Vasishta Malisetty

724-420-0353 • malisetty.v@northeastern.edu • <u>linkedin.com/in/vmalisetty/</u> • <u>github.com/vmalisetty-23</u>

EDUCATION

Northeastern University, Boston, MA

May 2026

Bachelor of Science in Computer Engineering

GPA: 3.96

Relevant Coursework: Circuits & Signals, Embedded Design, Fundamentals of Digital Design & Computer Organization,

Fundamentals of Networks, Computing Fundamentals, Discrete Structures, Physics II

Honors: University Honors Program, Dean's List (Fall 2022 - Present)

Extracurriculars: Generate Product Development Studio, Forge Product Lab, Intramural Soccer, Intramural Basketball

SKILLS

Programming: Python, C++, MATLAB, Java, C, JavaScript, Parallel Programming, SystemVerilog

Design Tools/OS: Linux, Windows, Mac, SolidWorks, AutoCAD, KiCAD, Quartus Prime

Frameworks: Git, CUDA, React.js, Express.js, MongoDB, HTML/CSS

Hardware: Arduino, DE1-SoC FPGA, Soldering, Oscilloscopes, Digital Multimeter

ENGINEERING EXPERIENCE

Hardware Engineer

Aug 2023 - Present

Generate Product Development Studio | Boston, MA

- Designing hardware for SEBIK, an automated table top injection molder that aims to provide a solution to medical supply shortages by producing one common medical product every four minutes
- Owning the injection ram subsystem through conception to integrated prototype through interdisciplinary collaboration with mechanical engineers, ECE's and team designer

Data Security Intern

June - Aug 2023

Rite Aid | Hopkinton, MA

- Conducted 1119 Atomic Red Team tests using the Invoke-Atomic framework, generating threat intelligence reports on telemetry received from CrowdStrike Falcon
- Delivered 532 unidentified IoCs to the Anomali ThreatStream Database by parsing threat intelligence reports on multiple Ransomware groups, successfully preventing a security breach

Design Team Member

Sept 2022 - May 2023

Enabling Engineering | Boston, MA

- Conceptualized an electronic drum set console by integrating C++ code with Arduino, allowing the client to simulate six distinct beats with only one hand
- Produced UI mock-up features for an American Sign Language Translator app using Figma
- Secured project mentorship by presenting UI to ex-Microsoft employee

PROJECT WORK

Full Stack Finance Tracker

June - Aug 2023

Personal | Hopkinton, MA

• Developed a Finance Tracker using React.js, Node.js, MongoDB, and Express.js to track income, expenses, and investments, which reduced personal expenses by 40%

AI Chess Engine

May - June 2023

Personal | Hopkinton, MA

- Programmed a Chess AI in Python, enabling players to challenge the AI program to a game
- Achieved an 1000 ELO rating on Chess.com, placing in the 53rd percentile among all U.S. players

Arduino Sonar System

Sept - Dec 2022

Cornerstone of Engineering | Boston, MA

- Created a sonar UI utilizing MATLAB and Arduino Uno, attaining 100% accuracy in displaying object positioning
- Designed game pieces for the sonar system to detect using SolidWorks and presented an interactive museum exhibit at Northeastern's First-Year Engineering Expo

INTERESTS