<u>Course: Angular2</u> <u>Pre-requisites: HTML, CSS, JavaScript</u>

<u>Durations: Beginners: 45 Sessions / Intermediate: 30 Sessions</u>

Introduction to Angular Environment

• Architecture of Angular Apps, Development Environment, Structure of Angular

TypeScript Fundamentals

 Variables, Types, Arrow Functions, Interfaces, Classes, Objects, Constructors Access Modifiers, Modules

Angular Fundamentals

• Components, Templates, Directives, Services, Dependency Injection, Angular CLI

Displaying Data and Handling Events

- Property, Attribute and Event Binding,
- Adding Bootstrap, Class Binding, Style Binding, Event Filtering, Pipes, Custom Pipes
- Template Variables and Two-way Binding

Building Reusable Components

- Component API, Input Properties, Output Properties, Passing Event Data
- Templates, Styles, View Encapsulation, ngContent, ngContainer

Directives

• nglf, ngSwitchCase, ngFor, ngClass, ngStyle, Creating Custom Directives

Template-driven Forms

- Types of Forms, ngModel, Adding Validation, Specific Validation Errors, Styling Invalid Input Fields, Cleaner Templates, ngForm, ngModelGroup, Control Classes and Directives
- Disabling the Submit Button, Working with Check Boxes, Drop-down Lists, with Radio Buttons

Reactive Forms

- Creating Controls Programmatically, Adding and Handling Validations
- Asynchronous Operations, Asynchronous Validation
- Nested FormGroups,, FormArray, FormBuilder

Consuming HTTP Services

- Getting Data, Creating Data, Updating Data, Deleting Data
- Onlnit Interface Extracting a Service
- Handling Errors, Handling Unexpected Errors, Handling Expected Errors
- Observables vs Promises

Routing and Navigation

- Configuring Routes, RouterOutlet, RouterLink, RouterLinkActive
- Route Parameters, Multiple Parameters, Query Parameters
- Subscribing Observables, SwitchMap Operator, Programmatic Navigation