



English

Configure Source Bidding

To start using source bids from the [Unity Ads User Acquisition dashboard](#):

1. From the Apps page, select the app that has the campaign that you want to modify. The Campaigns page for this app appears.
2. Select the campaign you want to modify, or [create a new campaign](#).
3. Scroll to the Source bids section, then select **Export template**.
4. After exporting the template, populate the spreadsheet as described in the next section.
5. Return to the Source bids section of the campaign menu, then select **Import** to upload your modified spreadsheet.

⚠ Important: The `source_app_ID` is an alphanumeric, case-sensitive, 12-character string.

Once you have successfully imported your configuration, the Source bids section displays a list view of the countries you are targeting, and the bid amounts imported from your spreadsheet. A green icon indicates that Source Bidding is enabled and active.

Select **Clear all** to clear any imported bids and disable Source Bidding for the campaign.


Alternatively, you can [pause or stop the campaign](#).


ⓘ Note: If this section remains disabled after uploading your spreadsheet, refer to the [Errors](#) section below. If you have several sources to update across campaigns, you can use the [bulk campaign management](#) tool.

Source bid templates

To specify your source bids, open the exported template and populate the fields according to the following guidelines:

Column	Description	Example values
Country code	The two-letter (Alpha 2) ISO country code representing the source's geographic location. Note: Using three-letter country codes causes an error.	US CA KR
Source ID	The Unity Ads identifier for the source app, the <code>source_app_id</code> . Note: This is a 12-character, alphanumeric, case-sensitive value.	9g74cAw7W M1L
Bid	The amount you are willing to spend in U.S. currency. This field supports up to three decimal places.	5 5.1 5.12 5.123

 **Important:** Ensure you save the template as an XLSX file.

 **Note:** If you've already entered standard bids in the **Countries & Bids** section, those bids act as default bids for any sources that aren't explicitly defined in your spreadsheet. You can also run a campaign that consists of source bids only.

Errors

The Source bids section of the campaign menu details any errors when importing your spreadsheet. Some examples of potential errors include:

- Missing column headers
- Blank values
- Incorrect values (such as three-character country codes, or bids with the wrong number of decimal places)

- Unpopulated fields from a row
- Mismatch in format. For example, `source_app_ID` is a 12-character alphanumeric case-sensitive string.

If there are multiple errors, a detailed explanation of all errors appears:

Source bids

 Uploaded document contains invalid data

Row	Column	Column Name	Error message
2	2	Source app ID (case-sensitive)	Missing value
3, 4	3	Bid	Invalid value

[Cancel](#) [Reupload file](#)

Fix the issues in your spreadsheet, and re-import the file.

Updating source bids

To update source bids, revise your spreadsheet and re-import it. As a validation check, your previous bids appear crossed out for you to preview. For additional validation, an alert appears if a bid changes by a substantial amount.

App targeting and Source Bidding

Allowlisting and Source Bidding are separate campaign targeting tactics. You must clear any allowlisted apps from a campaign in order to use source bids in that campaign. You can still use app blocking (blocklisting) in tandem with Source Bidding.

Was this page helpful?

[Report a problem with this page.](#)



Documentation

Copyright © 2024 Unity Technologies

[Legal](#) [Privacy Policy](#) [Terms Of Use](#) [Cookies](#) [Do Not Sell or Share My Personal Information](#)

"Unity", Unity logos, and other Unity trademarks are trademarks or registered trademarks of Unity Technologies or its affiliates in the U.S. and elsewhere ([more info here](#)). Other names or brands are trademarks of their respective owners.