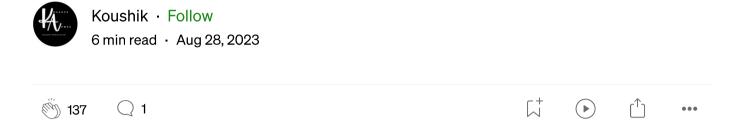




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Logistic Regression From Scratch



Logistic regression is often mentioned in connection to classification tasks. The model is simple and one of the easy starters to learn about generating probabilities, classifying samples, and understanding gradient descent. This tutorial walks you through some mathematical equations and pairs them with practical examples in Python so that you can see exactly how to train your own custom binary logistic regression model.

Implementing logistic regression from scratch in Python

Import Libraries

```
import numpy as np
from utils import *
```

First we Initialize some parameters.In machine learning we call those parameters ,hyperparameter.

- 1. Learning rate
- 2. Batch size
- 3. Number of iteration

weight: If not scratch this param generate automatically in Keras/ Tensorflow or can choose manually.

bias: if not scratch this param generate automatically in Keras/Tensorflow

```
def __init__(self, learning_rate=0.001, n_iters=1000):
    self.lr = learning_rate
    self.n_iters = n_iters
    self.weights = None
    self.bias = None
```

Activation Function: Why Sigmoid, why not linear function?

However, a linear activation function has two major problems:

- It's not possible to use backpropagation as the derivative of the function is a constant and has no relation to the input x.
- All layers of the neural network will collapse into one if a linear activation function is used. No matter the number of layers in the neural network, the last layer will still be a linear function of the first layer. So, essentially, a linear activation function turns the neural network into just one layer.

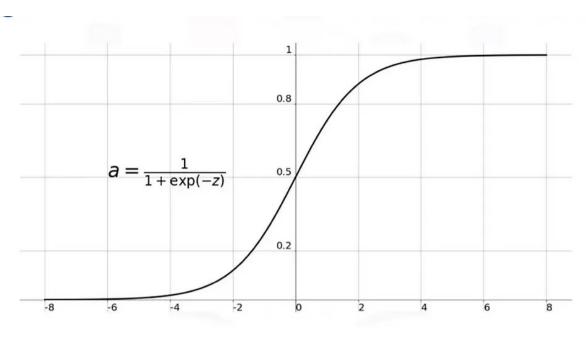
Non Linear Activation

The linear activation function shown above is simply a linear regression model. Because of its limited power, this does not allow the model to create complex mappings between the network's inputs and outputs.

Non-linear activation functions solve the following limitations of linear activation functions:

- They allow backpropagation because now the derivative function would be related to the input, and it's possible to go back and understand which weights in the input neurons can provide a better prediction.
- They allow the stacking of multiple layers of neurons as the output would now be a non-linear combination of input passed through multiple layers. Any output can be represented as a functional computation in a neural network.

```
def sigmoid( x):
    return 1 / (1 + np.exp(-x))
```



Sigmoid Function

This function takes any real value as input and outputs values in the range of 0 to 1. The larger the input (more positive), the closer the output value will be to 1.0, whereas the smaller the input (more negative), the closer the output will be to 0.0, as shown below.

It is commonly used for models where we have to predict the probability as an output. Since probability of anything exists only between the range of 0 and 1, sigmoid is the right choice because of its range.

• The derivative of the function is f'(x) = sigmoid(x)*(1-sigmoid(x)).

**Reference

Exp Normalization Trick: Numerically stable sigmoid function

Cross Entropy Loss

```
def compute_loss(self, y_true, y_pred):
    # binary cross entropy
    epsilon = 1e-9
    y1 = y_true * np.log(y_pred + epsilon)
    y2 = (1-y_true) * np.log(1 - y_pred + epsilon)
    return -np.mean(y1 + y2)
```

$$BCE = -\frac{1}{N} \sum_{i=0}^{N} y_i \cdot log(\hat{y}_i) + (1 - y_i) \cdot log(1 - \hat{y}_i)$$

Binary Cross Entropy Loss

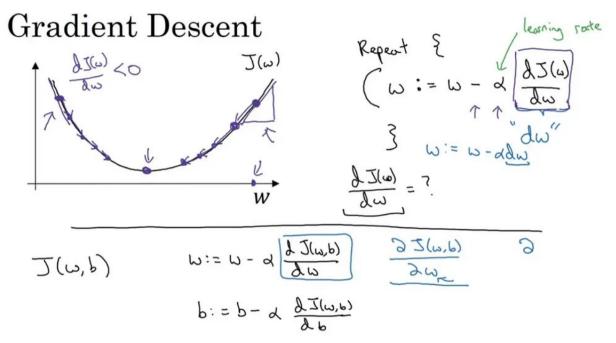
It's a method of evaluating how well your algorithm models your dataset. If your predictions are totally off, your loss function will output a higher

number. If they're pretty good, it'll output a lower number. As you change pieces of your algorithm to try and improve your model, your loss function will tell you if you're getting anywhere. You are essentially finding all of the errors by comparing your ground truth y_true to your predictions y_pred (also known as y hat from your explanation section).

**Reference

Deep Learning, by Ian Goodfellow, Yoshua Bengio and Aaron Courville.

Gradient Descent and (Forward + BackProp)



Andrew Ng

Gradient Descent, Andrew ng, Coursera Machine Learning

Gradient Descent is an algorithm that is used to optimize the cost function or the error of the model. It is used to find the minimum value of error possible in your model. Gradient Descent can be thought of as the direction you have to take to reach the least possible error.

So here's the definition: when you derive a function, you get an equation that tells you what the gradient of your function will be at any given value for x. Looking back at the graph of the cost function, if we could therefore derive the cost function, we could find out what the gradient is.

Here 'w' sets the direction and 'b' move the direction back and forth.

***References

Stanford CS229.2018, Andrew Ng

Stanford Lecture: CS229

Deep Learning by Ian Goodfellow, Yoshua Bengio and Aaron Courville.

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```
def fit(self, X, y):
    n_samples, n_features = X.shape

# init parameters
    self.weights = np.zeros(n_features)
    self.bias = 0

# gradient descent
for _ in range(self.n_iters):
    A = self.feed_forward(X)
    dz = A - y # derivative of sigmoid and bce X.T*(A-y)

# compute gradients
    dw = (1 / n_samples) * np.dot(X.T, dz)
    db = (1 / n_samples) * np.sum(A - y)
# update parameters
    self.weights -= self.lr * dw
    self.bias -= self.lr * db
```

Here is the full code:

```
class LogisticRegression:
    def __init__(self, learning_rate=0.001, n_iters=1000):
        self.lr = learning_rate
        self.n_iters = n_iters
        self.weights = None
        self.bias = None
        self.losses = []
    #Sigmoid method
    def _sigmoid(self, x):
        return 1 / (1 + np.exp(-x))
    def compute_loss(self, y_true, y_pred):
        # binary cross entropy
        epsilon = 1e-9
        y1 = y_true * np.log(y_pred + epsilon)
        y2 = (1-y_true) * np.log(1 - y_pred + epsilon)
        return -np.mean(y1 + y2)
    def feed_forward(self,X):
        z = np.dot(X, self.weights) + self.bias
        A = self.\_sigmoid(z)
        return A
    def fit(self, X, y):
        n_samples, n_features = X.shape
        # init parameters
        self.weights = np.zeros(n_features)
        self.bias = 0
        # gradient descent
        for _ in range(self.n_iters):
            A = self.feed_forward(X)
            self.losses.append(compute_loss(y,A))
            dz = A - y \# derivative of sigmoid and bce X.T*(A-y)
            # compute gradients
            dw = (1 / n_samples) * np.dot(X.T, dz)
            db = (1 / n_samples) * np.sum(dz)
            # update parameters
            self.weights -= self.lr * dw
            self.bias -= self.lr * db
    def predict(self, X):
        threshold = .5
```

```
y_hat = np.dot(X, self.weights) + self.bias
y_predicted = self._sigmoid(y_hat)
y_predicted_cls = [1 if i > threshold else 0 for i in y_predicted]
return np.array(y_predicted_cls)
```

Output of the Regression

Here we use sklearn toy dataset (Brest Cancer) to test our regression model. As compare to Sklearn Logistic Resression model it gives a good output with 93% sccuracy with 91.7% precision.

Thank You for reading the artice.Don't forget to follow me in github and Medium.

Here is the full code

Machine_learning_from_scratch/LogisticRegression at main - KoushiklOl/Machine_learning_from_scratch

Contribute to KoushiklOl/Machine_learning_from_scratch development by creating an account on GitHub.

github.com

References

CS229: Machine Learning

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cs229.stanford.edu

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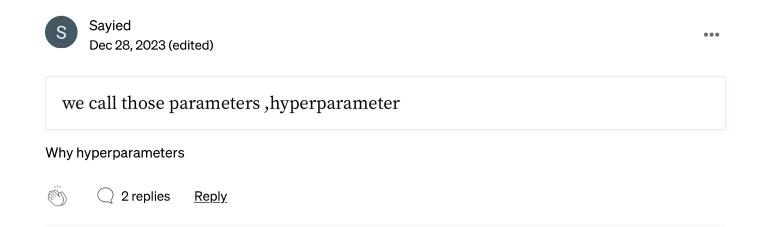




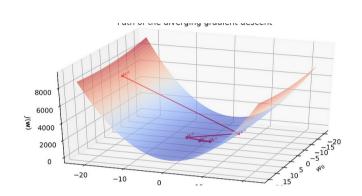
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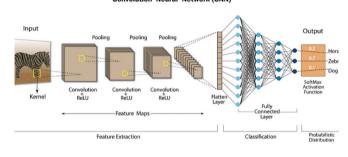
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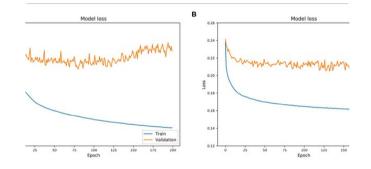
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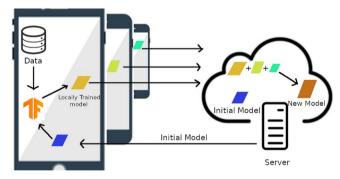
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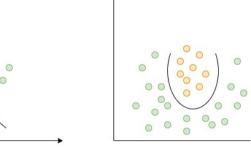
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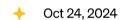






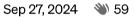
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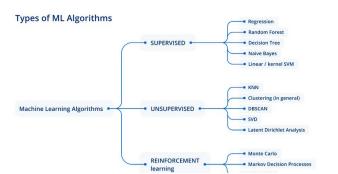
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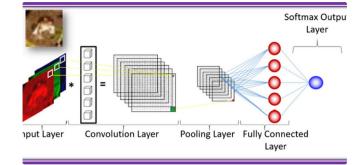
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