

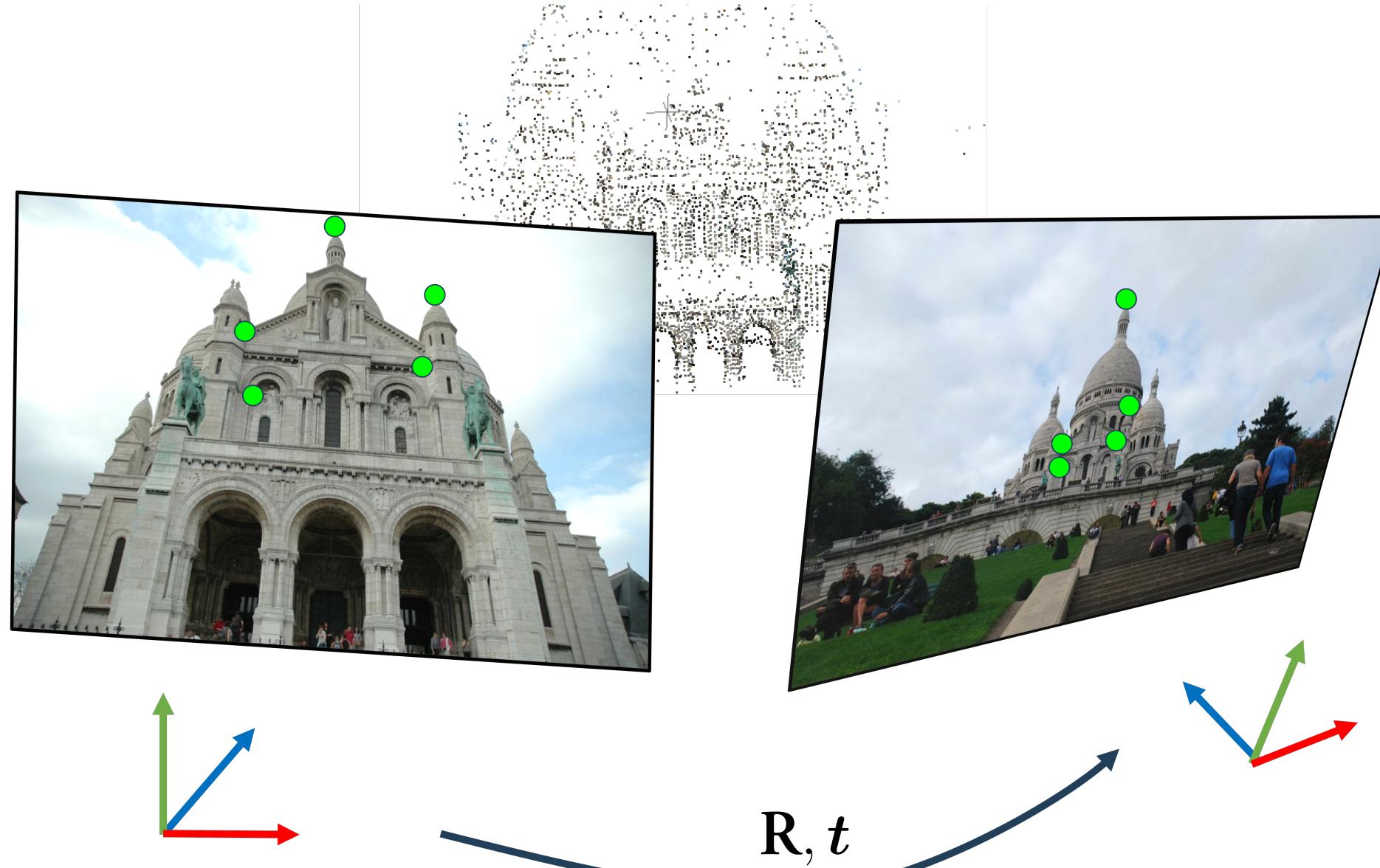


# Fast Relative Pose Estimation using Relative Depth

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## Summary

**Goal:** Improve estimation of the relative camera pose ( $\mathbf{R}, \mathbf{t}$ ) between two images.



- Given a sparse set of keypoint correspondences, the relative camera pose can be estimated using RANSAC.
- For each point-correspondence, in addition to the positions  $(x, y)$ , we use the *relative depth*, i.e. relative distance to the same scene point in the two images.
- Using this extra constraint we can generate pose candidates for RANSAC using fewer point correspondences, compared to purely coordinate-based solvers.

### Contributions

- A novel 3-point minimal solver for relative pose, using relative depths.
- We show that the relative depth can either be estimated from SIFT scales, or predicted using a simple neural network.
- Through experiments, we demonstrate that the smaller sample size leads to a significantly reduced runtime in settings with high outlier ratios, compared to purely point-based solvers.

## Relative Pose Estimation

The projections  $\mathbf{x}, \mathbf{x}'$  of a 3D-point  $\mathbf{X}$  are described by the camera equations

$$\begin{cases} \lambda \mathbf{x} = \mathbf{X} \\ \lambda' \mathbf{x}' = \mathbf{R} \mathbf{x} + \mathbf{t} \end{cases} \Rightarrow \lambda' \mathbf{x}' = \lambda \mathbf{R} \mathbf{x} + \mathbf{t}, \quad (1)$$

where  $\lambda$  and  $\lambda'$  are the depths of point  $\mathbf{X}$ .

- Classical minimal solver requires 5 points to estimate relative pose.
- In RANSAC, number of iterations grows exponentially with sample size.

## Relative Depth in Relative Pose Estimation

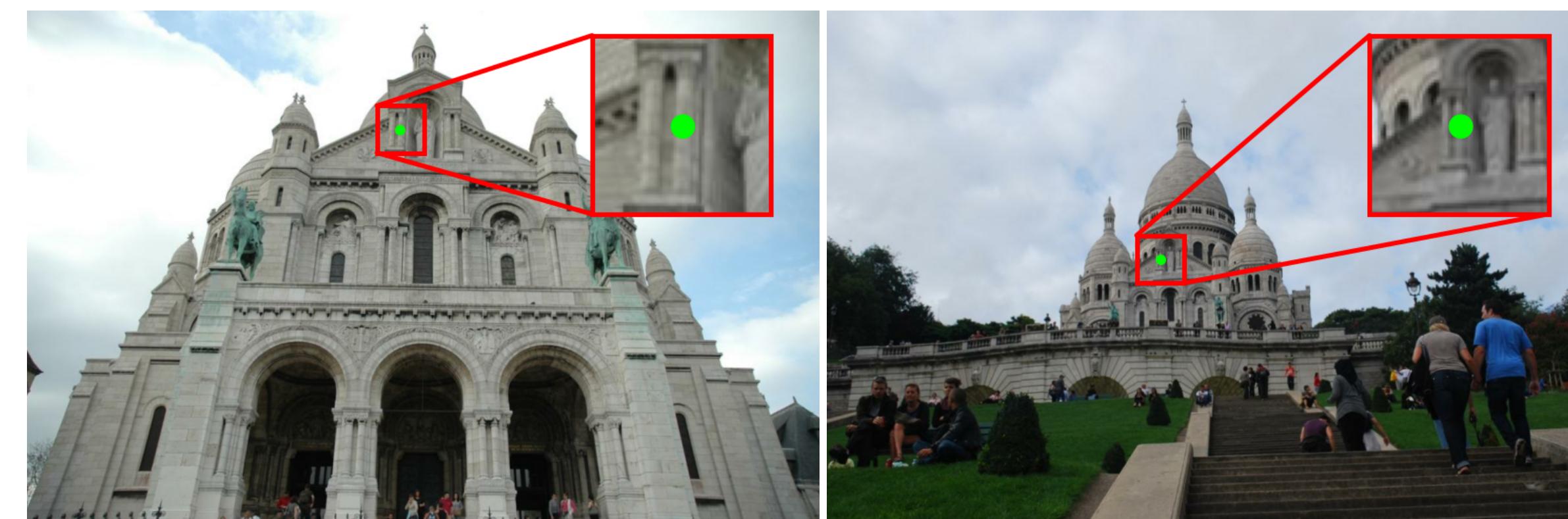
**Idea:** Leverage relative depth constraints, observed from scale changes.

- If we introduce relative depth  $\sigma := \lambda'/\lambda$ , we can rewrite (1) as

$$\lambda(\sigma \mathbf{x}' - \mathbf{R}\mathbf{x}) = \mathbf{t}. \quad (2)$$

- Relative depth inversely proportional to the relative scale in the images

$$\sigma := \frac{\lambda'}{\lambda} = \frac{f' s}{f s'}. \quad (3)$$



- Keypoint detection scale (e.g. from SIFT) can be used directly in (3).
- From (2), we introduce a novel minimal 3-point solver

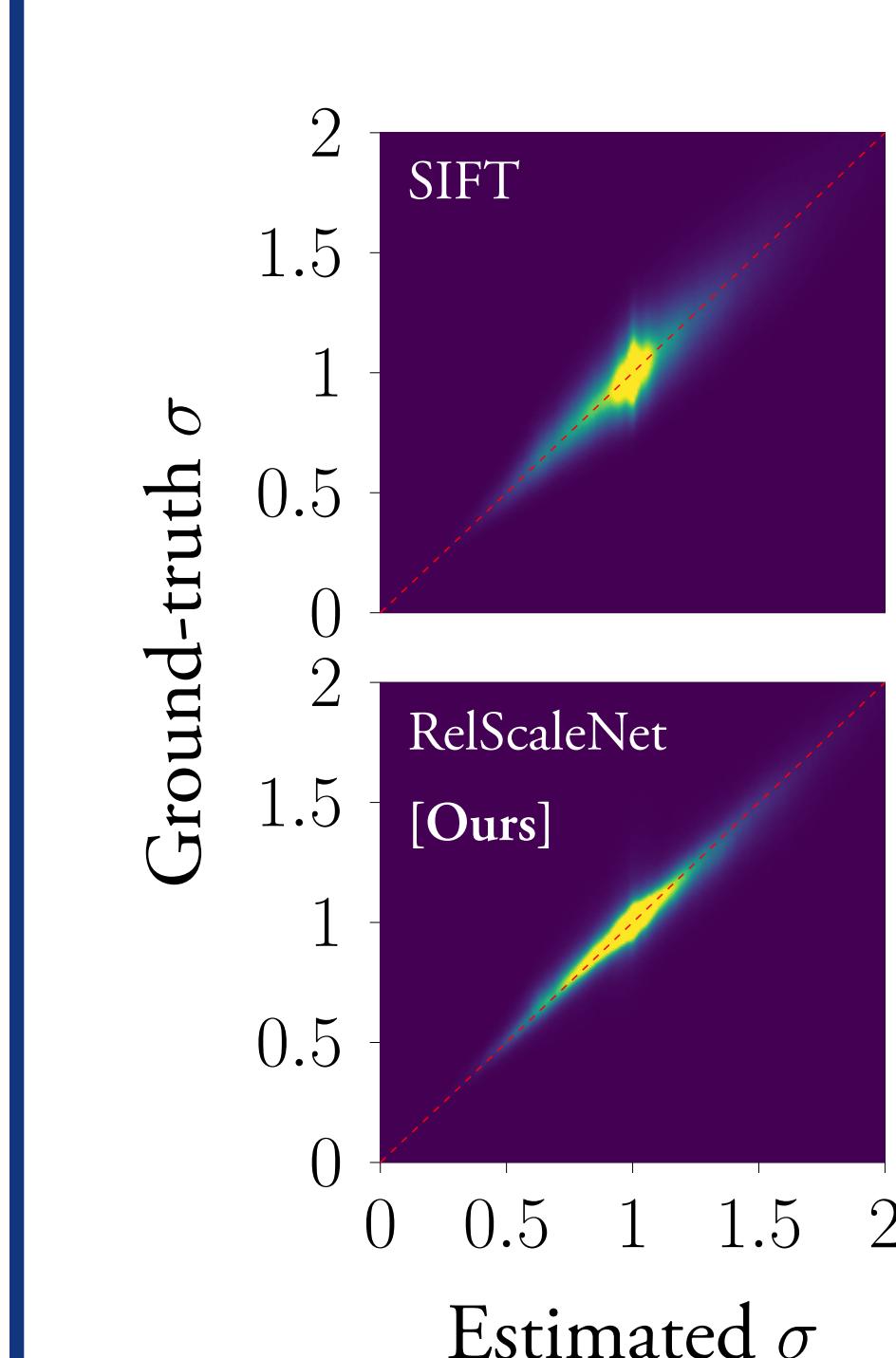
$$\begin{aligned} \sigma_1 \lambda_1 \mathbf{x}'_1 &= \lambda_1 \mathbf{R} \mathbf{x}_1 + \mathbf{t}, \\ \sigma_2 \lambda_2 \mathbf{x}'_2 &= \lambda_2 \mathbf{R} \mathbf{x}_2 + \mathbf{t}, \\ \lambda'_3 \mathbf{x}'_3 &= \lambda_3 \mathbf{R} \mathbf{x}_3 + \mathbf{t}. \end{aligned}$$

- Forming the differences and taking the norm eliminates  $\mathbf{R}$  and yields

$$\begin{aligned} \|\sigma_1 \mathbf{x}'_1 - \sigma_2 \lambda_2 \mathbf{x}'_2\|^2 &= \|\mathbf{x}_1 - \lambda_2 \mathbf{x}_2\|^2, \\ \|\sigma_1 \mathbf{x}'_1 - \lambda'_3 \mathbf{x}'_3\|^2 &= \|\mathbf{x}_1 - \lambda_3 \mathbf{x}_3\|^2, \\ \|\sigma_2 \lambda_2 \mathbf{x}'_2 - \lambda'_3 \mathbf{x}'_3\|^2 &= \|\lambda_2 \mathbf{x}_2 - \lambda_3 \mathbf{x}_3\|^2. \end{aligned}$$

- We can find the three unknowns (red) by solving two quadratics.
- In the paper we also show extension to known vertical direction (2-points).

## Evaluation



Relative Depth Estimation

Method	Accuracy			
	Med. $\downarrow$	@0.05 $\uparrow$	@0.2 $\uparrow$	
IMC-PT	SIFT	0.063	0.41	0.69
	Self-Sca-Ori	0.274	0.12	0.22
	RelScaleNet [Ours]	<b>0.033</b>	<b>0.65</b>	<b>0.86</b>
ScanNet-1500	SIFT	0.071	0.38	0.64
	Self-Sca-Ori	0.120	0.27	0.45
	RelScaleNet [Ours]	<b>0.044</b>	<b>0.55</b>	<b>0.80</b>
SP+SG	Self-Sca-Ori	0.201	0.19	0.32
	RelScaleNet [Ours]	<b>0.114</b>	<b>0.27</b>	<b>0.46</b>

## Relative Pose Estimation with LO/GC-RANSAC on IMC-PT

RSC Method	All pairs		Hardest 5%	
	AUC@5°	RT(ms)	AUC@5°	RT(ms)
LO-RANSAC	5 pt. (Nistér)	<b>56.89</b>	15.7	12.13
	3 pt. + SIFT (Barath & Kukelova)	30.77	<b>7.0</b>	1.23
	3 pt. + SIFT [OURS]	54.30	<u>13.4</u>	8.72
	3 pt. + RelScaleNet [OURS]	54.63	15.0	<u>9.47</u>
GC-RANSAC	5 pt. (Nistér)	<b>56.22</b>	25.4	<b>9.76</b>
	3 pt. + SIFT (Barath & Kukelova)	50.55	<b>11.1</b>	2.16
	3 pt. + SIFT [OURS]	52.73	<u>16.2</u>	5.24
	3 pt. + RelScaleNet [OURS]	53.11	16.8	<u>5.65</u>

## Relative Pose Estimation with LO-RANSAC on ScanNet-1500

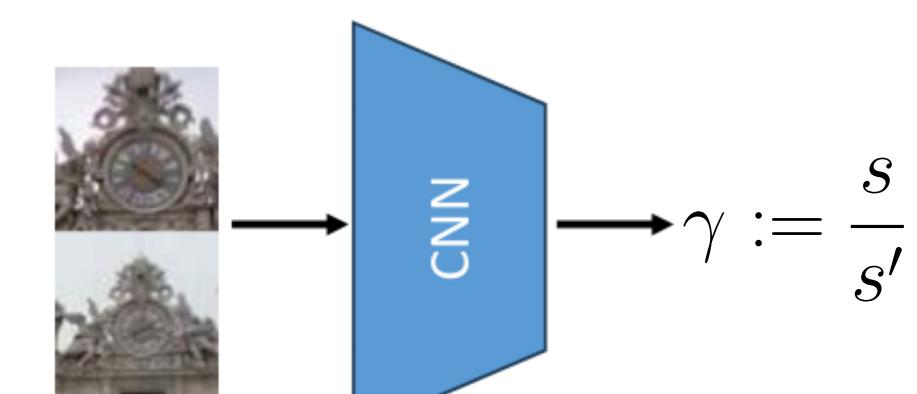
KP. Method	AUC@5°	AUC@10°	AUC@20°	Runtime (ms)
SIFT	5 pt. (Nistér)	<b>11.06</b>	21.99	33.32
	3 pt. + SIFT (Barath & Kukelova)	4.94	10.33	17.16
	3 pt. + SIFT [OURS]	9.90	20.59	31.96
	3 pt. + RelScaleNet [OURS]	10.43	<u>21.21</u>	<u>32.43</u>
SP+SG	5 pt. (Nistér)	<b>17.55</b>	<b>34.21</b>	<b>51.50</b>
	3 pt. + RelScaleNet [OURS]	<b>18.39</b>	<b>35.46</b>	<b>52.24</b>

## Conclusion

Our novel 3-point solver has similar accuracy to the 5-point solver, while being significantly faster in high outlier settings.

## RelScaleNet

To improve scale estimate, we introduce a simple neural network that directly regresses relative scale from pairs of image patches.



**Input:** A pair of image patches from neighborhood of corresponding points.

**Output:** Estimate of relative scale  $\gamma = s/s'$ .

- We train on MegaDepth and supervise with MSE-loss w.r.t. ground-truth  $\gamma$ .
- Ground-truth relative depth calculated from Structure-from-Motion model.