**Summary of finding from interview relevant to project**

All the people I interviewed think the museum is too old fashion; none of them described their experience at the museum to be fun. Most of them wanted some sort of audio version of the information of the exhibitions; they reflected on how they seldom read what is written on the information boards. Those I interviewed also said that there should be more interaction.

The types of improvements on interaction mentioned include

* Real models
* 3D models
* Films
* 3D projections
* Interactive tablet
* Games
* Puzzles
* Use of music and sound