Vlad Trebukhov

South Hampton, NH

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Software Engineer passionate about creating high quality software through engaging challenges and continual learning

#Skills

Front-End Back End Source Control FrameWorks

HTML / CSS / SASS Node.js / Firebase Git / Subversion React / Express

JavaScript / Bootstrap MongoDB / PHP Github / Bitbucket Angular

#Experience

LogMein January 19 - Present

Software Engineer - Boston, MA

▶Drove an increase in conversion rate and retention for paid services of LastPass product through redesign of UI.

↓Updated legacy code with modern JavaScript frameworks.

Abierto Networks

August 18 - Dec. 18

Junior Software Developer - York, ME

▶Developed digital signage applications for convenience stores using HTML, CSS, JavaScript and jQuery.

Improved user interfaces by updating menus to be more intuitive.

▶ Refactored applications and added additional features based on client needs.

#Projects

Catch of the Day

vladtrebukhov.com/catchoftheday

React app for a restaurant used to track inventory and orders. Uses React lifecycle methods along with React Router, Firebase Database and authentication.

Flappy Bird

vladtrebukhov.com/flappybird

Based on the classic 2013 mobile game, this application was designed in raw JavaScript with no libraries. It utilizes array manipulation to output the app onto an HTML canvas.

AirBnb

vladtrebukhov.com/airbnbclone

Inspired by the AirBnB website, this app is built in React and uses a custom JSON file of apartments in downtown Paris. A user can search for the apartments whose location will be displayed by the Google Maps API.

Pong

vladtrebukhov.com/pong

An HTML canvas and vanilla JavaScript game using a global event listener to control the players paddle against a computer

#Education

University of Connecticut / B.A. Communications

September 2012 - May 2016: Storrs, Connecticut