Option Sets

Swift 1:

```
viewAnimationOptions = .Repeat | .CurveEaseIn | .TransitionCurlUp

viewAnimationOptions = nil

if viewAnimationOptions & .TransitionCurlUp != nil {
```

Swift 2:

```
viewAnimationOptions = [.Repeat, .CurveEaseIn, .TransitionCurlUp]

viewAnimationOptions = []

if viewAnimationOptions.contains(.TransitionCurlUp) {
```