

Lecture 2

Recall,

An operation is 'any' rule which assigns to each ordered pair of elements of A a unique element in A .

Properties of operation

- $a * b$ is defined for every ordered pair (a, b) of elements of A
- $a * b$ is uniquely defined
- If $a, b \in A$, then $a * b \in A$.

Commutative operation: $a * b = b * a \quad \forall a, b \in A$.

Associative operation: $a * (b * c) = (a * b) * c \quad \forall a, b, c \in A$

Identity element: $a * e = e * a = a \quad \forall a \in A$
 $e \in A$

Inverse element a^{-1} : $a * a^{-1} = e = a^{-1} * a \quad \forall a \in A$
 $a^{-1} \in A$

Ex. $x * y = x + y + 1$ operation
commutative ✓

$$(x * y) * z = x + y + 1 + z + 1$$

$$x * (y * z) = x + y + z + 1 + 1$$

associative ✓

$$x * e = x \Rightarrow e = -1$$

$$x + e + 1 = x$$

Identity $e = -1$ ✓

inverse $x * y = e$

$$x + y + 1 = -1$$

$$y = -x - 2 \quad \checkmark$$

$$x * y = |x + y|$$

commutative ✓

$$(x * y) * z = ||x + y| + z| = |x + y + z| \quad \begin{matrix} x + y > 0 \\ x + y < 0 \end{matrix}$$

$$x * (y * z) = |x + |y + z||$$

$$\begin{matrix} |x + y + z| \\ |x - y - z| \end{matrix}$$

$$y + z > 0$$

$$y + z < 0$$

Simplest & most basic of all algebraic structures is the group.

Group $(A, *)$ set & operation satisfying

(A1) $*$ is associative

(A2) There is an element e in G s.t. $a * e = a$ & $e * a = a$ for every element a in G .

(A3) For every element $a \in G$, $\exists a^{-1} \in G$ s.t. $a * a^{-1} = e = a^{-1} * a$.
 $\langle G, * \rangle$

Ex.

① $\langle \mathbb{Z}, + \rangle$

② $\langle \mathbb{Q}, + \rangle$

③ $\langle \mathbb{R}, + \rangle$

④ $\langle \mathbb{Q}^*, \cdot \rangle$, $\langle \mathbb{R}^*, \cdot \rangle$

⑤ $\langle \mathbb{R}^*, \cdot \rangle$, $\langle \mathbb{C}^*, \cdot \rangle$

Matrices

$$M_n(\mathbb{R}) = \{ n \times n \text{ matrices with entries in } \mathbb{R} \}$$
$$\langle M_n(\mathbb{R}), + \rangle$$

$$\langle M_n(\mathbb{R}), \cdot \rangle \text{ inverse absent in general}$$

$$GL_n(\mathbb{R}) = \{ A \in M_n(\mathbb{R}) : A \text{ is invertible} \}$$

$$\langle GL_n(\mathbb{R}), \cdot \rangle \rightarrow \text{not commutative}$$

Finite groups \rightarrow in applications things are finite

Integers mod n :

Ex. $\{ 0, 1, 2, 3, 4, 5 \}$

$$2 + 5 \text{ mod } 6$$

Divide $a+b$ by 6 & take the remainder.
ignore multiples of 6 & only take the "

$$2 + 5 \text{ mod } 6 = 1$$

closed

$$\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}$$

$$a + b \bmod n$$

used the fact that you can always divide 2 integers to obtain a quotient & a remainder.

(Division Algorithm)

let a & b be integers with $b > 0$. Then $\exists!$ integers q & r with the property that

$$a = bq + r, \text{ when } 0 \leq r < b.$$

Pf: \otimes Existence
Uniqueness

Existence:

$$S = \{a - bk \mid k \in \mathbb{Z} \text{ & } a - bk \geq 0\}$$

if $0 \in S$, then $b \mid a$

$$\text{& } q = a/b$$

$$r = 0$$

$0 \notin S$, since $S \neq \emptyset$

$\{$ if $a > 0$, $a - b \cdot 0 \in S$

$a < 0$, $a - b(2a) = a(1 - 2b) \in S$; $a \neq 0$

Apply well-ordering to conclude.

S has a smallest no.

$$r = a - bq$$

if $r < b$

$$\begin{aligned} \text{if } r \geq b & \quad a - b(q+1) \\ &= a - bq - b \\ & \quad r - b \geq 0 \end{aligned}$$

$$a - b(q+1) \in S$$

$$< a - bq \quad \leftarrow \text{smallest}$$

Using Division Algorithm,

Fix $n \in \mathbb{Z}$, then any $a \in \mathbb{Z}$ determines a unique element of \mathbb{Z}_n .

$$a \equiv b \bmod n$$

$$\text{by: } a, n \in \mathbb{Z} \quad a = nq + r$$

$$r = [a]_n \text{ remainder of } a \bmod n$$

$$a \equiv b \bmod n \text{ iff } n \mid a - b$$

$$\vee [a]_n = [b]_n$$

\therefore same remainder

Ex. 1927 =

$$19 \equiv 7 \pmod{3}$$

Def:

$$\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}$$

$$a + b \pmod{n}$$

$$[a + b]_n$$

Really saying here is that the elements of \mathbb{Z}_n are not really integers x , but families of integers, all of which have same remainder.

equivalence class

$$a = qn + [a]_n$$

$$b = pn + [b]_n$$

$$a - b =$$

$$(\mathbb{Z}_n, +)$$

associativity:

$$(a +_n b) +_n c$$

$$[a]_n = [b]_n$$

$$a \equiv b \pmod{n} \iff [a]_n = [b]_n$$