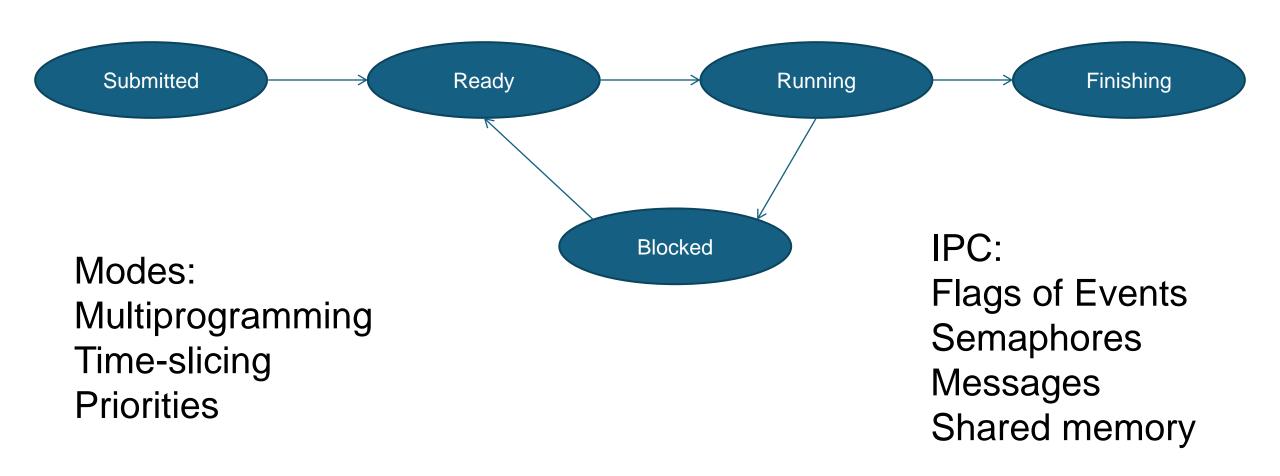
Operating Systems Dmitry Zaitsev

Lecture 4:
Scheduling of processes.
Case study: Linux CLI,
working with processes.

Process state diagram – the key to scheduling of processes

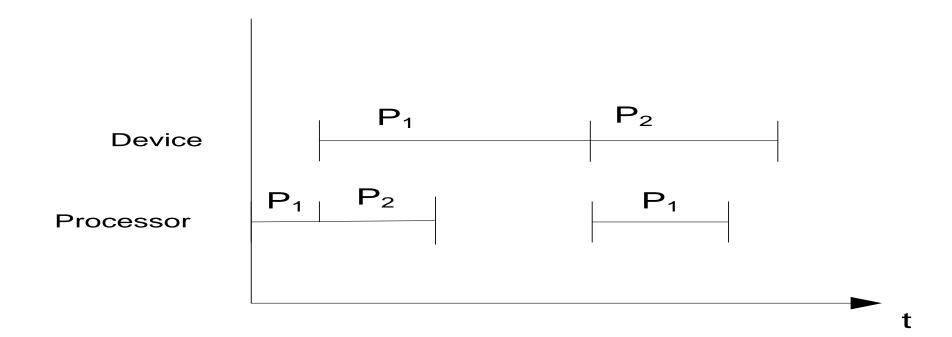


Process scheduling modes

- Single program mode
- Multiprogramming
- Batch mode and hardware maximal utilization criteria
- Interactive mode and time-slicing
- Priorities of processes
- Absolute and relative priorities
- Static and dynamic priorities
- Optimization of job mixture for batch mode

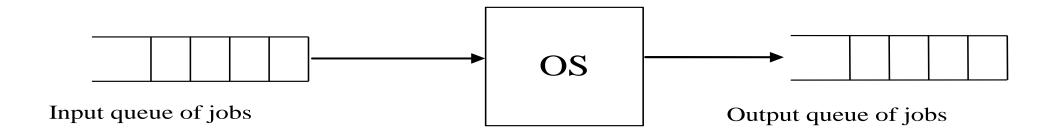
Multiprogramming

Simultaneous (parallel) work of devices with the goal to increase their utilization



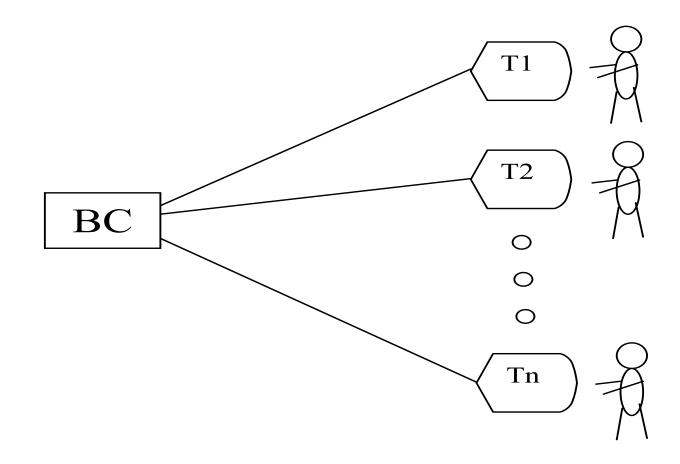
Batch mode

Criterion – maximal utilization of devices Mixture of jobs Off-line mode



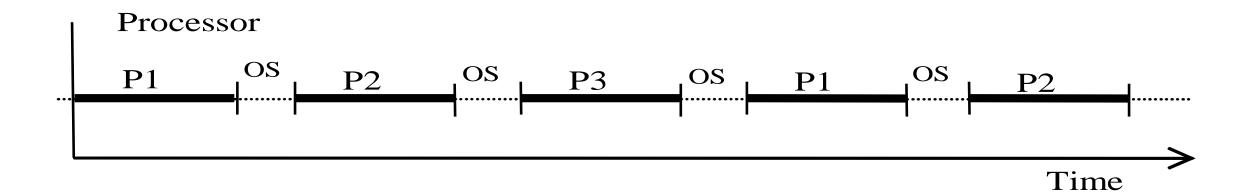
Interactive mode

Criterion – minimal (agreeable) reply time

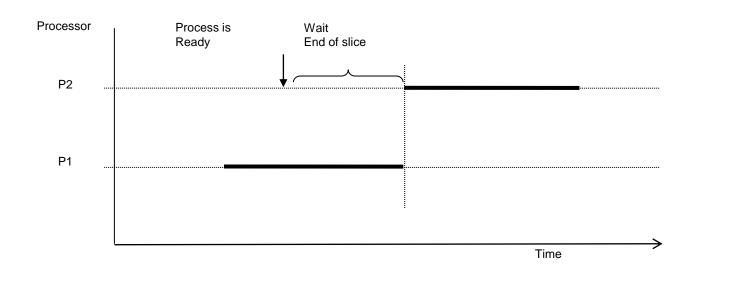


Time slicing

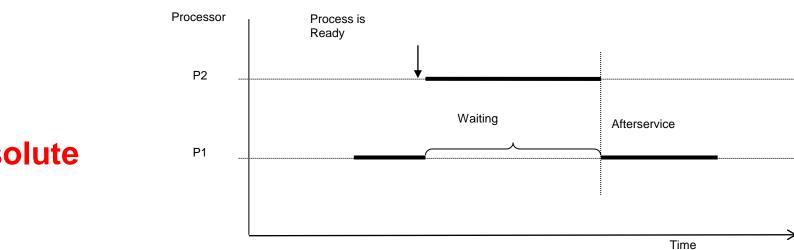
A process occupies processor not longer than a slice of time Switching of processes via timer interrupt



Priorities of processes



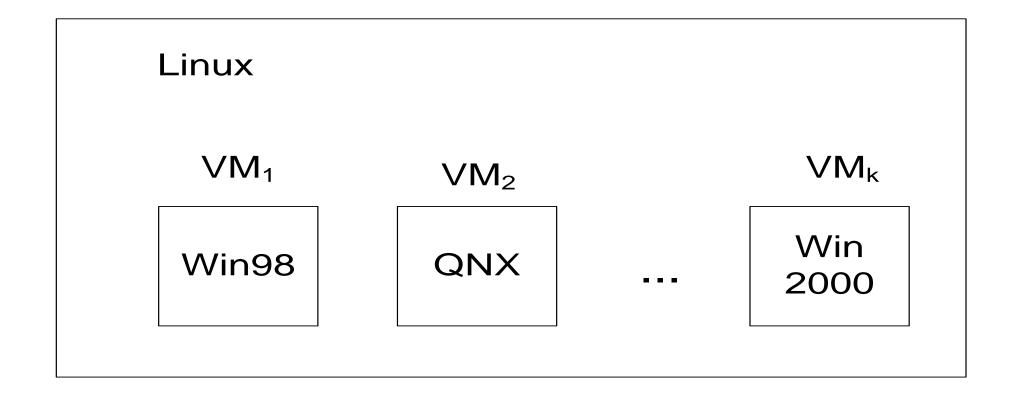
Relative



Absolute

Virtual machines

Emulate hardware Install OS on emulated hardware

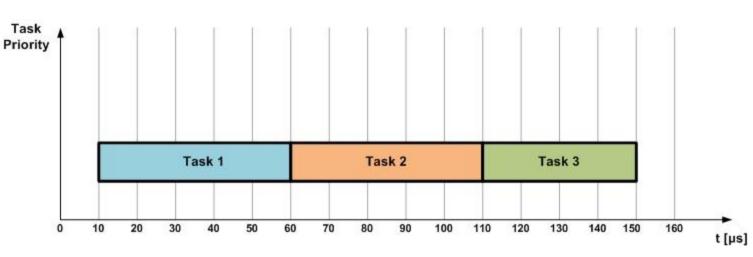


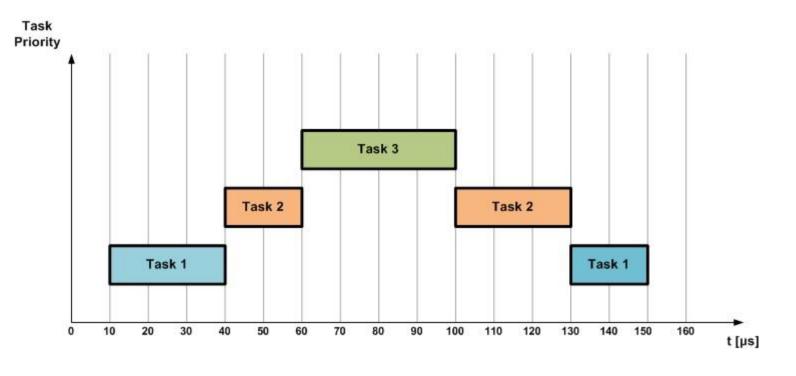
Scheduling of processes

- **Scheduling** making decisions on which process should be executed at any point in time based on a predefined algorithm.
- Non-preemptive Scheduling (Co-Operative Scheduling) start a process and then wait for the process to return control (finish)
- Preemptive Scheduling allows the interruption of a currently running process by a higher priority process with later afterservice
- Scheduling Algorithms: First Come, First Served (FCFS); Shortest Job First (SJF); Priority Scheduling; Round-Robin Scheduling (Time-slicing)
- Preemptive scheduling option: Shortest Job First (SJF); Priority Scheduling; Round-Robin Scheduling

Scheduling: Co-operative vs Preemptive

Co-operative scheduling





Preemptive scheduling

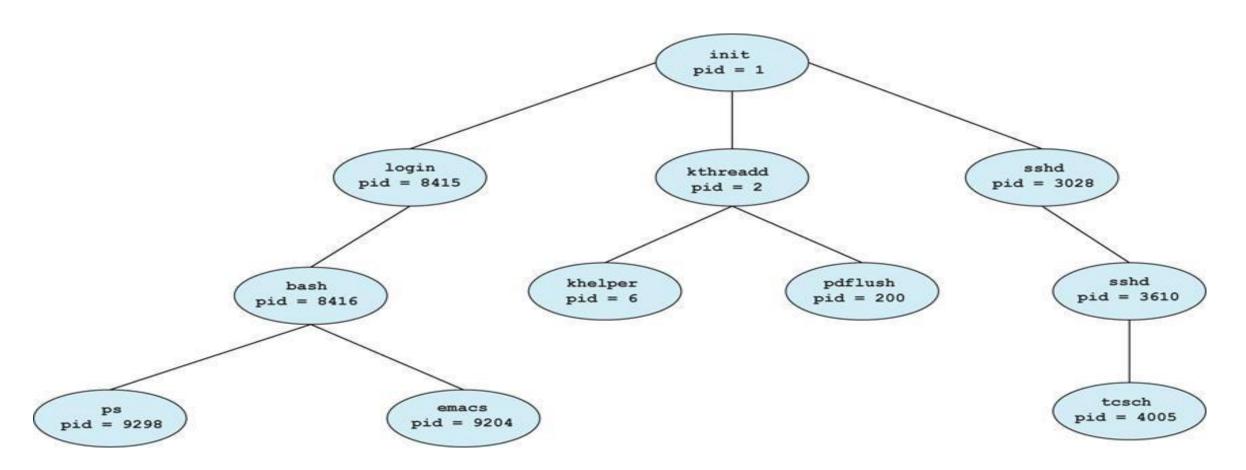
Inter-process communication

- Pipes a unidirectional communication facility (FIFO)
- Semaphores an integer number (amount of available resources) and a queue of waiting processes
- Messages a post box for information exchange
- Common segments of memory a segment of memory attached to virtual memory of a few processes
- Sockets a post box for global information exchange (TCP/IP)

Complex system implementation

- Utilize mass-parallel facilities of modern architecture with clusters of nodes, multi-core processors, and GPUs/NPUs
- Implement a system as a set of communicating processes and treads within a process
- Use Inter-Process Communication (IPC) facilities of OS for information exchange between processes
- Higher reliability certain independence of processes
- Scalability run on a single computer or on a cluster (communicating via TCP/IP sockets)
- Further specialization with OpenMP, MPI, OpenCL/CUDA, etc.

Processes tree in Linux

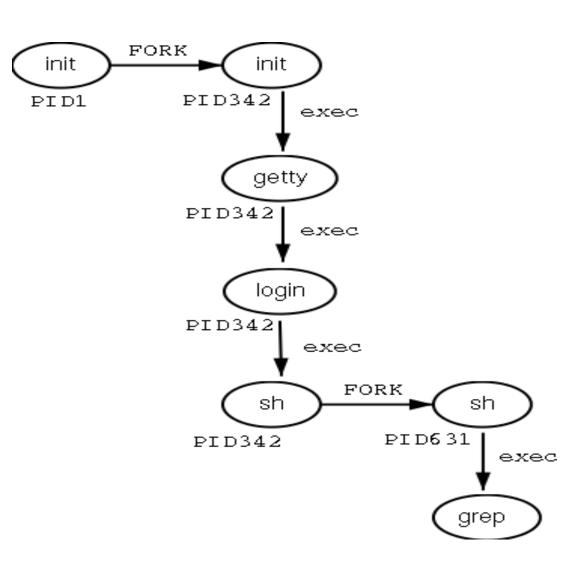




Fork & Exec

Fork – duplicate (clone) the process

Exec – run
Executable file



Attributes of a process

- Flags: 1, 4
- State: D,R,S, T, X, Z
- User identifier (UID)
- Process identifier (PID)
- Parent process identifier (PPID)
- Priority (PRI, NI)
- Terminal (TTY)
- Command (CMD)

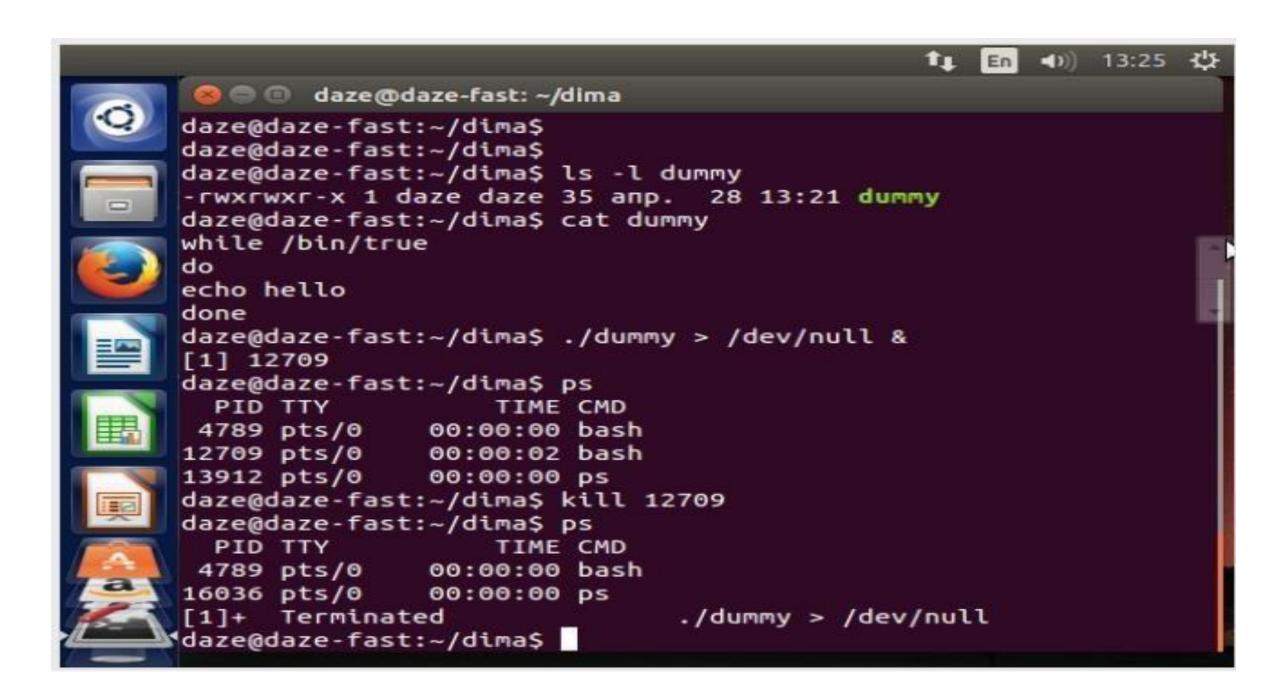
4 S	0	1705	1	0	80	0	-	13284	poll_s	?	00:00:00	udisksd
o s	1000	1732	1173	0	80	ō	-		poll_s			gvfs-gphoto2-v
o s	1000	1745	1173	0	80	0	_		poll_s	?		gvfs-mtp-volum
o s	1000	1752	1173	0	80	0	_		poll_s	?		gconfd-2
o s	1000	1754	1173	0	80	o	_		poll_s	?		gvfs-afc-volum
o s	1000	1783	1173	0	80		_		poll_s	?		gvfsd-trash
o s	1000	1790	1173	0	80	0	-		poll_s	?		gvfsd-burn
o s	1000	1808	1343	0	80	0	_		poll_s	?		telepathy-indi
o s	1000	1816	1173	0	80				poll_s			mission-contro
o s	1000	1829	1343	0	80				poll_s	?	00:00:00	zeitgeist-data
o s	1000	1834	1173	0	80	0	$\tilde{\boldsymbol{x}}_{i}$	10590	poll_s	?		zeitgeist-daem
0 S	1000	1840	1173	0	80	0			poll_s	?		zeitgeist-fts
0 8	1000	1849	1840	0	80	0	-			?	00:00:00	
o s	1000	1882	1343	0	80	0	=	18059	poll_s	?	00:00:00	update-notifie
0 S	1000	1905	1343	0	80	0	_	16293	poll_s	?	00:00:00	deja-dup-monit
1 S	0	2006	2	0	80	0	_	0	worker	?	00:00:00	kworker/u2:0
1 S	0	2047	2	0	80	0	_	0	worker	?	00:00:00	kworker/u2:2
4 S	0	2049	1	0	80	0	_	1114	wait	tty1	00:00:00	login
1 S	0	2124	2	0	80	0	_	0	worker	?	00:00:00	kworker/0:0
4 S	1000	2125	2049	0	80	0	$\overline{}$	2048	wait	tty1	00:00:00	bash
1 S	0	2175	2	0	80	0	_	0	worker	?	00:00:00	kworker/u2:1
OR	1000	2176	2125	0	80	0	_	1554	_	tty1	00:00:00	ps
daze@daze-fast:~\$												
daze@daze-fast:~\$												
daze@daze-fast:~\$												
daze@daze-fast:~\$ ps -1												
FS	UID	PID	PPID	C	PRI	NI	AD	DR SZ	MCHAN	TTY	TIME	CMD
4 8	1000	2125	2049	0	80	0	$\overline{}$	2048	wait	tty1	00:00:00	bash
OR	1000	2177	2125	0	80	0	\overline{z}	1554	=	tty1	00:00:00	ps
daze	@daze-	fast:~	\$									

Basic commands

- file-name start a process
- file-name & start a process in background
- ps processes list
- kill [signal] PID send a signal

- ps -е
- ps -l
- kill -9 PID

- all processes long
- output
- compulsory termination



Priorities

- nice [Option]... [Command [Arg]...]
- sudo nice -n 10 echo Hello

- renice Priority -p PID
- renice 16 -p 13245

No Hang Up

- nohup command agruments
- Output: \$HOME/nohup.out

- nohup ./dummy > dummy-work &
- exit
- login
- ps

```
daze@daze–fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze–fast:~/dima$
daze@daze-fast:~/dima$
daze@daze–fast:~/dima$ ps −1U daze
 S
                            NI ADDR SZ WCHAN
     UID
           PID
                PPID C PRI
                                               TTY
                                                           TIME CMD
 S
    1000
         1459
                      0
                         69 -11 - 25357 poll_s ?
                                                        00:00:00 pulseaudio
    1000 2975
                   1 21
                         80
                                    568 -
                                                        00:00:53 sh
    1000 5969 6461 0 80
 R
                            0 - 1613 -
                                              ttu1
                                                        00:00:00 ps
    1000 6461 4433 0 80
                              0 - 2048 wait
                                               ttu1
                                                        00:00:00 bash
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$ ls –l dummy-work
-rw−rw−r−− 1 daze daze 409110 anp. 28 15:46 dummy−work
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$
daze@daze-fast:~/dima$ ps –lU daze
 S
                                                           TIME CMD
     UID
           PID
                PPID
                      C PRI
                             NI ADDR SZ WCHAN
                                               TTY
    1000 1459
                                                        00:00:00 pulseaudio
                      0
                         69 -11 - 25357 poll_s ?
 R
    1000 2975
                   1 21
                         80
                              0 - 568 -
                                                        00:00:56 sh
    1000 6461 4433 0 80
                            0 -
                                   2048 wait tty1
                                                        00:00:00 bash
                6461 0
                         80
    1000
          9844
                              0 -
                                   1613 -
                                               tty1
                                                        00:00:00 ps
daze@daze-fast:~/dima$
daze@daze–fast:~/dima$ ls –l dummy–work
-rw−rw−r-- 1 daze daze 437646 anp. 28 15:46 dummy-work
daze@daze-fast:~/dima$
```

Start on a schedule

- at -f file TIME
- at -f file -t time-arg
- atq
- batch

• at -f ./eee 16:00

Background and foreground jobs

- A process that connects to the terminal is called a foreground job
- A process that disconnects from the terminal and cannot communicate with the user is called a background job.
- Commands: fg, bg

