

# Lecture 6 - Linked Lists

## 1. Review

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A **data structure** is a way to store data with a collection of supported operations that allow us to manipulate that data.

The collection of supported operations is called an **interface** (Abstract Data Type).

The difference between a data structure and its interface can be thought of as follows:

- An **interface** is a specification (what the data structure does)
- A **data structure** is a concrete implementation (how it's done!).

### 1.1. Sequence Interface

- Maintains a sequence of  $n$  items, e.g. `34, 25, 35, 54` or `"sam", "joe", 1`
- Supports sequence operations

#### 1.1.1. Sequence Operations

Note that this is not written as Python, we are just describing the type of things (operations) we should be able to do to the sequence

Name	Description
<code>create(X)</code>	create a sequence from items in <code>X</code>
<code>size()</code>	return the length of the sequence
<code>get(i)</code>	return the item at index <code>i</code>
<code>set(i, x)</code>	replace the item at index <code>i</code> with <code>x</code>
<code>insert(i, x)</code>	add <code>x</code> to position <code>i</code> (this will move all previous items at index <code>i, i+1, ...</code> etc up 1)
<code>delete(i)</code>	delete the item at index <code>i</code> (this will move all previous items at index <code>i, i+1, ...</code> etc down 1)
<code>insert_first(x)</code>	add <code>x</code> as the first item. Same as <code>insert(0, x)</code>
<code>delete_first()</code>	delete the first item. Same as <code>delete(0)</code>
<code>insert_last(x)</code>	add <code>x</code> as the last item. Same as <code>insert(size(), x)</code>
<code>delete_last()</code>	delete the last item. Same as <code>delete(size()-1)</code>

So far we have seen two types of sequence and analysed their worse-case performance.

Data Structure	<code>create(X)</code>	<code>get(i)</code> <code>set(i, x)</code>	<code>insert(i, x)</code> <code>delete(i)</code>	<code>insert_first(i, x)</code> <code>delete_first()</code>	<code>insert_last(i, x)</code> <code>delete_last()</code>
Array	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(n)$

Data Structure	create(X)	get(i) set(i,x)	insert(i,x) delete(i)	insert_first(i,x) delete_first()	insert_last(i,x) delete_last()
Dynamic Array	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(1)^{**}$

### Worse-case Complexity

**\*\*Amoritized Time**

## 2. Linked Lists

<https://visualgo.net/en/list>

## 3. Python Code

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# Linked list implementation in Python
# Programiz https://www.programiz.com/dsa/linked-list

class Node:
    """ Represents a single node"""
    def __init__(self, item):
        self.item = item
        self.next = None

class LinkedList:
    """ The whole linked list"""
    def __init__(self):
        self.head = None

if __name__ == '__main__':

    linked_list = LinkedList()

    # Assign item values
    linked_list.head = Node(1)
    second = Node(2)
    third = Node(3)

    # Connect nodes
    linked_list.head.next = second
    second.next = third

    # Print the linked list item
    current_node = linked_list.head                # set current node to head
    # find the last node
    while current_node.next != None:                # while the current node isn't the last
node
        print(current_node.item)
        current_node = current_node.next           # set current node to next node
    print(current_node.item)
```

```

# Linked list implementation in Python

class Node:
    # Creating a node
    def __init__(self, item):
        self.item = item
        self.next = None

class LinkedList:
    def __init__(self):
        self.head = None
        self._size = 0

    def create(self, X):                                # O(n)
        for item in reversed(X):
            self.insert_first(item)

    def insert_first(self, x):                          # O(1)
        new_node = Node(x)                            # create a new node with item x
        new_node.next = self.head                     # set the new node to point to the
current head                                         # replace the linked list head to be
new node
        self.head = new_node
        self._size += 1                               # increase the size

if __name__ == '__main__':

    linked_list = LinkedList()

    # Assign item values
    linked_list.insert_first(1)
    linked_list.insert_first(2)
    linked_list.insert_first(3)

    # Print the linked list item
    current_node = linked_list.head                    # set current node to head
    # find the last node
    while current_node.next != None:                  # while the current node isn't the last
node
        print(current_node.item)
        current_node = current_node.next              # set current node to next node
    print(current_node.item)

```

## 4. Review

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### 4.1. Summary Table

## 5. Linked Lists

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## 6. Idea

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## 7. Operations

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## 8. Analysis

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## 9. Implementation in Python

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## 10. Summary

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Data Structure	$\text{create}(X)$	$\text{get}(i)$ $\text{set}(i, x)$	$\text{insert}(i, x)$ $\text{delete}(i)$	$\text{insert\_first}(i, x)$ $\text{delete\_first}()$	$\text{insert\_last}(i, x)$ $\text{delete\_last}()$	Space
Array	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Dynamic Array	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(1)^{**}$	$O(n)$
Singly Linked List	$O(n)$	$O(n)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$
Doubly Linked List	$O(n)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$