

Spring basics

Agenda

Spring Core



Objectives

At the end of this session, you will be able to:

- Understand Core Spring framework
- Understand the steps involved in creating a simple Spring Application

Spring Core





Core Spring

- The Core Spring can be thought of a Framework and a Container for managing Business Objects and their relationship
- With Spring Framework, most of the times we don't need to depend on Spring specific Classes and Interfaces
- This is unlike other Frameworks, where the framework will force the Client Applications to depend on their propriety Implementations
- Business Components in Spring are POJO (Plain Old Java Object) or POJI (Plain Old Java Interface)
- These Business components are configured to the Spring Container for rendering







- Let us understand the various components
- What is needed?
 - Simple Java classes to represent our business needs (POJO)
 - Configuration details to instruct how to manage the business objects
 - And Spring jars for bringing both together
- We would create Maven Projects to take care of the Spring dependencies
 - i.e. Required Spring jars and its compatibilities between them
- Let us take a Simple HelloWorld Application; here our base requirement is to display the content contained by the data field msg



HelloWorld Class

```
package com.wipro.sample;

public class HelloWorld {
    private String msg;

    public String getMsg() {
        return msg;
    }

    public void setMsg(String msg) {
        this.msg = msg;
    }

    public void display() {
        System.out.println("Hello "+msg);
    }
}
```

NOTE: We are just understanding the components: Step by step guide to create the application is given at the end

A Normal Application for wanting to use this HelloWorld class would look like this

```
package com.wipro.sample;

public class GeneralMain {
   public static void main(String[] args) {
        //Related Class initializes the Object
        HelloWorld object = new HelloWorld();
        //Related Class sets the values
        object.setMsg("My World");
        object.display();
   }
}
```

- Here the Related class(GeneralMain) creates and maintains the required objects of HelloWorld class
- Object Graph created for this scenario would also look simple with 2 class
- When the application grows; the no of object references increases with Object Graph complexity
- Spring removes this overhead; It creates and delivers the Objects to the related class
- Delivering of Objects to the related class is called Dependency Injection(DI) or
- IOC Inversion Of Control as Spring takes the control in Object life cycle



- We need to configure the Spring Container to express
 - The spring beans
 - Spring bean's dependencies
 - Services needed by these beans
- Ways to implement the configuration in Spring are
 - XML-Based Configuration
 - Widely used approach. Where <bean> tag is used to define Spring beans
 - Java-Based Configuration
 - Java class is used to define the configuration using Annotations like
 - @Configuration to annotate the class as Configuration class
 - @Bean to annotate the method defining the bean class
 - Annotation-Based Configuration
 - It's a combination of
 - XML Configuration to express auto scanning feature
 - Annotations to express the components like
 - @Component, @Service
 - @Autowired



- For Initial Demos we use XML configuration file
- Let us look at the configuration File for our HelloWorld class
- Named as beans.xml

```
1 <?xml version="1.0" encoding="UTF-8"?>
   <!-- Root element beans which defines the bean objects -->
 3⊝ <beans xmlns="http://www.springframework.org/schema/beans"
     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
     xmlns:context="http://www.springframework.org/schema/context"
     xsi:schemaLocation="http://www.springframework.org/schema/beans
     http://www.springframework.org/schema/beans/spring-beans.xsd
     http://www.springframework.org/schema/context
     http://www.springframework.org/schema/context/spring-context.xsd">
10
   <!-- Bean tag is used to create bean objects -->
      <bean id="msgBean" class="com.wipro.sample.HelloWorld">
12⊖
   <!-- Value for msg String Object is injected here -->
           cproperty name="msg" value="The World is Bright">
14
15
      </bean>
   </beans>
```



- Last step is to create the client class to use the Spring framework functionality
- There are 2 ways
 - BeanFactory
 - Provides Advanced Configuration for managing any type of Bean, with any type of storage facility

```
Resource resource = new FileSystemResource("src/main/resources/beans.xml");
BeanFactory beanFactory = new XmlBeanFactory(resource);
HelloWorld helloWorld = beanFactory.getBean(HelloWorld.class);
helloWorld.display();
```

- ApplicationContext
 - Is built over BeanFactory with added functionalities like
 - Easy integration with Spring AOP
 - Event Propogation
 - Enterprise centric functionalities and more

ApplicationContext context = new ClassPathXmlApplicationContext("beans.xml"); HelloWorld helloWorld = context.getBean(HelloWorld.class); helloWorld.display();



For the Step by Step Guide of creating First Spring Application Refer: First Spring Projects.pdf



BeanFactory - A better understanding

- BeanFactory is a container that manages all the beans
 - Configuration
 - And life cycle [Initialization, rendering, destruction]
- BeanFactory Interface has multiple implementation classes
 - Commonly used class for instantiation of BeanFactory interface is XMLBeanFactory
 - XMLBeanFactory is deprecated with Spring 3.1
 - Alternatively we can use

```
BeanDefinitionRegistry beanDefinitionRegistry = new DefaultListableBeanFactory();

XmlBeanDefinitionReader reader = new XmlBeanDefinitionReader(beanDefinitionRegistry);

reader.loadBeanDefinitions(new ClassPathResource("SPRING_CONFIGURATION_FILE"));
```



Configuration File – A better understanding

- Bean Life Cycle
- The Bean objects defined in the Xml Configuration File undergoes a Standard Lifecycle Mechanism
- We can enhance or modify the lifecycle of bean objects by using interfaces like InitializingBean and DisposableBean
- The InitializingBean interface has a single method called afterPropertiesSet() which will be called immediately after all the property values that have been defined in the Xml Configuration file is set
- The DisposableBean has a single method called destroy() which will be called during the shut down of the Bean Container



Configuration File - A better understanding

Example code illustrating the usage of 'Life Cycle Interfaces'

```
import org.springframework.beans.factory.*;
public class Employee implements InitializingBean, DisposableBean {
private String name;
private String id;
public void afterPropertiesSet() throws Exception {
      System.out.println("Employee->afterPropertiesSet() method called");
public void destroy() throws Exception {
      System.out.println("Employee->destroy() method called");
```



Configuration File – A better understanding

- Order of Creation of Beans
- We can control the bean creation order by using the depends-on attribute of the bean tag
- depends-on attribute take the bean identifier names which needs to be defined prior to the current bean
- Example code controlling the order of creation of Beans

```
<bean id = "joseph" class = "spring.complex.Employee" depends-on = "admin">
  </bean>
  <bean id = "admin" class = "spring.complex.Department" depends-on = "oracle">
  </bean>
  <bean id = "oracle" class = "spring.complex.Organisation">
  </bean>
```





Thank you