Wasserstein gradient flow project

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1 Gradient Flow vs Wasserstein GF

Take a two layer ReLU network with m neurons. Each neuron has a trainable parameter $w_i \in \mathbb{R}^d$ and and a fixed output sign $\alpha_i \in \{-1,1\}$. Each of the n data points of dimension d-1 are augmented with a 1, so each sample is of dimension n. Each sample x_j is stored as a row $X \in \mathbb{R}^{n \times d}$ and is associated with a scalar label $y_j \in \mathbb{R}$.

The output of one neuron is: $x \in \mathbb{R}^d \to \max(0, \langle w_i, x \rangle) \alpha_i$, shorthand $\langle w_i, x \rangle_+ \alpha_i$.

The output of a network of m neurons on one data point is $f(x) = \sum_{i=1}^{m} \max(0, \langle w_i, x \rangle) \alpha_i$

We store the neuron trainable parameter w_i as the columns of $W \in \mathbb{R}^{d \times m}$. The loss for n data points

$$F(W) = \frac{1}{n} \sum_{j=1}^{n} (f(x_j) - y_j)^2$$

Discretized, unregularized gradient descent with $\lambda \in \mathbb{R}^+$ stepsize: (resolving the non differentiable points max(0,0) with 0 as gradient)

$$W^{t+1} = W^t - \lambda \nabla F(W^t)$$

Taking $\lambda \to 0$, we get the gradient flow.

Explicit discret gradient:

$$\frac{\partial F}{\partial w_i^t} = \frac{\alpha_i^t}{n} \sum_{j=1}^n e_j^t \, s_{i,j}^t \, x_j$$

With real $e_j^t = f(W^t) - y_j$ the "signed error on input j"

With boolean $s_{i,j}^t = \mathbb{1}_{\langle w_i^t, x_j \rangle > 0}$ the "is neuron *i* activating on datapoint *j*. The vector $s_i^t \in \{0,1\}^n$ would be the activation pattern of neuron *i* at time *t*.

Remark: the gradient of a neuron is a linear combination of the data points it activates.

Discretized wasserstein prox step:

$$W^{t+1} = \underset{W \in \mathbb{R}^{d \times m}}{\operatorname{arg\,min}} F(W) + \frac{1}{2\gamma} W_p(W; W^t))$$

EMD(p = 1):

$$W_{1}(W; W^{t}) = \min_{\gamma} \langle \gamma, M \rangle_{F}$$
s.t. $\gamma \mathbf{1} = W$

$$\gamma^{\top} \mathbf{1} = W^{t}$$

$$\gamma \geq 0$$

$$M_{i,j} = \|w_{i} - w_{j}\|_{2}^{2}$$

2 Simple example 2D setting, grid jko

From one dimensional data, we add a dimension filled with ones to act as a bias for the first layer. The output of one ReLU neuron for one data point $(x, 1) \in \mathbb{R}^2$:

$$w.b.\alpha \in \mathbb{R} \to \max(0.wx+b)\alpha$$

The loss against labels $y_j \in \mathbb{R}$ using squared loss of the whole network of neurons is the double sum:

$$\mathcal{L} = \sum_{j=1}^{n} \left(\left(\sum_{i=1}^{m} \max(0, w_i x_j + b_i) \alpha_i \right) - y_j \right)^2$$

The mean-field limit of this network requires taking an infinite-width ReLU network where parameters are described by a measure μ , and its output by an integral:

$$\int_{\mathbb{R}^2} m((w,b);x) \, \mathrm{d}\mu((w,b))$$

To simplify things, we restrict α_i to $\{-1,1\}$ and to not be a trainable parameter anymore. We keep the same expressivity(as long as we provide both a positive($\alpha_i = 1$) and negative($\alpha_i = -1$) version of the neuron) but this change will slightly alter the training dynamic in some cases. For example , we can match the output of one neuron (of the original network) by simply scaling the first layer by the seconder layer (α):

$$\max(0, w_i x + b_i)\alpha_i = \max(0, |\alpha_i|(w_i x + b_i)) \operatorname{sign}(\alpha_i)$$

Our network with restricted α_i would describe this neuron using only two trainable parameters: $(|alpha_i|w_i, |\alpha_i|b_i)$ and fix its sign in the output.

The measure is on the parameter space. In order to do simulations we discretize the parameter space, by taking a uniform grid in \mathbb{R}^2 centered on (0,0): $(w_i,b_i)_{i=1,...m}$

We can see that we have the same output and expressivity as the regular ReLU network by taking a measure $\mu = \sum_{i=1}^{m} p_i \delta_{\theta_i = w_i}$ with $(\sum_i p_i = 1)$ and $m((w_i, b_i); x) = \max(0, w_i x + b_i) \alpha_i$, we have this equality:

$$\int_{\mathbb{R}^2} m((w,b);x) \mathrm{d}\mu((w,b)) = \sum_{i=1}^m \max(0,w_i x_j + b_i) \alpha_i p_i$$

In this case, the first layer is fixed: the change of direction $(\frac{-b_i}{w_i})$ and slope (w_i) of a neuron is described by a mass displacement from point A to point B.

The movemement is described by a PDE and simulated on a grid. Each point i of the grid has a weight $p_i \in \mathbb{R}$, and as a whole $p \in \mathbb{R}^m$ is the discretized distribution.

The same wasserstein gradient flow can be computed by this step:

$$\mu(t+1) = \underset{\mu \in \mathcal{M}(\Theta)}{\arg\min} F(\mu) + \frac{1}{2\gamma} W_2(\mu; \mu(t))$$

We tried different ways of computing the Wasserstein Gradient Flow.

- JKO stepping: entropic approximation on a fixed grid. Pros: not very dependant on dimension *d*. Cons: add another loop and more parameters to fine tune, introduce diffusion.
- Sliced Wasserstein: Pros: midly dependant on *d* without diffusion. Differentiable with pytorch. Cons: Parameters to tune, distance to true WS distance has to be studied
- Direct EMD distance from POT library. Pros: differentiable with pytorch. Cons: Might be slow with $\it d$

Preliminary results using the EMD distance indicate no particular differences between the gradient flow and the wasserstein gradient flow.

2.1 JKO STEPPING WITH DYKSTRA'S ALGORITHM

$$\begin{split} p_{t+1} &:= \operatorname{Prox}_{\tau f}^{W_{\gamma}}(p_t) \\ &= \underset{p \in \operatorname{simplex}}{\operatorname{arg\,min}} \ W_{\gamma}(p,q) + \tau f(p) \\ &= \underset{p \in \operatorname{simplex}}{\operatorname{arg\,min}} \left(\underset{\pi \in \Pi(p,q)}{\operatorname{min}} \langle c, \pi \rangle + \gamma E(\pi) \right) + \tau f(p) \end{split}$$

Where π is a mapping, c the ground cost for every point on the grid. When the ground cost between two points in the euclidian space is $c_{i,j} = ||x_i - x_j||^2$, (and $\gamma = 0$, f smooth...), this scheme formally discretize the above mentionned PDE.

To do the step above, we'll use a bregman splitting approach that replace the single implicit W_{γ} proximal step by many iterative KL implicit proximal steps. Specifically(?) Dykstra's algorithm for JKO stepping. This involve using the gibbs kernel: $\xi = e^{-\frac{\xi}{\gamma}} \in \mathbb{R}^{N \times N}_{+,*}$

3 Classic setup

Data $x_j \in \mathbb{R}^d$ and labels $y_j \in \mathbb{R}$, j = 1,...,n

Algorithm 1 JKOstep

```
1: p \leftarrow p_0 \in \mathbb{R}^m
 2: q_{\text{norm}} \leftarrow ||p||^2
3: a, b \leftarrow 1, 1 \in \mathbb{R}^m
                                                                                                                     ▶ Initialize vectors with ones
 4: for i \leftarrow 1 to T_i do
            p \leftarrow \operatorname{prox}_{\tau/\gamma}^{\mathrm{KL}}(\xi b)
             a \leftarrow p/(\xi b)
 6:
             ConstrEven \leftarrow \frac{\|b \cdot (\xi a) - q\|}{2}
             b \leftarrow q/(\xi a)
 8:
             ConstrOdd \leftarrow \frac{\|a \cdot (\xi b) - p\|}{2}
 9:
             if ConstrOdd < tol and ConstrEven < tol then
10:
11:
                    break
             end if
12:
13: end for
```

First layer $w_i \in \mathbb{R}^d$, second layer $\alpha_i \in \mathbb{R}$, i = 1,...,m $\gamma > 0$ step-size, β regularization

$$\mathcal{L}(W,\alpha) = \sum_{j=1}^{n} \left(\underbrace{\sum_{i=1}^{m} \max(0, w_i^{\top} x_j) \alpha_i - y_j}^{2} + \lambda \underbrace{\sum_{i=1}^{m} ||w_i||_{2}^{2} + \alpha_i^{2}}_{\text{Weight Decay}} \right)^{2}$$

Discret time.

Full-batch gradient descent

$$(W, \alpha)_{t+1} = (W, \alpha)_t - \gamma \nabla \mathcal{L}((W, \alpha)_t)$$

Implicit

$$\theta_{t+1} = \underset{\theta}{\operatorname{arg\,min}} \mathcal{L}(\theta) + \frac{1}{2\gamma} \|\theta - \theta_t\|$$

Continuous time.

Taking $\gamma \to 0$, we get the gradient flow: $\frac{d\theta_t}{dt} = -\nabla \mathcal{L}(\theta_t)$. We make ReLU differentiable with $\sigma'(0) = 0$ as justified in (Boursier et al.).

4 Infinite width, using a measure: mean-field

Mean-field limit(Chizat & Bach): For a sufficiently large width, the training dynamics of a NN can be coupled with the evolution of a probability distribution described by a PDE.

If [...] converges, with $m \to \infty$ (many-particle limit), our particles of interest converges to a Wasserstein gradient flow of F:

$$\partial \mu_t = -\operatorname{div}(v_t \mu_t)$$
 where $v_t \in -\partial F'(\mu_t)$

$$\int_{\Theta} m(\theta; x) d\mu(\theta) = \frac{1}{m} \sum_{i=1}^{m} \langle w_i, x_j \rangle_{+} \alpha_i$$

Different ways to use a measure to represent the neurons of a two layer network:

- $\Theta = \mathbb{R}^d \times \mathbb{R}$, measure $\mu = \frac{1}{m} \sum_{i=1}^m \delta_{\theta_i = (w_i, \alpha_i)}$, output of one neuron $m(\theta = (w, \alpha); x) = \langle x, w \rangle_+ \alpha$: (works, output matches discrete)
- $\Theta = \mathbb{R}^d$, measure $\mu = \frac{1}{m} \sum_{i=1}^m \alpha_i \delta_{\theta_i = w_i}$ output of one neuron $m(\theta = w; x) = \langle x, w \rangle_+$ (works)
- $\Theta = \mathbb{R}^d \times \mathbb{R}^d$, output of one neuron $m(\tilde{w}_+, \tilde{w}_-, x) = \langle \tilde{w}_+, x \rangle \langle \tilde{w}_-, x \rangle$ (works, separate neg and positive)
- $\Theta = (S^{d-1} \times \mathbb{R})$, output of one neuron $m((d, \tilde{\alpha}); x) = \tilde{\alpha} \langle d, x \rangle = \tilde{\alpha} \mathbb{1}_{\langle d, x \rangle > 0}$ (works), mapping: $d = \frac{w}{\|w\|}$ and $\tilde{\alpha} = \|w\|\alpha$. Gradient are not equal to discrete.

4.1 Algorithm, discretize the measure's space

Take a grid of N points in Θ , we can match the notation above by taking a neuron for each point of the grid m = N.

$$\mu(t+1) = \operatorname*{arg\,min}_{\mu \in \mathcal{M}(\Theta)} F(\mu) + \frac{1}{2\gamma} W_2(\mu; \mu(t))$$

4.2 JKO

What we compute by using the entropic JKO flow iterations.

$$\begin{split} \forall t > 0, p_{t+1} := & \operatorname{Prox}_{\tau f}^{W_{\gamma}}(p_t) \\ &= \underset{p \in \operatorname{simplex}}{\operatorname{arg\,min}} \ W_{\gamma}(p,q) + \tau f(p) \\ &= \underset{p \in \operatorname{simplex}}{\operatorname{arg\,min}} \left(\underset{\pi \in \Pi(p,q)}{\min} \langle c, \pi \rangle + \gamma E(\pi) \right) + \tau f(p) \end{split}$$

- Meta Optimal Transport (paper) and (code git): InputConvexNN to predict solution of OT problem
- JKOnet (paper) and (code git):
 - /models -> sinkhorn loss defined in loss.py, differentiable loop in fixed point.py
 - next step: trying to create the right Geometry object from OTT library, which is what's used for sinkhorn

4.3 Papers

The algo we try to implement

Paper with a specific case that doesn't match ours:

In the future, large-scale waserstein gradient flows

4.3.1 Grid problems

The grid currently dictate the neuron's scale, giving multiple choices. One solution: duplicate each neuron, make one with a small scale and one with a very big scale.

References

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