



# LETS LEARN JAVA

DATA TYPES – BEYOND BASIC  
TYPES

# Training Plan - Basics

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## Topics to be covered

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String – String data type, how its an array of characters, methods on Strings

Immutability of String

Alternatives to String – StringBuilder (and StringBuffer)

Dates - Java 8 time APIs.

LocalDate, LocalDateTime. How to get current date, time. How to operate on dates

Duration, Period and ChronoUnits

Objects – User Defined Types (Classes)

Create instances of user defined Types

Create object instances using Constructors

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# Special reference Types - String

Strings are internally array of characters

```
String message = "Hello";  
char[] msgArray = {'H', 'e', 'l', 'l', 'o'};
```

Operations on Strings

**charAt** - find the character at a specific index location

**toCharArray** - converts the string into a character array

**indexOf** - find the position of the first occurrence of a character/string

**contains** - checks if a string is contained within

**substring** - standard substring functionality

# Special reference Types - String

Strings are internally array of characters

```
String message = " We are learning Java ";
```

## Operations on Strings

**trim** - remove spaces at beginning and end of string


**concat** - concatenate two strings

**toUpperCase** - converts string to UPPER case

**toLowerCase** - converts string to lower case

# Strings are immutable

```
String message = "Learning";  
message.concat(" Java");  
  
System.out.println(message);
```



“Learning”

What happened here...

Why the concat did not change the value of message

# String Alternative – StringBuilder

```
StringBuilder message = new StringBuilder("Learning");  
message.append(" Java");
```

```
System.out.println(message);
```

 "Learning Java"

Operations on **StringBuider** (additional from String)

**reverse** – reverses the string

**setCharAt** – updates the character at a position to the one passed

**insert** – insert characters/string at a position

**delete** – delete characters/string at a position, or between one position to another

There is another alternative called **StringBuffer** which we will discuss post multithreading

# Special reference Types - LocalDate

```
public static void main(String[] args) {  
    LocalDate today = LocalDate.now();  
    System.out.println(today);  
  
    DateTimeFormatter formatter = DateTimeFormatter.ofPattern("dd-MMM-yyyy");  
    System.out.println(today.format(formatter));  
}
```

→ 2021-03-21

→ 21-Mar-2021

LocalDate – for dates

LocalDateTime – for Date and Time

# Date with Time

```
public static void main(String[] args) {  
    LocalDate today = LocalDate.now();  
    System.out.println(today);  
  
    DateTimeFormatter formatter = DateTimeFormatter.ofPattern("dd-MMM-yyyy");  
    System.out.println(today.format(formatter));  
  
    LocalDateTime now = LocalDateTime.now();  
    System.out.println(now);  
  
    DateTimeFormatter timeFormatter = DateTimeFormatter.ofPattern("dd-MMM-yyyy hh:mm:ss a");  
    System.out.println(now.format(timeFormatter));  
}
```

→ 2021-03-27T18:23:24.923820500

→ 27-Mar-2021 06:23:24 PM



# Operations on Dates

```
public static void main(String[] args) {  
  
    // Set to specific date  
    LocalDate someDay = LocalDate.of(1999, 12, 31);  
    System.out.println(someDay);  
  
    LocalDate someOtherDay = LocalDate.parse("01-Dec-2020", DateTimeFormatter.ofPattern("dd-MMM-yyyy"));  
    System.out.println(someOtherDay);  
  
    LocalDate today = LocalDate.now();  
  
    System.out.println("Today : " + today);  
    System.out.println("20 days back : " + today.minusDays(20));  
    System.out.println("2 years 3 months from now : " + today.plusYears(2).plusMonths(3));  
}
```

# Difference between dates

```
public static void main(String[] args) {  
  
    LocalDate startDate = LocalDate.of(1999, 12, 31);  
    LocalDate endDate = LocalDate.of(2021, 03, 27);  
  
    Period period = Period.between(startDate, endDate);  
  
    System.out.println(  
        period.getYears() + " Years, " + period.getMonths() + " Months, and " + period.getDays() + " Days");  
  
    System.out.println(ChronoUnit.DAYS.between(startDate, endDate));  
  
}
```

Similar to Period, for calculating difference between two `LocalDateTime`, we use `Duration`.

# ZonedDateTime for working with Time zones

```
public static void main(String[] args) {  
  
    LocalDateTime now = LocalDateTime.now();  
  
    ZonedDateTime nowinIndia = now.atZone(ZoneId.of("Asia/Kolkata"));  
    System.out.println(nowinIndia);  
  
    ZonedDateTime nowInLondon = nowinIndia.withZoneSameInstant(ZoneId.of("Europe/London"));  
    System.out.println(nowInLondon);  
  
}
```

# User Defined Types - Classes

```
class Person {  
  
    String name;  
    int age;  
    boolean isMarried;  
  
    void printYearOfBirth() {  
        int birthYear = calculateYearOfBirth();  
        System.out.println("You were born in " + birthYear);  
    }  
  
    int calculateYearOfBirth() {  
        int yearOfBirth = 2021 - age;  
        return yearOfBirth;  
    }  
}
```

**What is a class?** – Attributes and behaviors

**Fundamentals** - Which are the variables here (attributes)

**Eclipse Tricks** - How to refactor and rename variable names

How many methods in this class

How many variables

What will happen if I rename birthyear to yearOfBirth

# Creating instances of Classes

```
public class MyProgram {  
  
    public static void main(String[] args) {  
        Person p = new Person();  
        p.name = "Peter";  
        p.age = 25;  
        p.isMarried = false;  
  
        p.printYearOfBirth();  
    }  
}
```

What is the meaning of the line

**Person p = new Person();**

What is the difference between the two occurrences of Person in above line.

**Do it yourself** - What should we change in the program so that output says

"Peter was born in 1996"

# Multiple instances of a class

```
public class MyProgram {  
  
    public static void main(String[] args) {  
        Person peter = new Person();  
        peter.name = "Peter";  
        peter.age = 25;  
        peter.isMarried = false;  
  
        Person paul = new Person();  
        paul.name = "Paul";  
        paul.age = 29;  
        paul.isMarried = true;  
  
        peter.printYearOfBirth();  
        paul.printYearOfBirth();  
  
        System.out.println("Peter : " + peter);  
        System.out.println("Paul : " + paul);  
    }  
}
```

What is the meaning of this block

What is the meaning of the values that are printed in place of **peter** and **paul** variables

```
Peter was born in 1996  
Paul was born in 1992  
Peter : com.vlearntech.java.Person@5ccd43c2  
Paul : com.vlearntech.java.Person@4aa8f0b4
```

What happens if I say before the 1<sup>st</sup> print statement

```
paul = peter;
```

# How to organize this code better

```
public class MyProgram {  
  
    public static void main(String[] args) {  
        Person peter = new Person();  
        peter.name = "Peter";  
        peter.age = 25;  
        peter.isMarried = false;  
  
        Person paul = new Person();  
        paul.name = "Paul";  
        paul.age = 29;  
        paul.isMarried = true;  
  
        peter.printYearOfBirth();  
        paul.printYearOfBirth();  
  
        System.out.println("Peter : " + peter);  
        System.out.println("Paul : " + paul);  
    }  
}
```

What is the **problem with the current code**

- Every time you construct a new Person instance, you have to write 4 lines of code
- Imagine if the class had 20 variables (attributes)

# Updated wrapper class

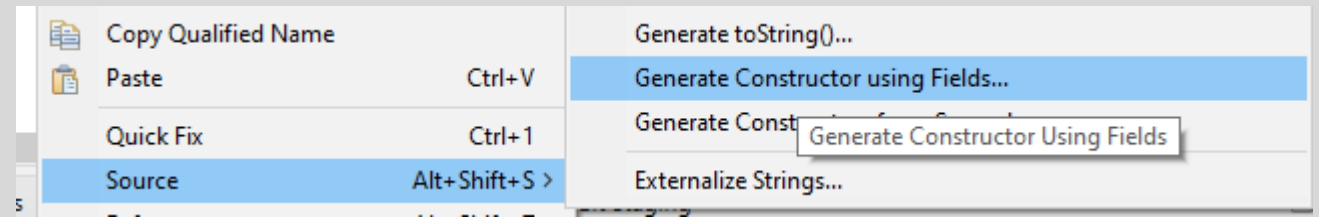
```
public class MyProgram {  
  
    public static void main(String[] args) {  
        Person peter = new Person("Peter", 25, false);  
        Person paul = new Person("Paul", 29, true);  
  
        peter.printYearOfBirth();  
        paul.printYearOfBirth();  
  
        System.out.println("Peter : " + peter);  
        System.out.println("Paul : " + paul);  
    }  
}
```

You can generate field based constructors in Eclipse by Right click >> Source >> Generate Constructor using Fields

Looks neater!

This is called a constructor.

Java provides a default no argument constructor.





# Lets program the below

- Create a user defined class called Employee with following attributes:
  - Id, Name, Gender, Date of Joining, Salary, Marital Status, Hobbies, Current Project
- Use right data types of each attribute
- Create right constructor using fields
- Create a method to print details of the Employee
- Create 10 instances of Employee and use constructor to populate the details. Create a separate utility class and create a method to generate a list of 10 employee and share that in an array.
- Write a program to loop through all the employees and print details of those whose experience is more than 2 years, and whose salary is less than the average salary of all employees
- Write a program to print details of the employees who have at least 2 hobbies, are not Married and have their names starting with A and have a name of length at least 5.