

## Assignment #4

Due date: April 24 (Tue.)

### Submission

E-mail a zip file including the source codes, a report and test images to TA. **An execution m-file should be included in source codes. You should follow the structure of the execution m-file which is given in the Appendix at the end of this document.** Name the filename as student-idn\_name.zip (e.g. 20183000\_kdhong.zip).

TA's e-mail address is **ltk010203@kaist.ac.kr**

Due date: **04/24 23:59**. (Refer to the delay policy in the web site)

Test images in the web site:

Color\_monarch\_512x512.raw    Gray\_monarch\_512x512.raw

### Notice

All the programming assignments are based on MATLAB. **(Do not use any image processing function in MATLAB except allowing functions. However, you can use basic functions available in the C standard library, such as round, ceil, floor, rand, bitshift, sqrt, sum, exponential, log, trigonometric, and abs ones. You can also use vectorization in your program.)** All source codes for submission should include comments.

Describe your work and analyze the corresponding results in the report. A proper length of the report is 10 pages of A4 size including figures. Report exceeding the recommended length will get a penalty. The report should include the followings.

1. Simple theoretical backgrounds & programming strategies
2. Result images
3. Analysis of the results

If a **copy version** is found, the score will be **zero** point without any exception.

Scoring policy: implementation (60), processing time (10), and report (30)

### Available MATLAB functions in this assignment

conv2, psnr

## 1. Image Transform

(for Gray\_monarch\_512x512.raw)

### 1. DFT

- a. Apply the DFT using the fast algorithm (so-called FFT) to the given image and **display the magnitude in log scale and the phase of DFT coefficients**, respectively. All processes should be finished within 3 seconds.
- b. Apply the inverse FFT to the transformed result and examine the **reconstructed image**. All processes should be finished within 3 seconds.
- c. Apply the inverse FFT to only the magnitude of the transformed result and examine the **reconstructed image**.
- d. Apply the inverse FFT to only the phase of the transformed result and examine the **reconstructed image**.
- e. Discuss the results of c and d.

### 2. DCT

- a. Perform the DCT for the given image and **display the magnitude in log scale. Perform the inverse DCT and verify the reconstructed image**. Each process should be finished within 15 seconds.
- b. Divide the given image into 16x16 blocks and **apply 16x16 block DCT to each block**, and then **display the DCT coefficients in log scale. Perform the inverse DCT and verify the reconstructed image**. Each process should be finished within 3 seconds.
- c. Compare the transformed results of a and b.

### 3. Discrete Hadamard transform (DHT)

Apply the DHT to the given image and **display magnitude in log scale. Perform the inverse DHT and verify the reconstructed image**.  
Examine the reconstructed image and explain the efficiency of energy compaction.

### 4. Compression Efficiency of DFT, DCT, and DHT

Explain which transform can provide a better performance from the viewpoint of compression rate if we try to compress the transformed images.

## 5. Wavelet Transform

- a. Perform 3-level wavelet transform for the given image.
- b. Perform the inverse wavelet transform and examine the reconstructed image.
- c. Describe the characteristics at each band.

## 2. Image Enhancement

(for Gray\_monarch\_512x512.raw and Color\_monarch\_512x512.raw)

### 1. Point operations

- a. Histogram equalization  
Implement the histogram equalization program and apply it to the **given gray image**.

In addition, implement histogram equalization programs for the RGB, HSI, and CMY coordinates, respectively, and apply them to the **given color image**. Compare the applied results obtained from three different coordinates.

- b. Histogram modification  
Apply the histogram modification to the given gray image by using the exponential distribution. ( $v_{\min} = 0$ )  
(Name input parameter  $\alpha$  as 'alpha' at the beginning of the code.)

### 2. Spatial Domain Filtering

(for Gray\_monarch\_512x512.raw)

- a. Gamma correction  
Implement a Gamma correction algorithm.  
User can select the value of  $\gamma$ .  
(Hint: Intensity range of output image is bounded by [0, 255].)  
(Name input parameter  $\gamma$  as 'gamma' at the beginning of the code.)

b. Spatial filtering

Add a salt & pepper noise and a Gaussian noise to **a gray image**. And apply the Mean filtering, median filtering, and directional smoothing to the noisy images with kernel sizes of 3 and 7, respectively.

Compare the PSNRs of the noisy images with those of the filtered images.

**(Name output parameters of PSNR values as in the bottom table.)**

PSNR	Kernel 3		Kernel 7	
	Salt & pepper noise	Gaussian noise	Salt & pepper noise	Gaussian noise
<b>Mean filtering</b>	SP_3_mean	Gau_3_mean	SP_7_mean	Gau_7_mean
<b>Median filtering</b>	SP_3_med	Gau_3_med	SP_7_med	Gau_7_med
<b>Directional smoothing</b>	SP_3_dir	Gau_3_dir	SP_7_dir	Gau_7_dir

**3. Transform Domain Filtering**

(for Gray\_monarch\_512x512.raw)

Add a Gaussian noise to the given gray image. And apply LPF and HPF in the DFT domain and the DCT domain, respectively. Analyze the inverse transformed images obtained from each domain.

## Results

**1.1 a.** DFT: Magnitude, phase

**1.1 b.** DFT: Reconstructed image

**1.1 c.** The inverse FFT to only the magnitude of the transformed result.

**1.1 d.** The inverse FFT to only the phase of the transformed result.

**1.2 a.** DCT: magnitude, reconstructed image

**1.2 b.** DCT 16x16: the DCT coefficients, reconstructed image

**1.3** DHT: magnitude, reconstructed image

**1.5 a.** DWT: 3 level DWT

**1.5 b.** DWT: reconstructed image

**2.1 a.** Histogram equalization

- Gray,
- RGB,
- HSI,
- CMY

**2.1 b.** Result image after applying input parameter  $\alpha$ .

**2.2 a.** Result image after applying input parameter  $\gamma$ .

**2.2 b.**

- Salt & pepper noise, kernel 3, mean filtering
- Salt & pepper noise, kernel 7, mean filtering
- Gaussian noise, kernel 3, mean filtering
- Gaussian noise, kernel 7, mean filtering
  
- Salt & pepper noise, kernel 3, median filtering
- Salt & pepper noise, kernel 7, median filtering
- Gaussian noise, kernel 3, median filtering
- Gaussian noise, kernel 7, median filtering
  
- Salt & pepper noise, kernel 3, directional filtering
- Salt & pepper noise, kernel 7, directional filtering
- Gaussian noise, kernel 3, directional filtering
- Gaussian noise, kernel 7, directional filtering

**3.**

- No noise, LPF, DFT
  - No noise, HPF, DFT
  - Gaussian noise, LPF, DFT
  - Gaussian noise, HPF, DFT
- 
- No noise, LPF, DCT
  - No noise, HPF, DCT
  - Gaussian noise, LPF, DCT
  - Gaussian noise, HPF, DCT

## Appendix\_Methods for reading the input and for displaying the output image in MATLAB (Important)

- Please **place a code for reading the input at the beginning of the execution code and place a code for displaying the output image at the end of the execution code**, as shown in the example below.
- Display output images **for each MATLAB figure**, when executing the execution m-file, as shown in the example below.

**‘Problem\_1.m’**

Clear variables

[illegible]