

# Lecture 10

# Signature Schemes

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# Plan



1. The definition of secure signature schemes
2. Signatures based on RSA, “hash-and-sign”, “full-domain-hash”
3. Constructions based on discrete log
  - a) identification schemes
  - b) Schnorr signatures
  - c) DSA signatures
4. Theoretical constructions

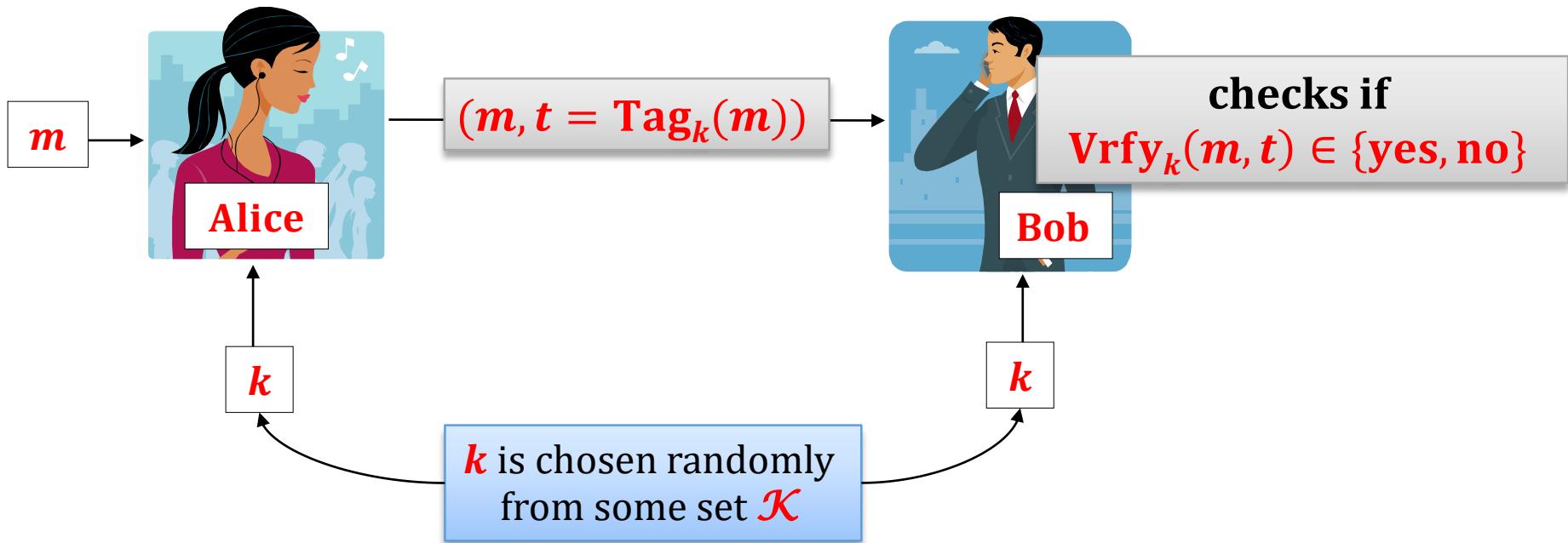
# Signature schemes

digital signature schemes



**MACs** in the public-key setting

# Message Authentication Codes

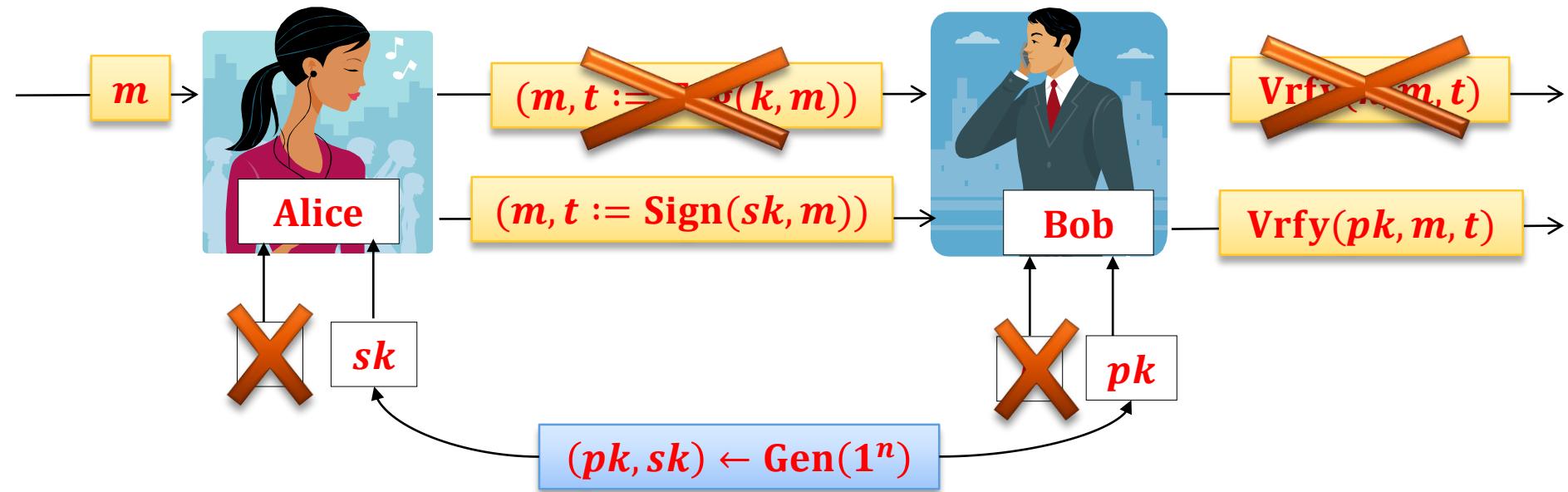


# Signatures

- $sk$  is used for **computing a tag**,
- $pk$  is used for **verifying correctness of the tag**.

this will be called  
“signatures”

**Sign** – the signing algorithm



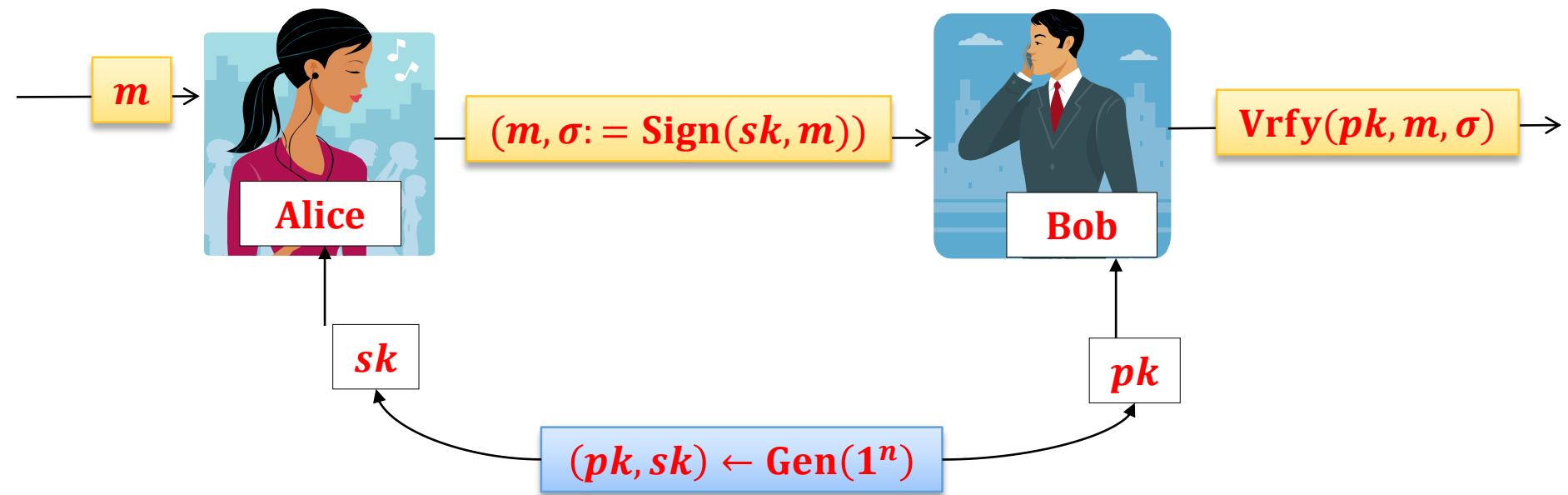
# Advantages of the signature schemes

Digital signatures are:

1. **publicly verifiable**,
2. **transferable**, and
3. provide **non-repudiation**

(we explained it on **Lecture 6**, we now present the formal definition)

# Signature Schemes



# Digital Signature Schemes

A **digital signature scheme** is a tuple  $(\text{Gen}, \text{Sign}, \text{Vrfy})$  of poly-time algorithms, such that:

- the **key-generation** algorithm  $\text{Gen}$  takes as input a security parameter  $1^n$  and outputs a pair  $(pk, sk)$ ,
- the **signing** algorithm  $\text{Sign}$  takes as input a key  $sk$  and a message  $m \in \{0, 1\}^*$  and outputs a signature  $\sigma$ ,
- the **verification** algorithm  $\text{Vrfy}$  takes as input a key  $pk$ , a message  $m$  and a signature  $\sigma$ , and outputs a bit  $b \in \{\text{yes}, \text{no}\}$ .

If  $\text{Vrfy}_{pk}(m, \sigma) = \text{yes}$  then we say that  $\sigma$  is a **valid signature on the message  $m$** .

# Correctness

We require that it always holds that:

$$P(\text{Vrfy}_{pk}(m, \text{Sign}_{sk}(m)) \neq yes) \text{ is negligible in } n$$

What remains is to define **security**.

# How to define security?

We have to assume that the adversary can see some pairs

$$(\mathbf{m}_1, \sigma_1), \dots, (\mathbf{m}_t, \sigma_t)$$

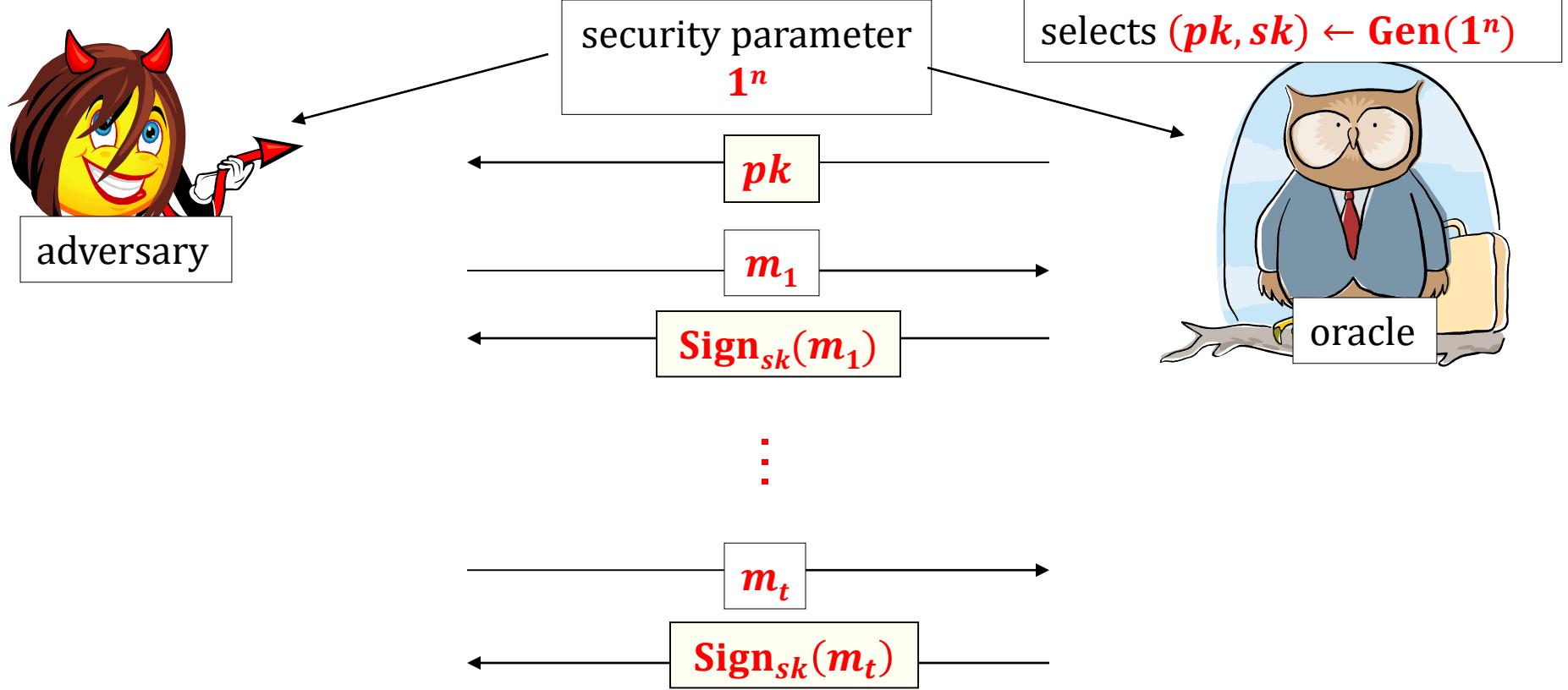
**As in the case of MACs, we need to specify:**

1. how the messages  $\mathbf{m}_1, \dots, \mathbf{m}_t$  are chosen,
2. what is the goal of the adversary.

**Good tradition:** be as pessimistic as possible!

**Therefore we assume that:**

1. The adversary is allowed to chose  $\mathbf{m}_1, \dots, \mathbf{m}_t$ .
2. The **goal of the adversary** is to produce a valid signature on some  $\mathbf{m}'$  such that  $\mathbf{m}' \notin \{\mathbf{m}_1, \dots, \mathbf{m}_t\}$ .



We say that the adversary **breaks the signature scheme** if at the end she outputs  $(m', \sigma')$  such that

1.  $\text{Vrfy}(m', \sigma') = \text{yes}$
2.  $m' \notin \{m_1, \dots, m_t\}$ .

# The security definition

sometimes we just say: **unforgeable** (if the context is clear)

We say that **(Gen, Sign, Vrfy)** is **existentially unforgeable under an adaptive chosen-message attack** if

$\forall$

$P(A \text{ breaks it})$  is negligible (in  $n$ )

polynomial-time  
adversary  $A$

# How to construct signature schemes?

Remember this idea?

$\{E_{pk} : X \rightarrow X\}_{pk \in \text{keys}}$  - a family of trapdoor permutations indexed by  $pk$

signing:

$$D_{sk}(m)$$

signatures

verifying:

$$E_{pk}(m)$$

one can compute it  
only if one knows  $sk$

messages

compare the result

**We said:** In general it's not that simple.

# In general it's not that simple

**Not every** trapdoor permutation is OK.

example: the **RSA** function

There exist **other ways** to create signature schemes.

One can even construct a signature scheme **from any one-way function**.  
(this is a theoretical construction)

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# The “handbook RSA signatures”

$N = pq$ , such that  $p$  and  $q$  are random primes,  
and  $|p| = |q|$

$e$  – random such that  $e \perp (p - 1)(q - 1)$

$d$  – random such that  $ed = 1 \pmod{(p - 1)(q - 1)}$

messages and signatures:  $\mathbb{Z}_N$

- $\sigma := \text{Sign}_{N,d}(m) = m^d \pmod{N}$
- $\text{Vrfy}_{N,e}(m, \sigma) = \text{output yes iff } \sigma^e \pmod{N} = m$

# Problems with the “handbook RSA” [1/2]

“no-message attack”:

The adversary can forge a signature on a “random” message  $\mathbf{m}$ .

Given the public key  $(N, e)$ :

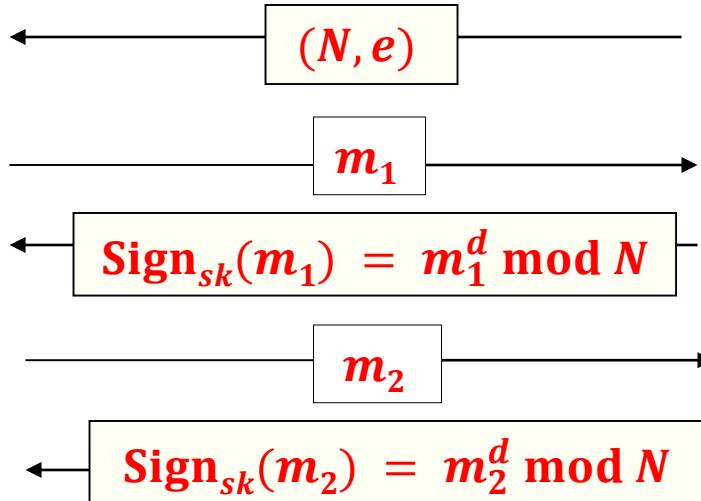
he just selects a random  $\sigma \leftarrow \mathbf{Z}_N$  and computes  
$$\mathbf{m} := \sigma^e \text{ mod } N.$$

Trivially,  $\sigma$  is a valid signature on  $\mathbf{m}$ .

# Problems with the “handbook RSA” [2/2]

How to forge a signature on an arbitrary message  $\mathbf{m}$ ?

Use the homomorphic properties of RSA.



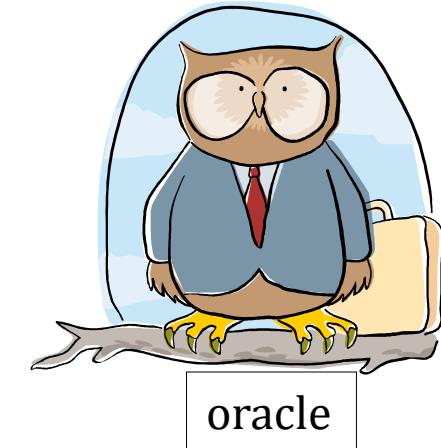
chooses:

1. any  $m_1 \neq 1$
2.  $m_2 := m/m_1 \text{ mod } N$

computes ( $\text{mod } N$ ):

$$\begin{aligned} & m_1^d \cdot m_2^d \\ &= (m_1 \cdot m_2)^d \\ &= m^d \end{aligned}$$

this is a valid signature on  $\mathbf{m}$



# Is it a problem?

In many applications – probably not.

But we would like to have schemes that are **not**  
**application-dependent...**

# Solution

Before computing the **RSA function** – apply some function  $H$ .

$N = pq$ , such that  $p$  and  $q$  are random primes,  
and  $|p| = |q|$

$e$  – random such that  $e \perp (p - 1)(q - 1)$

$d$  – random such that  $ed \equiv 1 \pmod{(p - 1)(q - 1)}$

**messages and signatures:**  $Z_N$

- $\sigma := \text{Sign}_{N,d}(m) = (H(m))^d \pmod{N}$
- $\text{Vrfy}_{N,e}(m, \sigma) = \text{output yes iff } \sigma^e \pmod{N} = H(m)$

# How to choose such $H$ ?

A minimal requirement:

**it should be collision-resistant.**

(because if the adversary can find two messages  $m, m'$   
such that

$$H(m) = H(m')$$

then he can forge a signature on  $m'$  by asking the oracle  
for a signature on  $m$ )

# A typical choice of $H$

Usually  $H$  is one of the popular **hash functions**.

Additional advantage:

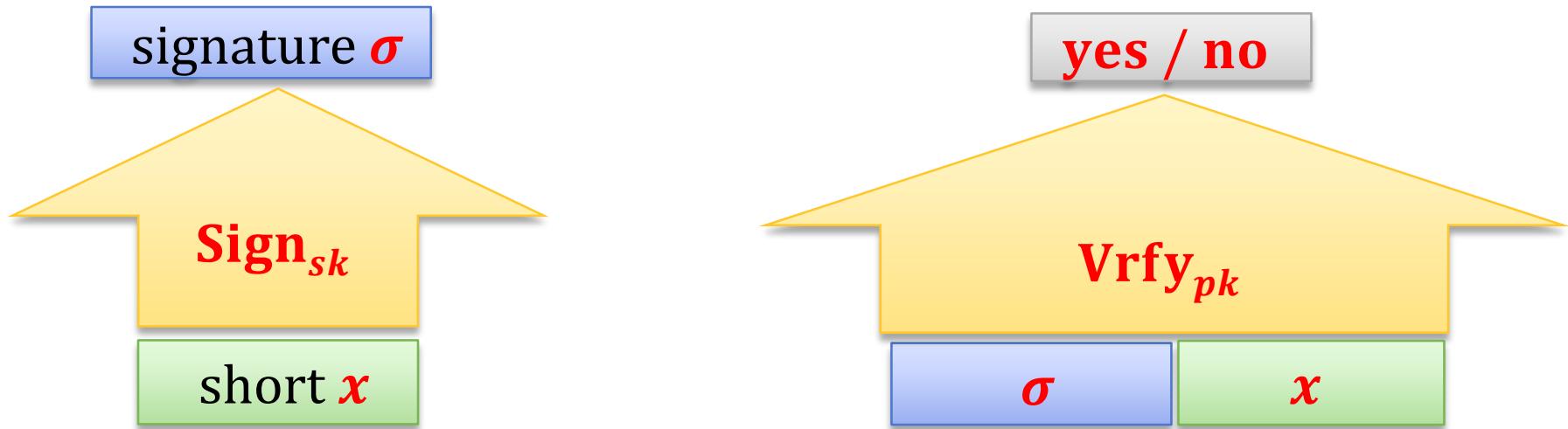
We can sign **very long messages** keeping the modulus  $N$  small (it's much more efficient!) – we will come back to it later.

It is called a

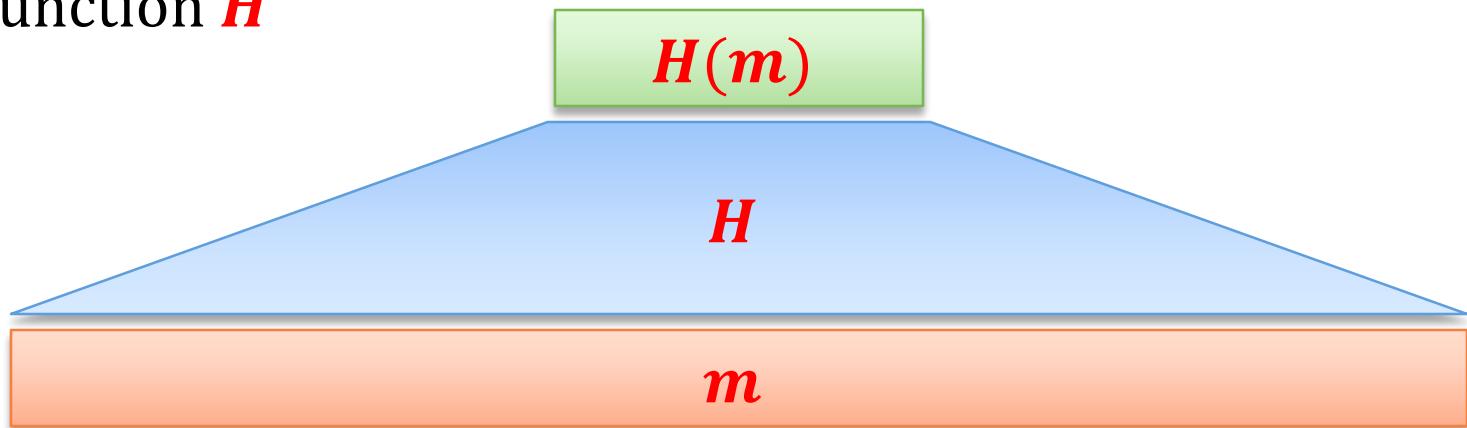
**hash-and-sign paradigm.**

# Hash-and-Sign [1/4]

1. **(Gen, Sign, Vrfy)** – a signature scheme “for short messages”

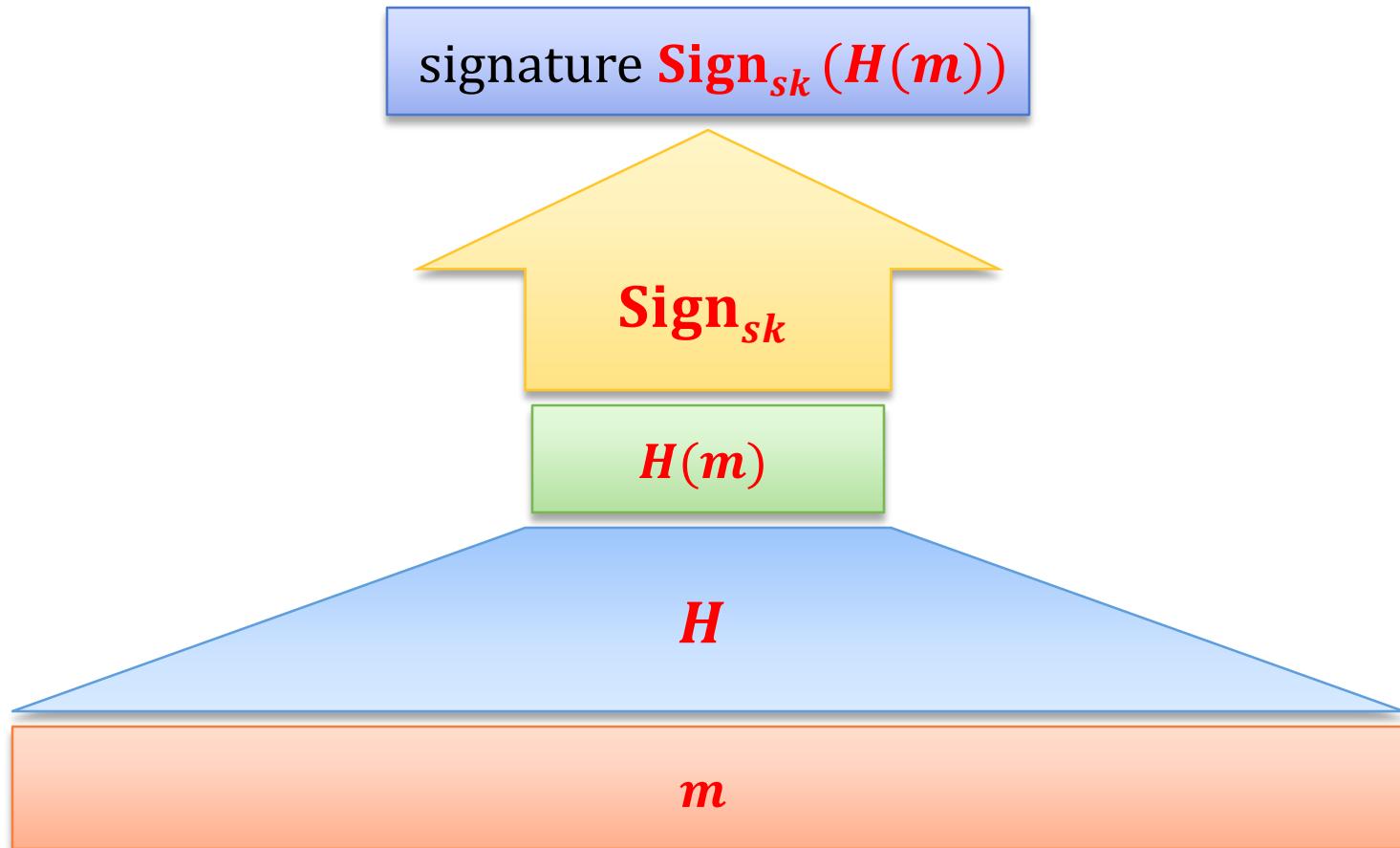


2. a hash function  $H$



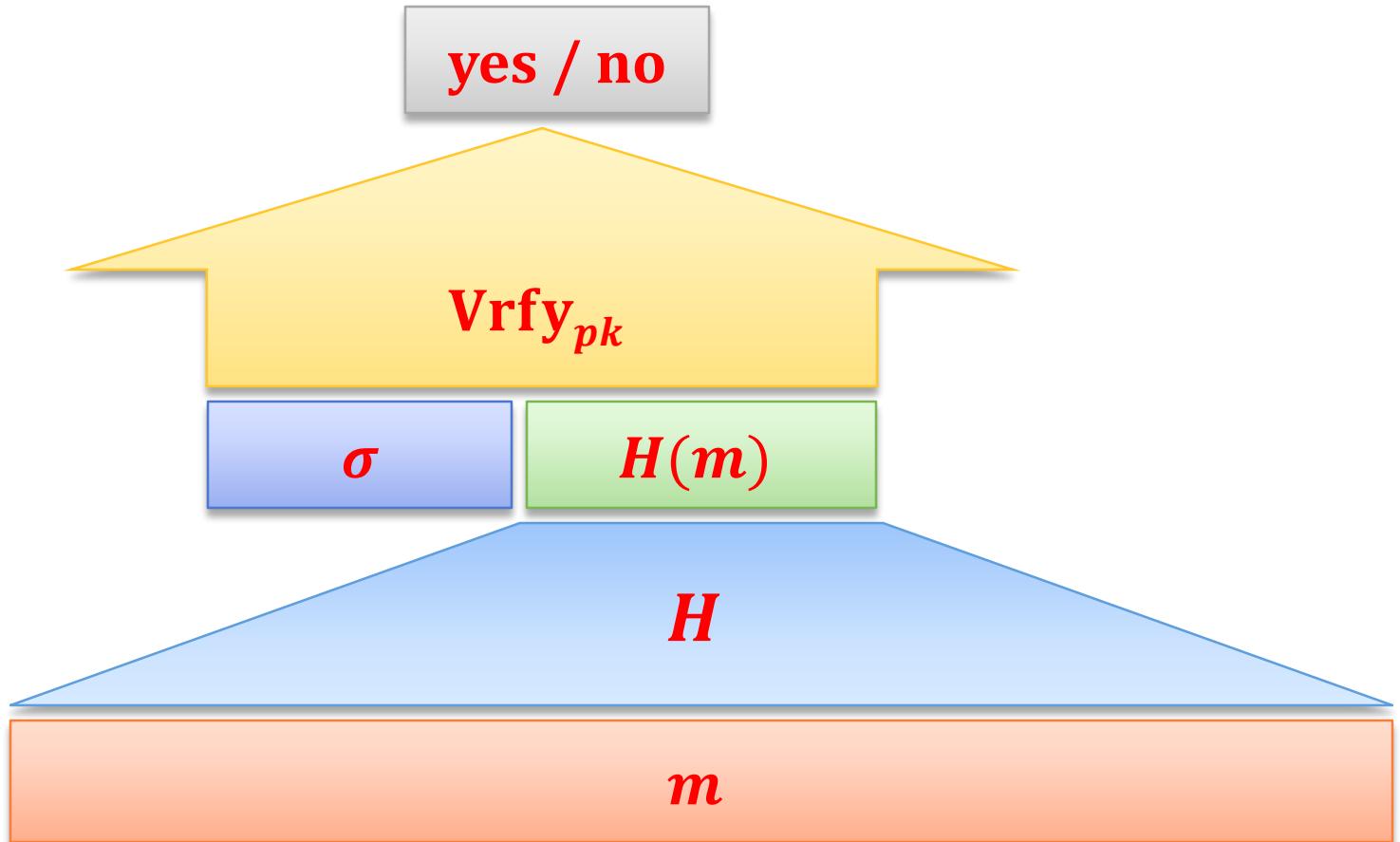
# Hash-and-Sign [2/4]

How to sign a message  $\mathbf{m}$ ?



# Hash-and-Sign [3/4]

How to verify?



# Hash-and-Sign [4/4]

It can be proven that this construction is secure.

For this we need to assume that  $\textcolor{red}{H}$  is taken from a family of collision-resilient hash functions.

$$\{\textcolor{red}{H}^s\}_{s \in \text{keys}}$$

Then  $\textcolor{red}{s}$  becomes a part of the public key and the private key.

# Can anything be proven about the “hashed RSA” scheme?

In the plain model - not really.

But at least the attacks described before “look infeasible”.

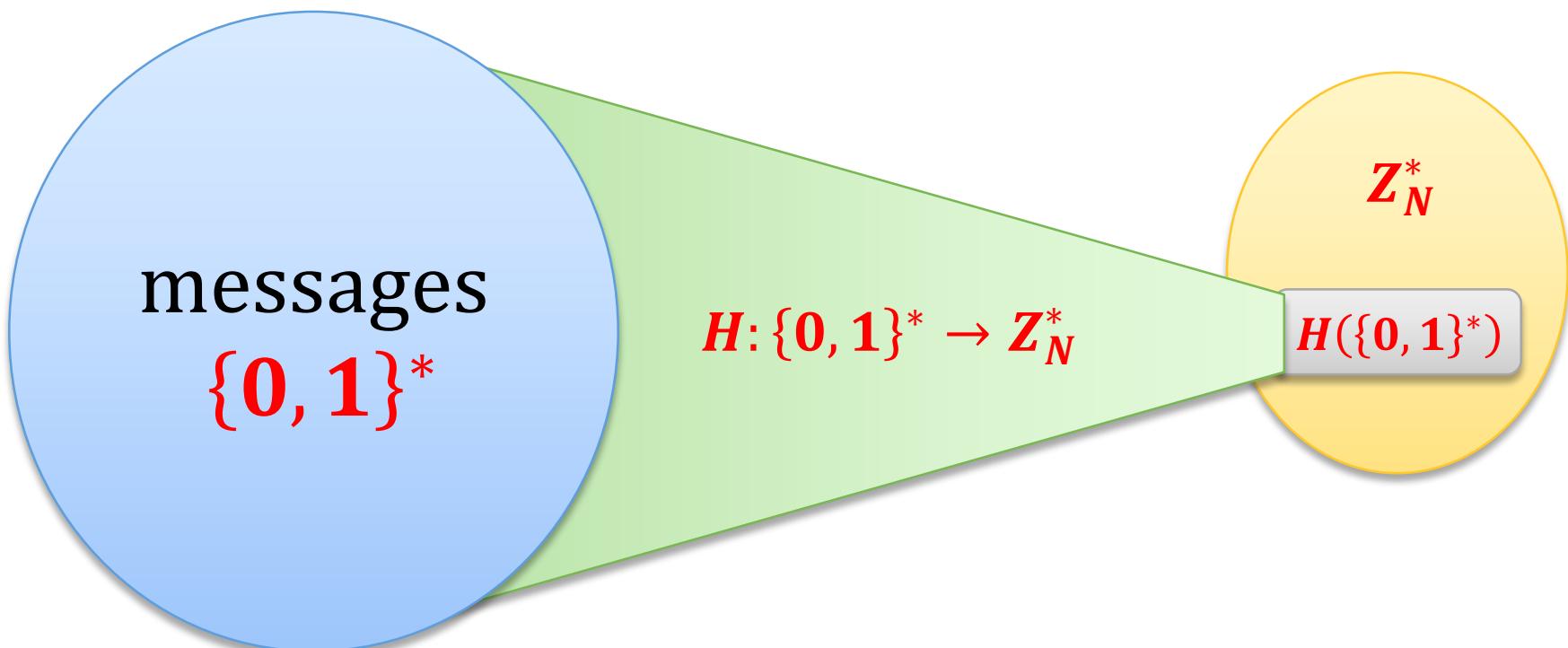
1. **For the “no message attack”:** one would need to invert  $H$ .
2. **The second (“homomorphic”) attack:**  
Looks impossible because the adversary would need to find messages  $\mathbf{m}, \mathbf{m}_1, \mathbf{m}_2$  such that

$$H(\mathbf{m}) = H(\mathbf{m}_1) \cdot H(\mathbf{m}_2)$$

# Why the security proof from the RSA assumption is impossible?

**RSA assumption** holds for inputs chosen **uniformly at random** from  $\mathbf{Z}_N^*$ .

But the output of  $H$  is **not** “uniformly random”



# Solution: “Full Domain Hash” (FDH)

**provably secure:**

- under the **RSA assumption**
- and modelling  **$H$**  as random oracle.

Introduced in

**Bellare and Rogaway. *The exact security of digital signatures: How to sign with RSA and Rabin.***  
**EUROCRYPT'96**

Widely used in practice (for example in the **PKCS #1 standard**)

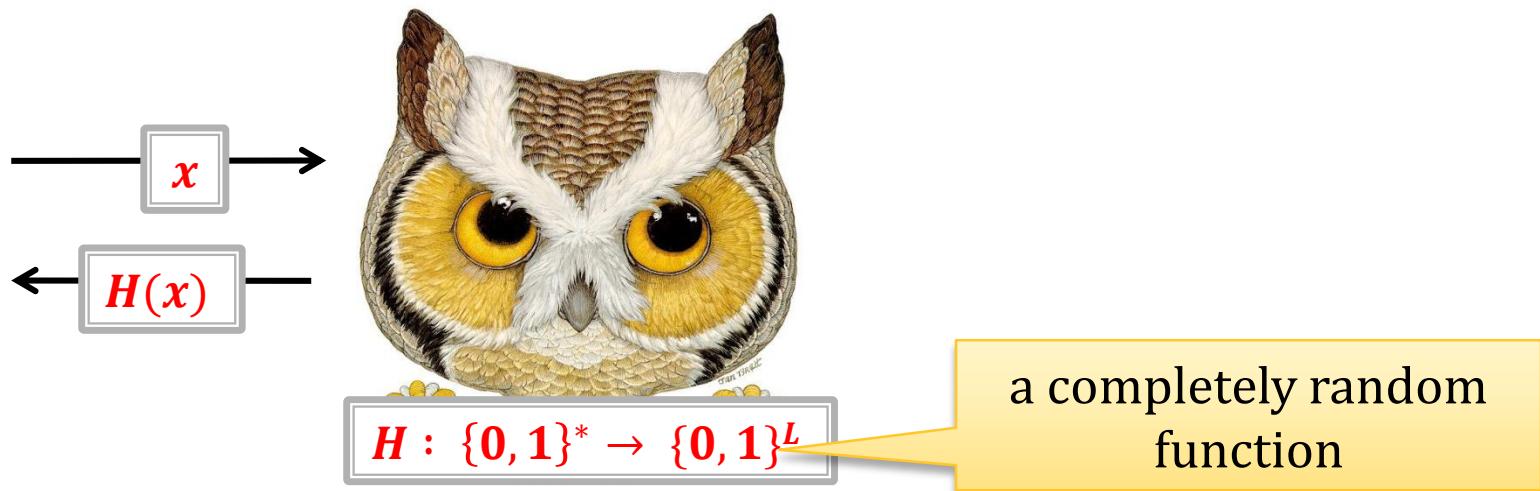
# Fact (security of the Full Domain Hash)

## Lemma (informal)

- Let  $H: \{0, 1\}^* \rightarrow \mathbf{Z}_N^*$  be a hash function modeled as a **random oracle**.
- Suppose the **RSA assumption** holds

Then the “**hashed RSA**” is **existentially unforgeable under an adaptive chosen-message attack**.

# Remember the Random Oracle Model?



# Why does it help?

## RSA assumption

For any randomized polynomial time algorithm  $A$  we have:

$$P(y^e = x \bmod N: y := A(x, N, e)) \\ \text{is negligible in } |N|$$

where  $N = pq$  where  $p$  and  $q$  are random primes such that  $|p| = |q|$ , and  $x$  is a random element of  $\mathbf{Z}_N^*$ ,  
and  $e$  is a random element of  $\mathbf{Z}_{\varphi(N)}^*$ .



here we require that  $x$  is random

# Intuition

If we just use a “normal hash function” then the distribution of  
 $H(m_0), H(m_1), H(m_2), \dots$   
(for any  $m_0, m_1, m_2, \dots$ ) can be “arbitrary”.

If  $H$  is a random oracle then

$H(m_0), H(m_1), H(m_2), \dots$

are uniform and independent (for pairwise different  $m_i$ 's).

This helps a lot in the proof!

# Other popular signature schemes

- **Rabin** signatures (based on squaring mod  $N=pq$ )

Based on discrete log (usually: in subgroups of  $\mathbf{Z}_N^*$  or in elliptic curves groups):

- **ElGamal** signatures
- Digital Signature Standard (**DSS**)
- **Schnorr** signatures



can be viewed as **identification schemes** transformed using **Fiat-Shamir transform**.

we will explain it

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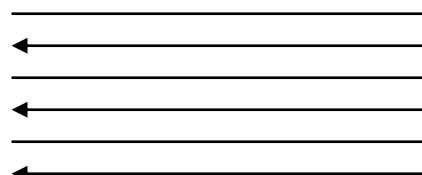
# Identification schemes

$(pk, sk) \leftarrow \text{Gen}(\mathbf{1}^n)$  – a **(public key, private key)** pair of **prover**

Everybody who knows  **$pk$**  can verify the identity of the **prover**



**$pk$**



verifier's output:

**yes** if he believes he is talking to Alice  
**no** – otherwise

# Definition

We do not define identification schemes formally.

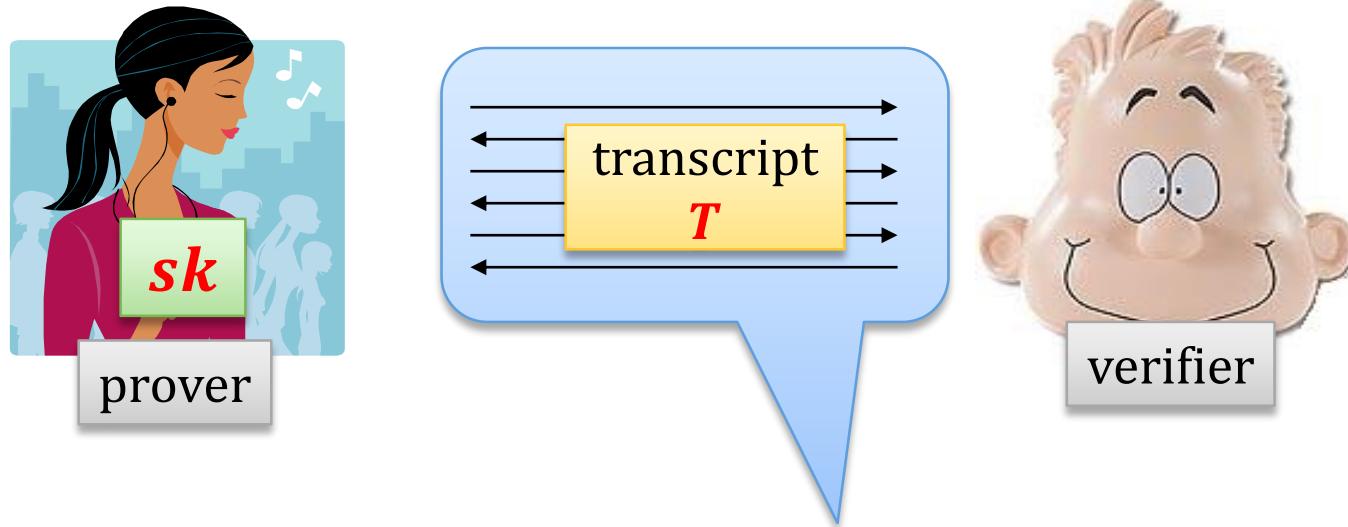
Informally they have to satisfy the following:

- **[correctness]** an honest prover should always convince the verifier
- **[security]** no poly-time adversary should be able to **impersonate the prover** with non-negligible probability.

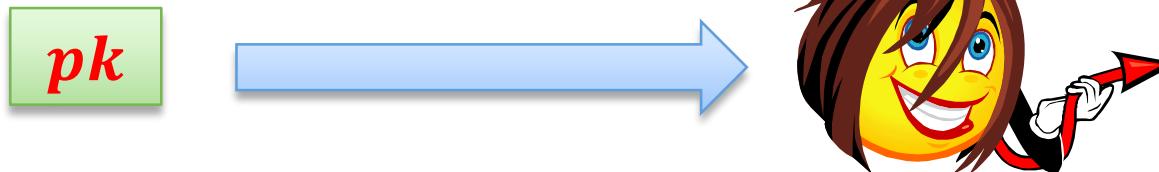
# What is the attack model?

Let's assume it's rather weak:

“learning phase”:



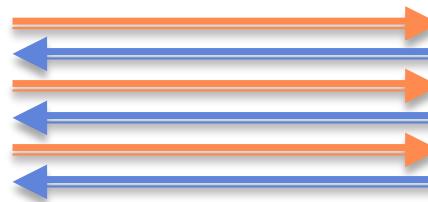
the adversary learns as many transcripts  $T_1, T_2, \dots$  as he wants



# Then he has to win in the following game

**“challenge phase”:**

the adversary does not know ***sk*** but can produce any messages that he wants



the adversary wins if the verifier outputs **yes**

# Note

1. The adversary **cannot talk to the prover during the learning phase.**
2. The adversary **cannot act as a man-in-the middle.**

(these problems can be solved but are not relevant today)

We will come back again to these protocols when we talk about **zero-knowledge**.

# Schnorr identification scheme

Key generation similar to the one in ElGamal encryption

Let  $\text{GenG}$  be such that **discrete log** is hard w. r. t.  $\text{GenG}$ .

$\text{Gen}(\mathbf{1}^n)$  first runs  $\text{GenG}$  to obtain  $\mathbf{G}$ ,  $\mathbf{g}$  and  $\mathbf{q}$  (assume  $\mathbf{q}$  is prime). Then, it chooses  $x \leftarrow \mathbf{Z}_q$  and computes  $\mathbf{y} := \mathbf{g}^x$ .

The public key is  $(\mathbf{G}, \mathbf{g}, \mathbf{q}, \mathbf{y})$ .

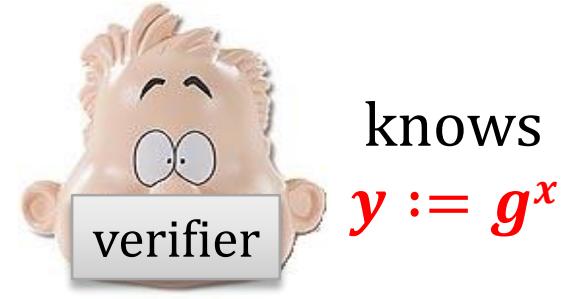
The private key is  $(\mathbf{G}, \mathbf{g}, \mathbf{q}, x)$ .

$G$  – group,  $q = |G|$   
 $g$  – generator

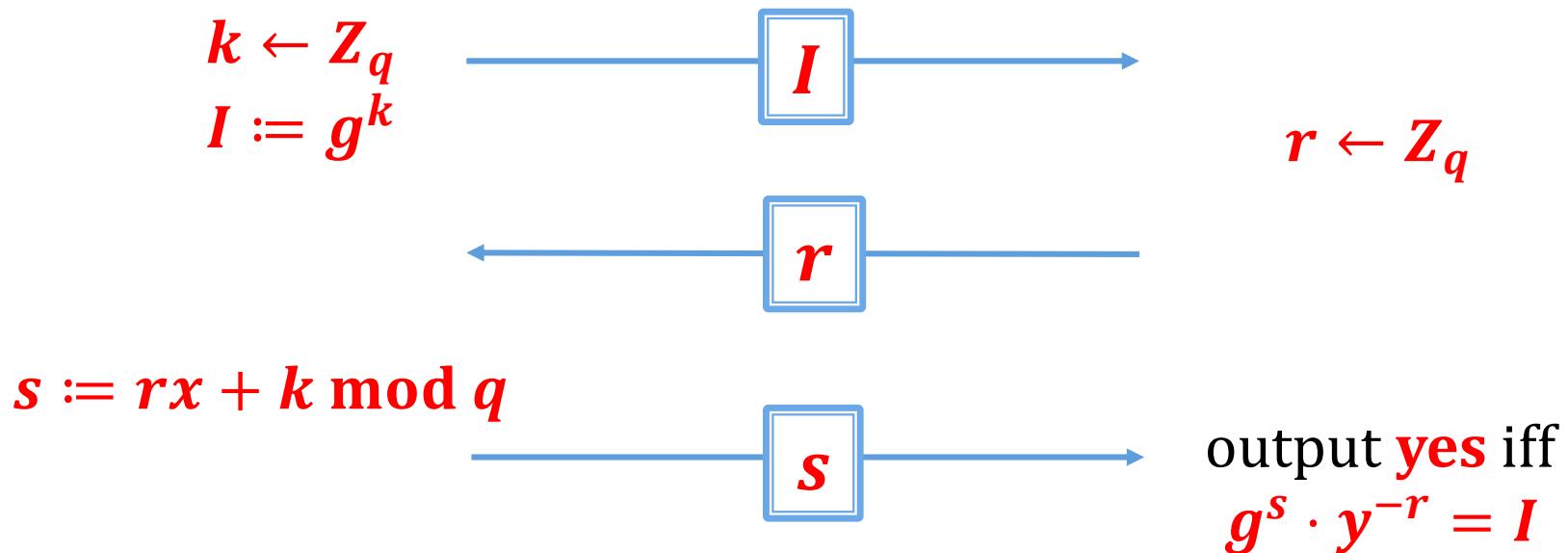
# The protocol

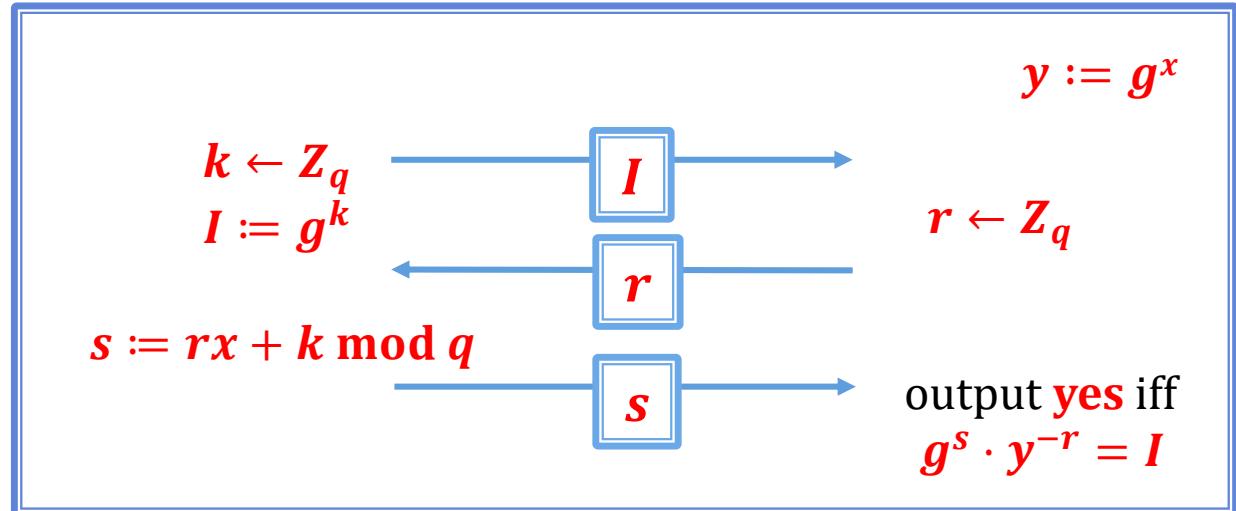


knows  $x$



knows  
 $y := g^x$



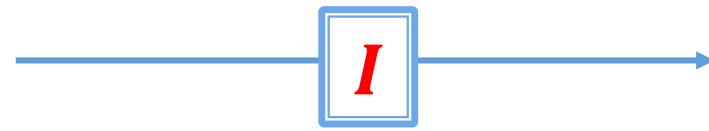


# Why is this protocol correct?

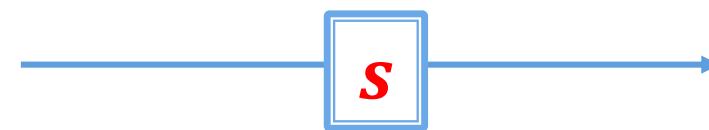
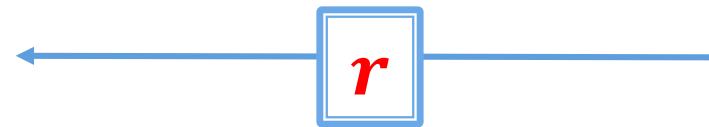
$$\begin{aligned}
g^s \cdot y^{-r} &= g^{rx+k} \cdot (g^x)^{-r} \\
&= g^{rx+k} \cdot g^{-rx} \\
&= g^k \\
&= I
\end{aligned}$$

# Security

First, suppose the adversary didn't see any transcript. He has to win the following game.



$$r \leftarrow \mathbb{Z}_q$$



output **yes** iff  
 $g^s \cdot y^{-r} = I$

# Lemma

If discrete logarithm is hard with respect to **GenG** then the **probability that any poly-time adversary wins this game is negligible.**

## How to prove it?

We show that for every  $I$  there exists **at most one**  $r \in \mathbb{Z}_q$  such that **the adversary can answer it correctly** (if he cannot compute the discrete log).

(so: his probability of winning is at most  $1/q$ )

# Proof by contradiction

Assume there exist  $r_0$  and  $r_1$  such that  $r_0 \neq r_1$  and that the adversary knows answers

- $s_0$  to  $r_0$  and
- $s_1$  to  $r_1$

where

$$g^{s_0} \cdot y^{-r_0} = I = g^{s_1} \cdot y^{-r_1}.$$

But then

$$y^{r_1 - r_0} = g^{s_1 - s_0}$$

so

$$y = g^{\frac{s_1 - s_0}{r_1 - r_0}}$$

$= \log_g y$

This finishes the proof of the lemma.

To finish the full security proof  
we need to show the following

Learning the transcripts

$$(\mathcal{I}, \mathbf{r}, \mathbf{s})$$

doesn't help the adversary.

**Q: Why is it true?**

**A:** It turns out that the adversary can “simulate” such transcripts himself (just from  $\mathbf{pk}$ ).

We now explain it.

# How do the transcripts look like?

$$(I, r, s)$$

where

- $I = g^k$  where  $k \leftarrow \mathbf{Z}_q$
- $r \leftarrow \mathbf{Z}_q$
- $s := rx + k \bmod q$

We now show that:

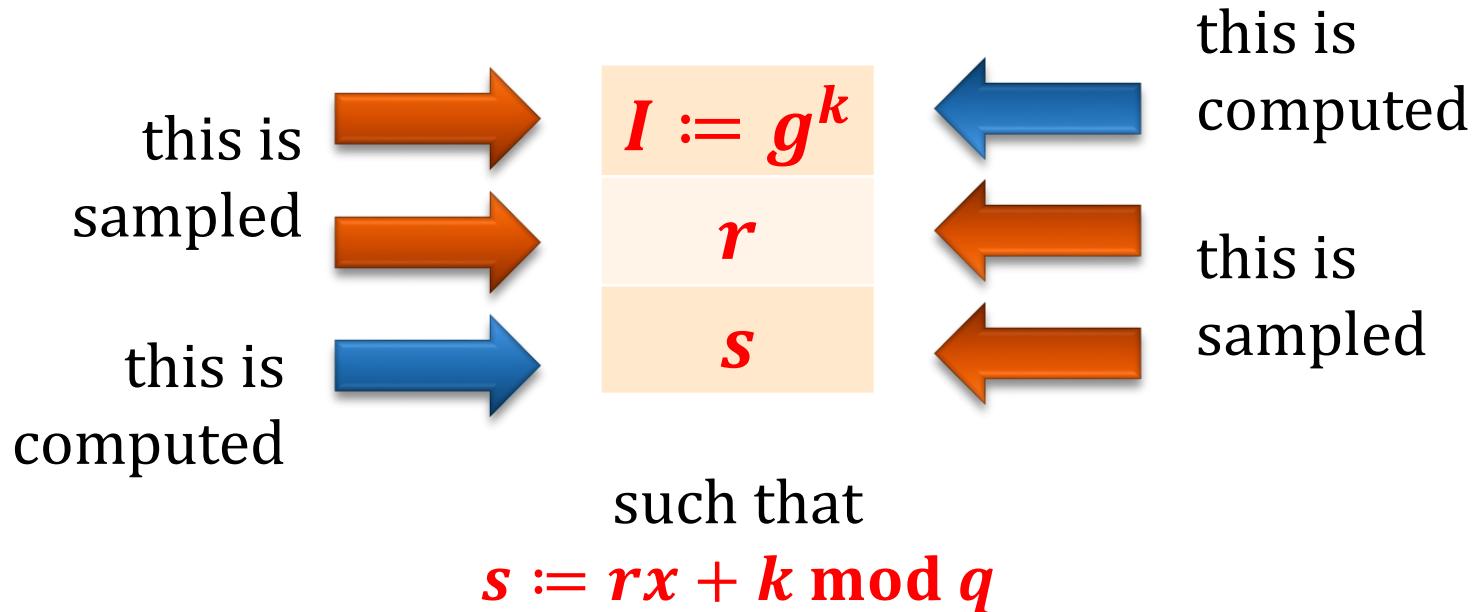
the transcripts with exactly the same distribution  
can be sampled by the adversary himself!

# How can the adversary do it?

- **first** sample  $r, s \leftarrow \mathbf{Z}_q$  and
- **then** compute  $I$  as

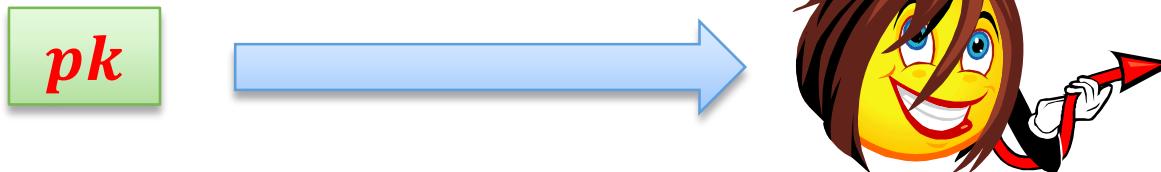
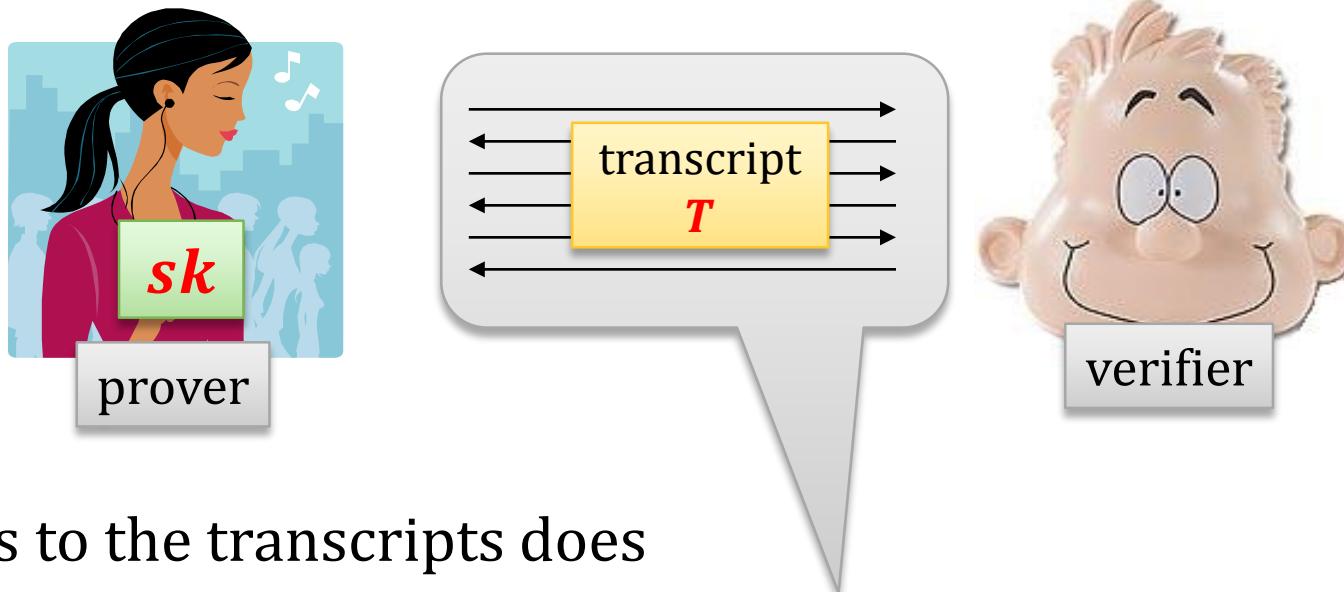
$$I = g^s \cdot y^{-r}$$

Why is the distribution the same?



It's the same!

# Therefore



# Note the difference

The adversary **can** produce tuples  $(I, r, s)$  with the right distribution

if he ``**starts from**  $(r, s)$ ''

but he **cannot do it**

if he has to ``**start from**  $I$ '' and sampling  $r$  is out of his control.

# Conclusion

**The Schnorr protocol is a secure identification scheme.**

But how is this related to the signature schemes?

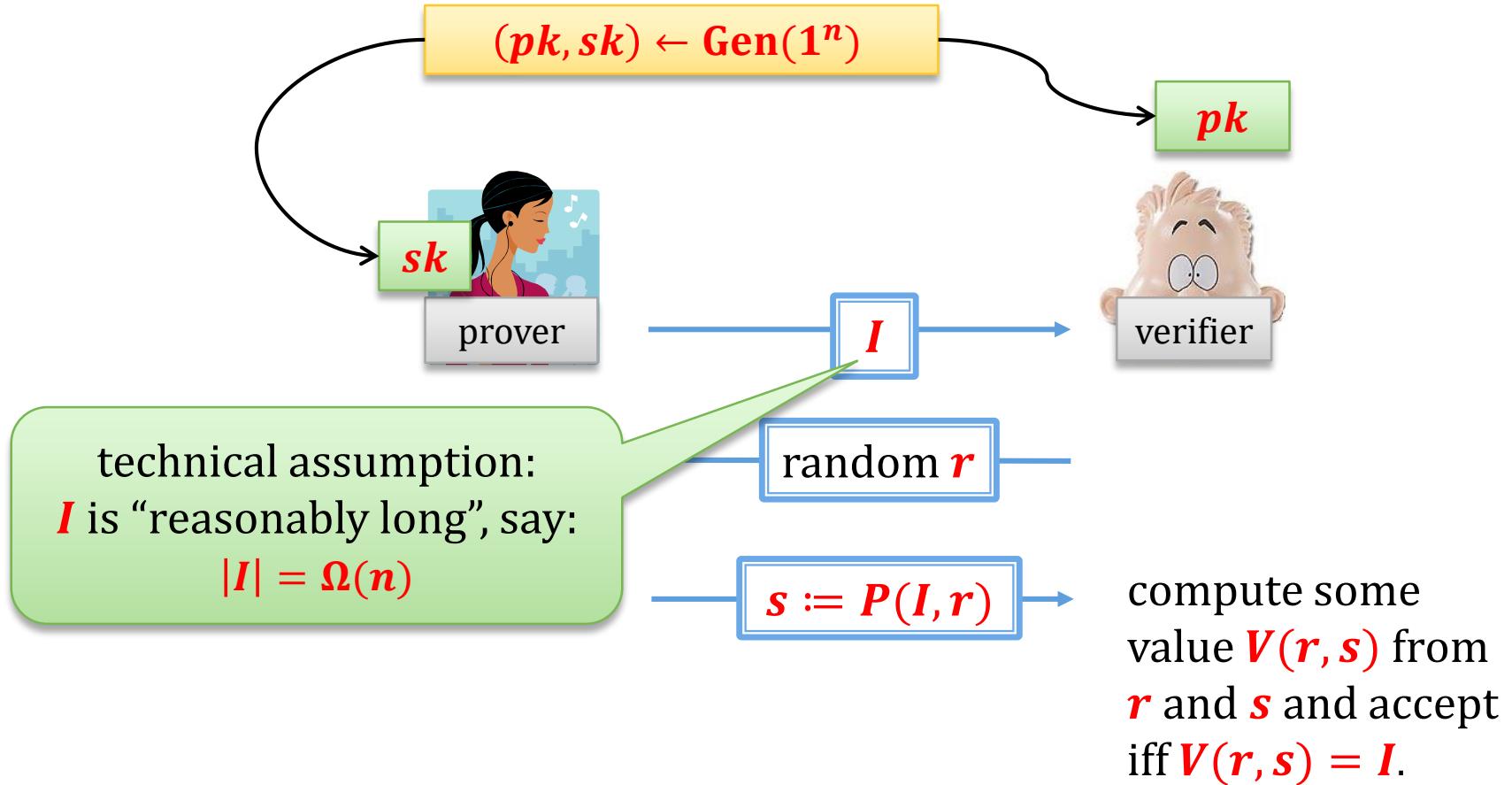
We now show how to transform **any such identification scheme into a signature scheme.**

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# Fiat-Shamir transform: main idea

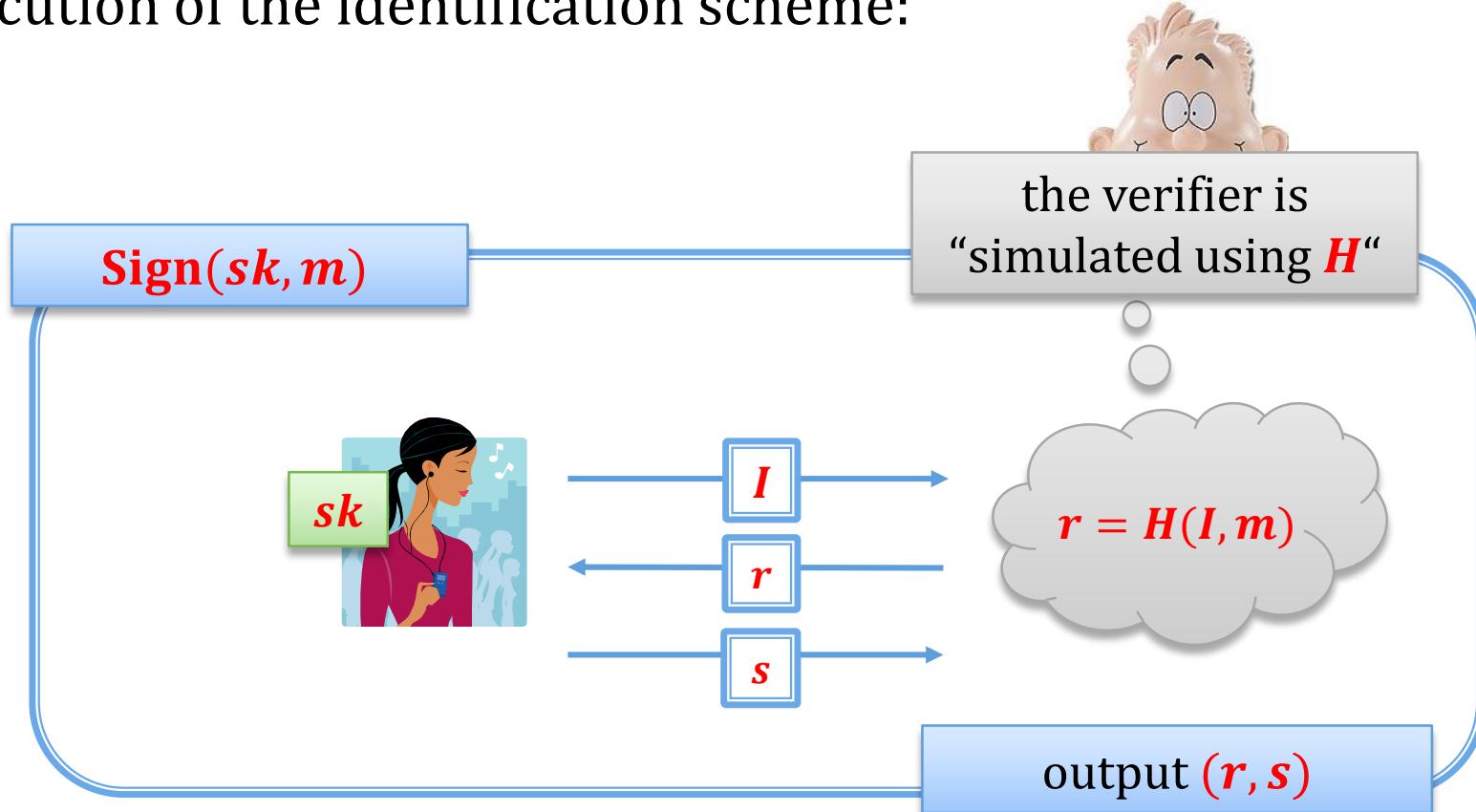
Suppose we have an identification protocol of this form:



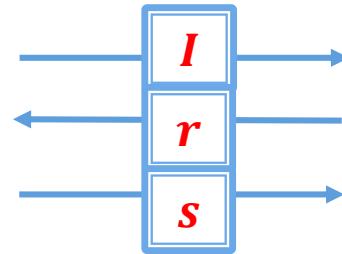
# Create a signature scheme as follows

- Let  $H: \{0, 1\}^* \rightarrow \{0, 1\}^{|r|}$  be a **hash function** (modelled as a **random oracle**)
- **key pair generation** – as in the authentication protocol

To sign a message  $m$  the signing algorithm simulates the execution of the identification scheme:



$\text{Sign}(sk, m)$



$$r = H(I, m)$$

output  $(r, s)$

# How to verify?

$\text{Vrfy}(pk, m, (r, s))$

Assuming  $I$  is such that  $(I, r, s)$  “is a correct transcript” check if  $r$  was computed correctly. That is:

let  $I = V(r, s)$

and check if  $r = H(I, m)$

equivalent

check if  
 $r = H(V(r, s), m)$

output **yes** iff the prover outputs **yes**

# More formally

**Gen** – the same as in the identification scheme

**Sign**( $sk, m$ ) =  $(r, s)$ , computed by simulating the prover or random input as follows:

1. let  $I$  be the “first message of the prover”
2. let  $r := H(I, m)$
3. let  $s := P(I, r)$  be the “second message of the prover”  
(after receiving  $r$ )
4. **output**  $(r, s)$

**Vrfy**( $pk, m, (r, s)$ ):

**output yes** iff  $r = H(V(r, s), m)$ .

# Why does it work?

**Correctness** is trivial – if the signer is honest then the verifier will always accept.

What about **security**?

# Security

First look at the **learning phase**:

In the **authentication scheme** the adversary learns  $\mathbf{pk}$  and can see many tuples of a form:

$$(I, r, s)$$

sampled as follows:

- $I = g^k$  where  $k \leftarrow \mathbb{Z}_q$
- random  $r$
- $s := P(I, r)$



In the **signature scheme** the adversary learns  $\mathbf{pk}$  and can see many tuples of a form:

$$(I, r, s)$$

sampled as follows:

- $I = g^k$  where  $k \leftarrow \mathbb{Z}_q$
- $r := H(I, m)$
- $s := P(I, r)$

## Note:

the adversary chooses  $m$  but he **cannot choose  $I$** , so by the properties of the random oracle:  $r$  is **completely random**.

## Moral:

these two experiments are identical!

# Now look at the challenge phase

To break the **authentication scheme** the adversary has to find  $I$  such that

after learning random  $r$

he can find  $s$   
such that:

$$V(r, s) = I$$

it's the same!

because if he chooses  $r$  first he will not be able to find the right  $I$   
(remember that  $I$  is long)

In the **authentication scheme** the adversary has to find  $(r, s)$  such that

$$r = H(I, m),$$

$$\text{where } I = V(r, s).$$

since  $H$  is a random oracle

He has to:  
choose the value of  $I$  first,  
then he learns  $r = H(I, m)$ ,  
and he has to find  $s$  such

$$V(r, s) = I$$

# Using this method we can construct signature schemes

For example:

Schnorr's  
identification  
scheme

Fiat-Shamir  
paradigm

Schnorr's  
signature  
scheme

# Schnorr's signature scheme

**Gen**( $1^n$ ) run **GenG** to obtain  $\mathbf{G}$ ,  $g$  and  $q$  (assume  $q$  is prime). Then, choose  $x \leftarrow \mathbb{Z}_q$  and computes  $y := g^x$ .

- The public key  $pk$  is  $(\mathbf{G}, g, q, y)$ .
- The private key  $sk$  is  $(\mathbf{G}, g, q, x)$ .

**Sign**( $sk, m$ ):

1. choose uniform  $k \leftarrow \mathbb{Z}_q$  and let  $I := g^k$
2. compute  $r := H(I, m)$
3. compute  $s := rx + k \bmod q$
4. output  $(r, s)$

**Vrfy**( $pk, m, (r, s)$ ):

output **yes** if  $r = H(g^s \cdot y^{-r}, m)$ .

# Plan

1. The definition of secure signature schemes
2. Signatures based on RSA, “hash-and-sign”, “full-domain-hash”
3. Constructions based on discrete log
  - a) identification schemes
  - b) Schnorr signatures
  - c) DSA signatures
4. Theoretical constructions



# DSS signatures (also called DSA)

- based on a paradigm **similar to Schnorr's signatures**
- can also be viewed as a **variant of ElGamal signatures (1984)**
- DSS was covered by an (expired) **U.S. Patent** 5,231,668 (**1991**) granted to the US government (available worldwide **royalty-free**)
- Schnorr claimed that his **U.S. Patent** 4,995,082 (**1989**) covered DSA – this claim is disputed, and anyway it expired in **2008**.
- very widely used in practice!

**[we will present this scheme during the exercises]**

# Note

In **Schnorr** and **DSS signatures** it's very important that the signer's **randomness is generated properly** [exercise].

Failure to do so can have catastrophic effects:

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Technology

### iPhone hacker publishes secret Sony PlayStation 3 key

By Jonathan Fildes  
Technology reporter, BBC News

6 January 2011 | Technology

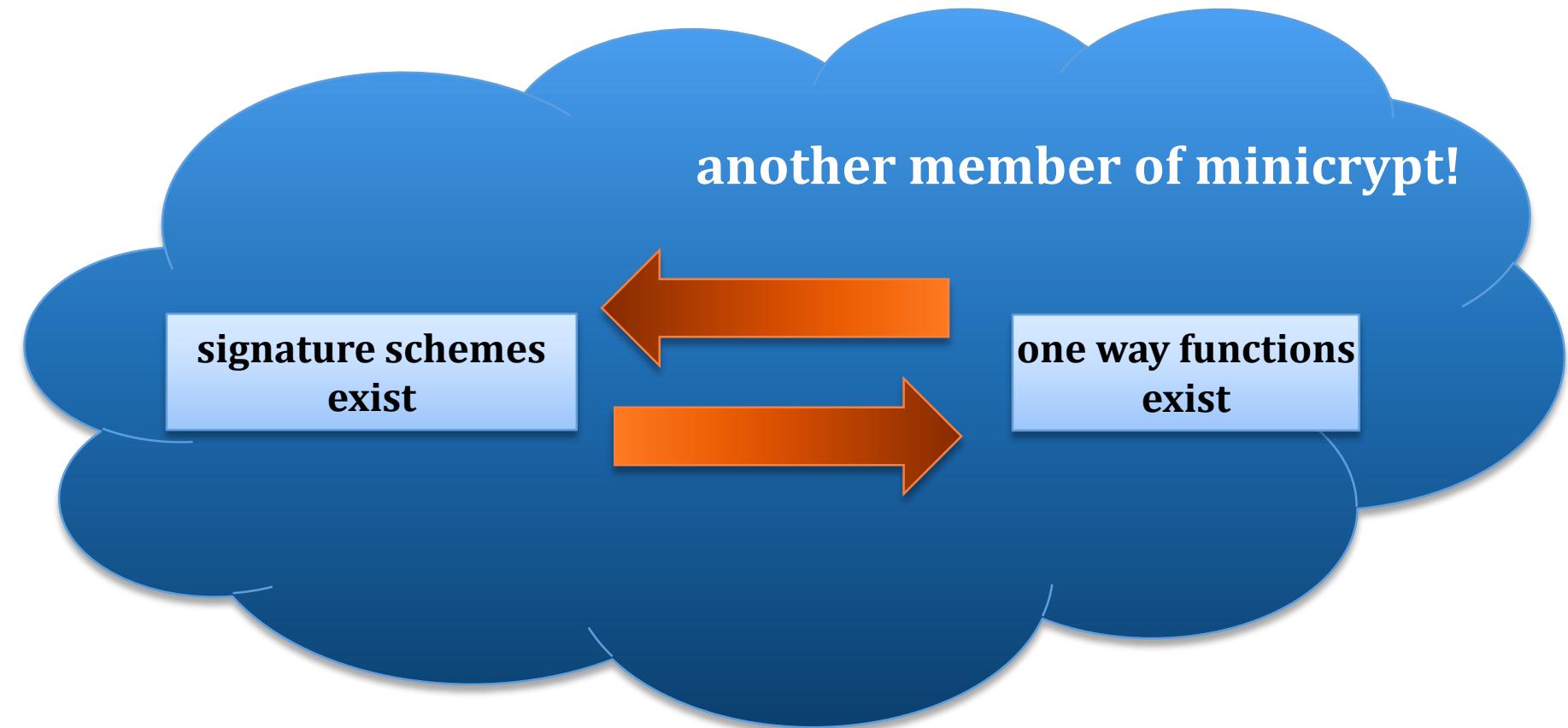
The PlayStation 3's security has been broken by hackers, potentially allowing anyone to run any software - including pirated games - on the console.

Share

# Plan

- 
1. The definition of secure signature schemes
  2. Signatures based on RSA, “hash-and-sign”, “full-domain-hash”
  3. Constructions based on discrete log
    - a) identification schemes
    - b) Schnorr signatures
    - c) DSA signatures
  4. Theoretical constructions

# Signatures schemes can be constructed from any one-way function



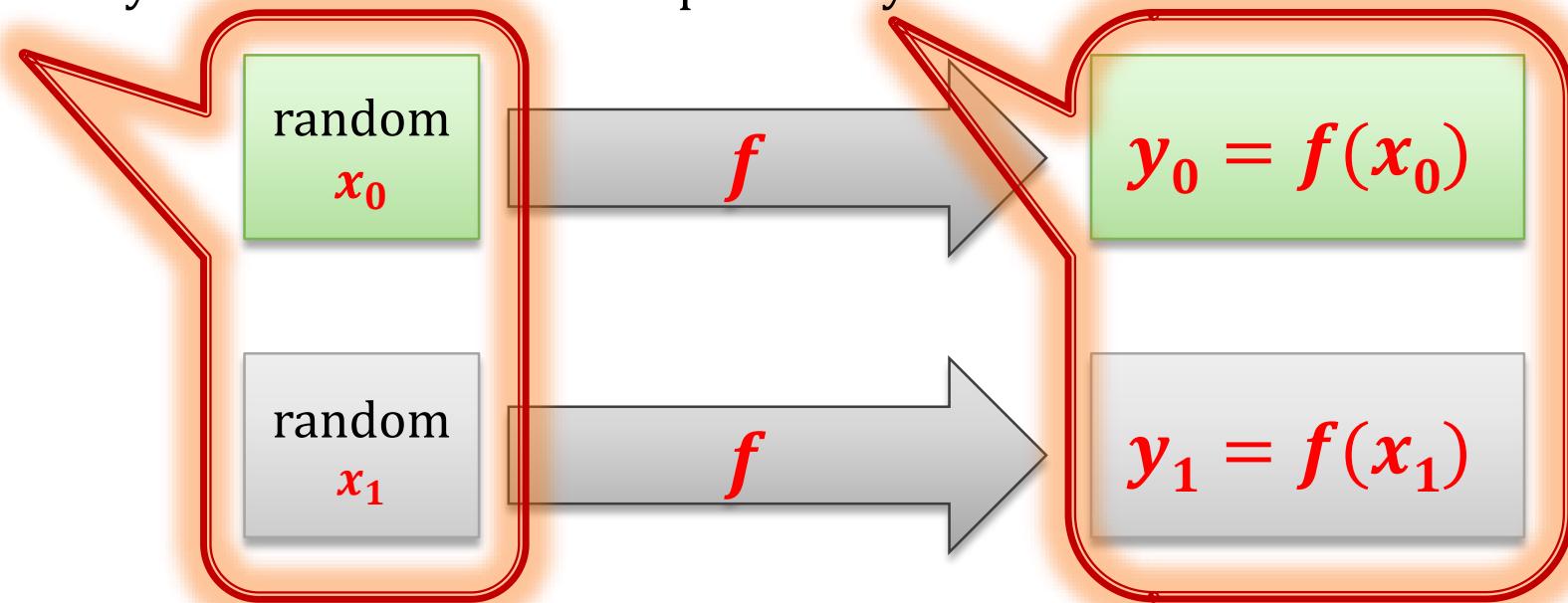
# One-time signatures (Leslie Lamport)

How to sign one bit?

$f$  – a one way function

private key

public key

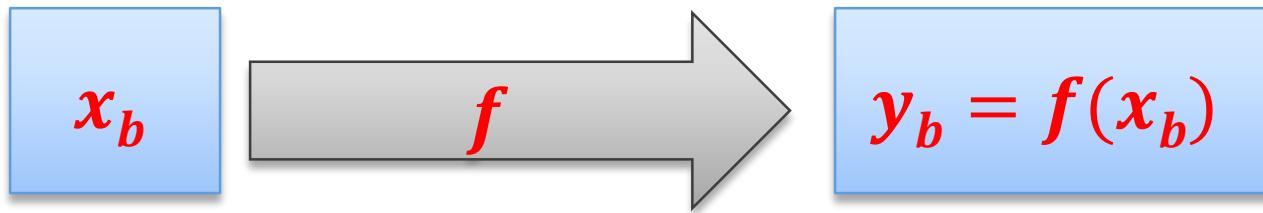


$$\text{Sign}((x_0, x_1), b) = x_b$$

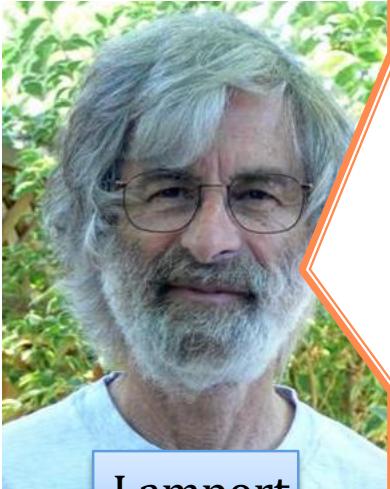
$$\text{Vrfy}((y_0, y_1), b, x) = \text{yes} \text{ iff } f(x) = y_b$$

# Why is it secure?

To forge a signature on bit  $b$  the adversary needs to calculate  $x_b$  from  $y_b$



This should be infeasible, since  $f$  is one-way...



what about  
the RSA ???

## Constructing Digital Signatures from a One Way Function

SRI International Technical Report CSL-98 (October 1979).

At a **coffee house in Berkeley around 1975, Whitfield Diffie** described a problem to me that he had been trying to solve: constructing a digital signature for a document. **I immediately proposed a solution.** Though **not very practical**--it required perhaps 64 bits of published key to sign a single bit--it was the first digital signature algorithm.

In **1978, Michael Rabin** published a paper titled *Digitalized Signatures* containing a more practical scheme for generating digital signatures of documents. **(I don't remember what other digital signature algorithms had already been proposed.)** However, his solution had some drawbacks that limited its utility.

[...] I didn't feel that it added much to what Rabin had done. **However, I've been told that this paper is cited in the cryptography literature and is considered significant, so perhaps I was wrong.**

from: <http://research.microsoft.com/en-us/um/people/lamport/>

Lamport

# How to sign longer messages?

We show a **one-time signature** scheme (one public key can be used at most once).

$f$  – one way function

$n$  – length of the message

**private key  $sk$ :**

$x_{0,1}$	...	$x_{0,n}$
$x_{1,1}$	...	$x_{1,n}$

**public key  $pk$ :**

$y_{0,1} = f(x_{0,1})$	...	$y_{0,n} = f(x_{0,n})$
$y_{1,1} = f(x_{1,1})$	...	$y_{1,n} = f(x_{1,n})$

all  $x_{ij}$ 's are random strings

$\text{Sign}_{\text{Lamport}}(sk, (m_0, \dots, m_n)) \coloneqq (x_{m_0}, \dots, x_{m_n})$

$\text{Vrfy}_{\text{Lamport}}(pk, (m_0, \dots, m_n), (x_{m_0}, \dots, x_{m_n})) \coloneqq$

**check if  $(f(x_{m_0}), \dots, f(x_{m_n})) = (y_{m_0}, \dots, y_{m_n})$**

# Example

$$n = 6$$

$$m = (1, 0, 1, 1, 0, 0)$$

private key:

$x_{0,1}$	$x_{0,2}$	$x_{0,3}$	$x_{0,4}$	$x_{0,5}$	$x_{0,6}$
$x_{1,1}$	$x_{1,2}$	$x_{1,3}$	$x_{1,4}$	$x_{1,5}$	$x_{1,6}$

public key:

$f(x_{0,1})$	$f(x_{0,2})$	$f(x_{0,3})$	$f(x_{0,4})$	$f(x_{0,5})$	$f(x_{0,6})$
$f(x_{1,1})$	$f(x_{1,2})$	$f(x_{1,3})$	$f(x_{1,4})$	$f(x_{1,5})$	$f(x_{1,6})$

signature:

$$x_{1,1}$$

$$x_{0,2}$$

$$x_{1,3}$$

$$x_{1,4}$$

$$x_{0,5}$$

$$x_{0,6}$$

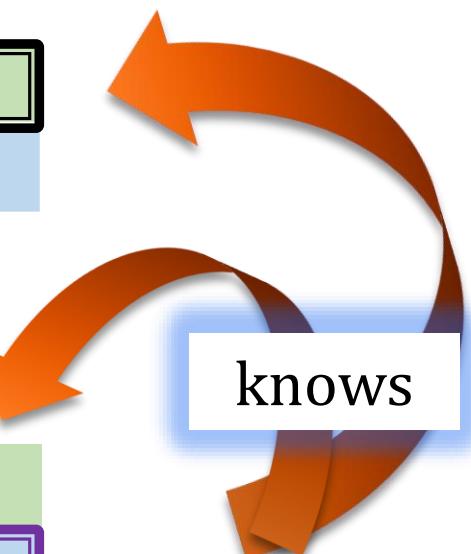
# Why each key can be used at most once?

private key:

$x_{0,1}$	$x_{0,2}$	$x_{0,3}$	$x_{0,4}$	$x_{0,5}$	$x_{0,6}$
$x_{1,1}$	$x_{1,2}$	$x_{1,3}$	$x_{1,4}$	$x_{1,5}$	$x_{1,6}$

signature:

$x_{1,1} \quad x_{0,2} \quad x_{1,3} \quad x_{1,4} \quad x_{0,5} \quad x_{0,6}$



private key:

$x_{0,1}$	$x_{0,2}$	$x_{0,3}$	$x_{0,4}$	$x_{0,5}$	$x_{0,6}$
$x_{1,1}$	$x_{1,2}$	$x_{1,3}$	$x_{1,4}$	$x_{1,5}$	$x_{1,6}$

signature:

$x_{1,1} \quad x_{1,2} \quad x_{1,3} \quad x_{0,4} \quad x_{1,5} \quad x_{1,6}$

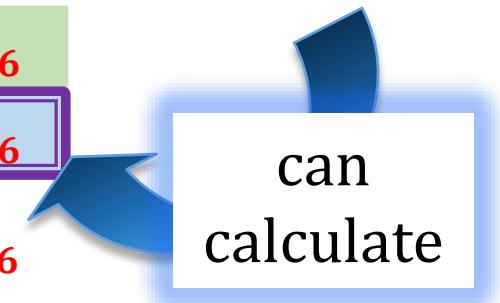


private key:

$x_{0,1}$	$x_{0,2}$	$x_{0,3}$	$x_{0,4}$	$x_{0,5}$	$x_{0,6}$
$x_{1,1}$	$x_{1,2}$	$x_{1,3}$	$x_{1,4}$	$x_{1,5}$	$x_{1,6}$

signature:

$x_{1,1} \quad x_{0,2} \quad x_{1,3} \quad x_{0,4} \quad x_{1,5} \quad x_{1,6}$



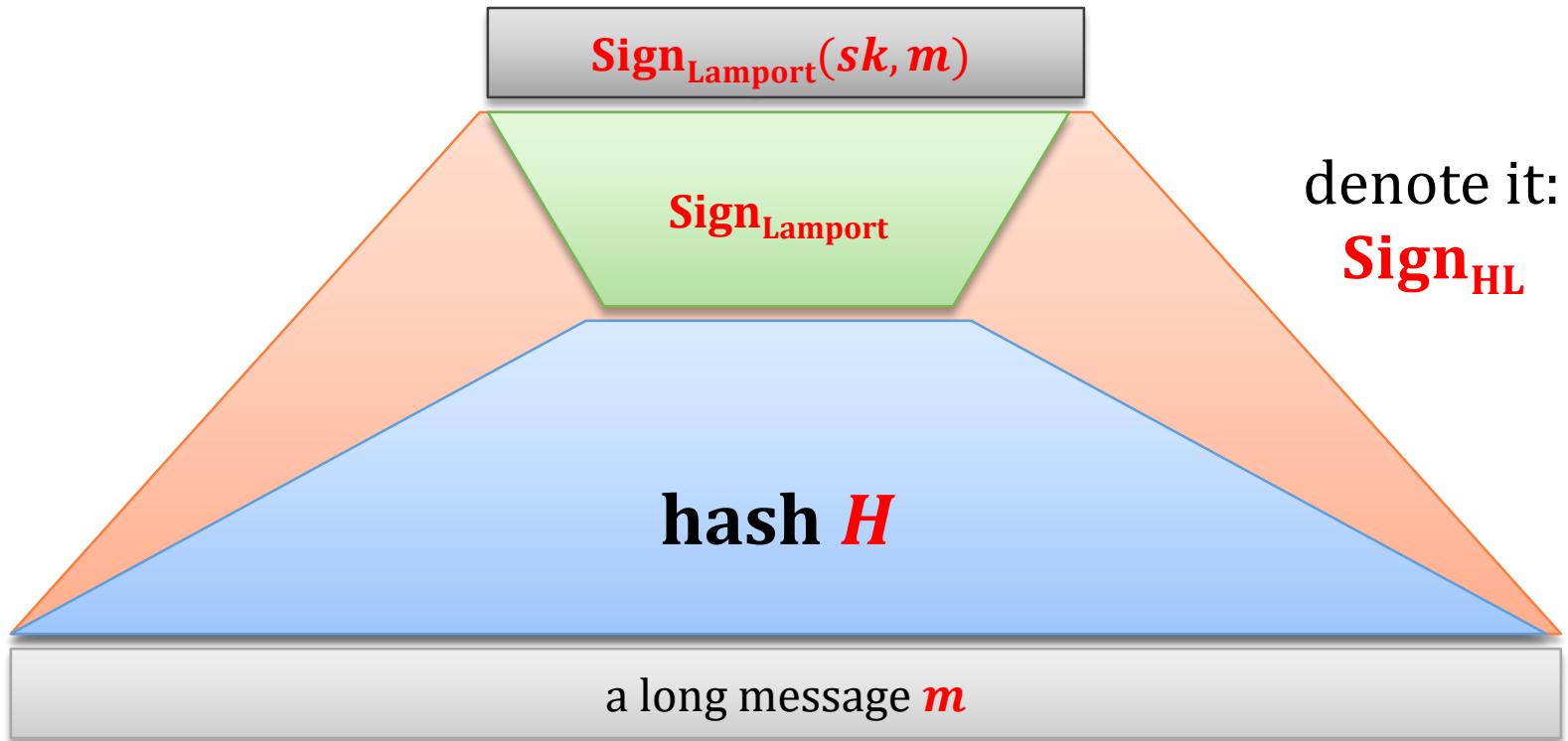
# Problem

Signature is much **longer than the message!**

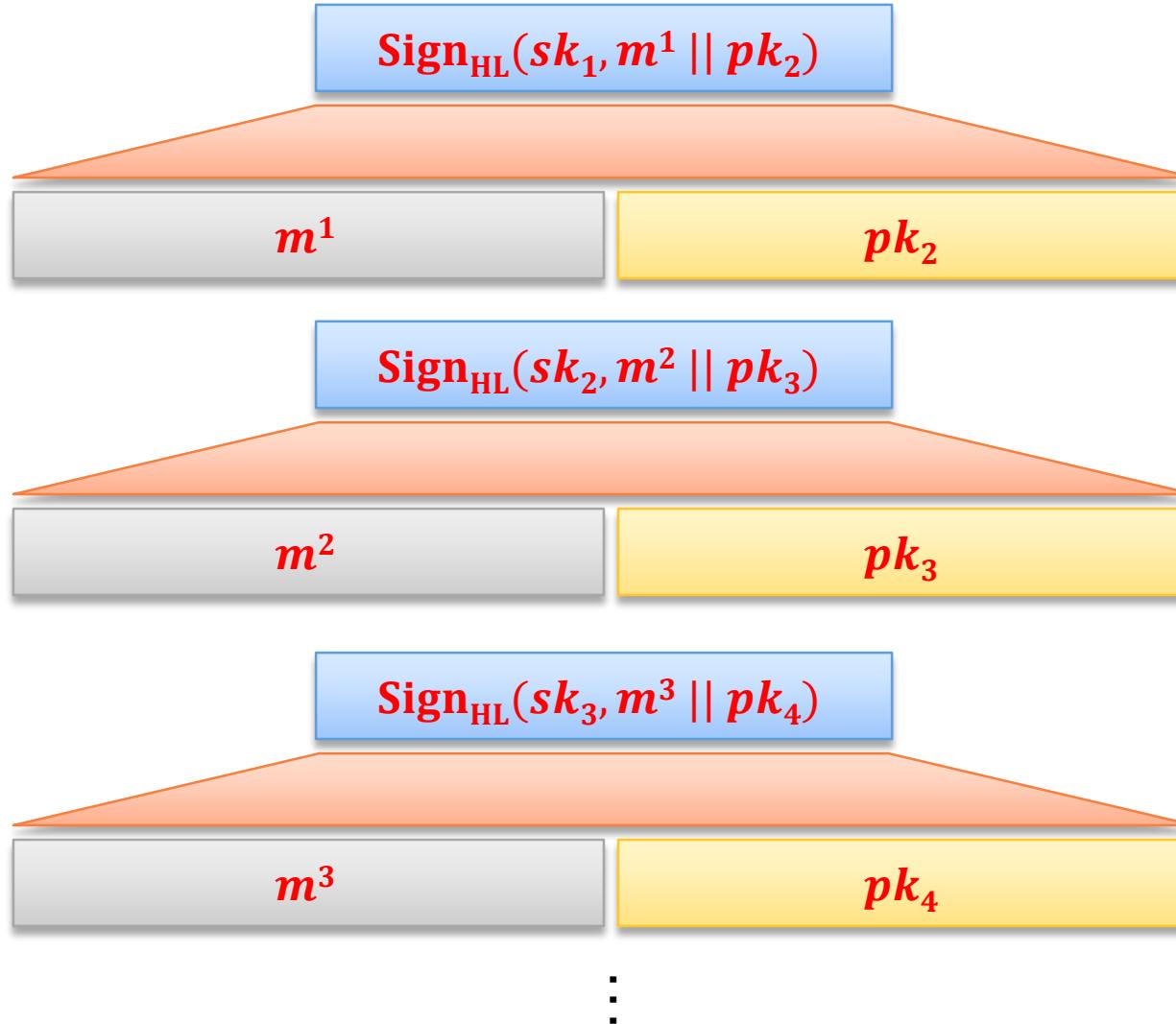
(and can be used **only once**)

# How to sign long messages?

Use hash functions



# Idea: to sign multiple messages use “certification”



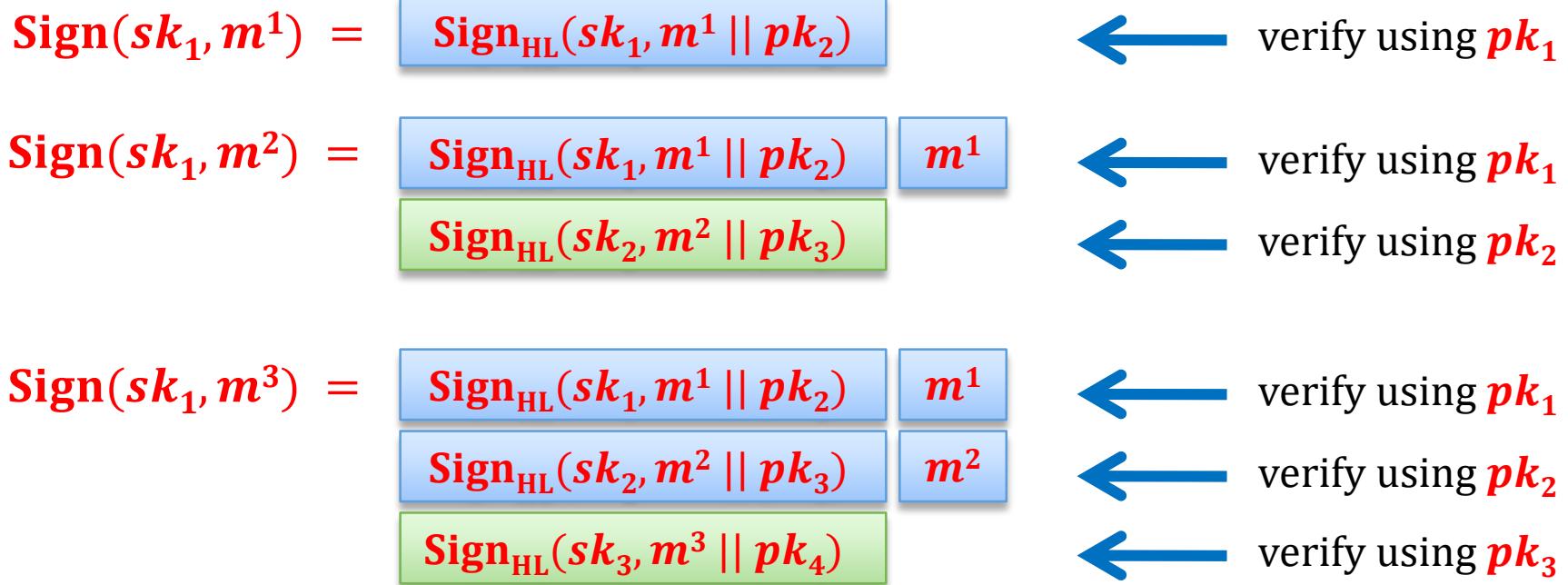
generate a new pair  
 $(sk_2, pk_2)$

generate a new pair  
 $(sk_3, pk_3)$

generate a new pair  
 $(sk_4, pk_4)$

# How to verify?

The signer needs to include the “certificate chain” in the signature.



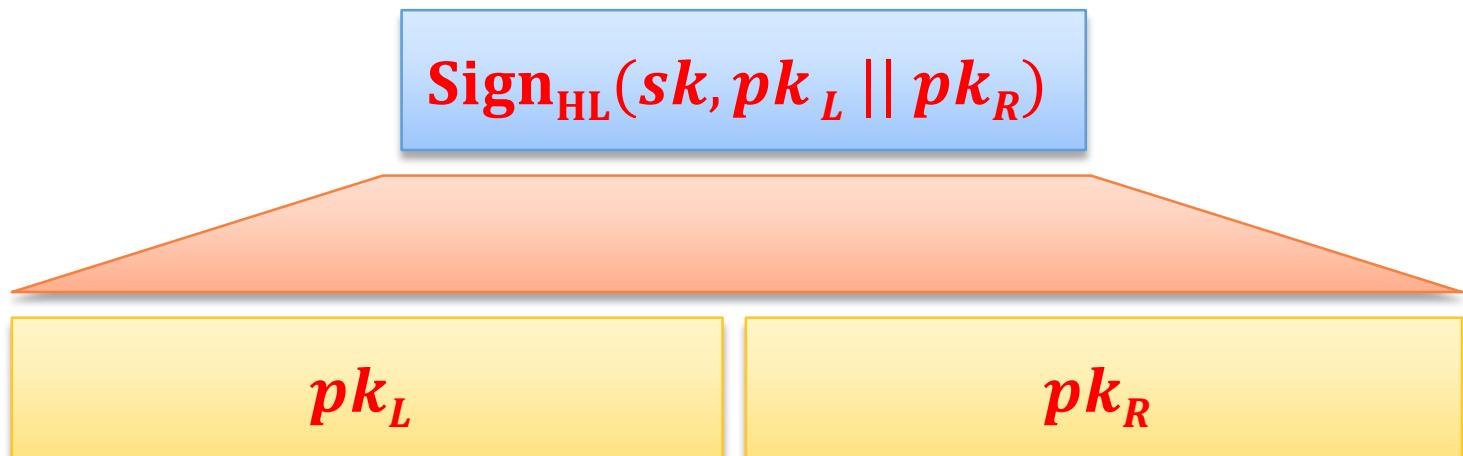
# Problems

1. The length of the signature **grows linearly**
2. The signing algorithm needs to **have a state** (“memory”)

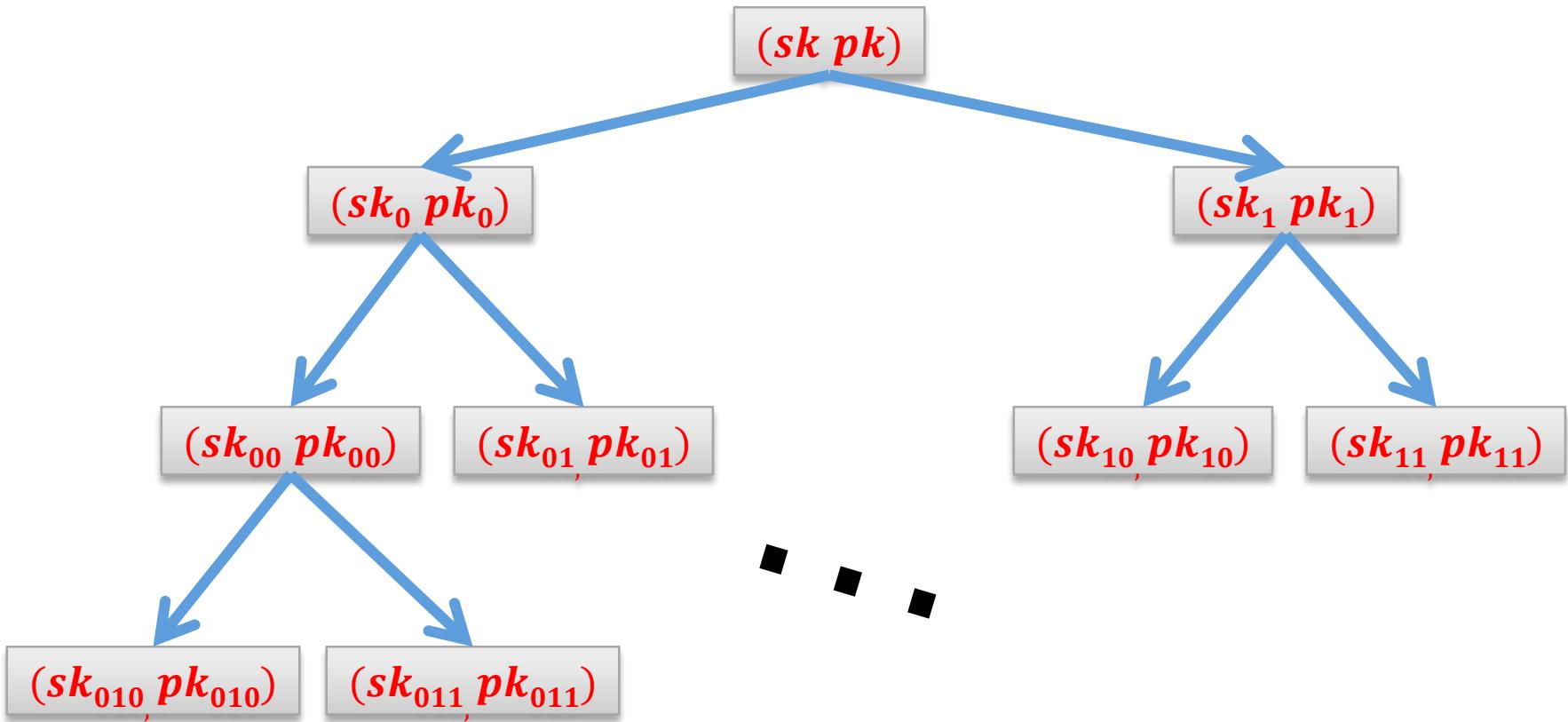
# Solution to the first problem

Instead of a **chain** use a **binary tree**:

“certify each time **two** public keys”



# The tree:

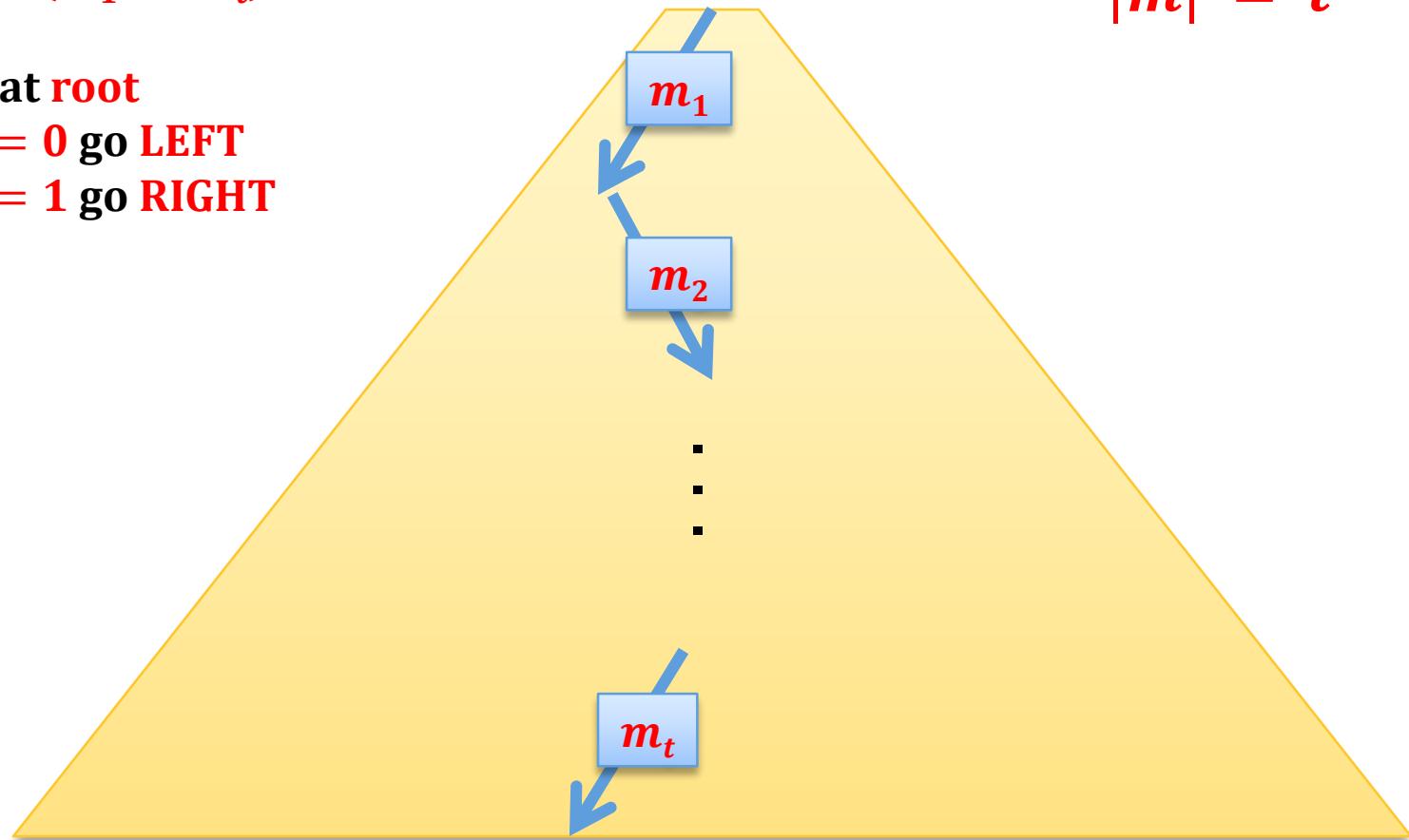


# The details

$$\mathbf{m} = (m_1, \dots, m_t)$$

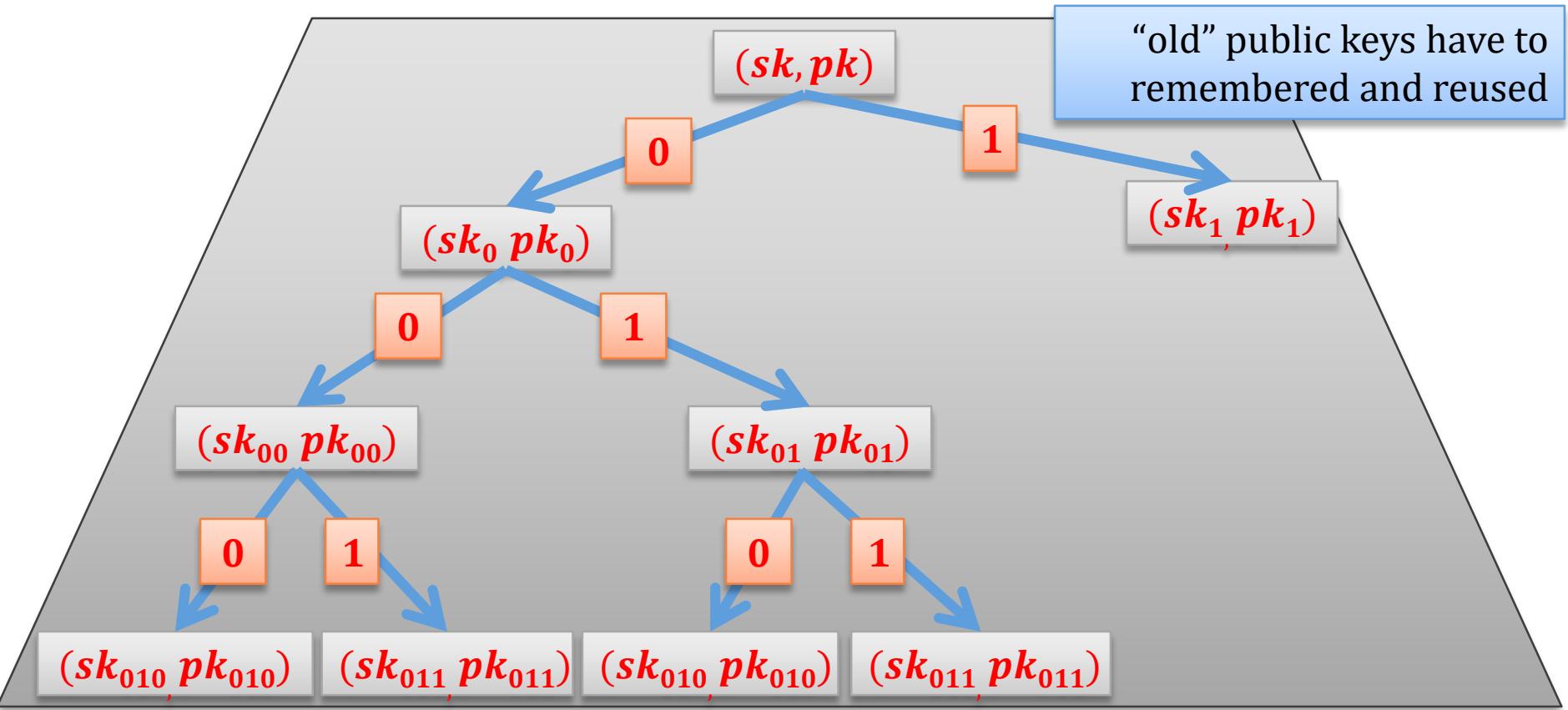
start at **root**  
if  $m_i = 0$  go **LEFT**  
if  $m_i = 1$  go **RIGHT**

now the “chain” has length  
 $|\mathbf{m}| = t$



use the key in the **LEAF** to sign  $\mathbf{m}$

# The key pairs are generated on-fly



$\text{Sign}(sk, (0, 1, 0)) =$

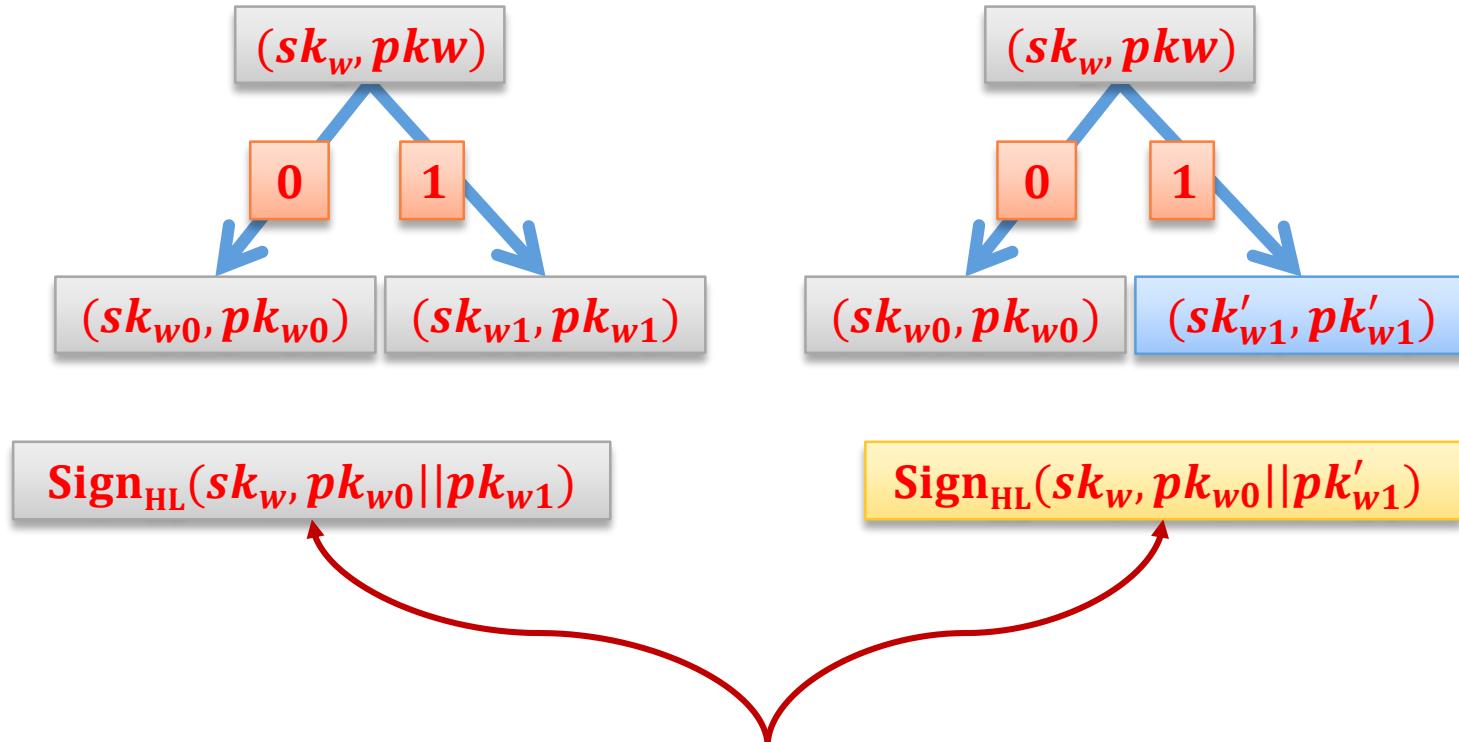
$\text{Sign}_{\text{HL}}(sk, pk_0 || pk_1)$     $\text{Sign}_{\text{HL}}(sk_0, pk_{00} || pk_{01})$     $\text{Sign}_{\text{HL}}(sk_{01}, pk_{010} || pk_{011})$     $\text{Sign}_{\text{HL}}(sk_{010}, (0, 1, 0))$

$\text{Sign}(sk, (0, 0, 0)) =$

$\text{Sign}_{\text{HL}}(sk, pk_0 || pk_1)$     $\text{Sign}_{\text{HL}}(sk_0, pk_{00} || pk_{01})$     $\text{Sign}_{\text{HL}}(sk_{00}, pk_{000} || pk_{001})$     $\text{Sign}_{\text{HL}}(sk_{000}, (0, 0, 0))$

# Why we have to remember the old keys?

Suppose we don't:



so we signed two different messages with the same key!

# Problem

The tree is constructed on-fly, so we need to remember the state.

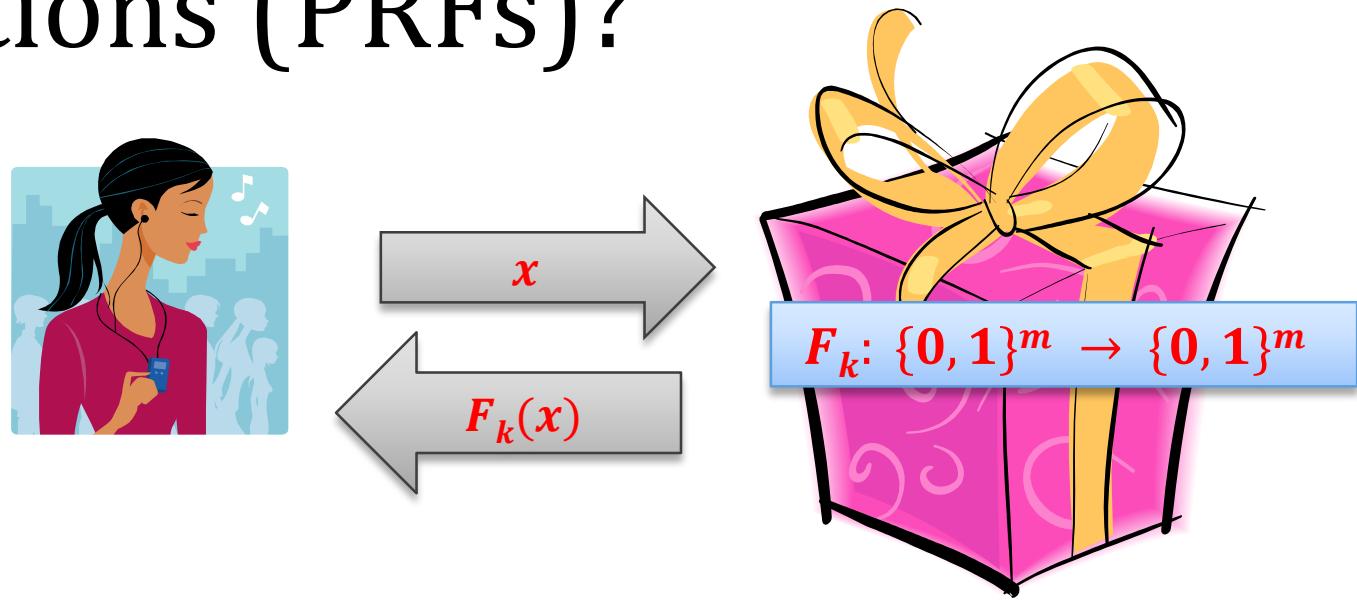
**A stupid solution:**

generate the whole tree beforehand.

**A better solution:**

generate the whole tree pseudorandomly and just remember the seed.

# Remember the pseudorandom functions (PRFs)?



For a random key  $\mathbf{k}$  and any  $\mathbf{x}_1, \dots, \mathbf{x}_t$  the values  
 $F_k(\mathbf{x}_1), \dots, F_k(\mathbf{x}_t)$   
“look random”

# Solution

Take some PRF  $\mathbf{F}$

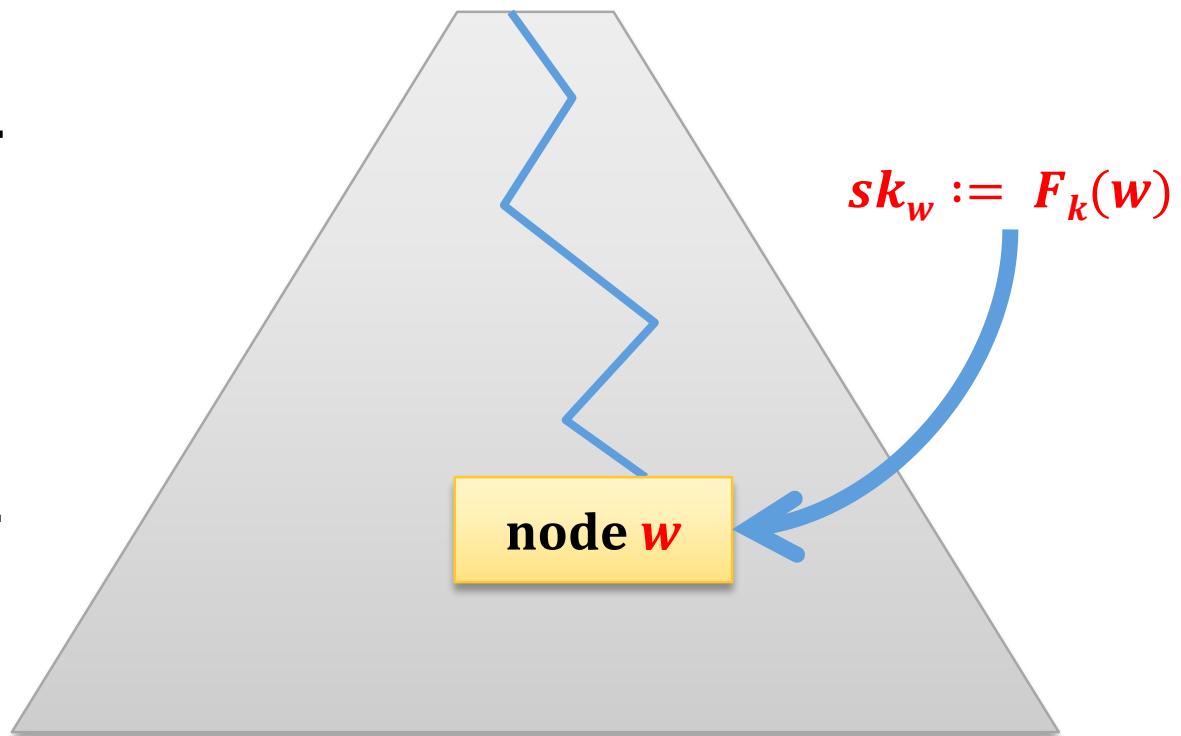
private key:  $(\mathbf{sk}, \mathbf{k})$

$\mathbf{sk}$  – a private key for  
**hashed Lamport**

$\mathbf{k}$  – a key for PRF  $\mathbf{F}$

public key:

$\mathbf{pk}$  – a public key for  
**hashed Lamport**



# We have shown that

one way functions  
exist

and

hash functions  
exist

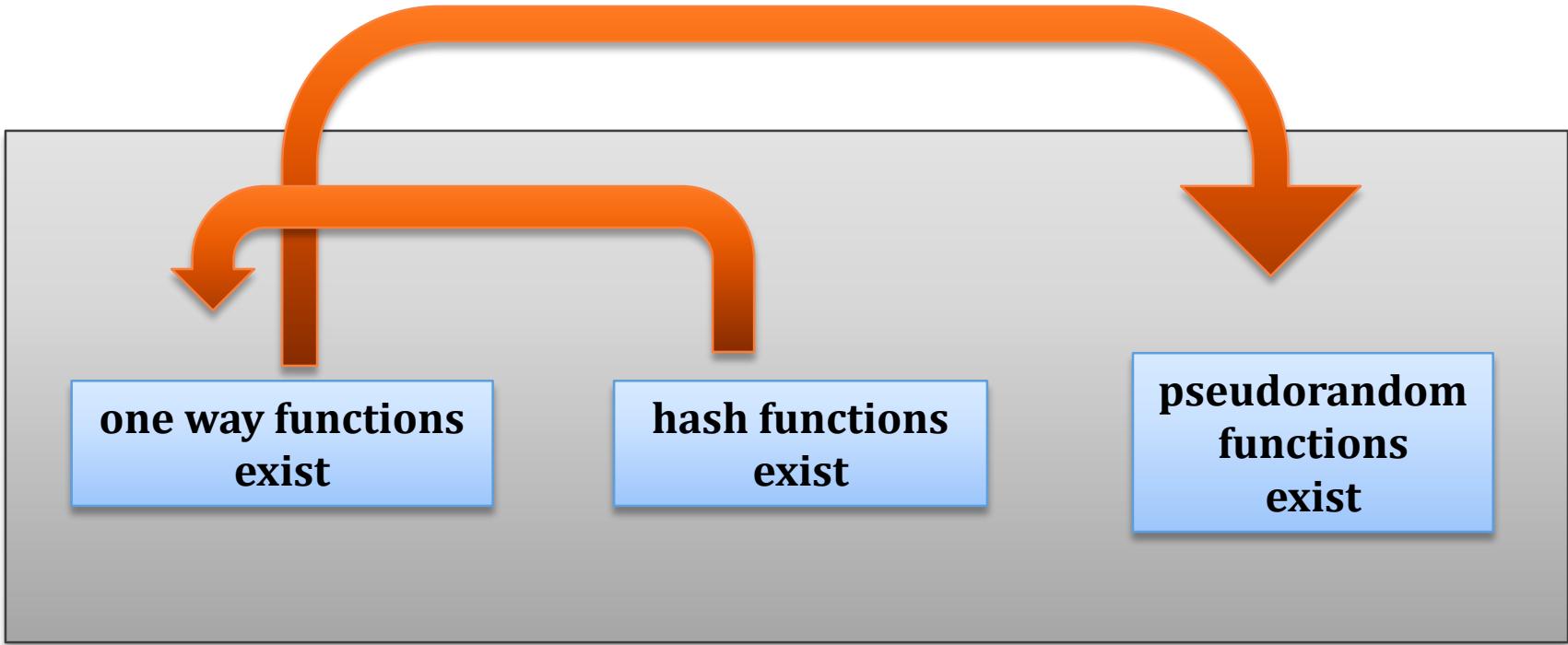
and

pseudorandom  
functions  
exist



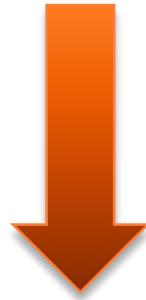
signature schemes  
exist

# But we know that



Therefore we have shown that

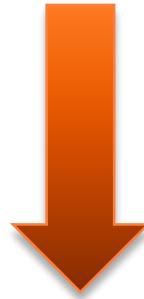
hash functions  
exist



signature schemes  
exist

# The proof that

one-way functions  
exist



signature schemes  
exist

is more complicated

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