee \neg x_{2} \vee \neg x_{3}) \wedge (\neg x_{1} \vee \neg x_{2} \vee \neg x_{3}) \wedge (x_{2} \vee x_{3}) \wedge (x_{3} \vee x_{4}) \wedge (x_{3} \vee \neg x_{4})$$

$$(\neg x_{2} \vee \neg x_{3}) \wedge (x_{2} \vee x_{3}) \wedge (x_{3} \vee x_{4}) \wedge (x_{3} \vee \neg x_{4})$$

$$(\neg x_{3} \vee x_{3}) \wedge (x_{3} \vee x_{4}) \wedge (x_{3} \vee \neg x_{4})$$

$$(x_{3})$$

$$(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3) \wedge (x_3 \vee x_4) \wedge (x_3 \vee \neg x_4)$$

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$$(\neg x_3 \vee x_3) \wedge (x_3 \vee x_4) \wedge (x_3 \vee \neg x_4)$$

$$(x_3)$$

Satisfiable!

Backtrack Binary Search for SAT

- The [DP 1960] approach using resolution was inefficient
- Then the [DLL 1962] was introduced:
 - Select a variable x, assign either x = 0 or x = 1 [decision assignment]
 - Simplify formula with unit propagation, pure literal rules [deduce]
 - If conflict, then backtrack [diagnose]
 - If cannot backtrack further, return UNSAT
 - If formula satisfied, return SAT
 - Otherwise, proceed with another decision

$$f = (a+b'+d)(a+b'+e)(b'+d'+e')(a+b+c+d)(a+b+c+d')(a+b+c'+e')$$

$$f = (a + b' + d)(a + b' + e)(b' + d' + e')(a + b + c + d)(a + b + c + d')(a + b + c' + e)(a + b + c' + e')$$

$$a = 0$$



$$f = (a + b' + d)(a + b' + e)(b' + d' + e')(a + b + c + d)(a + b + c + d')(a + b + c' + e)(a + b + c' + e')$$

a = 0, b = 1, conflict, backtrack, change last decision!



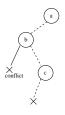
$$f = (a + b' + d)(a + b' + e)(b' + d' + e')(a + b + c + d)(a + b + c + d')(a + b + c' + e)(a + b + c' + e')$$

$$a = 0, b = 0$$



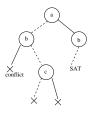
$$f = (a + b' + d)(a + b' + e)(b' + d' + e')(a + b + c + d)(a + b + c + d')(a + b + c' + e)(a + b + c' + e')$$

$$a = 0$$
, $b = 0$, $c = 0$, conflict, backtrack!



$$f = (a + b' + d)(a + b' + e)(b' + d' + e')(a + b + c + d)(a + b + c + d')(a + b + c' + e)(a + b + c' + e')$$

$$a = 1, b = 0$$



Non-chronological Backtracking via CDCL

- Previous example shows a chronological backtrack based binary search
- Modern SAT solvers analyze decisions and conflicts to dynamically learn clauses
 - Conflict Driven Clause Learning (CDCL)
 - Solver learns more clauses, and appends them to the original CNF
 - More constraints help to prune the search
 - Results in a non-chronological backtrack-based search
 - The approach is still complete: Will find SAT, or will prove UNSAT
- There are also "incomplete" solvers, that rely on local search
 - Heuristics to guide the search, but search not exhaustive
 - May find a SAT solution if one exists, but cannot prove UNSAT
- There are also SAT pre-processors
 - Input CNF \mathcal{F}_1 , output CNF \mathcal{F}_2 , size $(\mathcal{F}_1) > \text{size}(\mathcal{F}_2)$

Conflict-Driven Clause Learning (CDCL) solvers

- Modern CDCL-solvers: based on DPLL, but do quite a bit more
 - Learn new constraints while encountering conflicts
 - Enable non-chronological backtracking, thus pruning search-space
 - Branching heuristics: which variable to branch on $(x_i = 0? \text{ or } x_i = 1?)$
 - Heuristics for search re-starts
 - Efficient management of clause-database: minimize learnt clauses, discard unused learnt clauses
- Concept of CDCL from [GRASP, Joao Marques-Silva and Karem Sakallah]
- Read GRASP report on class website

CDCL & Non-Chronological Backtracking [From GRASP]

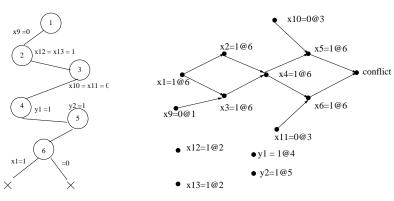
$$(x'_1 + x_2)(x'_1 + x_3 + x_9)(x'_2 + x'_3 + x_4)(x'_4 + x_5 + x_{10})(x'_4 + x_6 + x_{11})$$

$$(x'_5 + x'_6)(x_1 + x_7 + x'_{12})(x_1 + x_8)(x'_7 + x'_8 + x'_{13})(y_1 + z_1)(y_2 + z_2)$$

CDCL & Non-Chronological Backtracking [From GRASP]

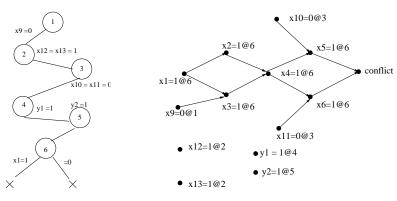
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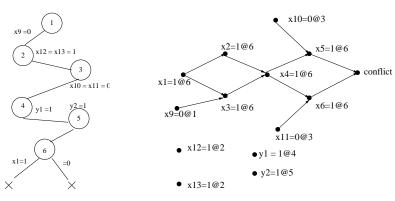
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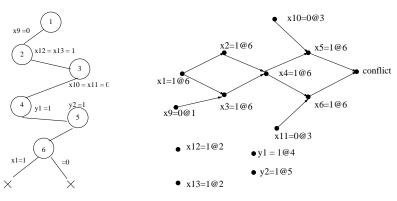


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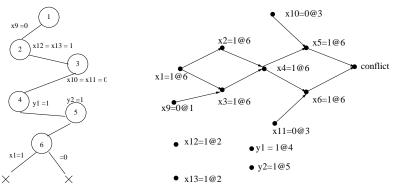


$$(x'_1 + x_2)(x'_1 + x_3 + x_9)(x'_2 + x'_3 + x_4)(x'_4 + x_5 + x_{10})(x'_4 + x_6 + x_{11}) (x'_5 + x'_6)(x_1 + x_7 + x'_{12})(x_1 + x_8)(x'_7 + x'_8 + x'_{13})(y_1 + z_1)(y_2 + z_2)$$



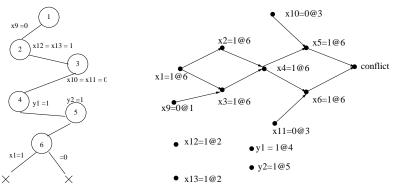
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$$(x'_5 + x'_6)(x_1 + x_7 + x'_{12})(x_1 + x_8)(x'_7 + x'_8 + x'_{13})(y_1 + z_1)(y_2 + z_2)$$
Conflict: $(x'_9 \land x_{12} \land x_{13} \land x'_{10} \land x'_{11} \land y_1 \land y_2 \land x_1) \implies \text{FALSE}$



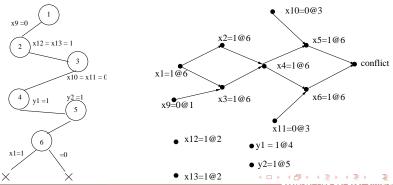
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$$(x'_5 + x'_6)(x_1 + x_7 + x'_{12})(x_1 + x_8)(x'_7 + x'_8 + x'_{13})(y_1 + z_1)(y_2 + z_2)$$
Is the learnt Clause = $(x_9 \lor x'_{12} \lor x'_{13} \lor x_{10} \lor x_{11} \lor y'_1 \lor y'_2 \lor x'_1)$?



CDCL: Analyze the cause of conflict

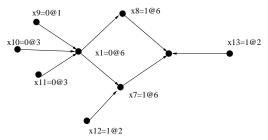
- From the conflict-node in the implication graph, traverse back to antecedents (or root nodes x_1, x_9, x_{10}, x_{11})
- Note than x_{12}, x_{13}, y_1, y_2 are unreachable
- Conflict clause can be simplified:
 - From $(x_9 \lor x'_{12} \lor x'_{13} \lor x_{10} \lor x_{11} \lor y'_1 \lor y'_2 \lor x'_1)$
 - To $(x_9 \lor x_{10} \lor x_{11} \lor x_1')$



- Add learnt clause to original CNF
- ullet Chronological backtrack: revert last assignment from $x_1=1$ to $x_1=0$

$$(x'_1 + x_2)(x'_1 + x_3 + x_9)(x'_2 + x'_3 + x_4)(x'_4 + x_5 + x_{10})(x'_4 + x_6 + x_{11})$$
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Assignment on Learnt Clause: $(x_9 \lor x_{10} \lor x_{11} \lor x_1')$

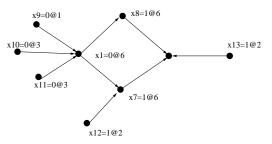


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Assignment on Learnt Clause: $(x_9 \lor x_{10} \lor x_{11} \lor x_1')$



 $x_1 = 0$ also leads to a conflict. Learn new clause?

$$(x'_1 + x_2)(x'_1 + x_3 + x_9)(x'_2 + x'_3 + x_4)(x'_4 + x_5 + x_{10})(x'_4 + x_6 + x_{11})$$

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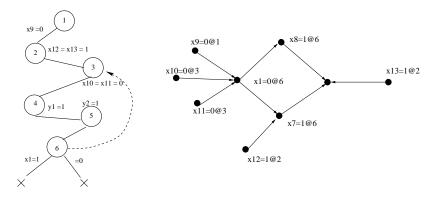
First learnt/conflict clause CC_1 : $(x_0 \lor x_{10} \lor x_{11} \lor x_1')$

- New conflict clause also derived from implication graph
- CC_2 : $(x_9 \lor x'_{12} \lor x'_{13} \lor x_{10} \lor x_{11})$
- Decision on x_1, y_1, y_2 does not affect the CNF SAT!
- Non-Chronological backtrack:
 - To the MAX decision-level in the conflict clause!
 - Backtrack to Decision-Level 3, undo x_{10} or x_{11}



CDCL search space pruning

$$CC_2$$
: $(x_9 \lor x'_{12} \lor x'_{13} \lor x_{10} \lor x_{11})$



- Recent techniques can identify more conflict clauses
- Identify unique implication points (UIPs)
- Decision heuristics: Branch on high-activity literals [GRASP]
 - Activity: A score for every literal
 - The number of occurrences of a literal in the formula
- As conflict clauses are added, activity changes
- ullet After n conflicts, multiply activity by f < 1, or rescore
 - VSIDS heuristic: Variable State Independent Decaying Sum [CHAFF]

A List of CDCL SAT solvers

- GRASP, circa 1996, from Silva and Sakallah
- zCHAFF 2001, from Princeton, Prof. Sharad Malik
- BerkMin 2002
- MiniSAT, 2004 (?) from Cadence Berkeley Labs
- PicoSAT and Lingeling, from Prof. Armin Biere, Univ. Linz
- Please visit www.satisfiability.org

Extract UNSAT Cores from UNSAT CNF

- CNF: $\mathcal{F} = (a' + b')(a' + b)(a + b')(a + b)(x + y)(y + z)$
 - Note that \mathcal{F} is UNSAT
 - ullet Identify a minimum number of clauses that make ${\cal F}$ UNSAT
 - This subset of clauses is the UNSAT Core, or MIN-UNSAT
 - Helps to identify the causes for UNSAT
- (a' + b')(a' + b)(a + b')(a + b) is the UNSAT core in \mathcal{F}
- UNSAT core may not be unique
- UNSAT cores have many applications in verification
- Study of UNSAT cores and applications: Good class project option!

CDCL Solvers: Panacea?

- Where does SAT fail?
- For hard UNSAT instances, such as equivalence verification

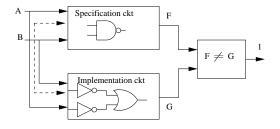


Figure: Miter the circuits F, G

- Prove UNSAT, or find a counter-example
- Limitations: No internal structural equivalences
- EDA-techniques: Circuit-SAT, AIG-reductions, constraint-learning

What Next?

How to improve SAT for Circuit Equivalence Verification?

AND-INVERT-GRAPH (AIG) based Reductions!