Physical Communication

Construcation of OFDM Transceiver

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- 2. Transmitter
- 3. Channel
- 4. Receiver
- 5. Results
- 6. Conclusions and Discussion

1. Introduction

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INTRODUCTION

- 1. **Goal of the project:** Make a transmit/receive simulation model for a generic OFDM simulation.
- 2. Future work: Compliant with the IEEE 802.11p standard.

MODEL STRUCTURE

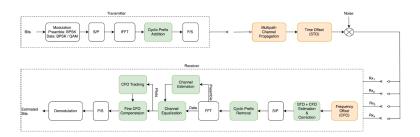


Figure: OFDM Model Structure.

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TRANSMITER OVERVIEW

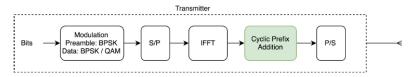


Figure: Transmitter Structure.

MODULATOR

QAM: amplitude modulation with two orthogonal carriers. **Gray Code**: two successive values differ in only one bit.

	9	?		
0000	0100	1100	1000	
0001	0101	1101	1001	
0011	0111	1111	1011	• 1
0010 ○	0110 ○	1110 ©	1010 ○	

Figure: 16-QAM Signal Constellation with Gray Coding.

S-P/P-S CONVERTER

Serial to Parallel during modulation: The input data is formatted into 4 bits/symbol(16-QAM), 10 symbols/subcarrier and with 90 subcarriers. The goal is to perform IFFT calculation on each subcarrier at the same time.

Parallel to Serial after adding cyclic prefix and before transmission: Transmit the serial data with one antenna.



IFFT on transmitter: multi-carrier modulation. **FFT on receiver:** multi-carrier demodulation.

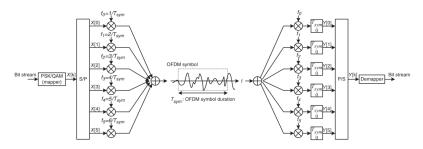


Figure: IFFT and FFT at transmitter and receiver side.

PILOT SYMBOLS

A pilot symbol is a complete OFDM symbol where the value of each subcarrier is predefined and known in transmitter and receiver. It is repeated with a certain rate that depends on how fast the channel changes. The received signal is correlated with the pilot symbol to detect the OFDM symbol start. It can also be used for channel estimation. In our experiment, the pilot frequency is $\mathbf{5} + \mathbf{5}i$ and there are 6 groups of pilot tones.



Cyclic Prefix: OFDM guard interval.

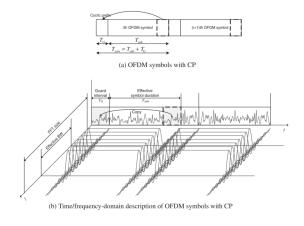


Figure: Cyclic Prefix Illustration.

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Channel Multipath fading



MULTIPATH FADING

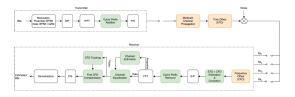


Figure: Block Diagram of OFDM System

The idea is that we need to

Channel General Idea (Transfer function)



TRANSFER FUNCTION THE MAIN IDEA IS TO

red as the a good ca

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SYNCHRONIZATION FOR OFDM

HOW CAN WE CORRELATE THE SIGNAL TO THE REAL ONE

red as the a good ca[1]

Receiver Symbol Time Offset (STO)





red as the a good ca

Receiver Carrier Frequency Offset (CFO)





red as the a good ca

Receiver Channel estimation



RECEIVER CHANNEL ESTIMATION

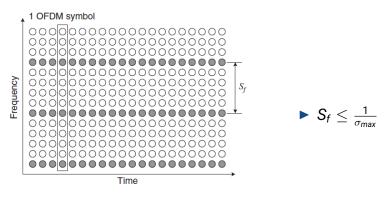


Figure: Comb-type pilot arrangement

 Suitable for fast-fading channels, but not for frequency-selective channels

RECEIVER CHANNEL ESTIMATION

LS Channel Estimation

The least-square (LS) channel estimation method finds the channel estimate H in such a way that the following cost function is minimized:

$$J(\hat{\mathbf{H}}) = \|\mathbf{Y} - \mathbf{X}\hat{\mathbf{H}}\|^{2}$$

$$= (\mathbf{Y} - \mathbf{X}\hat{\mathbf{H}})^{H}(\mathbf{Y} - \mathbf{X}\hat{\mathbf{H}})$$

$$= \mathbf{Y}^{H}\mathbf{Y} - \mathbf{Y}^{H}\mathbf{X}\hat{\mathbf{H}} - \hat{\mathbf{H}}^{H}\mathbf{X}^{H}\mathbf{Y} + \hat{\mathbf{H}}^{H}\mathbf{X}^{H}\mathbf{X}\hat{\mathbf{H}}$$

$$\hat{\mathbf{H}}_{LS} = (\mathbf{X}^{H}\mathbf{X})^{-1}\mathbf{X}^{H}\mathbf{Y} = \mathbf{X}^{-1}\mathbf{Y}$$

RECEIVER CHANNEL ESTIMATION

Data interpolation

```
if pilot_loc(1)>1
slope = (H(2)-H_est(1))/(pilot_loc(2)-pilot_loc(1));
H = [H(1)-slope*(pilot_loc(1)-1) H];
pilot_loc = [1 pilot_loc];
end
if pilot_loc(end) <n_subcarriers</pre>
slope = (H(end)-H(end-1))/(pilot_loc(end)-pilot_loc(end-1))
H = [H H(end)+slope*(n_subcarriers-pilot_loc(end))];
pilot_loc = [pilot_loc n_subcarriers];
end
H_interpolated=interp1(pilot_loc,H,(1:n_subcarriers));
```

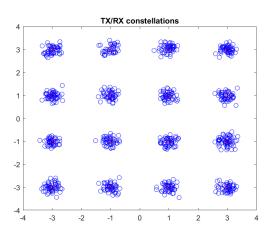
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Results Transmitter side



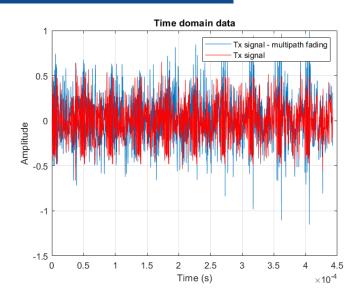
RESULTS

TRANSMITTER SIDE - TX CONSTELLATIONS



RESULTS

TRANSMITTER SIDE - TIME DOMAIN SIGNAL

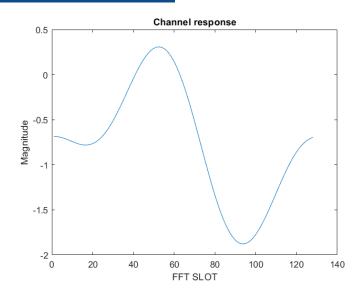


Results Channel transfer function



RESULTS

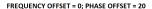
CHANNEL TRANSFER FUNCTION

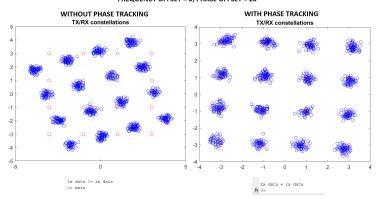


Results Compensation



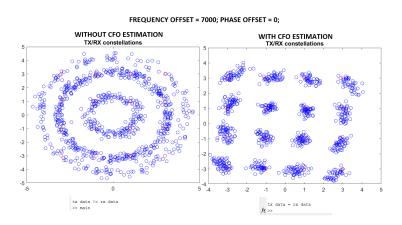
RESULTS PHASE COMPENSATION



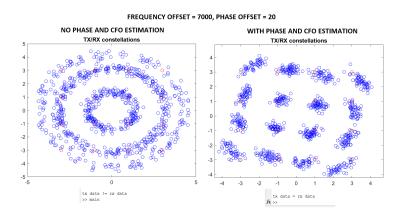


RESULTS

FREQUENCY COMPENSATION



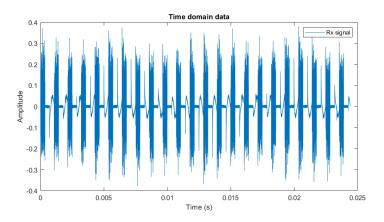
FREQUENCY AND PHASE COMPENSATION



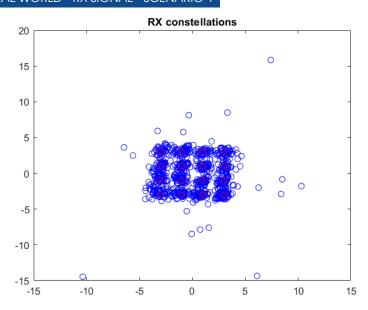
Results Real world - TX signal



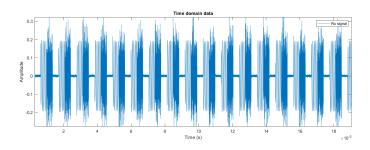
REAL WORLD - TX SIGNAL - SCENARIO 1



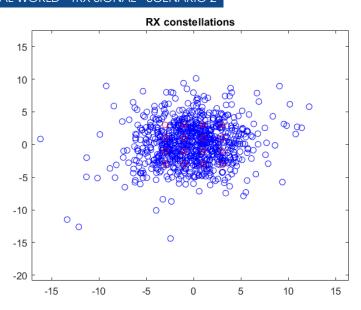
REAL WORLD - RX SIGNAL - SCENARIO 1



REAL WORLD - TX SIGNAL - SCENARIO 2



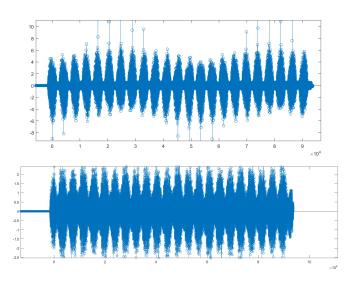
REAL WORLD - TRX SIGNAL - SCENARIO 2



Results Intepretation



RESULTS INTEPRETATION



Results Tried but not worked



MORE TRIED BUT NOT WORKED

- Data coding (only TX part implemented but not used)
- Use preamble for channel estimation (not used in real world scenario)
- Get the real channel transfer function
- Use MMSE for channel estimation

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REPOSITORY LINK

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https:
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//github.com/vladBaciu/SW_2020_Matlab_OFDM_simulation