

# **Chapter 1**

# File Index

## 1.1 File List

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smartsys	.c	
	This is the main file of the program containing the main function and some functions that both modes (admin/user mode) share	??
smartsys	.h	
	This header file contains declarations of all functions, enumerations and macroses that program	
	use	??
usersys.c		
	This file contains all functions that are used in the user mode	??

2 File Index

## **Chapter 2**

## File Documentation

## 2.1 admsys.c File Reference

This file contains all function that are used in the admin mode.

```
#include "smartsys.h"
```

#### **Functions**

int admin interface (MYSQL \*connect)

This function provides interactivity between admin and the system. This driver function calls other functions according to the user's input.

int add\_dish (MYSQL \*connect)

This function enables admin to add a new dish to the menu, admin can choose name, price, dish type and description(optional)

int delete\_dish\_menu (MYSQL \*connect)

This function enables admin to permanently delete all information about a dish from the dish table.

• int un\_pause\_dish (MYSQL \*connect, int mode)

This function sets attribute 'pause' in the dish table to **true** when user wants to temporary remove a dish from the menu or to **false** when user wants to resume a previously paused dish.

void show\_income (MYSQL \*connect)

This function asks user over what period of time they want to display the income and displays it.

## 2.1.1 Detailed Description

This file contains all function that are used in the admin mode.

**Author** 

Sokolovskii Vladislav

Date

20 Jan 2020

Contained functions enable admin to add a dish to the menu, set its name, price, type and description(optional). Also, admin can delete all information about a particular dish from the dish table, temporary remove a dish from the menu and retrieve it later, display income over a particular period of time (day, month, year).

## 2.1.2 Function Documentation

## 2.1.2.1 add\_dish()

This function enables admin to add a new dish to the menu, admin can choose name, price, dish type and description(optional)

#### **Parameters**

	in	connect	- This is a MYSQL pointer which provides the connection to the database	
--	----	---------	---	--

#### Returns

This function return SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUCCESS (0)

#### Postcondition

A new row to the dish table will be added

## 2.1.2.2 admin\_interface()

This function provides interactivity between admin and the system. This driver function calls other functions according to the user's input.

#### Precondition

The program must be executed with 'admin' parameter

## **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database	l
	001111001	This is a wine at pointer which provides the serimesticin to the database	ı

#### Returns

This function returns SUCCESS (1) if no error occured. Otherwise returns UNSUCCESS (0)

#### 2.1.2.3 delete\_dish\_menu()

This function enables admin to permanently delete all information about a dish from the dish table.

#### **Parameters**

	in connect	- This is a MYSQL pointer which enables the connection to the database
--	------------	--

#### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUC← CESS (0)

#### Postcondition

A row from the dish table will be deleted

#### 2.1.2.4 show\_income()

This function asks user over what period of time they want to display the income and displays it.

#### **Parameters**

```
in connect - This is a MYSQL pointer which enables the connection to the database
```

## 2.1.2.5 un\_pause\_dish()

This function sets attribute 'pause' in the dish table to **true** when user wants to temporary remove a dish from the menu or to **false** when user wants to resume a previously paused dish.

## **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database	
in	mode	- This is the chosen behavior index (pause or resume 1/0)	]

#### Returns

Return value is SUCCESS (1) if a dish was successfully un/paused. Otherwise return value is UNSUCCESS (0).

## 2.2 smartsys.c File Reference

This is the main file of the program containing the main function and some functions that both modes (admin/user mode) share.

```
#include "smartsys.h"
```

#### **Functions**

- int main (int argc, char \*argv[])
- int args check (int argc, char \*\*argv)

This function checks arguments from the command line and returns a number corresponding to one of the behaviour indexes.

• void main menu (char \*name, int mode)

This function prints out one type of the main menu (visitor or admin) according to the passed arguments. If the function is called for the first time in visitor mode the personilized welcome message will be printed.

void return\_to\_main\_menu (int mode)

This function asks user if they want to return to the main menu.

void display\_dish\_menu (MYSQL \*connect, int type)

This function prints out all dishes included to the menu in categories according to their type.

void print\_results (MYSQL \*connect, int cols\_num)

This function prints out context of every column of selected row/rows.

• int unique random num (MYSQL \*connect, int lower, int upper, char \*table name, char \*attribute name)

This function generates a number on defined interval and makes sure that this number is unique within a particular table.

void get option (int \*option)

This function assignes 'option' to the chosen index behavior. The function will ask a user to enter one of the options as long as the entered value will not satisfy any of the given options.

void yes no answer (char \*answer)

This function assignes a passed char variable to the one of the options 'Y' or 'N' depending on the user's input.

int format check (int format, char \*string)

This function checks if given string corresponds to the chosen format.

bool null\_selected (MYSQL \*connect, unsigned id, char \*table\_name, char \*attribute\_name)

This function checks if particular attribute value exist in a particular table.

void remove\_new\_line (char \*string)

This function deletes the newline character from the given string.

void install db (MYSQL \*connect)

This function creates tables that are necessary for proper work of the program.

void reg (MYSQL \*connect)

This function enables user to create an account in the system. The function calls unique\_random\_number to generate unique user id.

void print\_usage\_msg ()

This function prints out the usage message.

#### **Variables**

```
char * server = "localhost"
char * user = "root"
char * password = "04072010"
char * database = "rest_IS"
unsigned int port = 3306
unsigned int flag = 0
```

## 2.2.1 Detailed Description

This is the main file of the program containing the main function and some functions that both modes (admin/user mode) share.

Author

Sokolovskii Vladislav

Date

20 Jan 2020

The file includes the functions that are used in both modes or function that can work differently depending on the current work mode. Also, there are global variables that are necessary for the connection to the database.

## 2.2.2 Function Documentation

## 2.2.2.1 args\_check()

```
int args_check (
          int argc,
          char ** argv )
```

This function checks arguments from the command line and returns a number corresponding to one of the behaviour indexes.

#### **Parameters**

ſ	in	argc	- This is the number of arguments passed to the command line
	in	argv	- This is array of arguments passed to the command line

## Returns

This function returns the index of expected behavior according to the argument passed to the command line

#### Postcondition

One of the possible program flows will be chosen

## 2.2.2.2 display\_dish\_menu()

This function prints out all dishes included to the menu in categories according to their type.

#### **Parameters**

in	connect	- This is a MYSQL pointer which enables the connection to the database
in	type	- This is one of the values of ennumeration of types of the dishes

#### 2.2.2.3 format\_check()

This function checks if given string corresponds to the chosen format.

#### **Parameters**

in	format	- This is a value from formats enumeration representing a particular fomat (date, number, dish_type)	
in	string	- This is a string to be checked	

#### Returns

This function returns SUCCESS (1) in the case when the string corresponds to the format. Otherwise return value is UNSUCCESS (0)

## 2.2.2.4 get\_option()

This function assignes 'option' to the chosen index behavior. The function will ask a user to enter one of the options as long as the entered value will not satisfy any of the given options.

#### **Parameters**

in	option	- This is pointer to the option value, which is used to choose the flow of the program
----	--------	--

## 2.2.2.5 install\_db()

This function creates tables that are necessary for proper work of the program.

#### Precondition

The program must be executed with '-install' parametr

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Postcondition

The program will work correctly

## 2.2.2.6 main()

```
int main (
                int argc,
                 char * argv[] )
```

## 2.2.2.7 main\_menu()

This function prints out one type of the main menu (visitor or admin) according to the passed arguments. If the function is called for the first time in visitor mode the personilized welcome message will be printed.

## **Parameters**

in <i>name</i>		- This is the name of the visitor.	
in	mode	- This is the current mode of the program (visitor or admin)	

#### 2.2.2.8 null\_selected()

This function checks if particular attribute value exist in a particular table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	id	- This is a numerical attribute value to be checked
in	table_name	- This is the name of the table in which a number must be checked
in	attribute_name	- This is the name of the attribute of a table

#### Returns

This function returns false if id value of attribute\_name exists in table\_name. Otherwise return value is true

## 2.2.2.9 print\_results()

```
void print_results ( \label{eq:MYSQL} \texttt{MYSQL} \, * \, connect, int cols )
```

This function prints out context of every column of selected row/rows.

#### **Parameters**

in	in connect - This is a MYSQL pointer which enables the connection to the da		
in	cols - This is the number of colums to print		Ī

## 2.2.2.10 print\_usage\_msg()

This function prints out the usage message.

#### Precondition

The program must be executed with '-help' parameter

## 2.2.2.11 reg()

This function enables user to create an account in the system. The function calls unique\_random\_number to generate unique user id.

#### **Parameters**

in	correct	- This is a MYSQL pointer which provides the connection to the database	l
			ı

#### Postcondition

A new row in visitor table will be created

## 2.2.2.12 remove\_new\_line()

This function deletes the newline character from the given string.

#### **Parameters**

	in	string	- This is the string from where the newline character must be deleted
--	----	--------	---

### 2.2.2.13 return\_to\_main\_menu()

This function asks user if they want to return to the main menu.

#### **Parameters**

in <i>mode</i>	- This is the current mode of the program (visitor or admin)
----------------	--

## Postcondition

The main\_menu function will be called.

## 2.2.2.14 unique\_random\_num()

This function generates a number on defined interval and makes sure that this number is unique within a particular table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	lower	- This is the lower bound of the interval
in	upper	- This is the upper bound of the interval
in	table_name	- This is the name of the table in which the generated number must be unique
in	attribute_name	- This is the attribute name that will be assigned to the generated number

## 2.2.2.15 yes\_no\_answer()

This function assignes a passed char variable to the one of the options 'Y' or 'N' depending on the user's input.

## **Parameters**

in answer - This is the pointer to the answer variable
--

## 2.2.3 Variable Documentation

#### 2.2.3.1 database

```
char* database = "rest_IS"
```

## 2.2.3.2 flag

```
unsigned int flag = 0
```

#### 2.2.3.3 password

```
char* password = "04072010"
```

#### 2.2.3.4 port

```
unsigned int port = 3306
```

#### 2.2.3.5 server

```
char* server = "localhost"
```

#### 2.2.3.6 user

```
char* user = "root"
```

## 2.3 smartsys.h File Reference

This header file contains declarations of all functions, enumerations and macroses that program use.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
#include <stdbool.h>
#include <mysql.h>
#include <time.h>
```

## **Macros**

- #define smartsys\_h
- #define DATELEN 11
- #define MAXSTR 32
- #define MAXLEN 256
- #define MAX\_TRIES 5
- #define SUCCESS 1
- #define UNSUCCESS 0
- #define MAXID 999
- #define MENUWIDTH 66
- #define ACTIVE 0
- #define PAUSE 1
- #define PAID 1
- #define BAD\_FORMAT -1

#### **Enumerations**

```
enum work_modes {
    idle, visitor_mode = 11, admin_mode = 22, installation,
    registration, help }
enum formats { type = 60, number, date_format }
enum types_of_dishes {
    drink = 12, first, main_dish, dessert,
    snack, all }
enum admin_main_menu {
    dish_menu = 1, add_dish_menu, del_dish_menu, pause_resume_dish,
    show_income_per, end_admin_session }
enum user_main_menu { show_menu = 1, create_meal, show_prev_meal, end_usr_session }
enum sub_menu_options {
    make_order = 1, edit_order, back, add_to_meal = 1,
    del_from_meal }
enum sub_menu_modes { order_making = 50, editing }
```

#### **Functions**

• int admin\_interface (MYSQL \*connect)

This function provides interactivity between admin and the system. This driver function calls other functions according to the user's input.

int args\_check (int argc, char \*\*argv)

This function checks arguments from the command line and returns a number corresponding to one of the behaviour indexes.

int log\_in (MYSQL \*connect, bool payment)

This function asks for user's id and password in the system, if given data was found in the database the function returns SUCCESS (1). Otherwise if user enter bad data five times the function will return UNSUCCESS (0). Also, the function is user of confirmation of a payment.

void main\_menu (char \*name, int mode)

This function prints out one type of the main menu (visitor or admin) according to the passed arguments. If the function is called for the first time in visitor mode the personilized welcome message will be printed.

void return\_to\_main\_menu (int mode)

This function asks user if they want to return to the main menu.

void yes\_no\_answer (char \*answer)

This function assignes a passed char variable to the one of the options 'Y' or 'N' depending on the user's input.

void display\_dish\_menu (MYSQL \*connect, int type)

This function prints out all dishes included to the menu in categories according to their type.

int add\_dish (MYSQL \*connect)

This function enables admin to add a new dish to the menu, admin can choose name, price, dish type and description(optional)

• int delete dish menu (MYSQL \*connect)

This function enables admin to permanently delete all information about a dish from the dish table.

• int delete\_dish\_meal (MYSQL \*connect, int meal\_id)

This function enables a visitor to delete a dish from their order.

void print\_results (MYSQL \*connect, int cols)

This function prints out context of every column of selected row/rows.

• int unique random num (MYSQL \*connect, int lower, int upper, char \*table name, char \*attribute name)

This function generates a number on defined interval and makes sure that this number is unique within a particular table.

int un\_pause\_dish (MYSQL \*connect, int mode)

This function sets attribute 'pause' in the dish table to **true** when user wants to temporary remove a dish from the menu or to **false** when user wants to resume a previously paused dish.

int create\_order (MYSQL \*connect)

This function inserts a new row to the meal table.

int fill\_order (MYSQL \*connect, int meal\_id)

This function ask user what dishes do they want to include in this particular meal then user is asked if they want to continue choosing, in the case of positive feedback cycle repeats, otherwise the process of making an order will be ended.

• int display\_order (MYSQL \*connect, int order\_id)

This function prints out name id and price of every dish that was included to the particular meal. On the end total amount is printed.

int display\_prev\_orders (MYSQL \*connect)

This function displays id, date and total price of all the previous orders that user has ever had at the restaurant. And asks user for the id of the meal to display.

• int confirm\_order (MYSQL \*connect, int meal\_id, int total)

This function sets the date and time when the order was made and total order amount.

• int edit\_meal (MYSQL \*connect, int meal\_id)

This function enables visitor to edit their meal (add or delete a dish)

• void sub menu (int mode)

This function prints out a type of sub menu according to the passed argument.

• void get\_option (int \*option)

This function assignes 'option' to the chosen index behavior. The function will ask a user to enter one of the options as long as the entered value will not satisfy any of the given options.

void pay (MYSQL \*connect, bool \*order status, int meal id)

This function simulates payment process and changes the value order\_status in meal table to PAID if log\_in function returns the SUCCESS (1) value.

void show\_income (MYSQL \*connect)

This function asks user over what period of time they want to display the income and displays it.

• int format\_check (int format, char \*string)

This function checks if given string corresponds to the chosen format.

void remove\_new\_line (char \*string)

This function deletes the newline character from the given string.

bool null\_selected (MYSQL \*connect, unsigned id, char \*table\_name, char \*attribute\_name)

This function checks if particular attribute value exist in a particular table.

int user\_interface (MYSQL \*connect)

This function provides interactivity between user and the system. This driver function calls other functions according to the user's input.

void install db (MYSQL \*connect)

This function creates tables that are necessary for proper work of the program.

void reg (MYSQL \*connect)

This function enables user to create an account in the system. The function calls unique\_random\_number to generate unique user id.

void print\_usage\_msg (void)

This function prints out the usage message.

#### **Variables**

- MYSQL RES \* result
- MYSQL ROW row

## 2.3.1 Detailed Description

This header file contains declarations of all functions, enumerations and macroses that program use.

**Author** 

Sokolovskii Vladislav

Date

20 Jan 2020

## 2.3.2 Macro Definition Documentation

#### 2.3.2.1 ACTIVE

#define ACTIVE 0

Zero value indicating that dish is avaliable in the menu

## 2.3.2.2 BAD\_FORMAT

#define BAD\_FORMAT -1

Negative return value indication that given value do not correspond with the pattern

#### 2.3.2.3 **DATELEN**

#define DATELEN 11

This is the library which supportes MySQL C API and provides access to the database content The length of date in YYYY-MM-DD format + newline character

#### 2.3.2.4 MAX\_TRIES

#define MAX\_TRIES 5

Maximum number of tries to log in

## 2.3.2.5 MAXID

#define MAXID 999

Maxim possible id number

#### 2.3.2.6 MAXLEN

#define MAXLEN 256

Maximum length of a query

#### 2.3.2.7 MAXSTR

#define MAXSTR 32

Maximum length of a string

#### **2.3.2.8 MENUWIDTH**

#define MENUWIDTH 66

The width of the "window" of app

#### 2.3.2.9 PAID

#define PAID 1

Non zero value indication that the order was paid

#### 2.3.2.10 PAUSE

#define PAUSE 1

Non zero value indication that dish is paused

## 2.3.2.11 smartsys\_h

#define smartsys\_h

#### 2.3.2.12 SUCCESS

#define SUCCESS 1

Non-zero return value indicating successful ending of a function

#### 2.3.2.13 UNSUCCESS

#define UNSUCCESS 0

Zero return value indicating unsuccessful ending of a function

## 2.3.3 Enumeration Type Documentation

## 2.3.3.1 admin\_main\_menu

enum admin\_main\_menu

The ennumeraton of admin main menu options

#### Enumerator

dish_menu	Display the menu option
add_dish_menu	Add a dish to the menu option
del_dish_menu	
pause_resume_dish	Delete a dish from the menu option Temporary remove or resume a dish option
show_income_per	Show income option
end_admin_session	End session option

## 2.3.3.2 formats

enum formats

The ennumeration of possible string formats

#### Enumerator

type	Type of a dish format
number	Number format
date_format	Date YYYY-MM-DD format

## 2.3.3.3 sub\_menu\_modes

enum sub\_menu\_modes

The ennumeration of types of user sub menus

#### Enumerator

order_making	Make the order sub menu
editing	Edit the order sub menu

## 2.3.3.4 sub\_menu\_options

enum sub\_menu\_options

The ennumerations of user sub menu options

#### Enumerator

|--|--|

## Enumerator

edit_order	Edit the order information option
back	Back to the main menu option
add_to_meal	Add a dish to the meal option
del_from_meal	Delete a dish from the meal option

## 2.3.3.5 types\_of\_dishes

enum types\_of\_dishes

The ennumeration of types of the dishes

#### Enumerator

drink	
first	The first course type
main_dish	The main dish type
dessert	Dessert dish type
snack	Snack dish type
all	Dish type that includes all types of dishes

## 2.3.3.6 user\_main\_menu

enum user\_main\_menu

The ennumeration of user main menu options

#### Enumerator

show_menu	Display the menu option
create_meal	Make an order option
show_prev_meal	Show previous meals option
end_usr_session	End session option

## 2.3.3.7 work\_modes

enum work\_modes

The ennumeration of possible program behaviours

#### Enumerator

idle	
visitor_mode	Visitor behavior index
admin_mode	Admin behavior index
installation	Installation behavior index
registration	Registration of a new user behavoir index
help	Usage message behavior index

#### 2.3.4 Function Documentation

## 2.3.4.1 add\_dish()

This function enables admin to add a new dish to the menu, admin can choose name, price, dish type and description(optional)

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database	

## Returns

This function return SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUCCESS (0)

#### Postcondition

A new row to the dish table will be added

## 2.3.4.2 admin\_interface()

This function provides interactivity between admin and the system. This driver function calls other functions according to the user's input.

#### Precondition

The program must be executed with 'admin' parameter

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Returns

This function returns SUCCESS (1) if no error occured. Otherwise returns UNSUCCESS (0)

## 2.3.4.3 args\_check()

This function checks arguments from the command line and returns a number corresponding to one of the behaviour indexes.

#### **Parameters**

in	argc	- This is the number of arguments passed to the command line	
in	argv	- This is array of arguments passed to the command line	

#### Returns

This function returns the index of expected behavior according to the argument passed to the command line

#### Postcondition

One of the possible program flows will be chosen

#### 2.3.4.4 confirm\_order()

This function sets the date and time when the order was made and total order amount.

## Precondition

A user chose 'confirm my meal' option in sub menu of making order

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order user wants to confirm
	_id	
in	total	- This is the total price of the particular order

#### Returns

This function returns the id of the meal user wants to display

#### Postcondition

After finishing the session a user will be asked to pay

## 2.3.4.5 create\_order()

```
int create_order ( {\tt MYSQL} \ * \ connect \ )
```

This function inserts a new row to the meal table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

## Postcondition

fill\_order funcion will be called

#### Returns

The function returns the id of newly created order

#### 2.3.4.6 delete\_dish\_meal()

This function enables a visitor to delete a dish from their order.

#### Precondition

edit\_meal function must be called before

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal←	- This is the unique identificator of the order we edit now
	_id	

#### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is  $UNSUC \leftarrow CESS$  (0)

#### Postcondition

A dish from the particular order will be deleted

#### 2.3.4.7 delete\_dish\_menu()

This function enables admin to permanently delete all information about a dish from the dish table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which enables the connection to the database
T11	COTTICCE	This is a WTOQL pointer which chables the conhection to the database

### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is  $UNSUC \leftarrow CESS$  (0)

## Postcondition

A row from the dish table will be deleted

## 2.3.4.8 display\_dish\_menu()

This function prints out all dishes included to the menu in categories according to their type.

#### **Parameters**

in	connect	- This is a MYSQL pointer which enables the connection to the database
in	type	- This is one of the values of ennumeration of types of the dishes

## 2.3.4.9 display\_order()

This function prints out name id and price of every dish that was included to the particular meal. On the end total amount is printed.

#### **Parameters**

		connect	- This is a MYSQL pointer which provides the connection to the database
Ī	in	meal⊷	- This is the unique identificator of the order we want to display
		_id	

#### Returns

This function returns value that is equal to the total amount of the particular order

## 2.3.4.10 display\_prev\_orders()

This function displays id, date and total price of all the previous orders that user has ever had at the restaurant. And asks user for the id of the meal to display.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

## Returns

This function returns the id of the meal to display

#### Postcondition

The display\_order function will be called

#### 2.3.4.11 edit\_meal()

This function enables visitor to edit their meal (add or delete a dish)

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal←	- This is the unique identificator of the order user wants to edit
	id	

#### Returns

This function return SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUCCESS (0)

## 2.3.4.12 fill\_order()

This function ask user what dishes do they want to include in this particular meal then user is asked if they want to continue choosing, in the case of positive feedback cycle repeats, otherwise the process of making an order will be ended.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order we want to fill with dishes
	_id	

#### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is  $UNSUC \leftarrow CESS$  (0)

## 2.3.4.13 format\_check()

This function checks if given string corresponds to the chosen format.

#### **Parameters**

in	format	- This is a value from formats enumeration representing a particular fomat (date, number, dish_type)	
in	string	- This is a string to be checked	]

#### Returns

This function returns SUCCESS (1) in the case when the string corresponds to the format. Otherwise return value is UNSUCCESS (0)

#### 2.3.4.14 get\_option()

This function assignes 'option' to the chosen index behavior. The function will ask a user to enter one of the options as long as the entered value will not satisfy any of the given options.

#### **Parameters**

	in	option	- This is pointer to the option value, which is used to choose the flow of the program	
--	----	--------	--	--

## 2.3.4.15 install\_db()

This function creates tables that are necessary for proper work of the program.

#### Precondition

The program must be executed with '-install' parametr

#### **Parameters**

in connect - This is a MYSQL pointer which provides the connection to the databate
--

#### Postcondition

The program will work correctly

## 2.3.4.16 log\_in()

This function asks for user's id and password in the system, if given data was found in the database the function returns SUCCESS (1). Otherwise if user enter bad data five times the function will return UNSUCCESS (0). Also, the function is user of confirmation of a payment.

#### **Parameters**

in	connect	- This is a MYSQL pointer which enables the connection to the database
in	payment	- This is a boolean value which indicates if the function is used for confirmation of a payment
		or for log in.

#### Returns

This function returns SUCCESS (1) if user gave correct id and password. Otherwise return value is UNSU← CCESS (0).

#### Postcondition

Depending on the return value the program will terminate or continue.

#### 2.3.4.17 main\_menu()

This function prints out one type of the main menu (visitor or admin) according to the passed arguments. If the function is called for the first time in visitor mode the personilized welcome message will be printed.

#### **Parameters**

in	name	- This is the name of the visitor.
in	mode	- This is the current mode of the program (visitor or admin)

#### 2.3.4.18 null\_selected()

```
char * table_name,
char * attribute_name )
```

This function checks if particular attribute value exist in a particular table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	id	- This is a numerical attribute value to be checked
in	table_name	- This is the name of the table in which a number must be checked
in	attribute_name	- This is the name of the attribute of a table

#### Returns

This function returns false if id value of attribute\_name exists in table\_name. Otherwise return value is true

#### 2.3.4.19 pay()

This function simulates payment process and changes the value order\_status in meal table to PAID if log\_in function returns the SUCCESS (1) value.

#### Parameters

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	order_status	- This is the value which indicates if order was confirmed or no
in	meal_id	- This is the unique identificator of the order user wants to pay for

## 2.3.4.20 print\_results()

This function prints out context of every column of selected row/rows.

#### **Parameters**

	in	connect	- This is a MYSQL pointer which enables the connection to the database	
Ī	in	cols	- This is the number of colums to print	Ī

#### 2.3.4.21 print\_usage\_msg()

```
void print_usage_msg (
     void )
```

This function prints out the usage message.

#### Precondition

The program must be executed with '-help' parameter

#### 2.3.4.22 reg()

This function enables user to create an account in the system. The function calls unique\_random\_number to generate unique user id.

#### **Parameters**

```
in correct - This is a MYSQL pointer which provides the connection to the database
```

## Postcondition

A new row in visitor table will be created

#### 2.3.4.23 remove\_new\_line()

This function deletes the newline character from the given string.

#### **Parameters**

in string - This is the string from where the newline character must be deleted

#### 2.3.4.24 return\_to\_main\_menu()

This function asks user if they want to return to the main menu.

#### **Parameters**

	in	mode	- This is the current mode of the program (visitor or admin)
--	----	------	--

#### Postcondition

The main\_menu function will be called.

#### 2.3.4.25 show\_income()

This function asks user over what period of time they want to display the income and displays it.

#### **Parameters**

```
in connect - This is a MYSQL pointer which enables the connection to the database
```

## 2.3.4.26 sub\_menu()

```
void sub_menu (
          int mode )
```

This function prints out a type of sub menu according to the passed argument.

#### **Parameters**

```
in mode - This is the index of particular sub menu
```

## 2.3.4.27 un\_pause\_dish()

This function sets attribute 'pause' in the dish table to **true** when user wants to temporary remove a dish from the menu or to **false** when user wants to resume a previously paused dish.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	mode	- This is the chosen behavior index (pause or resume 1/0)

#### Returns

Return value is SUCCESS (1) if a dish was successfully un/paused. Otherwise return value is UNSUCCESS (0).

#### 2.3.4.28 unique\_random\_num()

This function generates a number on defined interval and makes sure that this number is unique within a particular table.

## **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	lower	- This is the lower bound of the interval
in	upper	- This is the upper bound of the interval
in	table_name	- This is the name of the table in which the generated number must be unique
in	attribute_name	- This is the attribute name that will be assigned to the generated number

## 2.3.4.29 user\_interface()

This function provides interactivity between user and the system. This driver function calls other functions according to the user's input.

## Precondition

The program must be executed with 'order' parameter

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Returns

This function returns SUCCESS (1) if no error occured. Otherwise returns UNSUCCESS (0)

#### 2.3.4.30 yes\_no\_answer()

This function assignes a passed char variable to the one of the options 'Y' or 'N' depending on the user's input.

#### **Parameters**

	in	answer	- This is the pointer to the answer variable
--	----	--------	--

## 2.3.5 Variable Documentation

## 2.3.5.1 result

```
MYSQL_RES* result
```

#### 2.3.5.2 row

```
MYSQL_ROW row
```

## 2.4 usersys.c File Reference

This file contains all functions that are used in the user mode.

```
#include "smartsys.h"
```

#### **Functions**

int user\_interface (MYSQL \*connect)

This function provides interactivity between user and the system. This driver function calls other functions according to the user's input.

int log in (MYSQL \*connect, bool payment)

This function asks for user's id and password in the system, if given data was found in the database the function returns SUCCESS (1). Otherwise if user enter bad data five times the function will return UNSUCCESS (0). Also, the function is user of confirmation of a payment.

int create\_order (MYSQL \*connect)

This function inserts a new row to the meal table.

int fill order (MYSQL \*connect, int meal id)

This function ask user what dishes do they want to include in this particular meal then user is asked if they want to continue choosing, in the case of positive feedback cycle repeats, otherwise the process of making an order will be ended.

• int delete dish meal (MYSQL \*connect, int meal id)

This function enables a visitor to delete a dish from their order.

int display order (MYSQL \*connect, int order id)

This function prints out name id and price of every dish that was included to the particular meal. On the end total amount is printed.

int display\_prev\_orders (MYSQL \*connect)

This function displays id, date and total price of all the previous orders that user has ever had at the restaurant. And asks user for the id of the meal to display.

• int confirm order (MYSQL \*connect, int meal id, int total)

This function sets the date and time when the order was made and total order amount.

int edit meal (MYSQL \*connect, int meal id)

This function enables visitor to edit their meal (add or delete a dish)

void sub\_menu (int mode)

This function prints out a type of sub menu according to the passed argument.

void pay (MYSQL \*connect, bool \*order status, int meal id)

This function simulates payment process and changes the value order\_status in meal table to PAID if log\_in function returns the SUCCESS (1) value.

#### **Variables**

- bool order is confirmed = false
- · int current\_user\_id

#### 2.4.1 Detailed Description

This file contains all functions that are used in the user mode.

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Date

20 Jan 2020

Contained in this file functions enable user to log in make an order, edit it and show previous orders of the user.

## 2.4.2 Function Documentation

## 2.4.2.1 confirm\_order()

This function sets the date and time when the order was made and total order amount.

#### Precondition

A user chose 'confirm my meal' option in sub menu of making order

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order user wants to confirm
	_id	
in	total	- This is the total price of the particular order

#### Returns

This function returns the id of the meal user wants to display

## Postcondition

After finishing the session a user will be asked to pay

## 2.4.2.2 create\_order()

```
int create_order ( {\tt MYSQL} \ * \ connect \ )
```

This function inserts a new row to the meal table.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Postcondition

fill\_order funcion will be called

#### Returns

The function returns the id of newly created order

## 2.4.2.3 delete\_dish\_meal()

This function enables a visitor to delete a dish from their order.

#### Precondition

edit\_meal function must be called before

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order we edit now
	_id	

#### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUC← CESS (0)

#### Postcondition

A dish from the particular order will be deleted

## 2.4.2.4 display\_order()

This function prints out name id and price of every dish that was included to the particular meal. On the end total amount is printed.

## **Parameters**

	connect	- This is a MYSQL pointer which provides the connection to the database	
in	meal←	- This is the unique identificator of the order we want to display	]
	_id		

#### Returns

This function returns value that is equal to the total amount of the particular order

## 2.4.2.5 display\_prev\_orders()

```
int display_prev_orders ( {\tt MYSQL} \ * \ connect \ )
```

This function displays id, date and total price of all the previous orders that user has ever had at the restaurant. And asks user for the id of the meal to display.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Returns

This function returns the id of the meal to display

#### Postcondition

The display\_order function will be called

## 2.4.2.6 edit\_meal()

This function enables visitor to edit their meal (add or delete a dish)

## **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order user wants to edit
	_id	

## Returns

This function return SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUCCESS (0)

#### 2.4.2.7 fill\_order()

This function ask user what dishes do they want to include in this particular meal then user is asked if they want to continue choosing, in the case of positive feedback cycle repeats, otherwise the process of making an order will be ended.

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
in	meal⊷	- This is the unique identificator of the order we want to fill with dishes
	_id	

#### Returns

This function returns SUCCESS (1) in the case when no error occured. Otherwise return value is UNSUC $\leftarrow$ CESS (0)

## 2.4.2.8 log\_in()

This function asks for user's id and password in the system, if given data was found in the database the function returns SUCCESS (1). Otherwise if user enter bad data five times the function will return UNSUCCESS (0). Also, the function is user of confirmation of a payment.

#### **Parameters**

in	connect	- This is a MYSQL pointer which enables the connection to the database
in	payment	- This is a boolean value which indicates if the function is used for confirmation of a payment
		or for log in.

#### Returns

This function returns SUCCESS (1) if user gave correct id and password. Otherwise return value is  $UNSU \leftarrow CCESS$  (0).

#### Postcondition

Depending on the return value the program will terminate or continue.

#### 2.4.2.9 pay()

This function simulates payment process and changes the value order\_status in meal table to PAID if log\_in function returns the SUCCESS (1) value.

#### **Parameters**

	in	connect	- This is a MYSQL pointer which provides the connection to the database	
	in	order_status	tus - This is the value which indicates if order was confirmed or no	
Г	in	meal_id	- This is the unique identificator of the order user wants to pay for	

#### 2.4.2.10 sub\_menu()

```
void sub_menu (
          int mode )
```

This function prints out a type of sub menu according to the passed argument.

#### **Parameters**

	in	mode	- This is the index of particular sub menu
--	----	------	--

## 2.4.2.11 user\_interface()

```
int user_interface ( {\tt MYSQL} \ * \ connect \ )
```

This function provides interactivity between user and the system. This driver function calls other functions according to the user's input.

## Precondition

The program must be executed with 'order' parameter

#### **Parameters**

in	connect	- This is a MYSQL pointer which provides the connection to the database
----	---------	---

#### Returns

This function returns SUCCESS (1) if no error occured. Otherwise returns UNSUCCESS (0)

## 2.4.3 Variable Documentation

## 2.4.3.1 current\_user\_id

int current\_user\_id

## 2.4.3.2 order\_is\_confirmed

bool order\_is\_confirmed = false

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