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OBJECTIVE

Senior in Computer Science looking for full time or internship opportunities.

EDUCATION

Bachelor of Science, Computer Science Purdue University, West Lafayette, IN

expected December 2014

COMPUTER SKILLS

Languages & Software: Java, C, C++, Git, Python, HTML, PHP, MySQL, x86-64 Assembly,

MIPS, Objective-C, ANTLR, Node.js, JavaScript *Platforms:* Windows, Unix, MacOS, Android, iOS

Other Skills: Network Design

WORK EXPERIENCE

Research Assistant

September 2014 - present

Computer Science Department, Purdue University

Working under Professor Hosking on MicroVM.

 Attempting to find out if garbage collection can be implemented within LLVM for use in MicroVM.

Research Assistant

June 2014 - August 2014

Computer Science Department, Purdue University

- Created a series of different attacks and attack patterns to test security of a secure endto-end transaction system.
- Improved the existing GUI to dynamically resize elements based on window size.

Research Assistant

May 2013 - October 2013

Computer Science Department, Purdue University

- Implemented the Boids Algorithm in Standard ML as a contribution to the MLton project
- Wrote a version for Multi-MLton that supports multithreading

Applications Engineering Intern

May 2012 - Aug 2012

Broadcom Corporation, Santa Clara, CA

- Wrote debugging, testing, and developing tools in Python to fulfill a range of applications including redundant evaluation board power cycling and error log parsing.
- Debugged and wrote a patch preventing a XAUI MDIO-related problem.
- Assisted in benchmarking operations under various board conditions and silicon conductor types.

PROJECTS

Javascript

- Co-developed a platform for people to crowd-source authoring of books for MHacks.
- Built site using a combination of HTML, CSS, Javascript, Firebase, and Parse.
- Won prize from Firebase for best use of their API

Java

- Wrote a functional MiniJava compiler using Java and ANTLR that assembled into MIPS
- Broken down into Lexer, Parser Generator, SSA Generator, Type Checker, Register Allocator, and Code Generator.

C. C++

- Implemented an IP fragmenter in XINU that supports fragmentation despite variable MTU values
- Implemented parts of an operating system (XINU) including process message passing, process scheduler and a filesystem.

Senior Design

- Led software development and designed logic for an autonomous robotic fish
- Optimized software on controller to lower response time, allowing for the use of a lower power microcontroller without a need for multithreading.
- Features implemented on fish include obstacle avoidance and ability to control instability in roll, pitch, and yaw.

Android

 Developed application while using the SCRUM development process to sync notes across Android platforms