

Alexey Li

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Summary

With a strong focus on **AI**, **Computer Vision**, and **Classic ML**, I specialize in building end-to-end pipelines from data engineering to model deployment. I have more than **3 years** of professional experience, working with 2D and 3D data, **CUDA-accelerated modeling**, and model **optimization** including **quantization** and **deployment** with **ONNX** and **TensorRT**.

Skills

Programming: Python, MySQL.

Data Processing: Pandas, NumPy, OpenCV, PIL, re, Matplotlib, Seaborn, Bokeh, PointCloud.

Model Development: Scikit-Learn, TensorFlow, Keras, PyTorch, ONNX, TensorRT, CUDA.

Tools: Git, Docker, Linux, SSH, JIRA, Confluence.

Additional Frameworks: PyQt, Flask, Tkinter, ROS2.

Other: Quantization, Pruning, 4D Image Radar, Lidar, Projection, **Classification**, **Regression**, **Detection**, **Clustering**.

Language Proficiency: Russian – Native, English – Advanced, Korean – Intermediate (TOPIK 4).

Experience

AI Researcher

Seoul, South Korea

DeepFusionAI

June 2023 – Present

- Cleaned and preprocessed **4D Image Radar PointCloud** data to improve data quality. Transformed an **unsupervised** learning dataset into a **semi-supervised** format, eventually achieving a fully labeled dataset for training 3D object detection models.
- Modified an internal labeling tool by integrating **3D-to-2D projection** using camera calibration matrices, improving the accuracy and efficiency of annotation processes on **250%** in average.
- Optimized the data preprocessing pipeline, achieving a **3x increase** in speed for model input preparation.
- Developed various **3D detection** models on **point cloud** data, exploring fusion techniques with images to enhance model performance. Implemented real-time **ROS2** integration, publishing fused 3D detection and **2D BEV map** outputs for downstream autonomous system applications.

ML Engineer

Sankt-Petersburg, Russia

NOTA

Jan 2022 - Mar 2023

- Developed a video processing software to extract statistical data from security camera footage, leveraging **YOLOv10** for object detection and **ByteTrack** for multi-object tracking within predefined regions of interest (**ROIs**).
- Optimized polygon-based attendance checks by reducing intersection calculations to **O(1)** time, resulting in a **3x performance** improvement.
- Optimized, **quantized** the model, converting it to **ONNX** and **TensorRT** format for efficient inference and deploying it with reduced computational overhead. Achieved a **4x inference speed** improvement per frame, enabling real-time processing. Reached an **mAP** (Mean Average Precision) of **0.86** for the human class, significantly improving detection performance in surveillance scenarios.

Projects

FlappyBird AI Bot

[Project Link](#)

- FlappyBird using NEAT (NeuroEvolution with Augmented Topologies) framework with integrated **Genetic Algorithm**, tuning the model and population genomes as soon it reaches the game **score 500**.

Mail Box Spam Filter

[Project Link](#)

- Implemented a spam filter using a combination of **Naive Bayes** and **Random Forest** models. The dataset for this project was manually created by labeling every message as either "spam" or "ham" (not spam) based on a personal mailbox. The dataset includes several features: username, email domain, subject, and text body.

Education

Pusan National University

Busan, South Korea

BS in Computer Science and Engineering

Sep 2019 – Sep 2023

- **Thesis:** "Tailoring Music for Every Generation". Built **CNN** age recognition model **VGG19** with **6.32 MAE** for every age, connected **Spotify** recommendation system to listen demos ([Project link](#))