

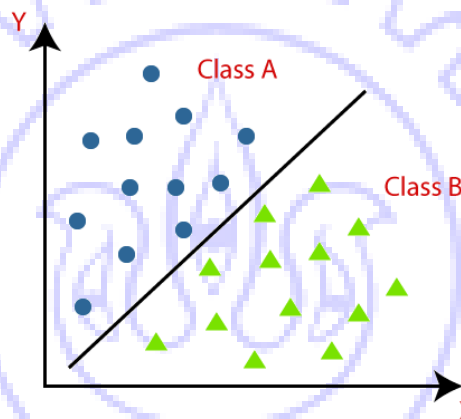
Live Interaction #3:

27th January 2024

E-masters Next Generation Wireless Technologies

EE902 Advanced ML Techniques for Wireless Technology

► Support Vector Machines:



► Linear classifier:

$$\bar{\mathbf{a}}^T \bar{\mathbf{x}} = b$$

$$\bar{\mathbf{a}}^T \bar{\mathbf{x}} \geq b$$

$$\bar{\mathbf{a}}^T \bar{\mathbf{x}} < b$$

► In 2 dimensions

$$a_1 x_1 + a_2 x_2 = b$$

$$\mathcal{C}_0: a_1 x_1 + a_2 x_2 \geq b$$

$$\mathcal{C}_1: a_1 x_1 + a_2 x_2 < b$$

► Two sets of points

$$\bar{\mathbf{x}}_1, \bar{\mathbf{x}}_2, \dots, \bar{\mathbf{x}}_M: \mathcal{C}_0$$

$$\bar{\mathbf{x}}_{M+1}, \bar{\mathbf{x}}_{M+2}, \dots, \bar{\mathbf{x}}_{M+L}: \mathcal{C}_1$$

- ▶ How to determine the linear classifier?

$$\mathcal{C}_0: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i \geq b, i = 1, 2, \dots, M$$

$$\mathcal{C}_1: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i \leq b, i = M + 1, M + 2, \dots, M + L$$

- ▶ This leads to the **trivial solution**!

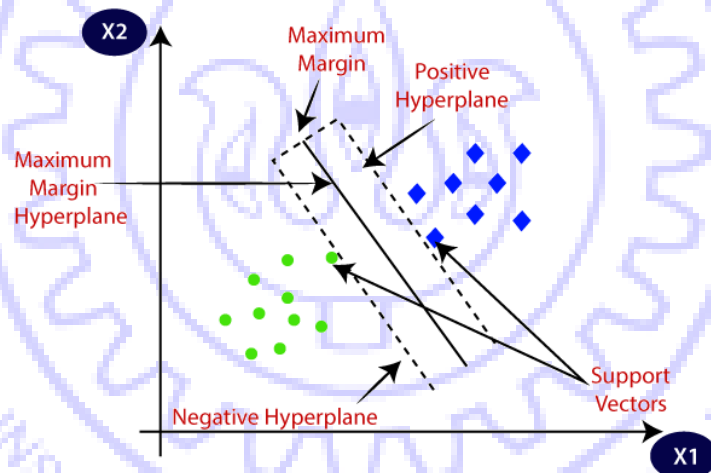
$$\bar{\mathbf{a}} = \mathbf{0}, b = 0$$

- ▶ How to modify this to avoid the trivial solution?

$$\mathcal{C}_0: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i + b \geq 1, i = 1, 2, \dots, M$$

$$\mathcal{C}_1: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i + b \leq -1, i = M + 1, M + 2, \dots, M + L$$

- ▶ Two **parallel hyperplanes** – **Positive hyperplane**, **negative hyperplane**.



- ▶ The distance between positive and negative hyperplane is called the **margin**.
- ▶ **Aim of the classifier: Maximize the margin!**

$$\bar{\mathbf{a}}^T \bar{\mathbf{x}} = c_1$$

$$\bar{\mathbf{a}}^T \bar{\mathbf{x}} = c_2$$

- ▶ What is the **distance** between the parallel hyperplanes?

$$\frac{|c_1 - c_2|}{\|\bar{\mathbf{a}}\|}$$

$$\|\bar{\mathbf{a}}\|_2 = \sqrt{|a_1|^2 + |a_2|^2 + \dots}$$

$$\|\bar{\mathbf{a}}\|_1 = |a_1| + |a_2| + \dots$$

$$\underbrace{\|\bar{\mathbf{a}}\|_p = (|a_1|^p + |a_2|^p + \dots)^{\frac{1}{p}}}_{l_p \text{ norm}}$$

- ▶ Coming to our problem

$$\mathcal{C}_0: \bar{\mathbf{a}}^T \mathbf{x} = 1 - b = c_1$$

$$\mathcal{C}_1: \bar{\mathbf{a}}^T \bar{\mathbf{x}} = -1 - b = c_2$$

- ▶ Distance between positive and negative hyperplanes is

$$\frac{2}{\|\bar{\mathbf{a}}\|}$$

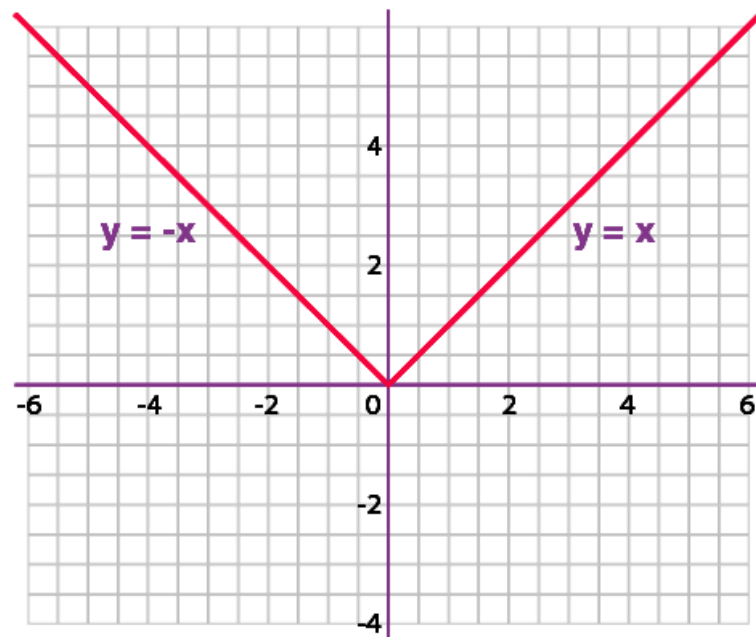
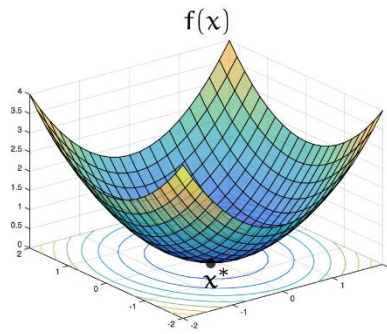
- ▶ **Maximize the margin!!!**
- ▶ **Good fences make good neighbours!!!**
- ▶ **Good margins make good classifiers!!!**
- ▶ Optimization problem

$$\min \|\bar{\mathbf{a}}\|$$

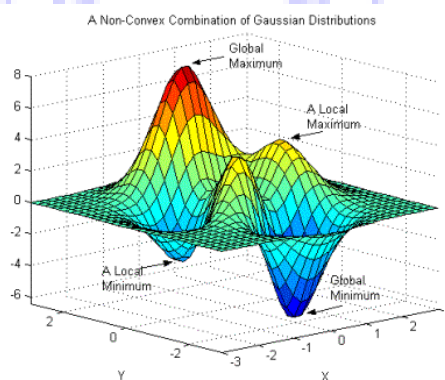
$$\mathcal{C}_0: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i \geq 1 - b, i = 1, 2, \dots, M$$

$$\mathcal{C}_1: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i \leq -1 - b, i = M + 1, M + 2, \dots, M + L$$

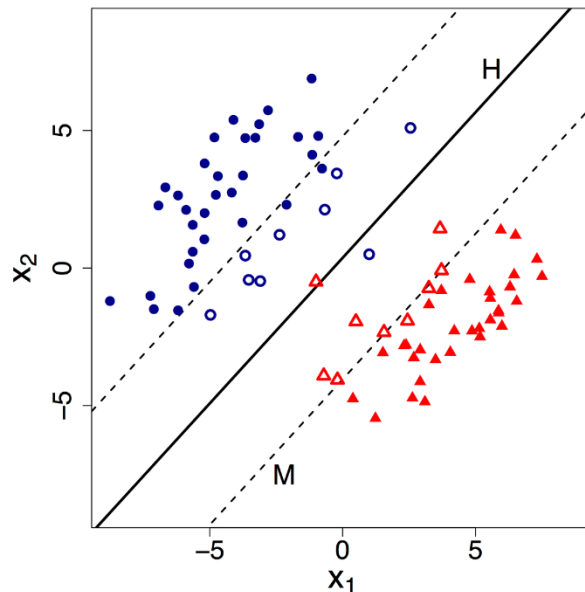
- ▶ Objective function, constraints



- This is known as a **convex optimization problem**.
- Non-convex



- Why do we call it **support vector machine**?
- **Soft classifier:**



- ▶ Linear separation is **NOT possible**.
- ▶ In such a scenario we **tolerate classification error**.
- ▶ We have to introduce a **relaxation**.

$$\min \underbrace{\sum_i u_i + \sum_j v_j}_{\text{Total slack}}$$

$$C_0: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i + b \geq 1 - u_i, i = 1, 2, \dots, M$$

$$C_1: \bar{\mathbf{a}}^T \bar{\mathbf{x}}_i + b \leq -1 + v_i, i = M + 1, M + 2, \dots, M + L$$

$$u_i \geq 0$$

$$v_i \geq 0$$

- ▶ u_i, v_i : **Slack variables**
- ▶ **Part II - Kernel SVM.**
- ▶ **Next week: Naïve Bayes!!**
- ▶ **Assignment #1, 2 Discussion: 27th January Saturday 4:30 PM onward.**
- ▶ **Quiz #1: 28th January Sunday 2:00-3:00 PM.**
- ▶ **Assignment #3 deadline: Feb 2nd Friday 11:59 PM.**
- ▶ **Live interaction #4: Feb 3rd Saturday 10:30 AM – 11:30 AM.**