







Birla Vishvakarma Mahavidyala

Center of Excellence in Digital Manufacturing



Summer Internship Program – June 2025









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Project: 2025.06.1

Title of the Project:

"Retrofitting and HoT Integration of TRIAC-PC CNC Machining Center"

Objective:

- To complete the retrofitting of the TRIAC-PC CNC Machining Center by integrating electronic and mechanical components, including controllers, motors, sensors, and control panel.
- To establish IIoT connectivity using protocols such as OPC-UA and Ethernet/IP for remote monitoring, data acquisition, and performance analytics.
- To test and validate the CNC operations and IIoT system for reliable machining and real-time data visualization.

Present Status:

- **Mechanical Components:** Design and manufacturing of mechanical components required for retrofitting is completed.
- **Electronic Components:** Procurement of controllers, motors, sensors, and related hardware is in progress.
- Control Panel: Design is finalized; fabrication and wiring are yet to begin.
- **Software Programming:** Yet to be initiated (PLC/CNC and IIoT interfaces).

Technologies to be Used:

Hardware:

- CNC Controllers: Compatible with TRIAC-PC spindle and axis control.
- Motors: Servo motors for X, Y, Z axes and spindle control.
- Sensors: Limit switches, encoders, safety interlocks.
- **IIoT Modules:** Devices supporting OPC-UA or Ethernet/IP communication.
- Control Panel Components: Power supplies, circuit protection, terminal blocks, relays.

Software:

• **CNC Programming:** G-code and motion sequencing for machining operations.









- Control System Design: Ladder logic or structured text (as per controller type).
- **IIoT Middleware:** KEPServerEX / Node-RED / ThingWorx for protocol handling.
- Monitoring Dashboard: Real-time analytics using Power BI / Grafana / ThingWorx.
- Panel Design: EPLAN / AutoCAD Electrical for wiring and layout design.

1. Completed Retrofitting of TRIAC-PC:

- o Integration of all mechanical and electronic components.
- o Fully assembled and functional control panel.

2. CNC Operation Enablement:

- o Verified motion control of axes and spindle through the new controller setup.
- o Basic job execution using CNC programming.

3. **HoT Connectivity:**

- o OPC-UA/Ethernet-IP enabled data transmission from machine to dashboard.
- Acquisition of key machine parameters like cycle time, axis position, spindle load, etc.

4. Monitoring & Analytics Dashboard:

- o Real-time display of machine status and performance metrics.
- o Historical trend analysis and fault/event logging.

5. Testing and Validation Report:

- o Functional testing of machining operations.
- Final documentation covering electrical drawings, IIoT configuration, and optimization recommendations.









Title of the Project:

"Design and Implementation of Inventory Management and Transaction Monitoring System for AS/RS"

Objective:

- To develop a system that logs and maintains real-time inventory records of items stored in and retrieved from the Automatic Storage and Retrieval System (AS/RS).
- To integrate the AS/RS PLC control logic with a user interface for inventory input, monitoring, and reporting.
- To implement transaction tracking with unique identification of each storage/retrieval operation.
- To enable generation of inventory reports, alert messages for errors, and manual override functions.

Present Status:

- Mechanical Assembly: 90% of the AS/RS mechanical setup is complete.
- **Electronics:** PLC, motors, and sensors are procured and control panel wiring is completed.
- **Control Logic:** Basic PLC programming for storage and retrieval operations is functional.
- **System Integration:** Core motion and sensor functionality are tested and verified.

Technologies to be Used:

- **PLC Programming:** Siemens S7-1200 / Allen-Bradley / Omron (depending on existing setup) using Ladder Logic or Structured Text.
- SCADA/HMI: WinCC / FactoryTalk / NB Designer / Custom Python GUI using tkinter or PyQt.
- **Database:** SQLite / MySQL for storing transaction data (item ID, timestamp, status, bin location).
- Communication: OPC-UA / Modbus TCP for PLC-PC/SCADA communication.
- **Optional Web Interface:** Node-RED / Flask dashboard for remote monitoring (if required).
- Barcode/RFID (Optional): For automated item identification in inventory records.









- 1. **Digital Inventory Database** with real-time updates on item storage and retrieval.
- 2. **User Interface (SCADA/HMI/Python GUI)** for visualizing current storage status and managing operations.
- 3. PLC Program Enhancement to generate and send transaction events to the database.
- 4. **Transaction Log System** with unique IDs, timestamps, storage bin positions, and action types (store/retrieve).
- 5. Error Handling and Notification System (e.g., sensor faults, bin occupancy conflicts).
- 6. **Inventory Report Generator** (daily/weekly/monthly reports exportable in CSV/PDF).
- 7. Optional Integration of Barcode/RFID System for automation of item identification.
- 8. **Demonstration of Full Cycle Operation** including automatic logging and retrieval using GUI.









Title of the Project:

"ROS2-Based Autonomous Navigation System Development for an Indoor Autonomous Mobile Robot (AMR)"

Objective:

- To complete the integration of electronic circuits and sensor systems (LiDAR and IMU) on the manufactured AMR platform.
- To develop and implement autonomous navigation using **ROS2**, including mapping, localization, path planning, and obstacle avoidance.
- To validate the AMR's performance through real-time testing in a confined indoor environment.

Present Status:

- **CAD Design:** Completed.
- Mechanical Manufacturing and Assembly: Fully completed.
- Electronics Integration: Sensors and control circuitry yet to be installed and wired.
- **Software Development:** ROS2 programming, sensor drivers, and navigation stack setup pending.

Technologies to be Used:

Hardware:

- Controller: NVIDIA Jetson Orin Nano / AGX.
- Sensors:
 - o **LiDAR** (e.g., RPLidar A2): For mapping and obstacle detection.
 - o IMU (e.g., BNO055, MPU-9250): For orientation and localization support.
- Motor Drivers and Power System: For robot actuation and regulated power supply.
- Connectivity: UART/USB/Serial interfaces for sensor-controller communication.

Software & Frameworks:

- **OS:** Ubuntu 22.04 LTS.
- Middleware: ROS2 (e.g., Humble Hawksbill or Iron Irwini).
- SLAM & Mapping: slam toolbox or Cartographer.









- Navigation Stack: nav2 (includes AMCL, global and local planners, obstacle avoidance).
- **Sensor Drivers:** ROS2-compatible packages for LiDAR and IMU.
- Visualization: RViz2 for real-time visualization of robot environment and diagnostics.

1. Electronics Integration:

- o Mounting and wiring of LiDAR, IMU, motor drivers, and power circuits.
- o Verification of sensor output and data communication with Jetson Orin.

2. ROS2-Based Navigation System:

- o ROS2 workspace with nodes for sensor drivers, SLAM, localization, and path planning.
- o Launch files and parameter tuning for reliable indoor navigation.

3. Autonomous Navigation Features:

- o Dynamic obstacle detection and avoidance.
- o Point-to-point movement with map-based localization.
- o Testing in confined indoor space for repeatable performance.

4. Performance Testing and Validation:

- o Test reports showing accuracy, repeatability, and robustness of navigation.
- o Comparison of real-time path execution with planned trajectories.

- o System architecture, ROS2 package hierarchy, wiring schematics.
- o Setup and operation manual for future users.
- Recommendations for future improvements (e.g., multi-floor navigation, camera fusion).









Title of the Project:

"Vision-Based Pick and Place Automation Using OMRON RT6 Collaborative Robot (COBOT)"

Objective:

- 1. To develop a program for the **OMRON RT6 COBOT** to perform pick-and-place tasks for various types of objects.
- 2. To integrate and configure the vision system for object detection, classification, and precise localization.
- 3. To optimize the pick-and-place motion for efficiency and accuracy, ensuring seamless object handling.
- 4. To test and validate the system in a real-time environment for diverse object sizes, shapes, and orientations.

Present Status:

1. Hardware:

- o OMRON RT6 COBOT (RT6 5004BRT6-0107001) has been purchased and is available.
- o Vision system integrated with the COBOT is available for use.

2. Software and Programming:

- o Programming and configuration for pick-and-place tasks are yet to be developed.
- Vision-based object recognition and positioning algorithms need to be implemented.

Technologies to be Used:

1. Hardware:

- o OMRON RT6 COBOT with integrated vision system.
- o Grippers for object handling (as per object type).

2. **Software**:

- OMRON TMFlow or Sysmac Studio: For programming and controlling the COBOT.
- o Vision system software: For object detection, classification, and localization.

3. Algorithms and Methods:









- Image processing techniques (e.g., edge detection, blob detection) for object recognition.
- o Path planning for pick-and-place operations.
- o Optimization algorithms for efficient object handling.

- 1. **Fully Programmed COBOT**: Capable of performing pick-and-place operations for a variety of objects.
- 2. **Vision System Integration**: Object detection and precise placement using the integrated vision system.
- 3. **Performance Testing**: Evaluation under different scenarios for accuracy, efficiency, and reliability.









Title of the Project:

Title:

"Development of an Interactive Virtual Tour for the Center of Excellence in Digital Manufacturing"

Objective:

- To design and develop an immersive, interactive **Virtual Reality (VR) Tour** showcasing the complete workflow and infrastructure of the Center of Excellence in Digital Manufacturing.
- To digitally model and animate each station (MIRAC-PC, TRIAC-PC, Assembly, Manual Inspection, Performance Measurement, AS/RS) and the movement of the **AMR** with mounted COBOT.
- To integrate VR navigation, hotspots, and information overlays to provide users with an educational and engaging experience.
- To enable accessibility of the tour through VR headset and optionally via web browser or desktop mode.

Present Status:

- All physical stations (MIRAC-PC, TRIAC-PC, Assembly Station, etc.) are in various stages of setup or completion.
- CAD models of machines and stations are available or under preparation.
- AMR platform and COBOT integration are in progress.
- VR headset is available and ready for deployment.
- No virtual environment or software development initiated yet.

Technologies to be Used:

Hardware:

- **VR Headset:** Meta Quest / HTC Vive / Any available headset for immersive deployment.
- Workstation: PC or laptop with VR development and rendering capability.









- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (for CAD to 3D conversion).
- **Game Engine / VR Platform:** Unity 3D or Unreal Engine (for VR environment development).
- **Programming Language:** C# (for Unity) or Blueprint/optional C++ (for Unreal Engine).
- VR Integration SDKs: SteamVR, Oculus SDK (depending on headset).
- Optional Web Deployment: WebXR / Mozilla Hubs (for browser-based access).

1. Digital 3D Models of Stations:

- o Import or recreate MIRAC-PC, TRIAC-PC, AMR with COBOT, AS/RS, and other stations in Unity/Unreal.
- o Optimize models for real-time rendering in VR.

2. Virtual Environment Creation:

- Construct the complete layout of the Center of Excellence with walk-through capability.
- o Include textures, lighting, and interaction-ready elements.

3. Interactive Elements:

- Hotspots with technical information, animations (e.g., AMR moving, COBOT picking parts).
- o Pop-up media: diagrams, images, videos explaining station functions.

4. VR Integration:

- o Compatible experience for VR headset (6DOF navigation).
- o Smooth controls, user-friendly UI, and performance optimization.

5. Optional Desktop/Web Version:

o Lightweight version for non-VR users via keyboard/mouse or browser.

6. Testing and Deployment:

- o Functional testing on VR hardware for immersion, navigation, and accuracy.
- o Collection of feedback from faculty and student users.

7. **Documentation:**

- o Developer guide with source files and build instructions.
- o User manual for operating the VR experience.
- Final report on implementation steps and future enhancement scope (e.g., adding live data from stations).









Title of the Project:

"Augmented Reality (AR) Application Development for MIRAC-PC at the Center of Excellence in Digital Manufacturing"

Objective:

- To develop a mobile-based Augmented Reality (AR) application that enhances user engagement by displaying interactive information about the **MIRAC-PC** when a QR code at the station is scanned.
- To integrate 3D visualizations, animations, technical descriptions, and videos to help students, faculty, and visitors understand the function and operation of the station.
- To ensure smooth deployment on Android/iOS devices and compatibility with commonly available AR headsets or smart devices.

Present Status:

- The [Station Name] has been designed or is in the final phase of setup under the Center of Excellence in Digital Manufacturing.
- Physical QR code space can be allocated at the station.
- No AR content or software development has been initiated yet.

Technologies to be Used:

Hardware:

- Smartphones/Tablets (Android/iOS).
- Optional AR headset (e.g., Hololens, Magic Leap if available).

- **AR Development Platform:** Unity 3D with Vuforia Engine or 8thWall (WebAR) / ZapWorks.
- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (to export CAD as .fbx/.glb for Unity).
- **Programming Language:** C# (for Unity) or JavaScript (for WebAR).
- **QR Code Tools:** Embedded QR codes for station-linked AR triggers.
- Optional CMS/Database: Firebase or Google Sheets for dynamically updating content.









1. **QR Code Integration:**

o Unique QR code for [Station Name] that launches AR experience on device.

2. 3D Visualization of Station:

- o CAD-to-AR conversion of the machine or setup with visual fidelity.
- o Annotated 3D model showing parts, functionality, and interactions.

3. Interactive AR Content:

- o Text, audio, or video descriptions.
- o Process animations or guided step-by-step sequences (e.g., material flow, inspection method).

4. Cross-Platform AR Application:

- o APK or WebAR link for Android and iOS deployment.
- Simple, intuitive user interface for scan-trigger-view experience.

5. Testing & Feedback:

- o Usability testing with faculty/students.
- o Performance tuning for various mobile devices.

- o User manual for app operation.
- o Developer documentation including source code, assets, and build instructions.
- Suggestions for future scalability (e.g., multilingual support, integration with live sensor data).









Title of the Project:

"Augmented Reality (AR) Application Development for TRIAC-PC at the Center of Excellence in Digital Manufacturing"

Objective:

- To develop a mobile-based Augmented Reality (AR) application that enhances user engagement by displaying interactive information about the **TRIAC-PC** when a QR code at the station is scanned.
- To integrate 3D visualizations, animations, technical descriptions, and videos to help students, faculty, and visitors understand the function and operation of the station.
- To ensure smooth deployment on Android/iOS devices and compatibility with commonly available AR headsets or smart devices.

Present Status:

- The [Station Name] has been designed or is in the final phase of setup under the Center of Excellence in Digital Manufacturing.
- Physical QR code space can be allocated at the station.
- No AR content or software development has been initiated yet.

Technologies to be Used:

Hardware:

- Smartphones/Tablets (Android/iOS).
- Optional AR headset (e.g., Hololens, Magic Leap if available).

- **AR Development Platform:** Unity 3D with Vuforia Engine or 8thWall (WebAR) / ZapWorks.
- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (to export CAD as .fbx/.glb for Unity).
- **Programming Language:** C# (for Unity) or JavaScript (for WebAR).
- **QR Code Tools:** Embedded QR codes for station-linked AR triggers.
- Optional CMS/Database: Firebase or Google Sheets for dynamically updating content.









1. **QR Code Integration:**

o Unique QR code for [Station Name] that launches AR experience on device.

2. 3D Visualization of Station:

- o CAD-to-AR conversion of the machine or setup with visual fidelity.
- o Annotated 3D model showing parts, functionality, and interactions.

3. Interactive AR Content:

- o Text, audio, or video descriptions.
- o Process animations or guided step-by-step sequences (e.g., material flow, inspection method).

4. Cross-Platform AR Application:

- o APK or WebAR link for Android and iOS deployment.
- Simple, intuitive user interface for scan-trigger-view experience.

5. Testing & Feedback:

- o Usability testing with faculty/students.
- o Performance tuning for various mobile devices.

- o User manual for app operation.
- o Developer documentation including source code, assets, and build instructions.
- Suggestions for future scalability (e.g., multilingual support, integration with live sensor data).









Title of the Project:

"Augmented Reality (AR) Application Development for Assembly Station at the Center of Excellence in Digital Manufacturing"

Objective:

- To develop a mobile-based Augmented Reality (AR) application that enhances user engagement by displaying interactive information about the **Assembly Station** when a QR code at the station is scanned.
- To integrate 3D visualizations, animations, technical descriptions, and videos to help students, faculty, and visitors understand the function and operation of the station.
- To ensure smooth deployment on Android/iOS devices and compatibility with commonly available AR headsets or smart devices.

Present Status:

- The [Station Name] has been designed or is in the final phase of setup under the Center of Excellence in Digital Manufacturing.
- Physical QR code space can be allocated at the station.
- No AR content or software development has been initiated yet.

Technologies to be Used:

Hardware:

- Smartphones/Tablets (Android/iOS).
- Optional AR headset (e.g., Hololens, Magic Leap if available).

- **AR Development Platform:** Unity 3D with Vuforia Engine or 8thWall (WebAR) / ZapWorks.
- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (to export CAD as .fbx/.glb for Unity).
- **Programming Language:** C# (for Unity) or JavaScript (for WebAR).
- **QR Code Tools:** Embedded QR codes for station-linked AR triggers.
- Optional CMS/Database: Firebase or Google Sheets for dynamically updating content.









1. **QR Code Integration:**

o Unique QR code for [Station Name] that launches AR experience on device.

2. 3D Visualization of Station:

- o CAD-to-AR conversion of the machine or setup with visual fidelity.
- o Annotated 3D model showing parts, functionality, and interactions.

3. Interactive AR Content:

- o Text, audio, or video descriptions.
- o Process animations or guided step-by-step sequences (e.g., material flow, inspection method).

4. Cross-Platform AR Application:

- o APK or WebAR link for Android and iOS deployment.
- Simple, intuitive user interface for scan-trigger-view experience.

5. Testing & Feedback:

- o Usability testing with faculty/students.
- o Performance tuning for various mobile devices.

- o User manual for app operation.
- o Developer documentation including source code, assets, and build instructions.
- Suggestions for future scalability (e.g., multilingual support, integration with live sensor data).









Title of the Project:

"Augmented Reality (AR) Application Development for AS/RS at the Center of Excellence in Digital Manufacturing"

Objective:

- To develop a mobile-based Augmented Reality (AR) application that enhances user engagement by displaying interactive information about the **AS/RS** when a QR code at the station is scanned.
- To integrate 3D visualizations, animations, technical descriptions, and videos to help students, faculty, and visitors understand the function and operation of the station.
- To ensure smooth deployment on Android/iOS devices and compatibility with commonly available AR headsets or smart devices.

Present Status:

- The [Station Name] has been designed or is in the final phase of setup under the Center of Excellence in Digital Manufacturing.
- Physical QR code space can be allocated at the station.
- No AR content or software development has been initiated yet.

Technologies to be Used:

Hardware:

- Smartphones/Tablets (Android/iOS).
- Optional AR headset (e.g., Hololens, Magic Leap if available).

- **AR Development Platform:** Unity 3D with Vuforia Engine or 8thWall (WebAR) / ZapWorks.
- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (to export CAD as .fbx/.glb for Unity).
- **Programming Language:** C# (for Unity) or JavaScript (for WebAR).
- **QR Code Tools:** Embedded QR codes for station-linked AR triggers.
- Optional CMS/Database: Firebase or Google Sheets for dynamically updating content.









1. **QR Code Integration:**

o Unique QR code for [Station Name] that launches AR experience on device.

2. **3D Visualization of Station:**

- o CAD-to-AR conversion of the machine or setup with visual fidelity.
- o Annotated 3D model showing parts, functionality, and interactions.

3. Interactive AR Content:

- o Text, audio, or video descriptions.
- o Process animations or guided step-by-step sequences (e.g., material flow, inspection method).

4. Cross-Platform AR Application:

- o APK or WebAR link for Android and iOS deployment.
- Simple, intuitive user interface for scan-trigger-view experience.

5. Testing & Feedback:

- o Usability testing with faculty/students.
- o Performance tuning for various mobile devices.

- o User manual for app operation.
- o Developer documentation including source code, assets, and build instructions.
- Suggestions for future scalability (e.g., multilingual support, integration with live sensor data).









Title of the Project:

"Augmented Reality (AR) Application Development for AMR at the Center of Excellence in Digital Manufacturing"

Objective:

- To develop a mobile-based Augmented Reality (AR) application that enhances user engagement by displaying interactive information about the **AMR** when a QR code at the station is scanned.
- To integrate 3D visualizations, animations, technical descriptions, and videos to help students, faculty, and visitors understand the function and operation of the station.
- To ensure smooth deployment on Android/iOS devices and compatibility with commonly available AR headsets or smart devices.

Present Status:

- The [Station Name] has been designed or is in the final phase of setup under the Center of Excellence in Digital Manufacturing.
- Physical QR code space can be allocated at the station.
- No AR content or software development has been initiated yet.

Technologies to be Used:

Hardware:

- Smartphones/Tablets (Android/iOS).
- Optional AR headset (e.g., Hololens, Magic Leap if available).

- **AR Development Platform:** Unity 3D with Vuforia Engine or 8thWall (WebAR) / ZapWorks.
- **3D Modeling Tools:** Blender / SolidWorks / Fusion 360 (to export CAD as .fbx/.glb for Unity).
- **Programming Language:** C# (for Unity) or JavaScript (for WebAR).
- **QR Code Tools:** Embedded QR codes for station-linked AR triggers.
- Optional CMS/Database: Firebase or Google Sheets for dynamically updating content.









1. **QR Code Integration:**

o Unique QR code for [Station Name] that launches AR experience on device.

2. 3D Visualization of Station:

- o CAD-to-AR conversion of the machine or setup with visual fidelity.
- o Annotated 3D model showing parts, functionality, and interactions.

3. Interactive AR Content:

- o Text, audio, or video descriptions.
- o Process animations or guided step-by-step sequences (e.g., material flow, inspection method).

4. Cross-Platform AR Application:

- o APK or WebAR link for Android and iOS deployment.
- Simple, intuitive user interface for scan-trigger-view experience.

5. Testing & Feedback:

- o Usability testing with faculty/students.
- o Performance tuning for various mobile devices.

- o User manual for app operation.
- o Developer documentation including source code, assets, and build instructions.
- o Suggestions for future scalability (e.g., multilingual support, integration with live sensor data).









Title of the Project:

"Development of Interactive Web Portal with Chatbot for the Center of Excellence in Digital Manufacturing"

Objective:

- To design and develop a dynamic and user-friendly website for the Center of Excellence in Digital Manufacturing that showcases detailed information about all stations (MIRAC-PC, TRIAC-PC, Assembly, Inspection, Performance Measurement, AS/RS), current and past projects, faculty and student involvement, and publications.
- To implement an AI-based chatbot that assists users in navigating the website and exploring the center's facilities, capabilities, and ongoing activities.
- To ensure the platform is responsive, informative, and scalable for future expansion and integration.

Present Status:

- The Center of Excellence infrastructure is being developed and various stations are at different stages of implementation.
- Project details, faculty/staff list, and student contributions are being documented.

Technologies to be Used:

Frontend:

- Framework: React.js / Next.js (preferred for modern UI and performance)
- **Styling:** Tailwind CSS / Bootstrap
- UI Libraries: ShadCN / Material UI / Chakra UI

Backend:

- Server-side: Node.js with Express or Firebase for serverless backend
- **Database:** Firebase Firestore / MongoDB / PostgreSQL (for dynamic content like projects, people, etc.)

Chatbot Integration:









- Custom Chatbot: Powered by OpenAI API or Dialogflow
- NLP Platform: Rasa (for fully open-source solution) or Microsoft Bot Framework

Content Management:

• Headless CMS (optional): Strapi / Sanity / Contentful for future content updates

Deployment:

- Vercel / Netlify for frontend
- Firebase / Render / Railway / DigitalOcean for backend (depending on architecture)

Key Deliverables:

1. Interactive Website UI:

- o Home page with center overview and highlights
- o Individual pages for each station (MIRAC-PC, TRIAC-PC, etc.) with 3D images or videos, features, and applications
- Section for student and faculty involvement
- o Archive of projects, achievements, and publications
- News and updates section (optional)

2. Admin Panel or CMS (Optional):

o Interface for authorized users to add/edit projects, personnel, or updates

3. Chatbot Integration:

- o Conversational assistant to answer FAQs, explain station functionalities, help with navigation, and suggest relevant projects
- Integration with website via floating widget

4. Mobile Responsiveness:

o Fully optimized for smartphones and tablets

5. Performance and SEO Optimization:

o Fast loading time, SEO tags for visibility, and structured content

6. Documentation and Handover:

- Source code with documentation
- o Deployment and maintenance guide
- o Future improvement roadmap









Title of the Project:

"Development of PC-Based Inspection Assistant for Geometric Measurement and HoT Data Transfer in Manual Inspection Station"

Objective:

- To develop a Windows-based application that guides users through a step-by-step process of manually measuring geometric dimensions of machined components using digital instruments (e.g., Vernier Caliper).
- To automatically acquire measurement data from the instrument and transmit it to an IIoT platform (ThingWorx) via the connected PC.
- To ensure the system provides visual feedback, stores data locally, and maintains accuracy and traceability of measurements.

Present Status:

- Manual Inspection Station is under development.
- Measurement instruments (digital Vernier Caliper or similar) have been procured and can be interfaced with PC via USB/serial.
- ThingWorx IIoT platform is available and accessible.
- No application software for data capture, user guidance, or ThingWorx integration has been developed yet.

Technologies to be Used:

Hardware:

- Digital Vernier Caliper (with USB or serial interface).
- Windows PC as a local gateway.

- **Application Development:** Python (Tkinter/PyQt5) or C# (WPF/WinForms)
- Serial Communication: pyserial (Python) or equivalent in .NET
- **HoT Integration:** ThingWorx REST API / MQTT / Kepware for data publishing
- Data Storage (optional): SQLite or CSV for local backup/logging









• User Guidance UI: Interactive GUI with part image, measurement sequence, and status indicator

Key Deliverables:

1. PC-Based Measurement Assistant:

- o GUI to guide the operator step-by-step on what to measure and how
- Visual representation of component and measurement locations

2. Live Data Capture:

- o Automatic reading of dimensional values from digital Vernier via serial/USB
- o Validation and display of readings with unit conversion and timestamp

3. **HoT Platform Integration:**

- Real-time transfer of measurements to ThingWorx via REST API or Kepware bridge
- o Status update (e.g., pass/fail) and logging in ThingWorx dashboard

4. Local Logging System (Optional):

o Backup of measurements in CSV or SQLite format with part ID, time, and values

5. Testing and Validation:

- o Test with sample parts and calibrate the system for accuracy
- o Confirm communication with ThingWorx and integrity of data transfer

- o Source code with user and developer manuals
- Integration and setup guide
- o Performance report and improvement suggestions









Title of the Project:

"AI-Based Vision System for Geometric Dimension Measurement of Machined Components"

Objective:

- To develop a vision-based application that can **automatically measure geometric dimensions** (length, width, diameter, etc.) of machined components using a standard camera.
- To apply AI/ML techniques to achieve robust measurements that are independent of variations in camera angle, lighting conditions, and orientation.
- To integrate the system with an IIoT platform (e.g., ThingWorx) for real-time data transfer and visualization.

Present Status:

- Concept finalized for vision-based measurement using AI/ML.
- Sample machined components are available for training/testing datasets.
- IIoT infrastructure (ThingWorx) is set up and accessible.
- No dataset, AI model, or image processing pipeline has been developed yet.
- Camera module to be finalized (e.g., industrial webcam or mobile device camera).

Technologies to be Used:

Hardware:

- High-resolution camera (USB camera or mobile camera)
- PC or Jetson Orin (for edge processing, if needed)

Software & Frameworks:

- **Programming Language:** Python
- Computer Vision: OpenCV, MediaPipe
- AI/ML Frameworks: TensorFlow, PyTorch (for object detection, pose estimation, etc.)
- **Pre-trained Models:** YOLOv8, Detectron2 (fine-tuned for dimension detection)
- Angle and Light Invariance Techniques:
 - Image augmentation during training









- Homography transformation
- Shadow removal and contrast normalization
- **HoT Integration:** REST API or MQTT protocol to ThingWorx
- Measurement Tools: Perspective correction, calibration grid, or marker-based scaling

1. Dataset Preparation:

- o Image dataset of various machined parts with ground truth dimensions.
- o Annotated images for training AI models (bounding boxes, keypoints).

2. AI-Based Measurement Engine:

- o Trained model for identifying key geometric features (e.g., edges, holes, faces).
- Algorithms for converting pixel distances to real-world dimensions using camera calibration and reference markers.

3. User Interface Application:

- Windows/Linux GUI to upload or capture live images and display measured values.
- Visual feedback on detection accuracy and dimension lines.

4. Robustness to Variability:

- o Tolerance to changes in light, object rotation, and perspective distortion.
- o Test across multiple background conditions and part orientations.

5. **Hot Platform Integration:**

- o Transfer of measured data to ThingWorx dashboard.
- o Logging of part ID, image, and measurement data.

6. Testing & Validation:

- o Accuracy evaluation against manual tools (Vernier Caliper).
- o Error percentage reporting and calibration tools.

- o Dataset structure, model training process, codebase.
- Setup guide and user manual.
- o Performance evaluation report with improvement roadmap.









Title of the Project:

"Simulation and Cyber-Physical System Emulation for the Center of Excellence in Digital Manufacturing using Emulate3D"

Objective:

- 1. To simulate the manufacturing facilities, including AS/RS, retrofitted MIRAC-PC and TRIAC-PC, manual inspection station, assembly station, and performance testing station, using Emulate3D software.
- 2. To develop a cyber-physical system (CPS) model by integrating hardware components with their virtual counterparts via protocols such as OPC-UA and Ethernet/IP.
- 3. To test and analyze the performance of the simulated manufacturing system, ensuring seamless communication between all stations and validating the efficiency of workflows.
- 4. To create a scalable framework for future enhancements and integration of additional systems.

Present Status:

1. Infrastructure:

- o **AS/RS:** Ready
- o MIRAC-PC (Turning Center): Retrofitting completed and functional
- o TRIAC-PC (Machining Center): Retrofitting 50% complete
- o **Assembly Station:** Ready
- o Manual Inspection Station: Under development
- o Performance Testing Station: Setup initiated

2. Software:

- o Emulate3D software procured and installed
- o OPC-UA and Ethernet/IP protocols identified for IIoT connectivity

3. Connectivity:

o Integration of physical stations with Emulate3D CPS platform pending

Technologies to be Used:

1. Software:

- o **Emulate3D:** For virtual modeling and simulation of manufacturing workflows
- o **IIoT Platform (e.g., ThingWorx / Kepware):** For integration via OPC-UA and Ethernet/IP









Data Analysis Tools (e.g., Excel, Power BI, Python): For evaluating performance metrics

2. Hardware:

- AS/RS, MIRAC-PC, TRIAC-PC, Assembly Station, Manual Inspection Station, and Performance Testing Station
- o Industrial controllers, sensors, and network modules with IIoT capabilities

3. Protocols:

- o **OPC-UA:** For secure, standardized machine-to-machine communication
- Ethernet/IP: For high-speed data exchange within industrial networks

Key Deliverables:

1. 3D Digital Twin Models:

- o Accurate Emulate3D representations of all ready stations
- o Integration-ready model of TRIAC-PC (with pending components marked)

2. Cyber-Physical Integration:

 Bidirectional data flow between Emulate3D and physical hardware using OPC-UA / Ethernet/IP

3. Workflow Simulation:

 Visualization and validation of material flow across stations using simulated AMR path

4. Performance Analysis Report:

o Evaluation of system performance: cycle time, bottlenecks, and station utilization

5. Modular and Scalable Framework:

 Reusable architecture for future expansion (e.g., additional machines, inspection methods)

6. **Documentation:**

 Project documentation covering simulation setup, integration steps, test results, and source files









Title of the Project:

"Smart Conversion of a Conventional Lathe with HoT Integration Using ThingWorx"

Objective:

- 1. To complete the **electronic and electrical connections** for integrating sensors, controllers, and other components.
- 2. To develop a **PLC program** for monitoring and controlling the operations of the smart lathe, including spindle speed, feed rate, and safety interlocks.
- 3. To establish IIoT connectivity for real-time data transfer to the **ThingWorx** platform using **OPC-UA** or **Ethernet/IP** protocols.
- 4. To design and develop **HoT dashboards** on ThingWorx to display real-time machining data, performance metrics, and operational analytics.
- 5. To test and validate the smart lathe's functionality, ensuring seamless integration of electronics, PLC, and IIoT systems.

Present Status:

1. Mechanical Changes:

o All necessary mechanical modifications have been completed.

2. Electronics and Sensors:

Electronics, sensors, and other components for data acquisition have been **procured**.

3. Control Panel:

o The control panel for the smart lathe is **ready** and awaiting connection.

4. Pending Tasks:

- Completion of electronic/electrical connections between sensors, motors, and PLC.
- o Development and testing of the **PLC program** for machine operations.
- o Establishing IIoT connectivity to the **ThingWorx platform**.
- Development of **HoT dashboards** for real-time monitoring and performance analysis.

Technologies to be Used:

Hardware:

- Sensors: For spindle speed, temperature, vibration, and tool position monitoring.
- PLC (Programmable Logic Controller): For machine control and operation.









• Control Panel: For electrical integration and safety.

Software:

- PLC Programming: To monitor and control the lathe's operations.
- **ThingWorx Platform**: For IIoT connectivity, real-time data transfer, and dashboard development.
- Communication Protocols: **OPC-UA** and **Ethernet/IP** for machine-to-cloud connectivity.

Data Visualization and Analytics:

• ThingWorx Dashboard: For real-time monitoring of machine status, energy consumption, operational efficiency, and fault diagnostics.

Key Deliverables:

1. Electrical and Electronic Integration:

o Complete wiring and integration of electronics, PLC, and sensors with the smart lathe.

2. PLC Program Development:

• Functional PLC program to monitor and control lathe parameters, including spindle speed, feed rate, and alarms.

3. **HoT Connectivity**:

Real-time machine data transfer to **ThingWorx** using OPC-UA/Ethernet-IP protocols.

4. ThingWorx Dashboards:

- o Development of individual and combined dashboards for monitoring:
 - Real-time machining parameters (speed, feed rate, tool wear).
 - System health and fault diagnostics.
 - Machine utilization and efficiency analytics.

5. System Testing and Validation:

- Testing the smart lathe to ensure proper integration of mechanical, electrical, and IIoT systems.
- o Performance report detailing efficiency improvements and data insights.









Title of the Project:

"HoT Integration and PLC Programming for Hydraulic Assembly Station"

Objective:

- 1. To implement PLC programming for the control of a hydraulic assembly station using an already developed hydraulic circuit and control panel.
- 2. To establish IIoT connectivity of the station with the **ThingWorx** platform using **OPC-UA** for real-time monitoring and control.
- 3. To configure and test the communication between the PLC and the IIoT system to ensure seamless data flow and control feedback.
- 4. To validate the complete setup through real-time performance testing and data logging.

Present Status:

1. Hydraulic Assembly Station:

- o Hydraulic circuit is developed and tested.
- o Control panel for the station is fully assembled and ready for programming.

2. **IIoT Connectivity:**

- o OPC-UA-based communication is planned but not yet implemented.
- o ThingWorx platform is available for integration.

Technologies to be Used:

1. Hardware:

- o Hydraulic press with existing hydraulic circuit.
- o Control panel including PLC, relays, sensors, and actuators.

2. Software and Protocols:

- o **PLC Programming:** Ladder Logic (Siemens / Omron / Allen-Bradley depending on controller).
- o **HoT Integration:** OPC-UA protocol for data communication.
- o **IIoT Platform:** ThingWorx for real-time data visualization and control.
- o **HMI Interface:** Optional for user interaction with the hydraulic system.
- o **Data Logging:** For operational status and performance analytics.









- 1. PLC-Controlled Hydraulic Station:
 - o Functional automation of the hydraulic press via PLC programming.
- 2. **OPC-UA Connectivity:**
 - o Successfully established data link between PLC and ThingWorx.
- 3. Real-Time Monitoring Dashboard:
 - o Visualization of system parameters (pressure, status, cycle count) on ThingWorx.
- 4. Tested and Validated System:
 - o Performance validation report covering system behavior under different scenarios.
- 5. Documentation:
 - PLC logic diagrams, OPC-UA setup guide, ThingWorx configuration steps, and final project report.