Vladislav Toigildin

Software Engineer





Changing professional field to backend development.

Looking for a small team creating services
for business customers.

Experience

04.2019 - Founder, Oi Theatre.

present First improv comedy theatre in Moscow. Non-IT field.

- Built a business model of the theatre.
- Organized a weekly comedy show.
- Created a video production team and organized workflow for regular process.
- Produced two show formats. Actively trained a theatre cast (15 actors).
- Managed an operation team (5 workers).

11.2016 - **Deep Learning Performance Engineer**, *NVIDIA*, Moscow.

01.2019 Development of a system for benchmarking DL (TensorFlow, PyTorch and etc) frameworks using GPUs.

- Redesigned a Deep Learning benchmark system that speeded a monthly test workflow up 5 times and increased reliability.
- o I was a senior maintainer for monthly baselines performance data.
- Actively troubleshot issues on Linux production servers.
- Modified Perl codebase to Python, that improved maintainability.
- Migrated our system to cloud infrastracture.
- Developed DL benchmarks: preparing data and models, deploying, running, collecting data, uploading stats into databases.

06.2015 - **Software engineer**, *IBM*, Moscow.

03.2016 Development of a Linux driver (zfcp) for IBM z System (s390x) storage hardware.

- Developed a Linux driver for SCSI devices.
- Modified an internal disk perf analyze tool (C++ and Perl).
- Designed and implemented a stress testing system.

- 09.2014 **Researcher**, Research Computing Center MSU, Moscow.
 - 08.2016 Design and development of a parallel version of algorithm for genome blurred repeats search.
 - Developed a parallel spectral-analytical method for heterogeneous distributed multiprocessing systems.
 - Developed the parallel program using MPI and CUDA.
 - Optimized the parallel program for linear scale up to 2048 processors.

11.2013 – **Technician (Part Time)**, *Nuclear Safety Institute of the Russian* 10.2014 *Academy of Sciences*, Moscow.

Development of a model of hydrodynamic process in liquids using CABARET scheme.

- Designed and implemented GUI (Qt).
- Added GPU computing support (Cuda)

Technical skills

Languages Python, Perl, Bash, C, C++

Frameworks Flask (basic), Django (basic)

OS Linux

VCS Git

CI/CD Docker, GitLab CI

SQL PostgreSQL

HPC MPI, Cuda, OpenMP

Others Qt, LATEX, Autotools

Education

2010 – 2015 M.S. in Applied Mathematics and Computer Science, Lomonosov Moscow State University, Moscow, Faculty of Computational Mathematics and Cybernetics.

Awards

2014 CUDA Center of Excellence MSU Grant, Moscow.

Won a grant for significant acceleration of computing for my research by using GPU.

Open Source Project

mpiSBARS Parallel program for recognition of extended inexact repeats in the genome. MPI+CUDA model is used for better scalability on heterogeneous high performance systems.