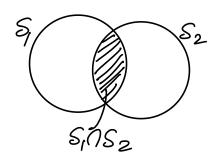
6. Operations:

Intersection: S_1, S_2 convex $\Rightarrow S_1 \cap S_2$ convex



$$X \in S_1 \cap S_2 \Rightarrow X \in S_1$$

 $Y \in S_1 \cap S_2 \Rightarrow Y \in S_1$
 $OX + (1-0)Y \in S_1$
 $OX + (1-0)Y \in S_1 \cap S_2$

=> SinSz convex also valid for infinite intersections

$$C(u) = \{X \in S^n \mid u X u > 0\}$$

Set depends on u polyhedron $u^T X u > 0$ half-space (given u)

 $\Rightarrow C(u)$ polyhedron

$$C = \bigcup_{u \in \mathbb{R}^{n}} C(u)$$

$$= \{ x \in \mathbb{R}^{n} | u \neq x u > 0 + u \in \mathbb{R}^{n} \}$$

$$= (P.S.D. Cone) S_{+}^{n}$$

$$E_{0}. norm hall = 0 half shapes$$

Eg. norm ball = 1 half spaces

Affine transformation
$$a(x): Ax+b$$
 $b\in \mathbb{R}^m, x\in \mathbb{R}^n$

$$a: \mathbb{R}^n \longrightarrow \mathbb{R}^m$$

$$x \mapsto Ax+b$$

$$C \subseteq \mathbb{R}^{n}$$
 $A(C) = B = \frac{1}{2}\alpha(x) / x \in C$
 $1 \text{ image of } C \text{ cunder } Ax+b$
 $A(C) = B = \frac{1}{2}\alpha(x) / x \in C$
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Eg: scaling
$$A(c) = \frac{1}{2}\alpha x | x \in C_3^2$$
 $A = \alpha T$, $b = 0$

translation $A(c) = \frac{1}{2}x + x_0 / x \in C_3^2$

Projection $A(c) = \frac{1}{2}P_x | x \in C_3^2$
 $P = \begin{bmatrix} T_k & 0 \end{bmatrix}_{k \times n}$
 $R \times k & k \times (n-k)$

picks $x_1, x_2 \dots x_k$ but drops $x_{k+1} \dots x_n$

picks $x_1, x_2 \dots x_k$ but drops $x_{k+1} \dots x_n$ discard some components of x

Eg
$$B(0,1) \longrightarrow \mathcal{E}(x_0,P)$$

 $C = \{u \mid ||u|| \le 1\} = B(0,1)$
 $A(c) : \{\sqrt{P}u + x_0 \mid ||u|| \le 1\} = \mathcal{E}(x_0,P)$