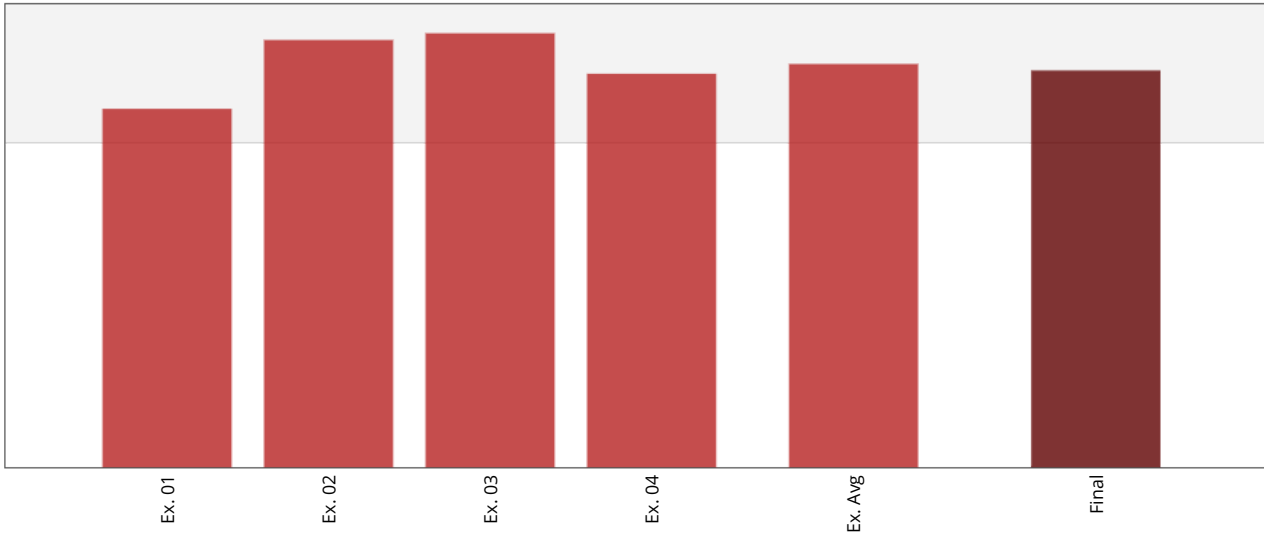




# Course Progress for Student 'VladPicioarea' (vlad.picioarea@yahoo.com)

## Your enrollment: Audit track

You are enrolled in the audit track for this course. The audit track does not include a certificate.



## Module 0: Course information

### Welcome to "JavaScript Introduction"

No problem scores in this section

### Course outline, grading and certificate

No problem scores in this section

### Course forums

No problem scores in this section

### Course tools

No problem scores in this section

## About W3C and the Web

### About W3C and the Web

No problem scores in this section

### Why accessibility is important

No problem scores in this section

### Why internationalization is important

No problem scores in this section

Module 1:  
Introduction to  
JavaScript

1.1 Introduction - Module 1

No problem scores in this section

1.2 JavaScript, HTML and CSS

Practice Scores: 0/0 0/0 0/0 0/0 0/0

1.3 JavaScript overview

Practice Scores: 0/0 0/0 0/0

1.4 Your first HTML/CSS/JS page

No problem scores in this section

1.5 Variables, values, functions, operators and expressions

Practice Scores: 0/0 0/0 0/0 0/0 0/0 0/0 0/0 0/0  
0/0 0/0 0/0

1.6 Simple JavaScript examples to play with

No problem scores in this section

1.7 Exercises - Module 1 (24/31) 77%

Exercises

Problem Scores: 1/1 1/1 0/1 1/1 1/1 0/1 1/1 1/1  
1/1 1/1 1/1 1/1 3/3 1/1 0/3 1/1 1/1 1/1  
0/1 1/1 1/1 1/1 0/1 1/1 1/1 1/1 1/1

Module 2: Adding  
interactivity to  
HTML documents

2.1 Introduction - Module 2

No problem scores in this section

2.2 Conditional statements, loops and logical operators

Practice Scores: 0/0 0/0 0/0

2.3 Functions (part2): callbacks

No problem scores in this section

2.4 Handling events

Practice Scores: 0/0 0/0 0/0

2.5 The DOM API

No problem scores in this section

2.6 Let's write a small game

No problem scores in this section

2.7 Exercises - Module 2 (24/26) 92%

Exercises

Problem Scores:									
	1/1		0/1		2/2		0/1		2/2
1/1	1/1	2/2	1/1	1/1	1/1	1/1	1/1	1/1	1/1
1/1	1/1	2/2							

Module 3: Playing with some HTML5 APIs

3.1 Introduction - Module 3

No problem scores in this section

3.2 Arrays (part 2): iterators

Practice Scores: 0/0 0/0 0/0

3.3 HTML5 multimedia and JavaScript API

Practice Scores: 0/0 0/0 0/0

3.4 Displaying a map with the geolocation API

No problem scores in this section

3.5 Playing sound samples and music

No problem scores in this section

3.6 Exercises - Module 3 (15/16) 94%

Exercises

Problem Scores:									
	1/1		1/1		2/2		2/2		0/1
1/1	1/1	1/1	1/1	1/1	1/1				1/1

Module 4: Structuring data

4.1 Introduction - Module 4

No problem scores in this section

4.2 Objects (part 2): properties and methods

Practice Scores: 0/0 0/0 0/0 0/0

4.3 Objects (part 3): creating multiple objects

No problem scores in this section

4.4 Improving the game with classes

No problem scores in this section

4.5 Exercises - Module 4 (17/20) 85%

Exercises

Problem Scores:	1/1	2/2	0/1	1/1	1/1	1/1	1/1	1/1	1/1
1/1	1/1	2/2	0/1	1/1	1/1	1/1	1/1	0/1	1/1

Module 5:  
Working with  
forms

5.1 Introduction - Module 5

No problem scores in this section

5.2 Objects (part 4): objects and references, built-in JS classes

No problem scores in this section

5.3 HTML5 tables, forms and input fields

No problem scores in this section

5.4 The JSON notation

No problem scores in this section

5.5 A small application

No problem scores in this section

5.6 Further reading

No problem scores in this section

5.7 Final exam and conclusion (30/35) 86%

Final Exam

Problem Scores:	1/1	1/1	1/1	0/1	0/1	1/1	1/1	1/1	1/1
1/1	0/1	1/1	0/1	1/1	1/1	1/1	1/1	1/1	1/1
0/1	1/1	1/1	1/1	1/1	1/1	1/1	1/1	1/1	1/1
1/1	1/1	1/1	1/1	1/1	1/1	1/1			



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