## **Prerequisites for Developing the Expense Tracker**

Here's a breakdown of the technical and functional prerequisites to develop the expense tracker application:

## 1. Core JavaScript Skills

### **Data Management**

### 1. Arrays:

- Knowledge of array operations:
  - map: To create proxies for expenses.
  - filter: For deleting expenses by id.
  - reduce: To calculate the total expenses.

#### 2. Proxies:

- Understanding of the Proxy object to validate expense properties dynamically.
- o Example: Prevent negative or invalid expense amounts.

### 3. **DOM Manipulation**:

- Ability to dynamically create and update DOM elements using:
  - document.createElement.
  - innerHTML for rendering expense items.

### 4. Event Handling:

- Adding event listeners for user actions like:
  - Adding a new expense.
  - Deleting an existing expense.
- Listening for DOMContentLoaded to initialize the app.

### 5. LocalStorage:

- Familiarity with localStorage to persist expenses data:
  - setItem: Save expenses to localStorage.
  - getItem: Load expenses from localStorage on page load.

#### 6. Validation:

- Ensuring user inputs are valid:
  - Non-empty description.
  - Valid and non-negative expense amounts.

## 2. Frontend Development Skills

#### **HTML**

- Create the structure of the application:
  - o Input fields for description, amount, and category.
  - A button to add expenses.
  - o A container to display the list of expenses dynamically.
  - A section to display the total expenses.

#### CSS

- Style the application using:
  - Layout techniques (flexbox, grid) for arranging expense items.
  - o Button styles (hover, rounded, background-color).
  - Responsive design to make the app mobile-friendly.

#### Frameworks (Optional)

• Use **Tailwind CSS** or similar utility frameworks for faster styling.

## 3. Backend/API Knowledge

### **API Integration**

- Basic knowledge of REST APIs:
  - Use fetch to retrieve expense data from the backend (if applicable).
  - Handle API errors gracefully using try-catch.

### 4. Tools and Environment

#### **Development Tools**

- Code Editor: VS Code, Sublime Text, or similar.
- Browser: Chrome/Firefox with DevTools for debugging.

### **Version Control**

Use Git/GitHub for:

- Version control of the codebase.
- o Collaborative development.

# 5. Functional Requirements

#### **Core Features**

#### 1. Add Expense:

- Input fields for expense description, amount, and category.
- Validate inputs before adding the expense.

### 2. Render Expenses:

- o Dynamically display the list of expenses with:
  - Description.
  - Category.
  - Amount.
- Include a delete button for each expense.

#### 3. Calculate Total:

Sum up the amount field of all expenses and display it dynamically.

#### 4. Delete Expense:

o Remove an expense from the list using its id.

#### 5. Data Persistence:

- Save the expenses array to localStorage.
- o Load and render expenses from localStorage on page load.

### 6. Testing Scenarios

### **Functional Tests**

### 1. Add Expense:

- Add an expense and verify it appears in the list.
- Test with invalid inputs (e.g., empty description or negative amount).

### 2. Delete Expense:

Remove an expense and ensure it disappears from the list and localStorage.

#### 3. Calculate Total:

Verify the total updates correctly after adding or deleting expenses.

#### 4. Load Expenses:

 Reload the page and confirm that the saved expenses are restored from localStorage.

### **Edge Cases**

- 1. Adding an expense with an empty description or invalid amount.
- 2. Attempting to delete an expense that doesn't exist.
- 3. Handling empty or corrupted localStorage data.

## 7. Enhancements (Optional)

### 1. Search Functionality:

Add a search bar to filter expenses by description or category.

## 2. Sorting:

- Allow sorting expenses by amount, description, or category.
- 3. Date Field:
  - Add a date field to track when the expense was made.
- 4. Analytics:
  - Display breakdowns of expenses by category.
- 5. **Pagination**:
  - o Handle large numbers of expenses by paginating the list.

# **Development Workflow**

#### 1. Setup Basic HTML Structure:

- o Input fields for description, amount, and category.
- Buttons for adding expenses and clearing all expenses.
- Containers for rendering expenses and displaying totals.

# 2. Implement Core JavaScript Logic:

- o Initialize an expenses array.
- o Implement functions for adding, deleting, and rendering expenses.

# 3. LocalStorage Integration:

- o Save expenses to localStorage after every update.
- o Load and restore expenses on page load.

# 4. Test and Debug:

o Verify the app handles all actions correctly and gracefully handles errors.