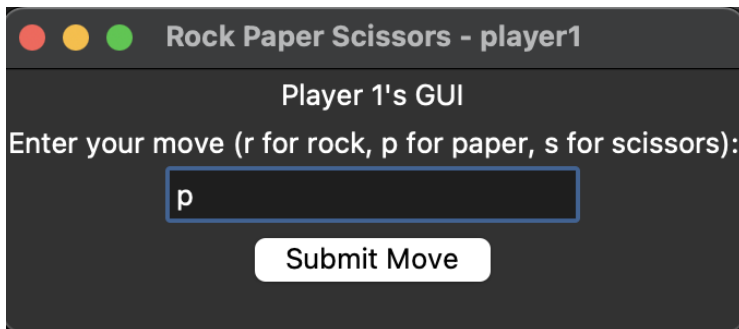




Player: paper

Computer: paper

It's a tie!



```
Enter 'r' for rock, 'p' for paper, or 's' for scissors: p
You chose paper
The bot chose paper
You draw!

----- Results -----
Wins: 0
Loses: 0
Draws: 1
-----
Do you want to play again? (y/n): r
Thanks for playing!
```

For our project, I want the graphics to be very animated, colorful, and enticing for the user. In addition, since our game is bowling, we want to add fun elements such as Mario graphics and motions/colors that make it feel like the player is in real Mario bowling. Making the bowling alley, Mario themed would definitely be the framework for our graphics.