

Software Quality Management & Assurance

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Content

- Quality
- Software quality
- Quality assurance
- Principles of cybersecurity management
- Continuous Integration
- Continuous Integration systems
- Jenkins





Quality

- The degree to which a system, component, or process meets specified requirements.
- The degree to which a system, component, or process meets customer or user needs or expectations.



Quality

- The question of how quality is defined remains subjective, although a variety of definitions are commonly accepted.





Quality

- Eight dimensions of Quality:

1. Performance,
2. Features,
3. Reliability,
4. Conformance,
5. Durability,
6. Serviceability,
7. Aesthetics,
8. Perceived Quality.



1. Performance

- Performance is the first and the most important aspect for quality.
- The performance is regarding to different characteristics of the product.
- The performance of a product would correspond to its objective characteristics, while the relationship between performance and quality would reflect individual reactions of customers.



2. Features

- Features of the product reflects the second dimension of the quality.

characteristics (performance) \neq characteristics (features)

- Features, like product performance, involve objective and measurable attributes; their translation into quality differences is equally affected by individual preferences.
- The distinction between the two is primarily one of centrality or degree of importance to the user.

3. Reliability

- The third dimension of quality reflects the probability of a product to fail in a period of time.
- The most common measures for reliability are:
 - **MTFF** – Mean Time to First Failure;
 - **MTBF** – Mean Time Between Failures;
 - **FRUT** – Failure Rate per Unit Time.



4. Conformance

- Characteristics of a product should match to preestablished standards.
- Both reliability and conformance are closely tied to the manufacturing-based approach to quality



5. Durability

- Is a measure of product life.
- It can be technical or economical.
- **Durability and Sustainability** are closely linked



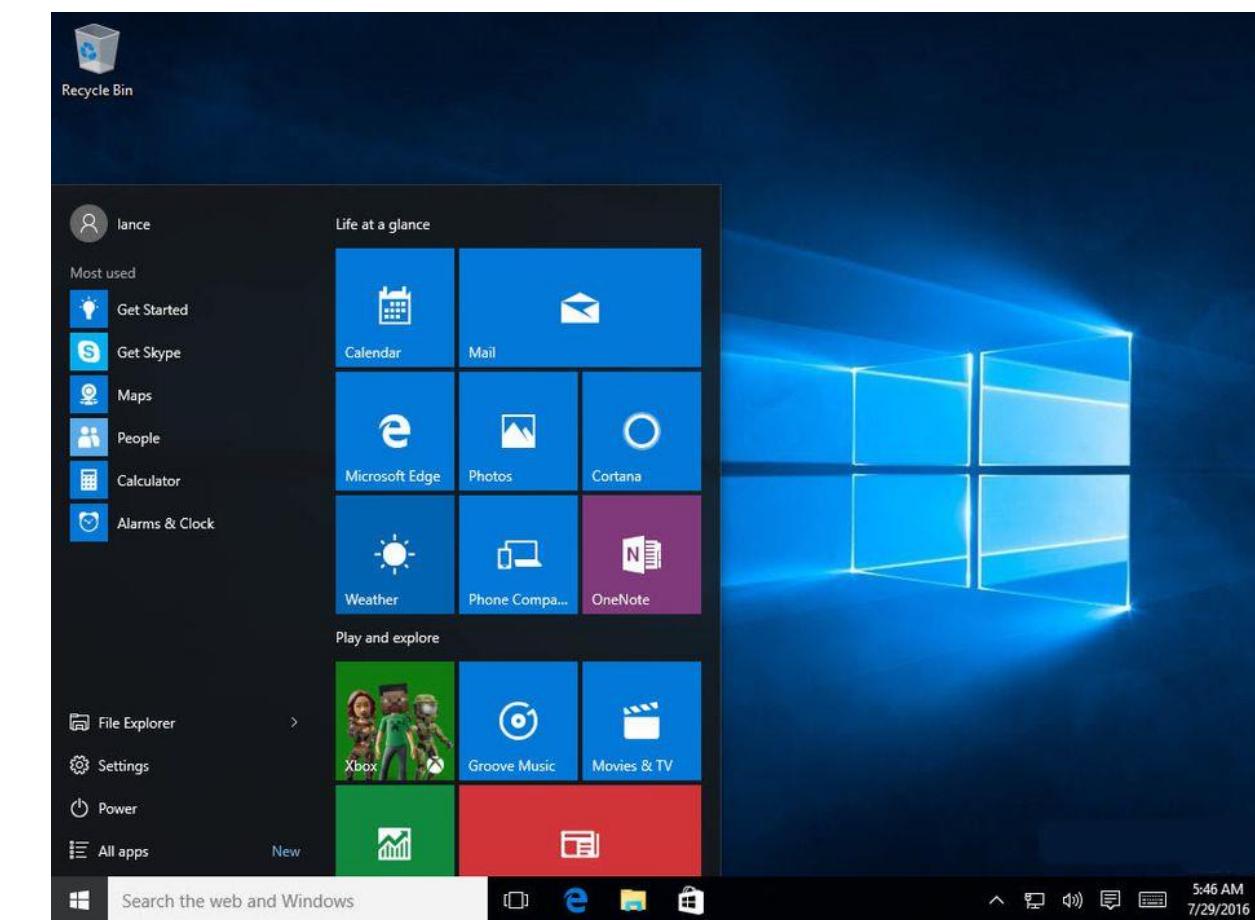
6. Serviceability

- The speed, courtesy, and competence of repairing for the product.
- It is very important for the customer to have a reduced downtime with higher quality.
- For that a lot of companies promise that they will deliver repairs in short time: 24-48 hours .



7. Aesthetics

- Is a subjective characteristic of a product and consist in perception of the consumer/user of that product.
- Aesthetics — how a product looks, feels, sounds, tastes, or smells — is clearly matters of personal judgment, and reflections of individual preferences.



8. Perceived quality

- May be based on images, advertising and brand names.
- Perception is not always the reality.
- Is different from a person to other person.



Software quality

- Conformance to **explicitly stated** functional and performance requirements, **explicitly documented** development standards, and implicit characteristics that are expected of all professionally developed software.



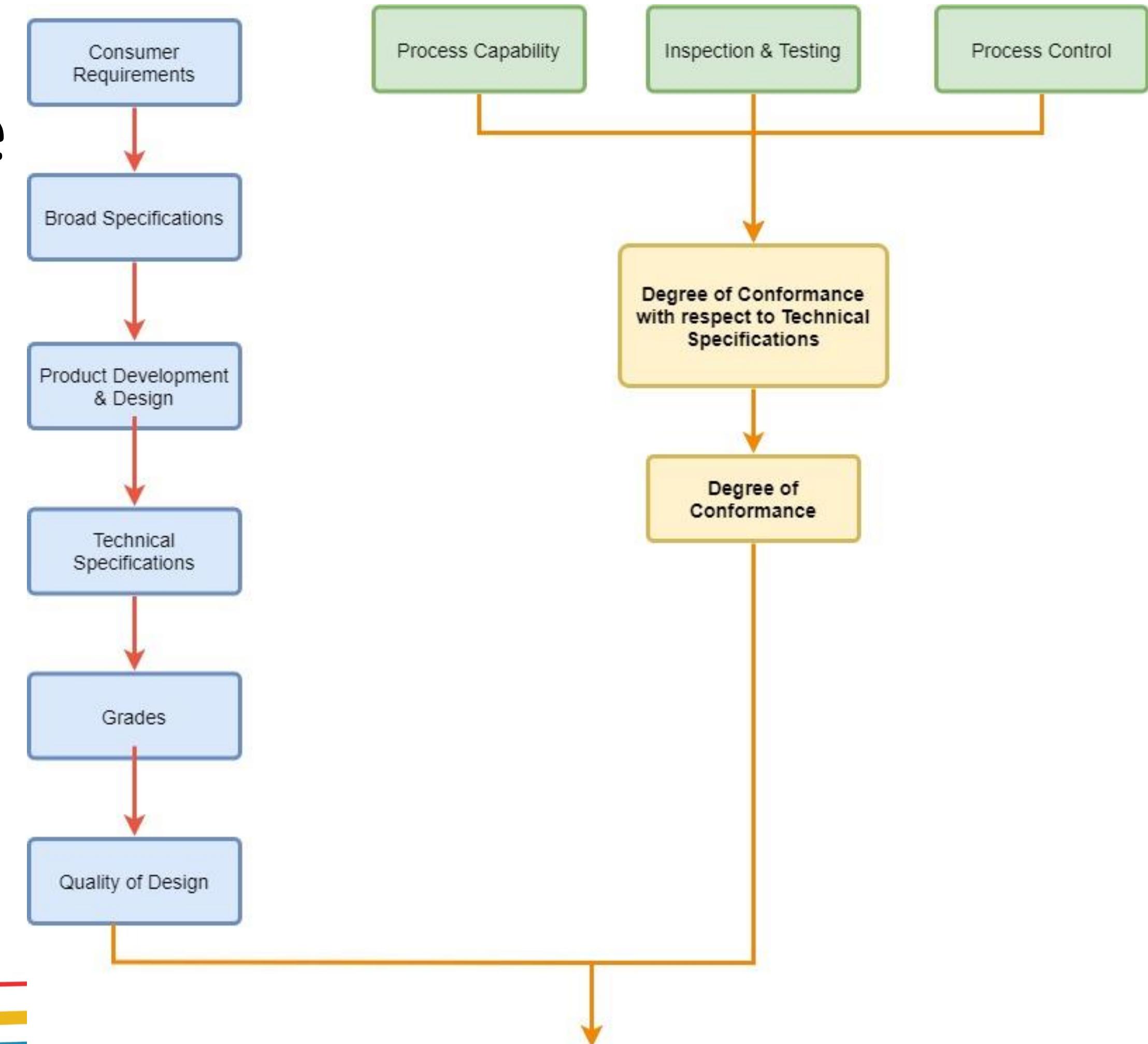
Quality assurance

- A **planned and systematic pattern** of all actions necessary to provide adequate confidence that an item or product conforms to established technical requirements.
- A **set of activities** designed to evaluate the process by which products are developed or manufactured.



Quality assurance

- The process capability, inspection and process control is involved in achieving this conformance so that product/goods produced meet the pre-decided specifications



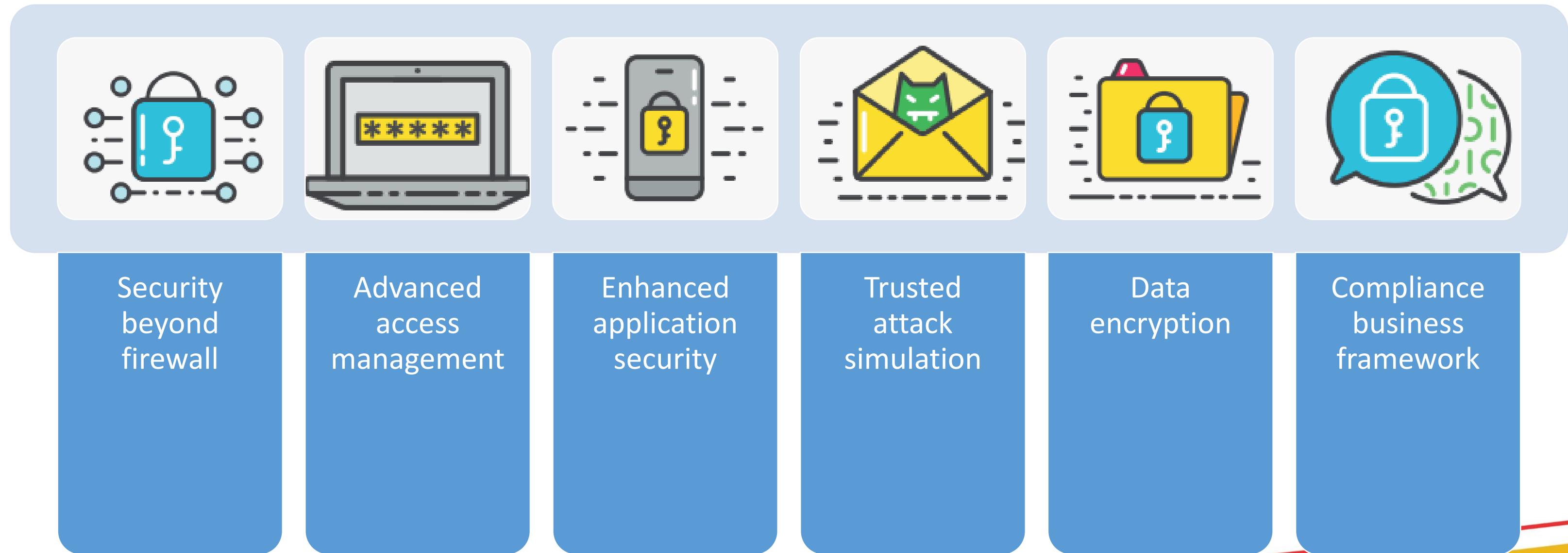
Important Items of Cybersecurity Management

Cybersecurity management

- Cybersecurity is a management issue.
- Usually the information security breaches are caused by human error because:
 - They are greedy and click all e-mails;
 - They don't keep their computers updated;
 - They don't use antivirus solutions;
 - etc.



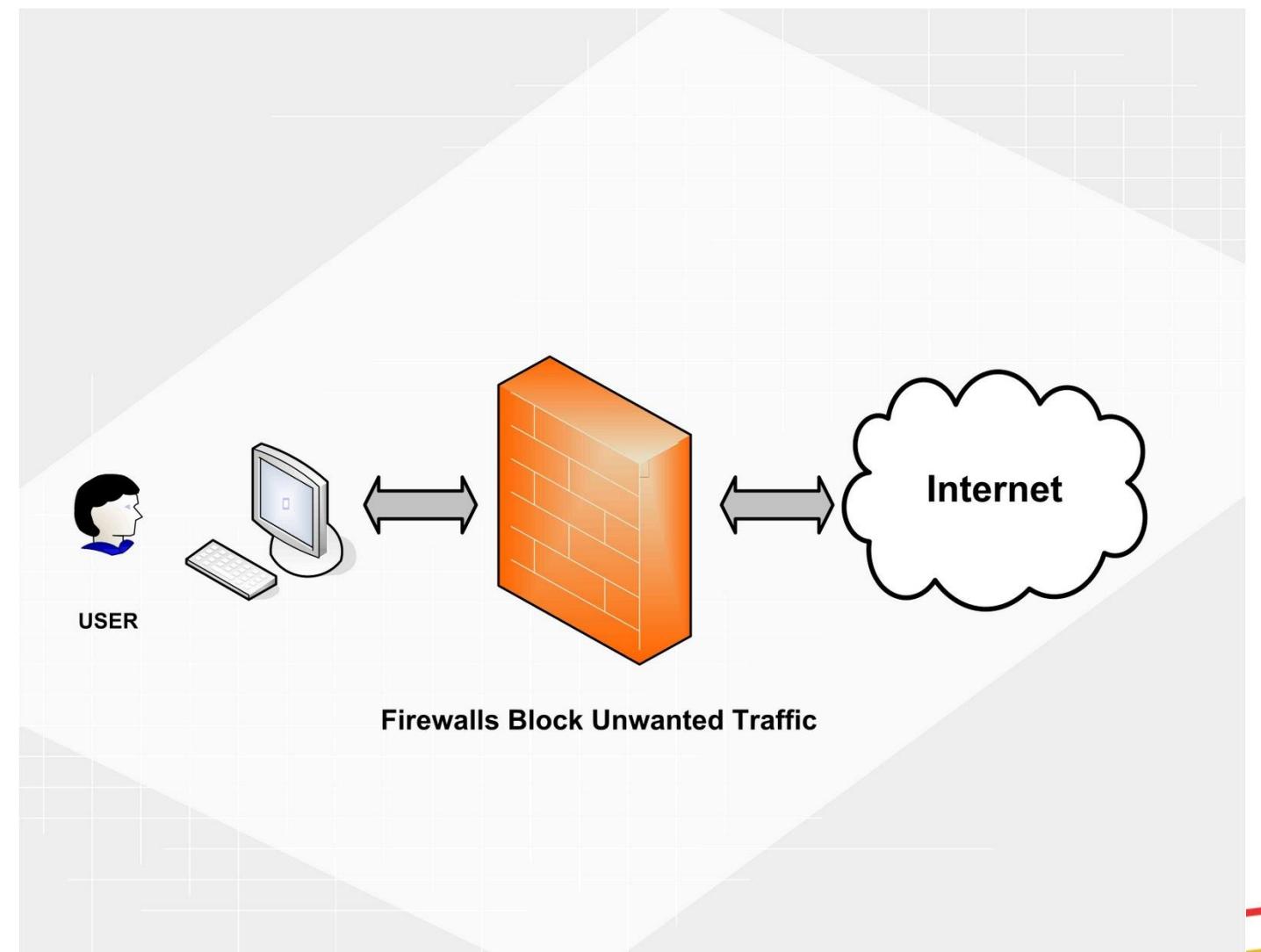
Principles of cybersecurity management



Principles of cybersecurity management

#1. SECURITY BEYOND FIREWALL

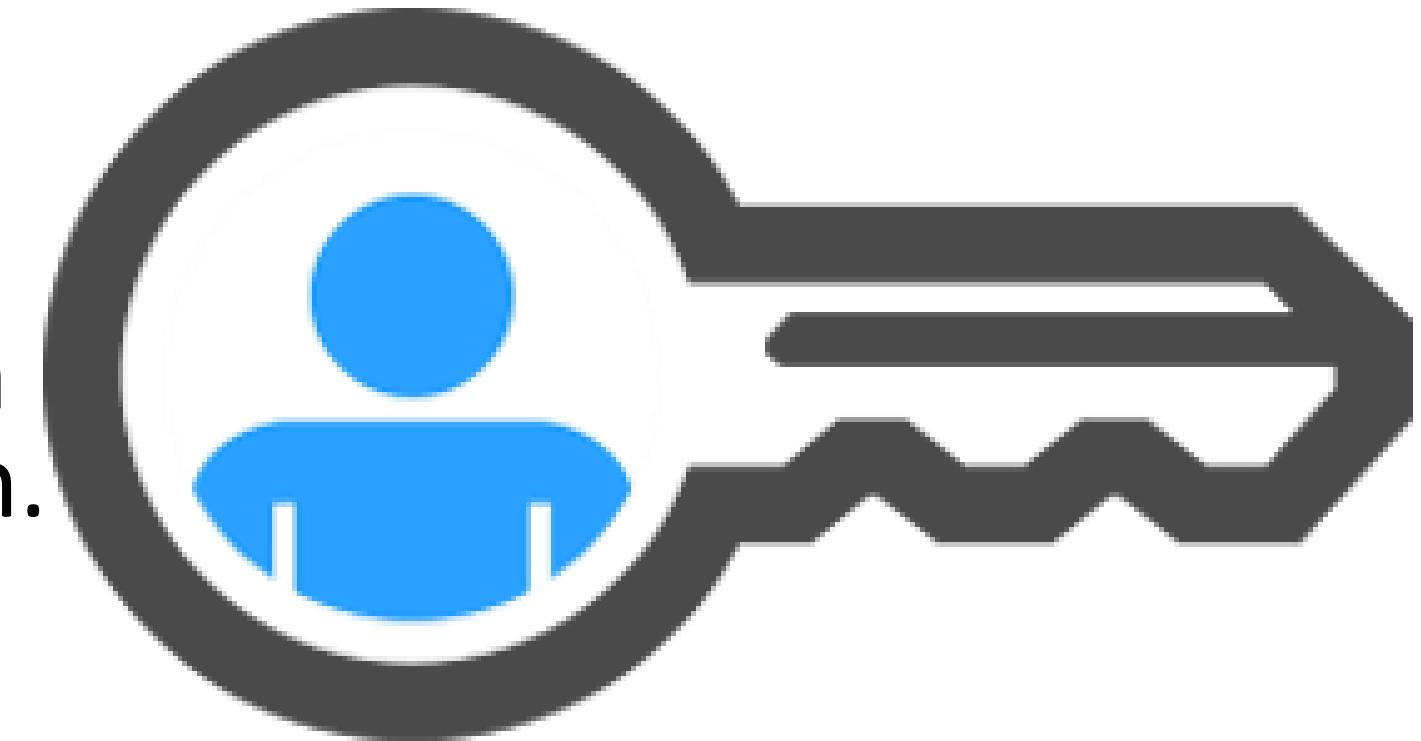
- Network security used to be achieved by scanning network traffic on various OSI layers.
- Some tools are able to look and analyze the suspicious patterns of traffic to identify and protect the system against fraud.



Principles of cybersecurity management

#2. ADVANCED ACCESS MANAGEMENT

- If you still use a username and password to access your systems you should seriously consider moving to an advanced access management solution.
- In today's world, a combination of username and password is no longer secure enough.



Principles of cybersecurity management

#3. ENHANCED APPLICATION SECURITY

- In addition to security measures on the network, most systems are secured with an antivirus solution.
- Enhanced application security consists of two additional measures:
 - 1) security driven release management, where applications, related patches, and service packs are updated for security reasons and not for new functionality;
 - 2) pattern recognition in the application that allows for automatic detection of suspicious behavior. Most of these systems come with a machine learning code.



Principles of cybersecurity management

#4. TRUSTED ATTACK SIMULATION

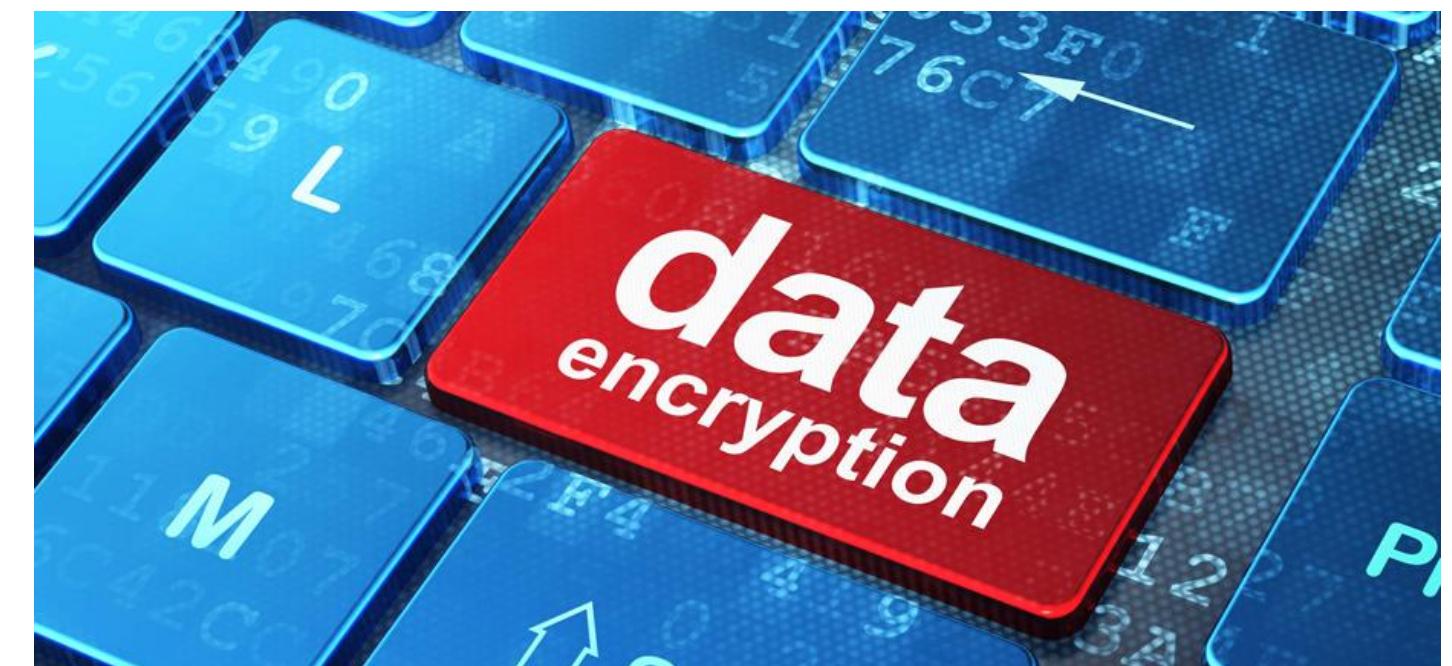
- One of the most important cyber security principles is to identify security holes before hackers do.
- Trusted Attack Simulation, simulates attacks from outside and inside the system, and gives a report that identifies potential security holes in the system.



Principles of cybersecurity management

#5. DATA ENCRYPTION

- Any data can be stolen, both when it is in transit, or directly from the servers and storage, where the data is at rest.
- The data encryption principle addresses two stages of encryption:
 - 1) Encryption in Transit (EIT);
 - 2) Encryption At Rest (EAR).



Principles of cybersecurity management

#6. COMPLIANCE BUSINESS FRAMEWORK

- Last, but not least, any company that uses data from internal sources, a cloud, or any third party provider, needs to develop its Compliance Business Framework (CBM) for security.
- Mostly the CBM is linked to other compliance policies such as ISO9001, ISO27001 and so forth.



Continuous Integration

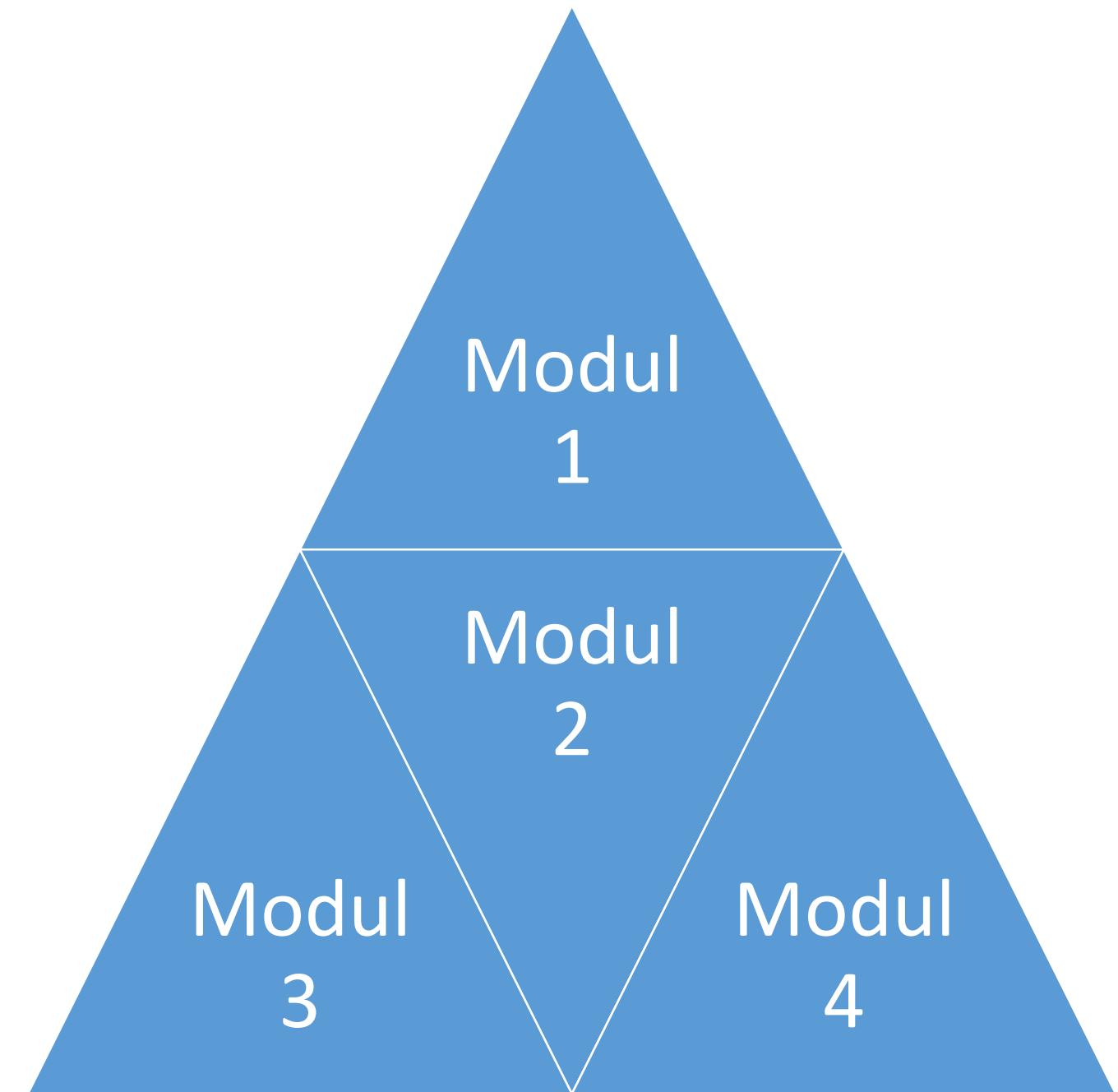
Continuous Integration

- What is Continuous Integration?
- Developers practicing continuous integration to merge their changes in the main branch as often as possible.
- The developers changes are validated by creating a build and running automated tests.



Continuous Integration

- Why do we need Continuous Integration?



Continuous Integration

- What do we need for Continuous integration
 - Version control;
 - Build automation;
 - Test automation;
 - Often commits;
 - Build on change.



Continuous Integration

- Benefits of continuous integration:
 - Defect early discovery;
 - Automatic application deploy;
 - Transparent health monitor
 - Test pipeline customization;
 - Build-in parallel execution.

Continuous Delivery

- Is an extension of Continuous integration to make sure that the developer can release new changes to the customers quickly in a sustainable way.



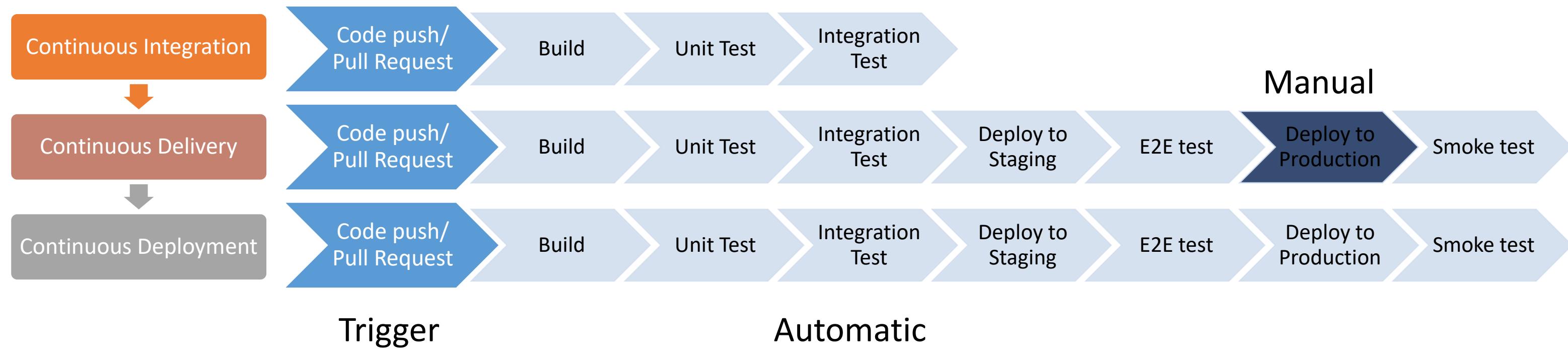
Continuous deployment

- This one goes one step further than the continuous delivery.
- Every change that passes all stages of the production pipeline is released directly to the customers without human intervention.



Continuous Integration

- CI & CDy & CDt

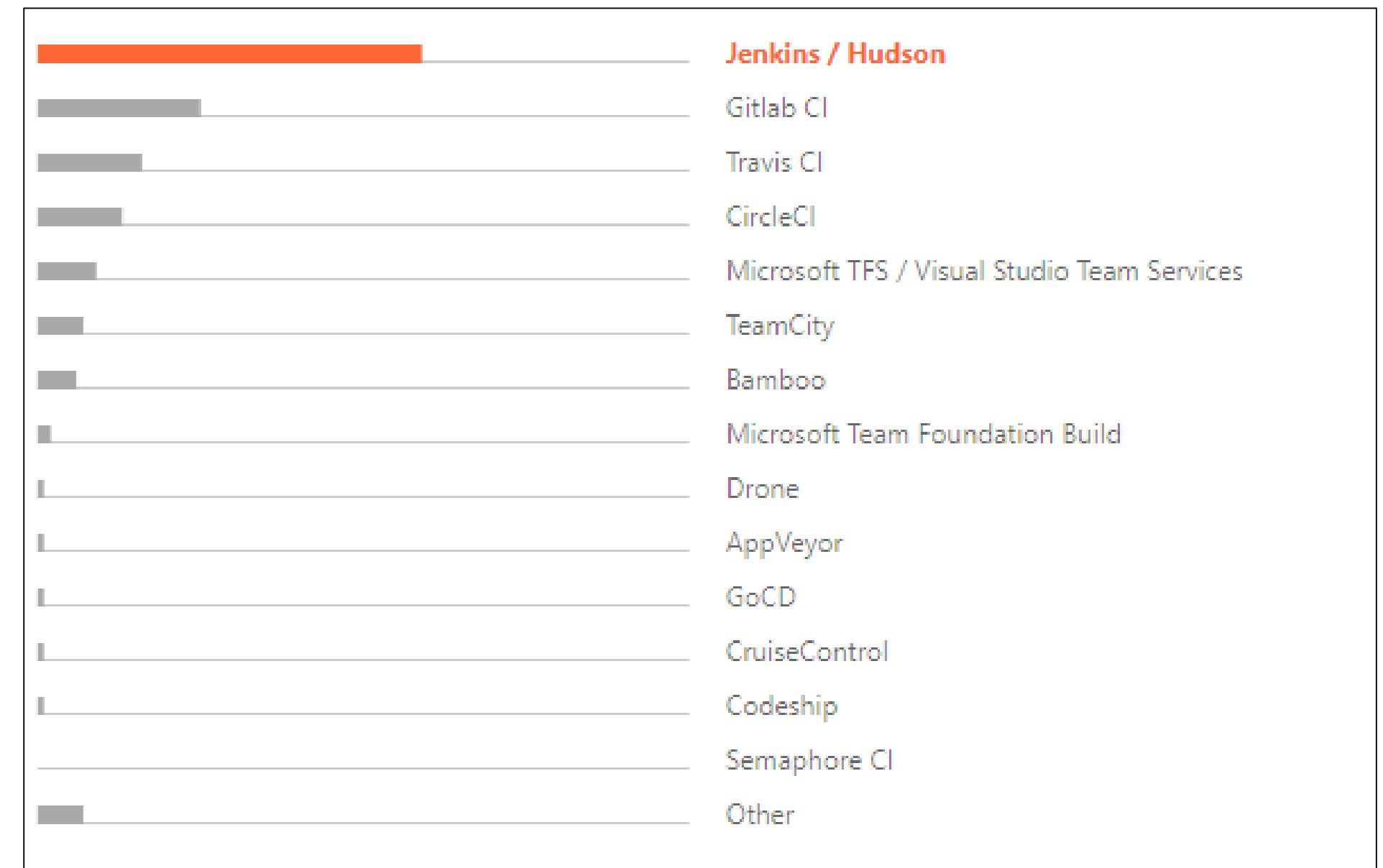


Continuous Integration systems

- The most used CI systems are:
 - Jenkins
 - TeamCity
 - Travis
 - Gitlab
 - CircleCI
 - GoCD
 - Bamboo
 - CodeShip
 - Buldbot
 - Strider CD
 - Drone
 - AppVeyor

Continuous Integration systems

- A ranking of using these systems are presented on JetBrains site:



Continuous Integration systems

- **TeamCity**

- it is used in industry and supports many powerful features;
- has many open source plugins;
- the continuous integration server is always stable;
- commits can be pre-tested and command remote-run.

- **Travis CI**

- is very popular for continuous integration that is free tool for open source projects;
- it is easy to setup without any installation required;
- it is supported on the most operating systems;
- is integrated with communication services like slack, hipchat, etc.



Continuous Integration systems

- **GitLab CI**
 - Is a web application with an API that stores its state in a database;
 - provides a friendly and intuitive user interface;
- **Circle CI**
 - Is a flexible tool that runs in any environment
 - It support many languages as Javascript, C++, PHP, python and also supports docker.

Jenkins

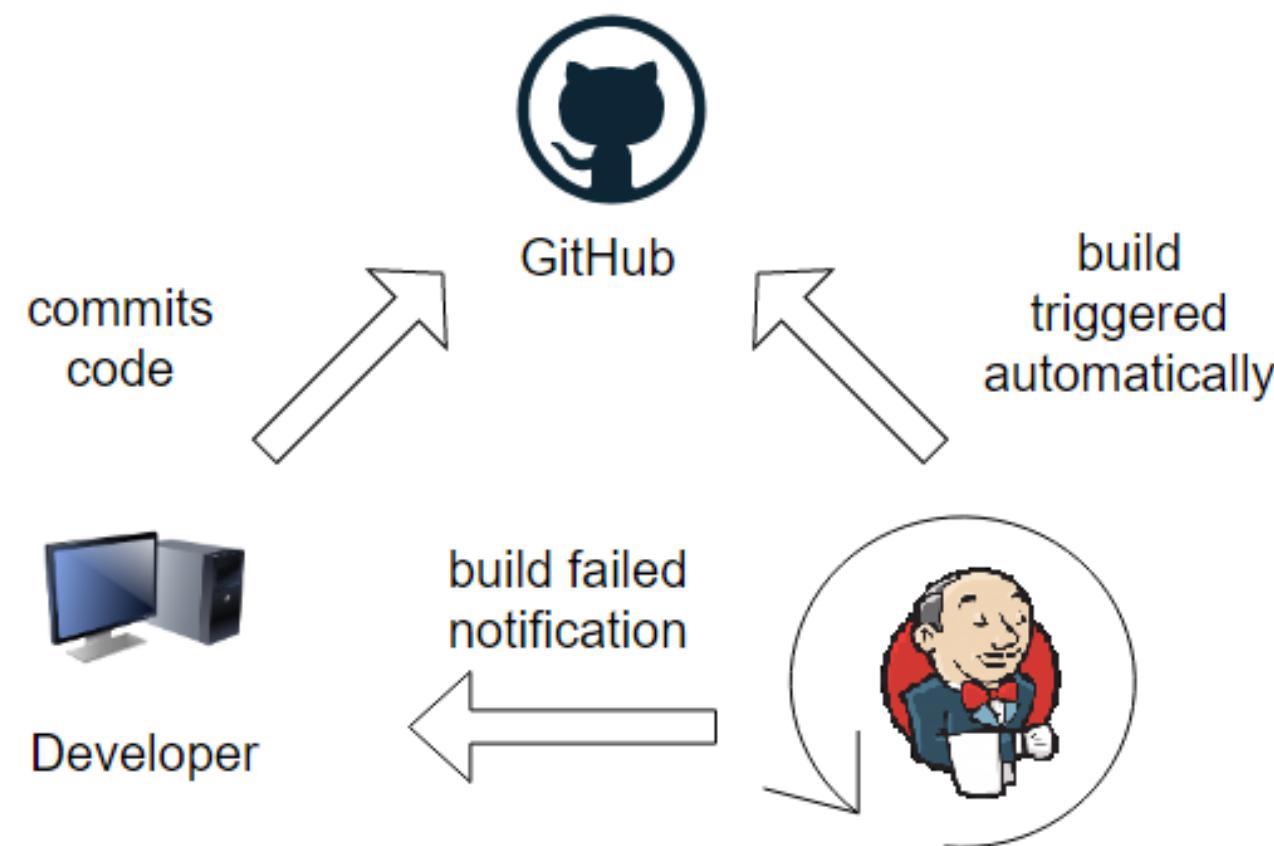


Jenkins - Content

- What is Jenkins
- Advantages & disadvantages
- Install and Running Jenkins
- Jenkins configuration
- Jobs
- Parameterized jobs
- Triggers
- Cron syntax
- Unit testing in Jenkins
- Jenkins with GitHub (Git Integration)
- Jenkins security
- Job Configuration History

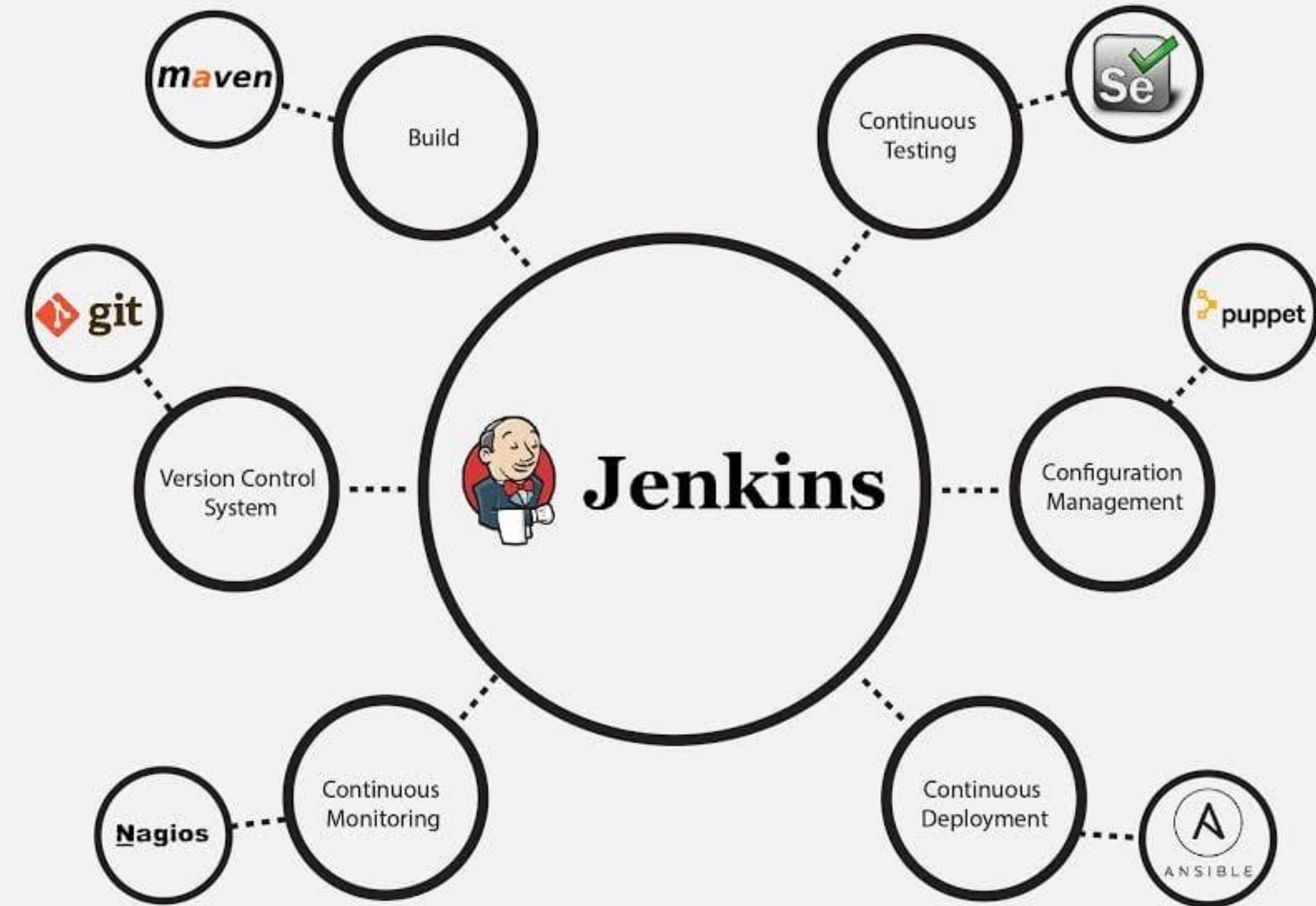
What is Jenkins?

- Jenkins is a Java application used for continuous testing and continuous delivery for your projects.



What is Jenkins?

- Maven
- GitHub
- Nagios
- Selenium
- Puppet
- Ansible



What is Jenkins?

- Jenkins offers a simple way to set up a continuous testing or continuous delivery environment for almost any combination of languages and source code repositories.
- It is capable of orchestrating a chain of actions that help to achieve the Continuous Integration process in an automated fashion.

What is Jenkins?

- By using Jenkins, you can accelerate the development process for the software.
- Jenkins can automate build and test at a rapid rate.
- Jenkins supports the complete development lifecycle of software from building, testing, documenting the software, deploying and other stages of a software development lifecycle.



Advantages of using Jenkins

- Jenkins is being managed by an open community.
- Jenkins has around 320 plugins published;
- With plugins, Jenkins becomes even more powerful and feature rich.
- Jenkins also supports cloud-based architecture so that you can deploy Jenkins in cloud-based platforms.
- The reason why Jenkins became popular is that it was created by developers for developers.



Disadvantages of using Jenkins

- Its interface is out dated and not user friendly compared to current UI trends.
- Though Jenkins is loved by many developers, it's not that easy to maintain it because Jenkins runs on a server and requires some skills as server administrator to monitor its activity.
- One of the reasons why many people don't implement Jenkins is due to its difficulty in installing and configuring Jenkins.



System Requirements

JDK	JDK 1.5 or above
Memory	2 GB RAM (recommended)
Disk Space	No minimum requirement.
Operating System Version	Windows, Ubuntu/Debian, Red Hat/Fedora/CentOS, Mac OS X, openSUSE, FreeBSD, OpenBSD, Gentoo



Install and Running Jenkins

- Go to
<https://jenkins.io/>
and download it.

Download Jenkins 2.263.1 LTS for:

Generic Java package (.war)
SHA-256: 0eedeb2b11a32726acb57db26e262b1923cf408e84708baf471e3b53462ed6f1

Docker

Ubuntu/Debian

CentOS/Fedora/Red Hat

Windows

openSUSE

FreeBSD 

Gentoo 

macOS 

OpenBSD 

Download Jenkins 2.269 for:

Generic Java package (.war)
SHA-256: 3c8c584e12e50475d4312f3721bc876d005344ef072e6f1356fbcd47e64ef93c

Docker

Ubuntu/Debian

CentOS/Fedora/Red Hat

Windows

openSUSE

Arch Linux 

FreeBSD 

Gentoo 

macOS 

OpenBSD 

Install and Running Jenkins

- You can select what plugins to install or you can install only suggested plugins and after to install exactly what do you want.

Getting Started

Customize Jenkins

Plugins extend Jenkins with additional features to support many different needs.

Install suggested plugins
Install plugins the Jenkins community finds most useful.

Select plugins to install
Select and install plugins most suitable for your needs.

Install and Running Jenkins

- In the installation process you have to create the admin user also.
- Be careful to remember the username and the password for future using of the platform.

Getting Started

Create First Admin User

Username:

Password:

Confirm password:

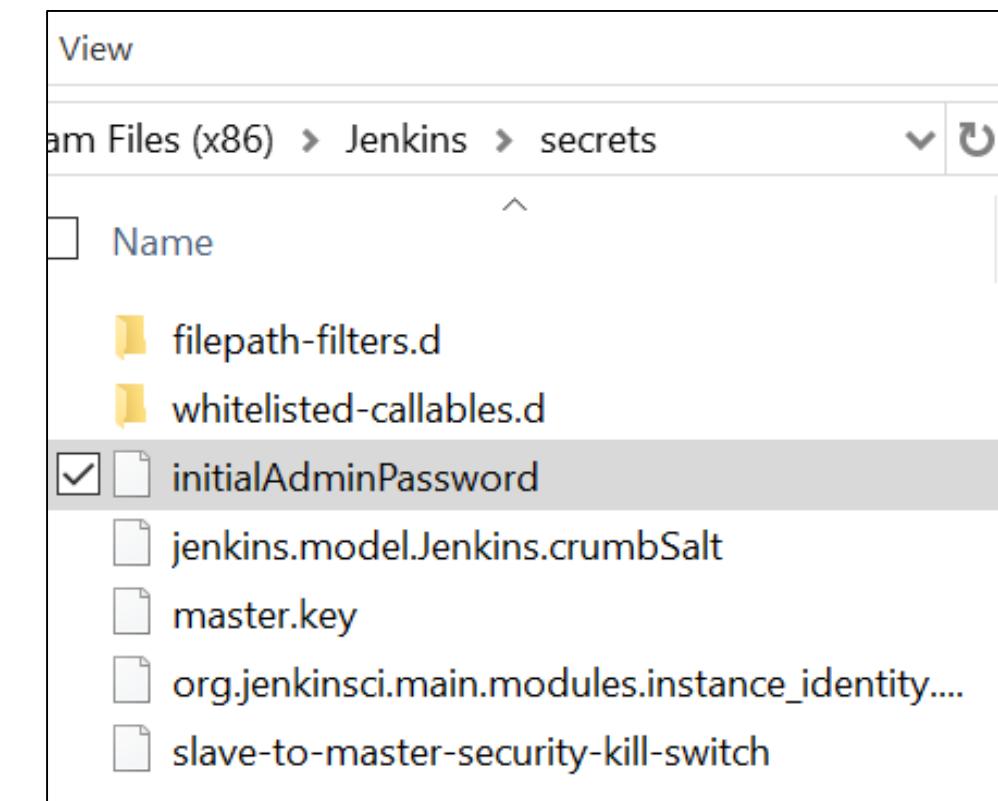
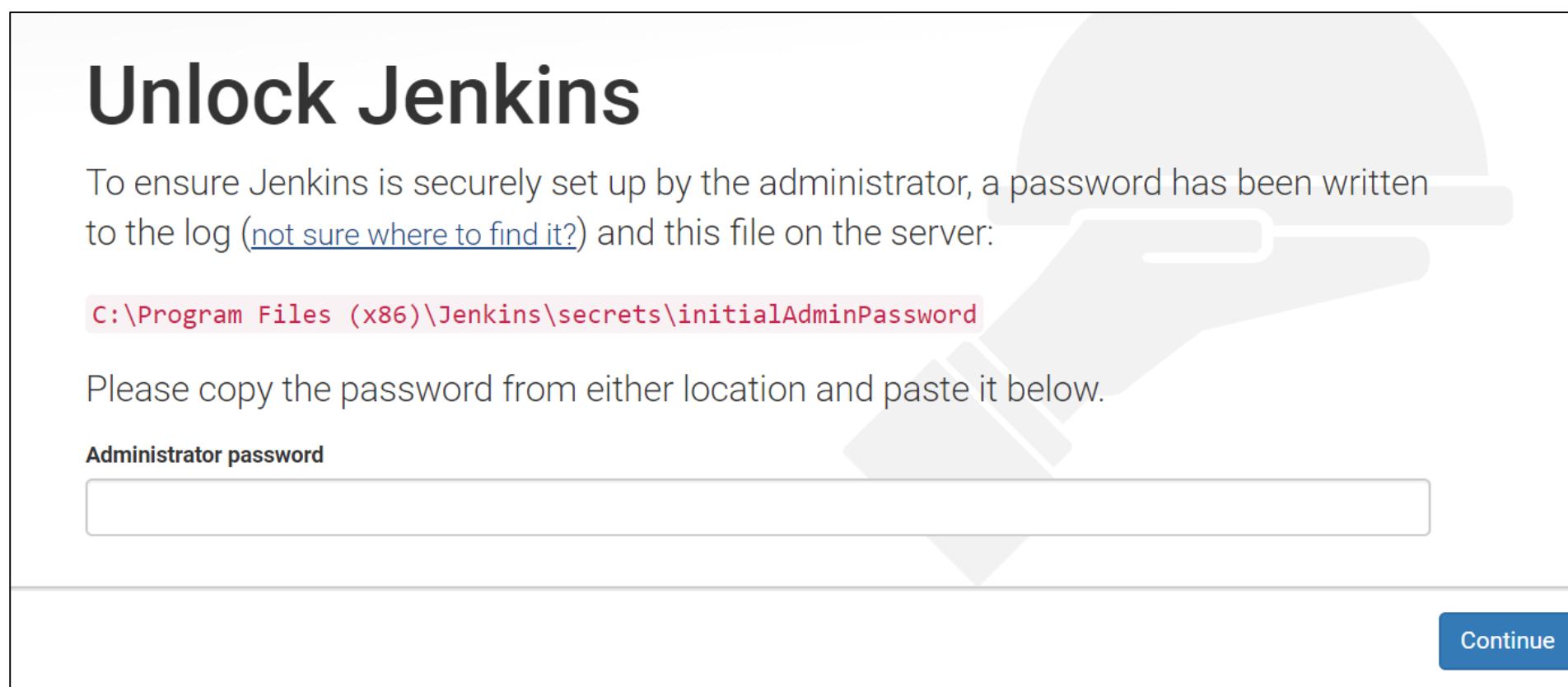
Full name:

E-mail address:



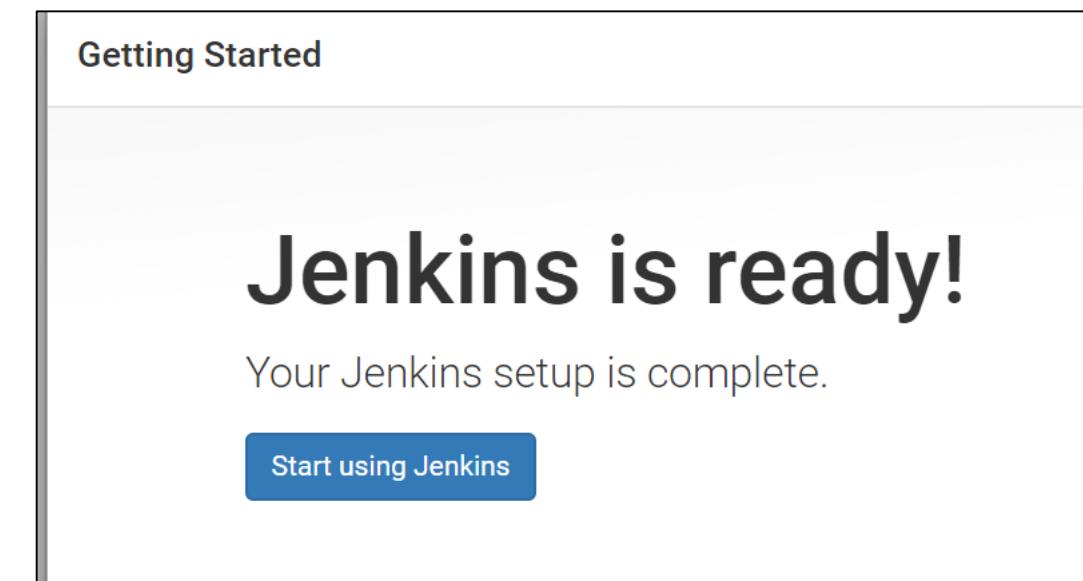
Install and Running Jenkins

- To establish the password you have to access the password file from the install directory



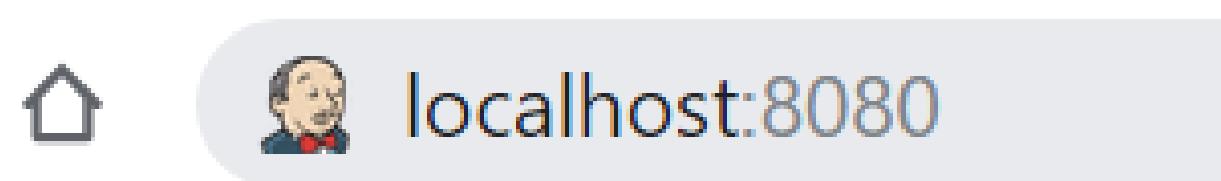
Install and Running Jenkins

- After the confirmation of the password the Jenkins setup is complete and Jenkins is ready to be used.



Access the Jenkins

- After the installation you can access the Jenkins at <http://localhost:8080>



- And you have to login with the username and password established at the previous step.

Welcome to Jenkins!

Username

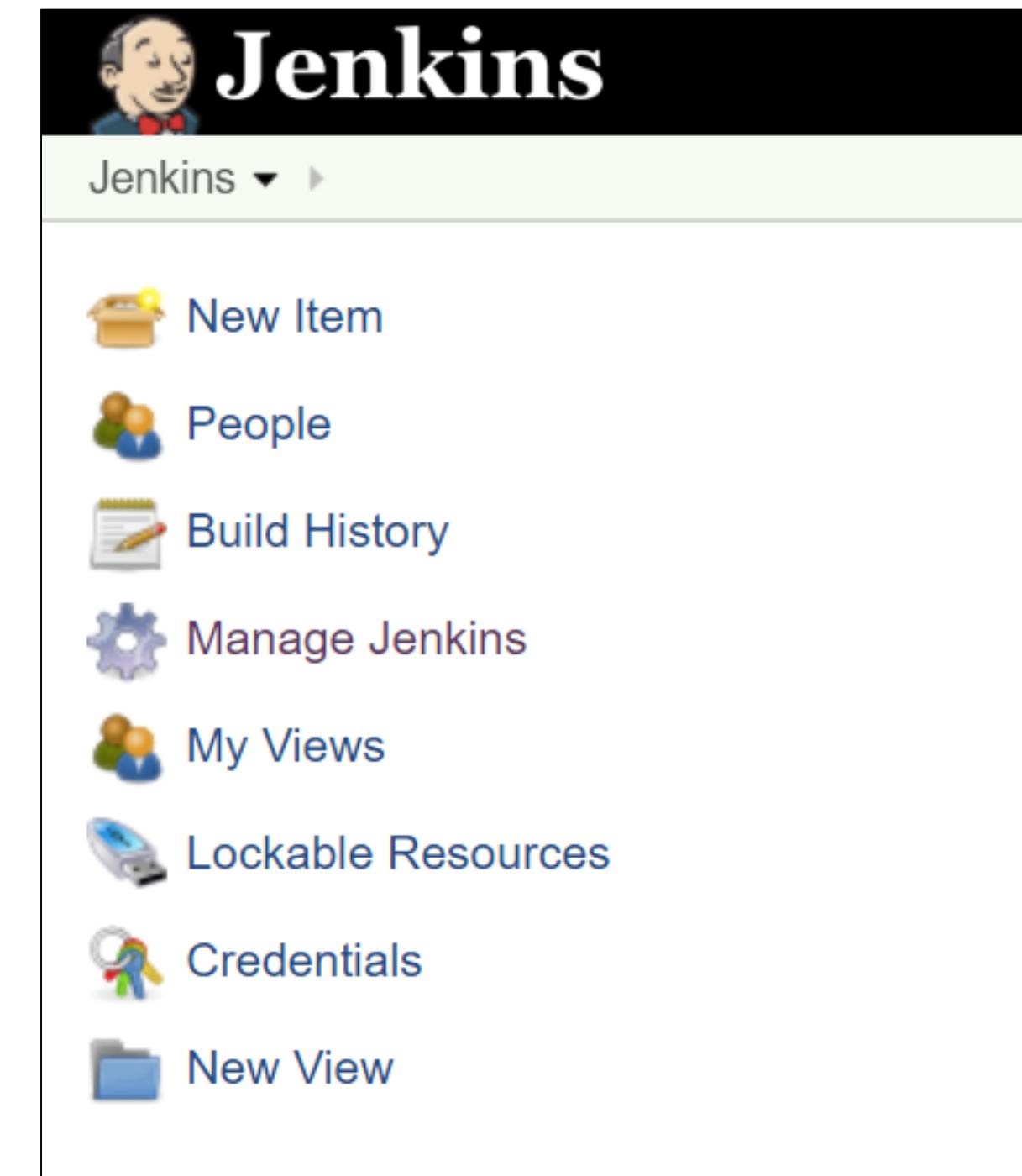
.....

Sign in

Keep me signed in

Jenkins Dashboard

- Here you have the Jenkins Dashboard.
- From this dashboard you can manage everything on the Jenkins server.
- The configurations of the Jenkins is one of the most difficult step of the installing it.



Manage Jenkins

 **Configure Credentials**
Configure the credential providers and types

 **Global Tool Configuration**
Configure tools, their locations and automatic installers.

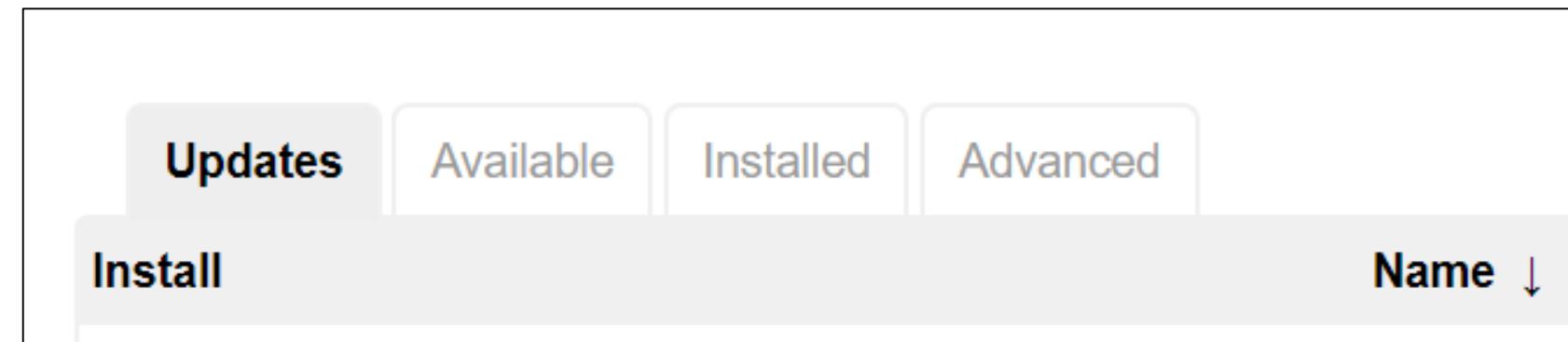
 **Reload Configuration from Disk**
Discard all the loaded data in memory and reload everything from file system. Useful when disk.

 **Manage Plugins**
Add, remove, disable or enable plugins that can extend the functionality of Jenkins.
⚠ There are updates available

 **System Information**
Displays various environmental information to assist trouble-shooting.

Manage Plugins

- Here you can manage:
 - available plugins
 - installed pluggins



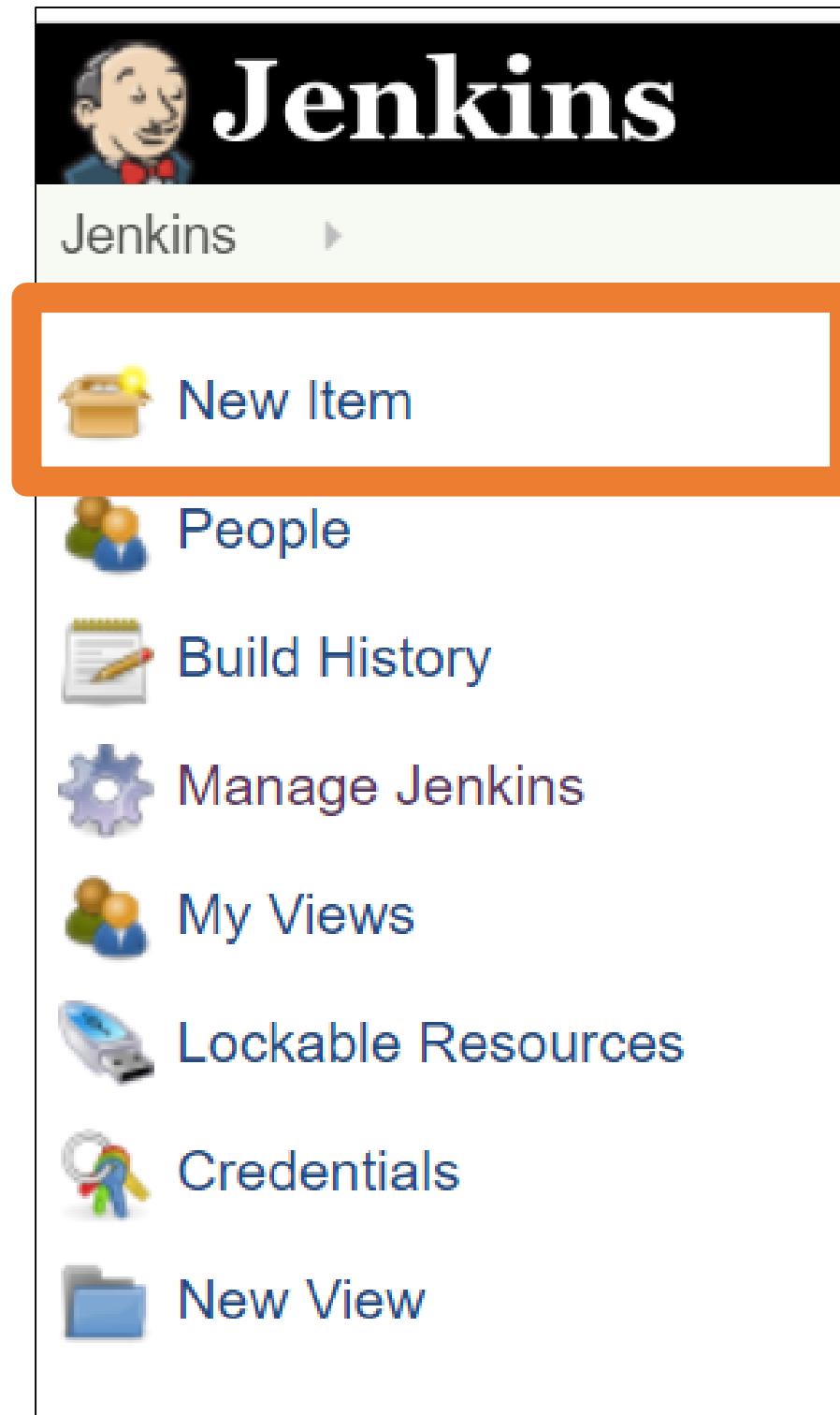
Name	Version	Action
Git client plugin	3.0.0	Uninstall
Git plugin	4.0.0	Uninstall
GIT server	1.8	Uninstall
GitHub API Plugin	1.95	Uninstall
GitHub Branch Source Plugin	2.5.8	Uninstall
GitHub plugin	1.29.5	Uninstall

JOBS



Jenkins – Adding jobs

- To add new jobs in Jenkins, we have few steps.
- After we connect to Jenkins, he have in dashboard the option: **New item**



Jenkins – Adding jobs

- In next page we have to insert the name of this new job and select **Freestyle project**.

Enter an item name

» Required field

 **Freestyle project**
This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, an

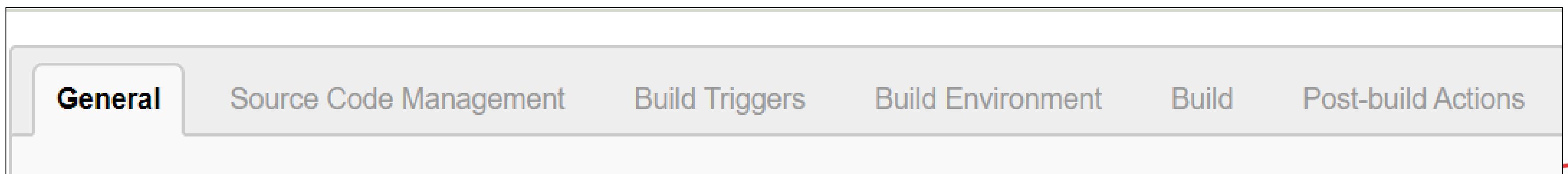
 **Maven project**
Build a maven project. Jenkins takes advantage of your POM files and drastically reduces the configuration.

 **Pipeline**
Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly kn

- After you click OK it will be opened a page with more tabs.

Jenkins

- The tabs are:
 - General
 - Source Code Management
 - Build Triggers
 - Build Environment
 - Build
 - Post-Build Actions



General TAB

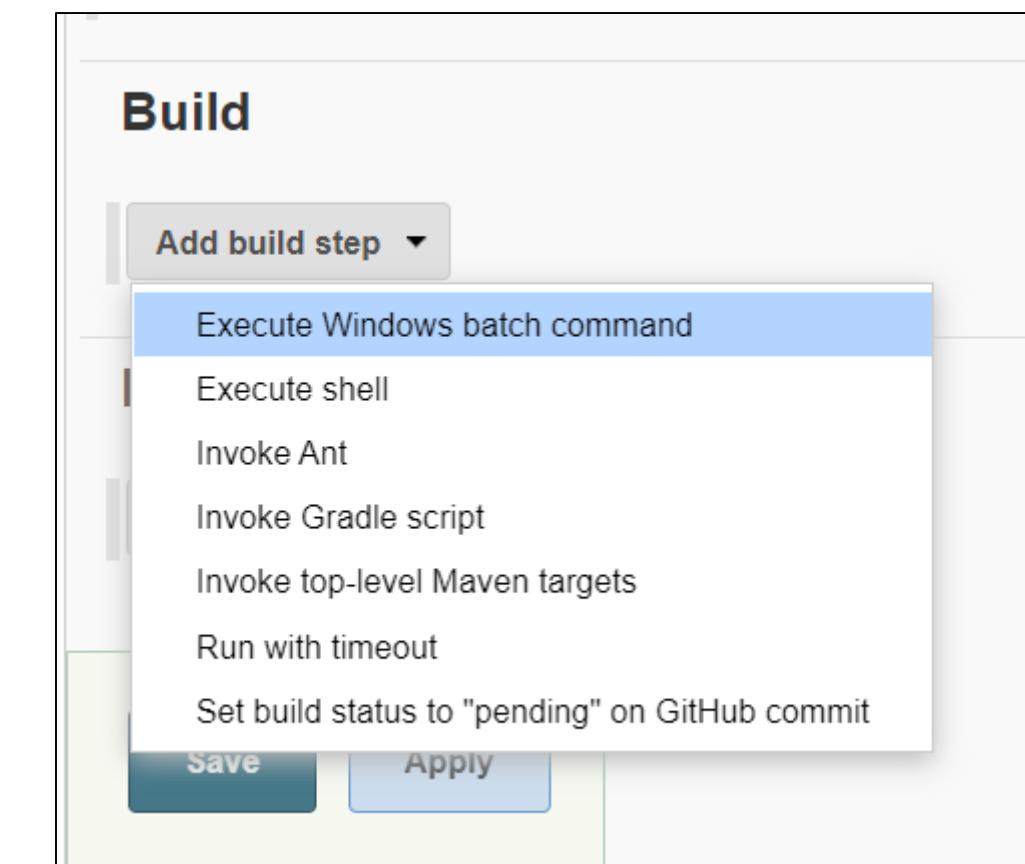
The screenshot shows the 'General' tab selected in a build configuration interface. The tab bar also includes 'Source Code Management', 'Build Triggers', 'Build Environment', 'Build', and 'Post-build Actions'. Below the tabs is a large text area labeled 'Description' with a rich text editor interface. Underneath is a link '[Plain text] [Preview](#)'. A vertical sidebar on the left contains several checkboxes with corresponding help icons (blue circles with question marks) to their right:

- Discard old builds
- GitHub project
- This build requires lockable resources
- This project is parameterized
- Throttle builds
- Visualize test results in real time
- Disable this project
- Execute concurrent builds if necessary

A small 'Advanced...' button is located at the bottom right of the sidebar.

Build TAB

- On build Tab we can manage what we wan to do with this job.
- If we are in Windows OS we can execute a batch command



First job on Jenkins

- For our first job we will use Windows bash commands.

```
(c) 2019 Microsoft Corporation. All rights reserved.  
C:\Users\zamfiroiu>cd ../  
C:\Users>cd../  
C:\>echo "Message"  
"Message"  
C:\>
```

First job on Jenkins

- That assume to put the echo command on Build tab.



First job on Jenkins

- After that on the project we can build the project.
- In Build history we can see all builds.

Build History

trend —

find

#2 Jan 11, 2020 9:02 AM

#1 Jan 11, 2020 8:08 AM ▾

Atom feed for all Atom feed for failures

Jenkins ➔ EchoProject ➔

Back to Dashboard

Status

Changes

Workspace

Build Now

Delete Project

Configure

Rename

First job on Jenkins

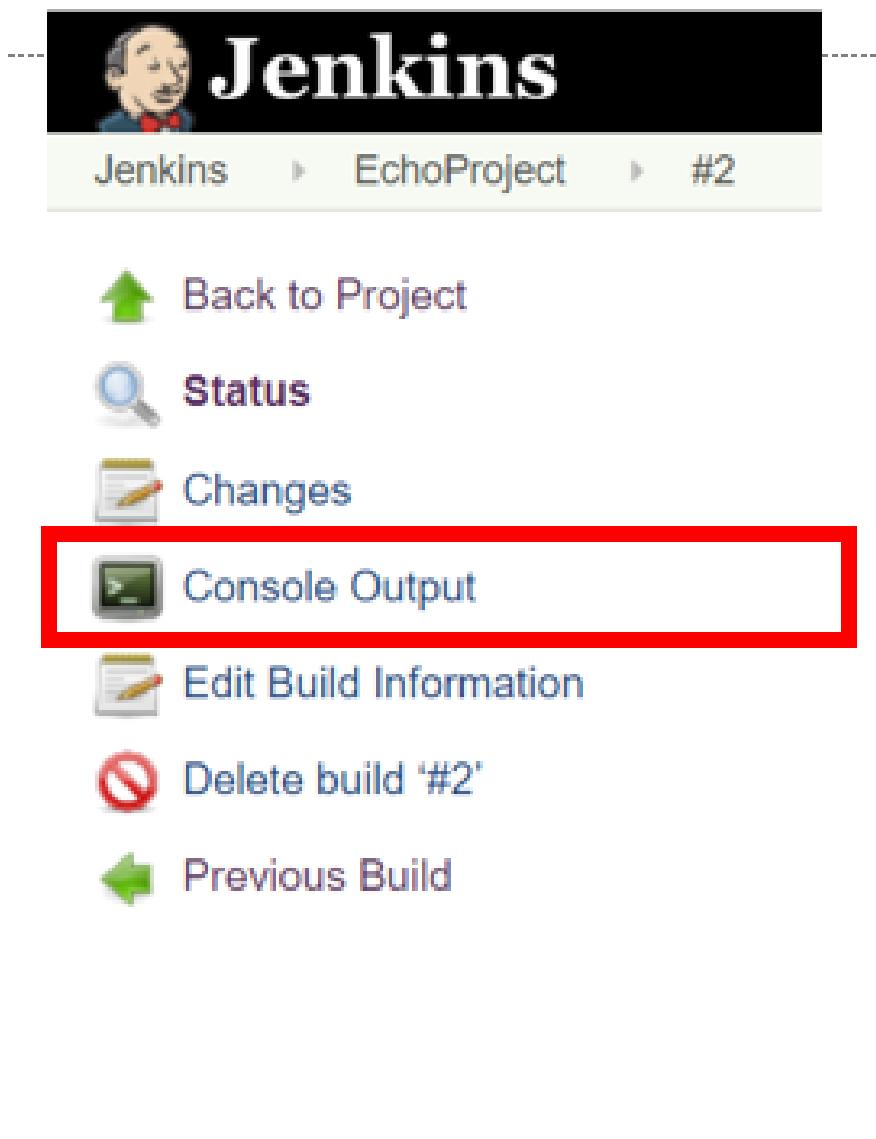
- On this build we can delete it or we can see the output.

Console Output

```
Started by user Alin Zamfirou
Running as SYSTEM
Building in workspace C:\Program Files (x86)\Jenkins\workspace\EchoProject
[EchoProject] $ cmd /c call C:\WINDOWS\TEMP\jenkins515822544073979118.bat

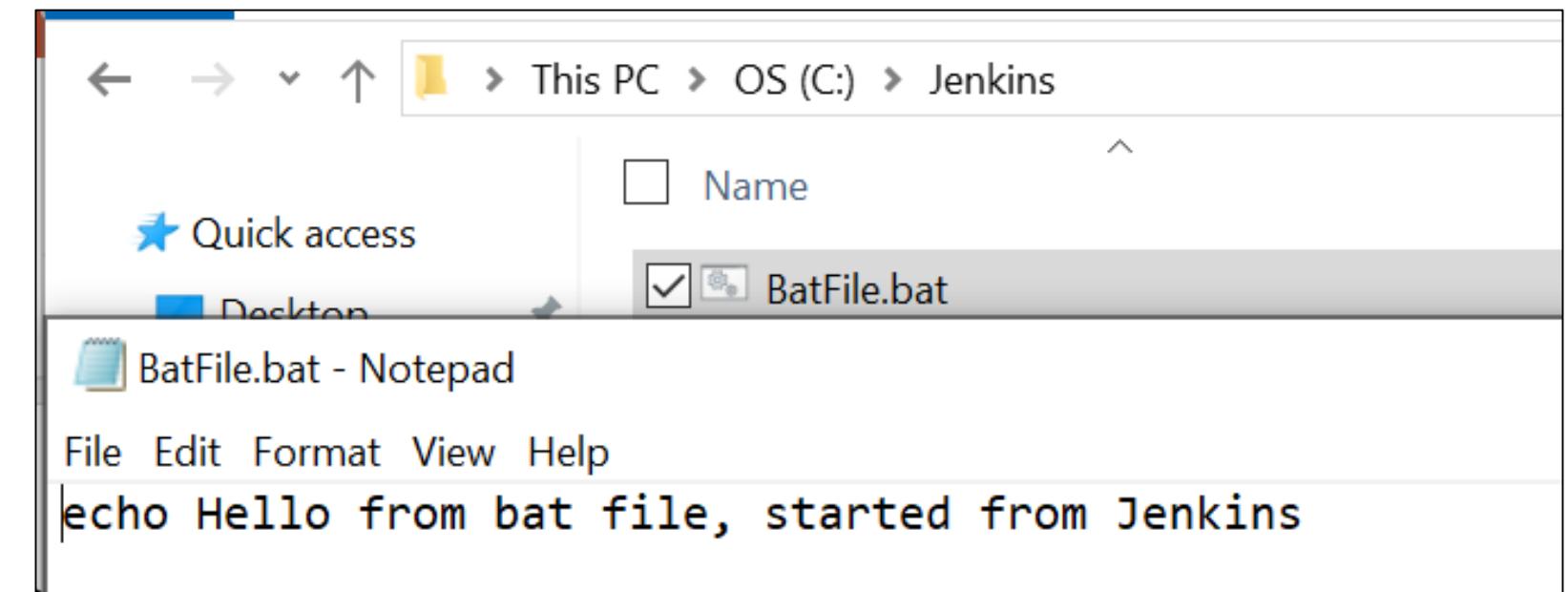
C:\Program Files (x86)\Jenkins\workspace\EchoProject>echo "Hello from jenkins"
"Hello from jenkins"

C:\Program Files (x86)\Jenkins\workspace\EchoProject>exit 0
Finished: SUCCESS
```



Job with Batch file

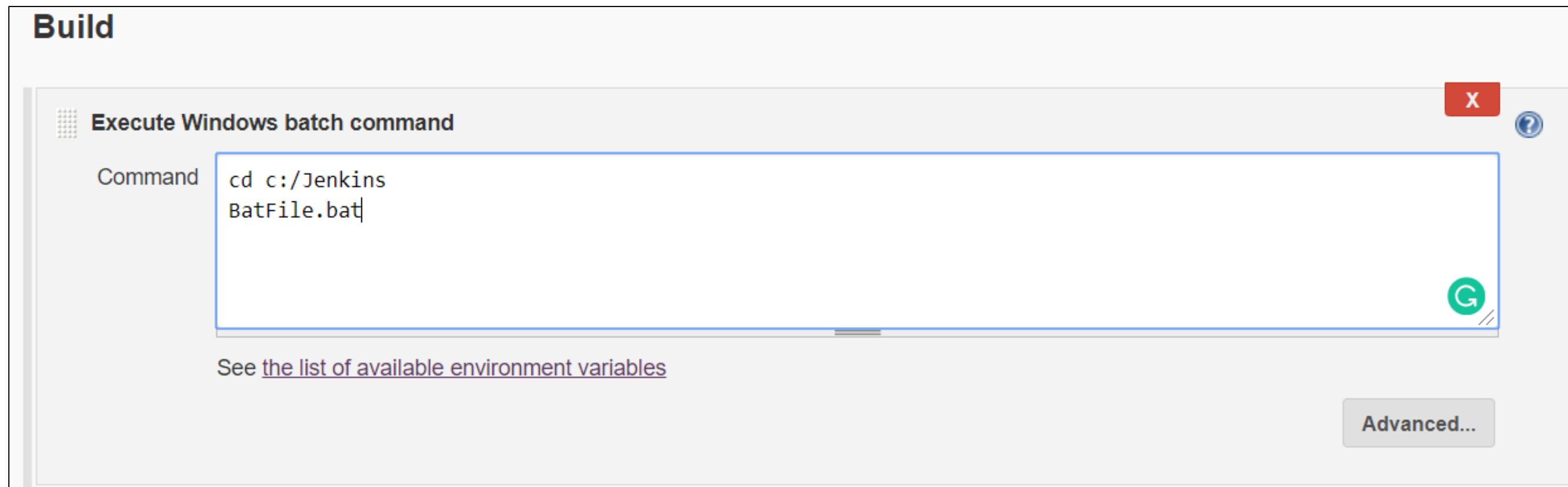
- We create a bat file in C:/ Jenkins.
- And we test it from Command Line.



```
C:\Users\zamfiroiu>cd c:/Jenkins  
  
c:\Jenkins>BatFile.bat  
  
c:\Jenkins>echo Hello from bat file, started from Jenkins  
Hello from bat file, started from Jenkins  
  
c:\Jenkins>
```

Job with Batch file

- Now we run these two commands in a Jenkins Job.



Job with Batch file

- The result is similar.
- In this way we can create different bat files and run them automatically from Jenkins

 **Console Output**

```
Started by user Alin Zamfiroiu
Running as SYSTEM
Building in workspace C:\Program Files (x86)\Jenkins\workspace\JobWithBatFil
[JobWithBatFil] $ cmd /c call c:\WINDOWS\TEMP\jenkins1700733380349532502.bat

C:\Program Files (x86)\Jenkins\workspace\JobWithBatFil>cd c:/Jenkins

c:\Jenkins>BatFile.bat

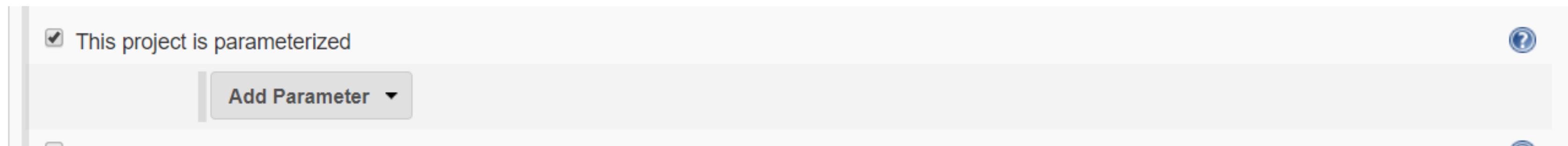
c:\Jenkins>echo Hello from bat file, started from Jenkins
Hello from bat file, started from Jenkins
Finished: SUCCESS
```

Parameterized jobs



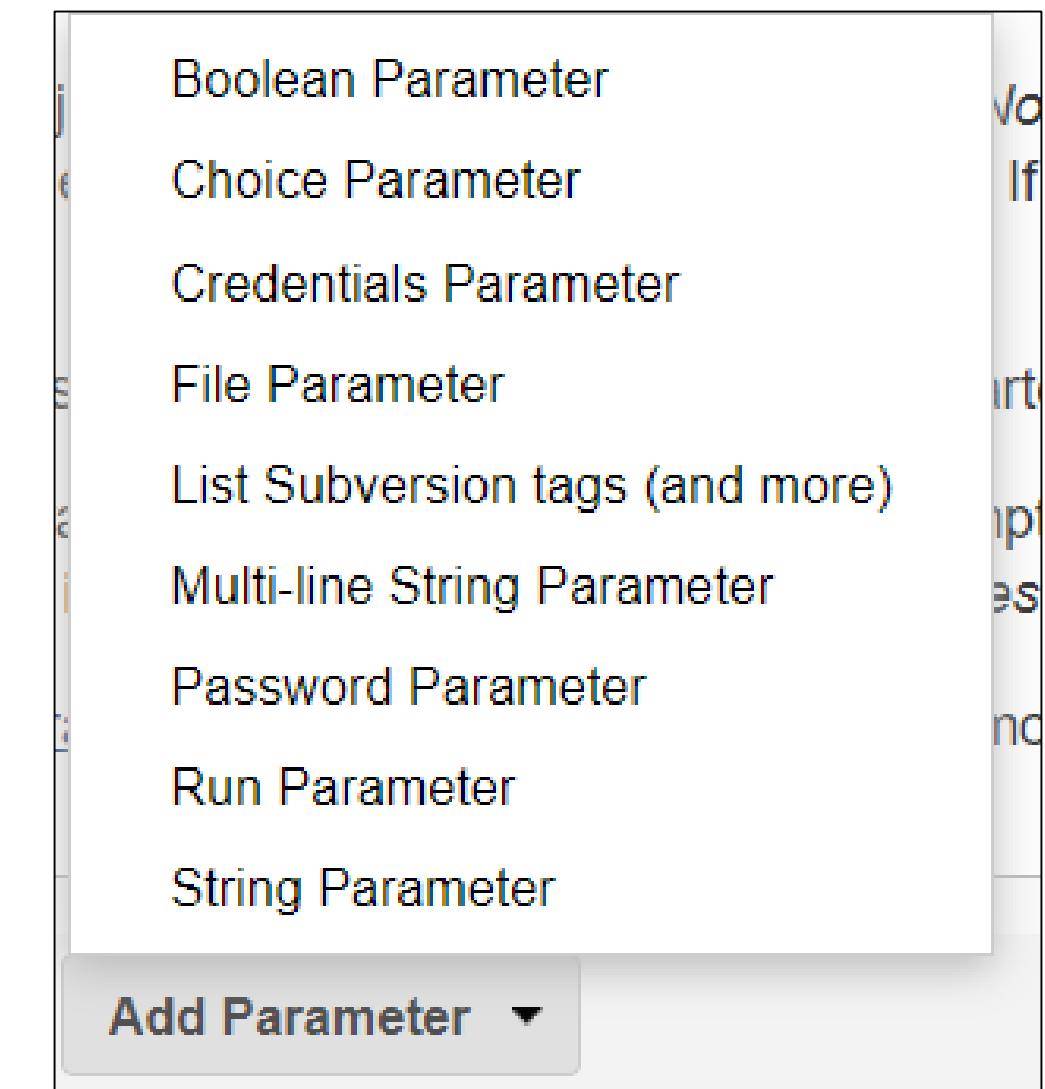
Parametrized Job

- Jenkins allows us to create jobs with different parameters if it necessary.
- For that in the General TAB, we have to select that our project/job is parametrized.



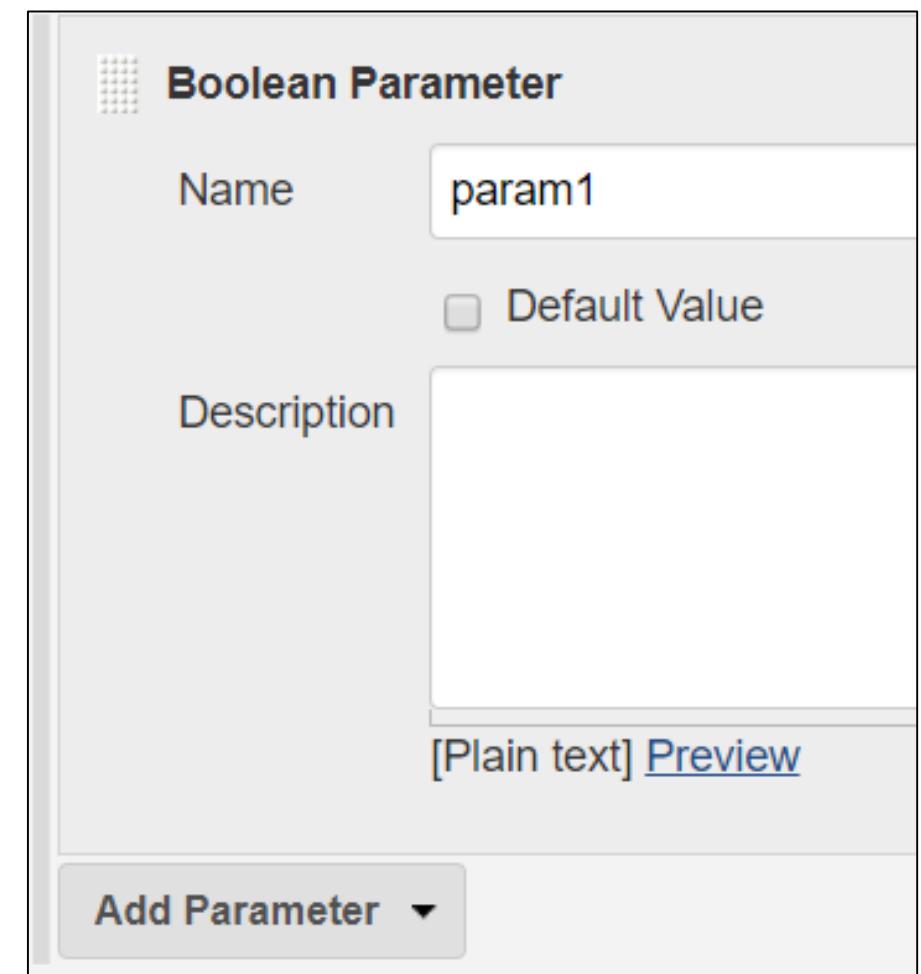
Parametrized Job

- After that, we have to add our parameters.
- Now depends on each job what kind of parameters do we add.



Parametrized Job

- Boolean parameter it will be used for a TRUE/FALSE value.
- On the description we can set what to be shown to the user on the inserting the value page.
- We can select also the default value to be TRUE.



Parametrized Job

- Choice parameter it is used if the user have to select one of more possible variants.
- For that type of parameter we have to put the name an also the possible choices for the user.

Choice Parameter	
Name	param2
Choices	choice1 choice2 choice3
Description	[Plain text] Preview
Add Parameter ▾	

Parametrized Job

- Credential parameter
- File parameter
- List Subversion tags
- Multi-Line String Parameter
- Password Parameter
- Run Parameter



Parametrized Job

- String parameter is used to allow the user to insert any text or value that can be used in the build process.

String Parameter

Name	<input type="text" value="param3"/>
Default Value	<input type="text"/>
Description	<input type="text"/>

[Plain text] [Preview](#)

Trim the string

Parametrized Job

- The name of the parameters should be unique, because these parameters names are used to create environment variables when the build starts.
- To use these parameters we have to mention the names:
 - Unix: **`${Parameter_NAME}`**
 - Windows: **`%Parameter_NAME%`**

Parametrized Job

- We will print the inserted values for these parameter.
- So the batch commands are:

Build

Execute Windows batch command

Command	echo Param1= %param1% echo Param2Selected=%param2% echo Param3= %param3%
---------	--

Parametrized Job

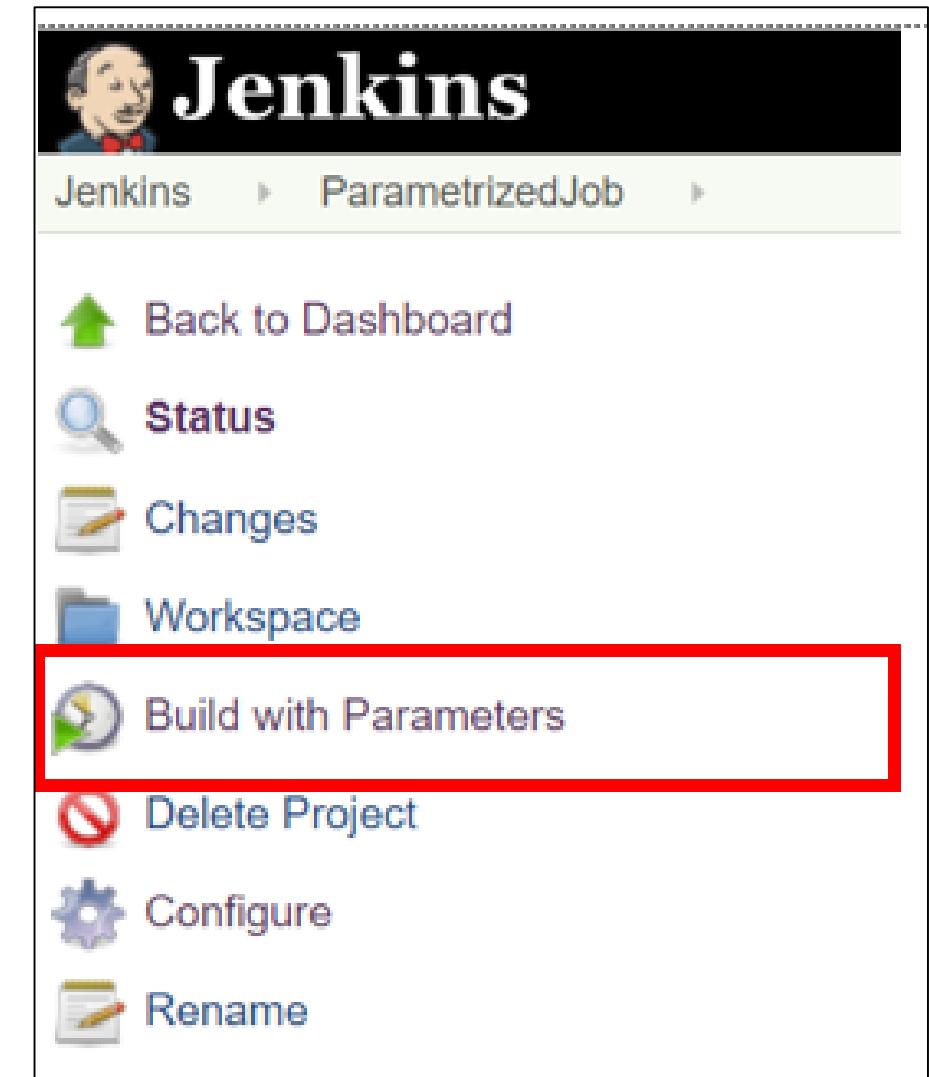
- Now, the option “Build now” from the menu is changed in “Build with parameters”, and when it is selected it will be opened a page where the user have to insert the values for all parameters

Project ParametrizedJob

This build requires parameters:

param1
param2 choice1 ▾
param3

Build



Parametrized Job

Project ParametrizedJob

This build requires parameters:

- param1
- param2 choice2 ▾
- param3 String param

Build



Console Output

```
Started by user Alin Zamfirou
Running as SYSTEM
Building in workspace C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob
[ParametrizedJob] $ cmd /c call C:\WINDOWS\TEMP\jenkins7838479397399630871.bat

C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>echo Param1= false
Param1= false

C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>echo Param2Selected=choice2
Param2Selected=choice2

C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>echo Param3= String param
Param3= String param

C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>exit 0
Finished: SUCCESS
```

Parametrized Job

- Also, these parameters can be used to create an IF statement.

Build

Execute Windows batch command

Command

```
IF "%param1%" == "true" (
    echo %param2%
) ELSE (
    echo %param3%
)
```

Parametrized Job



Console Output

Started by user [Alin Zamfiroiu](#)

Running as SYSTEM

Building in workspace C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob
[ParametrizedJob] \$ cmd /c call c:\WINDOWS\TEMP\jenkins6078657781819056225.bat

```
C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>IF "true" == "true" (echo choice2 ) ELSE (echo test )  
choice2
```

```
C:\Program Files (x86)\Jenkins\workspace\ParametrizedJob>exit 0  
Finished: SUCCESS
```

Triggers



Triggers

- On-demand run
- Other job finished
- Cron schedule
- SCM check



Triggers

Build Triggers

Trigger builds remotely (e.g., from scripts)

Build after other projects are built

Projects to watch

Trigger only if build is stable

Trigger even if the build is unstable

Trigger even if the build fails

Build periodically

GitHub hook trigger for GITScm polling

Poll SCM

Cron syntax



Cron Syntax

- To set the interval in the *Schedule* field you must use five fields for each line that extends through the tab or space :

MINUTE	HOUR	DOM	MONTH	DOW
---------------	-------------	------------	--------------	------------

- MINUTE – the minute from the hour: 0-59;
- HOUR – the hour of the day: 0-23;
- DOM – Day Of Month: 1-31;
- MONTH – Month of the year: 1-12;
- DOW – Day Of Week: 0-7.

Cron Syntax

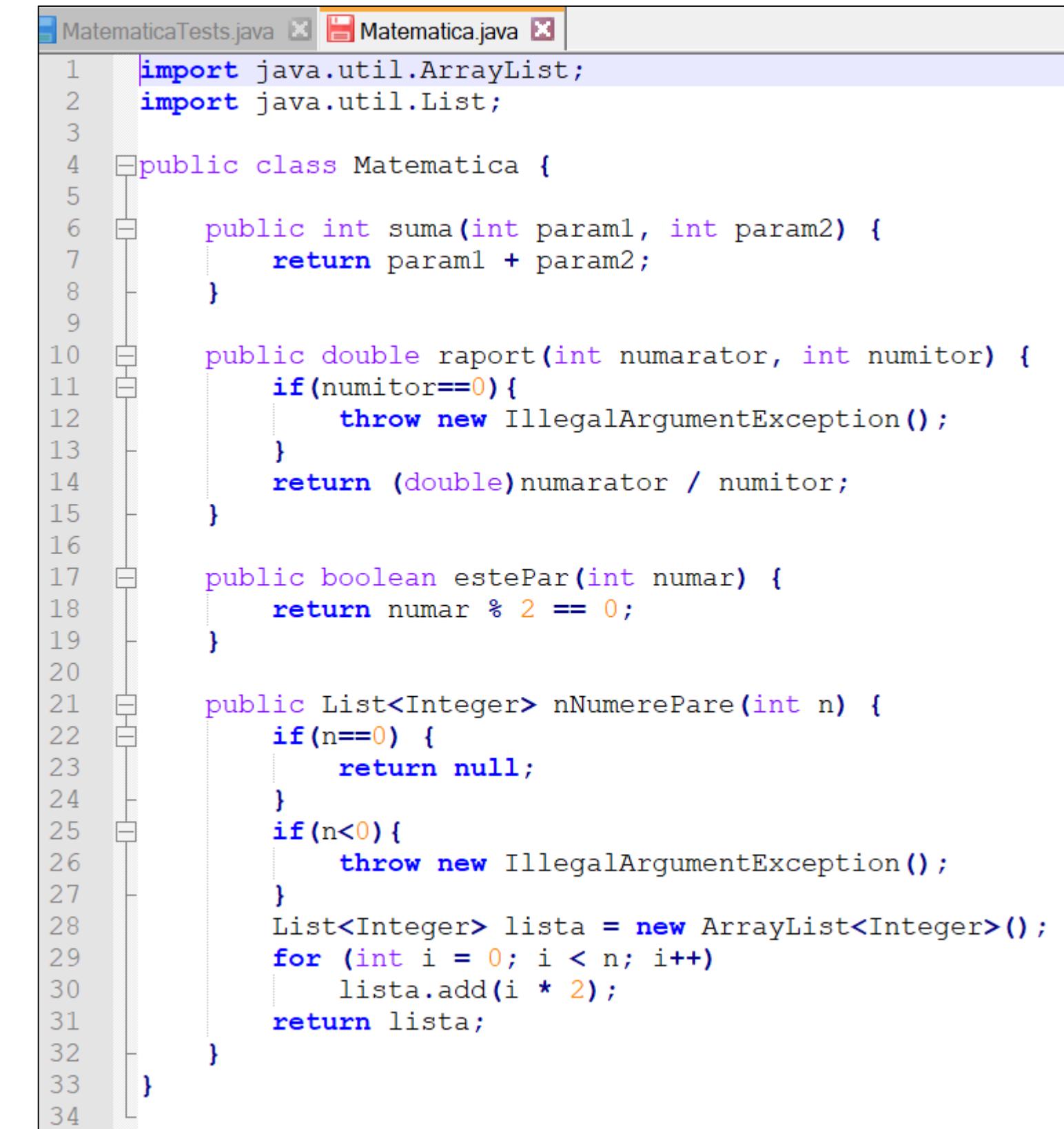
- You can use special operator such as:
 - * - for all possible values;
 - M-N – specify the limits of the interval;
 - A,B,..Z – specify multiple values for that field;
 - H – specify one value from the valid interval.
- On Help of the Jenkins you can see different examples.
- Or you can use: <https://crontab.guru/>

Unit testing in Jenkins



Job to run Unit Tests

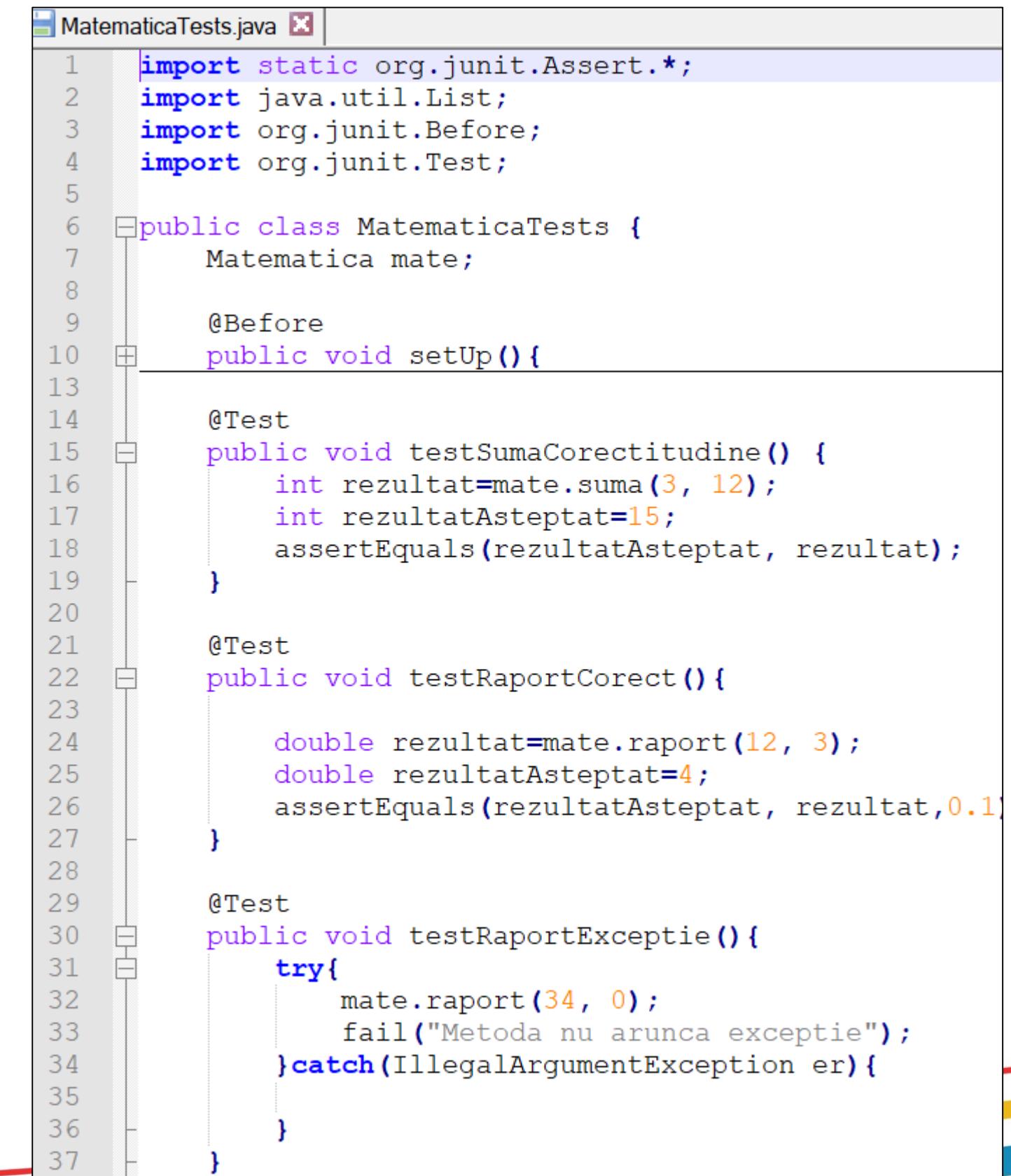
- We consider a Java class `Matematica.java` with four methods:
 - `suma`;
 - `raport`;
 - `estePar`;
 - `nNumerePare`.



```
1 import java.util.ArrayList;
2 import java.util.List;
3
4 public class Matematica {
5
6     public int suma(int param1, int param2) {
7         return param1 + param2;
8     }
9
10    public double raport(int numarator, int numitor) {
11        if(numitor==0){
12            throw new IllegalArgumentException();
13        }
14        return (double)numarator / numitor;
15    }
16
17    public boolean estePar(int numar) {
18        return numar % 2 == 0;
19    }
20
21    public List<Integer> nNumerePare(int n) {
22        if(n==0) {
23            return null;
24        }
25        if(n<0){
26            throw new IllegalArgumentException();
27        }
28        List<Integer> lista = new ArrayList<Integer>();
29        for (int i = 0; i < n; i++)
30            lista.add(i * 2);
31        return lista;
32    }
33
34 }
```

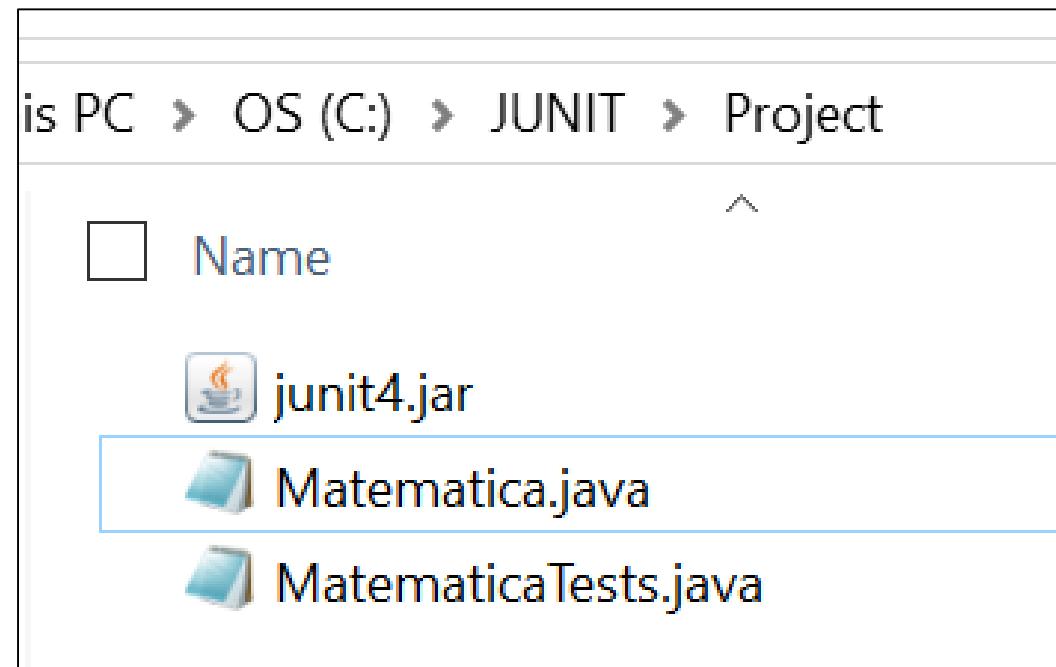
Job to run Unit Tests

- For this class we create a Junit TestCase:
MatematicaTests.java
- In this TestCase we have the test for our methods from Matematica class.
- Our propose is to run all these tests.



```
1 import static org.junit.Assert.*;
2 import java.util.List;
3 import org.junit.Before;
4 import org.junit.Test;
5
6 public class MatematicaTests {
7     Matematica mate;
8
9     @Before
10    public void setUp() {
11
12        @Test
13        public void testSumaCorectitudine() {
14            int rezultat=mate.suma(3, 12);
15            int rezultatAsteptat=15;
16            assertEquals(rezultatAsteptat, rezultat);
17        }
18
19        @Test
20        public void testRaportCorect() {
21            double rezultat=mate.raport(12, 3);
22            double rezultatAsteptat=4;
23            assertEquals(rezultatAsteptat, rezultat, 0.1);
24        }
25
26        @Test
27        public void testRaportExceptie() {
28            @Test
29            public void testRaportExceptie() {
30                try{
31                    mate.raport(34, 0);
32                    fail("Metoda nu arunca exceptie");
33                }catch(IllegalArgumentException er){
34
35                }
36            }
37        }
38    }
39}
```

Job to run Unit Tests



To run these test in the command prompt we have these commands:

We have these files in a project directory.
We have putted the junit library also in this directory

```
C:\Users\zamfiroiu>cd c:/JUNIT/Project  
c:\JUNIT\Project>javac Matematica.java  
c:\JUNIT\Project>javac -cp junit4.jar;. MatematicaTests.java  
c:\JUNIT\Project>java -cp junit4.jar;. org.junit.runner.JUnitCore MatematicaTests  
JUnit version 4.3.1  
.....  
Time: 0.008  
OK (10 tests)  
c:\JUNIT\Project>
```

Job to run Unit Tests

- To run these tests from Jenkins, we have to create a Job with these commands.

Build

Execute Windows batch command

Command

```
cd c:/JUNIT/Project  
javac Matematica.java  
javac -cp junit4.jar;. MatematicaTests.java  
java -cp junit4.jar;. org.junit.runner.JUnitCore MatematicaTests
```

See [the list of available environment variables](#)

Job to run Unit Tests

- The results show us that we have run 10 tests with success.



Console Output

```
Started by user Alin Zamfiroiu
Running as SYSTEM
Building in workspace C:\Program Files (x86)\Jenkins\workspace\JobUnitTest
[JobUnitTest] $ cmd /c call C:\WINDOWS\TEMP\jenkins9096028196678853653.bat

C:\Program Files (x86)\Jenkins\workspace\JobUnitTest>cd c:/JUNIT/Project

c:\JUNIT\Project>javac Matematica.java

c:\JUNIT\Project>javac -cp junit4.jar;. MatematicaTests.java

c:\JUNIT\Project>java -cp junit4.jar;. org.junit.runner.JUnitCore MatematicaTests
JUnit version 4.3.1
.....
Time: 0.01

OK (10 tests)

c:\JUNIT\Project>exit 0
Finished: SUCCESS
```

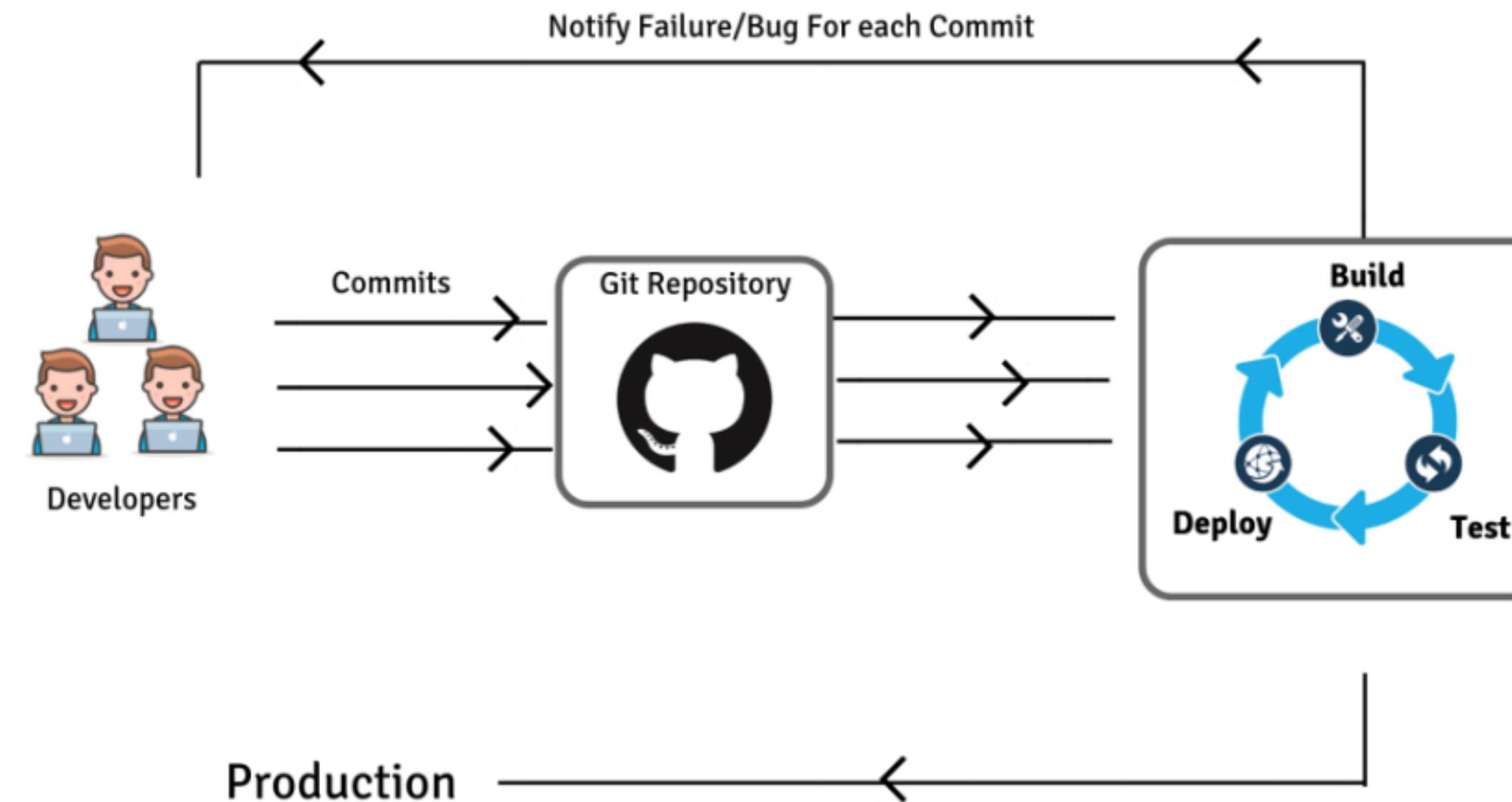
Job to run Unit Tests

- Observations:
 - To run the test, first you have to compile the java files. In this way you create the class files;
 - You can run more TestCases or...
 - You can create suites and run these suites.

Jenkins with GitHub

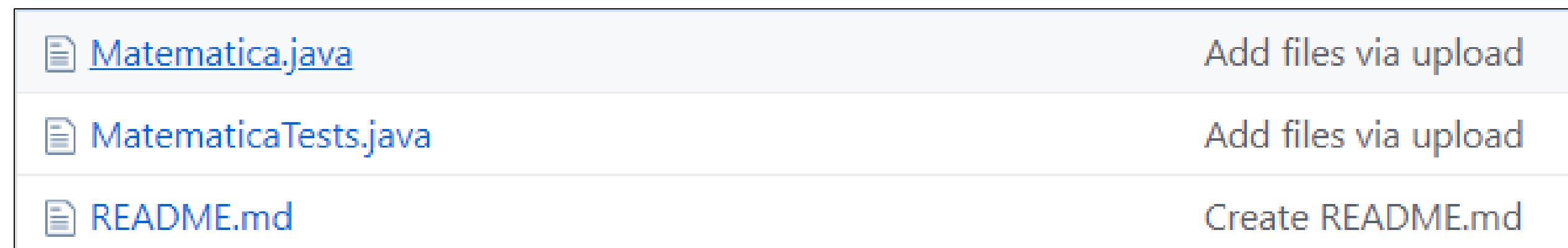


Jenkins with GitHub



Jenkins with GitHub

- If we want to test the code from the GitHub we need a repository.
- For this demo we create a repository for test: [TestJenkins](#).
- In this repository we have these files: [Matematica.java](#) and [MatematicaTests.java](#)



Jenkins with GitHub

- Under **Source Code Management** Tab we have to select **GitHub**.

Source Code Management

None
 Git

Repositories

Repository URL
Please enter Git repository.

Credentials

Advanced...
Add Repository

Branches to build

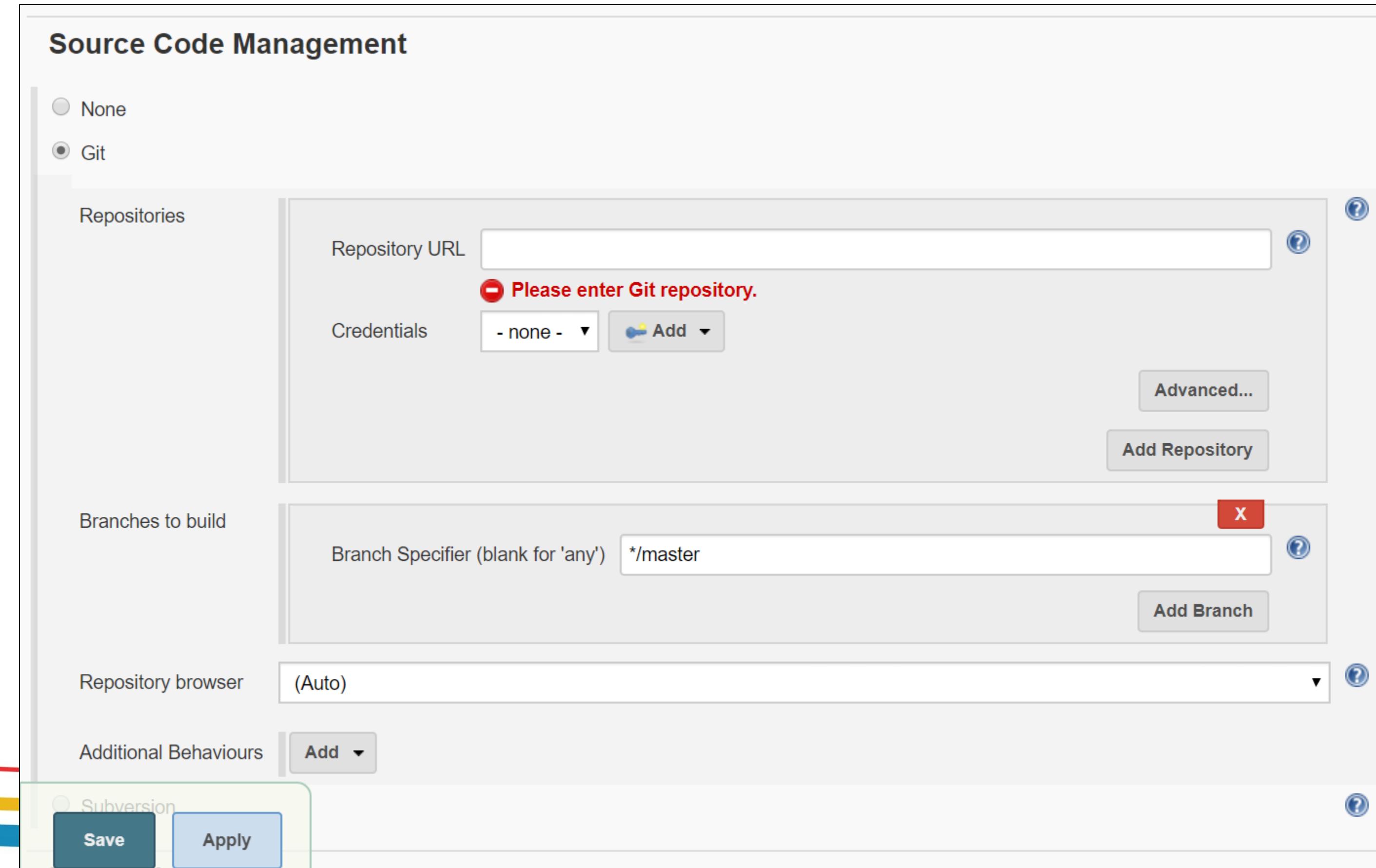
Branch Specifier (blank for 'any')
Add Branch

Repository browser

Additional Behaviours

Subversion
 GitHub

Save Apply



Jenkins with GitHub

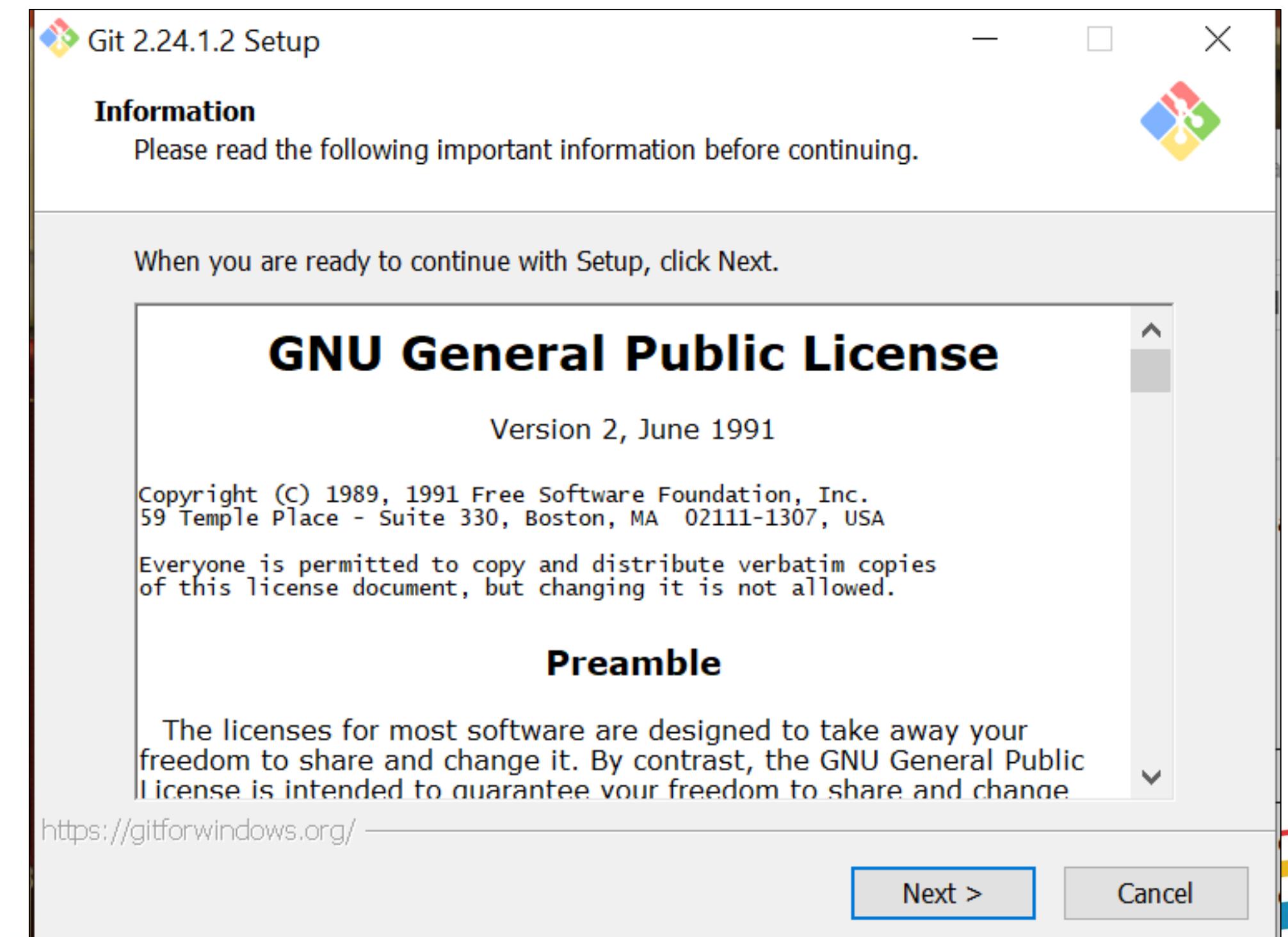
- It is possible when you put your repository to have an error like this one from the image.



- That error is because you have not installed the Git on your machine.

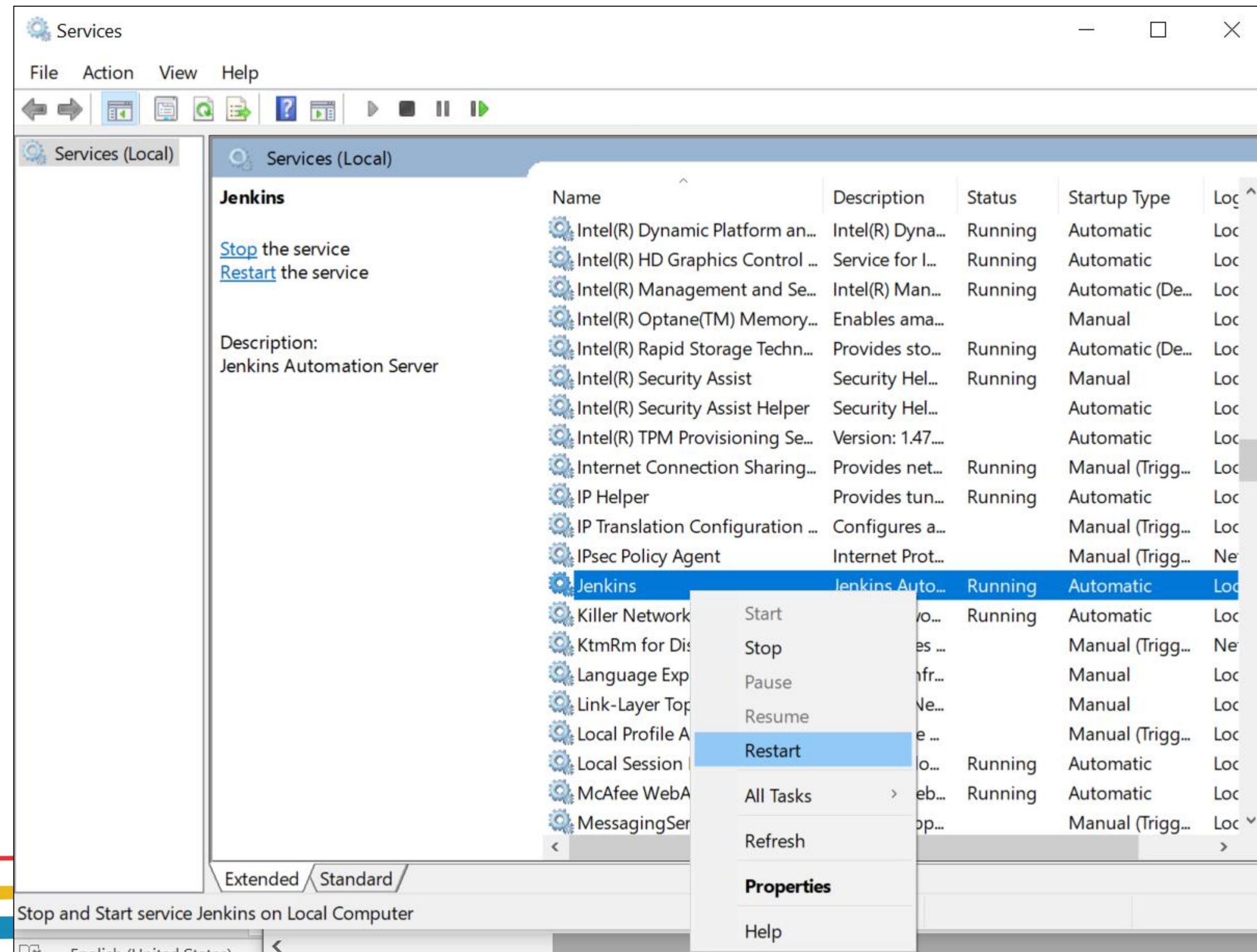
Jenkins with GitHub

- You have first to install it and after to continue.



Jenkins with GitHub

- If the error persists you have to restart the Jenkins from the services



Jenkins with GitHub

- Now everything should be ok!



A screenshot of the Jenkins GitHub plugin configuration interface. The top section shows the 'Repository URL' field containing `https://github.com/zamfiroiu/TestJenkins.git`. Below it, the 'Credentials' dropdown is set to '- none -' and has an 'Add' button. To the right are 'Advanced...' and 'Add Repository' buttons. The bottom section shows the 'Branch Specifier' field containing `*/master`, with an 'X' button to its right. Below it is an 'Add Branch' button.

Repository URL: https://github.com/zamfiroiu/TestJenkins.git

Credentials: - none - Add

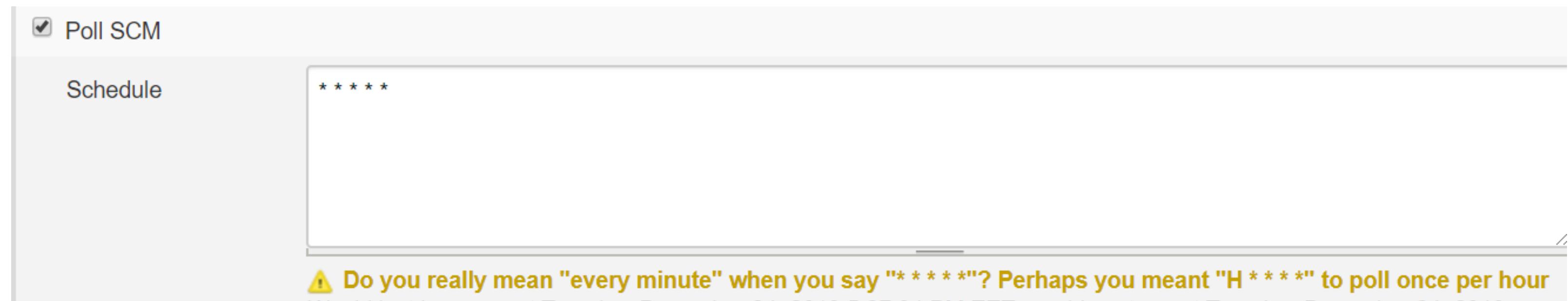
Advanced... Add Repository

Branch Specifier (blank for 'any'): */master

X Add Branch

Jenkins with GitHub

- In the Build Triggers TAB we have to select Poll SCM and to define the interval when Jenkins should check the repository for commits.



- In this way Jenkins checks Git repository once every minute for changes and triggers Build if any changes made in the Git repository

Jenkins with GitHub

- Now Jenkins will check the GitHub repository on every minute if there are any updates.
- When a commit is made on the repository, Jenkins will pull the code, will compile it and run the tests.



Jenkins with GitHub

```
[TestJenkins] $ cmd /c call C:\WINDOWS\TEMP\jenkins1378790904753698818.bat  
  
C:\Program Files (x86)\Jenkins\workspace\TestJenkins>javac Matematica.java  
  
C:\Program Files (x86)\Jenkins\workspace\TestJenkins>javac -cp C:/JUNIT/junit4.jar;.. MatematicaTests.java  
  
C:\Program Files (x86)\Jenkins\workspace\TestJenkins>java -cp C:/JUNIT/junit4.jar;.. org.junit.runner.JUnitCore MatematicaTests  
JUnit version 4.3.1  
.....  
Time: 0.008  
  
OK (10 tests)  
  
C:\Program Files (x86)\Jenkins\workspace\TestJenkins>exit 0  
Finished: SUCCESS
```

Jenkins security



Authentication method

- We can use a LDAP
- We can have own user database
- We can allow to add new users in the database (sign up).

Authentication

Disable remember me

Security Realm

Security Realm

Jenkins' own user database

Allow users to sign up

None

Authorization section

- In the authorization section we can decide for each type of user what it is allowed to do.

Authorization

Strategy

Authorization

- Anyone can do anything
- Legacy mode
- Logged-in users can do anything
 - Allow anonymous read access
- Matrix-based security
- Project-based Matrix Authorization Strategy

If we forgot the admin password

- Got to config.xml file from the Jenkins directory
- Change the value of **useSecurity** element from true to false.

```
<mode>NORMAL</mode>
<useSecurity>true</useSecurity>
<authorizationStrategy class="hu"
```

- Remove the **authorizationStrategy** and **securityRealm** elements

```
<mode>NORMAL</mode>
<useSecurity>false</useSecurity>
<authorizationStrategy class="hudson.security.FullControlOnceLoggedInAuthorizationStrategy">
    <denyAnonymousReadAccess>true</denyAnonymousReadAccess>
</authorizationStrategy>
<securityRealm class="hudson.security.HudsonPrivateSecurityRealm">
    <disableSignup>true</disableSignup>
    <enableCaptcha>false</enableCaptcha>
</securityRealm>
```

- Restart Jenkins.

If we forgot the admin password

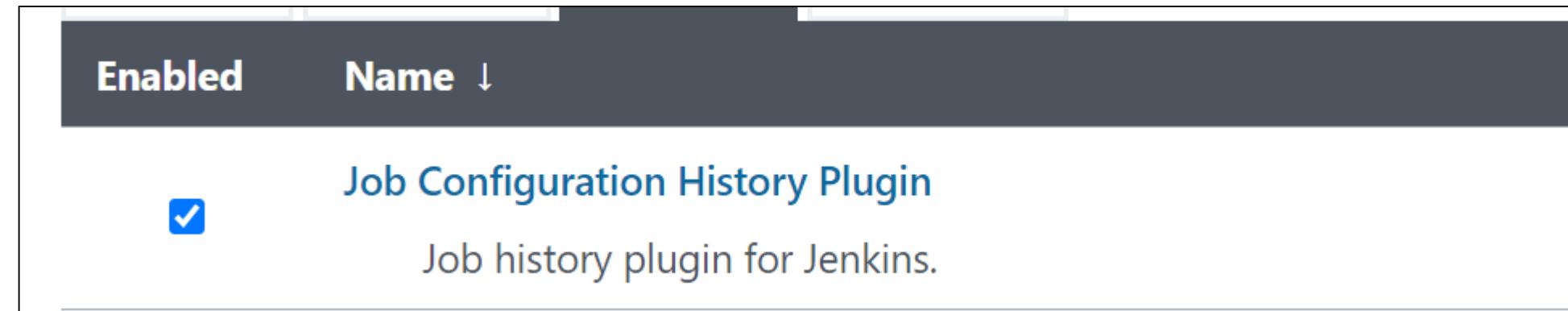
- After restarting the Jenkins we can enter and allow the sign up
- Create a new user.
- And after we have the user we can use again the security on Jenkins.

Job Configuration History

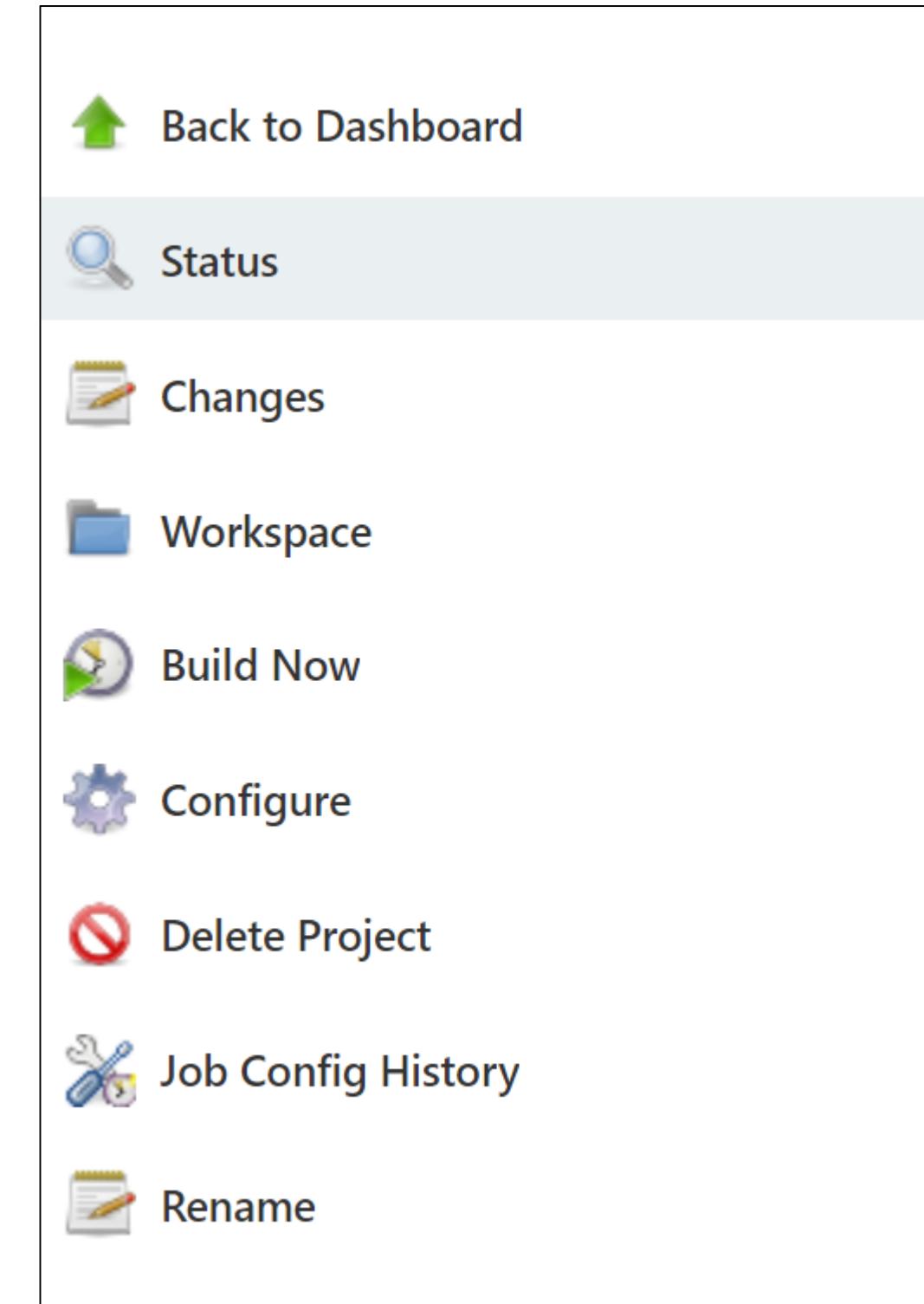


Job Configuration History

- We have to install the Job Configuration History.



- Now when someone change any job we can see in the history the changes and the owner of these changes on the “Job Config History” from that job.



Job Configuration History

project1						
Operation	User	Show File	Restore old config	File A	File B	Delete Entry
Changed	adminzamfiroiu	View as XML (RAW)		<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="checkbox"/>
Changed	adminzamfiroiu	View as XML (RAW)		<input checked="" type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>
10	25	100	250	all	<button>Show Diffs</button>	

- Also, here we can see the differences between these two versions and we can restore to the old version of our job

Task 1

- Create a Jenkins job that connect to a GitHub repository where you have minimum 2 tests.
- The Jenkins user should decide by a parameter which one of these tests to run. (you can have the tests in different TestCases).
- The repository name should by the format: **SQMA_SecondName_FirstName**. Example: *SQMA_Zamfiroiu_Alin*
- Create a document with every step and the result of running this job.

Task 2

- You have to create more jobs in a pipeline that will run all tests from your repository.
- Create a document with every step and the result of running this pipeline.
- Please put in different sections of this document **Task 1** and **Task 2**.

