

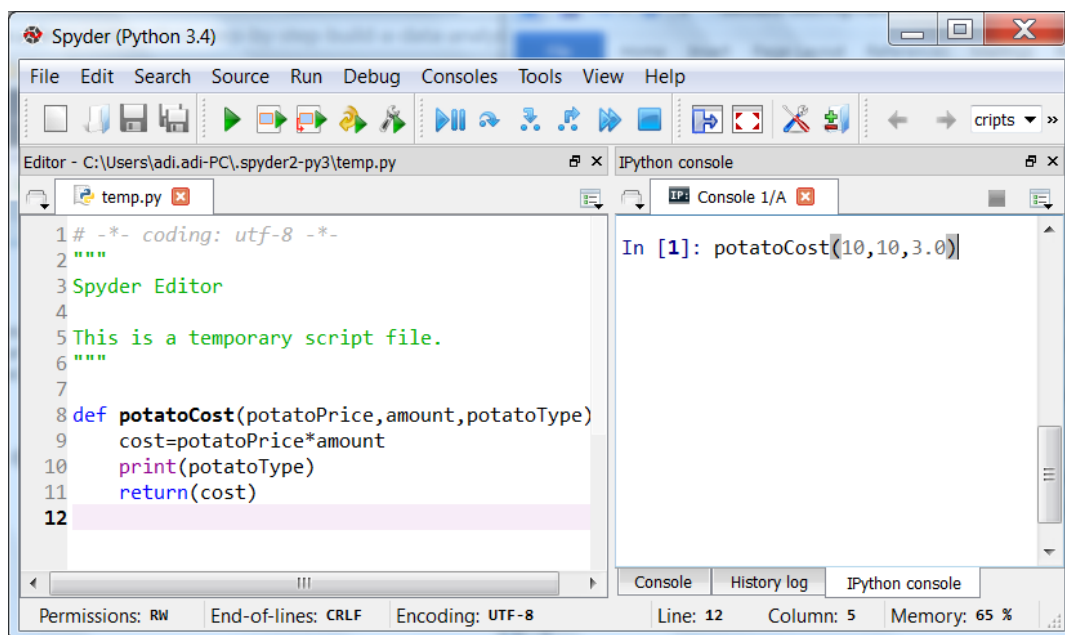
Tip: Storing a Function

Note that in the lectures I am just typing and executing code interactively in the iPython console. I am not saving your code. I am just testing.

In later lectures I will start writing code inside a Python script as I build a Python program that reads CSV data, processes them and generates a KML file that can be viewed in Google Earth. So, we have to save that script as a file somewhere in our computer.

However, if you are impatient and would like to experiment with storing functions in a script already, here is a hint how to do it:

1. In Spyder, go to *View* → *Panes* and make sure the *Editor* is checked.
2. Write the function in the editor
3. Save it somewhere in your computer by going to *File* → *Save*.
4. Run the script so that Python reads your code using the green triangle icon or hit F5 from the keyboard.
5. Then, simply call the function in the iPython console as shown in the screenshot.



You can also write the function call line in the script after the function block if you like.