



How to Change Bash Prompt

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Default bash command line prompt on many Linux systems is quite minimal. As we will see in this article, it can be easily changed by modifying bash `PS{n}` variables, so to include information such as display time, load, number of users using the system, uptime and more.

In this tutorial you will learn:

- What are PS1 and PS2 shell variables
- How to create custom shell prompts
- What are the characters we can use to customize a shell prompt



(</images/linux-bash-prompt.jpg>).

Linux bash prompt

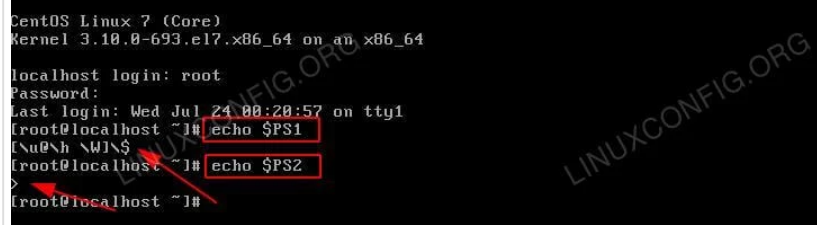
Software Requirements and Conventions Used

Category	Requirements, Conventions or Software Version Used
System	Distribution-independent
Software	No special software is needed to follow this tutorial
Other	Minimal knowledge of the Bash shell
Conventions	<p># - requires given <u>linux commands</u> (<u>/linux-commands</u>) to be executed with root privileges either directly as a root user or by use of <code>sudo</code> command</p> <p>\$ - requires given <u>linux commands</u> (<u>/linux-commands</u>) to be executed as a regular non-privileged user</p>

Bash prompt variables

As anything else in the Linux system also bash prompt can be customized. We can accomplish the task by changing the values of bash `PS1`, `PS2`, `PS3`, `PS4` variables. To keep the things simple, this article will be concerned just with the first two. Use `echo` command to see their values:

```
$ echo "Bash PS1 variable:" $PS1
$ echo "Bash PS2 variable:" $PS2
```



```
CentOS Linux 7 (Core)
Kernel 3.10.0-693.el7.x86_64 on an x86_64

localhost login: root
Password:
Last login: Wed Jul 24 00:20:57 on tty1
root@localhost ~# echo $PS1
~#
root@localhost ~# echo $PS2
~#
```

(/images/Ps1_ps2_bash_prompt.jpg).

PS1 and PS2 bash prompt

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Bash PS1 prompt variable


`PS1` is a primary prompt variable. Currently it holds `\u@\h:\w\$` special bash characters. This is the default structure of the bash prompt on many Linux systems and is displayed every time you log in using a terminal. Please see the following section "Bash prompt special characters" for explanation of `\u`, `\h`, `\w` and `\$` symbols. Here is a classical bash prompt with default settings:

```
prompt@sandbox:~$  ./images/Ps1\_bash\_prompt.gif
```

PS1 bash prompt

Bash PS2 prompt variable

`PS2` bash shell variable is a secondary prompt. This prompt is displayed if the shell waits for a user input, for example you forget to insert second quotation.

```
prompt@sandbox:~$ echo "Missing double-quote ENTER  
>   
./images/Ps2\_bash\_prompt.gif
```

PS2 bash prompt

Bash prompt special characters

Bash prompt can be customized by using special characters. Here is a quick overview of the most used characters and their meaning:

Bash special character	Bash special character explanation	Bash special character	Bash special character explanation
<code>\a</code>	an ASCII bell character (07)	<code>\d</code>	the date in "Weekday Month Date" format (e.g., "Tue May 26")
<code>\]</code>	end a sequence of non-printing characters	<code>\e</code>	an ASCII escape character (033)
<code>\h</code>	the hostname up to the first `.`	<code>\H</code>	the hostname
<code>\j</code>	the number of jobs currently managed by the shell	<code>\l</code>	the basename of the shell's terminal device name
<code>\n</code>	newline	<code>\r</code>	carriage return
<code>\s</code>	the name of the shell, the basename of \$0 (the portion following the final slash)	<code>\t</code>	the current time in 24-hour HH:MM:SS format
<code>\T</code>	the current time in 12-hour HH:MM:SS format	<code>\@</code>	the current time in 12-hour am/pm format

Bash special character	Bash special character explanation	Bash special character	Bash special character explanation
<code>\A</code>	the current time in 24-hour HH:MM format	<code>\u</code>	the username of the current user
<code>\v</code>	the version of bash (e.g., 2.00)	<code>\V</code>	the release of bash, version + patchlevel (e.g., 2.00.0)
<code>\w</code>	the current working directory	<code>\W</code>	the basename of the current working directory
<code>!\</code>	the history number of this command	<code>\#</code>	the command number of this command
<code>\\$</code>	if the effective UID is 0, a #, otherwise a \$	<code>\nnn</code>	the character corresponding to the octal number nnn
<code>\\</code>	a backslash	<code>\[</code>	begin a sequence of non-printing characters, which could be used to embed a terminal control sequence into the prompt
<code>\D{format}</code>	the format is passed to strftime(3) and the result is inserted into the prompt string; an empty format results in a locale-specific time representation. The braces are required		

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Bash prompt customization

After user logs into the system, user environment variables are initialized from various files:

- /etc/profile or /etc/bashrc (system wide)
- ~/.bash_profile , ~/.bash_login , ~/.profile , ~/.bashrc or ~/.bash_logout (user)

It is important to know that all users environment variable have a life time equal to the terminal session. When the terminal session is closed the user's variables including [bash shell variables \(/bash-scripting-tutorial-for-beginners#h11-variables\)](#) defined during a terminal session are emptied and are again redefined when new terminal session is created either via login shell or interactive shell. Let's define two variables to prove this statement.

Permanent bash variable definition

First, we will define a permanent variable in one of the bash initialization files, `~/.bash_profile`, then we will define a temporary variable in the shell prompt. Let's define permanent user variable:

```
sandbox:~# login
sandbox login: prompt
Password:
Last login: Fri Mar 14 14:35:16 2008 on pts/0
Linux sandbox 2.6.18-5-686 #1 SMP Fri Jun 1 00:47:00 UTC 2007 i686
prompt@sandbox:~$ echo "VAR1=PermanentVariable" >> .bash_profile
prompt@sandbox:~$ logout
sandbox:~# login
sandbox login: prompt
Password:
Last login: Fri Mar 14 14:36:04 2008 on pts/0
Linux sandbox 2.6.18-5-686 #1 SMP Fri Jun 1 00:47:00 UTC 2007 i686
prompt@sandbox:~$ echo $VAR1
PermanentVariable
prompt@sandbox:~$
```

[\(/images/Bash_permanent_variable.gif\)](#)

Bash permanent variable

What happened here, is that user "prompt" modified its own `.bash_profile` initialization file located in his/her home directory by appending a `VAR1` variable definition. When user "prompt" logged out and logged in again the `$var1` variable is initialized and available for the new terminal session.

On the same principles we can define our bash prompt. The best place to do it is that bash initialization file `~/bashrc`. Open up your `~/bashrc` file and add/edit the line defining a `PS1` variable to something like:

```
PS1='MY NEW BASH PROMPT@\t:\w\$ '
```

NOTE: Your `~/bashrc` file may differ from the example below !

```
export HISTCONTROL=ignoredups

# check the window size after each command and, if necessary,
# update the values of LINES and COLUMNS.
shopt -s checkwinsize

# make less more friendly for non-text input files, see lesspipe(1)
[ -x /usr/bin/lesspipe ] && eval "$(lesspipe)"

# set variable identifying the chroot you work in (used in the prompt below)
if [ -z "$debian_chroot" ] && [ -r /etc/debian_chroot ]; then
    debian_chroot=$(cat /etc/debian_chroot)
fi

PS1='MY NEW BASH PROMPT@\t:\w\$ '

# Comment in the above and uncomment this below for a color prompt
— INSERT — 23,38 17%
```

[\(/images/Bash_new_prompt_define.gif\)](#)

New prompt

```
$ source .bashrc
```


or similarly:

```
$ . .bashrc
```

```
MY NEW BASH PROMPT@15:14:07:~$ vi .bashrc
MY NEW BASH PROMPT@15:21:58:~$ . .bashrc
YET ANOTHER BASH PROMPT@15:22:04:~$ █
```

(/images/Bash_another_prompt_define.gif)

Another prompt

Temporary bash variable definition

A temporary bash variable lasts only as long as the current terminal session. This is done by an export command.

```
prompt@sandbox:~$ export VAR2=TemporaryVariable
prompt@sandbox:~$ echo $VAR1
PermanentVariable
prompt@sandbox:~$ echo $VAR2
TemporaryVariable
prompt@sandbox:~$ logout
sandbox:~# login
sandbox login: prompt
Password:
Last login: Fri Mar 14 14:36:37 2008 on pts/0
Linux sandbox 2.6.18-5-686 #1 SMP Fri Jun 1 00:47:00 UTC 2007 i686
prompt@sandbox:~$ echo $VAR1
PermanentVariable
prompt@sandbox:~$ echo $VAR2


prompt@sandbox:~$ █
```

(/images/Bash_temporary_variable.gif)

Bash temporary variable

As you can see the variable `$VAR2` is not defined when user closes his/her terminal session. The permanent variable `$VAR1` is always defined from the bash initialization file: `~/.bash_profile`. As we can use an export command to define new bash variables we can also use it to modify a bash prompt `$PS1` variable. To change a current bash prompt to display only time we could do:

```
export PS1="\t: "
```

```
YET ANOTHER BASH PROMPT015:35:16:~$ export PS1="\t: "  
15:35:59:  
15:36:00:   
(/images/Bash_temporary_prompt_define.gif)
```

Temporary prompt definition

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Changing foreground and background bash prompt colors

Syntax for changing colors in the bash is as follows:


```
\033[ - Indicates the beginning of color in the  
text  
x;yzm - Indicates color code  
\033[00m - Indicates the end of color in the  
text
```

Bash color codes:

```
linuxconfig.org$ ./color.sh  
TEXT COLOUR:  
00:30 00:31 00:32 00:33 00:34 00:35 00:36 00:37  
01:30 01:31 01:32 01:33 01:34 01:35 01:36 01:37  
BACKGROUND COLOUR:  
01:40 01:41 01:42 01:43 01:44 01:45 01:46 01:47  
Attributes:  
00:00 00:01 00:04 blink -> 00:05 00:07  
linuxconfig.org$   
(/images/bash-color-codes.gif)
```

Bash color codes

```
export PS1="\033[01;31mBASH IN RED\033[00m: "
```

```
linuxconfig.org$ export PS1="\033[01;31mBASH IN RED: "
BASH IN RED: 
(/images/Bash_prompt_red_color.gif)
```


Bash prompt - red color

Bash Prompt Examples

To get you started with your new bash prompt here are couple examples:

Display current Time

```
export PS1="\u@\h \t:\$ "
```

```
prompt@sandbox:~$ export PS1="\u@\h \t:\$ "
prompt@sandbox 15:39:51:$ 
(/images/Bash_prompt_current_time.gif)
```

Bash prompt with current time

Counting Files in the Current Directory

This bash prompt displays current number of files and directories in the current directory.

```
export PS1="\u@\h [\\$(ls | wc -l)]:\$ "
```

```
prompt@sandbox [1]:$ export PS1="\u@\h [\\$(ls | wc -l)]:\$ "
prompt@sandbox [1]:$ ls
PS1
prompt@sandbox [1]:$ cd /tmp/
prompt@sandbox [0]:$ ls
prompt@sandbox [0]:$ cd /home/
prompt@sandbox [3]:$ ls
lost+found lubos prompt
prompt@sandbox [3]:$ 
(/images/Bash_prompt_count_files_time.gif)
```

Bash prompt with files count

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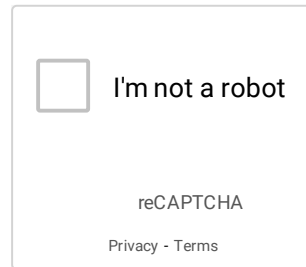
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