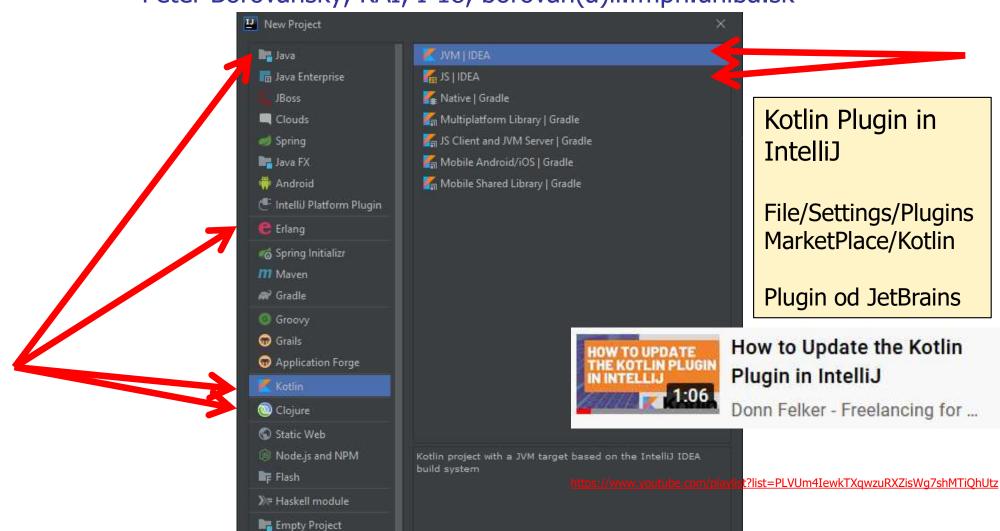


Peter Borovanský, KAI, I-18, borovan(a)ii.fmph.uniba.sk







Modern Android development with Kotlin (September 2017) Part 1

It is really hard to find one project that covers all the things that are new in Android Development, so I decided to write one. In this article we will use the following:



Rýchly nadhľad nad vlastnosťami jazyka Kotlin, dotyk s prvými aplikáciami

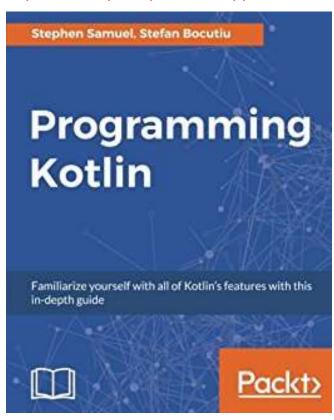
https://proandroiddev.com/modern-android-development-with-kotlin-september-2017-part-1-f976483f7bd6 https://proandroiddev.com/modern-android-development-with-kotlin-september-2017-part-2-17444fcdbe86

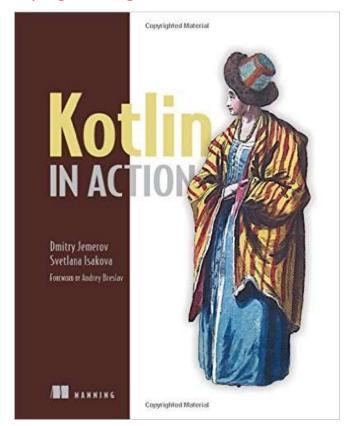
Literatúra

serióznejšie čítanie

- Kotlin in Action
 - https://www.manning.com/books/kotlin-in-action
- Programming in Kotlin

https://www.packtpub.com/application-development/programming-kotlin



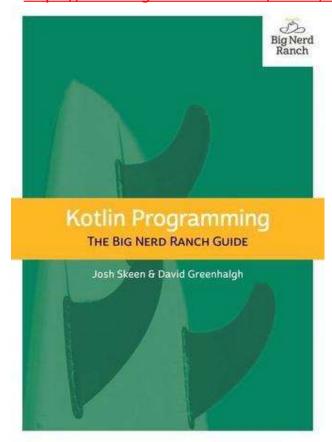


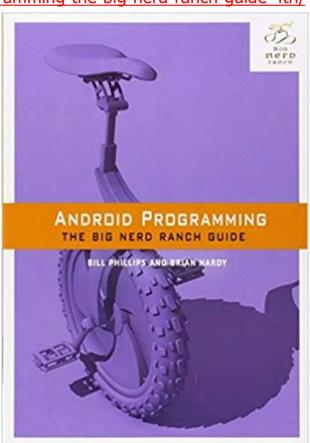


Literatúra

for nerds

- Kotlin Programming The Big Nerd Ranch Guide
 https://www.amazon.com/Kotlin-Programming-Nerd-Ranch-Guide/dp/0135161630
- Android Programming: The Big Nerd Ranch Guide (4th Edition)
 https://www.bignerdranch.com/books/android-programming-the-big-nerd-ranch-guide-4th/





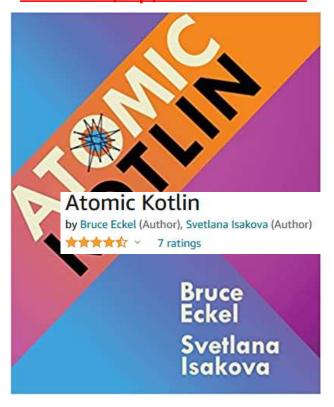


Literatúra nežný úvod

Bruce Eckel, Svetlana Isakova: Atomic Kotlin - ideálne pre začiatočníkov https://www.amazon.com/Atomic-Kotlin-Bruce-Eckel/dp/0981872557

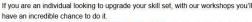
Marcin Moskala: Effective Kotlin – Best Practices - ideálne pre pokročilejších

https://www.amazon.com/Effective-Kotlin-practices-Marcin-Moskala/dp/8395452837





Individual training



Registration for the best Kotlin OPEN WORKSHOPS with Marcin Moskala is already open:

Output

Output

Description:



Kotlin Coroutines

A workshop focused on advanced practical skills like generics, reflection, annotation processing, and KSP, practiced on implementing projects like custom mocking library, object serialization, dependency injection.

Dates: 26-27th of October 2023 Times: 9:00-17:00 UTC+2 Fee: 300 euros



Kotlin for Developers

Focused on the Kotlin JVM ecosystem, the training prepares for general programming and backend development (e.g. in Spring and Ktor). Dates: 22-24th of November 2023

Dates: 22-24th of November 2023 Times: 9:00-17:00 UTC+1 Fee: 400 euros





Literatúra

ideálne pre "youtuberov"



https://www.youtube.com/playlist?list=PLVUm4IewkTXqwzuRXZisWg7shM



Search















The Kotlin Programming Language Course for Beginners



134 videos 32,965 views · Last updated on



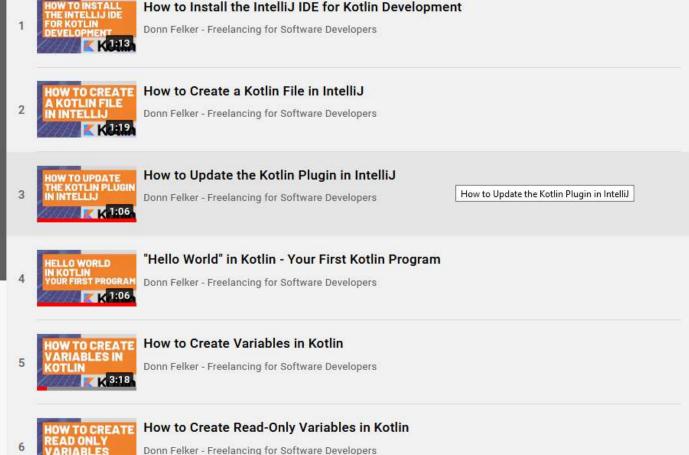




In this course, you will learn the Kotlin programming language from the ground up. Over 9 hours of content, 130+ lessons.

This playlist contains all 134 lessons. If you prefer to watch this as a single 9+ hour-long single video, you can do so here:

https://www.youtube.com/watch?v=wuiT4...



Topics include but are not limited to:

Android Stu Essentials -

**Developing Android Apps Using Android Studio 2022.3.1 and Kotlin,

Neil Smyth



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- https://kotlinlang.org/ Kotlin Playground (https://play.kotlinlang.org/)
- Swift is like Kotlin (http://nilhcem.com/swift-is-like-kotlin/)

Swift

print("Hello, world!")

prekladový slovník pre iOSákov

Swift

var myVariable = 42
myVariable = 50
let myConstant = 42

Kotlin

println("Hello, world!")

Constants

Kotlin

var myVariable = 42
myVariable = 50
val myConstant = 42

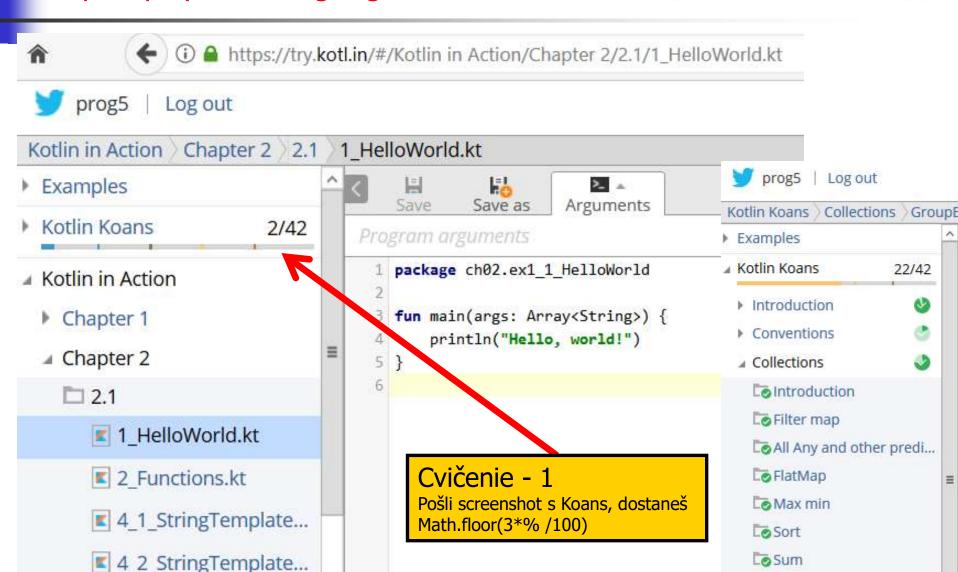
Kotlin Playground

https://play.kotlinlang.org/

A 2 CtringTomplato



GroupBy





Strings

Data classes

Smart casts

Nullable types

SAM conversions

Progress:30% Kotlin ▼ Introduction Hello, world! Named arguments Default arguments Introduction Lambdas

Čo sa naučíte na play.kotlinlang.org

 Conventions Comparison In range Range to Extension functions For loop Object expressions Operators overloading Destructuring declarat Extensions on collecti ✓ Invoke

Progress:78% Introduction https://playkotlinlang.org/koans/ Conventions ▼ Collections Introduction Filter map All Any and other predicates ✓ FlatMap Max min Sort ✓ Sum GroupBy Partition ✓ Fold Compound tasks Get used to new style TestShop.kt

Progress:48%

Kotlin 🛚

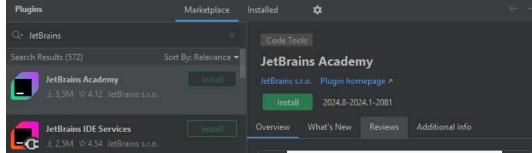
Shop.kt

Cvičenie - 1

Pošli screenshot s Koans, dostaneš Math.floor(3*% /100)

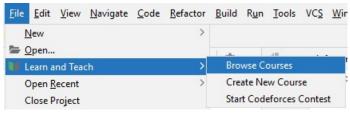




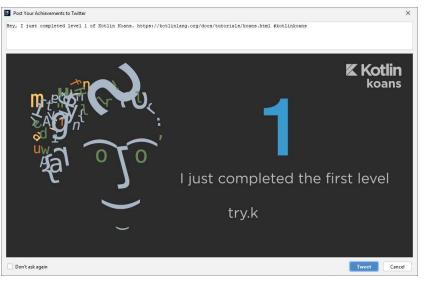


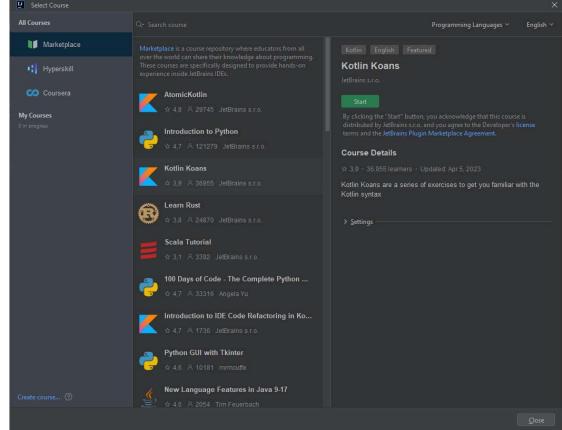
JetBrains Academy/EduTools Plugin

možnosť sledovať/vytvárať kurzy, chce to IntelliJ aspoň 2021.2



 Game of Koans budeme robit' na cvičení...





Java -> Kotlin

"klasický" Java kód pre Fibonacciho s memoizáciou

```
public class Fib {
                                                                                            Override Methods...
                                                                                            Implement Methods...
     static Integer[] table = new Integer[100];
                                                                                            Delegate Methods...
                                                                                            Generate...
                                                                                                                     Alt+Insert
     private static int fib(int n) {
                                                                                            Surround With...
                                                                                                                     Ctrl+Alt+T
                                                                                            Unwrap/Remove...
                                                                                                                 Ctrl+Shift+Delete
          Integer result = table[n];
                                                                                            Completion
                                                                                            Folding
          if (result == null) {
                                                                                            Insert Live Template...
                                                                                                                       Ctrl+J
                                                                                            Surround with Live Template...
                                                                                                                     Ctrl+Alt+J
                  if (n < 2)
                                                                                            Comment with Line Comment
                                                                                                                     Ctrl+Slash
                          result = 1;
                                                                                                                  Ctrl+Shift+Slash
                                                                                             Comment with Block Comment
                                                                                            Reformat Code
                                                                                                                     Ctrl+Alt+L
                  else
                                                                                            Show Reformat File Dialog
                                                                                                                 Ctrl+Alt+Shift+L
                                                                                             Auto-Indent Lines
                                                                                                                     Ctrl+Alt+I
                          result = fib(n - 2) + fib(n - 1);
                                                                                             Optimize Imports
                                                                                                                    Ctrl+Alt+O
                                                                                             Rearrange Code
                  table[n] = result;
                                                                                            Reformat code with Emacs
                                                                                                                 Ctrl+Alt+Shift+E
                                                                                                                 Ctrl+Shift+Down
                                                                                             Move Statement Down
                                                                                            Move Statement Up
                                                                                                                   Ctrl+Shift+Up
                                                                                            Move Element Left
                                                                                                                Ctrl+Alt+Shift+Left
          return result;
                                                                                            Move Element Right
                                                                                                               Ctrl+Alt+Shift+Right
                                                                                            Move Line Down
                                                                                                                  Alt+Shift+Down
                                                                                            Move Line Up
                                                                                                                   Alt+Shift+Up
                                                                                            Update Copyright...
     public static void main(String[] args) {
                                                                                             Convert Java File to Kotlin File
                                                                                                                 Ctrl+Alt+Shift+K
             for(int i = 0; i<20; i++)</pre>
                    System.out.println("fib(" + i + ")=" + fib(i));
                                                                     Automatická konverzia do Kotlinu
```

ode Analyze <u>R</u>efactor <u>B</u>uild R<u>u</u>n <u>T</u>ools VC<u>S</u> <u>W</u>ind

Java -> Kotlin

výsledok automatickej konverzie

Čo nás prekvapilo

```
object fib {
  internal var table = arrayOfNulls<Int>(100)
  private fun fib(n: Int): Int {
      var result: Int? = table[n]
      if (result == null) {
          if (n < 2)
                                Už nenájdete pôvodný zdroják
               result = 1
          else
               result = fib(n - 2) + fib(n - 1)
          table[n] = result
      return result
  @JvmStatic fun main(args: Array<String>) {
      for (i in 0..19)
          println("fib(" + i + ")=" + fib(i))
                           DÚ podobne vygenerované sa neuznajú
```



Kotlinish verzia

```
import java.math.BigInteger
val table = mutableMapOf<Int, BigInteger>() // HashMap
fun fib(n: Int): BigInteger = table.getOrPut(n) {
       if (n <= 2)
              BigInteger.ONE
       else
              fib(n - 1) + fib(n - 2)
                                                        WolframAlpha computational intelligence-
fun main() {
                                            fibonacci 1024
      println(fib(1024))
                                            ATURAL LANGUAGE STAMATH INPUT
                                                                             🏢 EXTENDED KEYBOARD 👯 EXAMPLES 👚 UPLOAD 💢 RANDOM
                                            4506 699 633 677 819 813 104 383 235 728 886 049 367 860 596 218 604 830 803 023
                                             149 600 030 645 708 721 396 248 792 609 141 030 396 244 873 266 580 345 011 219
                                             530 209 367 425 581 019 871 067 646 094 200 262 285 202 346 655 868 899 711 089
                                             246 778 413 354 004 103 631 553 925 405 243
                                            Decimal approximation
                                            4.5066996336778198131043832357288860493678605962186048308030... ×
```

 10^{213}

if je výraz

```
if je výraz
fun binCifSum(n : Int) : Int =
  if (n <= 0) 0
  else binCifSum(n/2) + if (n % 2 == 0) 0 else 1
   else binCifSum(n/2) + (n \% 2 == 0)
fun binCifSumClassic(n : Int) : Int {
  if (n <= 0) return 0</pre>
  else if (n % 2 == 0) return binCifSumClassic(n / 2)
  else return 1 + binCifSumClassic(n / 2)
}
fun main(args:Array<String>) : Unit {
  for (n in 0..10)
      println("binCifSum $n je ${binCifSum(n)}")
```

when je switch, tiež je to výraz

```
val kategoria =
       if (vek < 6) "predskolsky"</pre>
       else if (vek <= 11) "1.stupen"</pre>
       else if (vek <= 18) "2.stupen"</pre>
       else "mimo"
val kategoria1 =
       when (vek) {
           in 0..5 -> "predskolsky"
           in 5..11 -> "1.stupen"
           in 12..18 -> "2.stupen"
           else -> "mimo"
var kategoria2 = "mimo"
when (vek) {
     in 0..5 -> kategoria2 = "predskolsky"
     in 5..11 -> kategoria2 = "1.stupen"
     in 12..18 -> kategoria2 = "2.stupen"
}
```

For/foreach cyklus

```
for (x in 1...10) println(x)
                                         // 1, 2, ..., 10
for (x in (1..10).toList()) println(x) // 1, 2, ..., 10
for (x in (10 downTo 1).toList()) println(x) // 10, 9, ..., 1
for (x in 10 downTo 1) println(x)
                                          // 10, 9, ..., 1
for (x in 1 until 10) println(x)
                                     // 1, 2, ..., 9
for (x in 1 until 10 step 2) println(x) // 1, 3, 5, 7, 9
for (x in listOf(2,3,5,7,11,13)) println(x)
for (x in 'a'...'z') println(x)
                                            // a, b, ..., z
for ((index, value) in ('a'...'z').withIndex())
  println("[$index]=$value")
                                           // [0]=a, [1]=b,...
val map=mapOf(1 to "gula",2 to "zelen",3 to "zalud",4 to"srdce")
for ((key, value) in map) println("[$key]=$value")
                  // [1]=gula, [2]=zelen, [3]=zalud, [4]=srdce
                                                           0.kt
```

Cykly

```
fun main(args: Array<String>) {
   for(a in args)
       print("$a, ")
   for (c in 'A'..'F')
        println(Integer.toBinaryString(c.code()))
   for (c in ' '..'z')
        if (c in 'a'...'z' || c in 'A'...'Z')
                print(c)
   for (c in ' '...'z')
        when (c) {
                 in '0'..'9' -> println("digit")
                 in 'a'...'z', in 'A'...'Z' -> println("letter")
        }
```

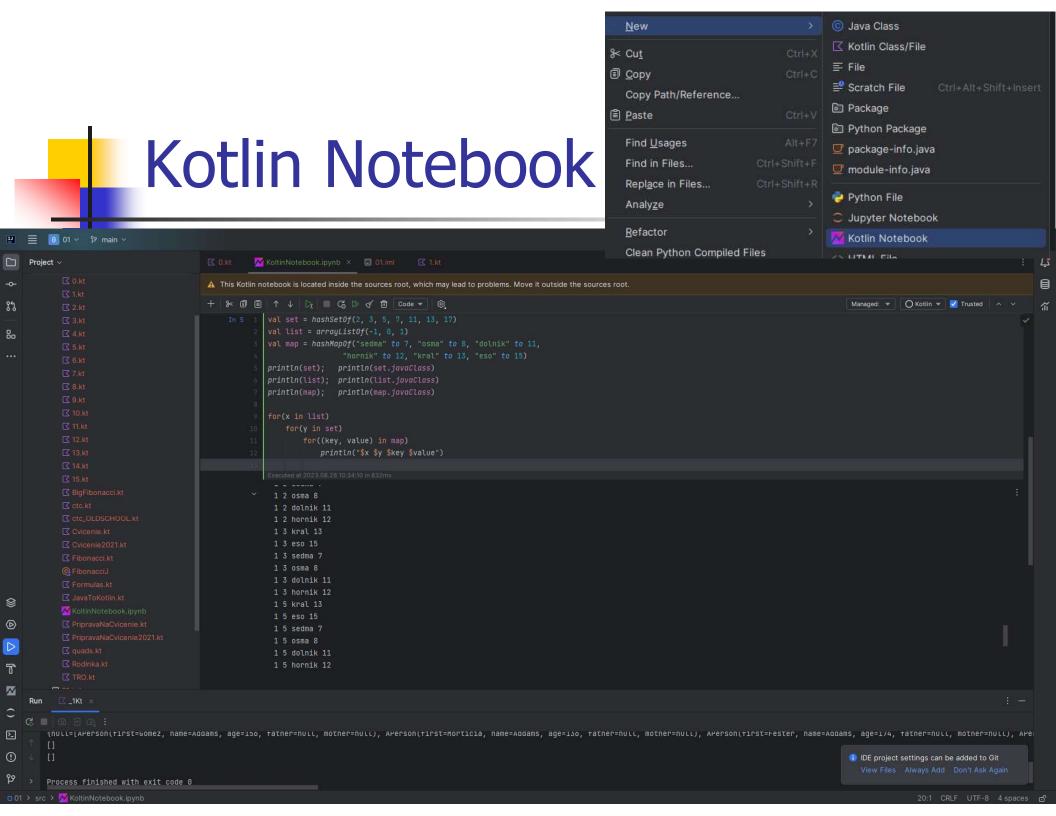
Operátory porovnania

```
podobne ako Java <=, <, >=, >, !=
ale
== je porovnanie hodnôt
=== je porovnanie referencií
val a = "kot"
val b = "lin"
val c = (a+b).trim()
val d = "kotlin"
println("c==d ${c==d}")
c==d true, c===d false
```

1

Kolekcie

```
val set = hashSetOf(2, 3, 5, 7, 11, 13, 17)
val list = arrayListOf(-1, 0, 1)
val map = hashMapOf("sedma" to 7, "osma" to 8, "dolnik" to 11,
                       "hornik" to 12, "kral" to 13, "eso" to 15)
                                                [17, 2, 3, 5, 7, 11, 13]
println(set) println(set.javaClass)
                                                class java.util.HashSet
                                                [-1, 0, 1]
println(list) println(list.javaClass)
                                                class java.util.ArrayList
                                                {kral=13, eso=15, sedma=7, osma=8,
println(map) println(map.javaClass)
                                                 dolnik=11, hornik=12}
                                                class java.util.HashMap
for(x in list)
                                          // cyklus cez list
   for(y in set)
                                          // cyklus cez set
      for((key, value) in map) // cyklus cez map
           println("$x $y $key $value")
```



Číselné funkcie, String template

```
fun fib(n: Int): Int {
      return if (n < 2) 1 else fib(n-1) + fib(n-2)
fun fib1(n: Int): Int {
  fun fib(n: Int, a : Int = 0, b : Int = 1): Int {
      return if (n < 0) a else fib(n-1, b, a+b)</pre>
  return fib(n)
fun main(args: Array<String>) {
  val lst = listOf(1,2,3,4,5,6,7,8,9,10)
  println(lst.map { n -> fib(n) })
  println(lst.map { fib1(it) })
  lst.forEach { println("fib($it) = ${fib1(it)}")}
  for(i in 1..11) println("fib($i) = ${fib1(i)}")
  println("Maximum: ${lst.map { fib(it) }.max()}"
```

Funkcie a it

```
val fcia = { x:Int, y : Int -> println("sucet $x+$y"); x+y}
val proc = { x:Int, y : Int -> println("sucet $x+$y")}
println(fcia(12,7))
proc(13,9)
println({ x:Int -> x+1 }(2))
; // inak neopochopí, že nejde o blok, ale lambda konštantu
{ x:Int \rightarrow println(x)}(4)
       // preto jasnejší zápis
run \{\{x: Int -> println(x)\}(4)\}
val delta = 5
println(listOf(1,2,3)
               .map { it + delta} // x \rightarrow x + delta, clojure
               .filter {it % 2 == 0} )
                                                              10.kt
```



Addams Kotlin family

```
data class Person(val first : String, val name: String,
                   val age: Int? = null,
                   val father : Person?, val mother : Person?)
Data class je class s predgenerovanými equals, hashCode, toString, copy
fun main(args: Array<String>) {
      val father = Person("Gomez", "Addams", 156, null, null)
      val mother = Person("Morticia", "Addams", 136, null, null)
      val daugther = Person("Wednesday", "Addams", 46, father, mother)
      val son = Person("Pugsley", "Addams", 36, father, mother)
      val family = listOf( father, mother, daugther, son,
            Person("Fester", "Addams", 174, null, null), // uncle
            Person("Pubert", "Addams", null, null, null) // on the picture
      val oldest = family.maxBy { it.age ?: 0 }
      println("The oldest is: $oldest")
```

Funkcionály

```
println(family.map { it.first }) // mapToObj
println(family.filter { it.age?:0 > 100 } )
println(family.all { it.age?:0 < 100 } )</pre>
println(family.all { it.name == "Dracula" } )
println(family.groupBy { it.father } )
println(family.filter { it.age ==
    (family.maxBy { person: APerson → person.age ?: 0 }.age?: 0) } )
println(family.filter { it.age ==
        (family.map { it.age?:0 }.max()) } )
Ak by .age bol Int, nie Int?
   it.age == family.maxBy { person: Person -> person.age }?:0 } )
val numbers = mapOf(0 to "zero", 1 to "one")
for((father, persons) in family.groupBy { it.father })
   println("${persons.size} ma otca $father")
println(listOf("a", "aba", "b", "ba", "abba").groupBy { it.length })
println(listOf("a", "aba", "b", "ba", "abba").flatMap { it.toList( 1.kt
```

Funkcie

```
class Book(val title: String, val authors: List<String>)
val books = listOf(
        Book("Action in Kotlin", listOf("Dmitry Jemerov", "Svetlana Isakova")),
        Book("Mort", ListOf("Terry Pratchett")),
        Book("Good Omens", listOf("Terry Pratchett", "Neil Gaiman")),
        Book("Discworld", listOf("Terry Pratchett", "Paul Kidby")))
println(books.flatMap { it.authors }.toSet())
listOf(1, 2, 3, 4)
           .asSequence()
               .map { print("map($it) "); it * it }
               .filter { print("filter($it) "); it % 2 == 0 }
           .toList()
val nats = generateSequence(1) { it + 1 }
println(nats.takeWhile { it <= 100 }.sum())</pre>
println(nats.takeWhile { it <= 10 }.reduce({ x:Int, y : Int -> x*y}))
```

Collection vs. sequence

```
val collection = (-100..100)
    .filter {it % 2 == 0}
    .map { it * 2 }
    .map { it/it }
    .take(10)
println(collection)
java.lang.ArithmeticException
```

Kolekcie:

- vyhodnocujú sa dravo -eager
- každá transformácia sa aplikuje na celú kolekciu
- vytvorí sa nová kolekcia
- dobré pre nevel'ké kolekcie

```
val sequence = (-100..100)
    .asSequence()
    .filter {it % 2 == 0}
    .map { it * 2 }
    .map { it/it }
    .take(10)
println(sequence.toList())
[1, 1, 1, 1, 1, 1, 1, 1, 1]
```

Sekvencie:

- vyhodnocujú sa lenivo -lazy
- každá transformácia sa aplikuje element-po-elemente
- nevytvorí sa nová kolekcia
- vhodné pre veľké kolekcie