ГУАП

КАФЕДРА № 42

ОТЧЕТ ЗАЩИЩЕН С ОЦЕНКОЙ											
ПРЕПОДАВАТЕЛЬ											
старший преподаватель должность, уч. степень, звание	подпись, дата	С. Ю. Гуков инициалы, фамилия									
ОТЧЕТ О ЛАБОРАТОРНОЙ РАБОТЕ №1											
Введен	ие в Android разраб	отку									
Вариант 9											
по курсу: Разработка моби	льных приложений. І риложений на Kotlin	Разработка мобильных									

РАБОТУ ВЫПОЛНИЛ

СТУДЕНТ ГР. №	4128		В. А. Воробьев
, ,		подпись, дата	инициалы, фамилия

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1 Постановка задачи

Цель работы: получить практические навыки разработки простых мобильных приложений с использованием Android SDK.

1.1 Задание

Разработайте калькулятор для арифметических операций в соответствии с вариантом. Интерфейс должен быть интуитивно понятным, результат вычислений должен выводиться пользователю в Activity, все цифры и математические операции должны иметь отдельные кнопки.

Чтобы подобрать вариант необходимо найти число $N = (\text{номер группы} + \text{номер студента в журнале}) то количество_вариантов + 1. где то - остаток от деления, <math>N$ - номер варианта.

Вариант =
$$1 + (4128 + 5) \mod 15 = 9$$

Преобразователь энергии (не менее 10 направлений перевода)

2 Выполнение работы

Для выполнения работы был выбран фреймворк Jetpack Compose в виду простоты его использования.

Итоговая структура проекта изображена рисунке 2.1

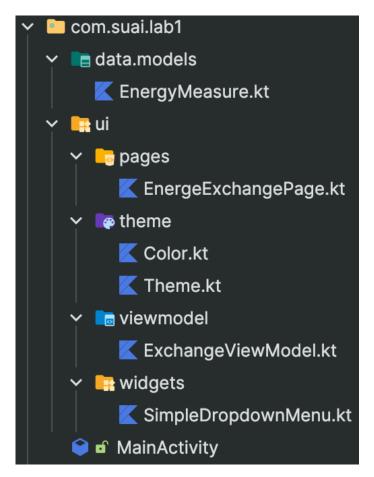


Рисунок 2.1 - Структура проекта

Код итоговый проект доступен в Приложении и на GitHub (URI - https://github.com/vladcto/suai-labs/tree/fdff415d04e1ec00bceb77f5288fad5343444772/6_semester/%D0%98%D0%A2%D0%9C/lab1).

Бизнес логика преобразования энергии находится в файле EnergyMeasure.kt. Главная для понимания часть представлена на листинге ниже.

```
val energyMeasurementRepository: List < EnergyMeasure > = listOf

EnergyMeasure("Joule", 1.0),
EnergyMeasure("KiloJoule", 1000.0),
EnergyMeasure("cal", 4.1868),
```

```
EnergyMeasure ("kcal", 4186.8),
5
6
        EnergyMeasure ("Wh", 3600.0),
7
        EnergyMeasure ("Ws", 1.0),
        EnergyMeasure("kWh", 3600000.0),
8
9
        EnergyMeasure ("erg", .0000001),
        EnergyMeasure ("kgf-m", 9.80665),
10
11
        EnergyMeasure ("tm", 105506000.0),
12
13
14
    data class EnergyMeasure(val name: String, val joule: Double)
15
        fun convertTo(count: Double, output: EnergyMeasure):
           Double {
16
            return count * this.joule / output.joule
17
        }
18
19
        override fun to String () = name
20
```

Затем эта модель используется в ExchangeViewModel.

```
data class ExchangeState(
1
2
        val inputMeasure: EnergyMeasure,
3
        val inputCount: Double,
4
        val outputMeasure: EnergyMeasure,
5
    ) {
6
        val outputCount: Double = inputMeasure.convertTo(
           inputCount, outputMeasure)
7
8
9
    class ExchangeViewModel : ViewModel() {
        private val state = MutableStateFlow(
10
            ExchangeState (
11
12
                inputMeasure = energyMeasurementRepository[0],
13
                inputCount = 0.0,
                outputMeasure = energyMeasurementRepository[1],
14
15
            )
16
        )
17
        val state = state.asStateFlow()
18
        fun setInputMeasure (measure: EnergyMeasure) {
19
20
            state.update { state ->
21
                state.copy(inputMeasure = measure)
```

```
22
        }
23
24
        fun setOutputMeasure(measure: EnergyMeasure) {
25
            _state.update { state ->
26
                 state.copy(outputMeasure = measure)
27
28
            }
29
        }
30
        fun setInputCount(count: Double) {
31
            _state.update { state ->
32
33
                 state.copy(inputCount = count)
34
            }
35
        }
36
```

2.1 Демонстрация работы

На рисунках 2.2 - 2.5 представлен результат работы приложения.



Рисунок 2.2 - Начальный экран

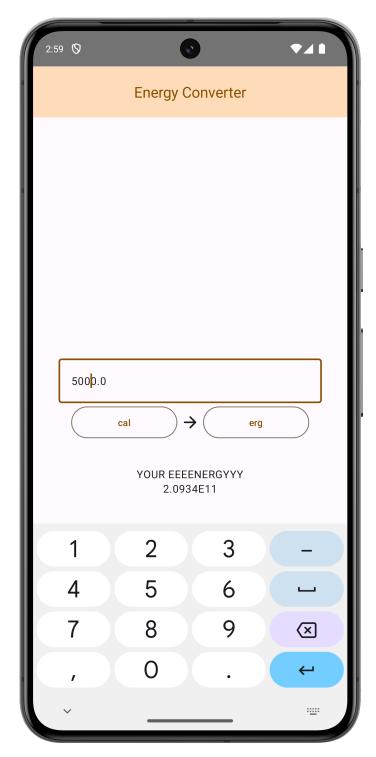


Рисунок 2.3 - Ввод энергии

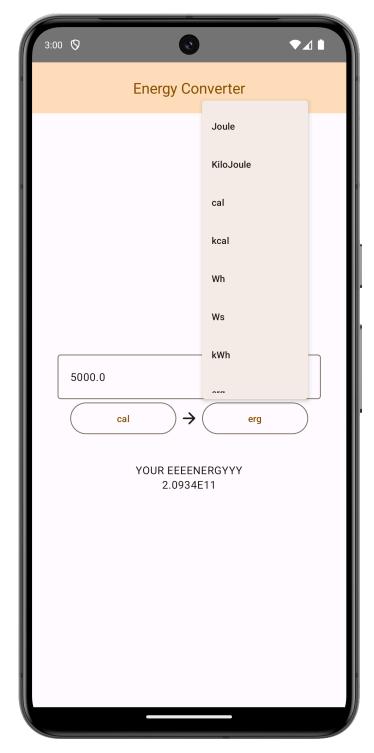


Рисунок 2.4 - Выбор единицы измерения

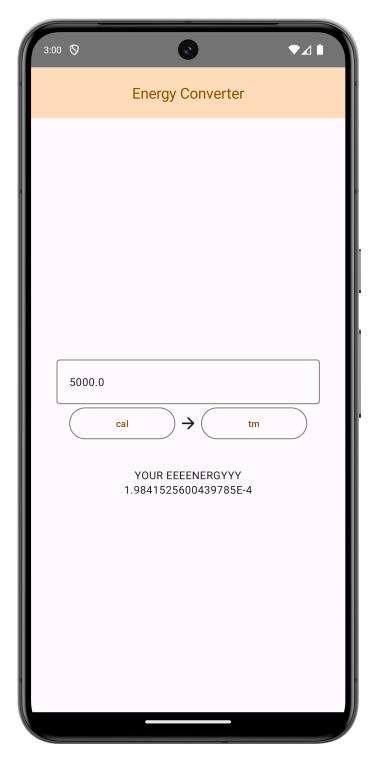


Рисунок 2.5 - Смена единицы измерения

3 Вывод

В результате выполнения работы были получены практические навыки разработки мобильных приложений с использованием Android SDK. Для реализации поставленной задачи был выбран фреймворк Jetpack Compose, обоснованный своей простотой использования.

Демонстрация работы приложения подчеркивает интуитивную понятность интерфейса. Начиная с открытия приложения, пользователь может вводить количество энергии и выбирать единицы измерения как входных, так и выходных данных.

Полученные навыки разработки мобильных приложений, особенно с использованием Jetpack Compose, представляют собой ценный опыт. Работа с библиотеками, архитектурные решения, и управление состоянием в приложении - все это важные аспекты, которые были освоены в ходе выполнения данной задачи. Эти навыки могут быть успешно применены в будущих проектах, требующих разработки мобильных приложений под Android.

Листинг

```
ExchangeViewModel.kt
 1
 2
    package com. suai.lab1.ui.viewmodel
 3
    import androidx.lifecycle.ViewModel
 4
 5
    import com. suai. lab1. data. models. EnergyMeasure
    import com. suai. lab1. data. models. energy Measurement Repository
 6
    import kotlinx.coroutines.flow.MutableStateFlow
7
 8
    import kotlinx.coroutines.flow.asStateFlow
9
    import kotlinx.coroutines.flow.update
10
11
    data class ExchangeState(
        val inputMeasure: EnergyMeasure,
12
        val inputCount: Double,
13
14
        val outputMeasure: EnergyMeasure,
15
    ) {
16
        val outputCount: Double = inputMeasure.convertTo(
           inputCount , outputMeasure )
17
18
19
    class ExchangeViewModel : ViewModel() {
        private val _state = MutableStateFlow(
20
21
            ExchangeState (
22
                 inputMeasure = energyMeasurementRepository[0],
23
                 inputCount = 0.0,
                 outputMeasure = energyMeasurementRepository[1],
24
25
            )
26
        )
27
        val state = state.asStateFlow()
28
29
        fun setInputMeasure(measure: EnergyMeasure) {
            state.update { state ->
30
31
                 state.copy(inputMeasure = measure)
32
            }
33
        }
34
35
        fun setOutputMeasure (measure: EnergyMeasure) {
36
            state.update { state ->
37
                 state.copy(outputMeasure = measure)
38
            }
39
```

```
40
41
       fun setInputCount(count: Double) {
           state.update { state ->
42
43
               state.copy(inputCount = count)
44
           }
45
       }
46
   Color.kt
47
48
   package com.example.compose
49
50
   import androidx.compose.ui.graphics.Color
51
52
   val md theme light primary = Color(0xFF875200)
53
   val md_theme_light_primaryContainer = Color(0xFFFFDDBA)
54
55
   val md theme light on Primary Container = Color (0xFF2B1700)
56
   val md theme light secondary = Color(0xFF715A41)
57
   58
   val md theme light secondary Container = Color (0xFFFDDDBD)
59
   val md theme light on Secondary Container = Color (0xFF281805)
   val md theme light tertiary = Color(0xFF8F4E00)
60
   61
62
   val md theme light tertiary Container = Color (0xFFFFDCC1)
63
   val md theme light on Tertiary Container = Color (0xFF2E1500)
64
   val md theme light error = Color(0xFFBA1A1A)
   val md theme light errorContainer = Color(0xFFFFDAD6)
65
   val md theme light on Error = Color (0xFFFFFFFF)
66
67
   val md theme light on Error Container = Color(0 \times FF410002)
68
   val md theme light background = Color(0xFFFFFBFF)
69
   val md theme light on Background = Color(0xFF1F1B16)
70
   val md theme light surface = Color(0xFFFFFBFF)
71
   val md theme light on Surface = Color(0xFF1F1B16)
72
   val md theme light surfaceVariant = Color(0xFFF1DFD0)
73
   val md theme light on Surface Variant = Color(0xFF50453A)
   val md_theme_light outline = Color(0xFF827568)
74
75
   val md theme light inverseOnSurface = Color(0xFFFAEFE7)
76
   val md theme light inverseSurface = Color(0xFF352F2A)
   val md_theme_light_inversePrimary = Color(0xFFFFB866)
77
   val md theme light shadow = Color(0xFF000000)
78
79
   val md_theme_light_surfaceTint = Color(0xFF875200)
80
   val md theme light outlineVariant = Color(0xFFD4C4B5)
```

```
81
    val md theme light scrim = Color(0xFF000000)
82
    val md_theme_dark_primary = Color(0xFFFFB866)
83
    val md theme dark on Primary = Color(0xFF482900)
84
85
    val md theme dark primaryContainer = Color(0xFF673D00)
    val md theme dark on Primary Container = Color (0xFFFFDDBA)
86
    val md theme dark secondary = Color(0xFFE0C1A3)
87
    val md theme dark on Secondary = Color(0xFF3F2D17)
88
89
    val md theme dark secondaryContainer = Color(0xFF58432C)
90
    val md theme dark on Secondary Container = Color (0xFFFDDDBD)
91
    val md theme dark tertiary = Color(0xFFFB779)
    val md theme dark on Tertiary = Color(0xFF4C2700)
92
93
    val md theme dark tertiaryContainer = Color(0xFF6C3A00)
94
    val md theme dark on Tertiary Container = Color (0xFFFFDCC1)
95
    val md theme dark error = Color(0xFFFFB4AB)
96
    val md theme dark errorContainer = Color(0xFF93000A)
97
    val md theme dark on Error = Color(0 \times FF690005)
    val md theme dark on Error Container = Color (0xFFFFDAD6)
98
99
    val md theme dark background = Color(0xFF1F1B16)
100
     val md theme dark on Background = Color(0xFFEBE1D9)
    val md theme dark surface = Color(0xFF1F1B16)
101
102
     val md theme dark on Surface = Color (0xFFEBE1D9)
103
    val md theme dark surfaceVariant = Color(0xFF50453A)
104
    val md theme dark on Surface Variant = Color(0xFFD4C4B5)
105
    val md theme dark outline = Color(0xFF9D8E81)
    val md theme dark inverseOnSurface = Color(0xFF1F1B16)
106
     val md theme dark inverseSurface = Color(0xFFEBE1D9)
107
    val md theme dark inversePrimary = Color(0xFF875200)
108
109
     val md theme dark shadow = Color(0xFF000000)
110
    val md theme dark surfaceTint = Color(0xFFFFB866)
111
     val md theme dark outline Variant = Color(0xFF50453A)
     val md theme dark scrim = Color(0xFF000000)
112
113
114
115
    val seed = Color(0xFFFFA52A)
116
117
    Theme . kt
118
    package com. suai.labl.ui.theme
119
120
    import androidx.compose.foundation.isSystemInDarkTheme
    import androidx.compose.material3.MaterialTheme
121
```

```
122
     import androidx.compose.material3.darkColorScheme
123
     import androidx.compose.material3.lightColorScheme
     import androidx.compose.runtime.Composable
124
125
     import com. example.compose. md theme dark background
126
     import com. example. compose. md theme dark error
127
     import com. example.compose. md theme dark errorContainer
     import com. example.compose.md theme dark inverseOnSurface
128
     import com. example.compose. md theme dark inverse Primary
129
     import com. example.compose. md theme dark inverse Surface
130
131
     import com. example.compose.md theme dark on Background
132
     import com. example.compose. md theme dark on Error
     import com. example.compose.md theme dark on Error Container
133
134
     import com. example.compose.md theme dark on Primary
135
     import com. example.compose. md theme dark on Primary Container
     import com. example.compose. md theme dark on Secondary
136
     import com. example.compose. md theme dark on Secondary Container
137
138
     import com. example.compose.md theme dark on Surface
     import com. example.compose.md theme dark on Surface Variant
139
140
     import com. example.compose. md theme dark on Tertiary
141
     import com. example.compose.md theme dark on Tertiary Container
     import com. example.compose. md theme dark outline
142
143
     import com. example.compose. md theme dark outline Variant
144
     import com. example. compose. md theme dark primary
145
     import com. example.compose.md theme dark primaryContainer
     import com. example. compose. md theme dark scrim
146
147
     import com. example.compose.md theme dark secondary
     import com. example.compose. md theme dark secondary Container
148
149
     import com. example.compose. md theme dark surface
     import com. example.compose. md theme dark surfaceTint
150
     import com. example.compose. md theme dark surface Variant
151
152
     import com. example.compose. md theme dark tertiary
153
     import com. example.compose. md theme dark tertiary Container
154
     import com. example.compose. md theme light background
155
     import com. example.compose. md theme light error
     import com. example.compose. md theme light errorContainer
156
     import com. example.compose. md theme light inverseOnSurface
157
158
     import com. example.compose.md theme light inversePrimary
     import com. example.compose. md theme light inverse Surface
159
     import com. example.compose. md theme light on Background
160
161
     import com. example.compose. md theme light on Error
162
     import com. example.compose. md theme light on Error Container
```

```
163
     import com. example.compose. md theme light on Primary
164
     import com. example.compose.md theme light on Primary Container
     import com. example.compose.md theme light on Secondary
165
166
     import com. example. compose.
        md theme light on Secondary Container
167
     import com. example.compose. md theme light on Surface
     import com. example.compose. md theme light on Surface Variant
168
     import com. example.compose. md theme light on Tertiary
169
170
     import com. example.compose. md theme light on Tertiary Container
171
     import com. example.compose. md theme light outline
172
     import com. example.compose. md theme light outline Variant
173
     import com. example.compose. md theme light primary
174
     import com. example.compose. md theme light primary Container
175
     import com. example.compose. md theme light scrim
176
     import com. example.compose. md theme light secondary
177
     import com. example.compose.md theme light secondary Container
178
     import com. example.compose. md theme light surface
179
     import com. example.compose. md theme light surfaceTint
180
     import com. example.compose. md theme light surface Variant
181
     import com. example.compose. md theme light tertiary
     import com. example.compose. md theme light tertiary Container
182
183
184
185
     private val LightColors = lightColorScheme(
186
         primary = md theme light primary,
         onPrimary = md theme light onPrimary,
187
         primaryContainer = md theme light primaryContainer,
188
         on Primary Container = md theme light on Primary Container,
189
190
         secondary = md theme light secondary,
         on Secondary = md theme light on Secondary,
191
192
         secondaryContainer = md theme light secondaryContainer,
193
         onSecondaryContainer =
            md theme light on Secondary Container,
194
         tertiary = md theme light tertiary,
195
         onTertiary = md theme light onTertiary,
         tertiary Container = md theme light tertiary Container,
196
197
         onTertiaryContainer = md theme light onTertiaryContainer,
198
         error = md theme light error,
199
         errorContainer = md theme light errorContainer,
200
         onError = md theme light onError,
201
         on Error Container = md theme light on Error Container,
```

```
202
         background = md theme light background,
203
         onBackground = md theme light onBackground,
         surface = md theme light surface,
204
205
         onSurface = md theme light onSurface,
         surface Variant = md theme light surface Variant,
206
         onSurfaceVariant = md theme light onSurfaceVariant,
207
         outline = md theme light outline,
208
         inverseOnSurface = md theme light inverseOnSurface,
209
210
         inverseSurface = md theme light inverseSurface,
211
         inversePrimary = md theme light inversePrimary,
212
         surfaceTint = md theme light surfaceTint,
         outline Variant = md theme light outline Variant,
213
         scrim = md theme_light_scrim ,
214
215
     )
216
217
218
     private val DarkColors = darkColorScheme(
219
         primary = md theme dark primary,
220
         onPrimary = md theme dark onPrimary,
221
         primaryContainer = md theme dark primaryContainer,
         on Primary Container = md theme dark on Primary Container,
222
223
         secondary = md theme dark secondary,
224
         on Secondary = md theme dark on Secondary,
         secondaryContainer = md theme dark secondaryContainer,
225
         on Secondary Container = md theme dark on Secondary Container
226
227
         tertiary = md theme dark tertiary,
         onTertiary = md theme dark onTertiary,
228
229
         tertiaryContainer = md theme dark tertiaryContainer,
         onTertiaryContainer = md theme dark onTertiaryContainer,
230
231
         error = md theme dark error,
232
         errorContainer = md theme dark errorContainer,
233
         onError = md theme dark onError,
234
         on Error Container = md theme dark on Error Container,
         background = md theme dark background,
235
236
         onBackground = md theme dark onBackground,
237
         surface = md theme dark surface,
         onSurface = md theme dark onSurface,
238
         surfaceVariant = md theme dark surfaceVariant,
239
240
         onSurfaceVariant = md theme dark onSurfaceVariant,
         outline = md theme dark outline,
241
```

```
242
         inverseOnSurface = md theme dark inverseOnSurface,
243
         inverseSurface = md theme dark inverseSurface,
244
         inversePrimary = md theme dark inversePrimary,
245
         surfaceTint = md theme dark surfaceTint,
246
         outline Variant = md theme dark outline Variant,
247
         scrim = md theme dark scrim,
248
249
250
     @Composable
251
     fun AppTheme(
252
         useDarkTheme: Boolean = isSystemInDarkTheme(),
253
         content: @Composable() () -> Unit
254
     ) {
255
         val colors = if (!useDarkTheme) {
256
             LightColors
257
         } else {
258
             DarkColors
259
         }
260
261
         MaterialTheme (
262
             colorScheme = colors,
263
             content = content
264
         )
265
     EnergeExchangePage.kt
266
267
     package com. suai.labl.ui.pages
268
269
     import androidx.compose.foundation.layout.Arrangement
     import androidx.compose.foundation.layout.Column
270
271
     import androidx.compose.foundation.layout.
        ExperimentalLayoutApi
272
     import androidx.compose.foundation.layout.FlowRow
273
     import androidx.compose.foundation.layout.Spacer
274
     import androidx.compose.foundation.layout.fillMaxSize
275
     import androidx.compose.foundation.layout.fillMaxWidth
276
     import androidx.compose.foundation.layout.height
277
     import androidx.compose.foundation.layout.padding
278
     import androidx.compose.foundation.text.KeyboardOptions
279
     import androidx.compose.material.icons.Icons
280
     import androidx.compose.material.icons.rounded.ArrowForward
     import androidx.compose.material3.CenterAlignedTopAppBar
281
```

```
282
     import androidx.compose.material3.ExperimentalMaterial3Api
283
     import androidx.compose.material3.Icon
284
     import androidx.compose.material3.MaterialTheme
285
     import androidx.compose.material3.OutlinedTextField
286
     import androidx.compose.material3.Scaffold
287
     import androidx.compose.material3.Text
288
     import androidx.compose.material3.TopAppBarDefaults
289
     import androidx.compose.runtime.Composable
290
     import androidx.compose.runtime.collectAsState
291
     import androidx.compose.runtime.getValue
292
     import androidx.compose.ui.Alignment
293
     import androidx.compose.ui.Modifier
294
     import androidx.compose.ui.platform.LocalFocusManager
295
     import androidx.compose.ui.text.input.KeyboardType
     import androidx.compose.ui.tooling.preview.Devices
296
297
     import androidx.compose.ui.tooling.preview.Preview
298
     import androidx.compose.ui.unit.dp
299
     import com. suai. lab1. data. models. energy Measurement Repository
300
     import com. suai. lab1. ui. viewmodel. ExchangeViewModel
301
     import com. suai. lab1. ui. theme. AppTheme
     import com. suai. lab1. ui. widgets. SimpleDropdownMenu
302
303
304
     @OptIn(ExperimentalLayoutApi::class, ExperimentalMaterial3Api
        :: class)
305
     @Composable
306
     fun EnergyExchangePage(
         exchangeViewModel: ExchangeViewModel = ExchangeViewModel
307
            ()
308
         val space = @Composable {
309
310
             Spacer (
311
                 modifier = Modifier.height(32.dp)
312
             )
313
         val measurements = energyMeasurementRepository
314
315
         val exchangeState by exchangeViewModel.state.
            collectAsState()
         val focusManager = LocalFocusManager.current
316
317
318
         Scaffold (
319
             topBar = {
```

```
320
                  CenterAlignedTopAppBar(
321
                      title = { Text("Energy Converter") },
322
                      colors = TopAppBarDefaults.
                         centerAlignedTopAppBarColors(
323
                           containerColor = MaterialTheme.
                              colorScheme.primaryContainer,
324
                          titleContentColor = MaterialTheme.
                              colorScheme.primary,
325
                      ),
326
                  )
327
         ) { innerPadding ->
328
329
             Column (
330
                  modifier = Modifier
331
                      .padding(innerPadding)
332
                      . padding (32. dp)
333
                      . fillMaxSize(),
334
                  horizontalAlignment = Alignment.
                     CenterHorizontally,
335
                  verticalArrangement = Arrangement. Center,
336
             ) {
337
                  space()
338
                  OutlinedTextField(
339
                      value = exchangeState.inputCount.toBigDecimal
                         ().toPlainString(),
340
                      onValueChange = {
                          if (it.replace("\n", "q").toDoubleOrNull
341
                              () == null ) 
342
                               focusManager.clearFocus()
343
                               return@OutlinedTextField
344
                          }
345
                          exchangeViewModel.setInputCount(it.
                             toDouble())
346
                          println (exchangeState.outputCount)
347
                      },
                      keyboardOptions = KeyboardOptions(
348
349
                          keyboardType = KeyboardType. Number,
350
351
                      modifier = Modifier.fillMaxWidth()
352
                  FlowRow(
353
```

```
354
                      modifier = Modifier.padding(horizontal = 16.
                         dp),
355
                      horizontalArrangement = Arrangement.spacedBy
                         (4.dp)
356
                  ) {
                      SimpleDropdownMenu (
357
358
                           item = exchangeState.inputMeasure,
359
                           options = measurements,
                           onOptionSelected = exchangeViewModel::
360
                              setInputMeasure,
361
                           modifier = Modifier.weight(1f)
362
                      )
                      Icon (
363
364
                           Icons. Rounded. ArrowForward,
365
                           contentDescription = "",
                           modifier = Modifier.align(Alignment.
366
                              Center Vertically)
367
                      )
368
                      SimpleDropdownMenu (
369
                           item = exchangeState.outputMeasure,
370
                           options = measurements,
                           onOptionSelected = exchangeViewModel::
371
                              setOutputMeasure,
372
                           modifier = Modifier.weight(1f)
373
                      )
374
375
376
                  space()
                  Text(text = "YOUR EEEENERGYYY")
377
                  Text(exchangeState.outputCount.toString())
378
379
             }
380
         }
381
     }
382
383
     @Preview(showBackground = true, device = Devices.PIXEL_4)
     @Composable
384
385
     fun EnergyExchangePagePreview() {
386
         AppTheme {
             EnergyExchangePage()
387
388
         }
389
```

```
390
     SimpleDropdownMenu.kt
391
     @file:OptIn(ExperimentalMaterial3Api::class)
392
393
     package com. suai.labl.ui.widgets
394
395
     import androidx.compose.foundation.layout.fillMaxWidth
396
     import androidx.compose.material3.DropdownMenuItem
397
     import androidx.compose.material3.ExperimentalMaterial3Api
398
     import androidx.compose.material3.ExposedDropdownMenuBox
     import androidx.compose.material3.OutlinedButton
399
     import androidx.compose.material3.Text
400
401
     import androidx.compose.runtime.Composable
402
     import androidx.compose.runtime.getValue
403
     import androidx.compose.runtime.mutableStateOf
404
     import androidx.compose.runtime.remember
     import androidx.compose.runtime.setValue
405
406
     import androidx.compose.ui.Modifier
407
     import androidx.compose.ui.tooling.preview.Preview
408
409
     @Composable
410
     fun <T > SimpleDropdownMenu (
411
         item: T,
412
         options: List <T>,
413
         on Option Selected: (T) -> Unit,
         modifier: Modifier = Modifier
414
415
     ) {
416
         var expanded by remember { mutableStateOf(false) }
417
         ExposedDropdownMenuBox (
418
419
             expanded = expanded,
420
             onExpandedChange = {
421
                 expanded = !expanded
422
             },
423
             modifier = modifier.fillMaxWidth(),
424
         ) {
425
             OutlinedButton(
426
                 onClick = \{\},
                  modifier = Modifier
427
428
                      . menuAnchor()
429
                      . fillMaxWidth(),
430
```

```
431
                  Text(text = item.toString())
432
433
             ExposedDropdownMenu(expanded = expanded,
                 onDismissRequest = {
434
                  expanded = false
435
              }) {
436
                  options.forEach { selectionOption ->
437
                      DropdownMenuItem (
                           text = { Text(text = selectionOption.
438
                              toString()) },
439
                           onClick = {
440
                               onOptionSelected(selectionOption)
441
                               expanded = false
442
                           },
443
                      )
444
                  }
445
             }
446
         }
447
448
449
     @Preview(widthDp = 200, heightDp = 400)
     @Composable
450
451
     fun SimplePreview() {
         val options = listOf("Option 1", "Option 2", "Option 3",
452
            "Option 4")
453
         var selected by remember {
454
             mutableStateOf(options[0])
455
         SimpleDropdownMenu(item = selected, options = options,
456
            onOptionSelected = { selected = it })
457
458
459
     MainActivity.kt
460
     package com. suai.lab1
461
462
     import android.os.Bundle
463
     import androidx. activity. Component Activity
464
     import androidx.activity.compose.setContent
465
     import androidx.activity.enableEdgeToEdge
466
     import com. suai. lab1. ui. pages. EnergyExchangePage
467
     import com. suai. lab1. ui. theme. AppTheme
```

```
468
469
     class MainActivity : ComponentActivity() {
         override fun onCreate(savedInstanceState: Bundle?) {
470
471
             super.onCreate(savedInstanceState)
472
             enableEdgeToEdge()
473
             setContent {
                  AppTheme {
474
                      EnergyExchangePage()
475
476
477
             }
478
         }
479
480
     EnergyMeasure.kt
481
     package com. suai.labl.data.models
482
483
     val energyMeasurementRepository: List < EnergyMeasure > = listOf
        (
484
         EnergyMeasure ("Joule", 1.0),
485
         EnergyMeasure ("KiloJoule", 1000.0),
         EnergyMeasure ("cal", 4.1868),
486
         EnergyMeasure ("kcal", 4186.8),
487
         EnergyMeasure ("Wh", 3600.0),
488
489
         EnergyMeasure ("Ws", 1.0),
490
         EnergyMeasure ("kWh", 3600000.0),
         EnergyMeasure("erg", .0000001),
491
         EnergyMeasure ("kgf-m", 9.80665),
492
         EnergyMeasure ("tm", 105506000.0),
493
494
495
496
     data class EnergyMeasure(val name: String, val joule: Double)
497
         fun convertTo(count: Double, output: EnergyMeasure):
            Double {
498
             return count * this.joule / output.joule
499
         }
500
501
         override fun to String() = name
502
```