

Issued: June 2, 2018  
Due: June 12, 2018

## Assignment IV

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### Policy

Group study is encouraged; **however, assignment that you hand-in must be of your own work. Anyone suspected of copying others will be penalized.** The homework will take considerable amount of time so start early.

1. **EM:** Assume that there are only two grades for qualifying the quality of a watermelon: high and low grade. In addition, assume that there are only two stores  $\{S_i\}_{i=1}^2$  selling the watermelons. Each store has different proportion of high-grade(H) and low-grade (L) watermelons.  $S_1$  has  $\alpha\%$  high-grade watermelons while  $S_2$  has  $\beta\%$  high-grade watermelons.  $S_1$  is  $\gamma$  times more accessible than  $S_2$ . Seven watermelons are bought by a watermelon lover  $\mathbf{O} = \{o_1, o_2, \dots, o_7\} = \{H, H, H, H, L, L, H\}$  who dies immediately upon purchasing the watermelons. It is not known where each watermelon was purchased.
  - (i) What is the probability that the second watermelon  $o_2 = H$  was bought from  $q_2 = S_1$ , in otherwords, what is  $P(q_2 = S_1 | o_2 = H, \theta)$ . The watermelons are not necessarily purchased from the same store.
  - (ii) Define the auxiliary function  $Q(\theta, \bar{\theta})$  where  $\theta = \{\alpha, \beta, \gamma\}$ .
  - (iii) Derive/define the EM steps in estimating  $\theta$ . We make no Markov assumptions.
2. **EM:** The log likelihood  $p(\mathbf{X}|\theta)$  can be represented as the sum of two terms. The first term is given as  $\sum_{\text{all possible } \mathbf{H}} q(\mathbf{H}) \ln \left\{ \frac{p(\mathbf{H}|\mathbf{X}, \theta)}{q(\mathbf{H})} \right\}$ . This term is often referred to as the Kullback-Leibler (KL) divergence between  $q(\mathbf{H})$  and  $p(\mathbf{H}|\mathbf{X}, \theta)$  and is denoted as  $\text{KL}(q||p)$ . Here  $q(\cdot)$  represents a probability. The KL divergence has two important properties: (1) it is asymmetric  $\text{KL}(q||p) \neq \text{KL}(p||q)$  and (2)  $\text{KL}(q||p) \geq 0$ . It measures how  $q(\cdot)$  differs from  $p(\cdot)$  and when  $q(\cdot) = p(\cdot)$  then its value is 0.
  - (i) Express the second term using  $q(\cdot)$ . It should be realized that for a fixed  $\theta$  and given data  $\mathbf{X}$ , the sum of the first and second term is constant irrespective of how  $q(\cdot)$  and  $\mathbf{H}$  are defined.
  - (ii) The above representation of the log likelihood can be used to explain the EM algorithm. Derive the EM algorithm by iteratively fixing the  $\theta$  to  $\theta^{\text{old}}$  and estimating  $q(\mathbf{H})$  then fixing  $q(\mathbf{H})$  to its estimated value and estimating for  $\theta$  and setting it to  $\theta^{\text{old}}$ .
3. **EM:** Given three samples  $D = \{(1, 3), (4, 5), (2, *)\}$  which are sampled from a two dimensional distribution  $p_{\theta}(x_1, x_2) = p_{\theta_1}(x_1)p_{\theta_2}(x_2)$  where
$$p_{\theta_1}(x_1) = \begin{cases} \frac{1}{\theta_1} \exp -x_1/\theta_1 & \text{if } x_1 \geq 0 \\ 0 & \text{otherwise} \end{cases} \quad p_{\theta_2}(x_2) = \begin{cases} \frac{1}{\theta_2} & \text{if } \theta_2 < 0 \\ 0 & \text{otherwise} \end{cases}$$
  - (i) What can you say about  $\theta_2$  from  $D$ ?

- (ii) Determine the auxiliary function  $Q(\theta, \bar{\theta})$  and use initial point as  $\theta^{(0)} = (3, 6)$  determine expectation step and the maximization step.
4. **HMM:** Casino488 has a game where the player and the casino each take turn throwing a die. The player wins the bet when he/she has a higher number on the roll. Player bets 1 dollars for each roll and takes 2 dollars when he/she wins. Unknown to the player, the casino uses two dice: a fair and load die. For the fair die, all numbers between 1 through 6 have equal probability of appearing while for the loaded die,  $p(1) = p(2) = \dots = p(5) = 1/12$   $p(6) = 7/12$ . The casino will switch die with probability of  $1/4$  irrespective of the die. The probability that the casino starting with a fair die is  $1/3$ .
- (i) Model the casino's game operation as a 2 state HMM.
  - (ii) What is  $p(\text{casino uses fair die at second roll})$ ?
  - (iii) What is  $p(\text{casino rolls 4 on second roll})$ ?
  - (iv) Casino rolls  $\{6, 6, 2, 6, 6, 2, 4, 5\}$  what is the most probable sequence of fair and loaded die?
  - (v) What is  $p(\text{casino rolls 3 on 100th roll})$ ?
  - (vi) What is  $p(\text{use fair die on second roll} | 6 \text{ on the second roll})$
  - (vii) Compute  $\arg \max_{s_1, s_2, s_3, s_4} p(q_1 = s_1, q_2 = s_2, q_3 = s_3, q_4 = s_4 | o_1 = o_2 = o_3 = o_4 = 6)$  where  $q_t$  and  $o_t$  are the state and observation variables respectively. Also  $s_t \in \{\text{fair, loaded}\}$ .