



# Knowledge Leverage from Contours to Bounding Boxes: A Concise Approach to Annotation

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## 1. Summary

- We introduce a concise annotation method to collect training data for class based image segmentation including two steps:
  - **Generate multiple tight segments**, combining the **multiple segment method** with the concept of **bounding box prior**
  - Select the best segment by **semi-supervised regression**
- Contribution:
  - Present a novel algorithm which integrates the **bounding box prior** into the concept of **multiple image segmentation**, and automatically generate **multiple tight segments**
  - Case the segment selection as a **semi-supervised regression** problem
  - Demonstrate that our approach provides **an effective alternative** for manually labeled contours

## 2. Multiple Tight Segment Generation

- Present an algorithm that automatically generates a set of tight segments for the bounding box of an object, and at least one of these tight segments would approach the object segment

### 2.1 Tight Segment Via Bounding Box Prior

- First, given a bound box  $I$ , partition  $I$  into 50 superpixels by means-shift algorithm
- Then, formulate the multiple segment problem as following:

$$\min_{\ell} \sum_{p \in B} U_p \cdot l_p + \lambda \sum_{(p,q) \in E} V_{p,q} \cdot |l_p - l_q|$$

subject to  $l_p \in \{0,1\}, \forall p$

$$\sum_{p \in C} l_p \geq 1, \forall C \in \Gamma \rightarrow \text{the crossing path constraint}$$

- $E$ : the set of pairs of adjacent superpixels
- $U_p$ : the unary potential
- $V_{p,q}$ : the pairwise potential

- Because of the additional constraint, we solve the problem by linear programming, instead of solving it by graph cut

### 2.2 Multiple Tight Segments

- Generate different seeds by grouping superpixels via different locations and scales
- Unary potential: use the seeds to obtain GMM for background and foreground

$$U_p = \sum_{u \in p} \log P(c_u | GMM_b) - \log P(c_u | GMM_f)$$

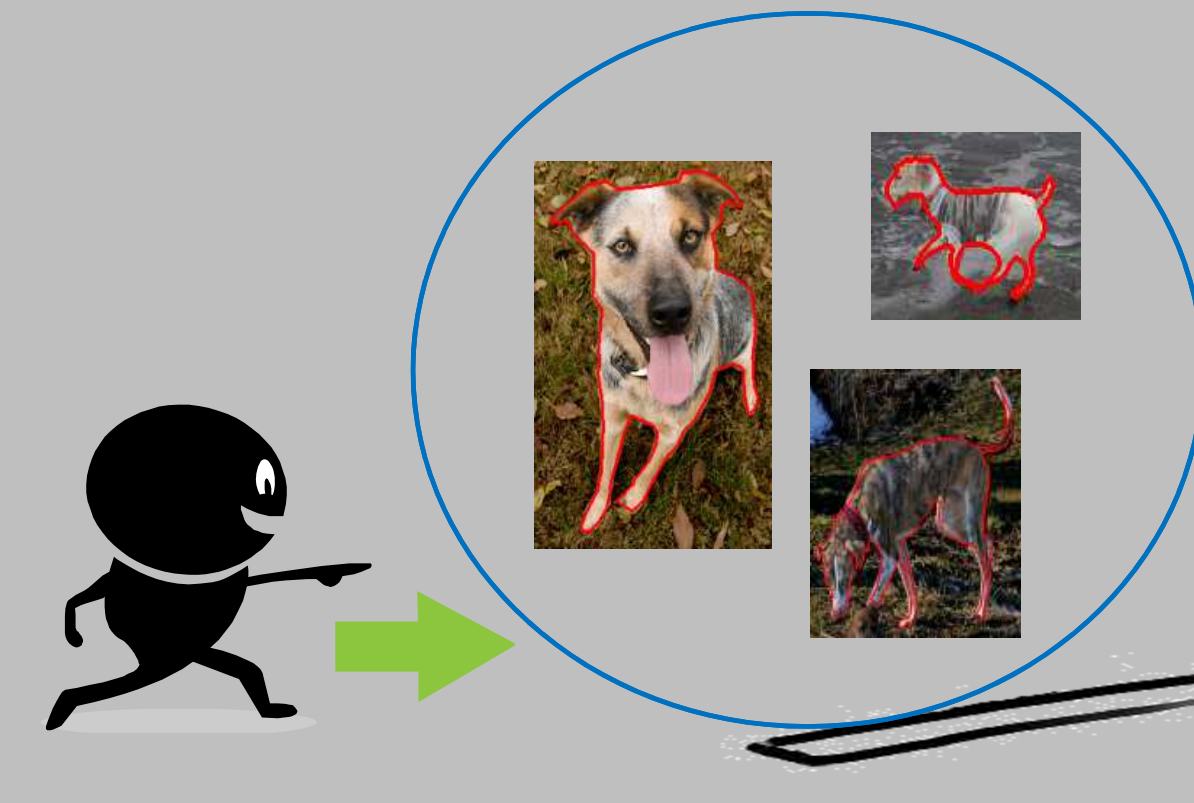
- Pairwise potential:

$$V_{p,q} = \sum_{u \in p, v \in q, (u,v) \in E} \frac{1}{\text{dist}(u,v)} \cdot \exp(-\beta \|c_u - c_v\|^2)$$

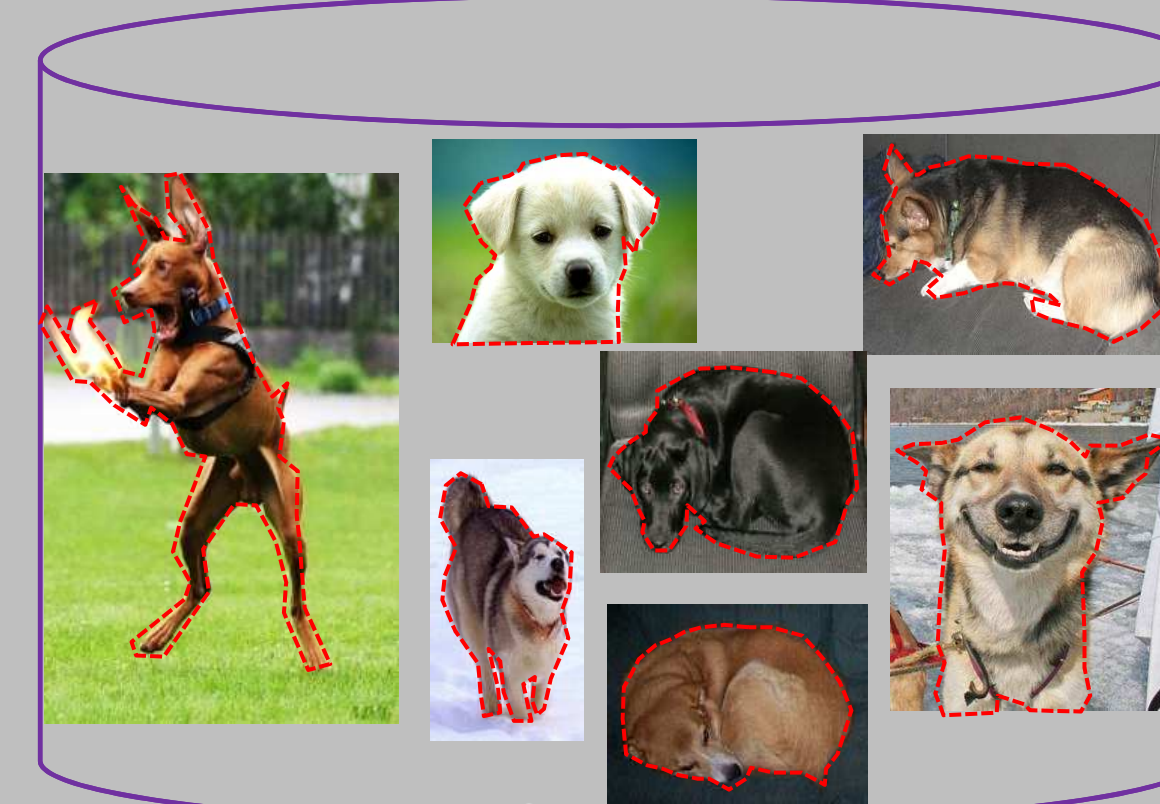
- Use different  $\beta, \lambda$ , seeds to generate multiple tight segments

## Our Goal

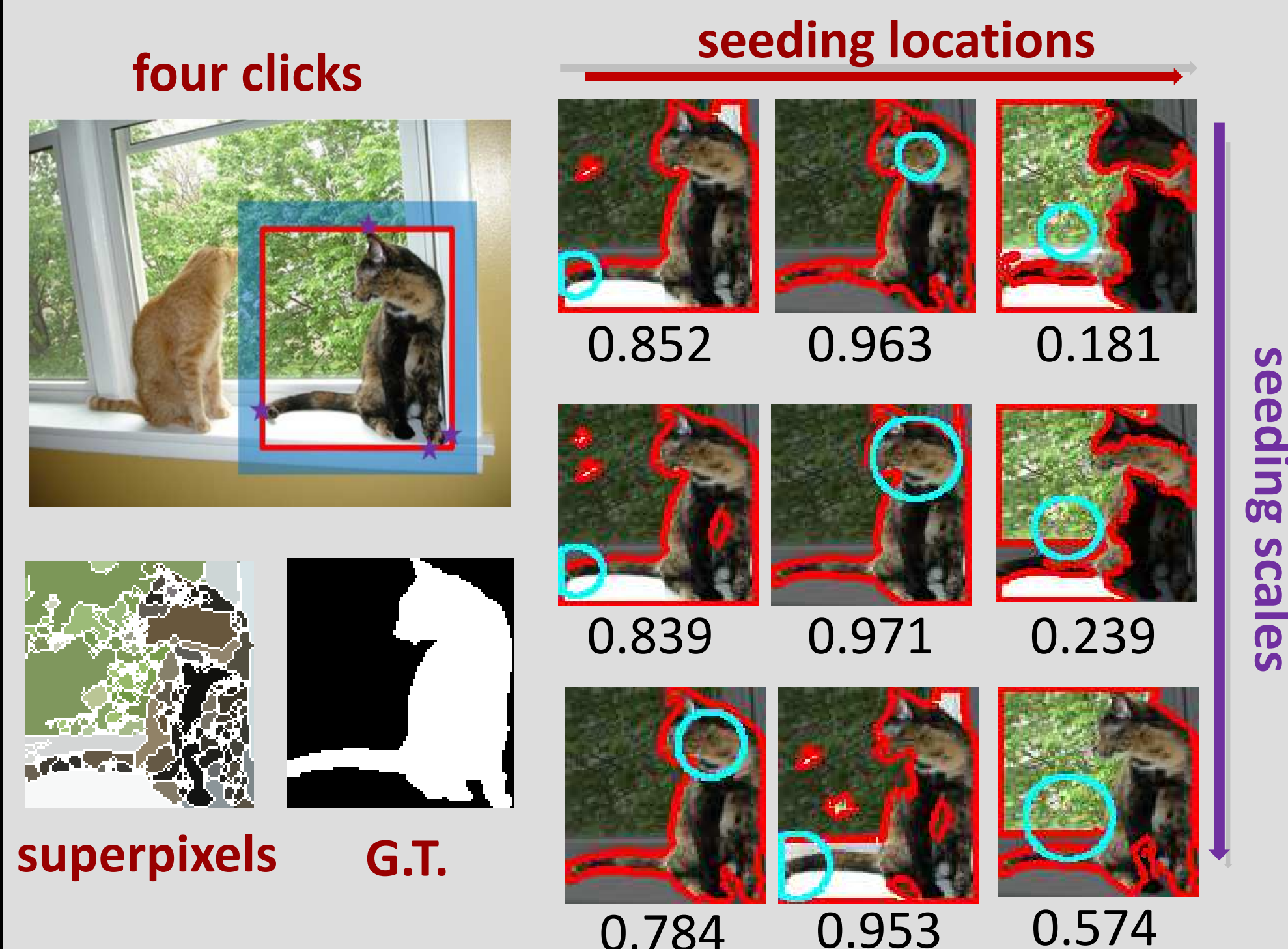
Leverage knowledge from a few contours



Contour inference in bounding boxes

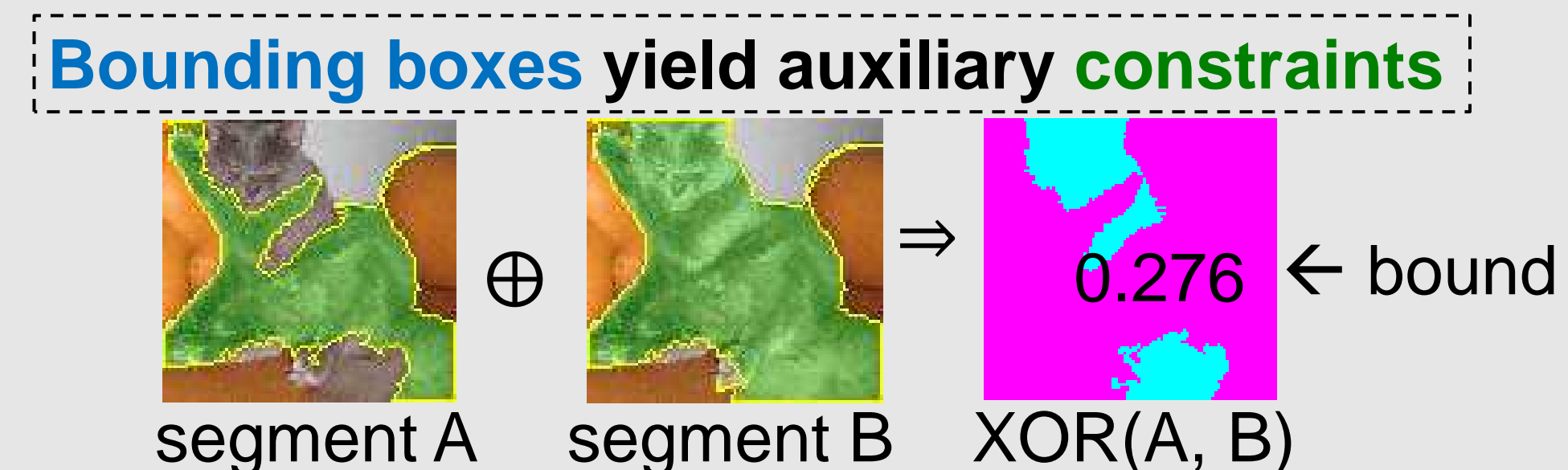


## Multiple Tight Segment Generation



## Segment Selection by Semi-supervised Regression

Contours generate training instances



## 3. Segment Selection

- Given a few contours as well as a set of bounding boxes of an object class, we illustrate how to infer the object segments of these bounding boxes by solving a semi-supervised regression problem

### 3.1 Semi-supervised Regression

- Use the linear regressor to fit the segment selection problem:
 
$$f(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b$$
  - $\mathbf{w}$  and  $b$ : parameters of the learned regressor
  - $\mathbf{x}$ : the segment descriptor
  - Training data: the segments themselves and their accuracy values (calculated by the overlap regions with the ground truth)
  - Semi-supervised constraints: the non-overlap regions between pairs of unlabeled tight segments

- Formulate it as support vector regression with unlabeled constraints, and solve it by efficient tools, e.g., MOSEK

### 3.2 Segment Descriptor

- Percentage of boundary pixels, boundary edge strength, centroid, major and minor axis lengths, convexity and area
- Foreground and background dissimilarity: color, SIFT, texon

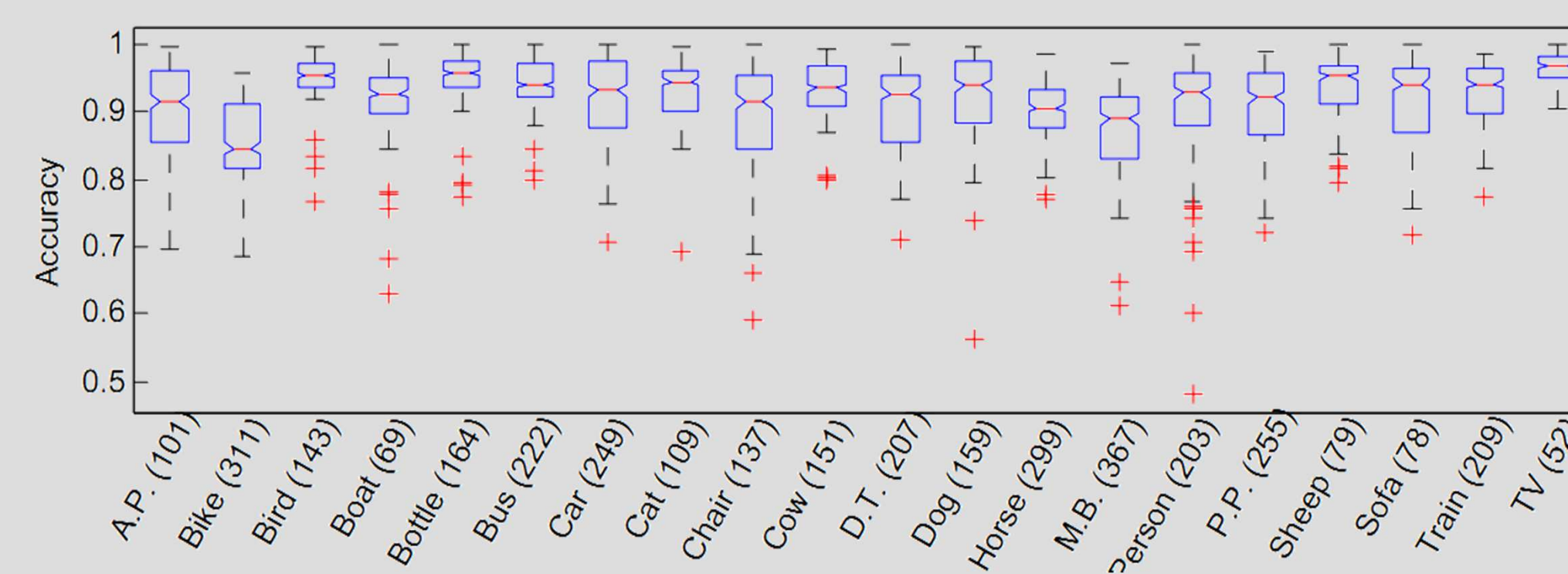
## 4. Experimental Results

### 4.1 Dataset: Pascal VOC 2007

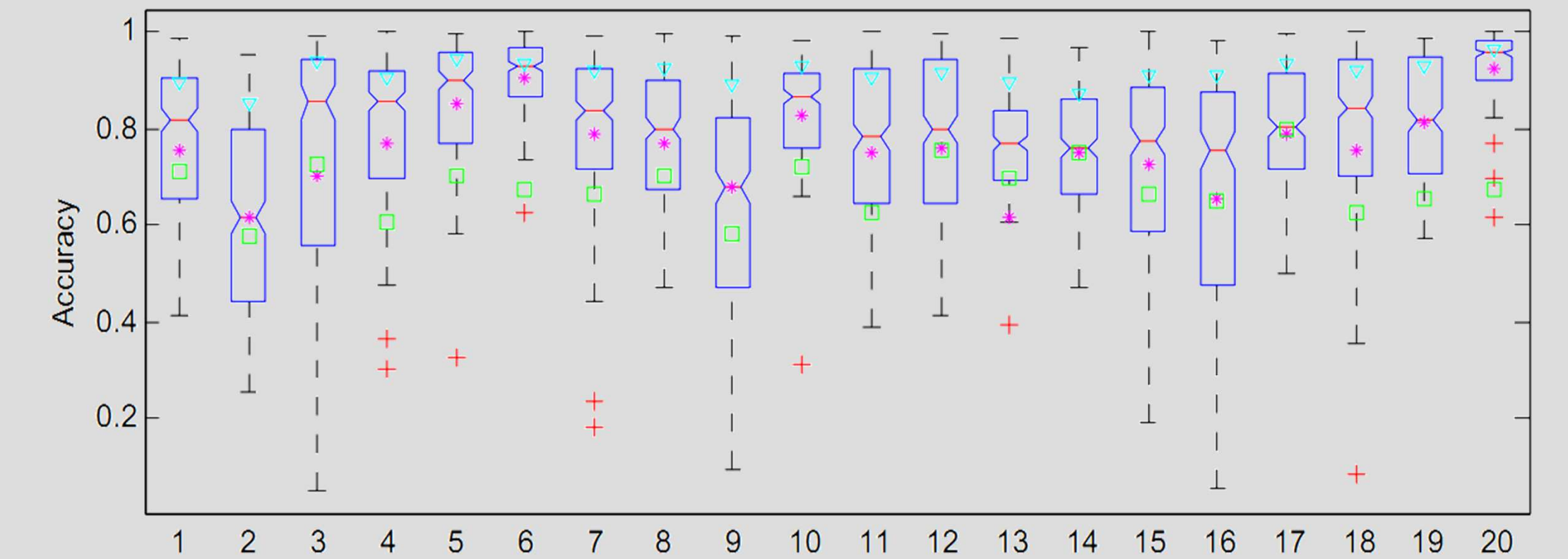
- Contains 21 categories, including 20 object classes with the plus of background
- Each object category contains about 30 to 100 annotated objects, except the class of person, which has more than 300 ones.
- All bounding boxes enclosing the involved objects are resized into the resolution of 80,000 pixels, without changing their aspect ratio

### 4.2 Exp. I: Multiple Tight Segments

- Verify our assumption, "at least one of these tight segments would approach the object segment"



### 4.3 Exp. II: Segment Selection



- Show the accuracy rates of the semi-supervised regressor
  - Best tight segments (cyan triangles), GrabCut (green square), Supervised regressor (magenta \* signs)

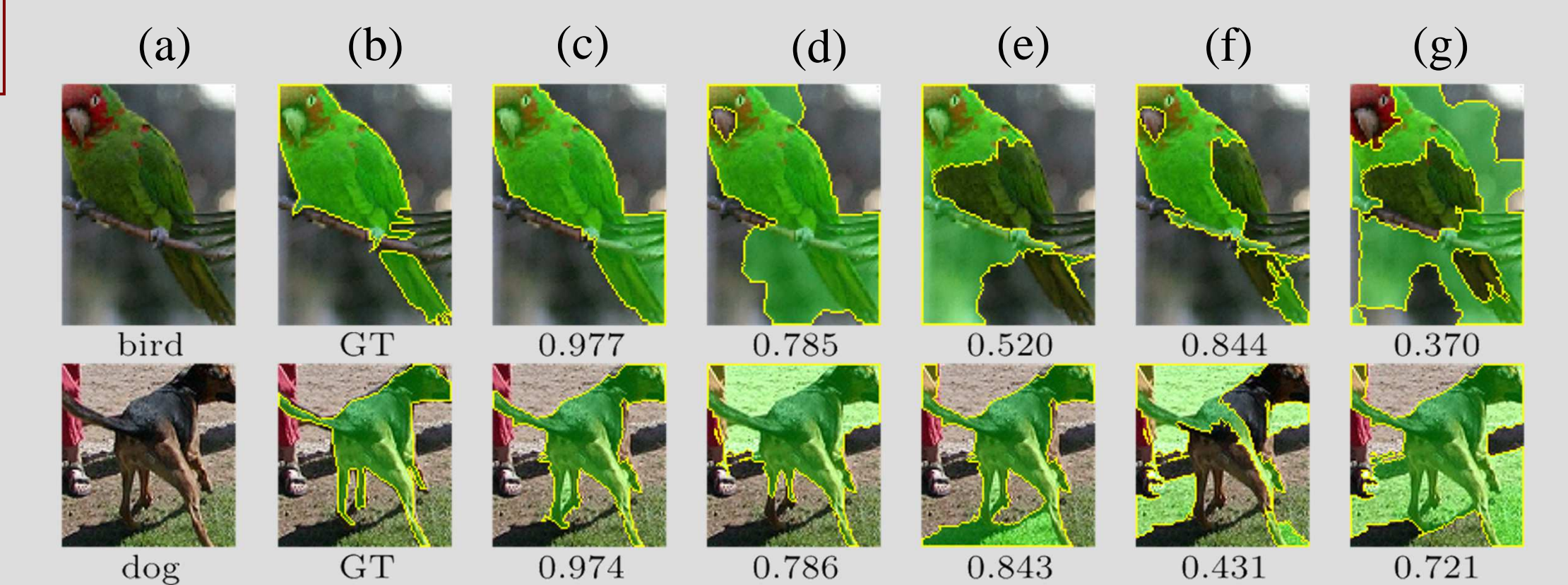
### 4.4 Exp. III: Image segmentation

- Verify the effectiveness of the concise annotations for the class based image segmentation methods
- Treat the results of segment selection, GrabCut and original ground-truth as training annotations
- Two state-of-the-art class based image segmentation algorithms
  - CRF+N = 0, 2, 4 [Fulkerson, et al., ICCV 2009]
  - Hierarchical CRF (HCRF) [Ladick'y, et al., ICCV 2009]

	Ground-truth	GrabCut	Supervised Reg.	Semi-Sup. Reg.
HCRF	11.23	9.96	11.06	10.64
CRF+N = 0	14.10	12.47	13.29	13.33
CRF+N = 2	25.26	24.56	26.51	26.51
CRF+N = 4	23.92	21.31	24.81	24.85

### 4.5 Result Visualization

- Examples of the yielded multiple tight segments: (a) Bounding box. (b) Ground-truth. (c) The best tight segment and its accuracy. (d)~(g) Other tight segments



- Result comparison: (a) Bounding box. (b) Ground-truth. (c) The best tight segment (d) GrabCut (e) supervised regression (f) semi-supervised regression

