ThreadPool

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Plan

- 1. Introduction
- 2. Thread's life in threadPool
- 3. Managing queued tasks
- 4. Saturation policy
- 5. Thread's termination
- 6. Hooks methods

You will know

- Executors.newCachedThreadPool()
- Executors.newSingleThreadPool()
- Executors.newFixedThreadPool()

- Executors.newScheduledThreadPool()
- Executors.newWorkStealingThreadPool()

```
public ThreadPoolExecutor(
           int corePoolSize,
            int maximumPoolSize,
            long keepAliveTime,
            TimeUnit unit,
            BlockingQueue<Runnable> workQueue,
            ThreadFactory threadFactory,
            RejectedExecutionHandler handler
```

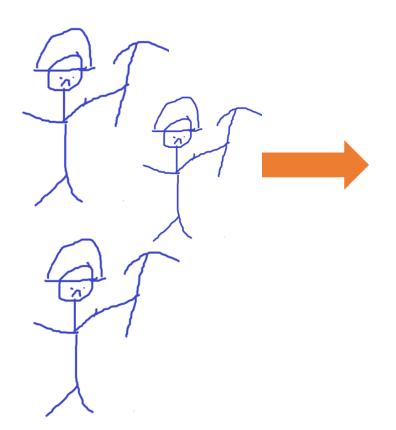
Thread's sweat life in ThreadPool

- 1. Wrap with Future if submit()
- 2. Task queue and saturation policy
- 3. ThreadFactory creates Thread
- 4. <u>beforeExecute()</u>
- 5. Running your Thread
- 6. <u>afterExecute()</u>
- 7. Terminating/waiting for new task

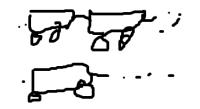


Если ты не голубой, прицепи вагон другой...

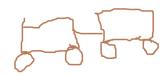
New Tasks



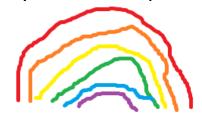
Unbounded Queue



Bounded queue



Synchronous queue



ThreadPool

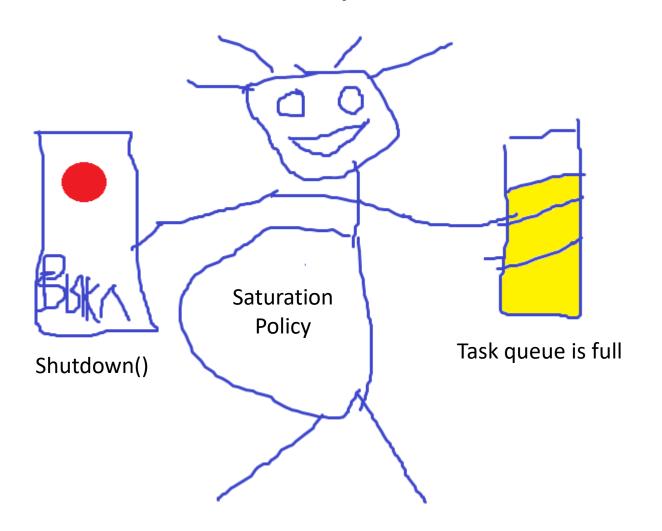
maximumPoolSize

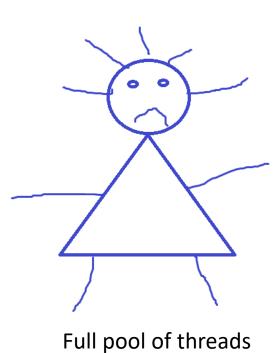




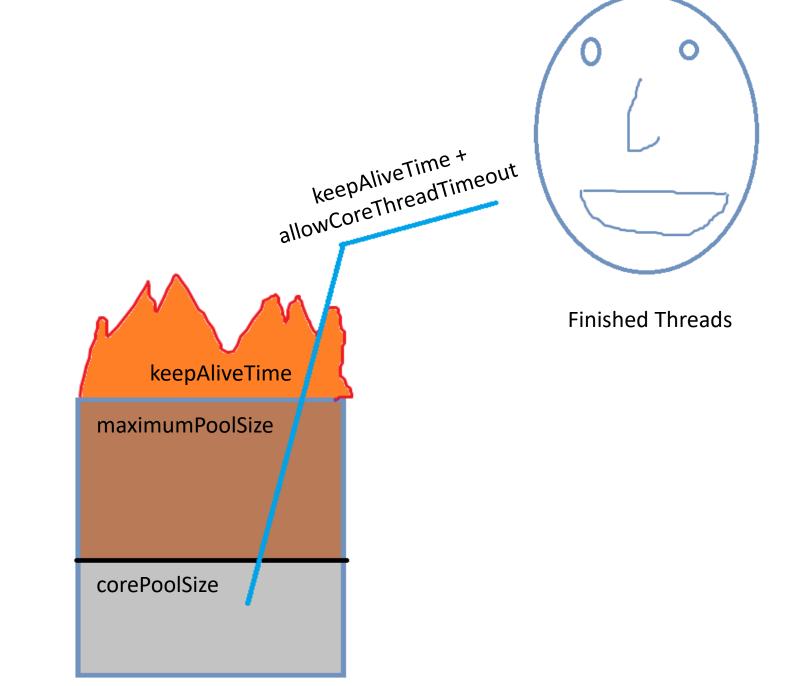


Saturation Policy





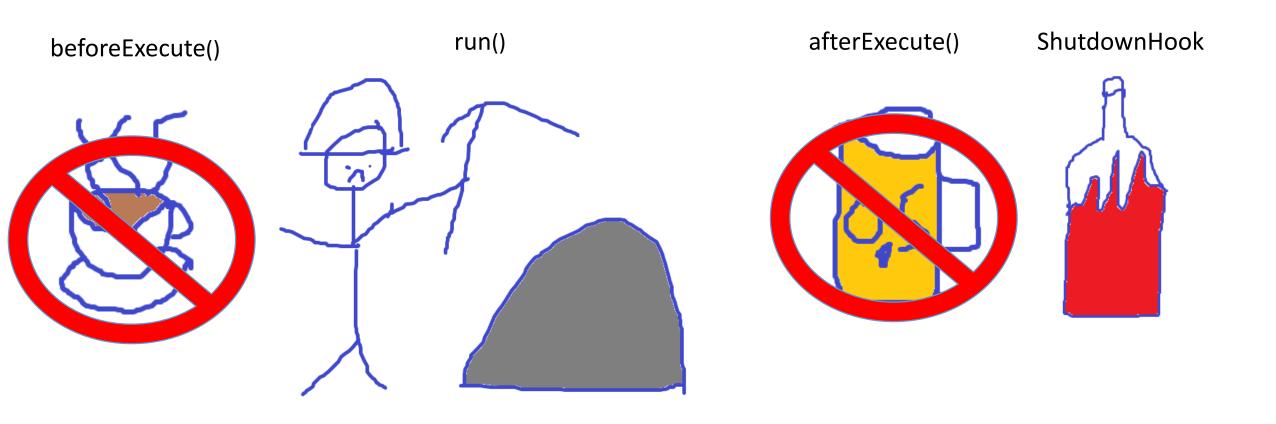
Termination



Hooks methods

beforeExecute() afterExecute() ShutdownHook run()

Hooks methods



Bad choice

- awaitTermination << keepAliveTime
- corePoolThread << maximumPoolSize + Unbounded queue
- DiscardOldestPolicy + PriorityQueue
- Always rely on afterExecute()

Bonus - StarvationDeadlock