

Vlad Trebukhov

South Hampton, NH

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Software Engineer passionate about creating high quality software through engaging challenges and continual learning

#Skills

Front-End

HTML / CSS / SASS

JavaScript / Typescript

Back End

Node / PHP

SQL

Source Control

Git / Subversion

Github / Bitbucket

FrameWorks

React / Redux

Angular / Express

#Experience

LogMeIn - LastPass ...|

January 19 - Present

Software Engineer - Boston, MA

- ↳ Drove an increase in conversion rate and retention for paid services of product through redesign of UI.
- ↳ Increased second-week retention of new users by 17% through onboarding project.
- ↳ Implemented role setting of invited users to LastPass enterprise accounts.
- ↳ Improved user preferences storage to be more reliable through caching and database storage.

Abierto Networks

July 18 - Dec. 18

Junior Software Developer - York, ME

- ↳ Developed digital signage applications for convenience stores using HTML, CSS, JavaScript and jQuery.
- ↳ Improved user interfaces by updating menus to be more intuitive.
- ↳ Refactored applications and added additional features based on client needs.

#Projects

Catch of the Day

vladtrebukhov.com/catchoftheday

- ↳ React app for a restaurant used to track inventory and orders. Uses React lifecycle methods along with React Router, Firebase Database and authentication.

Flappy Bird

vladtrebukhov.com/flappybird

- ↳ Based on the classic 2013 mobile game, this application was designed in raw JavaScript with no libraries. It utilizes array manipulation to output the app onto an HTML canvas.

Pong

vladtrebukhov.com/pong

- ↳ An HTML canvas and vanilla JavaScript game using a global event listener to control the players paddle against a computer

#Education

University of Connecticut / B.A. Communications

September 2012 - May 2016 : Storrs, Connecticut