Vlad-Constantin Comârlău

Assistant at Institute of Cellular Biology and Pathology "Nicolae Simionescu" | Ex QA at Ubisoft

Contact



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github.com/vladcomarlau



In linkedin.com/in/comarlauvlad

Personal website

comarlau.com

Education

Cybernetics, Statistics and Economic Informatics

- Bachelor's Computer Science
- Grade 9,66 | top 3 in class
- · 2021 2024

Management (ASE)

- · Bachelor's Management
- · 2015 2018

Technical Skills

Languages: Java, JavaScript, TypeScript, SQL

Frameworks: Spring Boot, Spring Security, React, TailwindCSS

Databases: H2, PostgreSQL

DevOps & Cloud: Kubernetes, Docker, AWS EC2, Jenkins, CI/CD

Testing & Tools: JUnit, Postman, TestRail, Jira, Confluence

Tools: Git, GitHub, Vite, Linux, IntelliJ IDEA, OpenAl API, Maven, Gradle

Profile

Skilled in Java, Spring Boot, and React, with a 6-year QA background at Ubisoft. Graduated top 3 in Computer Science from Cybernetics (ASE) and holding a Management degree. Passionate about fullstack development and continuous learning.

Projects

• Business Operations & Finance full-stack web application

A secure full-stack financial analysis platform, enhancing decision-making with OpenAl integration. Secure backend REST API with Java, Spring Boot, Spring Security, OAuth2 Authorization Server. Deployed on AWS EC2 using Kubernetes (K3S), Docker with private Docker registry and Gradle for build automation. Vite React frontend using TypeScript, TailwindCSS, react-oidc-context. Automated CI/CD pipeline using Jenkins with automated JUnit tests. Git and GitHub for versioning.

• Portfolio front-end and deployment web project

Personal projects website using Vite, React, TypeScript with scroll-based animations using Motion. styling with TailwindCSS. Hosted on AWS EC2 using Kubernetes (K3S), Docker and private Docker registry with automated CI/CD pipeline using Jenkins. Git and GitHub for versioning.

• HR management full-stack web application

Management of teams, payroll, leave, and performance evaluation.

Secure backend REST API with Java, Spring Boot, Spring Security (JWT, Authentication), H2 relational database, Maven and interactive frontend using React, PrimeReact and Axios. OpenAl API for automated feedback. Developed using Intellij IDEA IDE.

Ride Sharing Android front-end

Android application used for scheduling ride sharing trips.

University project for the "Mobile devices and applications" course. Developed using Java in Android Studio IDE.

Live TV Java web application

Streams live TV over the internet. Manipulates TV box using infrared through Arduino serial communication with automatic channel list updates.

Video Games

Developed a 3D fighting game called "Hit8ox" in Lua, publicly praised by DOOM creative director Tom Hall on Twitter (X). Also developed a 2D driving game called "Night Ride".

Experience

Research Assistant, Institute of Cellular Biology and Pathology "Nicolae Simionescu", Mar 2023 - Present (2 yrs)

Supporting the research efforts of the esteemed team of scientists by monitoring experiments, preparing materials and/or samples and maintaining equipment and supplies.

Senior QA Tester, Ubisoft,

Feb 2017 - Jan 2023 (6 yrs)

- Experience with Jira, Confluence and TestRail
- Coordinated a team of 15 people by allocating tasks, monitoring progress and providing guidance and support to team members
- Performed test cases on all major gaming platforms and mobile (iOS and Android)