

VINCENT CORDOVA

📍 DENVER, UNITED STATES 📞 720-436-9017

◦ DETAILS ◦

Denver
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◦ LINKS ◦

linkedin.com/in/vlvcdev/
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vlvc.dev

◦ SKILLS ◦

Python
Java
Dart
JavaScript
C++
ARM Assembly
TensorFlow
PyTorch
spaCy
MPI
Node.js
SQL
MongoDB
Flutter
React
HTML + CSS
Docker
Git
Agile + Scrum
GLSL
Figma
ZenHub
Microsoft Office
Google Cloud + Maps API
OpenAI + Gemini API
Blender



INTERNSHIPS

Full Stack App Development Internship at MSU Denver

June 2024 — August 2024

- Designed an AWS lambda script to parse and tag over **300** on-campus events from trusted data sources with **99%** accuracy in seconds using Natural Language Processing (NLP) and Geolocation algorithms
- Using Flutter, implemented a cross-platform dynamic map of events with Google Maps, displaying nearly **100** placemarks relative to **6** different categories
- Implemented integral database solutions through a custom built REST API using Firebase for authentication and MongoDB for managing **100,000+** event entries, ensuring scalability and real-time data access
- Successfully presented designs and demos to **10** different shareholders, gaining **\$10,000** in extra funding for further development



EMPLOYMENT HISTORY

Undergraduate Researcher at MSU Denver

August 2023 — June 2024

- Built and benchmarked an 8 core Raspberry Pi cluster computer with performance peaking at a **12.51x** program speedup and **156%** efficiency compared to single core performance
- Analyzed the strengths and weaknesses of parallel programming using a message passing interface (**MPI4PY**) as well as the ideal use cases for parallelization
- Formally presented findings to an audience under the MSU Denver Undergraduate Research Symposium

Teaching Assistant and Learning Assistant at MSU Denver

January 2023 — Present



EDUCATION

Bachelor of Science, Metropolitan State University of Denver, 3.32

December 2024



EXTRA EXPERIENCE

Deep Learning Independent Study

- Fine-tuned and utilized pre-trained deep learning models to generate quiz questions for Computer Science courses, focusing on optimizing model accuracy and engagement through AI-driven content creation.
- Exploring the Alignment Problem in educational assessments, ensuring AI-generated content enhances learning outcomes.

NVidia Fundamentals of Deep Learning Certificate

December 2023

OpenCV TensorFlow-Keras Bootcamp Certificate

April 2024

Compute Shader Physarum Simulation, GitHub

Leveraged GPU acceleration to simulate the behavior of slime mold on a 2D pixel map using compute shaders, allowing for **500,000+** simulation actors at once while maintaining **3x** the frame rate of a CPU simulation with **1/10** the simulation size