

Victoria Kubyshko

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<https://vkubyshko.github.io/CV-Website/>

EDUCATION

Carnegie Mellon University, Pittsburgh, PA

Aug 2016–May 2020

Bachelor of Science – Double Major in Mathematical Studies and Physics, GPA: 3.8

Relevant Courses: Introduction to Machine Learning, Principles of Imperative Computation, Fundamentals of Programming and Computer Science, Combinatorics, Discrete Math, Linear Algebra

WORK AND RESEARCH EXPERIENCE

Capital One, McLean, VA

Associate Software Engineer

Feb 2021–Present

- Maintained and built new tools to ensure resource-compliance in AWS services

Associate Software Engineer in Training (CODA)

Aug 2020–Feb 2021

- Six-month immersive software-engineering training program
- Developed back-end web applications and APIs in Node.js, using relational and non-relational databases
- Developed dynamic front-end applications using Angular with a focus on improving user experience
- Built back-end web applications in Golang as part of a self-study project

Research Assistant

May 2019–Sept 2019

Dr. Diana Parno, Carnegie Mellon University

- Used ROOT, a scientific software package in C++, to analyze data collected in the KATRIN experiment
- Wrote scripts to quantify how changing the region of interest would affect experimental mass of neutrino

Systems Analyst Intern

May 2018 – Aug 2018

Fidelity Investments, Westlake, TX

- Designed and implemented cost control tools in Python for Fidelity's cloud services, reduced costs by 20%
- Built tool to ensure tag-compliance in AWS within the business unit to reduce costs
- Created Angular web app to automate feedback for teams on their path to the Cloud

Research Assistant

Jan 2018 – Dec 2018

Dr. Matthew Walker, Carnegie Mellon University

- Modeled the proper motion in right ascension and declination of stars from M54 and Sagittarius to quantify the effects of dark matter
- Developed an optimization model in Python for galaxy clusters using the Gaia data release

SPECIAL PROJECTS

CoVM Implementation

April 2019

- Implemented a Co virtual machine that interprets bytecode using a stack implementation in C
- Handles functions, variables, errors and assertions, and memory allocation

“NASA's Space Explorer” Term Project

Dec 2017

- Designed and programmed an interactive Kinect game in Python
- Used object-oriented programming to connect real-time data from Kinect sensors to player's movements

Link: <https://youtu.be/IACRHurZrog>

“Yelp You Out” HackCMU

Sept 2017

- Worked on a small team to create a POC that built off the Yelp API to create a multi-user platform
- Wrote code for optimization of multiple users' preferences using Python

Link: <https://youtu.be/XYJ6WlQjGvA>

SKILLS

Programming Languages: Python, C, C++, HTML, CSS, JavaScript, Java, SQL, Golang

Frameworks: Node.js, Spring Boot, AWS, Postgres, Mongo, Angular, Splunk

Language: Russian, Spanish