

ГУАП

КАФЕДРА № 42

ОТЧЕТ
ЗАЩИЩЕН С ОЦЕНКОЙ _____

ПРЕПОДАВАТЕЛЬ

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ОТЧЕТ О ЛАБОРАТОРНОЙ РАБОТЕ №1

Введение в Android разработку

Вариант 9

по курсу: Разработка мобильных приложений. Разработка мобильных приложений на Kotlin

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1 Постановка задачи

Цель работы: получить практические навыки разработки простых мобильных приложений с использованием Android SDK.

1.1 Задание

Разработайте калькулятор для арифметических операций в соответствии с вариантом. Интерфейс должен быть интуитивно понятным, результат вычислений должен выводиться пользователю в Activity, все цифры и математические операции должны иметь отдельные кнопки.

Чтобы подобрать вариант необходимо найти число $N = (\text{номер группы} + \text{номер студента в журнале}) \bmod \text{количество_вариантов} + 1$. где \bmod – остаток от деления, N - номер варианта.

$$\text{Вариант} = 1 + (4128 + 5) \bmod 15 = 9$$

Преобразователь энергии (не менее 10 направлений перевода)

2 Выполнение работы

Для выполнения работы был выбран фреймворк Jetpack Compose в виду простоты его использования.

Итоговая структура проекта изображена рисунке 2.1

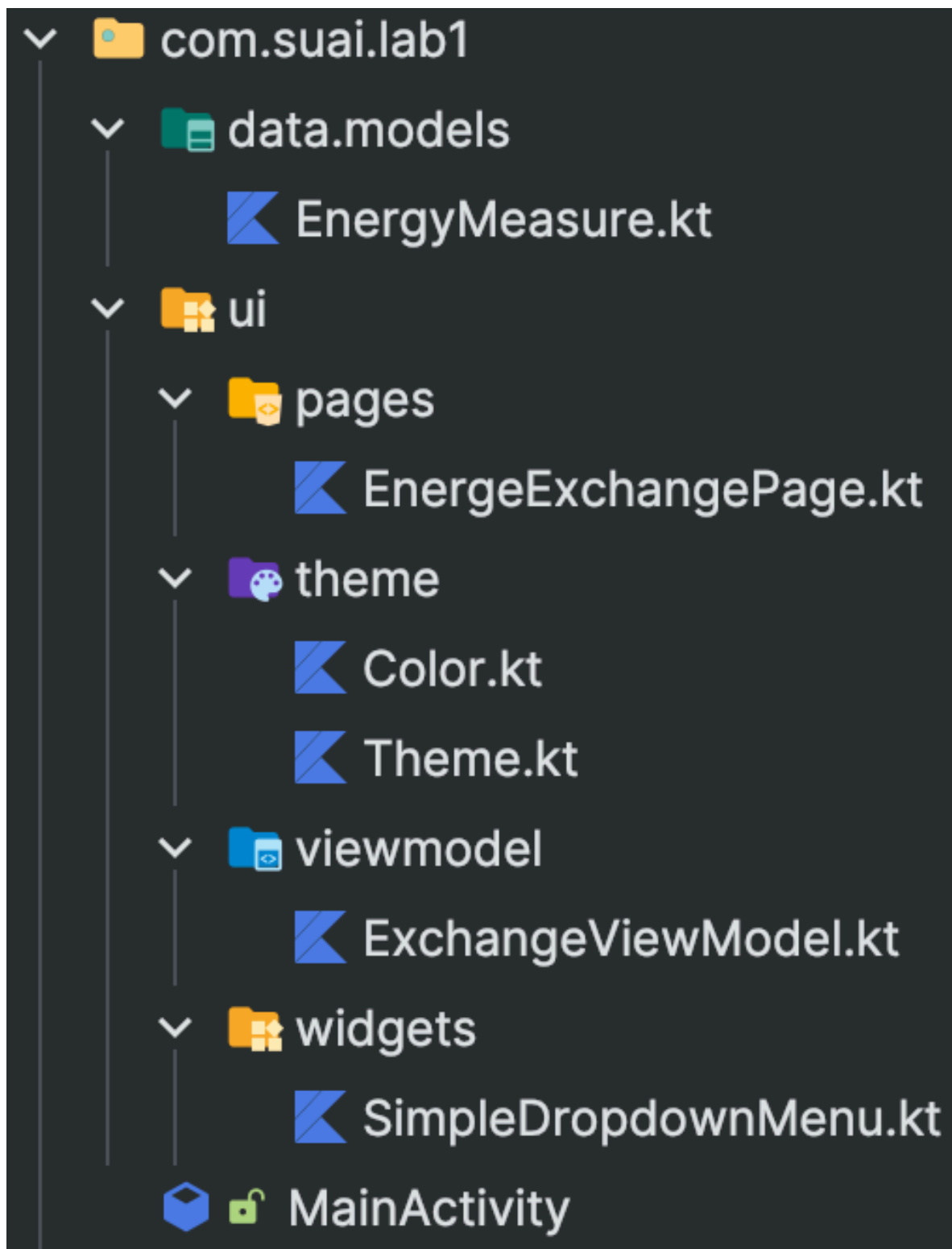


Рисунок 2.1 - Структура проекта

Код итоговый проект доступен в приложении и на GitHub.

Бизнес логика преобразования энергии находится в файле `EnergyMeasure.kt`. Главная для понимания часть представлена на листинге ниже.

```
1  val energyMeasurementRepository: List<EnergyMeasure> = listOf
    (
2      EnergyMeasure("Joule", 1.0),
3      EnergyMeasure("KiloJoule", 1000.0),
4      EnergyMeasure("cal", 4.1868),
5      EnergyMeasure("kcal", 4186.8),
6      EnergyMeasure("Wh", 3600.0),
7      EnergyMeasure("Ws", 1.0),
8      EnergyMeasure("kWh", 3600000.0),
9      EnergyMeasure("erg", .0000001),
10     EnergyMeasure("kgf-m", 9.80665),
11     EnergyMeasure("tm", 105506000.0),
12 )
13
14 data class EnergyMeasure(val name: String, val joule: Double)
    {
15     fun convertTo(count: Double, output: EnergyMeasure):
        Double {
16         return count * this.joule / output.joule
17     }
18
19     override fun toString() = name
20 }
```

Затем эта модель используется в `ExchangeViewModel`.

```
1  data class ExchangeState(
2      val inputMeasure: EnergyMeasure,
3      val inputCount: Double,
4      val outputMeasure: EnergyMeasure,
5  ) {
6      val outputCount: Double = inputMeasure.convertTo(
            inputCount, outputMeasure)
7  }
8
9  class ExchangeViewModel : ViewModel() {
10     private val _state = MutableStateFlow(
11         ExchangeState(
```

```

12         inputMeasure = energyMeasurementRepository[0],
13         inputCount = 0.0,
14         outputMeasure = energyMeasurementRepository[1],
15     )
16 )
17 val state = _state.asStateFlow()
18
19 fun setInputMeasure(measure: EnergyMeasure) {
20     _state.update { state ->
21         state.copy(inputMeasure = measure)
22     }
23 }
24
25 fun setOutputMeasure(measure: EnergyMeasure) {
26     _state.update { state ->
27         state.copy(outputMeasure = measure)
28     }
29 }
30
31 fun setInputCount(count: Double) {
32     _state.update { state ->
33         state.copy(inputCount = count)
34     }
35 }
36 }

```

2.1 Демонстрация работы

На рисунках 2.2 - 2.5 представлен результат работы приложения.

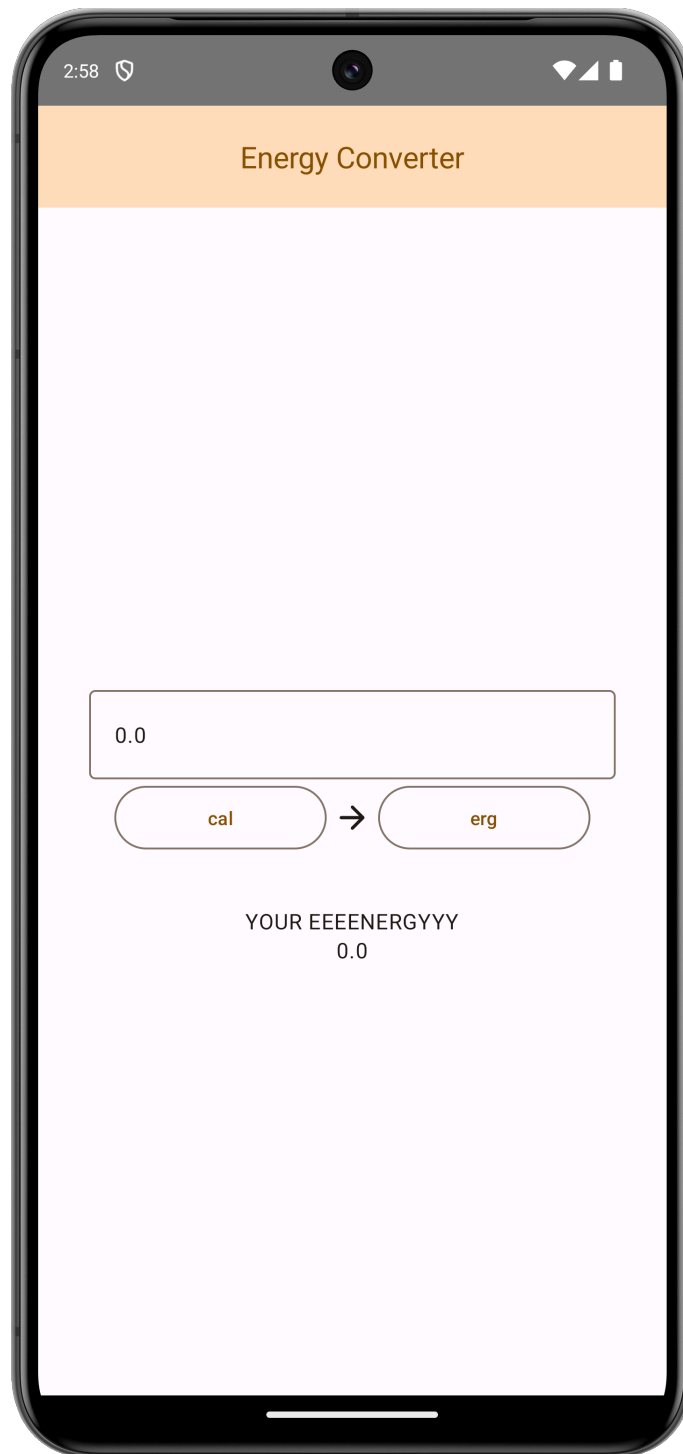


Рисунок 2.2 - Начальный экран

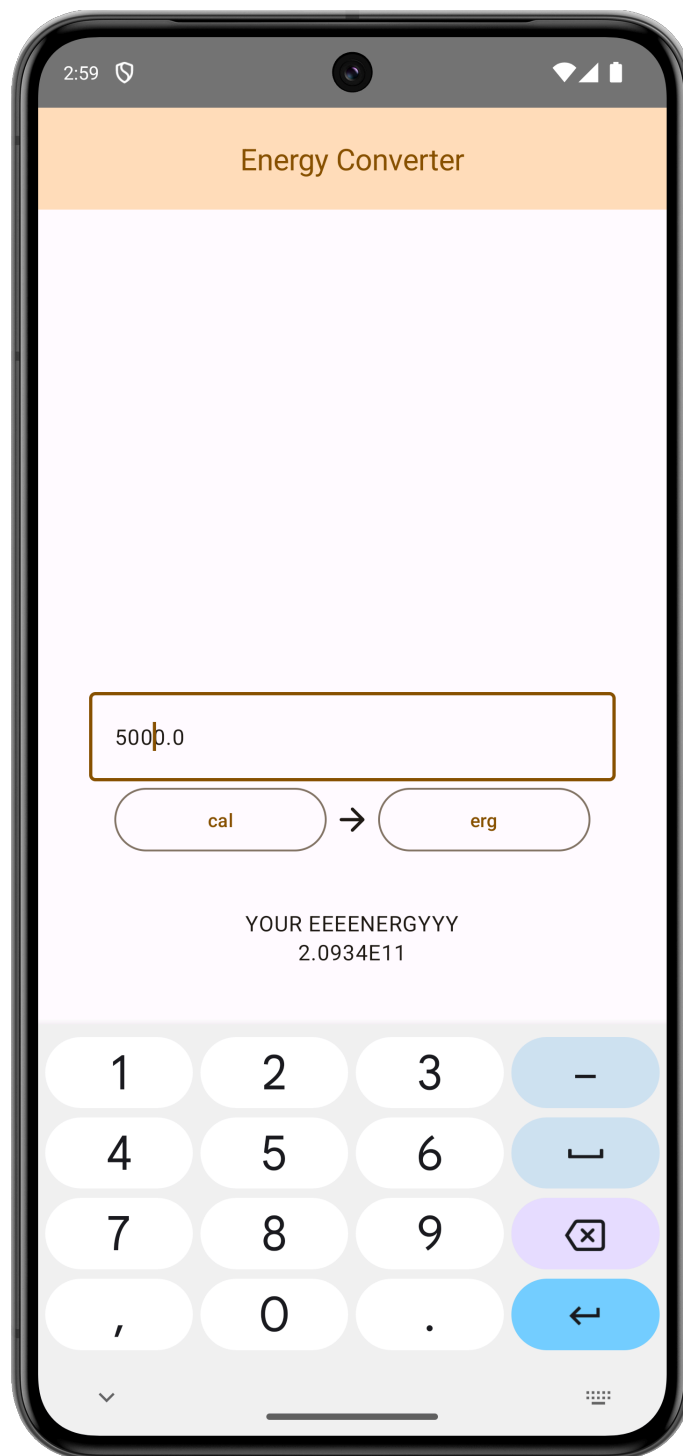


Рисунок 2.3 - Ввод энергии

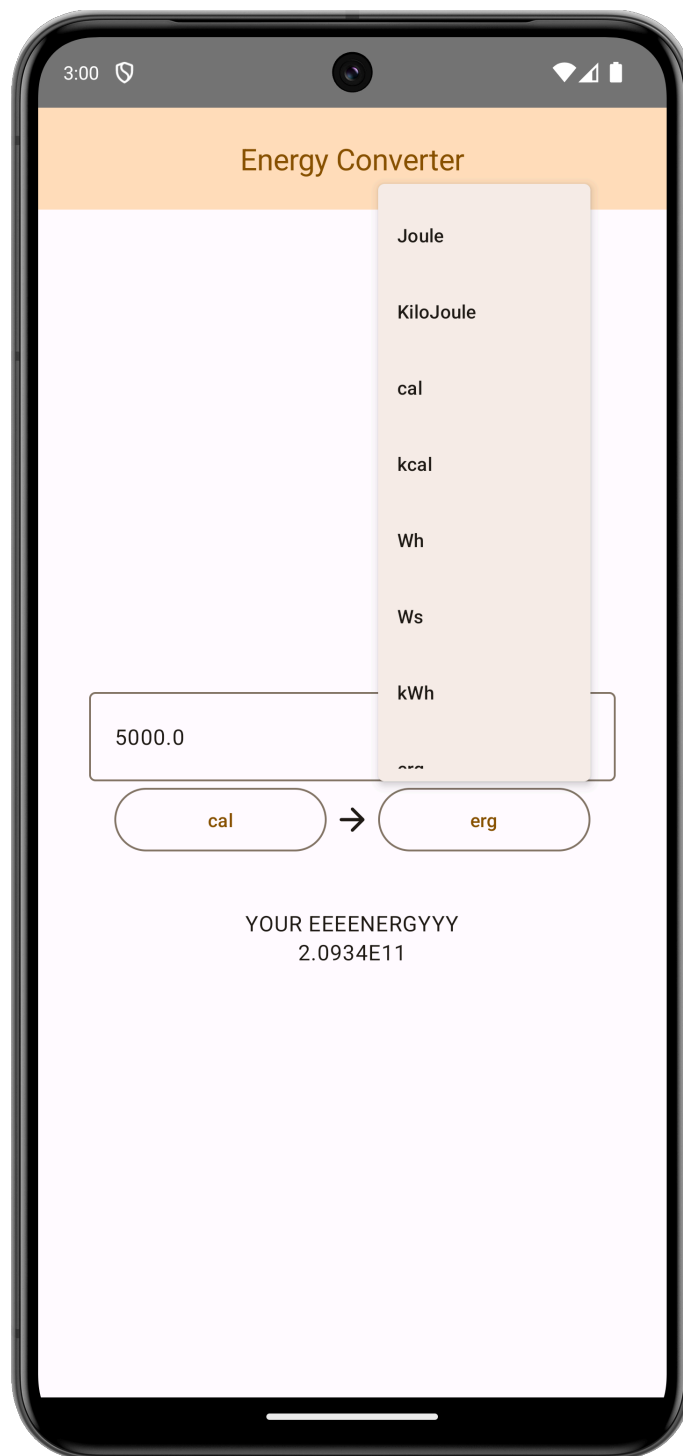


Рисунок 2.4 - Выбор единицы измерения

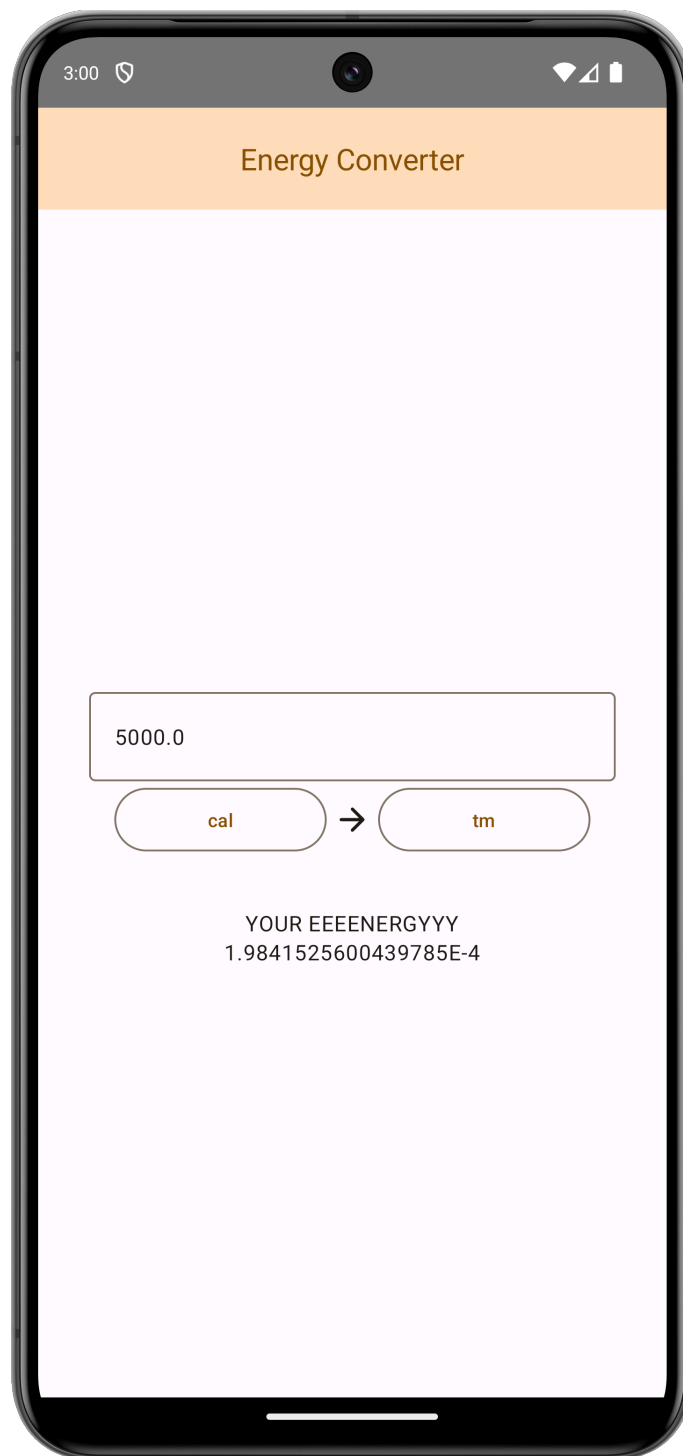


Рисунок 2.5 - Смена единицы измерения

3 Вывод

В результате выполнения работы были получены практические навыки разработки мобильных приложений с использованием Android SDK. Для реализации поставленной задачи был выбран фреймворк Jetpack Compose, обоснованный своей простотой использования.

Демонстрация работы приложения подчеркивает интуитивную понятность интерфейса. Начиная с открытия приложения, пользователь может вводить количество энергии и выбирать единицы измерения как входных, так и выходных данных.

Полученные навыки разработки мобильных приложений, особенно с использованием Jetpack Compose, представляют собой ценный опыт. Работа с библиотеками, архитектурные решения, и управление состоянием в приложении - все это важные аспекты, которые были освоены в ходе выполнения данной задачи. Эти навыки могут быть успешно применены в будущих проектах, требующих разработки мобильных приложений под Android.

Листинг

```
1 ExchangeViewModel.kt
2 package com.suai.lab1.ui.viewmodel
3
4 import androidx.lifecycle.ViewModel
5 import com.suai.lab1.data.models.EnergyMeasure
6 import com.suai.lab1.data.models.energyMeasurementRepository
7 import kotlinx.coroutines.flow.MutableStateFlow
8 import kotlinx.coroutines.flow.asStateFlow
9 import kotlinx.coroutines.flow.update
10
11 data class ExchangeState(
12     val inputMeasure: EnergyMeasure,
13     val inputCount: Double,
14     val outputMeasure: EnergyMeasure,
15 ) {
16     val outputCount: Double = inputMeasure.convertTo(
17         inputCount, outputMeasure)
18 }
19
20 class ExchangeViewModel : ViewModel() {
21     private val _state = MutableStateFlow(
22         ExchangeState(
23             inputMeasure = energyMeasurementRepository[0],
24             inputCount = 0.0,
25             outputMeasure = energyMeasurementRepository[1],
26         )
27     )
28     val state = _state.asStateFlow()
29
30     fun setInputMeasure(measure: EnergyMeasure) {
31         _state.update { state ->
32             state.copy(inputMeasure = measure)
33         }
34     }
35
36     fun setOutputMeasure(measure: EnergyMeasure) {
37         _state.update { state ->
38             state.copy(outputMeasure = measure)
39         }
40     }
41 }
```

```

40
41     fun setInputCount(count: Double) {
42         _state.update { state ->
43             state.copy(inputCount = count)
44         }
45     }
46 }
47 Color.kt
48 package com.example.compose
49
50 import androidx.compose.ui.graphics.Color
51
52 val md_theme_light_primary = Color(0xFF875200)
53 val md_theme_light_onPrimary = Color(0xFFFFFFFF)
54 val md_theme_light_primaryContainer = Color(0xFFFFDDBA)
55 val md_theme_light_onPrimaryContainer = Color(0xFF2B1700)
56 val md_theme_light_secondary = Color(0xFF715A41)
57 val md_theme_light_onSecondary = Color(0xFFFFFFFF)
58 val md_theme_light_secondaryContainer = Color(0xFFDDDBD)
59 val md_theme_light_onSecondaryContainer = Color(0xFF281805)
60 val md_theme_light_tertiary = Color(0xFF8F4E00)
61 val md_theme_light_onTertiary = Color(0xFFFFFFFF)
62 val md_theme_light_tertiaryContainer = Color(0xFFFFDCC1)
63 val md_theme_light_onTertiaryContainer = Color(0xFF2E1500)
64 val md_theme_light_error = Color(0xFFBA1A1A)
65 val md_theme_light_errorContainer = Color(0xFFFFDAD6)
66 val md_theme_light_onError = Color(0xFFFFFFFF)
67 val md_theme_light_onErrorContainer = Color(0xFF410002)
68 val md_theme_light_background = Color(0xFFFFFBFF)
69 val md_theme_light_onBackground = Color(0xFF1F1B16)
70 val md_theme_light_surface = Color(0xFFFFFBFF)
71 val md_theme_light_onSurface = Color(0xFF1F1B16)
72 val md_theme_light_surfaceVariant = Color(0xFFF1DFD0)
73 val md_theme_light_onSurfaceVariant = Color(0xFF50453A)
74 val md_theme_light_outline = Color(0xFF827568)
75 val md_theme_light_inverseOnSurface = Color(0xFFFAEFE7)
76 val md_theme_light_inverseSurface = Color(0xFF352F2A)
77 val md_theme_light_inversePrimary = Color(0xFFFFB866)
78 val md_theme_light_shadow = Color(0xFF000000)
79 val md_theme_light_surfaceTint = Color(0xFF875200)
80 val md_theme_light_outlineVariant = Color(0xFFD4C4B5)

```

```

81  val md_theme_light_scrim = Color(0xFF000000)
82
83  val md_theme_dark_primary = Color(0xFFFFB866)
84  val md_theme_dark_onPrimary = Color(0xFF482900)
85  val md_theme_dark_primaryContainer = Color(0xFF673D00)
86  val md_theme_dark_onPrimaryContainer = Color(0xFFFFDDBA)
87  val md_theme_dark_secondary = Color(0xFFE0C1A3)
88  val md_theme_dark_onSecondary = Color(0xFF3F2D17)
89  val md_theme_dark_secondaryContainer = Color(0xFF58432C)
90  val md_theme_dark_onSecondaryContainer = Color(0xFFFFDDDB)
91  val md_theme_dark_tertiary = Color(0xFFFFB779)
92  val md_theme_dark_onTertiary = Color(0xFF4C2700)
93  val md_theme_dark_tertiaryContainer = Color(0xFF6C3A00)
94  val md_theme_dark_onTertiaryContainer = Color(0xFFFFDCC1)
95  val md_theme_dark_error = Color(0xFFFFB4AB)
96  val md_theme_dark_errorContainer = Color(0xFF93000A)
97  val md_theme_dark_onError = Color(0xFF690005)
98  val md_theme_dark_onErrorContainer = Color(0xFFFFDAD6)
99  val md_theme_dark_background = Color(0xFF1F1B16)
100 val md_theme_dark_onBackground = Color(0xFFEBE1D9)
101 val md_theme_dark_surface = Color(0xFF1F1B16)
102 val md_theme_dark_onSurface = Color(0xFFEBE1D9)
103 val md_theme_dark_surfaceVariant = Color(0xFF50453A)
104 val md_theme_dark_onSurfaceVariant = Color(0xFFD4C4B5)
105 val md_theme_dark_outline = Color(0xFF9D8E81)
106 val md_theme_dark_inverseOnSurface = Color(0xFF1F1B16)
107 val md_theme_dark_inverseSurface = Color(0xFFEBE1D9)
108 val md_theme_dark_inversePrimary = Color(0xFF875200)
109 val md_theme_dark_shadow = Color(0xFF000000)
110 val md_theme_dark_surfaceTint = Color(0xFFFFB866)
111 val md_theme_dark_outlineVariant = Color(0xFF50453A)
112 val md_theme_dark_scrim = Color(0xFF000000)
113
114
115 val seed = Color(0xFFFFFA52A)
116
117 Theme.kt
118 package com.suai.lab1.ui.theme
119
120 import androidx.compose.foundation.isSystemInDarkTheme
121 import androidx.compose.material3.MaterialTheme

```

```
122 import androidx.compose.material3.darkColorScheme
123 import androidx.compose.material3.lightColorScheme
124 import androidx.compose.runtime.Composable
125 import com.example.compose.md_theme_dark_background
126 import com.example.compose.md_theme_dark_error
127 import com.example.compose.md_theme_dark_errorContainer
128 import com.example.compose.md_theme_dark_inverseOnSurface
129 import com.example.compose.md_theme_dark_inversePrimary
130 import com.example.compose.md_theme_dark_inverseSurface
131 import com.example.compose.md_theme_dark_onBackground
132 import com.example.compose.md_theme_dark_onError
133 import com.example.compose.md_theme_dark_onErrorContainer
134 import com.example.compose.md_theme_dark_onPrimary
135 import com.example.compose.md_theme_dark_onPrimaryContainer
136 import com.example.compose.md_theme_dark_onSecondary
137 import com.example.compose.md_theme_dark_onSecondaryContainer
138 import com.example.compose.md_theme_dark_onSurface
139 import com.example.compose.md_theme_dark_onSurfaceVariant
140 import com.example.compose.md_theme_dark_onTertiary
141 import com.example.compose.md_theme_dark_onTertiaryContainer
142 import com.example.compose.md_theme_dark_outline
143 import com.example.compose.md_theme_dark_outlineVariant
144 import com.example.compose.md_theme_dark_primary
145 import com.example.compose.md_theme_dark_primaryContainer
146 import com.example.compose.md_theme_dark_scrim
147 import com.example.compose.md_theme_dark_secondary
148 import com.example.compose.md_theme_dark_secondaryContainer
149 import com.example.compose.md_theme_dark_surface
150 import com.example.compose.md_theme_dark_surfaceTint
151 import com.example.compose.md_theme_dark_surfaceVariant
152 import com.example.compose.md_theme_dark_tertiary
153 import com.example.compose.md_theme_dark_tertiaryContainer
154 import com.example.compose.md_theme_light_background
155 import com.example.compose.md_theme_light_error
156 import com.example.compose.md_theme_light_errorContainer
157 import com.example.compose.md_theme_light_inverseOnSurface
158 import com.example.compose.md_theme_light_inversePrimary
159 import com.example.compose.md_theme_light_inverseSurface
160 import com.example.compose.md_theme_light_onBackground
161 import com.example.compose.md_theme_light_onError
162 import com.example.compose.md_theme_light_onErrorContainer
```

```

163 import com.example.compose.md_theme_light_onPrimary
164 import com.example.compose.md_theme_light_onPrimaryContainer
165 import com.example.compose.md_theme_light_onSecondary
166 import com.example.compose.
    md_theme_light_onSecondaryContainer
167 import com.example.compose.md_theme_light_onSurface
168 import com.example.compose.md_theme_light_onSurfaceVariant
169 import com.example.compose.md_theme_light_onTertiary
170 import com.example.compose.md_theme_light_onTertiaryContainer
171 import com.example.compose.md_theme_light_outline
172 import com.example.compose.md_theme_light_outlineVariant
173 import com.example.compose.md_theme_light_primary
174 import com.example.compose.md_theme_light_primaryContainer
175 import com.example.compose.md_theme_light_scrim
176 import com.example.compose.md_theme_light_secondary
177 import com.example.compose.md_theme_light_secondaryContainer
178 import com.example.compose.md_theme_light_surface
179 import com.example.compose.md_theme_light_surfaceTint
180 import com.example.compose.md_theme_light_surfaceVariant
181 import com.example.compose.md_theme_light_tertiary
182 import com.example.compose.md_theme_light_tertiaryContainer
183
184
185 private val LightColors = lightColorScheme(
186     primary = md_theme_light_primary ,
187     onPrimary = md_theme_light_onPrimary ,
188     primaryContainer = md_theme_light_primaryContainer ,
189     onPrimaryContainer = md_theme_light_onPrimaryContainer ,
190     secondary = md_theme_light_secondary ,
191     onSecondary = md_theme_light_onSecondary ,
192     secondaryContainer = md_theme_light_secondaryContainer ,
193     onSecondaryContainer =
        md_theme_light_onSecondaryContainer ,
194     tertiary = md_theme_light_tertiary ,
195     onTertiary = md_theme_light_onTertiary ,
196     tertiaryContainer = md_theme_light_tertiaryContainer ,
197     onTertiaryContainer = md_theme_light_onTertiaryContainer ,
198     error = md_theme_light_error ,
199     errorContainer = md_theme_light_errorContainer ,
200     onError = md_theme_light_onError ,
201     onErrorContainer = md_theme_light_onErrorContainer ,

```



```

202     background = md_theme_light_background ,
203     onBackground = md_theme_light_onBackground ,
204     surface = md_theme_light_surface ,
205     onSurface = md_theme_light_onSurface ,
206     surfaceVariant = md_theme_light_surfaceVariant ,
207     onSurfaceVariant = md_theme_light_onSurfaceVariant ,
208     outline = md_theme_light_outline ,
209     inverseOnSurface = md_theme_light_inverseOnSurface ,
210     inverseSurface = md_theme_light_inverseSurface ,
211     inversePrimary = md_theme_light_inversePrimary ,
212     surfaceTint = md_theme_light_surfaceTint ,
213     outlineVariant = md_theme_light_outlineVariant ,
214     scrim = md_theme_light_scrim ,
215 )
216
217
218 private val DarkColors = darkColorScheme(
219     primary = md_theme_dark_primary ,
220     onPrimary = md_theme_dark_onPrimary ,
221     primaryContainer = md_theme_dark_primaryContainer ,
222     onPrimaryContainer = md_theme_dark_onPrimaryContainer ,
223     secondary = md_theme_dark_secondary ,
224     onSecondary = md_theme_dark_onSecondary ,
225     secondaryContainer = md_theme_dark_secondaryContainer ,
226     onSecondaryContainer = md_theme_dark_onSecondaryContainer
227     ,
228     tertiary = md_theme_dark_tertiary ,
229     onTertiary = md_theme_dark_onTertiary ,
230     tertiaryContainer = md_theme_dark_tertiaryContainer ,
231     onTertiaryContainer = md_theme_dark_onTertiaryContainer ,
232     error = md_theme_dark_error ,
233     errorContainer = md_theme_dark_errorContainer ,
234     onError = md_theme_dark_onError ,
235     onErrorContainer = md_theme_dark_onErrorContainer ,
236     background = md_theme_dark_background ,
237     onBackground = md_theme_dark_onBackground ,
238     surface = md_theme_dark_surface ,
239     onSurface = md_theme_dark_onSurface ,
240     surfaceVariant = md_theme_dark_surfaceVariant ,
241     onSurfaceVariant = md_theme_dark_onSurfaceVariant ,
242     outline = md_theme_dark_outline ,

```

```

242     inverseOnSurface = md_theme_dark_inverseOnSurface ,
243     inverseSurface = md_theme_dark_inverseSurface ,
244     inversePrimary = md_theme_dark_inversePrimary ,
245     surfaceTint = md_theme_dark_surfaceTint ,
246     outlineVariant = md_theme_dark_outlineVariant ,
247     scrim = md_theme_dark_scrim ,
248 )
249
250 @Composable
251 fun AppTheme(
252     useDarkTheme: Boolean = isSystemInDarkTheme() ,
253     content: @Composable() () -> Unit
254 ) {
255     val colors = if (!useDarkTheme) {
256         LightColors
257     } else {
258         DarkColors
259     }
260
261     MaterialTheme(
262         colorScheme = colors ,
263         content = content
264     )
265 }
266 EnergeExchangePage.kt
267 package com.suai.lab1.ui.pages
268
269 import androidx.compose.foundation.layout.Arrangement
270 import androidx.compose.foundation.layout.Column
271 import androidx.compose.foundation.layout.
272     ExperimentalLayoutApi
273 import androidx.compose.foundation.layout.FlowRow
274 import androidx.compose.foundation.layout.Spacer
275 import androidx.compose.foundation.layout.fillMaxSize
276 import androidx.compose.foundation.layout.fillMaxWidth
277 import androidx.compose.foundation.layout.height
278 import androidx.compose.foundation.layout.padding
279 import androidx.compose.foundation.text.KeyboardOptions
280 import androidx.compose.material.icons.Icons
281 import androidx.compose.material.icons.rounded.ArrowForward
282 import androidx.compose.material3.CenterAlignedTopAppBar

```

```

282 import androidx.compose.material3.ExperimentalMaterial3Api
283 import androidx.compose.material3.Icon
284 import androidx.compose.material3.MaterialTheme
285 import androidx.compose.material3.OutlinedTextField
286 import androidx.compose.material3.Scaffold
287 import androidx.compose.material3.Text
288 import androidx.compose.material3.TopAppBarDefaults
289 import androidx.compose.runtime.Composable
290 import androidx.compose.runtime.collectAsState
291 import androidx.compose.runtime.getValue
292 import androidx.compose.ui.Alignment
293 import androidx.compose.ui.Modifier
294 import androidx.compose.ui.platform.LocalFocusManager
295 import androidx.compose.ui.text.input.KeyboardType
296 import androidx.compose.ui.tooling.preview.Devices
297 import androidx.compose.ui.tooling.preview.Preview
298 import androidx.compose.ui.unit.dp
299 import com.suai.lab1.data.models.energyMeasurementRepository
300 import com.suai.lab1.ui.viewmodel.ExchangeViewModel
301 import com.suai.lab1.ui.theme.AppTheme
302 import com.suai.lab1.ui.widgets.SimpleDropdownMenu
303
304 @OptIn(ExperimentalLayoutApi::class, ExperimentalMaterial3Api::class)
305 @Composable
306 fun EnergyExchangePage(
307     exchangeViewModel: ExchangeViewModel = ExchangeViewModel()
308 ) {
309     val space = @Composable {
310         Spacer(
311             modifier = Modifier.height(32.dp)
312         )
313     }
314     val measurements = energyMeasurementRepository
315     val exchangeState by exchangeViewModel.state.collectAsState()
316     val focusManager = LocalFocusManager.current
317
318     Scaffold(
319         topBar = {

```

```

320         CenterAlignedTopAppBar(
321             title = { Text("Energy Converter") },
322             colors = TopAppBarDefaults.
                 centerAlignedTopAppBarColors(
323                 containerColor = MaterialTheme.
                     colorScheme.primaryContainer,
324                 titleContentColor = MaterialTheme.
                     colorScheme.primary,
325             ),
326         )
327     }
328 ) { innerPadding ->
329     Column(
330         modifier = Modifier
331             .padding(innerPadding)
332             .padding(32.dp)
333             .fillMaxSize(),
334         horizontalAlignment = Alignment.
            CenterHorizontally,
335         verticalArrangement = Arrangement.Center,
336     ) {
337         space()
338         OutlinedTextField(
339             value = exchangeState.inputCount.toBigDecimal
                ().toString(),
340             onChange = {
341                 if (it.replace("\n", "q").toDoubleOrNull
                    () == null) {
342                     focusManager.clearFocus()
343                     return@OutlinedTextField
344                 }
345                 exchangeViewModel.setInputCount(it.
                    toDouble())
346                 println(exchangeState.outputCount)
347             },
348             keyboardOptions = KeyboardOptions(
349                 keyboardType = KeyboardType.Number,
350             ),
351             modifier = Modifier.fillMaxWidth()
352         )
353         FlowRow(

```

```

354         modifier = Modifier.padding(horizontal = 16.
355             dp),
356         horizontalArrangement = Arrangement.spacedBy
357             (4.dp)
358     ) {
359         SimpleDropDownMenu(
360             item = exchangeState.inputMeasure,
361             options = measurements,
362             onOptionSelected = exchangeViewModel::
363                 setInputMeasure,
364             modifier = Modifier.weight(1f)
365         )
366         Icon(
367             Icons.Rounded.ArrowForward,
368             contentDescription = "",
369             modifier = Modifier.align(Alignment.
370                 CenterVertically)
371         )
372         SimpleDropDownMenu(
373             item = exchangeState.outputMeasure,
374             options = measurements,
375             onOptionSelected = exchangeViewModel::
376                 setOutputMeasure,
377             modifier = Modifier.weight(1f)
378         )
379     }
380 }
381
382
383 @Preview(showBackground = true, device = Devices.PIXEL_4)
384 @Composable
385 fun EnergyExchangePagePreview() {
386     AppTheme {
387         EnergyExchangePage()
388     }
389 }

```

```

390 SimpleDropdownMenu.kt
391 @file:OptIn(ExperimentalMaterial3Api::class)
392
393 package com.suai.lab1.ui.widgets
394
395 import androidx.compose.foundation.layout.fillMaxWidth
396 import androidx.compose.material3.DropdownMenuItem
397 import androidx.compose.material3.ExperimentalMaterial3Api
398 import androidx.compose.material3.ExposedDropdownMenuBox
399 import androidx.compose.material3.OutlinedButton
400 import androidx.compose.material3.Text
401 import androidx.compose.runtime.Composable
402 import androidx.compose.runtime.getValue
403 import androidx.compose.runtime.mutableStateOf
404 import androidx.compose.runtime.remember
405 import androidx.compose.runtime.setValue
406 import androidx.compose.ui.Modifier
407 import androidx.compose.ui.tooling.preview.Preview
408
409 @Composable
410 fun <T> SimpleDropdownMenu(
411     item: T,
412     options: List<T>,
413     onOptionSelected: (T) -> Unit,
414     modifier: Modifier = Modifier
415 ) {
416     var expanded by remember { mutableStateOf(false) }
417
418     ExposedDropdownMenuBox(
419         expanded = expanded,
420         onExpandedChange = {
421             expanded = !expanded
422         },
423         modifier = modifier.fillMaxWidth(),
424     ) {
425         OutlinedButton(
426             onClick = {},
427             modifier = Modifier
428                 .menuAnchor()
429                 .fillMaxWidth(),
430         ) {

```

```

431         Text(text = item.toString())
432     }
433     ExposedDropdownMenu(expanded = expanded,
434         onDismissRequest = {
435             expanded = false
436         }) {
437         options.forEach { selectionOption ->
438             DropdownMenuItem(
439                 text = { Text(text = selectionOption.
440                     toString()) },
441                 onClick = {
442                     onOptionSelected(selectionOption)
443                     expanded = false
444                 },
445             )
446         }
447     }
448
449     @Preview(widthDp = 200, heightDp = 400)
450     @Composable
451     fun SimplePreview() {
452         val options = listOf("Option 1", "Option 2", "Option 3",
453             "Option 4")
454         var selected by remember {
455             mutableStateOf(options[0])
456         }
457         SimpleDropdownMenu(item = selected, options = options,
458             onOptionSelected = { selected = it })
459     }
460
461 MainActivity.kt
462 package com.suai.lab1
463
464 import android.os.Bundle
465 import androidx.activity.ComponentActivity
466 import androidx.activity.compose.setContent
467 import androidx.activity.enableEdgeToEdge
468 import com.suai.lab1.ui.pages.EnergyExchangePage
469 import com.suai.lab1.ui.theme.AppTheme

```

```

468
469 class MainActivity : ComponentActivity() {
470     override fun onCreate(savedInstanceState: Bundle?) {
471         super.onCreate(savedInstanceState)
472         enableEdgeToEdge()
473         setContent {
474             AppTheme {
475                 EnergyExchangePage()
476             }
477         }
478     }
479 }
480 EnergyMeasure.kt
481 package com.suai.lab1.data.models
482
483 val energyMeasurementRepository: List<EnergyMeasure> = listOf
484 (
485     EnergyMeasure("Joule", 1.0),
486     EnergyMeasure("KiloJoule", 1000.0),
487     EnergyMeasure("cal", 4.1868),
488     EnergyMeasure("kcal", 4186.8),
489     EnergyMeasure("Wh", 3600.0),
490     EnergyMeasure("Ws", 1.0),
491     EnergyMeasure("kWh", 3600000.0),
492     EnergyMeasure("erg", .0000001),
493     EnergyMeasure("kgf-m", 9.80665),
494     EnergyMeasure("tm", 105506000.0),
495 )
496 data class EnergyMeasure(val name: String, val joule: Double)
497 {
498     fun convertTo(count: Double, output: EnergyMeasure):
499         Double {
500         return count * this.joule / output.joule
501     }
502     override fun toString() = name
503 }

```