```
%% Calculate full b-matrix for the given gradient shapes
% 06/2021 - VM (vmalis@ucsd.edu)
function b = b matrix(Gradients)
% INPUT
res = 35;
gamma = 2*pi*(42.56);
gsq = gamma^2;
% gradients
Gdr = Gradients.Gdr*10;
Gcr = Gradients.Gcr*10;
Grdp = Gradients.Grdp*10;
Gro = Gradients.Gro*10;
Gdp = Gradients.Gdp*10;
Gcp = Gradients.Gcp*10;
Gpdp = Gradients.Gpdp*10;
Gpe = Gradients.Gpe*10;
Gsl = Gradients.Gsl*10;
Gds = Gradients.Gds*10;
Gcs = Gradients.Gcs*10;
Gsl2 = Gradients.Gsl2*10;
Grf = Gradients.Grf*10;
% t
TE
     = Gradients.TE*1E-6;
t21 = Gradients.t21*1E-6;
t22 = Gradients.t22*1E-6;
t31 = Gradients.t31*1E-6;
t32 = Gradients.t32*1E-6;
t41 = Gradients.t41*1E-6;
t42 = Gradients.t42*1E-6;
t5rp = Gradients.t5rp*1E-6;
t5s = Gradients.t5s*1E-6;
t71 = Gradients.t71*1E-6;
% delta
d1 = Gradients.d1*1E-6;
   = Gradients.d2*1E-6;
d2
    = Gradients.d3*1E-6;
d3
   = Gradients.d4*1E-6;
d4
d5rp = Gradients.d5rp*1E-6;
d5s = Gradients.d5s*1E-6;
     = Gradients.d7*1E-6;
d7
% eps
       = Gradients.eps2*1E-6;
eps2
eps2 = Gradients.eps2*1E-0;
eps3 = Gradients.eps3*1E-6;
eps4 = Gradients.eps4*1E-6;
eps5rp = Gradients.eps5rp*1E-6;
eps6 = Gradients.eps6*1E-6;
eps7 = Gradients.eps7*1E-6;
%% TIMING
```

```
% capital deltas
D2
    =
         t22 - t21;
         t32 - t31;
D3
         t42 - t41;
D4
         TE - t5rp;
D5rp =
D5s
         TE
            - t5s;
D71
         TE
            - t71;
D75
         D71;
% tau-s
tau11
            =
                d1^3;
tau22
            =
                d2^2*(D2-d2/3)+eps2^3/30-d2*eps2^2/6;
tau23
            =
                d2*d3*D3;
tau24
                d2*d4*D4;
            =
tau25s
            =
                d5s*d2*D2/2:
tau33
            =
                d3^2*(D3-d3/3)+eps3^3/30-d3*eps3^2/6;
                d3*d4*D4;
tau34
            =
                d5s*d3*D3/2;
tau35s
            =
                d4^2*(D4-d4/3)+eps4^3;
tau44
            =
                d5s*d4*D4/2:
tau45s
            =
                d5rp^2*(D5rp-d5rp/3)+eps5rp^3/30-d5rp*eps5rp^2/6;
tau55rp
            =
                d5s^2*(D5s-d5s/3)+eps5s^3/30-d5s*eps5s^2/6;
tau55s
            =
                d5rp*(d7*(D75-d7/4)+eps7^2/12-d7*eps7/2);
tau5rp71
            =
                d5s*(d7*(D75-d7/4)+eps7^2/12-d7*eps7/2);
tau5s71
            =
                eps6/4*(d7*D71-eps7^2/60);
tau6m71
            =
                1/4*(d7^2*(D71-d7/3)+eps7^3/30-d7^2*eps7/2);
tau7171
            =
                (res/2-1)*(d7^3/12+eps7/60+d7^2*eps7/4-d7*eps7^2/12);
tau7m7mplus =
% taus with summation
tau5rp6m = 0;
tau5s6m = 0;
tau6m6m = 0;
for m=1:res/2
    t6i =
            Gradients.t6(m);
    D6m =
            TE - t6i:
    tau5rp6m = tau5rp6m + eps5rp*d5rp*(D6m-eps6);
    tau5s6m = tau5s6m - eps5s*d5s*(D6m-eps6);
    tau6m6m = tau6m6m + eps6^2 * ((2*m-1)*D6m-(67*m/30-1)*eps6);
end
%% b-matrix terms
% diagonal terms
brr = gsg*(Gdr^2*tau22+2*Gdr*Gcr*tau23+Gcr^2*tau33+Grdp^2*tau55rp+...
    2*Grdp*Gro*tau5rp71+Gro^2*(tau7171+tau7m7mplus));
bpp = gsq*(Gdp^2*tau^22+2*Gdp*Gcp*tau^23+Gcp^2*tau^33+Gpdp^2*tau^55rp+...
    2*Gpdp*Gpe*tau5rp6m+Gpe^2*tau6m6m);
bss = gsg*(14/3*Gsl^2*tau11+Gds^2*tau22+2*Gds*Gcs*tau23+Gds*Gsl2*tau24+...
    Gds*Grf*tau25s+Gcs^2*tau33+Gcs*Gsl'*tau34+2*Gcs*Grf*tau35s+...
    Gsl2*tau44/4+Gsl2*Grf*tau45s+Grf^2*tau55s/4);
% off-diagonal terms
brp = gsq*(Gdr*Gdp*tau22+(Gdr*Gcp+Gcr*Gdp)*tau23+Gcr*Gcp*tau33+Grdp*Gpdp*tau55rp+...
    +Grdp*Gpe*tau5rp6m+Gro*Gpdp*tau5rp71+Gpe*Gro*tau6m71);
```