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Assignment 5

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1

1.0/1.0 point (graded)

Naïve Bayes is best suited for ML applications wherein

- ☒ the feature vectors \bar{x} are discrete, response is discrete
- ☐ the feature vectors \bar{x} are discrete, response is continuous
- ☐ the feature vectors \bar{x} are continuous, response is discrete
- ☐ the feature vectors \bar{x} are continuous, response is continuous



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2

1.0/1.0 point (graded)

The Bayes principle is given as

- ☒ $p(B|A) = \frac{p(A|B)p(B)}{p(A)}$
- ☐ $p(B|A) = \frac{p(A|B)p(A)}{p(B)}$
- ☐ $p(B|A) = p(A|B)$
- ☐ $p(B|A) = p(A|B)p(A)$



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3

1.0/1.0 point (graded)

The Naïve Bayes assumption can be mathematically expressed as

- ☐ $p(\bar{x} = \bar{v}) = \prod_{j=1}^N p(x_j = v_j)$
- ☐ $p(y = u | \bar{x} = \bar{v}) = \prod_{j=1}^N p(y = u | x_j = v_j)$
- ☒ $p(\bar{x} = \bar{v} | y = u) = \prod_{j=1}^N p(x_j = v_j | y = u)$
- ☐ $p(y = u, \bar{x} = \bar{v}) = \prod_{j=1}^N p(y = u, x_j = v_j)$



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4

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The prior probability $p(x_j = 1 | y = 1)$ can be evaluated using the formula

☐
$$\frac{\sum_{j=1}^N 1(x_j(i)=1, y(i)=1)}{\sum_{i=1}^M 1(y(i)=1)}$$

☒
$$\frac{\sum_{i=1}^M 1(x_j(i)=1, y(i)=1)}{\sum_{i=1}^M 1(y(i)=1)}$$

☐
$$\frac{\sum_{j=1}^N 1(x_j(i)=1, y(i)=1)}{N}$$

☐
$$\frac{\sum_{i=1}^M 1(x_j(i)=1, y(i)=1)}{M}$$



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5

1.0/1.0 point (graded)

The probability $p(y = 1)$ can be evaluated as

☒
$$\frac{\sum_{i=1}^M 1(y(i)=1)}{M}$$

☐
$$\frac{\sum_{i=1}^M 1(y(i)=1)}{N}$$

☐
$$\frac{\sum_{i=1}^M 1(x_j(i)=1, y(i)=1)}{M}$$

☐
$$\frac{\sum_{i=1}^M 1(x_j(i)=1, y(i)=1)}{N}$$



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6

1.0/1.0 point (graded)

Given a new observation $\bar{x} = \bar{v}$, it can be labeled as belonging to the class $y = 1$ if

☐
$$\prod_{j=1}^N p(x_j = v_j | y = 1) > \prod_{j=1}^N p(x_j = v_j | y = 0)$$

$i=1$ $i=1$

☐

$$\frac{\prod_{j=1}^N p(x_j = v_j | y=1)}{p(y=1)} > \frac{\prod_{j=1}^N p(x_j = v_j | y=0)}{p(y=0)}$$

☐

$$\frac{p(y=1)}{\prod_{j=1}^N p(x_j = v_j | y=1)} > \frac{p(y=0)}{\prod_{j=1}^N p(x_j = v_j | y=0)}$$

☒

$$\prod_{j=1}^N p(x_j = v_j | y = 1) \times p(y = 1) > \prod_{j=1}^N p(x_j = v_j | y = 0) \times p(y = 0)$$



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7

1.0/1.0 point (graded)

The Naïve Bayes module can be imported in PYTHON as

☐ from sklearn.naive_bayes import NB

☒ from sklearn.naive_bayes import GaussianNB

☐ from sklearn import GaussianNB

☐ from sklearn import NB


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8

1.0/1.0 point (graded)

Consider the data given below. What is the prior probability of an accident occurring?

SNo.	Weather condition	Road condition	Traffic condition	Engine problem	Accident
1	Rain	bad	high	no	yes
2	snow	average	normal	yes	yes
3	clear	bad	light	no	no
4	clear	good	light	yes	yes
5	snow	good	normal	no	no
6	rain	average	light	no	no
7	rain	good	normal	no	no
8	snow	bad	high	no	yes
9	clear	good	high	yes	no
10	clear	bad	high	yes	yes

☐ $\frac{1}{4}$
☐ $\frac{2}{3}$

☒ $\frac{1}{2}$

☐ $\frac{1}{3}$



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9

1.0/1.0 point (graded)

What is the probability of good road condition given no accident for the data below

SNo.	Weather condition	Road condition	Traffic condition	Engine problem	Accident
1	Rain	bad	high	no	yes
2	snow	average	normal	yes	yes
3	clear	bad	light	no	no
4	clear	good	light	yes	yes
5	snow	good	normal	no	no
6	rain	average	light	no	no
7	rain	good	normal	no	no
8	snow	bad	high	no	yes
9	clear	good	high	yes	no
10	clear	bad	high	yes	yes

☐ $\frac{1}{5}$

☐ $\frac{2}{5}$

☒ $\frac{3}{5}$

☐ $\frac{4}{5}$



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10

1.0/1.0 point (graded)

Consider the data given below. What is the machine learning problem it can be used to solve?

SNo.	Weather condition	Road condition	Traffic condition	Engine problem	Accident
1	Rain	bad	high	no	yes
2	snow	average	normal	yes	yes
3	clear	bad	light	no	no
4	clear	good	light	yes	yes
5	snow	good	normal	no	no
6	rain	average	light	no	no
7	rain	good	normal	no	no
8	snow	bad	high	no	yes
9	clear	good	high	yes	no
10	clear	bad	high	yes	yes

☒ Probability of determining accidents based on ambient conditions

☐ Probability of determining ambient conditions given accidents

☐ Probability of determining accidents irrespective of ambient conditions

☐ Probability of determining ambient conditions irrespective of accidents



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