# Alexey Li

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# Summary

With a strong focus on **AI**, **Computer Vision**, and **Classic ML**, I specialize in building end-to-end pipelines from data engineering to model deployment. I have more than **3 years** of professional experience, working with 2D and 3D data, **CUDA-accelerated modeling**, and model **optimization** including **quantization** and **deployment** with **ONNX** and **TensorRT**.

### Skills

Programming: Python, MySQL.

Data Processing: Pandas, NumPy, OpenCV, PIL, re, Matplotlib, Seaborn, Bokeh, PointCloud. Model Development: Scikit-Learn, TensorFLow, Keras, PyTorch, ONNX, TensorRT, CUDA.

Tools: Git, Docker, Linux, SSH, JIRA, Confluence.

Additional Frameworks: PyQT, Flask, TKinter, ROS2.

Other: Quantization, Pruning, 4D Image Radar, Lidar, Projection, Classification, Regression, Detection, Clustering.

Language Proficiency: Russian – Native, English – Advanced, Korean – Intermediate (TOPIK 4).

# Experience

AI Researcher

DeepFusionAI

Seoul, South Korea

June 2023 - Present

- Performed full data preprocessing and feature engineering pipeline on 4D Image Radar PointCloud data, involving EDA, cleaning, transformation, augmentation and labeling. Transformed an unsupervised dataset into a labeled format suitable for 3D object detection model training.
- Improved internal labeling efficiency by integrating **3D-to-2D projection** via camera calibration matrices, increasing annotation accuracy and speed by **250**%.
- Built and evaluated 3D detection models with sensor fusion (radar and image data), applying and comparing various architectures. Deployed models with real-time ROS2 integration, publishing fused 3D detections and 2D BEV maps for downstream autonomy modules. Contributed to model improvement through continuous evaluation and iterative refinement. Explored novel geospatial and sensor-fusion-based approaches to boost detection accuracy.

 $\begin{array}{c} \mathbf{ML} \ \mathbf{Engineer} \\ \mathit{NOTA} \end{array}$ 

Sankt-Petersburg, Russia Jan 2022 - Mar 2023

- Developed an end-to-end video analytics pipeline to extract insights from surveillance data. Used **YOLOv10** for real-time object detection and **ByteTrack** for multi-object tracking within **ROIs**, enabling behavior analysis and footfall tracking.
- $\circ$  Enhanced ROI intersection logic for efficiency, reducing computational complexity to O(1), resulting in 3x faster performance. Optimized and quantized models, converting them to ONNX/TensorRT for accelerated inference. Achieved 4x speedup per frame and mAP = 0.86 on human detection, enabling robust deployment in production surveillance environments.
- Integrated model monitoring and evaluation workflows to continuously assess accuracy and operational performance in production scenarios.

## **Projects**

FlappyBird AI Bot

• FlappyBird using NEAT (NeuroEvolution with Augmented Topologies) framework with integrated **Genetic Algorithm**, tuning the model and population genomes as soon it reaches the game **score 500**.

#### Mail Box Spam Filter

Project Link

• Implemented a spam filter using a combination of **Naive Bayes** and **Random Forest** models. The dataset for this project was manually created by labeling every message as either "spam" or "ham" (not spam) based on a personal mailbox. The dataset includes several features: username, email domain, subject, and text body.

#### Education

#### Pusan National University

Busan, South Korea Sep 2019 - Sep 2023

BS in Computer Science and Engineering

• Thesis: "Tailoring Music for Every Generation". Built CNN age recognition model VGG19 with 6.32 MAE for every age, connected Spotify recommendation system to listen demos (Project link 🖒)