
Algorithm 2.3 Paxos

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1: State at process  $\mathbf{p}_i$  :
2:    $\mathbf{p}_i.id$                                 {this process' identifier}
3:    $rnd \leftarrow 0$                         {round number}
4:    $vval \leftarrow \perp$                     {possibly decided value}
5:    $vrnd \leftarrow 0$                       {round number from  $vval$ }
6:    $Proms \leftarrow \emptyset$                 {received PROMISES}
7:    $Learns \leftarrow \emptyset$               {received LEARNS}

8: On new round                                {on  $\mathbf{p}_i$  believing itself to be the leader}
9:    $rnd \leftarrow rnd + 1$                   {increment  $rnd$ }
10:   $Proms \leftarrow \emptyset$ 
11:  broadcast  $\langle \text{PREPARE}, rnd \rangle$ 

12: On  $\langle \text{PREPARE}, r \rangle$  from  $\mathbf{p}_j$ 
13:  if  $r > rnd$  then
14:     $rnd \leftarrow r$ 
15:    send  $\langle \text{PROMISE}, rnd, vrnd, vval, \mathbf{p}_i.id \rangle$  to  $\mathbf{p}_j$ 

16: On  $\langle \text{PROMISE}, r, vr, vv, id \rangle$  with  $r = rnd$ 
17:   $Proms \leftarrow Proms \cup \{ \langle (vr, vv), id \rangle \}$ 
18:  if  $len(Proms) > \frac{n}{2}$  then                                {promis from majority}
19:     $vval \leftarrow \text{safeValue}(Q)$           { $vv$  with highest  $vr$ , any value if highest  $vr = 0$ }
20:     $vrnd \leftarrow rnd$ 
21:    broadcast  $\langle \text{ACCEPT}, rnd, vval \rangle$ 

22: On  $\langle \text{ACCEPT}, r, val \rangle$  from  $\mathbf{p}_j$ 
23:  if  $r \geq rnd$  then
24:     $rnd, vrnd, vval \leftarrow r, r, val$ 
25:    broadcast  $\langle \text{LEARN}, rnd, vval, \mathbf{p}_i.id \rangle$ 

26: On  $\langle \text{LEARN}, r, val, id \rangle$ 
27:   $Learns \leftarrow Learns \cup \{ \langle r, id \rangle \}$ 
28:  if  $len(\{ \langle rn, i \rangle \in Learns : rn = r \}) > \frac{n}{2}$  then
29:    decide( $val$ )
30:

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