

→ Factory Method:

→ Dealer and player maybe have a common class, and each implement a different toString method. Then problem is, dealer must show his hand both completely and secretly. SO maybe have a card manager, which shows everything at the end?

→ Strategy pattern

→ Ace Strategy, to use for different ace calculations

→ Or maybe for the problem from above?

→ State pattern should be implemented in your game he said.

→ AUFGABE ist drei weitere patterns umzusetzen + noch die von nächste Woche. Schaue auch sheets an, dann kannst von dort Visitor or Builder sehen.